



LE NGUYEN THANH LONG
IT Developer

18/06/2000
Nam
0918399443
us.thanhlong18@gmail.com
179 Quarter 3, Tan Bien Ward,
Bien Hoa City, Dong Nai Province
<https://long18.github.io/>

SKILLS



INTERESTS

- Research specialized books
- Guitar - Singing
- Learn and study software knowledge along with technological development

EDUCATION

HO CHI MINH CITY UNIVERSITY OF TECHNOLOGY - HUTECH
Information Technology
Software Programming
05/2018 - NOW

EXPERIENCE

UNITY DEVELOPER
Self-Education
12/2019 - NOW

- Projects:
- Flappy Bird.
 - Doggy Movement.
 - Save Grandmother.

- Acquired knowledge:
- The fundamentals of OOP.
 - Use available packages and plugins.
 - Programmable ability, logical thought.
 - Read and comprehend English, basic and advanced

WINDOWS FORM APPLICATION (C#)
Team Leader
09/2020 - 11/2020

Description: Offline car rental & management software.

- Duties:
- Data system design and building.
 - Design of functions and data processing.
 - Design UX/UI.

- Acquired knowledge:
- The fundamentals of MVC and Entity Framework.
 - OOP's foundations.
 - Enhance abilities in teamwork
 - Self-study improvement.
 - Design UX/UI.

ARTIFICIAL INTELLIGENCE
Team Leader
09/2020 - 11/2020

Description: Research on Game Theory & Algorithms A*

- Duties:
- Study Game Theory and A* Analysis Algorithms.

- Acquired knowledge:
- Understand how to calculate Object's shortest path.

WEB APPLICATION (C#)

05/2021 - 07/2021

Team Leader

Description: Wedding fruits

Duties:

- Data system design and building.
- Design UX/UI.

Acquired knowledge:

- ASP.NET MVC Pattern.
- Self-study improvement.
- Design UX/UI.

ANDROID APPLICATION (JAVA)

03/2021 - 07/2021

Team Leader

Description: Fitness Scheduler & Time Management App

Duties:

- Data system design and building
- Design of functions and data processing.
- Design UX/UI.

Acquired knowledge:

- Programmable in Java and Android Studio.
- The fundamentals of XML.
- Master the key Android SDK principles.
- Enhance abilities in teamwork
- Self-study improvement.
- Design UX/UI.

ANDROID APPLICATION (JAVA)

09/2021 - 12/2021

Team Leader

Description: FFATS quick booking food app

Duties:

- Data system design and building.
- Dijkstra's algorithm.
- Priority queue.
- Map direction.
- Design of functions and data processing.
- Design UX/UI.

Acquired knowledge:

- Research and use map data retrieved from OpenStreetMap.
- Understand how to use google map API.
- Understand Dijkstra's algorithm.
- Self-study improvement.
- Design UX/UI.

ANDROID APPLICATION (JAVA)

11/2021 - 01/2022

Team Leader

Description: Boom bang

Duties:

- Character movement with joystick.
- Enemies follow the character.
- Design UX/UI.

Acquired knowledge:

- Understand Repository Pattern.
- Have knowledge of multi-thread.
- Self-study improvement.
- Design UX/UI.



WORK EXPERIENCE

EG TECH GROUP COMPANY LIMITED

03/05/2021 - 04/08/2021

Game Development - Fresher

Duties:

Server Socket (Java)
Shooting Fish/ Animal (C#) - Unity



REFERENCES

Nguyễn Tiến Long (Co-Worker)
Phone: 0397475616

Nguyễn Đức Nhật Thanh (Recruiter)
Phone: 0933383098



CERTIFICATIONS

Certificate of participation in Game Jam 2020

01/2021