# Task 2: IDEAS Tutorial, part 1

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### Introduction

The goal of this exercise is to become familiar with the Modelica package IDEAS.Buildings.

For this exercise you will create a model of a simple house, using the detailed building envelope component models. This exercise starts from scratch. Model complexity will be increased in each step by extending the model from the previous step. I.e. for each step (except step 5) a new model should be created that uses the Modelica extends clause to extend the previous model. In between steps, the result differences can be compared.

In the following sections the exercise is discussed in several steps. Each step first qualitatively explains the model part. Secondly the names of the required IDEAS models are listed. Thirdly we provide high-level instructions of how to set up the model. If these instructions are not clear immediately, have a look at the model documentation and at the type of connectors the model has, try out some things, make an educated guess, etc. IDEAS.Buildings provides many default parameters that are fine for this exercise. Notable exceptions to this rule are the wall type and glazing type of walls and windows, and the zone Medium. We provide reference results that allow you to check if your implementation is correct. Depending on the parameter values that you choose, results may differ slightly. We also list some side notes, which are not strictly required for this exercise, but which may help you to effectively use Modelica and IDEAS in the future.

## 1 Building model

Qualitative discussion We will now develop a simple building model that consists of one zone, four walls, a window and a floor that also serves as a ceiling. The zone dimensions are 8 m by 4 m and the window is 3 m by 1.4 m. We use the default zone height. We use double glazing and a heavy wall, meaning they have high thermal mass.

Required models This step requires the main building envelope component models of IDEAS:

- IDEAS.BoundaryConditions.SimInfoManager
- IDEAS.Buildings.Components.Zone
- IDEAS.Buildings.Components.OuterWall
- IDEAS.Buildings.Components.Window
- IDEAS.Buildings.Components.InternalWall

Instructions Drag the required components into a newly created model. To inform Modelica how the components are physically 'linked', each yellow bus connector of a surface (Window, OuterWall orInternalWall) has to be connected to exactly one zone bus connector. To support multiple connections, the zone has an array of bus connectors with size nSurf, where nSurf is a parameter of Zone, which has to be set by the user. It is the user's responsibility to ensure that each element of this array is connected to exactly one surface and that there is a total of nSurf connections to the zone <sup>1</sup>.

In addition to connecting each surface, the parameters of each component have to be set. Components typically have many default values that are appropriate for many purposes. When parameters do not have a default value, it must be set by the user. Notable examples are the **Zone** and surface dimensions. E.g. inc and azi define the surface orientation. They can be set to a series of predefined constants such as IDEAS.

<sup>&</sup>lt;sup>1</sup>While this is quite cumbersome, we will use a more convenient approach later, and automated toolchains are under development to avoid needing this manual indexing.

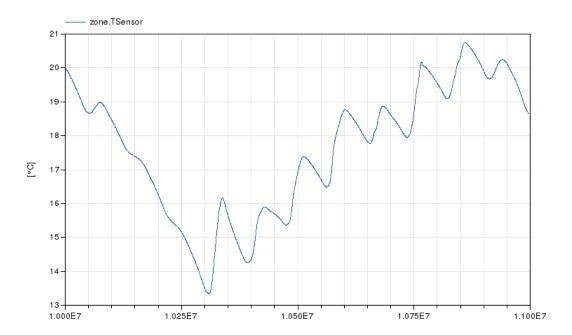


Figure 1: The zone temperature as function of time in seconds.

Types.Tilt.Wall and IDEAS.Types.Azimuth.S (S means south). Furthermore, the zone Medium must be set to IDEAS.Media.Air. Glazing and wall types must also be specified. For this example we propose to use the 'BESTEST Heavy Wall' for both the floor and the walls and a double glazing type, and a south orientation for the window.

Side notes To define the zone geometry, we recommend to declare additional parameters such as

```
parameter Modelica.Slunits.Length length = 8 "Length of the zone";
```

and to use these parameters in the zone and surface declaration. This improves readability and facilitates changing the building geometry consistently afterwards.

Similarly, we recommend to define

```
package MediumAir = IDEAS.Media.Air "The air medium";
```

such that the same medium declaration can be reused for all zones and ventilation components.

The SimInfoManager by default has the modifier inner in its declaration. All IDEAS building components have the modifier outer in their respective declarations of the SimInfoManager. This causes the component declarations to point towards the higher level SimInfoManager declaration. This way all model equations for the weather data have to be generated only once, instead of for each surface.

In this simple example we connect both sides of the InternalWall to the same model. While this is not physically possible, it's an easy trick to model a building with an infinite number of identical zones stacked on top of each other.

Reference result We simulate this model with the settings

- 1. Start time = 1e7,
- 2. Stop time = 1.1e7,
- 3. Number of intervals = 5000.

We thus perform a simulation that starts  $10^7$  seconds after new year and ends  $10^6$  seconds later, which is a period of 11.6 days. We now plot the zone temperature, zone. TSensor, which is the mean of the air temperature and the mean radiative temperature of all surfaces, which is indicated in Figure 1.

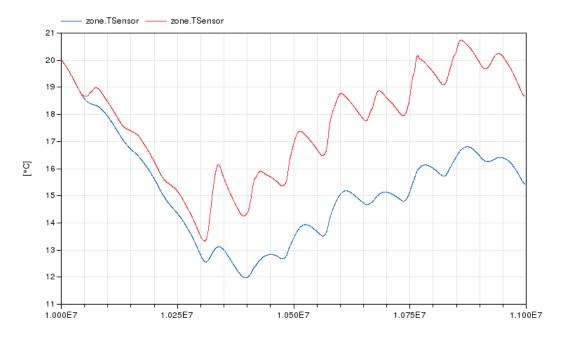


Figure 2: Zone temperature with (blue) and without (red) screen model.

### 2 Solar shading extension

Qualitative discussion Modelica supports the notion of 'extending' models, which you will use now to add a screen to the window model.

#### Required models

- Modelica.Blocks.Sources.Constant
- IDEAS.Buildings.Components.Shading.Screen

**Instructions** Solar shading is a property of the window and can be chosen using the replaceable model 'shaType'. A drop-down can be opened that lists all available options. Each option may or may not define custom parameters, which can be set by pressing the 'Edit' button next to the drop-down.

The Screen model requires an external control signal to define whether the screen is extended or retracted. An input should become visible on the Window icon for this purpose. Make sure to connect it to the correct control signal. See the window input comment for more information on how to choose the control signal.

Side notes The list of available options in the drop-down is automatically generated by Dymola by scanning all models and by listing all models that extend the partial that is used in the 'constrained by' clause of the option declaration.

Reference result The result with and without the shading model is plotted in Figure 2.

# 3 Occupancy extension

Qualitative discussion IDEAS has built-in functionalities for zone occupants and lighting. Based on the chosen options IDEAS will automatically compute the zone heat gains, relative humidity and  $CO_2$  concentration. Implement a continuous occupancy of 1 person and LED lighting for the zone by extending the previous model. The lighting should be on when occupants are present.

### Required models

- IDEAS.Buildings.Components.Occupants.Fixed
- IDEAS.Buildings.Components.LightingType.LED
- IDEAS.Buildings.Components.LightingControl.OccupancyBased

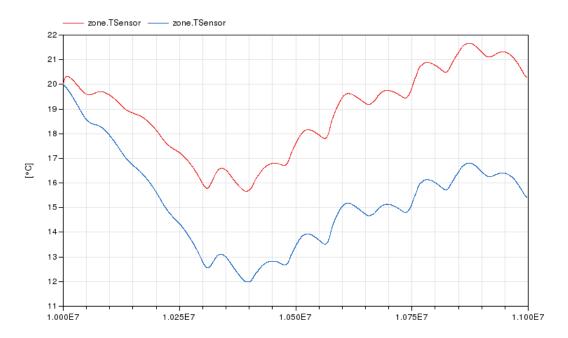


Figure 3: Zone temperature with (red) and without (blue) occupant and lighting.

**Instructions** Set the appropriate replaceable models in the zone model.

Side notes By default, Dymola redeclares models as

redeclare IDEAS.Buildings.Components.OccupancyType.OfficeWork occTyp,

while it can be advantageous to use

redeclare replaceable IDEAS.Buildings.Components.OccupancyType.OfficeWork occTyp,

or even

redeclare replaceable IDEAS.Buildings.Components.OccupancyType.OfficeWork occTyp constrainedby IDEAS.Buildings.Components.OccupancyType.OfficeWork(<some options>).

The first alternative allows the model to be replaced once more, after having been redeclared a first time and the second option enforces additional constraints on the second redeclare. You also have to use the first option in order for the drop-down to reappear when extending from the model.

Reference result The result with and without the occupant and lighting is plotted in Figure 3. If you observe no difference between both results, it is likely that you forgot to set the number of occupants, which is an option of IDEAS.Buildings.Components.Occupants.Fixed with a default value of 0.

## 4 Custom occupancy model

Qualitative discussion The occupancy model that we implemented assumes that one occupant is continuously present, which is not realistic. To get a feeling how replaceable models work, and how to develop extensions for IDEAS templates, we will develop and use a new occupancy model that returns an occupancy of two during office hours and zero otherwise.

#### Required models

- $\bullet \ \ {\tt IDEAS.Buildings.Components.Occupants.BaseClasses.PartialOccupants}$
- IDEAS.Utilities.Time.CalendarTime
- Modelica.Blocks.Sources.RealExpression

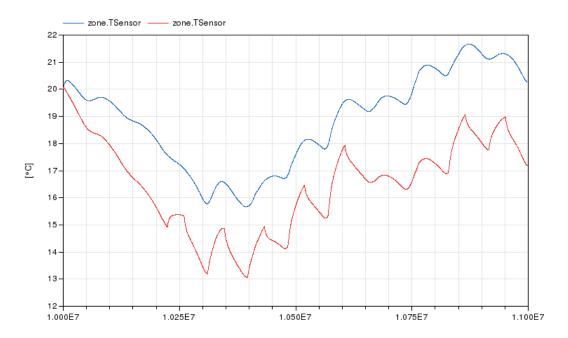


Figure 4: Zone temperature with old (blue) and new (red) occupant model.

**Instructions** Create a new model that extends the occupancy model partial. This partial has an input, which we will not use, and an output, which we have to set. Create an occupancy signal using a RealExpression that returns the parameter value k during office hours (7 - 19 h on week days) and zero otherwise. Then implement this model by extending the previous example, redeclaring the occupancy model and setting parameter k.

Hint: use an if-then-else statement (if condition then result else other\_result) with logical checks for the calendar outputs weekDay and hour.

Side notes The model IDEAS.Buildings.Components.Occupants.BaseClasses.PartialOccupants defines the parameter useInput. If this parameter is not fixed, then it will pop up in the parameter window when setting k. Since useInput should not be modified by the end-user, it is safest to set finaluseInput=false in the new occupancy model. The 'final' modifier indicates that the parameter value should no longer be changed and as such it will no longer be visible to the user in the parameter window.

**Reference result** The result is plotted in Figure 4. Note the much more peaked behaviour of the zone temperature.

# 5 Split zone model

Qualitative discussion Our building model has only a single zone. Furthermore, setting it up is quite involved and requires many connections. To alleviate this workflow we have developed the model RectangularZoneTemplate, which packages a zone, windows, walls, a ceiling and a floor and precomputes redundant parameters. This can significantly reduce implementation work and reduces the chance of making errors. However, the Modelica specification limits the flexibility that we have to make it really user-friendly. This example teaches the use of the RectangularZoneTemplate.

Use RectangularZoneTemplate to re-create the same building geometry from step one, this time containing an internal wall that splits the building in two zones of  $4 \text{ m} \times 4 \text{ m}$  and with a window on the south and north sides instead of a single window.

#### Required models

- IDEAS.BoundaryConditions.SimInfoManager
- IDEAS.Buildings.Components.RectangularZoneTemplate
- Construction and glazing records from the first step.

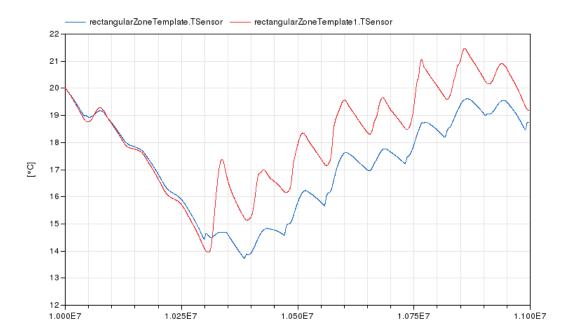


Figure 5: Two zone temperatures for step 5.

Connection instructions Create a new model. Add the SimInfoManager and two RectangularZoneTemplates. Set the required parameters in the template, check all tabs! Note that the internal wall can only be defined in one of the two templates. For the other template use an 'external connection'. The InternalWall and 'external' option will cause a yellow bus connector to appear on each of the templates, which have to be connected to each other. For the ceiling/floor, apply the same trick.

**Reference result** Figure 5 shows the zone temperatures of both zones. Note the large influence that the window placement has on the zone dynamics!