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#include <iostream>
#include <string>
#include <math.h>
using namespace std;
// Define the maximum size of the stack
const int size = 100;
// Stack class for handling string operations
class Stack {
public:
  string stack[size]; // Array to hold stack elements
  int top; // Index for the top element
  // Constructor to initialize the stack
  Stack() {
     top = -1; // Stack is initially empty
  }
  // Check if the stack is full
  bool isFull() {
     return top == size - 1; // Full if top is at last index
  }
  // Check if the stack is empty
  bool isEmpty() {
     return top == -1; // Empty if top is -1
  }
  // Push a string onto the stack
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void push(string s) {
     if (!isFull()) { // Only push if not full
        top++;
        stack[top] = s; // Insert string at the top
     }
  }
  // Pop a string from the stack
  string pop() {
     if (!isEmpty()) { // Only pop if not empty
        return stack[top--]; // Return top element and decrement top
     }
     return ""; // Return empty string if stack is empty
  }
  // Peek at the top element of the stack without removing it
  string peek() {
     if (!isEmpty()) {
        return stack[top]; // Return the top element
     }
     return ""; // Return empty string if stack is empty
  }
};
// Manual implementation of stoi (string to int)
int stringToInt(const string& str) {
  int num = 0; // Initialize number to 0
  for (int i = 0; i < str.length(); i++) {
     num = num * 10 + (str[i] - '0'); // Convert character to integer
  }
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return num; // Return the integer value
}
// Manual implementation of to_string (int to string)
string intToString(int num) {
  string result = ""; // Initialize result string
  if (num == 0) return "0"; // Handle zero case
  while (num > 0) {
     result = char(num % 10 + '0') + result; // Convert integer to string
     num /= 10; // Reduce number
   }
  return result; // Return the string representation
}
// Check if a character is an operator
bool isOperator(char x) {
  return (x == '+' \parallel x == '-' \parallel x == '*' \parallel x == '/' \parallel x == '^'); // Return true if x is an operator
}
// Convert a prefix expression to infix
string prefixToInfix(string prefix) {
  Stack s; // Create a new stack
  for (int i = prefix.length() - 1; i >= 0; i--) { // Traverse the prefix expression from right to
left
     if (isOperator(prefix[i])) { // If the character is an operator
        string op 1 = s.pop(); // Pop the first operand
        string op2 = s.pop(); // Pop the second operand
        string temp = "(" + op1 + prefix[i] + op2 + ")"; // Create a temporary infix expression
        s.push(temp); // Push the temporary expression back onto the stack
     }
     else {
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s.push(string(1, prefix[i])); // Push operand as string onto the stack
     }
   }
  return s.peek(); // Return the final infix expression
}
// Get precedence of operators
int precedence(char c) {
  if (c == '^{\prime}) return 3; // Highest precedence for exponentiation
  if (c == '*' || c == '/') return 2; // Next highest for multiplication and division
  if (c == '+' \parallel c == '-') return 1; // Lowest for addition and subtraction
  return -1; // Invalid character precedence
}
// Convert an infix expression to postfix
string infixToPostfix(string infix) {
  Stack s; // Create a new stack
  string postfix; // Initialize postfix expression
  for (int i = 0; i < infix.length(); i++) { // Traverse the infix expression
     char c = infix[i];
     if (isalnum(c)) { // If the character is alphanumeric, add it to postfix
        postfix += c;
     }
     else if (c == '('))
        s.push(string(1, c)); // Push left parenthesis onto the stack
     }
     else if (c == ')') { // On right parenthesis, pop until left parenthesis is found
        while (!s.isEmpty() && s.peek() != "(") {
           postfix += s.pop(); // Pop and add to postfix
        }
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s.pop(); // Remove the left parenthesis from the stack
     }
     else if (isOperator(c)) { // If it's an operator
       while (!s.isEmpty() && precedence(s.peek()[0]) \geq precedence(c)) {
          postfix += s.pop(); // Pop operators of higher or equal precedence
        }
       s.push(string(1, c)); // Push the current operator onto the stack
     }
  }
  while (!s.isEmpty()) { // Pop all remaining operators in the stack
     postfix += s.pop();
  return postfix; // Return the final postfix expression
}
// Evaluate a postfix expression
int evaluatePostfix(string postfix) {
  Stack s; // Create a new stack for evaluation
  for (int i = 0; i < postfix.length(); i++) { // Traverse the postfix expression
     char c = postfix[i];
     if (isdigit(c)) { // If the character is a digit, push it onto the stack
       s.push(intToString(c - '0'));
     }
     else if (isOperator(c)) { // If it's an operator, pop two operands
       int op2 = stringToInt(s.pop()); // Pop the second operand
       int op1 = stringToInt(s.pop()); // Pop the first operand
       switch (c) { // Perform the operation based on the operator
          case '+': s.push(intToString(op1 + op2)); break;
          case '-': s.push(intToString(op1 - op2)); break;
          case '*': s.push(intToString(op1 * op2)); break;
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case '/': s.push(intToString(op1 / op2)); break;
          case '^': s.push(intToString(pow(op1, op2))); break;
        }
     }
   }
  return stringToInt(s.peek()); // Return the final evaluated result
}
// Main function to demonstrate conversion and evaluation
int main() {
  string prefix, infix, postfix;
  // Input and conversion from prefix to infix
  cout << "Enter prefix expression: ";</pre>
  cin >> prefix;
  cout << "Prefix to Infix: " << prefixToInfix(prefix) << endl;</pre>
  // Input and conversion from infix to postfix
  cout << "Enter infix expression: ";</pre>
  cin >> infix;
  postfix = infixToPostfix(infix);
  cout << "Infix to Postfix: " << postfix << endl;</pre>
  // Input and evaluation of postfix expression
  cout << "Enter postfix expression for evaluation: ";
  cin >> postfix;
  cout << "Postfix Evaluation: " << evaluatePostfix(postfix) << endl;</pre>
  return 0; // Exit the program
}
```