# advanced MPC

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### 1 data structure

### 1.1 payment

pay = (type, round, aux)

- type = dirp, aux = (pr, pe, amt) pr-payer(付款方), pe-payee(收款方), amt-支付金额
- type = conp, aux = (pr, pe, amt, h, time)
- type = fulp, aux = (cmd, cpay) cmd = complete / cancel, cpay-fulp 针对的条件支付为方便描述, pe:=pay.other(pr), pr:=pay.other(pe)

# 1.2 input

 $Input_j = (pay_j, bal_j, ConPay_j)$  为方便描述, $pay_j.round$  也记为  $Input_j.round$ .

签名验证:  $Vrf_i(m,\sigma)$  表示用  $P_i$  的公钥对消息 m 及签名  $\sigma$  进行验证。验证通过返回 1, 失败返回 0.

#### 1.3 state

 $(state_r = (r, \{Input_j, \sigma_j\}_j, F)), \sigma_{cus})$ 

其中,  $\sigma_j$  为  $P_j$  对  $Input_j$  的签名,  $\sigma_{cus}$  为 custodian 对  $state_r$  的签名。

签名验证:  $Vrf_{cus}(state_r, \sigma_{cus})$  表示用 custodian 的公钥对  $state_r$  及签名  $\sigma_{cus}$  进行验证。验证通过返回 1,失败返回 0.

# 2 Audit

# 2.1 Audit single state

对于单个  $state_r$ , 定义以下事件,

- $\varepsilon_1$ . 存在  $\{Input_j, \sigma_j\} \in state$ , 且  $Vrf_j(Input_j, \sigma_j) = 0$
- $\varepsilon_2$ .  $\overrightarrow{Pata}$   $\varepsilon_2$ .  $\overrightarrow{Pata}$   $\varepsilon_2$ .  $\overrightarrow{Pata}$   $\varepsilon_2$ .  $\overrightarrow{Pata}$   $\varepsilon_3$ .  $\overrightarrow{Pata}$   $\varepsilon_4$   $\varepsilon_5$   $\varepsilon_6$   $\varepsilon_7$   $\varepsilon$
- $\varepsilon_3$ . 存在  $cpay \in ConPay_j$ , set  $P_i := cpay.other(P_j)$ ,  $cpay \notin ConPay_i$
- $\varepsilon_4$ . 存在  $pay_j$ , set  $P_i := pay_j.other(P_j)$ , 使得  $(pay_j.round > r) \lor (pay_i.round > r) \lor (pay_j.round > pay_i.round) \lor ((pay_j.round = pay_i.round) \land (pay_j \neq pay_i))$

#### Algorithm 1: AuditSin

Input: state

Output: Correctness of *state*, True or False

1 if  $(\varepsilon_1 \vee \varepsilon_2 \vee \varepsilon_3 \vee \varepsilon_4)$  then

2 return False

з else

4 return True

#### 2.2 Audit double states

# 2.3 Audit()

写在合约中的 Audit() 还需考虑 custodian 对 state 的签名,和 bestState 这种没有签名的特殊情况。

#### Algorithm 2: AuditDou

```
Input: (state_{r_1}, state_{r_2}), assume r_1 \geq r_2

Output: Correctness of states, True or False

1 parse state_r as (r, \{Input_{r,j}, \sigma_{r,j}\}_j, F_r), r \in \{r_1, r_2\}

2 parse Input_{r,j} as (pay_{r,j}, bal_{r,j}, ConPay_{r,j}), r \in \{r_1, r_2\}

3 if (r_1 == r_2) \wedge (state_{r_1} \neq state_{r_2}) then

4 \lfloor return False

5 if (r_1 == r_2 + 1) \wedge (state_{r_1} \neq Update(state_{r_2}, \{Input_{r_1,j}, \sigma_{r_1,j}\}_j)) then

6 \lfloor return False

7 if (r_1 > r_2 + 1) \wedge (\exists j, s.t., (pay_{r_1,j}.round \neq pay_{r_2,j}.round) \wedge (pay_{r_1,j}.round \leq r_2)) then

8 \lfloor return False

9 return True
```

#### Algorithm 3: Audit

Input: evidence, bestState

7 if 
$$(state_{r_1} \neq \bot) \land (state_{r_2} \neq \bot) \land !AuditDou(state_{r_1}, state_{r_2})$$
 then  
8 | punish()

# 3 Depart

节点退出通道的流程为:

节点提交退出请求与通道内最新状态 (触发合约的 Depart()) → 其余节点提交退出请求 (触发合约的 Depart()), 或提交最新状态 (触发合约的 Record) → 节点完成退出 (触发合约 Resolve())

```
Contract Contract<sub>MPC</sub>
Initialize totalValue := \sum_{j} deposit_{j}; P := \{P_{j}\}_{j}; DP := \emptyset;
Initialize bestState := (0, \{(\bot, deposit_i, \emptyset), \bot\}_i, 0); bestRound := 0;
On contract input Depart(state, \sigma) from P_i at time T:
  if DP == \emptyset, set deadline := T + \Delta
  DP := DP \cup \{P_i\}
  if state \neq \perp, Record(state, \sigma)
  emit EventDeparture(state)
On contract input Record(state_r, \sigma) at time T:
  assert T < deadline
  Audit(state_r, \sigma, bestState, \bot)
  if r > bestRound, bestState:=state_r, bestRound:=r
On contract input Resolve() at time T:
  assert (DP \neq \emptyset) \wedge (T > deadline)
  bestState = UpdateCon(bestState)
  parse bestState as (r, \{Input_i, \bot\}_i, F)
  if (Custodian \in DP) \land (\forall j, s.t., ConPay_i == \emptyset) then
     send coins \$bal_i to P_i, \$(F+G) to Custodian
     emit EventClosureH
  else for each party P_j \in DP \land (P_j \neq cus)
     if ConPay_j == \emptyset then
        send coins \$bal_i to P_i
        P := P \setminus \{P_i\}, \text{ totalValue } = bal_i
     bestState := (r + 1, \{Input_i, \bot\}_i, F), P_i \in P
     bestRound := r+1, DP := \emptyset
     emit EventResolve(bestState, P, totalValue)
```

# 3.1 被调用的 function

```
Contract Contract_{MPC}
On contract input Audit(evidence):
  parse evidence as (state_{r_1}, \sigma_{r_1}, state_{r_2}, \sigma_{r_2})
  for r \in \{r_1, r_2\},
     if !Vrf_{cus}(state_r, \sigma_r) \wedge (state_r \neq bestState), state_r := \bot
     if Vrf_{cus}(state_r, \sigma_r) \wedge !AuditSin(state_r), punish()
  if (state_{r_1} \neq \bot) \land (state_{r_2} \neq \bot) \land !AuditDou(state_{r_1}, state_{r_2}), punish()
Function UpdateCon(state_r) at time T:
  for each cpay
     set P_i as cpay.pr, P_i as cpay.pe
     if cpay.time > T
        ConPay_j = ConPay_j \setminus cpay, ConPay_i = ConPay_i \setminus cpay
        if PM.published(cpay.h, cpay.time), bal_i + = cpay.amt
        else bal_i + = cpay.amt
  return state_r
Function Punish()
  dbs := (totalValue + G)/(|P|-1)
  send coins $dbs$ to parties in P / \{Custodian\}
  emit EventClosureM
```

# 3.2 全局哈希原像管理合约, the PM contract

# $\mathbf{Contract}_{\mathrm{PM}}$

initially timestamp[] is an empty mapping

On **contract input** publish(x) at time T:

if  $\mathcal{H}(x) \notin \text{timestamp: then set timestamp}[\mathcal{H}(x)] := T$ 

 ${\bf contract\ function\ published}(h,T') \colon$ 

return True if  $h \in \operatorname{timestamp}$  and  $\operatorname{timestamp}[h] \leq T'$ 

return False otherwise