

zhangliek@hotmail.com | lonpi.github.io | (647) 567-8233

FDUCATION

UNIVERSITY OF GUELPH | B.Sc. IN COMPUTER SCIENCE

Emphasis on product development | Minor in Business Economics | Graduated May 2019

PROFICIENT WITH

LANGUAGES

Python · PostgreSQL · C · HTML · CSS

ENVIRONMENTS

Linux · Windows · Git

EXPERIENCE

LINES&PIXELS | ARTIST & COMM. MANAGER

June 2017 - August 2019 | Remote

- Ensured IP developments adhered to quality standards of media guidelines via creative tools and knowledge.
- Independently expanded social activities to Twitter alongside integrating managerial method via Tweetdeck which tripled client interactions.
- Collaborated with peer artists to research expansive skills allowing IP development for YouTube and physical merchandise.

PROJECTS

For more info: lonpi.github.io

BLUE KUMA GAMES

- Directed visual developments, and assisted on front-end mechanics via C# in Unity throughout the project to expand visual implementation capabilities which reduced processing logic and increase responsiveness.
- Designed 600+ graphical assets over the course of 4 game developments available on PC and Android.

VOICE CONTROL READER | IN PROGRESS

- Built a Python program which enact actions to scroll and flip through pages on mangafox via voice command.
- Searching for solution to optimize processing speed of voice inputs and generalize words into command categories.

VOLUTEERING

UNIVERSITY OF GUELPH SOCIS | MERCHANDISE STAFF

November 2017 - August 2018 | University of Guelph

- Provided design, business, and social insights during weekly meetings which led to being granted a special role within the Society of Computing and Information Science.
- Facilitated executive meetings with university officials over branding guidelines and production methods
- Organized production and promotional materials compiled through coordinated design briefs which were forwarded to the community liaison.