**James Sutherland (**[**GitHub**](https://github.com/LondonJim)**)**

My love of coding started as a child making games for fun and it is only recently I decided to pursue a career in code. I have achieved a degree, diploma and experienced a range of different work environments working with people from all walks of life. Now that I have completed Makers Academy I am fully invested in and excited about keeping the code momentum going and putting my skills into action.

**Skills**

**Motivated** - Whenever I start something new I am highly motivated and committed to achieve the best I can. I strive to understand all aspects of what I am learning by being thorough and organised. My motivation comes from my enjoyment of learning new things and applying them to real world situations. I taught myself about PC building using a variety of methods (tutorials, trying out for myself and general troubleshooting). I completed a diploma and gained other qualifications whilst working full time. Since finishing the Makers course I have continued to expand my knowledge and have completed a variety of small projects.

**Creative** - I can use a range of creative ways to achieve desired outcomes. During the final project at Makers I had many ideas about the design and code structure of our game, which the team took onboard with a highly successful outcome. Working in a school as a learning support worker meant that I had to be constantly thinking of creative ways to engage children in their learning. My job as a teaching assistant gave opportunity to take responsibility for all classroom displays for the team and set design for the end of year production. I was also asked to teach lessons to the children including art lessons. I have also designed various artwork for album covers, band posters and football training camp posters. My creativity also extends to photography, again teaching myself to use a digital SLR camera. I was asked to take staff portraits which I edited using Adobe Lightroom. My music work over the years has involved many studio recording sessions and live performances with our work also featured on console releases through our publishing deal.

**Collaborative** - I work well with all people. I am open minded, patient and approachable. I have experience working collaboratively in a range of different types of teams, whether following instruction from senior members or being in charge of a team myself. People respond well to my calm demeanour and my ability to talk problems and situations through, taking onboard suggestions and new ideas to achieve the best outcomes.

During my time at Makers I enjoyed working within a team and completing projects within a given timeframe. Working with Agile methodologies and processes, I found was a great way to work and from fellow Makers I received excellent feedback about my clear explanations and positive attitude, motivating other members in the group.

**Projects**

| **Title** | **Timeframe** | **Description** | **Technologies** | **Testing** |
| --- | --- | --- | --- | --- |
| [Trick or Eat Brains](https://github.com/LondonJim/zombie-infection) | 12 days | Working in a team using Agile and XP practices to create a frontend web app game. Play it [here](http://final-trick-eat-brains.herokuapp.com/)! | JavaScript, React | Jest/Enzyme, Cypress |
| [MakersBnB](https://github.com/LondonJim/Makersbnb) | 5 days | Working in a team using Agile and XP practices to create a full-stack AirBnB clone. | Ruby, Sinatra, PostgreSQL | RSpec, Capybara |
| [Chitter](https://github.com/LondonJim/chitter-challenge) | 2 days | A full-stack clone of Twitter, wrote own ORM | Ruby, Sinatra, PostgreSQL | RSpec, Capybara |
| [Bank Tech Test](https://github.com/LondonJim/bank-tech-test) | Around a day | Practice tech test completed in roughly a day. Focus on applying strong TDD process and OO principles. | Ruby | RSpec |

**Education**

**Makers Academy (July 2018 - October 2018)**

*16-week program / 10% acceptance rate /July 2018 to October 2018*

* Processes: OOP, TDD, BDD, Agile, Extreme Programming, Pair Programming
* Testing: RSpec, Capybara, Jasmine, Cypress, Jest
* Languages: Ruby, JavaScript, SQL, HTML, CSS
* Technologies: React, Rails, Sinatra, Node, Express, PostgreSQL

**Canterbury University, New Zealand (01/02/97 to 01/12/00)**

* Bachelor of Arts, History Major

**City & Guilds (Part time: 01/10/15 to 24/05/16)**

* Diploma in Specialist Support for Teaching and Learning in Schools (Lvl 3)

**OCN/Elklan Speech and Language Training (Part time: 01/10/17 to 02/02/18)**

* Speech and Language Support Certificate (Lvl 3)

*Various training throughout my employment relating to child safety, first aid, positive handling and managing safely (Health and Safety Training)*

**Experience**

**Eardley Primary School (01/09/14 to 06/07/18)**

* **Teaching Assistant** - Supporting class teacher with day to day running of the class, primarily focusing on certain groups of children to help them achieve. Taking a lead role concerning first-aid and also updating the school website.
* **Learning Support Assistant 1:1** - Working with individual children who were on Education Health Care Plans who had a diagnosis of Autism/ADHD and general behavioural needs.

**Science Museum (01/07/07 to 01/07/11)**

* **Team Leader to Information and Front of House** - Line Manager to a team of more than 24 full and part-time staff. In charge of three large recruitment intakes. Completed health and safety risk assessment project for the entire museum's public spaces. Day to day Operations Duty Manager for entire museum.
* **Information Team Supervisor** - Oversaw day to day running of the museum call centre, reception points and information desk. Created and implemented a complaints procedure for the museum. In charge of a team of 14.
* **Visitor Experience Monitor** - Sole charge position, liaising with many departments within the museum concerning health and safety, visitor experience and outstanding fix lists.
* **Information Assistant** - Receptionist for the Dana Centre, Birthday Parties Organiser, Call Centre Operator - bookings, information and redirection.

**Stay-at-home Parent (02/07/11 to 01/09/14)**

* **Main carer** - Stay at home parent to my two young children whilst they were under school age.

**Fixed term temporary positions (01/07/03 to 01/07/07 approximately)**

* **Museum Assistant** - Various roles short- and long-term roles at the Science Museum, V&A Museum, Cutty Sark, Imperial War Museum (Cabinet War Rooms) and The British Museum.

**Band member (2005 - 2015)**

* **Bass player** - Active touring band, regular shows across the UK, tours to mainland Europe, publishing contract that included various songs on popular console releases and TV.

**Interests**

**Building and selling gaming PCs** - In my spare time I enjoy putting together various components to make budget gaming PCs. A lot of benchmarking and testing involved. Selling them on eBay.

**Music** - Although no longer part of a band, I still enjoy playing the guitar and attending live gigs.

**Designing posters and various artwork projects** - I have designed album and poster artwork for bands using Adobe software, mostly paid work. Recently made posters/leaflets for a local football training academy.

**Cryptocurrency Mining** - I own a 6 GPU card rig, mining various coins.

**Beer Can Art** - Current collection stands at approximately 200 individual cans from small to large breweries.

**Lowbrow Art** - Have works from Vince Ray, Brian Ewing, Frank Kozik