Introduction to Python

Functions

Topics

- Functions
 - a) Positional Arguments
 - b) Keyword Arguments
 - c) Default Values
- 2) Installing and Running a Python Script
- 3) Scope of a variable
- 4) Execution of a Script
- 5) main()

One way to organize Python code and to make it more readable and reusable is to factor out useful pieces into reusable functions.

A function or procedure is a group of code that has a name and can be called using parentheses. A function is defined using the def statement.

```
def function_name(parameters):
    block
```

The arguments of a function are the inputs of the function. By default, arguments are positional. A function can "return" an answer, which is the output of the function.

parameters

```
In [1]: def add(a, b):
                           Function
                        definition.
          return a + b
                   arguments
In [2]: add(2,
                      Function
Out [2]: 6
                      calling.
In [3]: add(2) # too few arguments
In [4]: add(2, 4, 6) # too many arguments
```

Functions Arguments (input)

In function calling, the actual arguments 2 and 4 are sent to the formal parameters a and b respectively.

Function Return (output)

Let's write a simple function absolute_value which returns the absolute value of a given number.

```
In [1]: def absolute_value(n):
            if n \ge 0:
               return n
            else:
               return -n
In [2]: absolute_value(23)
                                             You write the function definition once.
Out [2]: 23
                                            But you can call it many times!
In [3]: absolute_value(-10)*
                                            This is code reuse.
Out [3]: 10
                              Python already has a built-in function
In [4]: abs(-3)
                              for called abs() which returns the absolute
                              value of a number.
Out [4]: 3
```

Input arguments can be specified by name (keyword arguments). In this case, the order does not matter. Using keyword arguments is encouraged since it makes code clear and flexible.

```
In [1]: def add(a, b):
    return a + b

The following are all equivalent:
In [2]: add(1, 3)
In [3]: add(a=1, b=3)
In [4]: add(b=3, a=1)
```

If keyword arguments and positional arguments are used together, keyword arguments must follow positional arguments.

```
In [1]: def add(a, b, c):
          return a + b + c
The following are all equivalent:
In [2]: add(1, 3, 5)
In [3]: add(1, b=3, c=5)
In [4]: add(1, c=5, b=3)
The following gives an error:
In [5]: add(a=1, 3, c=5)
```

Functions can take optional keyword arguments. These are given default values. Their default values are used if a user does not specify these inputs when calling the function. Default values must come after positional arguments in the function signature.

We have seen the use of optional keyword arguments before.

default value is a space

print("hello", "Mike") # use default values
print("goodbye", "Sarah", end=".", sep=":")

hello Mike goodbye:Sarah.

note that the order can be switched.

Flow of a Program

```
x = 2
def fun(): Run code
    x = 10
    print(x)
print(x)
fun()
print("Good bye!")
```

A procedure or function call interrupts the sequential execution of statements, causing the program to execute the statements within the procedure before continuing.

Once the last statement in the procedure (or a return statement) has executed, flow of control is returned to the point immediately following where the procedure was called.

Writing A Complete Program

Thus far, we have used the IPython console to write one line of code or block of code at a time.

As the complexity of our program increases, we like to decompose our programs into small reusable components(functions, objects) and combine them in a logical way to form a complete program.

When you create a new repl on repl.it, notice that your code lives inside of the "main.py" file. A file that ends in .py is a Python script or module: a text file that contains Python code.

Writing A Complete Program

Offline, you can create Python scripts with any simple text editor. For example, on Windows, you can use notepad. On a Mac, textEdit.

However, it useful to use a more sophisticated "integrated development environment" (IDE) to have features like autocomplete, ability to access docs strings.

For us, we have used repl.it IDE. But there are great offline ones including PyCharm and very popular Visual Studio Code.

Note: Do not use Word to write code. Word will silently change certain characters like "and will cause errors in your code.

Installing Python

To run code locally on computer, you need a Python interpreter.

It is highly recommended that you download and install the Anaconda distribution which includes the official CPython interpreter, useful packages for scientific computing like NumPy and SciPy, the conda package manager, the Jupyter Notebook as well some other IDEs(VSCode).

Running Code Locally on Computer

Once you have the Python interpreter installed, you can run code locally on you computer.

Navigate to the director(folder) where your script(e.g. "main.py") lives.

On the terminal(Mac) or command prompt(Win), type: python main.py

The output will appear on your terminal.

Python Script

A Python script is executed line by line top to bottom.

Function definitions are packaged into an executable unit to be executed later. The code within a function definition executes only when invoked by a caller.

In addition, variables and parameters defined in a function is local to that function and is hidden from code outside of the function definition.

main.py

```
x = 2
                                What's the output?
print("1. x = ", x)
def fun1():
                                Output:
    x = 10
                                 I.x = 2
    print("2. x =", x)
                                3. x = 2
print("3. x =", x)
                                5. x = 2
def fun2():
                                2. x = 10
    x = 20
                                4. x = 20
    print("4. x =", x)
                                6. x = 2
print("5. x =", x)
fun1()
fun2()
print("6. x = ", x)
```

main.py

```
x = 2
print("1. x =", x)
def fun1():
x = 10
print("2. x =", x)
print("3. x =", x)
def fun2():
     x = 20
     print("4. x =", x)
print("5. x =", x)
fun1()
fun2()
print("6. x = ", x)
```

This example illustrates how functions protect its local variables. Things to note:

- I) Function definitions are not executed until they are explicitly called.
- 2) Two different functions can use local variables named x, and these are two different variables that have no influence on each other. This includes parameters.

main.py

```
x = 2
print("1. x =", x)
def fun1():
    x = 10
    print("2. x =",
print("3. x =", x)
def fun2():
    x = 20
    print("4. x =",
print("5. x =", x)
fun1()
fun2()
print("6. x = ", x)
```

This example illustrates how functions protect its local variables. Things to note:

- I) Function definitions are not executed until they are explicitly called.
- 2) Two different functions can use local variables named x, and these are two different variables that have no influence on each other. This includes parameters.
- 3) The x variable defined outside of fun I () and fun 2 () is not affected by the code inside of those functions. (x = 2)

Scope

The **scope** of a variable refers to the context in which that variable is visible/accessible to the Python interpreter.

A variable has **file scope** if it is visible to all parts of the code contained in the same file.

A variable defined inside a function or as input arguments has **restricted scope** – they can only be accessed within the function.

Python is more liberal compared to Java and C++ in terms of scoping rules. In most cases, variables have file scope.

Scope

```
a = 2 # a has file scope
def fun(b):
     c = b + 1 # b and c both have restricted scope
     return c
g = fun(3)
print(g) # 4
print(c) # error, this is outside of scope of c, c not defined
if a % 2 == 0:
     f = 5 # f has file scope
print(f) # 5
```

Writing a Simple Program

return 2

elif discriminant < 0:

return 0

return 1

numroots = num_of_roots(a, b, c)

a = float(input('Enter a:')) b = float(input('Enter b:')) c = float(input('Enter c:'))

else:

print(numroots)

Let's write a full program that asks the user for three integers a, b and c which

```
represent the coefficients of a quadratic function of the form
f(x) = ax^2 + bx + c and outputs the number of real zeroes or roots of f(x).
def num_of_roots(a, b, c):
      discriminant = b ** 2 - 4 * a * c
       if discriminant > 0:
```

It is common for programmers to write a main controlling function that calls other functions to accomplish the task of the program.

```
def num_of_roots(a, b, c):
       discriminant = b ** 2 - 4 * a * c
       if discriminant > 0:
               return 2
       elif discriminant < 0:</pre>
               return 0
                                               In other programming languages like Java
       else:
                                               and C++, the main program is REQUIRED
               return 1
                                               to be called main().
def get_int():
       return int(input("Enter a number: "))
def main():
       a = get_int()
       b = get_int()
       c = get_int()
       print(num_of_roots(a, b, c))
main()
```

the program starts running here.

```
def num_of_roots(a, b, c):
       discriminant = b ** 2 - 4 * a * c
       if discriminant > 0:
               return 2
       elif discriminant < 0:</pre>
               return 0
       else:
               return 1
def get_int():
       return int(input("Enter a number: "))
def main():
       a = get_int()
       b = get_int()
       c = get_int()
       print(num_of_roots(a, b, c))
                                   You might also see this version of calling main().
if __name__ == 'main':
                                   It has to do with importing vs. running a script.
       main()
                                   We won't worry too much about this for now.
```

Python Program Template

```
# declare and initialize global variables with file scope
# function definitions
def func1(...):
                                   From now on, when we write a
def func2(...):
                                   program, we will use this template.
# main() function calls above functions to accomplish task of application
def main():
main()
# OR
# if __name__ == 'main':
      main()
#
```

Lab I: Day Of the Week

Create a new repl on replit. Write a program that outputs the day of the week for a given date! You program must the program template discussed in this lecture. It should include the main function and the day_off_week function below.

Given the month, m, day, d and year y, the day of the week(Sunday = 0, Monday = 1, ..., Saturday = 6) D is given by:

$$y_0 = y - (14 - m)/12$$

 $x_0 = y_0 + y_0/4 - y_0/100 + y_0/400$
 $m_0 = m + 12 \times ((14 - m)/12) - 2$
 $\mathcal{D} = (d + x_0 + 31 \times m_0/12) \mod 7$

Note: the / operator from the above equations is floor division // in Python. The mod operator is %.

Your program needs the following method and the main function.

```
def day_of_week(m, d, y):
    # your code implementation
```

Lab I: Day Of the Week

Your program should have output similar to the following:

Enter month: 10

Enter day: 27

Enter year: 2020

Day of the week: Tuesday

And try entering your birthday and test your parents!

References

- I) Vanderplas, Jake, A Whirlwind Tour of Python, O'reilly Media.
- 2) Halterman, Richard, Fundamentals of Python Programming.