

Shot List Template														
Complete	Scene	Setup	Shot	Thumbnail	Description	Camera Name	Lens	Cinemachine Rig / Components	Follow/Lock At	Cast / Character	Angle / Perspective	Composition/framing	Duration	Other Notes
□	1	2	2		Batman slowly crouches behind a wall while stalking a thug	Camera One	50mm	Cinemachine Camera Dolly Cart with Spline Targeted: Follow Camera	Batman	Batman	Thug	Establishing Shot	Medium Close Up	
□	1	2	3		Thug turns around and begins unknowingly walking towards batman	Camera One	50mm	Cinemachine Camera Targeted: Follow Camera	Thug	Thug		High Angle	Medium Long/Cowboy	
□	2	1	4		Batman slips out of cover, quickly disposing of the guard, then climbs up towards the ceiling to escape	Camera Two	200mm	Cinemachine Camera Targeted: Follow Camera	Batman	Batman		Eye-Level	Medium Long/Cowboy	
□	2	1	5		Ledge that he grappled to has an arrow hitting it, causing him to drop over the platform to take them down	Camera Two	50mm	Cinemachine Camera Dolly Camera with Spline	Batman	Batman	Thug	Eye-Level	Medium	
□	2	1	6		Altered guards are frantically shooting towards the ceiling	Camera Two	50mm	Cinemachine Camera	Thug	Thug		Low Angle	Close Up	
□	3	1	7		Tracking shot of a batarang thrown out of Batman's cover	Camera Two	50mm	Cinemachine Camera Targeted: Follow Camera	Batarang	Batarang		Dolly/Tracking	Close Up	
□	3	1	8		Batarang strikes a barrel, causing an explosion that knocks the remaining guard out	Camera Two	50mm	Cinemachine Camera	Thug	Thug	Batarang	Eye-Level	Wide/Long	
□	3	1	9		Batman slowly walks out of the fire	Camera Two	50mm		Batman	Batman		Low Angle	Medium Close Up	