

Q 1.

Your task is to make a simple to do list. Everything is stored on the web page (no server) – so it's not that practical.

But it will get you making and re-arranging elements, and using closures to write functions

that respond to events.

Your program should make a to-do list. At the top of the page, there should be a type-in box (an "input" element of

type text), and a button

that causes what has been

typed in to be made into a to-do list item. If you want to just have the user press enter after

typing something, that's fine too.

When a todo list item is created, it should be added to a list on the web page with a checkbox. When the checkbox

for an item is checked off, that item should be moved to the "Done" list.

Your basic todo list should look like this.

Output

Add Task

To Do:

☐ Task Two

☐ Task Three

Done:

☒ Task One

If you are done with this, you can submit your code. If you have me or want to try new things, you can move to oponal part and submit the code thereaer.

Q 2.

You are given a html file named metable.html.

This file creates a metable
with html table tags.

You need to customize this file to create your own college/university metable.

For each course, show a descripon
when mouse is moved over to that table element or cell. In each
descripon,
add a link to the course website.

Use a externally-linked cascading style sheet to in the given html file.

Use a external JavaScript file to be used with given html file.

1. Underline the current hour on the table using JavaScript.
2. Bold out the current hour using JavaScript.
3. Bold out the current day using JavaScript.

4. Show the description of course/class/project by handling “onmouseover” event in JavaScript.
5. Apply CSS on the html table to recreate the view shown below in the screenshot.
6. The name of JS file should be “myscript.js”.
7. The name of CSS file should be “mystyle.css”.
8. You can use font as below in your css file

```
body {  
  font: 12px/18px "Lucida Grande", Arial, Verdana, sans-serif;  
}
```

Final Preview

	Mon	Tue	Wed	Thu	Fri	
08:00			08:15 Lecture on Web Technologies			Web Technologies In this course the focus is on the World Wide Web as a platform for interactive applications , publication of information and Social services. Development of web applications require broad knowledge of the underlying technology , formats and standards as the World Wide Web is based and in this topic , you learn about the underlying communication protocol HTTP, markup language HTML, XHTML and XML language for specifying formatting and transformations as CSS and XSLT , event - based programming Client - side and document model DOM , interactive graphics and multimedia content on the web. The course also provides an introduction to search engines and web index and aspects of content management as standardized descriptions of the content and rules of copyright. More...
09:00						
10:00	10:15 Lecture in Computer Fundamentals				10:15 Lecture in Algorithms and data structures	
11:00			11:15 Project 1 Lecture			
12:00		12:15 Lecture in Algorithms and data structures			12:15 Lecture in web technologies	
13:00						
14:00	14:15 Lecture in web technologies					
15:00						
16:00						
17:00						