London Lowmanstone

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Education University of Minnesota - Twin Cities, Minneapolis, MN Completed Master of Science in Computer Science (May 2024) Current Ph.D. student in Computer Science researching subjectivity in Natural Language Processing (NLP) Advisors: Serguei Pakhomov, Maria Gini Harvard University, Cambridge, MA GPA: 3.7/4.0 Bachelor of Arts with Honors in Computer Science / Philosophy Awards and Fellowships University of Minnesota CSE Graduate Fellowship Harvard Undergraduate Technology Innovation Fellow 2021

B.J. Whiting Award

Senior Award from Harvard's Lowell House - "Adds wit and charm to the House, shows loyalty to

the House, and makes it a desirable place for interaction"

Semifinalist for the Harvard Undergraduate Capital Partners Innovation Fund

Semifinalist for the Harvard Undergraduate Capital Partners Innovation Fund
 Member of the Google Computer Science Research Mentorship Program
 Harvard Undergraduate Technology Innovation Fellows Program Summer Fellowship
 Lemann Program on Creativity and Entrepreneurship Seed Fund Recipient
 Fall 2020

MSBA's Student School Board Member Scholarship Recipient

Publications

- London Lowmanstone, Ruyuan Wan, Risako Owan, Jaehyung Kim, and Dongyeop Kang, "Annotation Imputation to Individualize Predictions: Initial Studies on Distribution Dynamics and Model Predictions," 2nd Workshop on Perspectivist Approaches to NLP, 2023
- 2. John Harwell, London Lowmanstone, and Maria Gini, "Provably Manipulable 3D Structures using Graph Theory," *Proceedings Autonomous Agents and Multi-Agent Systems*, 2023
- 3. John Harwell, London Lowmanstone, and Maria Gini, "A Lattice Model of Manipulable Environments for Provable Manipulation," *ARMS workshop at Autonomous Agents and Multi-Agent Systems*, 2022
- 4. John Harwell, London Lowmanstone, Maria Gini, "SIERRA: A Modular Framework for Research Automation," AAMAS '22: Proceedings of the 21st International Conference on Autonomous Agents and Multiagent Systems (Demonstration Track), 2022
- 5. John Harwell, London Lowmanstone, and Maria Gini, "Demystifying emergent intelligence and its effect on performance in large robot swarms," *AAMAS '20: Proceedings of the 19th International Conference on Autonomous Agents and Multiagent Systems*, 2020
- 6. Tianyi Zhang, London Lowmanstone, Xinyu Wang, Elena L. Glassman, "Interactive Program Synthesis by Augmented Examples," *Proceedings of the 33rd Annual ACM Symposium on User Interface Software and Technology*, 2020
- 7. Elizabeth Jensen, London Lowmanstone, and Maria Gini, "Communication-Restricted Exploration for Search Teams," *DARS* 2016: Proceedings of International Symposium on Distributed Autonomous Robotic Systems, 2016

Research and Work Experience

Mount Sinai Health System, New York City, NY

Emergency Medicine Research - Artificial Intelligence Intern

Summer 2024

Spring 2021

Spring 2021

Spring 2017

• Used retrieval augmented generation (RAG) techniques to improve automatic detection of stigmatizing language in electronic health records

University of Minnesota, Minneapolis, MN

Honors in Senior Thesis

Research Assistant

Summer 2022, Summer 2013-2015

- Demonstrated that using Kialo (a debate website) data improves topic diversity and relational structure, which improves model performance on relation prediction (paper)
- Developed and optimized vision software to recognize and decode barcode-like structures from an image
- Programmed base architecture for robot movement for a robot exploration algorithm

Harvard University, Cambridge, MA

January 2020 - August 2021

Worked with Professor Elena Glassman on designing and implementing synthesized regular expression displays

Harvard Innovation Labs, Cambridge, MA

October 2019 - May 2020

Virtual Reality Teaching Assistant

- Provided advice to entrepreneurs on use cases for virtual, augmented, and mixed reality
- Assisted students in building virtual reality applications in Unity

Harvard Art Museums, Cambridge, MA

November 2017 - May 2019

Virtual Reality Researcher

- Designed and developed virtual reality applications for use by museum curators
- Programmed in C# to develop applications in Unity for HTC Vive virtual reality system
- Experience and familiarity with a wide range of 3-dimensional virtual reality user interfaces

DREU Program, Minneapolis, MN

Summer 2018-2019

Artificial Intelligence and Swarm Robotics Researcher

- Wrote code that enabled running large-scale robot simulation experiments on supercomputing clusters
- Researched, built, and tested the effectiveness of the triplet loss function utilized by time-contrastive networks on the MNIST dataset
- https://jadiker.github.io/dreu-2018/final DREU report.pdf
- https://jadiker.github.io/dreu-2019/DREU_Report_2019.pdf

Skills

Natural Language Processing: Member of Minnesota NLP Group, extensive experience with large language models Research: Published author on five papers (above), selected for the Google Computer Science Research Mentorship Program Machine Learning: Research experience with neural networks, capsule networks, time contrastive networks, found bug in MuZero Programming Languages: Python, C#, Java, JavaScript, Lua, C, C++

Entrepreneurship: Harvard Technology Innovation Fellow Web Design: Flask, React, Javascript, HTML, CSS

Projects

Large Language Models and African-American English (AAE)

2022

- Demonstrated a method of machine learning bias removal in language models by fine-tuning only on minority dialects (paper)
- Determined that Non-Multilingual BERT outperforms Multilingual BERT when making predictions on AAE text

Text-to-Tree

2022

• Developing a natural language processing system to convert from monologue text to an argument map by augmenting essay datasets with arguments from online debate sites (<u>poster</u>) (<u>paper</u>)

AGI Safety Fundamentals Program

2021-2023

- Facilitated program, leading discussions on key issues in aligning artificial general intelligence
- Chosen as lead facilitator due to my experience with leading AI Safety discussions and knowledge on the topics
- Developed prompts for large language models to help solve problems in AGI safety

MuZero

2020

- Implemented a version of <u>MuZero</u> (the follow-up to <u>AlphaZero</u> and <u>AlphaGo</u>)
- Identified a bug in the initial MuZero paper which the authors then corrected

Senior Thesis

2020-2021

- Worked on determining the extent to which neural networks can be used detect and process human emotions
- Designed, trained, and tested large-scale neural networks for natural language processing to detect emotionally sensitive topics from memoirs.
- Determined that small amounts of dropout increased accuracy, replicating previous results in the field
- Link to thesis: https://docs.google.com/document/d/1dkOJ9rA6LdhNq66UJLh43fSvxlohNTfiE7OLk3a3zq4/