

Lecture 17: Polymorphism (Part I)

Building Java Programs: A Back to Basics Approach
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Polymorphism

Polymorphism

- **polymorphism:**

- 1) Ability for the same code to be used with different types of objects and behave differently with each. (Part I Lecture)

- `System.out.println` can print any type of object.

- Each one displays in its own way on the console.

- 1) Ability for a method to take on many forms. (Part II Lecture)

Coding with polymorphism

- A variable of type T can hold an object of any subclass of T .

```
Employee ed = new Lawyer();
```

– You can call any methods from the `Employee` class on `ed`.

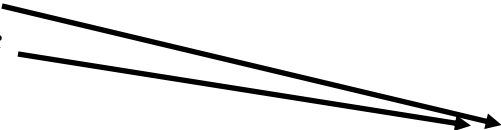
- When a method is called on `ed`, it behaves as a `Lawyer`.

```
System.out.println(ed.getSalary());           // 50000.0
System.out.println(ed.getVacationForm());     // pink
Student s1=new GradStudent();
s1.computeGrade(); //calls GradStudent's version.
```

Polymorphism and parameters

- You can pass any subtype of a parameter's type.

```
public class EmployeeMain {  
    public static void main(String[] args) {  
        Lawyer lisa = new Lawyer();  
        Secretary steve = new Secretary();  
        printInfo(lisa);  
        printInfo(steve);  
    }  
  
    public static void printInfo(Employee empl) {  
        System.out.println("salary: " + empl.getSalary());  
        System.out.println("v.days: " + empl.getVacationDays());  
        System.out.println("v.form: " + empl.getVacationForm());  
        System.out.println();  
    }  
}
```



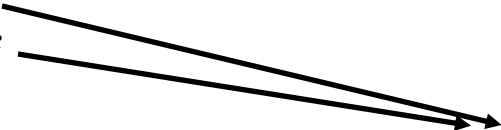
OUTPUT:

salary: 50000.0	salary: 50000.0
v.days: 15	v.days: 10
v.form: pink	v.form: yellow

Polymorphism and parameters

- You can pass any subtype of a parameter's type.

```
public class EmployeeMain {  
    public static void main(String[] args) {  
        Lawyer lisa = new Lawyer();  
        Secretary steve = new Secretary();  
        printInfo(lisa);  
        printInfo(steve);  
    }  
  
    public static void printInfo(Employee empl) {  
        System.out.println("salary: " + empl.getSalary());  
        System.out.println("v.days: " + empl.getVacationDays());  
        System.out.println("v.form: " + empl.getVacationForm());  
        System.out.println();  
    }  
}
```



Note: This code will remain the same regardless of how many subclasses of Employee we add later in our code.

Polymorphism and arrays

- Arrays of superclass types can store any subtype as elements.

```
public class EmployeeMain2 {  
    public static void main(String[] args) {  
        Employee[] e = { new Lawyer(), new Secretary(),  
                        new Marketer(), new LegalSecretary() };  
  
        for (int i = 0; i < e.length; i++) {  
            System.out.println("salary: " + e[i].getSalary(););  
            System.out.println("v.days: " + e[i].getVacationDays(););  
            System.out.println();  
        }  
    }  
}
```

Output:

```
salary: 50000.0  
v.days: 15  
  
salary: 50000.0  
v.days: 10  
  
salary: 60000.0  
v.days: 10  
  
salary: 55000.0  
v.days: 10
```

Exercise 1

- Suppose that the following four classes have been declared:

```
public class Foo {
    public void method1() {
        System.out.println("foo 1");
    }

    public void method2() {
        System.out.println("foo 2");
    }

    public String toString() {
        return "foo";
    }
}

public class Bar extends Foo {
    public void method2() {
        System.out.println("bar 2");
    }
}
```


Exercise 1

```
public class Baz extends Foo {
    public void method1() {
        System.out.println("baz 1");
    }
    public String toString() {
        return "baz";
    }
}

public class Mumble extends Baz {
    public void method2() {
        System.out.println("mumble 2");
    }
}
```

- What would be the output of the following client code?

```
Foo[] pity = {new Baz(), new Bar(), new Mumble(), new Foo()};
for (int i = 0; i < pity.length; i++) {
    System.out.println(pity[i]);
    pity[i].method1();
    pity[i].method2();
    System.out.println();
}
```

Exercise 1's Answers

```
Foo[] pity = {new Baz(), new Bar(), new Mumble(), new Foo()};  
for (int i = 0; i < pity.length; i++) {  
    System.out.println(pity[i]);  
    pity[i].method1();  
    pity[i].method2();  
    System.out.println();  
}
```

- **Output:**

```
baz  
baz 1  
foo 2  
  
foo  
foo 1  
bar 2  
  
baz  
baz 1  
mumble 2  
  
foo  
foo 1  
foo 2
```

Exercise 2

- The order of the classes is jumbled up.
- The methods sometimes call other methods (tricky!).

```
public class Lamb extends Ham {
    public void b() {
        System.out.print("Lamb b    ");
    }
}

public class Ham {
    public void a() {
        System.out.print("Ham a    ");
        b();
    }

    public void b() {
        System.out.print("Ham b    ");
    }

    public String toString() {
        return "Ham";
    }
}
```

Exercise 2

```
public class Spam extends Yam {
    public void b() {
        System.out.print("Spam b    ");
    }
}

public class Yam extends Lamb {
    public void a() {
        System.out.print("Yam a    ");
        super.a();
    }

    public String toString() {
        return "Yam";
    }
}
```

- What would be the output of the following client code?

```
Ham[] food = {new Lamb(), new Ham(), new Spam(), new Yam()};
for (int i = 0; i < food.length; i++) {
    System.out.println(food[i]);
    food[i].a();
    System.out.println();           // to end the line of output
    food[i].b();
    System.out.println();           // to end the line of output
    System.out.println();
}
```

Polymorphism at work

- Lamb inherits Ham's a. a calls b. But Lamb overrides b...

```
public class Ham {
    public void a() {
        System.out.print("Ham a    ");
        b();
    }
    public void b() {
        System.out.print("Ham b    ");
    }
    public String toString() {
        return "Ham";
    }
}

public class Lamb extends Ham {
    public void b() {
        System.out.print("Lamb b    ");
    }
}
```

- Lamb's output from a:

Ham a **Lamb b**

Exercise 2's Answers

```
Ham[] food = {new Lamb(), new Ham(), new Spam(), new Yam()};  
for (int i = 0; i < food.length; i++) {  
    System.out.println(food[i]);  
    food[i].a();  
    food[i].b();  
    System.out.println();  
}
```

- **Output:**

```
Ham  
Ham a    Lamb b  
Lamb b  
  
Ham  
Ham a    Ham b  
Ham b  
  
Yam  
Yam a    Ham a    Spam b  
Spam b  
  
Yam  
Yam a    Ham a    Lamb b  
Lamb b
```

Casting references

- A variable can only call that type's methods, not a subtype's.

```
Employee ed = new Lawyer();  
int hours = ed.getHours(); // ok; it's in Employee  
ed.sue(); // compiler error
```

- The compiler's reasoning is, variable `ed` could store any kind of employee, and not all kinds know how to `sue`.

- To use `Lawyer` methods on `ed`, we can type-cast it.

```
Lawyer theRealEd = (Lawyer) ed;  
theRealEd.sue(); // ok  
  
( (Lawyer) ed ).sue(); // shorter version, two sets of()
```

More about casting

- The code crashes if you cast an object too far down the tree.

```
Employee eric = new Secretary();  
((Secretary) eric).takeDictation("hi");           // ok  
((LegalSecretary) eric).fileLegalBriefs();       // Class cast  
                                                    //exception  
  
// (Secretary object doesn't know how to file briefs)
```

- You can cast only up and down the tree, not sideways.

```
Lawyer linda = new Lawyer();  
((Secretary) linda).takeDictation("hi");         // error
```

- Casting doesn't actually change the object's behavior.
It just gets the code to compile/run.

```
((Employee) linda).getVacationForm()  
// pink (Lawyer's)
```


Exercise 3

- Assume that the following classes have been declared:

```
public class Snow {  
    public void method2() {  
        System.out.println("Snow 2");  
    }  
  
    public void method3() {  
        System.out.println("Snow 3");  
    }  
}  
  
public class Rain extends Snow {  
    public void method1() {  
        System.out.println("Rain 1");  
    }  
  
    public void method2() {  
        System.out.println("Rain 2");  
    }  
}
```

Exercise 3

```
public class Sleet extends Snow {
    public void method2() {
        System.out.println("Sleet 2");
        super.method2();
        method3();
    }

    public void method3() {
        System.out.println("Sleet 3");
    }
}

public class Fog extends Sleet {
    public void method1() {
        System.out.println("Fog 1");
    }

    public void method3() {
        System.out.println("Fog 3");
    }
}
```

Exercise 3

What happens when the following examples are executed?

- Example 1:

```
Snow var1 = new Sleet();  
var1.method2();
```

- Example 2:

```
Snow var2 = new Rain();  
var2.method1();
```

- Example 3:

```
Snow var3 = new Rain();  
((Sleet) var3).method3();
```

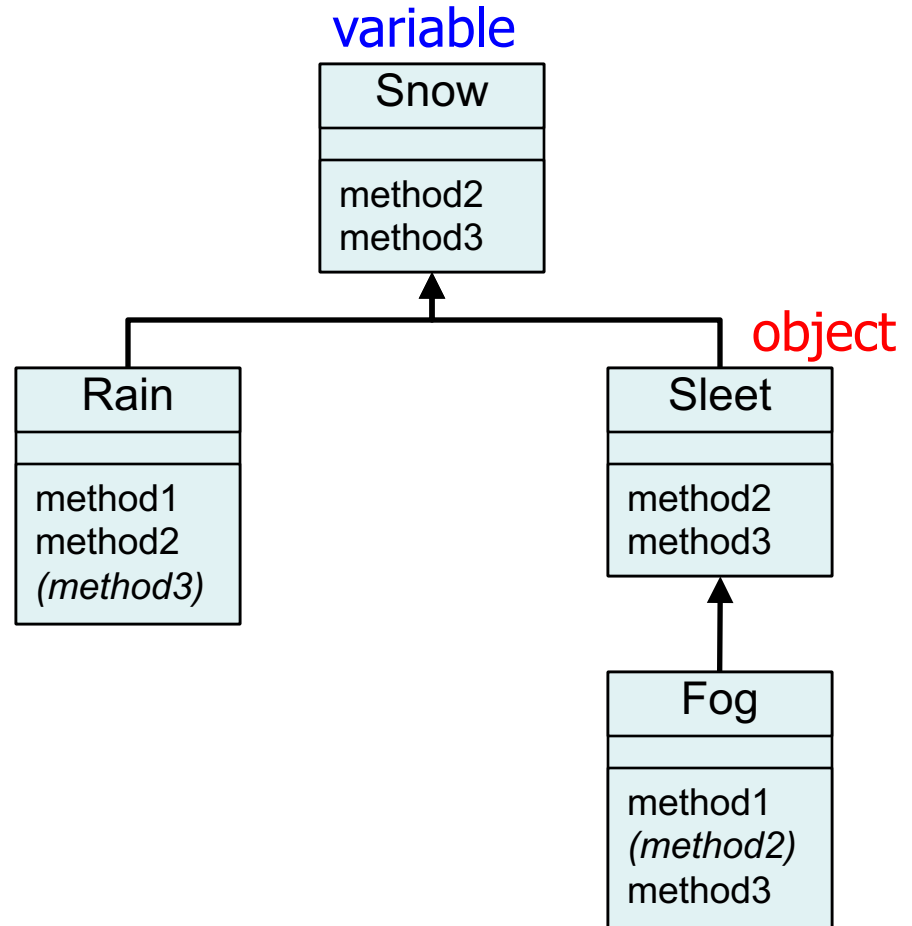
Exercise 3 Answers

- Example:

```
Snow var1 = new Sleet();  
var1.method2();
```

- Output:

```
Sleet 2  
Snow 2  
Sleet 3
```



Exercise 3 Answers

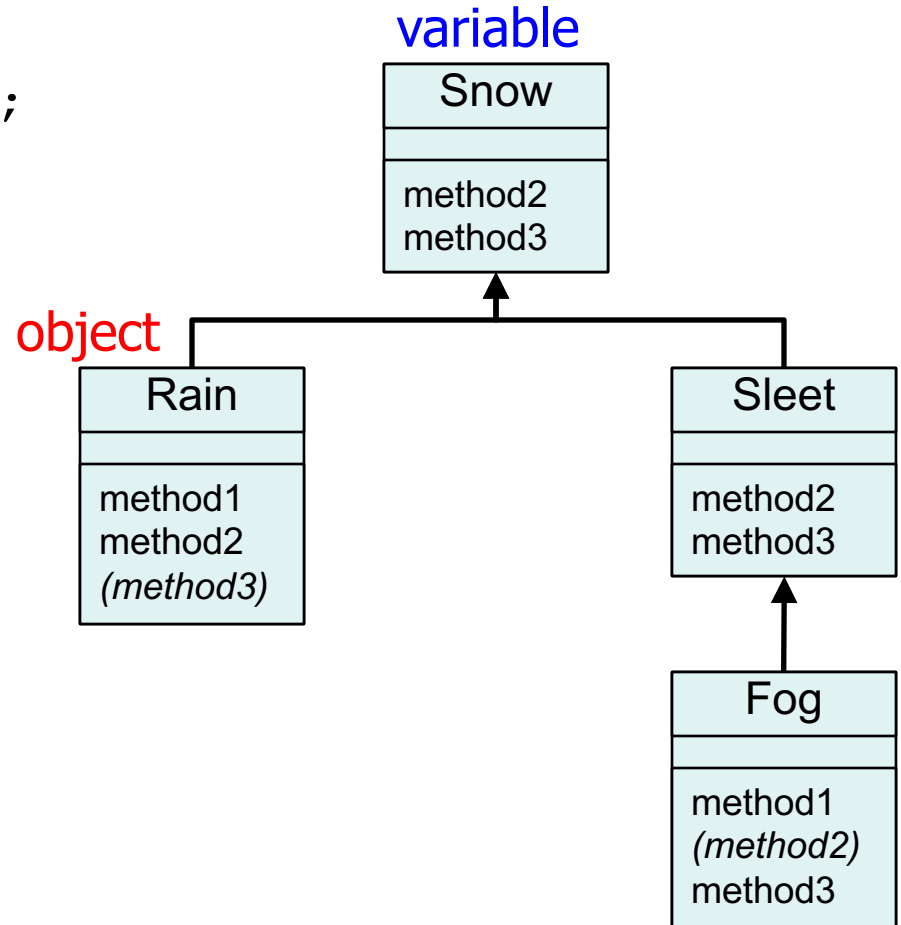
- Example:

```
Snow var2 = new Rain();  
var2.method1();
```

- Output:

None!

There is an error,
because `Snow` does not
have a `method1`.



Exercise 3 Answers

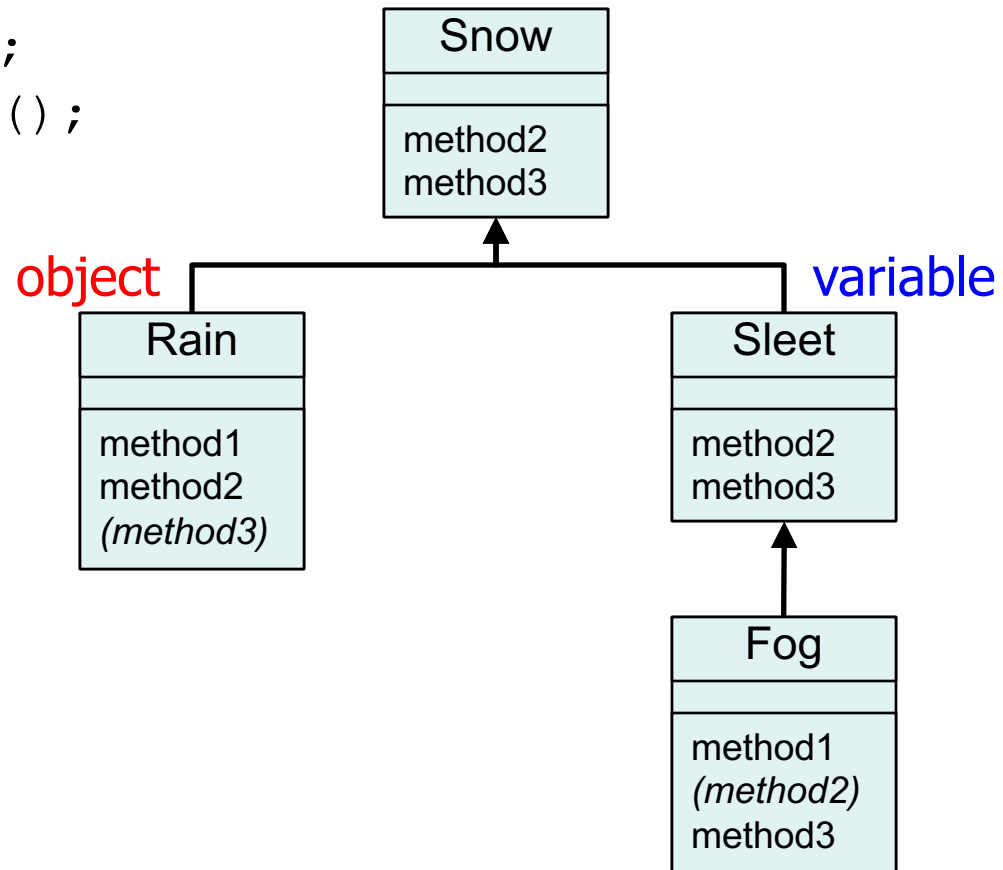
- Example:

```
Snow var3 = new Rain();  
((Sleet) var3).method2();
```

- Output:

None!

There is an error
because a `Rain` is
not a `Sleet`.



Review Example

```
Employee one=new Secretary();  
//upcast, always ok  
one.getSalary();  
//calls Secretary's version  
one.takeDictation();  
//error, even though one holds a  
//Secretary object, one is an Employee reference  
//and can only call Employee's methods.  
  
//here's how to fix the above error.  
((Secretary) one).takeDictation();//cast then call  
//can't cast too far down the tree  
((LegalSecretary) one).fileLegalBriefs(); //error
```

Review Example 2

```
LegalSecretary two=new LegalSecretary();
```

```
//upcast doesn't change behavior.
```

```
((Secretary) two).getSalary();
```

```
//still LegalSecretary's
```

```
//version
```

```
((Employee) two).getSalary();
```

```
//still LegalSecretary's version
```

```
//can't cast sideways
```

```
((Lawyer) two).sue(); //error
```


Homework

Redo the 3 exercises in this lecture and check your answers. Then complete the Polymorphism Worksheet.