# Introduction to Python

Basic Syntax

**Operations and Variables** 

### **Topics**

- I) Operations
  - a) Arithmetic
  - b) Comparison
  - c) Boolean
- 2) Variables
- 3) Assignments and Augmented Assignments
- 4) User input

# Arithmetic Operations

| Operator | Name           | Description                                    |
|----------|----------------|------------------------------------------------|
| a + b    | Addition       | Sum of a and b                                 |
| a - b    | Subtraction    | Difference of a and b                          |
| a * b    | Multiplication | Product of a and b                             |
| a / b    | True division  | Quotient of a and b                            |
| a // b   | Floor division | Quotient of a and b, removing fractional parts |
| a % b    | Modulus        | Remainder after division of a by b             |
| a ** b   | Exponentiation | a raised to the power of b                     |
| -a       | Negation       | The negative of a                              |
| +a       | Unary plus     | a unchanged (rarely used)                      |

# Mixing Types

Any expression that two floats produce a float.

```
In[1]: 17.0 - 10.0
```

Out [1]: 7.0

When an expression's operands are an int and a float, Python automatically converts the int to a float.

```
In[2]: 17.0 - 10
```

Out [1]: 7.0

```
In[3]: 17 - 10.0
```

Out [1]: 7.0

#### True Division vs Floor Division

The operator / is true division and the operator // returns floor division(round down after true divide).

```
In[1]: 23 // 7
Out [1]: 3
In[2]: 3 // 9
Out [2]: 0
In[2]: -4 // 3
Out [2]: -2
In[3]: 6 / 5
Out [3]: 1.2
```

### Modulo Operator

The operator % returns the modulus which is the remainder after floor division.

```
InΓ17: 18 % 5
Out [1]: 3
In[2]: 3 % 9
Out [2]: 3
In[2]: 125 % 10
Out [2]: 5
In[3]: -17 % 10
Out [3]: 3
In[3]: 17 % -10
Out [3]: -3
```

Note: This is different than Java, which gives the remainder after integer division. But the two are the same for positive operands.

# Why floor division is useful

Sometimes we only want the integer part of division. Consider the question:

How many weeks are there in 25 days?

Answer: 3 weeks plus 4 days.

In[1]: 25 // 7

Out [1]: 3

# Why the modulo operator is useful

Sometimes we only want the remainder part of the division. Consider the question:

If today is a Tuesday, which day is 43 days from today?

Answer: 43 divided by 7 is 6 with a remainder of I. Thus it will be Wednesday.

In[1]: 43 % 7

Out [1]: 1

Even/odd: A number x is even if x % 2 == 0 and odd if

x % 2 !=0

# Exponentiation and Negation

```
In[1]: 2 ** 3
```

Out[3]: 8

Negation is a **unary operator**. It applies to only one operand. Other operations such as +, -, \*, /, /, % are **binary operators**, they apply to two operands.

```
In[2]: -5
```

Out [3]: -5

```
In[3]: --5
```

Out[3]: 5

#### Operator Precedence

| Precedence | Operator    | Operation                                         |
|------------|-------------|---------------------------------------------------|
| highest    | **          | exponentiation                                    |
|            | -           | negation                                          |
|            | *, /, //, % | multiplication, division, floor division, modulus |
| lowest     | +, -        | adding, subtraction                               |

Operators on the same row are applied left to right. Exponentiation, however, is applied right to left. Expressions in parenthesis are evaluated first(PEMDAS).

# Operator Precedence

```
In[1]: -2 ** 4
Out[3]: -16
In[2]: 7 - 4 * 5 % (1 + 2)
Out [3]: 5
                      7 - 4 * 5 % (1 + 2)
                         7 - 4 * 5 % 3
                           7 - 20 \% 3
                              7 - 2
                                5
```

# Comparison Operators

| Operation | Description                  |                                                     |
|-----------|------------------------------|-----------------------------------------------------|
| a == b    | a equal to b                 |                                                     |
| a != b    | a not equal to b             | Note that = is for assignment and == is for equals. |
| a < b     | a less than b                | These operators return either True or               |
| a > b     | a greater than b             | False.                                              |
| a <= b    | a less than or equal to b    |                                                     |
| a >= b    | a greater than or equal to b | _                                                   |

### Comparison Operators

```
In[1]: 10 == 5
Out[1]: False

In[2]: 3 <= 7
Out[2]: True

In[3]: 3 != 7
Out[3]: True</pre>
```

## **Boolean Operations**

Python provides operators to combine the values using the standard concepts of "and", "or", and "not".

These operators are expressed using the words and, or, and not:

| X     | Y     | XorY  |
|-------|-------|-------|
| True  | True  | True  |
| True  | False | True  |
| False | True  | True  |
| False | False | False |

| X     | Y     | X and Y |
|-------|-------|---------|
| True  | True  | True    |
| True  | False | False   |
| False | True  | False   |
| False | False | False   |

| X     | not X |
|-------|-------|
| True  | False |
| False | True  |

# Boolean Operations

```
In[1]: x = 4
        (x < 6) and (x > 2)
Out[1]: True
In[2]: (x > 10) \text{ or } (x \% 2 == 0)
Out[2]: True
In[3]: not (x < 6)
Out[3]: False
```

# Operator Precedence

| Precedence | Operator        | Operation                                         |
|------------|-----------------|---------------------------------------------------|
| highest    | **              | exponentiation                                    |
|            | -               | negation                                          |
|            | *, /, //, %     | multiplication, division, floor division, modulus |
|            | +, -            | adding, subtraction                               |
|            | ==,!=,<,>,<=,>= | comparisons                                       |
|            | not             | logical not                                       |
|            | and             | logical and                                       |
|            | or              | logical or                                        |
| lowest     | =               | assignment                                        |

## **Boolean Operations**

Math operators have the highest precedence. Then comparison operators are followed by logical operators. The assignment operator is evaluated last.

```
In[1]: result = 3 + 2 * 4 < 14 or 3 == 5
    result
Out[1]: True</pre>
```

#### **Variables**

We can use variables to refer to values that can be used later.

You can create a new variable by given it a value.

```
In[1]: x = 4
    x
```

Out[1]: 4

Variable names can use letters, digits, and the underscore symbol (but they can't start with a digit).

#### = is not equality

10 = y # error!

Unlike in math, = is not equality in Python. It is an assignment: assign the expression on the right side of = to the variable on the left.

# Augmented Assignment

An **augmented assignment** combines an assignment statement with an operator to make the statement more concise.

```
Shorthand
                                    Equivalent version
                                    variable = variable + value;
   variable += value;
                                    variable = variable - value;
   variable -= value;
   variable *= value;
                                    variable = variable * value;
   variable /= value;
                                    variable = variable / value;
   variable %= value;
                                    variable = variable % value;
In[1]: x = 4
       x += 1 # equivalent to x = x + 1
       X
Out[1]: 5
```

# Augmented Assignment

```
In[1]: x = 3
       x *= 2 + 5
       X
Out[1]: 21
In[1]: number = 5
       number *= number
       number
Out[1]: 25
```

#### Input

Programs may use the input function to obtain information from the user.

```
print('Please enter some text:')
x = input()
print('Text entered:', x)
print('Type:', type(x))
Please enter some text:
<u>hello</u>
Text entered: hello
Type: <class 'str'>
```

### Input

Since user input almost always requires a message to the user about the expected input, the input function optionally accepts a string that it prints just before the program stops to wait for the user to respond.

```
x = input('Please enter an integer value: ')
y = input('Please enter another integer value: ')
num1 = int(x)
num2 = int(y)
print(num1, '+', num2, '=', num1 + num2)
```

Please enter an integer value: 4

Please enter another integer value: 5

$$4 + 5 = 9$$

### Input

4 + 5 = 9

Or even more succinctly.

```
num1 = int(input('Please enter an integer value: '))
num2 = int(input('Please enter another integer value: '))
print(num1, '+', num2, '=', num1 + num2)

Please enter an integer value: 4
Please enter another integer value: 5
```

#### Lab

Write a program that asks the user to enter three test scores: name these variables test I, test 2 and test 3. Create three variables: average, variance and standard deviation and compute their values.

The program then prints out the average, variance and standard deviation. Your program should have a output EXACTLY as below:

Enter Test 1 score: 78

Enter Test 2 score:80

Enter Test 3 score:77

Average: 78.33333333333333

Variance: 1.55555555555556

Standard Deviation: 1.247219128924647

The variance =  $((test I - ave)^2 + (test 2 - ave)^2 + (test 3 - ave)^2)/3$ The standard deviation: square root of variance

#### References

1) Vanderplas, Jake, A Whirlwind Tour of Python, O'reilly Media.

This book is completely free and can be downloaded online at O'reilly's site.