

# Introduction to Python

**Basic Syntax**

**Operations and Variables**

# Topics

- 1) Operations
  - a) Arithmetic
  - b) Comparison
  - c) Boolean
- 2) Variables
- 3) Assignments and Augmented Assignments
- 4) User input

# Arithmetic Operations

Operator	Name	Description
$a + b$	Addition	Sum of $a$ and $b$
$a - b$	Subtraction	Difference of $a$ and $b$
$a * b$	Multiplication	Product of $a$ and $b$
$a / b$	True division	Quotient of $a$ and $b$
$a // b$	Floor division	Quotient of $a$ and $b$ , removing fractional parts
$a \% b$	Modulus	Remainder after division of $a$ by $b$
$a ** b$	Exponentiation	$a$ raised to the power of $b$
$-a$	Negation	The negative of $a$
$+a$	Unary plus	$a$ unchanged (rarely used)

# Mixing Types

Any expression that two floats produce a float.

```
In[1]: 17.0 - 10.0
```

```
Out [1]: 7.0
```

When an expression's operands are an int and a float, Python automatically converts the int to a float.

```
In[2]: 17.0 - 10
```

```
Out [1]: 7.0
```

```
In[3]: 17 - 10.0
```

```
Out [1]: 7.0
```

# True Division vs Floor Division

The operator `/` is true division and the operator `//` returns floor division(round down after true divide).

```
In[1]: 23 // 7
```

```
Out [1]: 3
```

```
In[2]: 3 // 9
```

```
Out [2]: 0
```

```
In[2]: -4 // 3
```

```
Out [2]: -2
```

```
In[3]: 6 / 5
```

```
Out [3]: 1.2
```

# Modulo Operator

The operator % returns the modulus which is the remainder after floor division.

```
In[1]: 18 % 5
```

```
Out [1]: 3
```

```
In[2]: 3 % 9
```

```
Out [2]: 3
```

```
In[2]: 125 % 10
```

```
Out [2]: 5
```

```
In[3]: -17 % 10
```

```
Out [3]: 3
```

```
In[3]: 17 % -10
```

```
Out [3]: -3
```

Note: This is different than Java, which gives the remainder after integer division. But the two are the same for positive operands.

# Why floor/modulo division is useful

Floor division allows us to extract the integer part of the division while the modulo operator extracts the remainder part of the division. Consider the question:

How many weeks and days are there in 25 days?

Answer: 3 weeks plus 4 days.

```
In[1]: 25 // 7 # extracting number of weeks
```

```
Out [1]: 3
```

```
In[1]: 25 % 7 # extracting number of days
```

```
Out [1]: 4
```

# Why the modulo operator is useful

If today is a Tuesday, which day is 43 days from today?

Answer: 43 divided by 7 is 6 with a remainder of 1. Thus it will be Wednesday.

```
In[1]: 43 % 7
```

```
Out [1]: 1
```

Even/odd: A number  $x$  is even if  $x \% 2 == 0$  and odd if

$x \% 2 != 0$



# Exponentiation and Negation

```
In[1]: 2 ** 3
```

```
Out[3]: 8
```

Negation is a **unary operator**. It applies to only one operand. Other operations such as +, -, \*, /, //, % are **binary operators**, they apply to two operands.

```
In[2]: -5
```

```
Out [3]: -5
```

```
In[3]: --5
```

```
Out[3]: 5
```

# Operator Precedence

Precedence	Operator	Operation
highest	**	exponentiation
	-	negation
	*, /, //, %	multiplication, division, floor division, modulus
lowest	+, -	adding, subtraction

Operators on the same row are applied left to right. Exponentiation, however, is applied right to left. Expressions in parenthesis are evaluated first(PEMDAS).

# Operator Precedence

In[1]: `-2 ** 4`

Out[3]: `-16`

In[2]: `7 - 4 * 5 % (1 + 2)`

Out [3]: `5`

`7 - 4 * 5 % (1 + 2)`

`7 - 4 * 5 % 3`

`7 - 20 % 3`

`7 - 2`

`5`

# Comparison Operators

Operation	Description
a == b	a equal to b
a != b	a not equal to b
a < b	a less than b
a > b	a greater than b
a <= b	a less than or equal to b
a >= b	a greater than or equal to b

---

Note that = is for assignment and == is for equals.

These operators return either True or False.

# Comparison Operators

```
In[1]: 10 == 5
```

```
Out[1]: False
```

```
In[2]: 3 <= 7
```

```
Out[2]: True
```

```
In[3]: 3 != 7
```

```
Out[3]: True
```

# Boolean Operations

Python provides operators to combine the values using the standard concepts of “**and**”, “**or**”, and “**not**”.

These operators are expressed using the words and, or, and not:

X	Y	X or Y
True	True	True
True	False	True
False	True	True
False	False	False

X	Y	X and Y
True	True	True
True	False	False
False	True	False
False	False	False

X	not X
True	False
False	True

Or above is "inclusive or".

# Boolean Operations

```
In[1]: x = 4
```

```
(x < 6) and (x > 2)
```

```
Out[1]: True
```

```
In[2]: (x > 10) or (x % 2 == 0)
```

```
Out[2]: True
```

```
In[3]: not (x < 6)
```

```
Out[3]: False
```

# Operator Precedence

Precedence	Operator	Operation
highest	**	exponentiation
	-	negation
	*, /, //, %	multiplication, division, floor division, modulus
	+, -	adding, subtraction
	==, !=, <, >, <=, >=	comparisons
	not	logical not
	and	logical and
	or	logical or
lowest	=	assignment



# Boolean Operations

Math operators have the highest precedence. Then comparison operators are followed by logical operators. The assignment operator is evaluated last.

```
In[1]: result = 3 + 2 * 4 < 14 or 3 == 5  
      result
```

```
Out[1]: True
```

# Variables

We can use variables to refer to values that can be used later.

You can create a new variable by given it a value.

```
In[1]: x = 4  
      x
```

```
Out[1]: 4
```

Variable names can use letters, digits, and the underscore symbol (but they can't start with a digit).

# = is not equality

Unlike in math, = is not equality in Python. It is an assignment: assign the expression on the right side of = to the variable on the left.

```
In[1]: x = 4
        x = x + 1    # in math, this has no solutions!
        x
Out[1]: 5
```

Assignment is not symmetric.

```
In[1]: x = 4    # correct!
        10 = y   # error!
```

# Augmented Assignment

An **augmented assignment** combines an assignment statement with an operator to make the statement more concise.

## Shorthand

**variable** += **value**;

**variable** -= **value**;

**variable** \*= **value**;

**variable** /= **value**;

**variable** %= **value**;

## Equivalent version

**variable** = **variable** + **value**;

**variable** = **variable** - **value**;

**variable** = **variable** \* **value**;

**variable** = **variable** / **value**;

**variable** = **variable** % **value**;

```
In[1]: x = 4
```

```
    x += 1    # equivalent to x = x + 1
```

```
    x
```

```
Out[1]: 5
```

# Augmented Assignment

```
In[1]: x = 3  
       x *= 2 + 5  
       x
```

```
Out[1]: 21
```

```
In[1]: number = 5  
       number *= number  
       number
```

```
Out[1]: 25
```

# Input

Programs may use the input function to obtain information from the user.

```
print('Please enter some text:')  
x = input()  
print('Text entered:', x)  
print('Type:', type(x))
```

Please enter some text:

hello

Text entered: hello

Type: <class 'str'>

# Input

Since user input almost always requires a message to the user about the expected input, the input function optionally accepts a string that it prints just before the program stops to wait for the user to respond.

```
x = input('Please enter an integer value: ')
y = input('Please enter another integer value: ')
num1 = int(x)
num2 = int(y)
print(num1, '+', num2, '=', num1 + num2)
```

Please enter an integer value: 4

Please enter another integer value: 5

4 + 5 = 9

# Input

Or even more succinctly.

```
num1 = int(input('Please enter an integer value: '))  
num2 = int(input('Please enter another integer value: '))  
print(num1, '+', num2, '=', num1 + num2)
```

Please enter an integer value: 4

Please enter another integer value: 5

4 + 5 = 9



# Lab

Write a program that asks the user to enter three test scores: name these variables test1, test2 and test3. Create three variables: average, variance and standard\_deviation and compute their values.

The program then prints out the average, variance and standard deviation. Your program should have a output EXACTLY as below:

Enter Test 1 score:78

Enter Test 2 score:80

Enter Test 3 score:77

Average: 78.33333333333333

Variance: 1.5555555555555556

Standard Deviation: 1.247219128924647

The variance =  $((\text{test1} - \text{ave})^2 + (\text{test2} - \text{ave})^2 + (\text{test3} - \text{ave})^2)/3$

The standard deviation: square root of variance

# References

I) Vanderplas, Jake, A Whirlwind Tour of Python, O'reilly Media.

This book is completely free and can be downloaded online at O'reilly's site.