

Fig: LED Blinking

### **Code:**

```
int counter = 0;
void main() {
  TRISB = 0x00;
  PORTB = 0x00;
  while(1)
               PORTB.RB3 = 1;
               Delay_ms(300);
               PORTB.RB3 = 0;
               PORTB.RB2 = 1;
               Delay_ms(300);
               PORTB.RB2 = 0;
               PORTB.RB1 = 1;
               Delay_ms(300);
               PORTB.RB1 = 0;
               PORTB.RB0 = 1;
               Delay_ms(300);
               PORTB.RB0 = 0;
               counter++;
     }
```

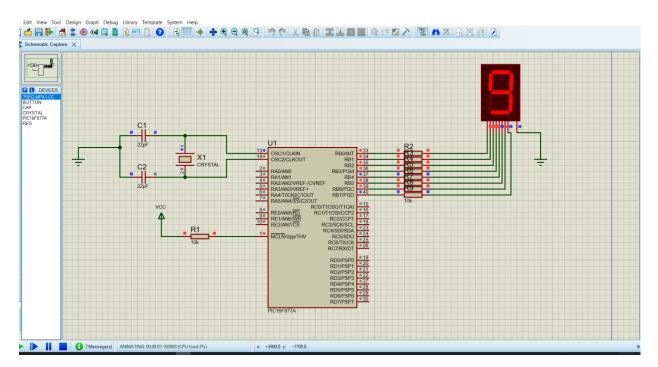


Fig: 7Segment 1Digit Display

#### **Code:**

```
char arraycc[]={0x3F,0x06,0x5B,0x4F,0x66,0x6D,0x7D,0x07,0x7F,0x6F};
void main() {
    int i = 0;
    trisb = 0x00;
    portb = 0xff;

    for(i=0; i<10; i++){
        portb = arraycc[i];
        delay_ms(100);
    }
}</pre>
```

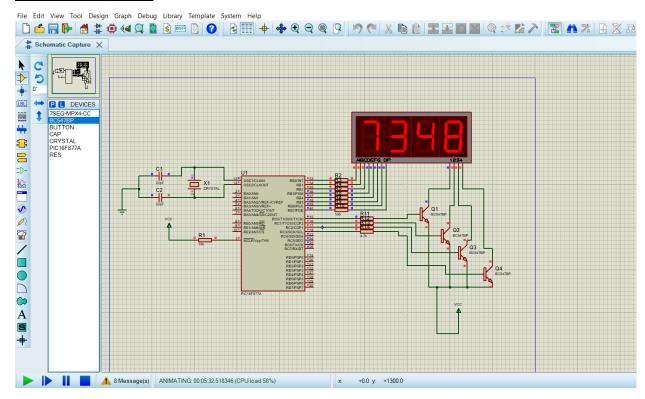


Fig: 7-Segment 4Digit Display

```
char arraycc[]=\{0x3F,0x06,0x5B,0x4F,0x66,0x6D,0x7D,0x07,0x7F,0x6F\};
void main() {
  int d_zero,d_one,d_two,d_three,i,j;
  Trisb=0x00;
  Trisc=0x00;
  portb=0x00;
  portc=0x00;
    while(1)
         for(i=0;i<=9999;i++) //counting 0-9999
           d zero=i/1000; // for first digit of display
           d_one=((i/100)%10); // for second digit
           d two=((i/10)\%10); // for third digit
           d three=i%10;
         for(j=0;j<=10;j++)
                   portc.f0=0;
                   portb=arraycc[d_zero];//display
                   delay_ms(1);
                   portc.f0=1;
```

```
portc.f1=0;
                portb=arraycc[d_one];//display
                delay_ms(1);
                portc.f1=1;
                portc.f2=0;
                portb=arraycc[d_two];//display
                delay_ms(1);
                portc.f2=1;
                portc.f3=0;
                portb=arraycc[d_three];//display
                delay_ms(1);
                portc.f3=1;
          }
       }
  }
}
```

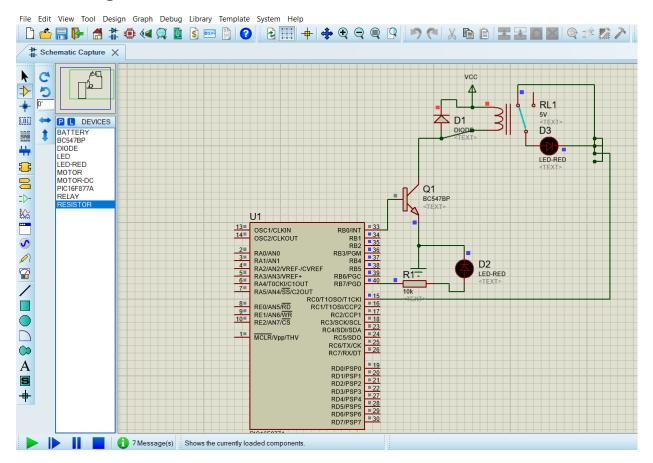


Fig: control AC current by DC current.

```
void main() {

trisb=0;
portb=0;
while(1){
portb.f0=1;
delay_ms(1000);
portb.f0=0;
delay_ms(1000);
}
```

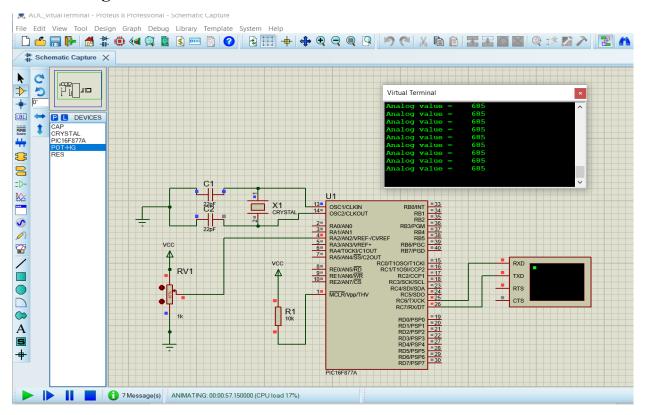


Fig: Display ADC value in the virtual terminal.

```
int valADC;
char x[4];
void main(){
    UART1_Init(9600);//initialize ADC
    ADC_Init();
while(1){
        valADC = ADC_Read(2);
        IntToStr(valADC,x);
        UART1_Write_Text("Analog value = ");
        UART1_Write_Text(x);
        strcpy(x,"");
        UART1_Write(13);
        Delay_ms(1000);
    }
}
```

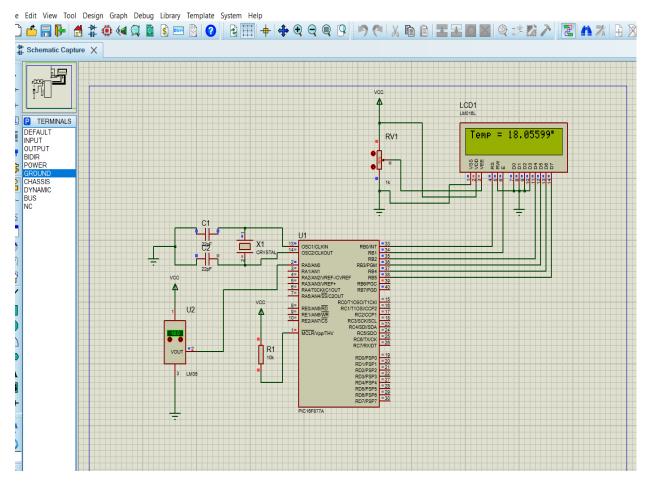


Fig: LAB-5-LM35-Temperature-Sensor-Interfacing

```
sbit LCD_RS at RB0_bit;
sbit LCD_EN at RB1_bit;
sbit LCD_D4 at RB2_bit;
sbit LCD_D5 at RB3_bit;
sbit LCD_D6 at RB4_bit;
sbit LCD_D7 at RB5_bit;
sbit LCD_RS_DIRECTION at TRISB0_bit;
sbit LCD_EN_DIRECTION at TRISB1_bit;
sbit LCD_D4_DIRECTION at TRISB2_bit;
sbit LCD_D5_DIRECTION at TRISB3_bit;
sbit LCD_D6_DIRECTION at TRISB4_bit;
sbit LCD_D6_DIRECTION at TRISB4_bit;
```

```
char display[16]="";
void main()
{
   unsigned int result;
   float volt, temp;
   trisb=0x00;
   trisa=0xff;
   adcon1=0x80;
   lcd_init();
   lcd_cmd(_lcd_clear);
   lcd_cmd(_LCD_CURSOR_OFF);
  while(1)
       result = adc_read(0);
       volt=result*4.88;
       temp=volt/10;
       lcd_out(1,1,"Temp = ");
       floattostr(temp,display);
       lcd out cp(display);
       lcd chr(1,16,223); //print at pos(row=1,col=13) "°" =223 =0xdf
       lcd_out_cp(" C"); //celcius
    }
}
```

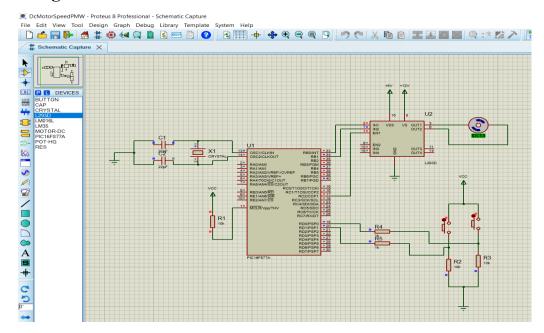


Fig: DC Motor Speed Control PWM

```
void main(){
   short duty = 0;
   TRISD = 0xFF;
   TRISB = 0x00;
   PORTB.F0=0xff;
   PORTB.F1=0x00;
   PWM1 Init(1000);
   PWM1 Start();
   PWM1 Set Duty(duty);
  while (1) {
    if (RD0 bit && duty<250) {
      Delay ms(100);
       if (RD0 bit && duty<250) {
         duty = duty + 10;
           PWM1 Set Duty(duty);
    if (RD1 bit && duty >0) {
     Delay ms(100);
      if (RD1_bit && duty >0) {
        duty = duty - 10;
           PWM1 Set Duty(duty);
     Delay_ms(10);
}
```

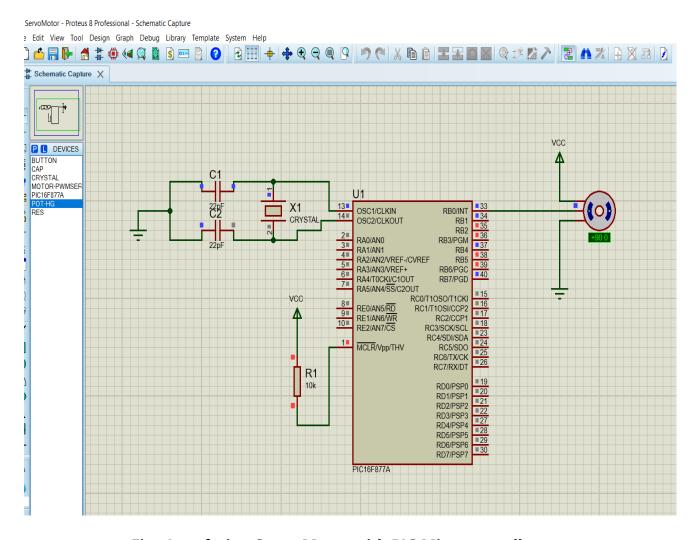


Fig: Interfacing Servo Motor with PIC Microcontroller

```
void servoRotate0()
{
    unsigned int i;
    for(i=0;i<50;i++)
    {
        PORTB.F0 = 1;
        Delay_us(800);
        PORTB.F0 = 0;
        Delay_us(19200);
    }
}
void servoRotate90()
{
    unsigned int i;
    for(i=0;i<50;i++)
    {
        PORTB.F0 = 1;
        Delay_us(1500);
        PORTB.F0 = 0;
        Delay_us(18500);
}</pre>
```

```
}
void servoRotate180()
 unsigned int i;
  for(i=0;i<50;i++)
          PORTB.F0 = 1;
          Delay_us(2200);
          PORTB.F0 = 0;
          Delay_us(17800);
}
void main()
  TRISB = 0;
   do
    {
      servoRotate0();
      Delay_ms(2000);
      servoRotate90();
      Delay_ms(2000);
      servoRotate180();
     }
while(1);
```

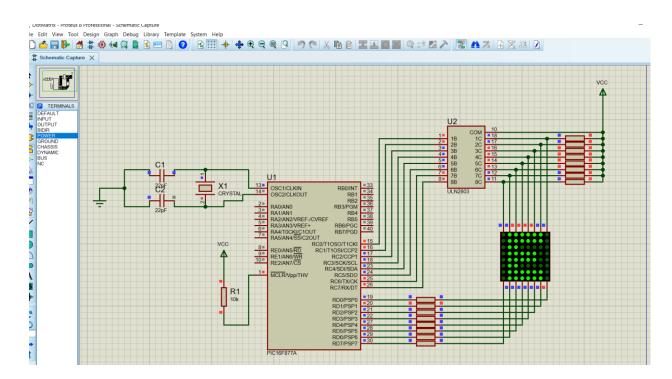


Fig: Dot Matrix Display Interfacing

```
void MSDelay(unsigned char Time)
{
  unsigned char y,z;
  for(y=0;y<Time;y++)
  for(z=0;z<20;z++);
}
  void main()
{
    TRISC = 0x00;
    TRISD = 0x00;
    while(1)
    {
        PORTD = 0x80;
        PORTC = 0x00;
        MSDelay(10);
        PORTD = 0x40;
    }
}</pre>
```

```
PORTC = 0xff;
MSDelay(10);
PORTD = 0x20;
PORTC = 0xff;
MSDelay(10);
PORTD = 0x10;
PORTC = 0xdb;
MSDelay(10);
PORTD = 0x08;
PORTC = 0xdb;
MSDelay(10);
PORTD = 0x04;
PORTC = 0xdb;
MSDelay(10);
PORTD = 0x02;
PORTC = 0xc3;
MSDelay(10);
PORTD = 0x01;
PORTC = 0x00;
MSDelay(10);
}
```

}

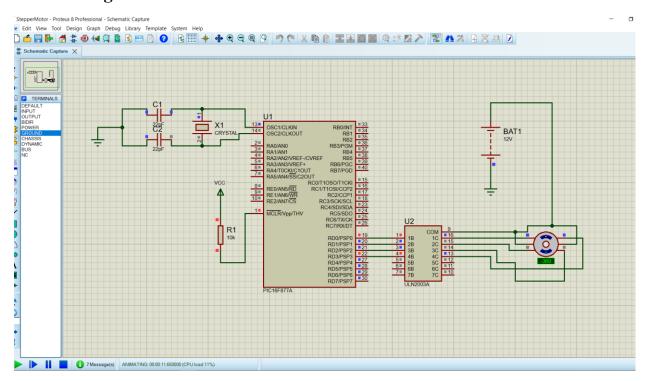


Fig: Stepper Motor Interfacing