



Flamander Lvl. 3



Octi Lvl. 4



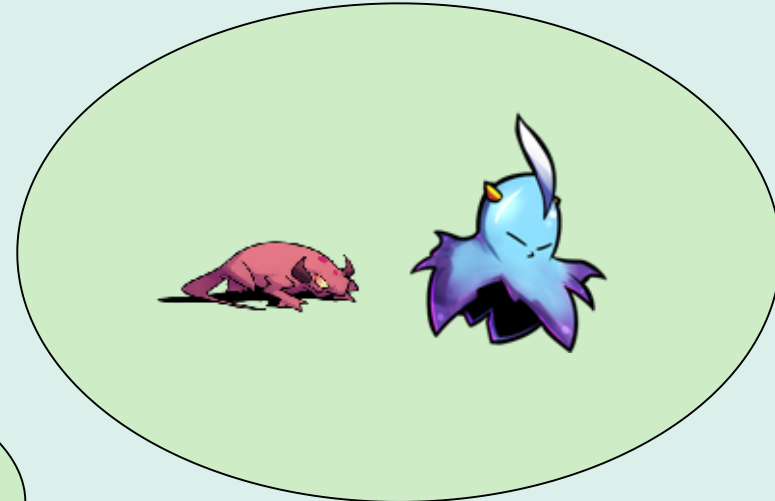
Tackle  
Type: normal  
Accuracy: 1  
Power: 2

Take Down  
Type: normal  
Accuracy: 1  
Power: 2

Leave  
Encounter

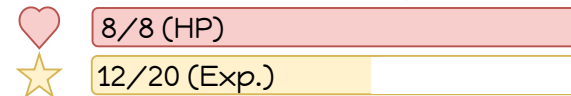
Change  
Monster

Items

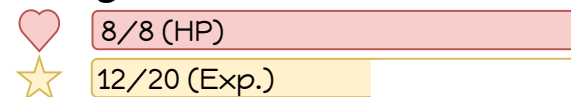


Caterpi is paralyzed!

Caterpi (grass) ⚡ Lvl. 1



Frogrik (electric) Lvl. 1

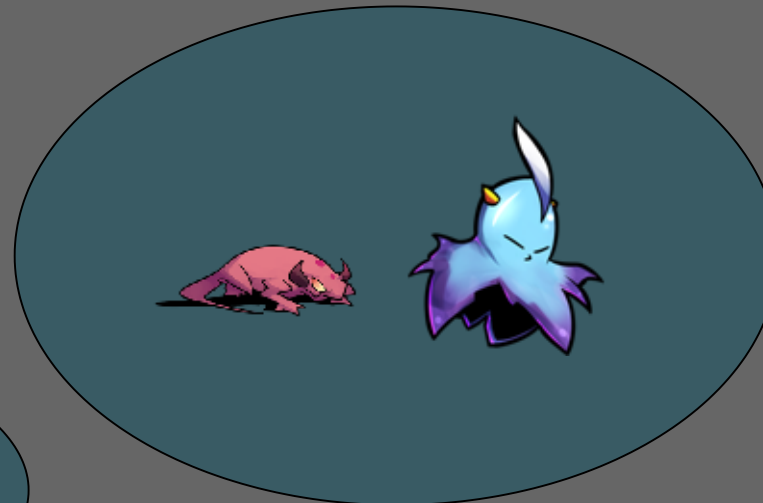




Flamander Lvl. 3



Octi Lvl. 4



Caterpi is paralyzed!

Tackle  
Type: normal  
Accuracy: 1  
Power: 2

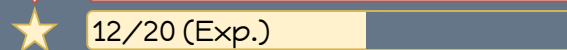
Take Down  
Type: normal  
Accuracy: 1  
Power: 2

Leave  
Encounter

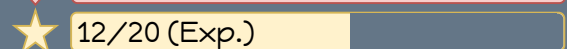
Change  
Monster

Items

Caterpi (grass) ⚡ Lvl. 1



Frogrik (electric) Lvl. 1





Flamander Lvl. 3



Octi Lvl. 4



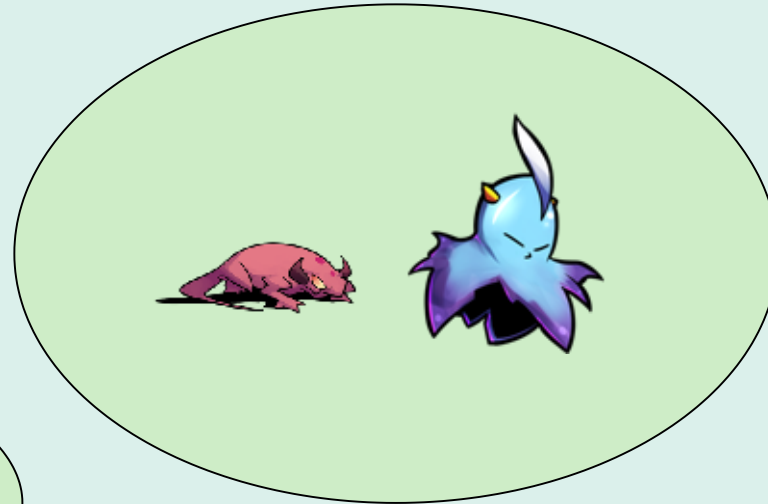
Tackle  
Type: normal  
Accuracy: 1  
Power: 2

Take Down  
Type: normal  
Accuracy: 1  
Power: 2

Leave  
Encounter

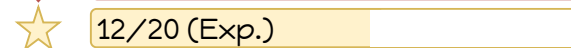
Change  
Monster

Items

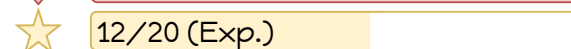


Caterpi is sleeping!

Caterpi (grass)  Lvl. 1



Frogrik (electric) Lvl. 1





Flamander Lvl. 3



Octi Lvl. 4



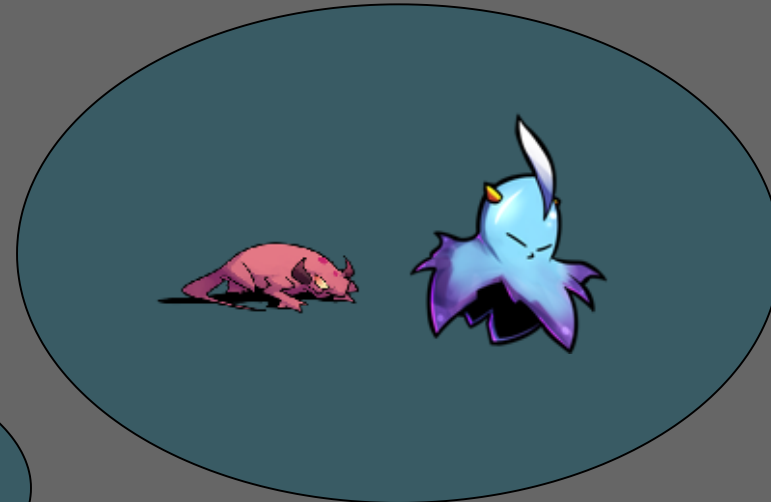
Tackle  
Type: normal  
Accuracy: 1  
Power: 2

Take Down  
Type: normal  
Accuracy: 1  
Power: 2

Leave  
Encounter

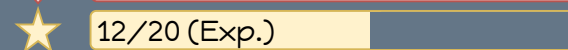
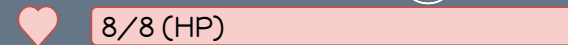
Change  
Monster

Items

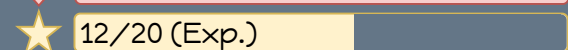


Caterpi is sleeping!

Caterpi (grass)  Lvl. 1



Frogrik (electric) Lvl. 1

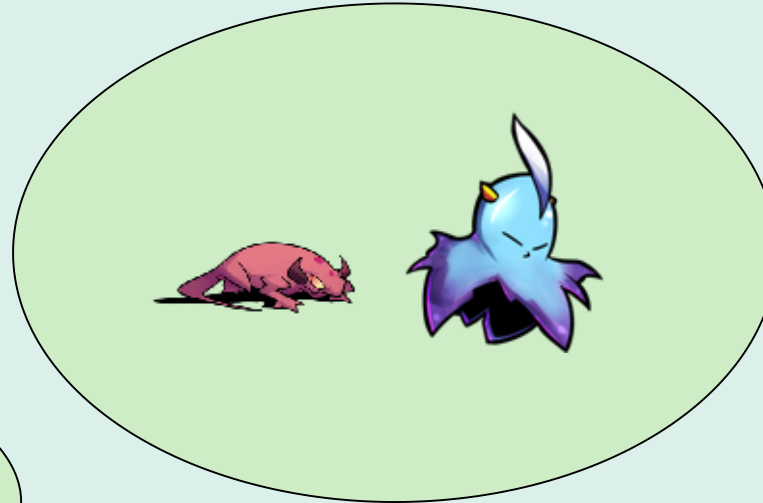






Take Down  
Type: normal  
Accuracy: 1  
Power: 2

Items



Caterpi is poisoned!

♥ 8/8 (HP)

12/20 (Exp.)

8/8 (HP)

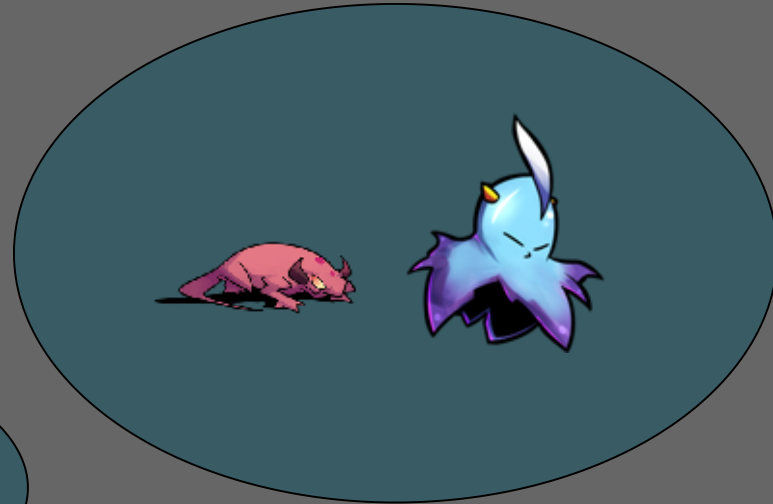
12/20 (Exp.)



Flamander Lvl. 3



Octi Lvl. 4



Caterpi is poisoned!

Tackle  
Type: normal  
Accuracy: 1  
Power: 2

Take Down  
Type: normal  
Accuracy: 1  
Power: 2

Leave  
Encounter

Change  
Monster

Items

Caterpi (grass)  Lvl. 1



8/8 (HP)



12/20 (Exp.)




Frogrik (electric) Lvl. 1

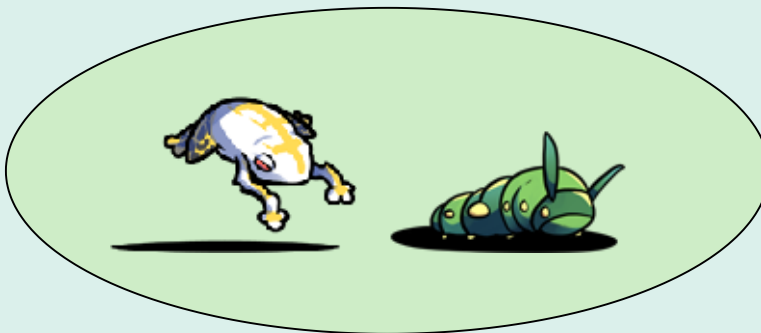
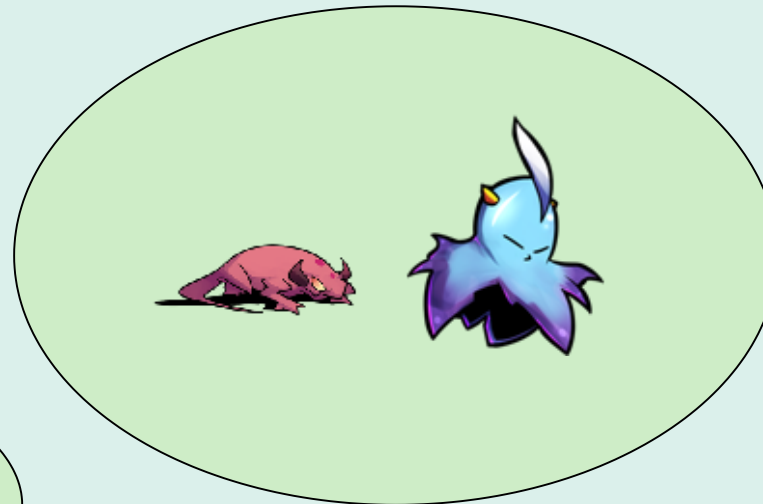


8/8 (HP)



12/20 (Exp.)

Flamander		Lvl. 3
	<div style="width: 50%; background-color: #f08080; border: 1px solid #f08080;"></div>	
Octi		Lvl. 4
	<div style="width: 100%; background-color: #f08080; border: 1px solid #f08080;"></div>	



Flamander is burned!




Tackle  
Type: normal  
Accuracy: 1  
Power: 2



Take Down  
Type: normal  
Accuracy: 1  
Power: 2

Leave  
Encounter

Change  
Monster

Items

Caterpi (grass)		Lvl. 1
	<div style="width: 100%; background-color: #f08080; border: 1px solid #f08080;"></div>	
	<div style="width: 50%; background-color: #f0e68c; border: 1px solid #f0e68c;"></div>	

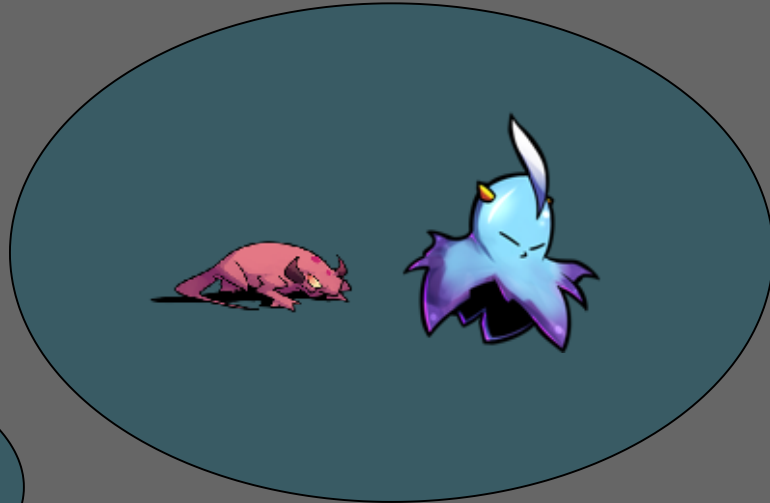
Frogrik (electric)		Lvl. 1
	<div style="width: 100%; background-color: #f08080; border: 1px solid #f08080;"></div>	
	<div style="width: 50%; background-color: #f0e68c; border: 1px solid #f0e68c;"></div>	



Flamander  Lvl. 3



Octi Lvl. 4



Flamander is burned!

Tackle  
Type: normal  
Accuracy: 1  
Power: 2

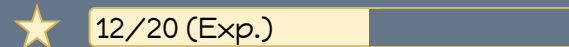
Take Down  
Type: normal  
Accuracy: 1  
Power: 2

Leave  
Encounter

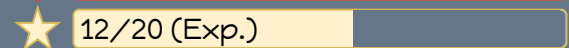
Change  
Monster

Items

Caterpi (grass)  Lvl. 1



Frogrik (electric) Lvl. 1

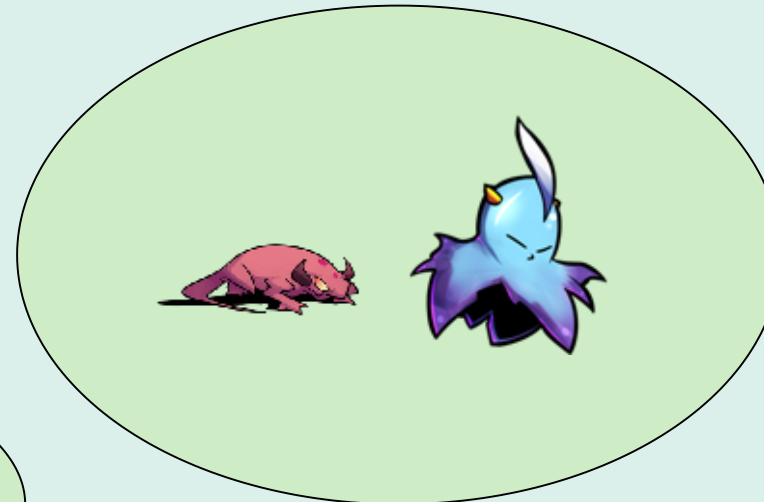
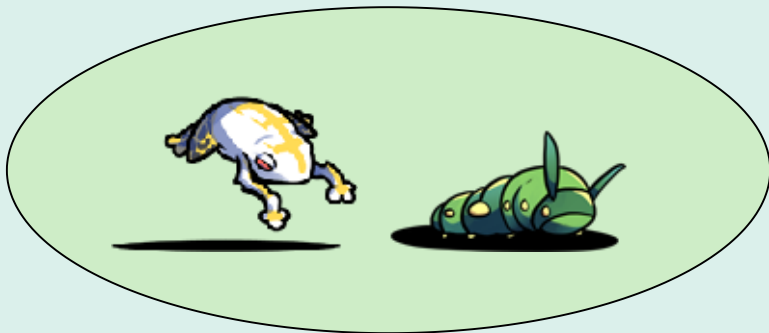




Flamander ❄️ Lvl. 3



Octi Lvl. 4



Flamander is frozen!

Tackle  
Type: normal  
Accuracy: 1  
Power: 2

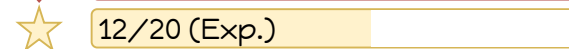
Take Down  
Type: normal  
Accuracy: 1  
Power: 2

Leave  
Encounter

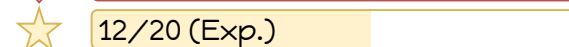
Change  
Monster

Items

Caterpi (grass) 🌱 Lvl. 1



Frogrik (electric) ⚡ Lvl. 1





Flamander ❄️ Lvl. 3



Octi Lvl. 4



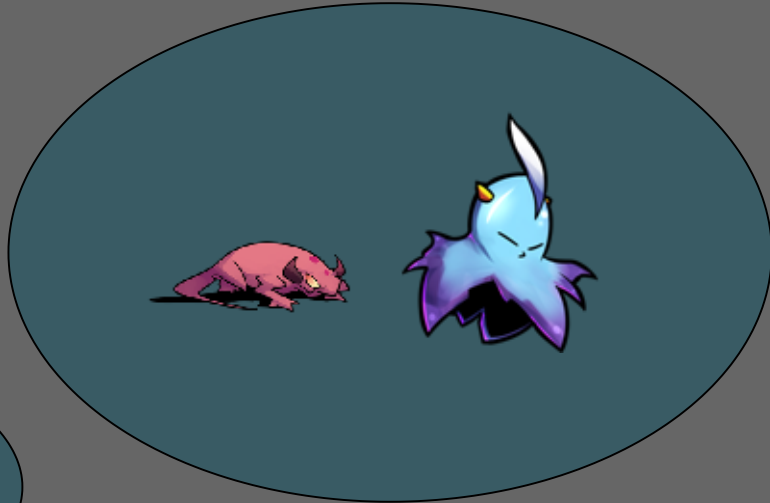
Tackle  
Type: normal  
Accuracy: 1  
Power: 2

Take Down  
Type: normal  
Accuracy: 1  
Power: 2

Leave  
Encounter

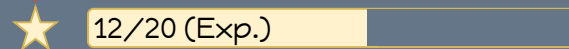
Change  
Monster

Items

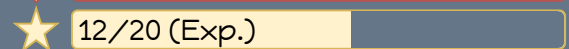


Flamander is frozen!

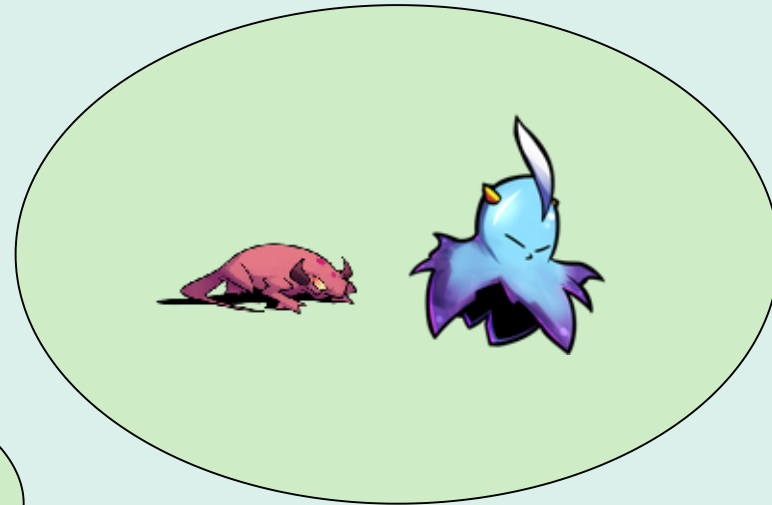
Caterpi (grass) 🌱 Lvl. 1



Frogrik (electric) ⚡ Lvl. 1



Flamander	⚡	Lvl. 3
♥	<div style="width: 33%;"></div>	
Octi		Lvl. 4
♥	<div style="width: 100%;"></div>	



Flamander is confused!

Tackle  
Type: normal  
Accuracy: 1  
Power: 2

Take Down  
Type: normal  
Accuracy: 1  
Power: 2

Leave  
Encounter

Change  
Monster


Items

Caterpi (grass)	⚡	Lvl. 1
♥	<div style="width: 100%;"></div> 8/8 (HP)	
★	<div style="width: 60%;"></div> 12/20 (Exp.)	


Frogrik (electric)		Lvl. 1
♥	<div style="width: 100%;"></div> 8/8 (HP)	
★	<div style="width: 60%;"></div> 12/20 (Exp.)	



Flamander




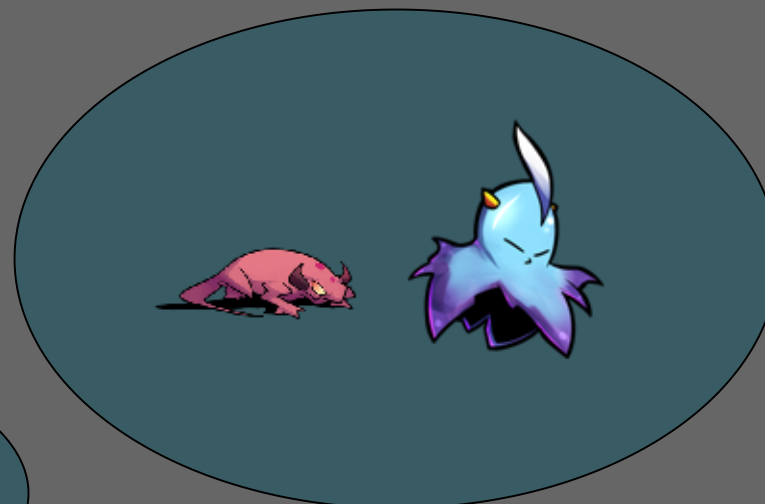
Lvl. 3



Octi

Lvl. 4





Flamander is confused!

Tackle  
Type: normal  
Accuracy: 1  
Power: 2


Take Down  
Type: normal  
Accuracy: 1  
Power: 2

Leave  
Encounter


Change  
Monster

Items

Caterpi (grass)  Lvl. 1




8/8 (HP)




12/20 (Exp.)

Frogrik (electric) Lvl. 1

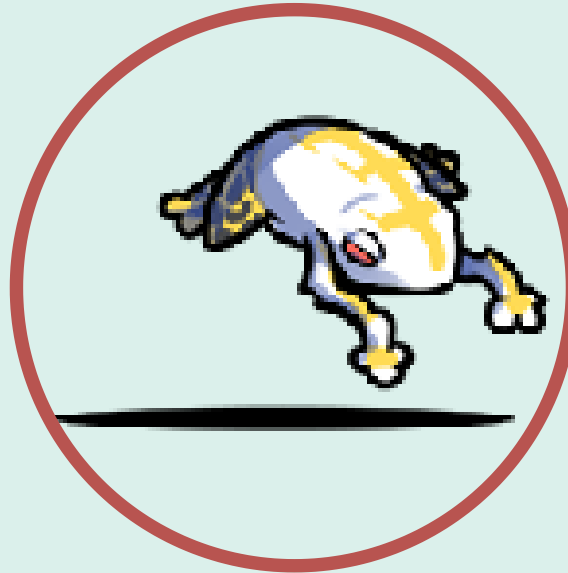


8/8 (HP)



12/20 (Exp.)

# Level up!



Frogrik leveled up and unlocked the new ability Tackle.

Tackle  
Accuracy: 1  
Type: normal  
Power: 2

Frogrik (electric) ⚡ Lvl. 2



10/10 (HP) (+2 Max HP)



0/24 (Exp.)

Attack: 10(+3), Defense: 15(+2), Speed 7(+2)

Continue

# Level up!



Frogrig leveled up and unlocked the new ability Tackle.

Tackle  
Accuracy: 1  
Type: normal  
Power: 2

Frogrig (electric) ⚡ Lvl. 2



10/10 (HP) (+2 Max HP)



0/24 (Exp.)

Attack: 10(+3), Defense: 15(+2), Speed 7(+2)

Continue

# Level up!



Frogrig leveled up and unlocked  
the new ability Tackle.

Tackle  
Accuracy: 1  
Type: normal  
Power: 2

Frogrik (electric) ⚡ Lvl. 2



10/10 (HP) (+2 Max HP)



0/24 (Exp.)

Attack: 10(+3), Defense: 15(+2), Speed 7(+2)

Continue



# Level up!



Frogrig leveled up and unlocked  
the new ability Tackle.

Tackle  
Accuracy: 1  
Type: normal  
Power: 2

Frogrik (electric) ⚡ Lvl. 2



10/10 (HP) (+2 Max HP)



0/24 (Exp.)

Attack: 10(+3), Defense: 15(+2), Speed 7(+2)

Continue



# You won the fight!



VS



Leave  
Encounter

Congratulations! You gained 5 coins!

# You won the fight!



VS



Leave  
Encounter

Congratulations! You gained 5 coins!



Flamander



Lvl. 3



Octi

Lvl. 4



Tackle  
Type: normal  
Accuracy: 1  
Power: 2

Take Down  
Type: normal  
Accuracy: 1  
Power: 2

Leave  
Encounter

Change  
Monster

Items

Healing potion

Value: 15



Item description, effects

Use

Inventory 100



Healing potion x5



Another  
Item

x#

Flamander is confused!

Caterpi (grass)



Lvl. 1



8/8 (HP)



12/20 (Exp.)

Frogrik (electric)



Lvl. 1



8/8 (HP)



12/20 (Exp.)

Close

Beastopia - Encounter

Flamander

Lvl. 3

Octi

Lvl. 4

Healing potion

Value: 15

Item description, effects

Use

Inventory 100

Healing potion x5

Another Item x#

Flamander is confused!

Caterpi (grass)

Lvl. 1

8/8 (HP)

12/20 (Exp.)

Frogrik (electric)

Lvl. 1

8/8 (HP)

12/20 (Exp.)

Tackle

Type: normal

Accuracy: 1

Power: 2

Take Down

Type: normal

Accuracy: 1

Power: 2

Leave Encounter

Change Monster

Items

Flamander Lvl. 3



Octi Lvl. 4



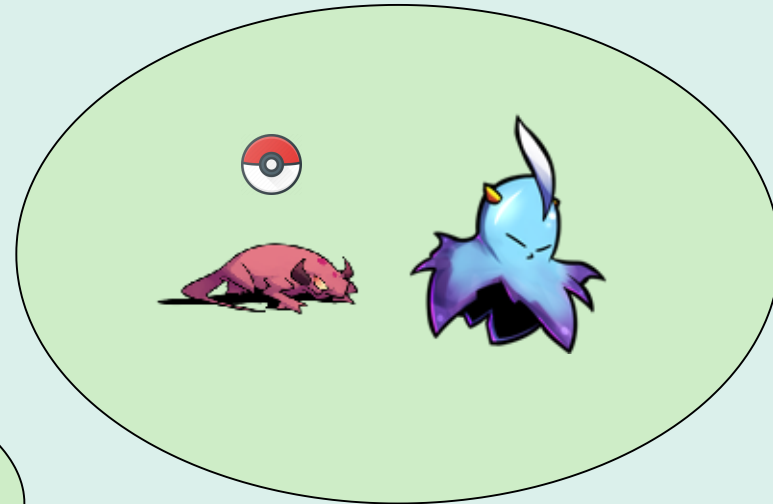
Tackle  
Type: normal  
Accuracy: 1  
Power: 2

Take Down  
Type: normal  
Accuracy: 1  
Power: 2

Leave  
Encounter

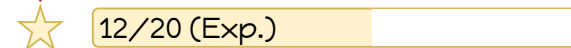
Change  
Monster

Items

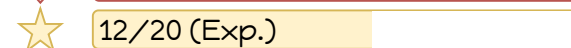


Trainername uses Monball on  
Flamander!

Caterpi (grass) Lvl. 1



Frogrik (electric) Lvl. 1





Flamander Lvl. 3



Octi Lvl. 4



Trainername uses Monball on Flamander!

Tackle  
Type: normal  
Accuracy: 1  
Power: 2

Take Down  
Type: normal  
Accuracy: 1  
Power: 2

Leave  
Encounter

Change  
Monster

Items

Caterpi (grass) Lvl. 1



8/8 (HP)



12/20 (Exp.)

Frogrik (electric) Lvl. 1



8/8 (HP)



12/20 (Exp.)

Flamander Lvl. 3



Octi Lvl. 4



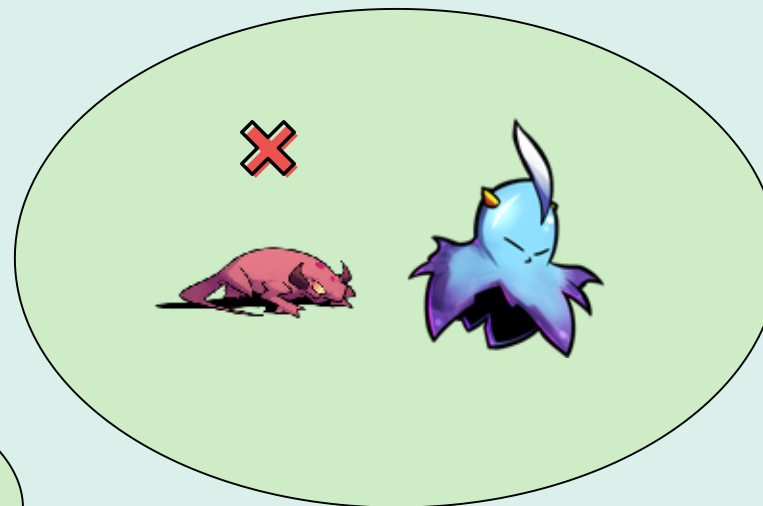
Tackle  
Type: normal  
Accuracy: 1  
Power: 2

Take Down  
Type: normal  
Accuracy: 1  
Power: 2

Leave  
Encounter

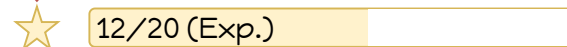
Change  
Monster

Items

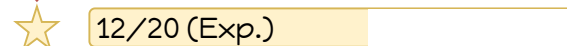


Monball had no effect!

Caterpi (grass) Lvl. 1



Frogrik (electric) Lvl. 1





Flamander Lvl. 3



Octi Lvl. 4



Tackle  
Type: normal  
Accuracy: 1  
Power: 2

Take Down  
Type: normal  
Accuracy: 1  
Power: 2

Leave  
Encounter

Change  
Monster

Items



Monball had no effect!

Caterpi (grass) Lvl. 1



Frogrik (electric) Lvl. 1





Lv1. 3

Lv1. 4

Congratulations! You successfully caught Flamander!



Monball had no effect!

Back

Tackle  
Type: normal  
Accuracy: 1  
Power: 2

Take Down  
Type: normal  
Accuracy: 1  
Power: 2

Waterpi (grass)	Lvl. 1
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8/8 (HIP)

12/20 (Exp.)

Leave  
Encounter

## Change Monster

Items

Frogrik (electric) Lvl. 1

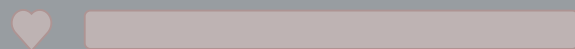
8/8 (HP)

12/20 (Exp.)

Flamander Lvl. 3



Octi Lvl. 4



Congratulations! You successfully caught Flamander!

Back

Monball had no effect!

Tackle  
Type: normal  
Accuracy: 1  
Power: 2

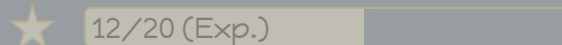
Take Down  
Type: normal  
Accuracy: 1  
Power: 2

Leave  
Encounter

Change  
Monster

Items

Waterpi (grass) Lvl. 1



Frogrik (electric) Lvl. 1



Flamander Lvl. 3



Octi Lvl. 4



Congratulations! You successfully caught Flamander!

Flamander has been added to your Monster Team!

Back

Tackle  
Type: normal  
Accuracy: 1  
Power: 2

Take Down  
Type: normal  
Accuracy: 1  
Power: 2

Leave  
Encounter

Change  
Monster

Items

Waterpi (grass) Lvl. 1

Frogrik (electric) Lvl. 1

Flamander Lvl. 3



Octi Lvl. 4



Congratulations! You successfully caught Flamander!

Flamander has been added to your Monster Team!

Back

Tackle  
Type: normal  
Accuracy: 1  
Power: 2

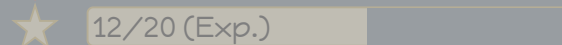
Take Down  
Type: normal  
Accuracy: 1  
Power: 2

Leave  
Encounter

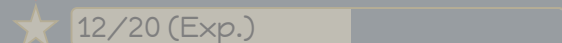
Change  
Monster

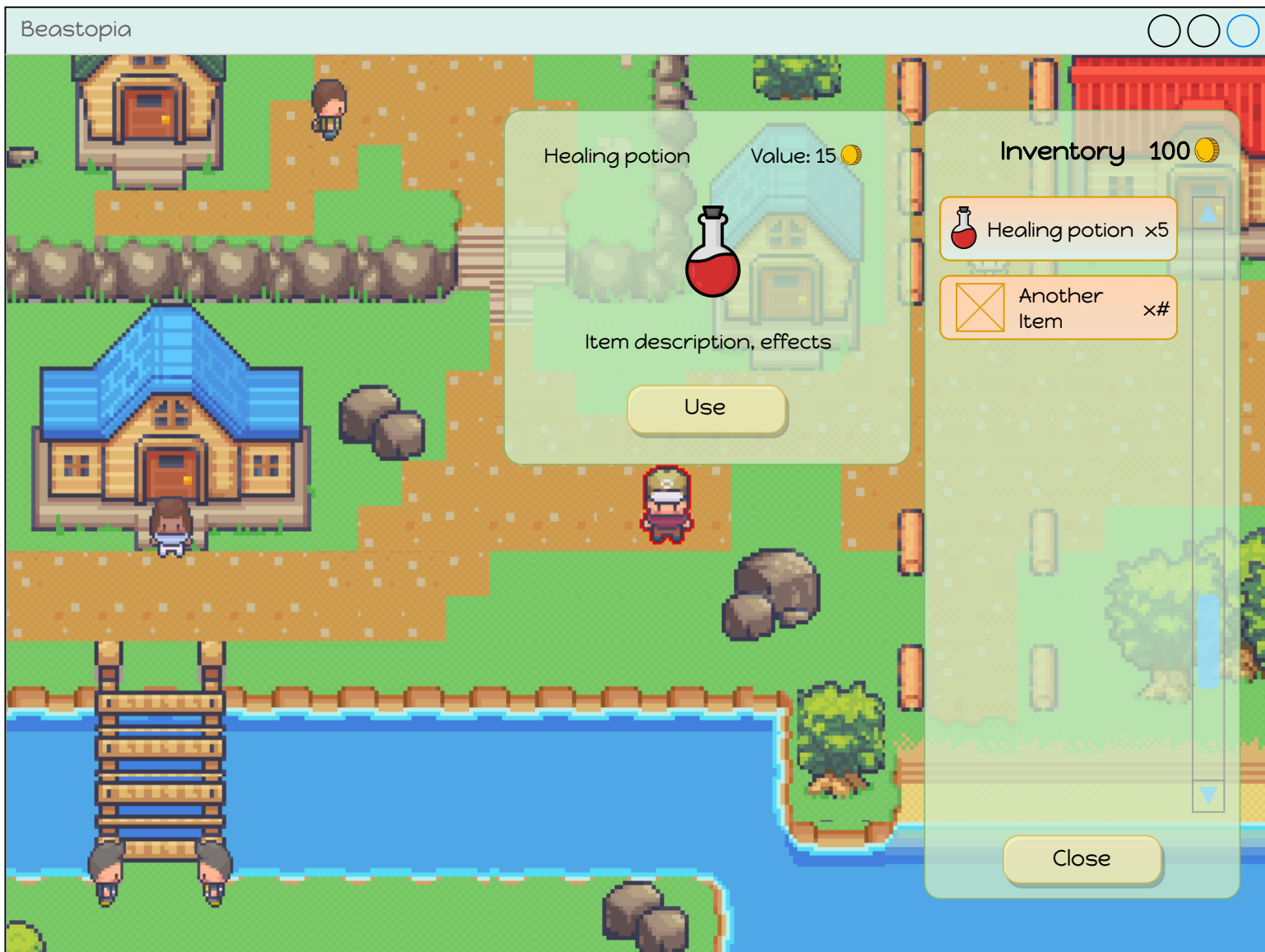
Items

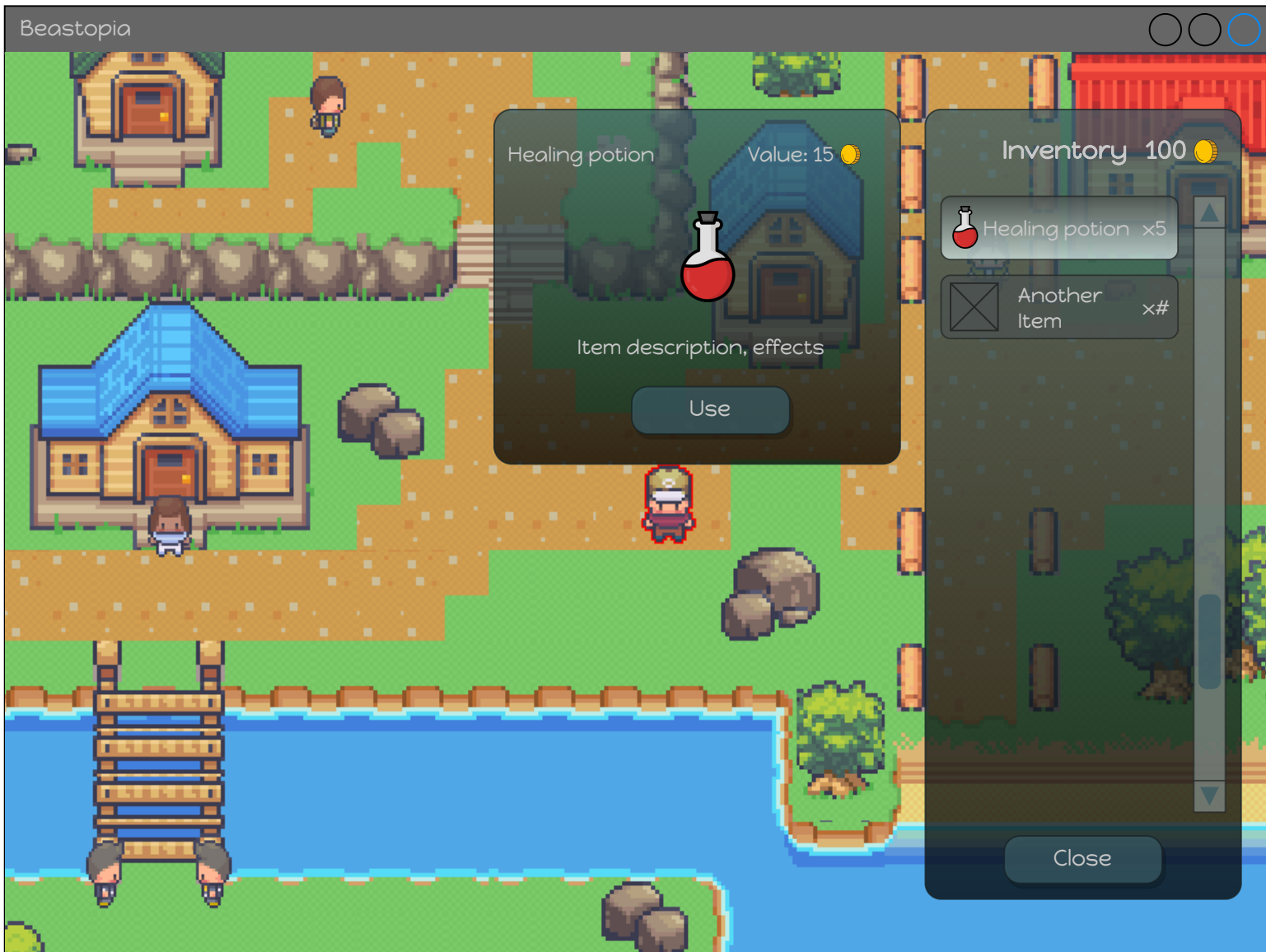
Waterpi (grass) Lvl. 1



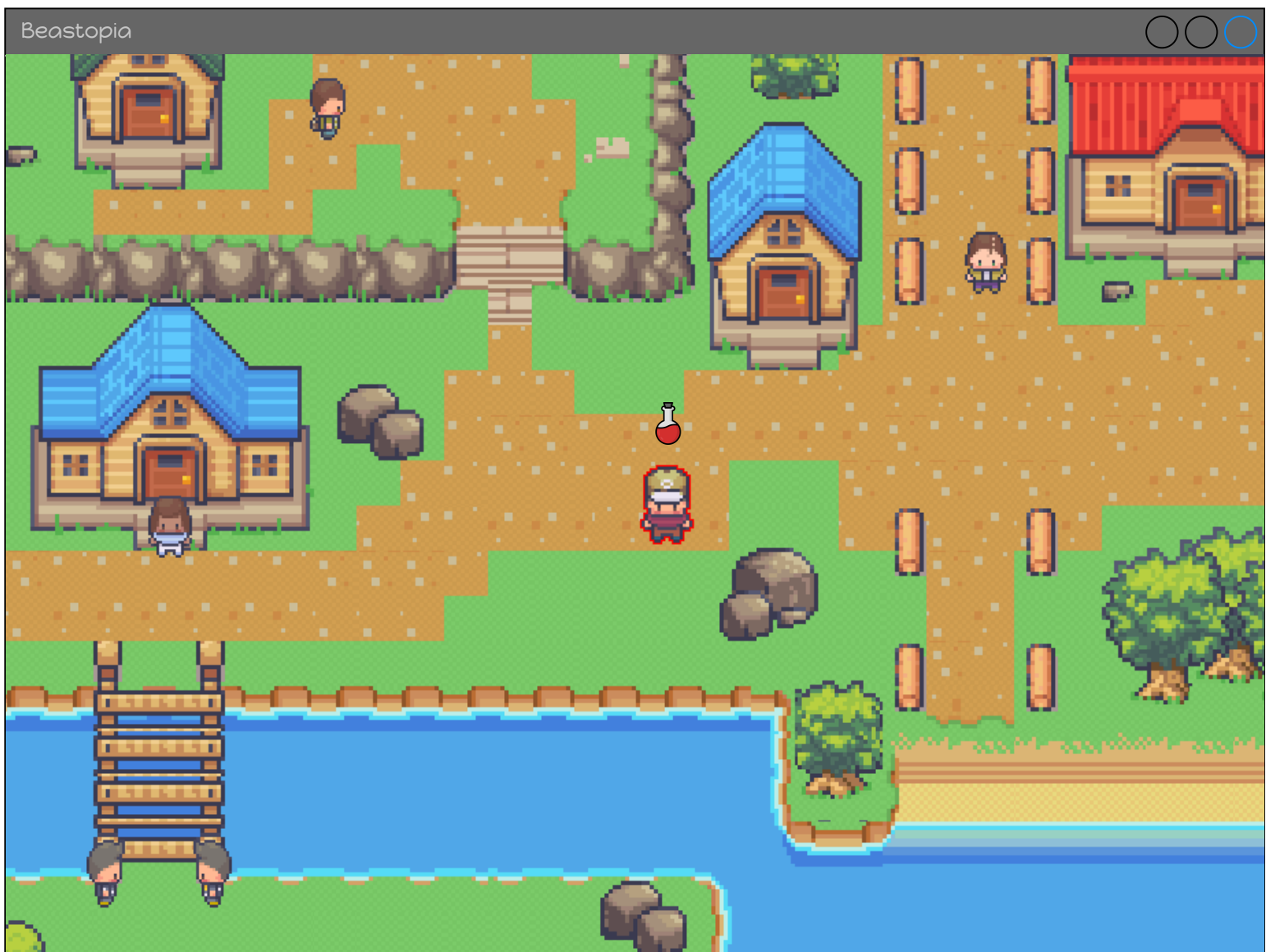
Frogrik (electric) Lvl. 1


















## Shop

 Healing potion x5

 Another Item x#

Leave

Healing potion


Value: 15 




Item description, effects

Sell

## Inventory 100

 Healing potion x5


 Another Item x#





## Shop

 Healing potion x5

 Another Item x#

Leave

Healing potion

Value: 15 




Item description, effects

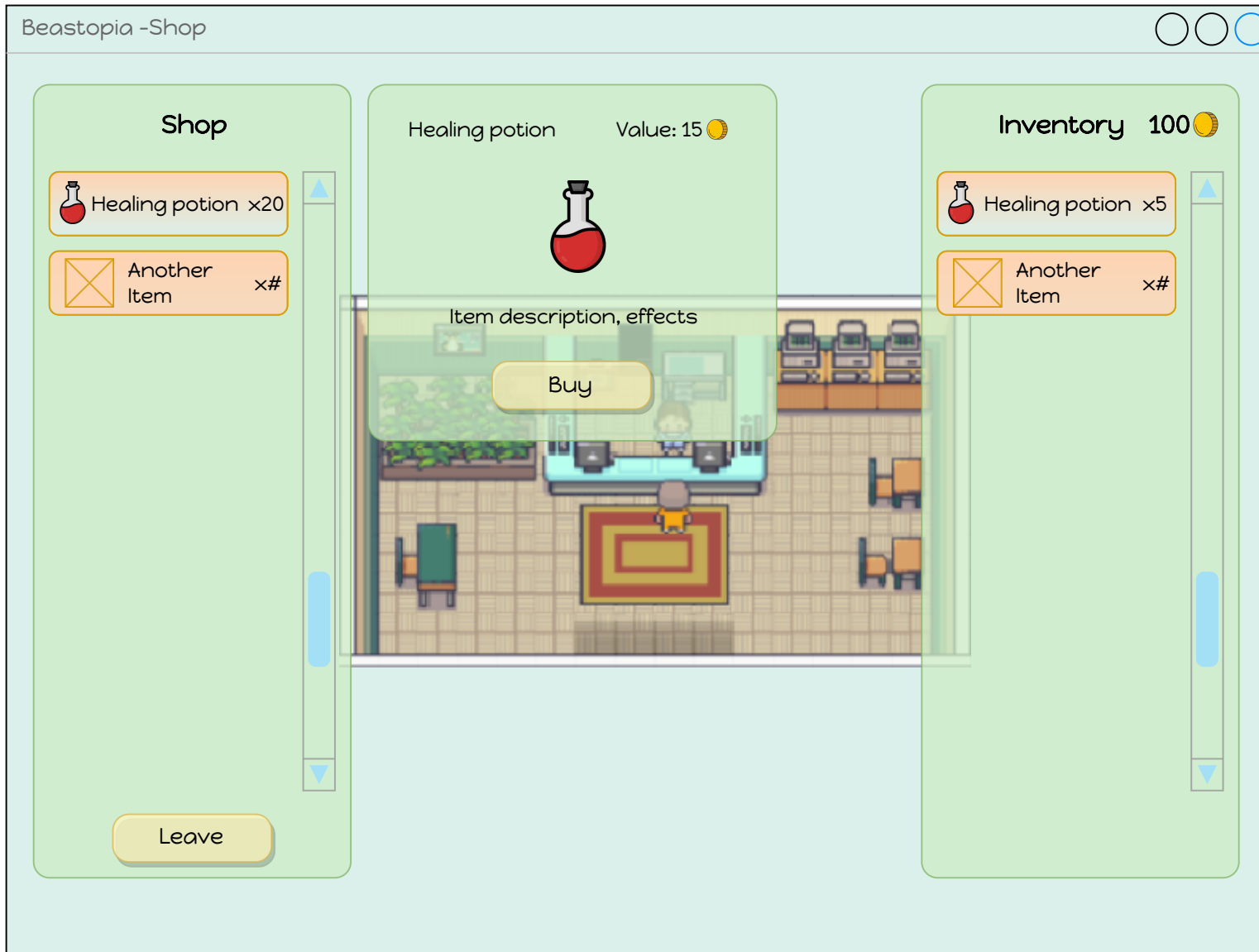
Sell

## Inventory 100

 Healing potion x5

 Another Item x#








## Shop

 Healing potion x20

 Another Item x#

Leave

Healing potion

Value: 15 




Item description, effects

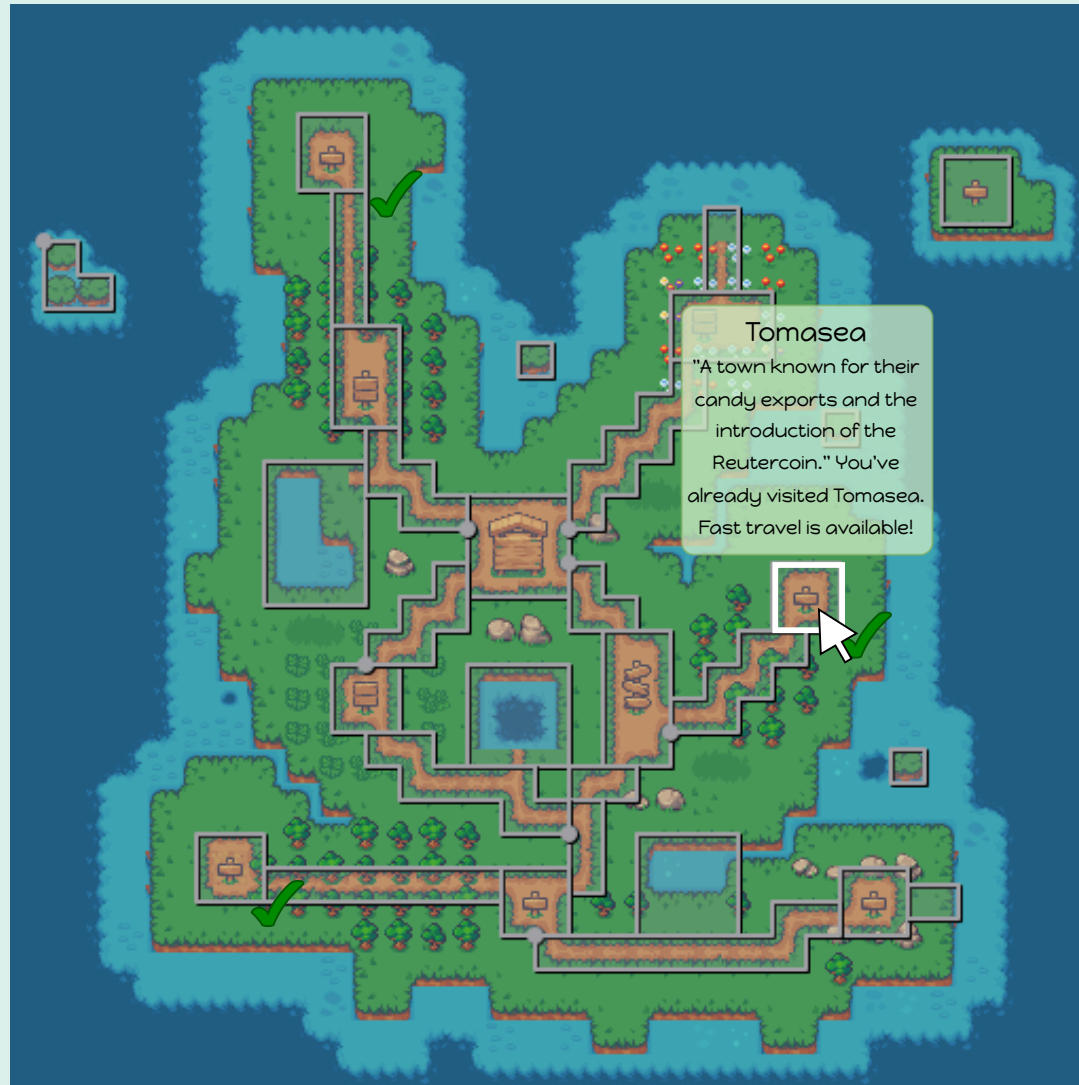
Buy



Inventory 100 

 Healing potion x5

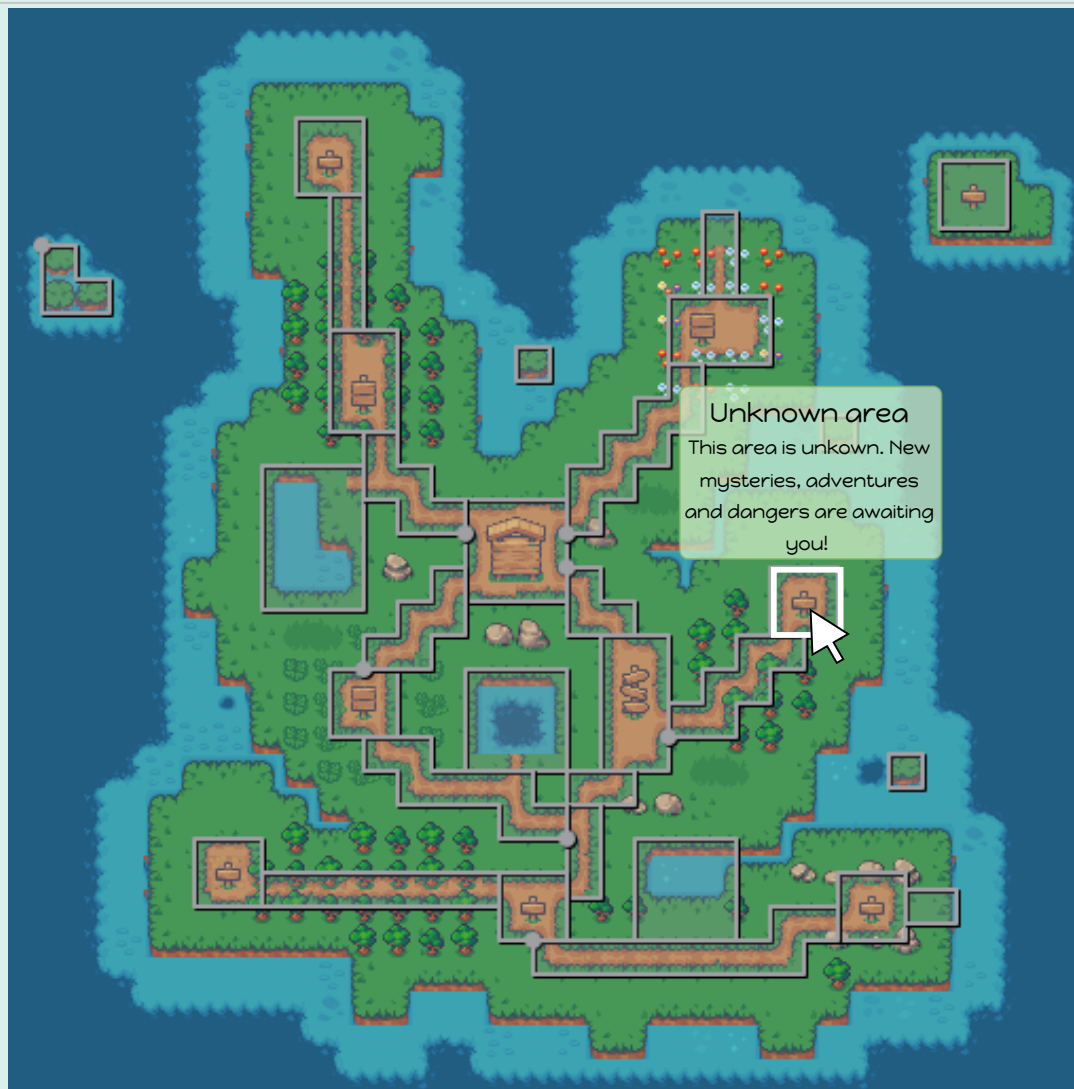
 Another Item x#



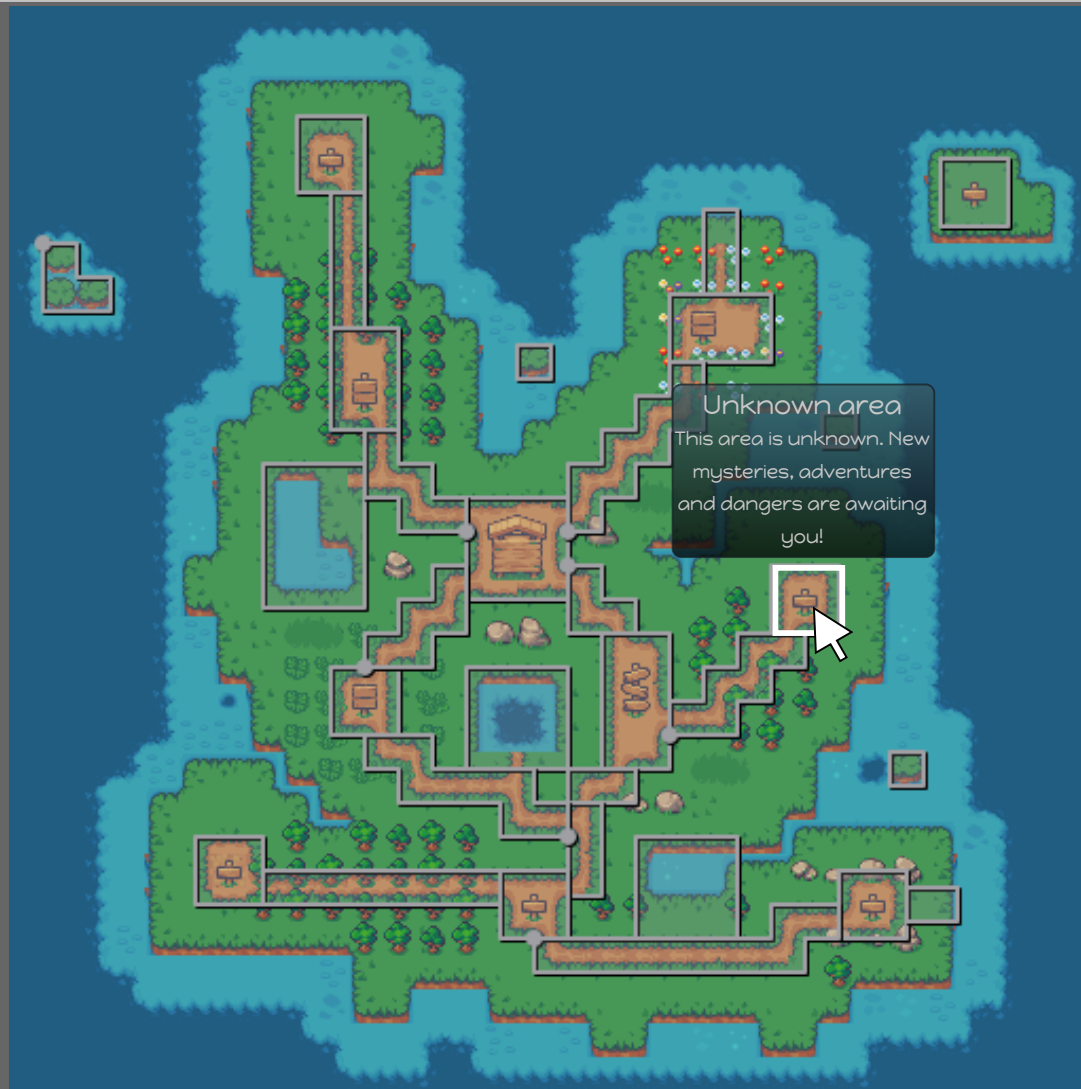
Fast travel

Close

[Fast travel](#)[Close](#)



Close



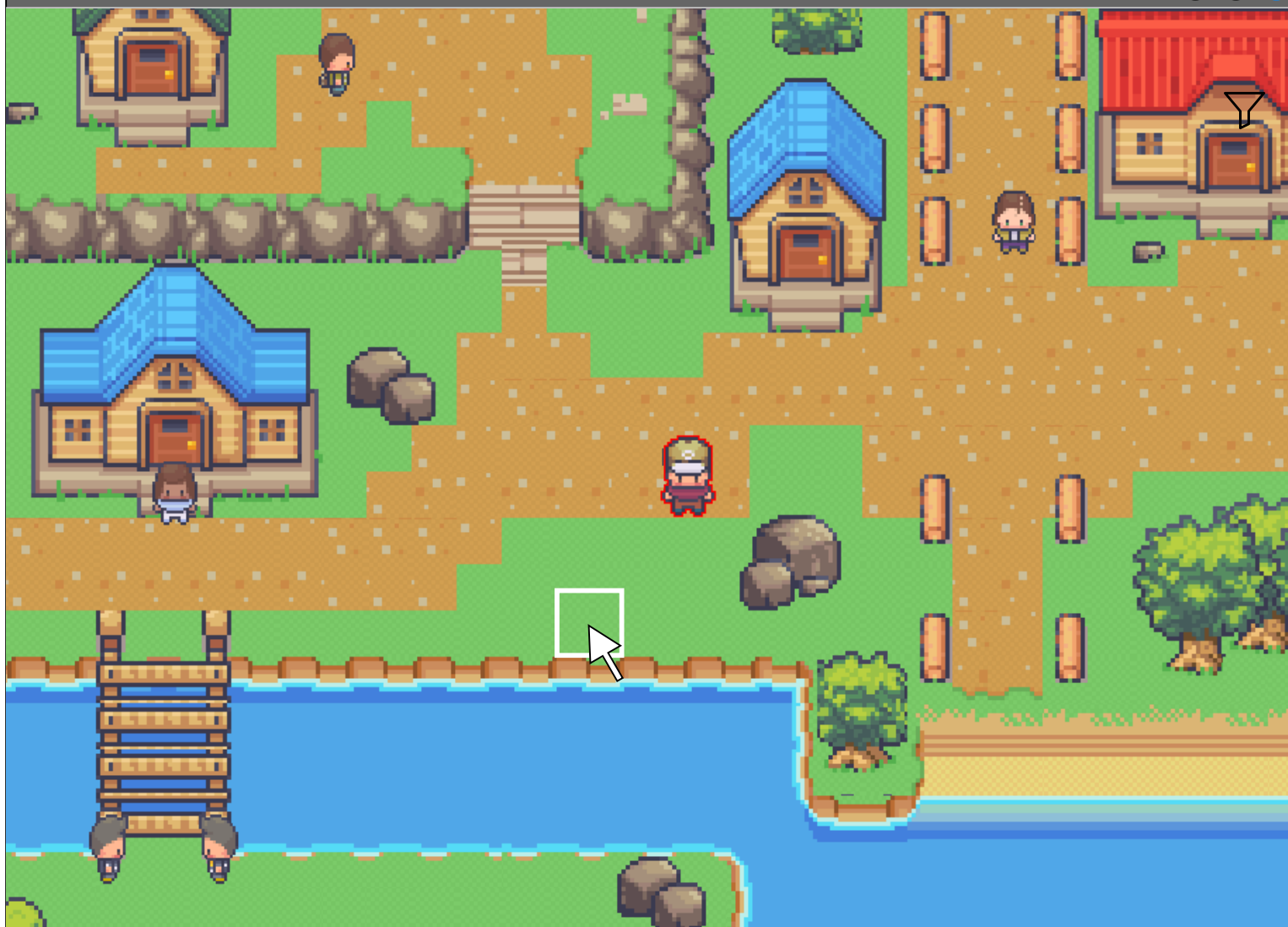
Close



Beastopia



Beastopia



Beastopia









Help another Trainer  
This trainer could use your  
help! Talk to the trainer to join  
the fight!



### Grind Mode

Your trainer is currently in  
Grind Mode! Press <Button>  
to exit and take over control!!



# Beastopia - Grind Mode



## Grind Mode

Your trainer is currently in Grind Mode! Press <Button> to exit and take over control!

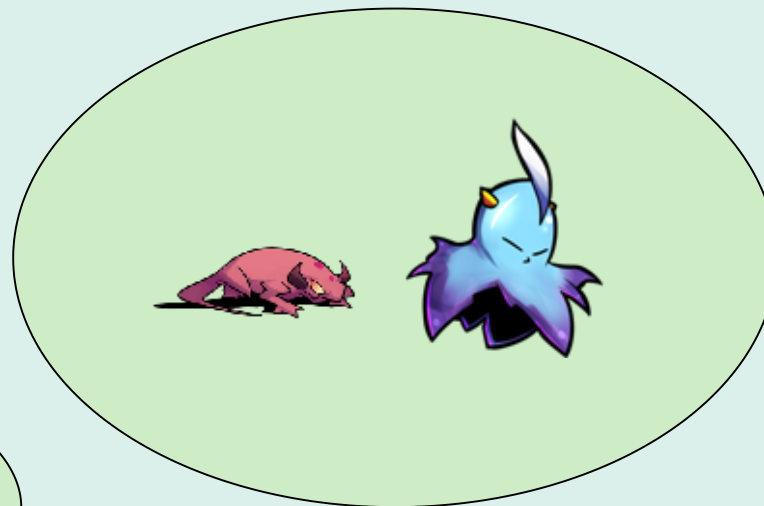




Flamander Lvl. 3



Octi Lvl. 4



Frogrik hit Flamander with tackle!

Tackle  
Type: normal  
Accuracy: 1  
Power: 2

Take Down  
Type: normal  
Accuracy: 1  
Power: 2

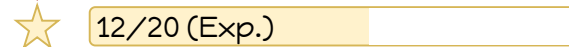
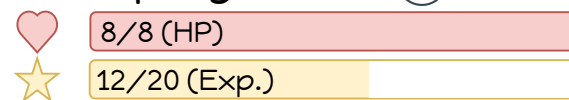
Leave  
Encounter

Change  
Monster

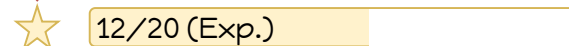
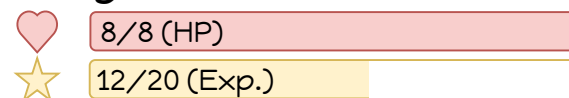
Items

Your trainer is currently in Grind Mode! Press  
<Button> to exit and take over control!

Caterpi (grass) Lvl. 1



Frogrik (electric) Lvl. 1

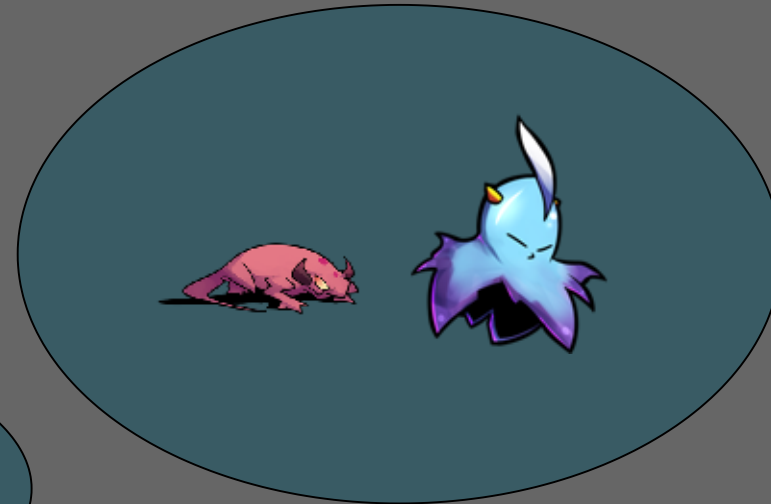




Flamander Lvl. 3



Octi Lvl. 4



Frogrik hit Flamander with tackle!

Tackle  
Type: normal  
Accuracy: 1  
Power: 2

Take Down  
Type: normal  
Accuracy: 1  
Power: 2

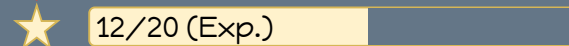
Leave  
Encounter

Change  
Monster

Items


Your trainer is currently in Grind Mode! Press  
<Button> to exit and take over control!

Caterpi (grass) Lvl. 1



Frogrik (electric) Lvl. 1



Flamander Type: fire 

Flamander is in your Monster Team  
and ready to fight!



Monster description

### Mondex

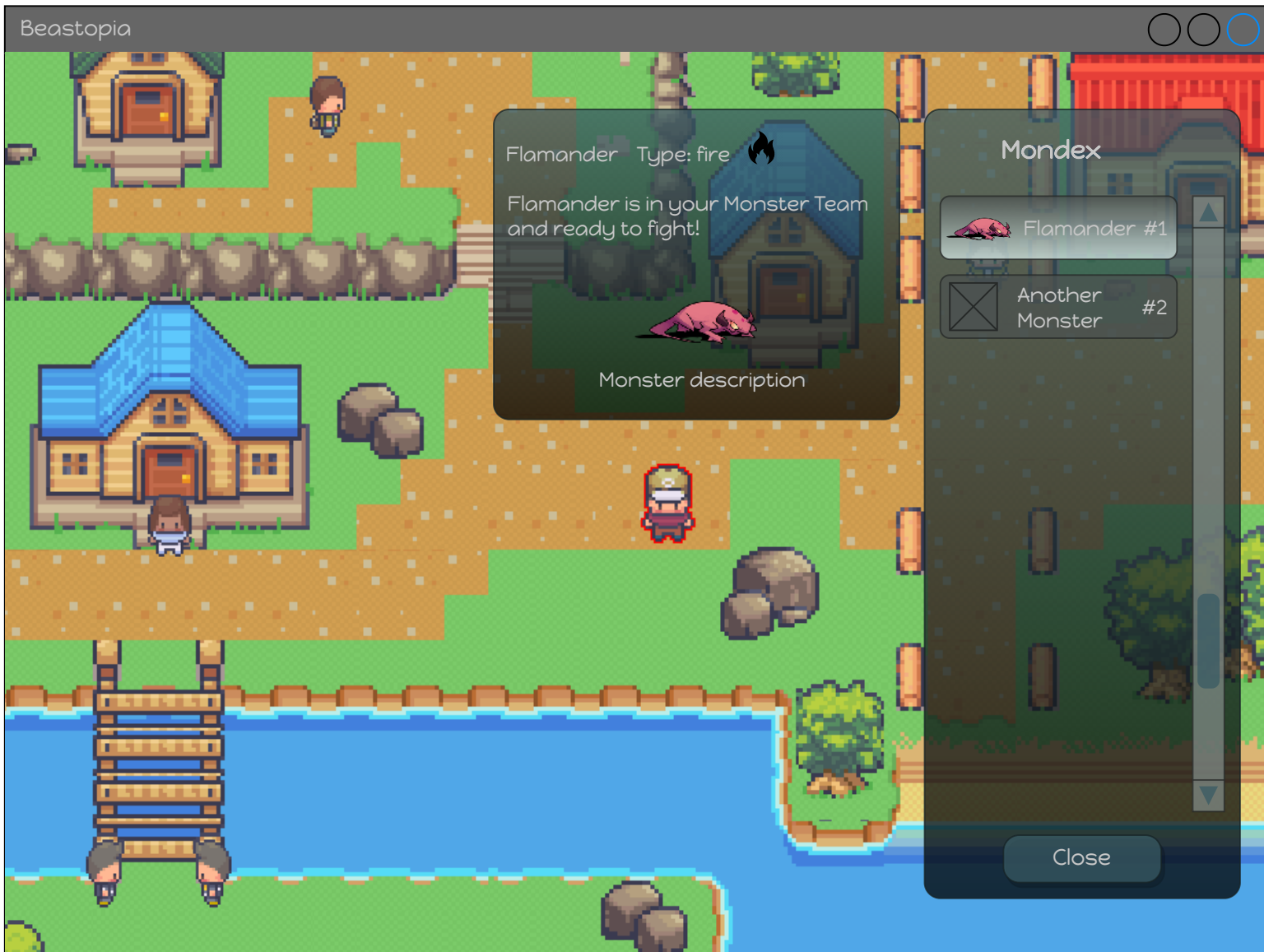


Flamander #1



Another  
Monster #2

Close





MonName Type: fire  
poison

MonName is not in your Monster Team and can't assist you in a fight!

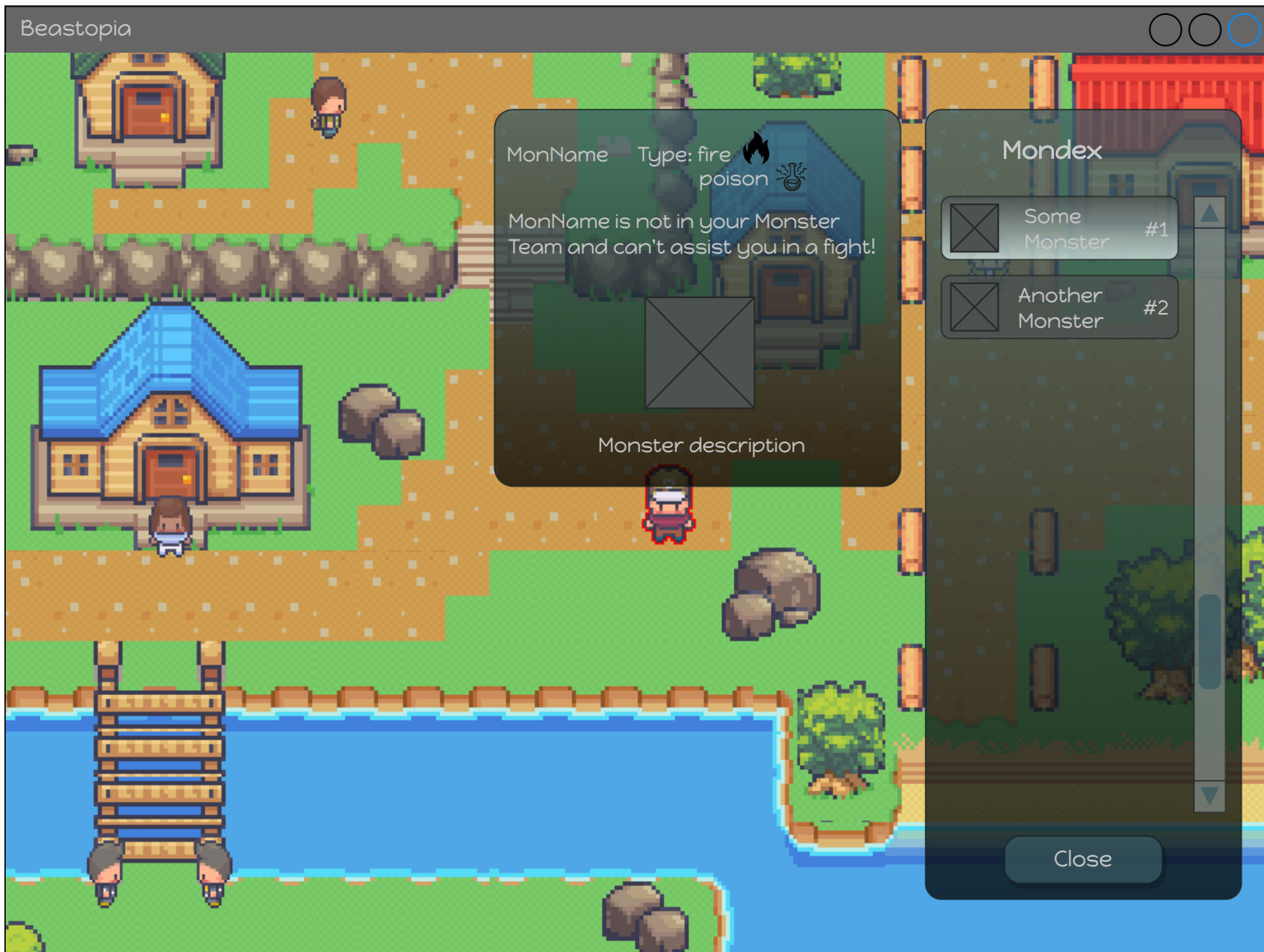


Monster description

Mondex

-  Some Monster #1
-  Another Monster #2

Close





???

Type: ????



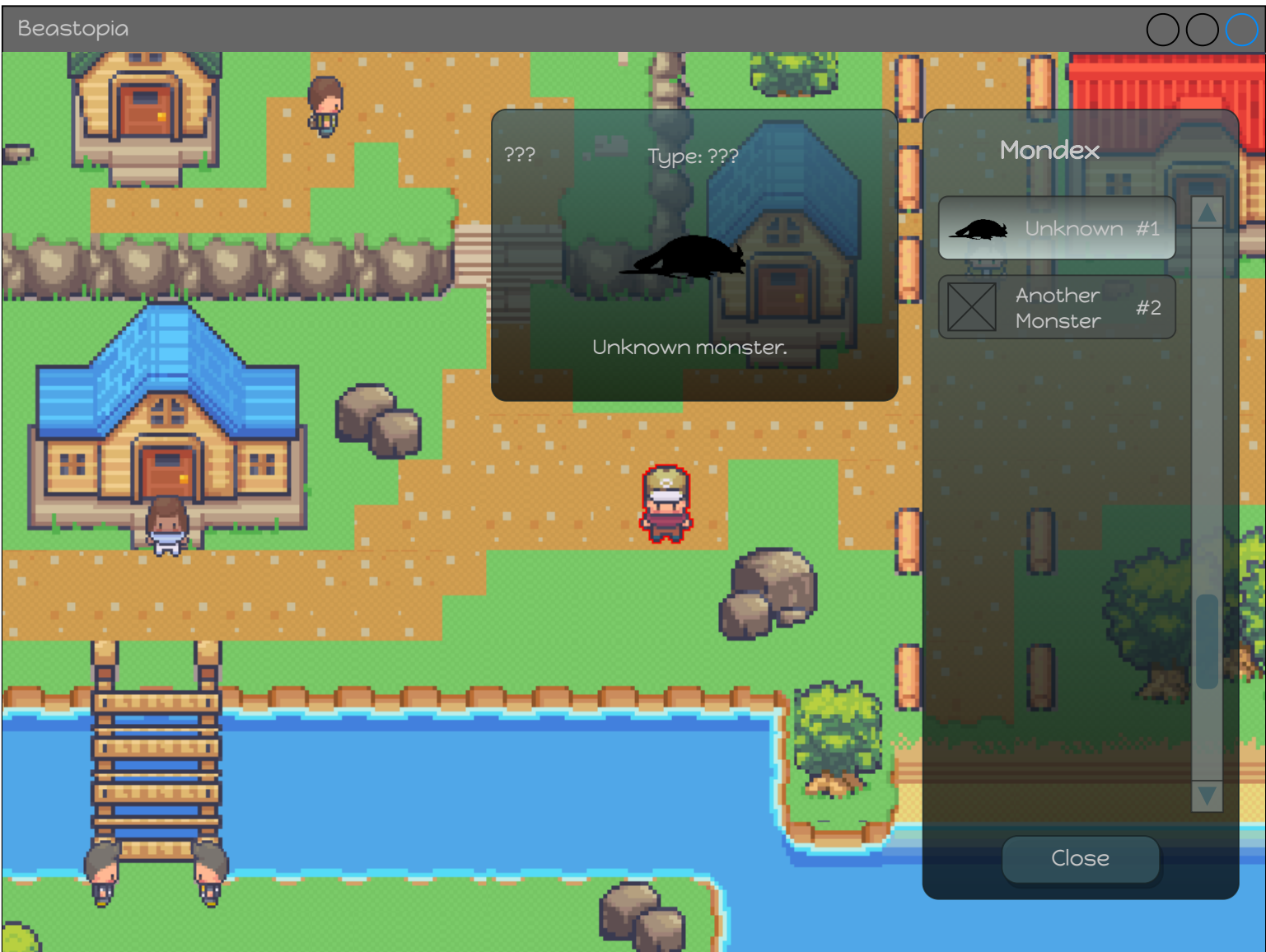
Unknown monster.

### Mondex

 Unkown #1

 Another Monster #2

Close



???

Type: ???

Unknown monster.

### Mondex



Unknown #1



Another  
Monster #2

Close