# Introduction to Python

**Built-In Sequences: Lists** 

#### **Topics**

- I) Lists
  - a) Indexing and Slicing
  - b) List Methods
- 3) List comprehensions
- 4) Iterables
- 5) Membership and Operations

#### **Containers**

Python includes several built-in sequences: lists, tuples, strings.

We discussed strings in the previous lecture. String is a flat sequence which holds item of one type. Flat sequences physically store the value of each item within its own memory space.

Lists and tuples are container sequences, which can hold items of different type. They hold references to objects they contain (more on this later).

Another way of grouping sequence types is by mutability. Lists are mutable(can be modified) sequences while strings and tuples are immutable sequences. We discuss lists in this lecture and tuples in the next.

#### Lists

Lists are the basic *ordered* and *mutable* data collection type in Python. They can be defined with comma-separated values between square brackets.

```
In[1]:L = [2, 3, 5, 7]
In [2]: len(L) # len also worked with strings
Out [2]: 4
In [3]: L.append(11) # append to the end of the list
In [4]: L
Out [4]: [2, 3, 5, 7, 11]
```

### Indexing

Indexing is a means the fetching of a single value from the list. This is a 0-based indexing scheme. This is similar to strings from the previous lecture.

In [4]: L[5] # index out of bounds error.

### Indexing

Negative index wraps around the end.

```
In[1]:L = [2, 3, 5, 7, 11]
In [2]: L[-1]
Out [2]: 11

In [3]: L[-2]
Out [3]: 7
```

#### Lists can contain different types of objects

List can contain different types and even other lists.

```
In [1]: L = [1, 'two', 3.14, [0, 3, 5]]
In [2]: L[0]
Out [2]: 1
In [3]: L[3]
Out [3]: [0, 3, 5]
```

Similar to strings, lists also support slicing. Slicing is accessing multiple values from the list. It uses a colon to indicate the start point (inclusive) and end point (non-inclusive) of the subarray.

```
In[1]: L = [1, 2, 3, 4, 5]
In [2]: L[0:3]
Out [2]: [1, 2, 3]
```

```
In [3]: L[:3]

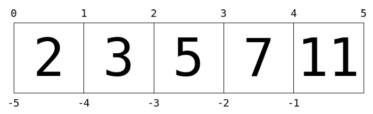
Out [3]: [1, 2, 3]

Leaving out the first index defaults to 0.
```

In [4]: L[-3:] Leaving out the last index Out [4]: [3, 4, 5] defaults to length of list.

Finally, it is possible to specify a third integer that represents the step size.

```
In[1]:L = [2, 3, 5, 7, 11]
In [2]: L[::2] # equivalent to L[0:len(L):2]
Out [2]: [2, 5, 11]
```



A particularly useful version of this is to specify a negative step, which will reverse the list. In this case, the default start index is at the end of the list and the default stop index is at the beginning (inclusive).

```
In [1]: L = [1, 2, 3, 4, 5]
In [2]: L[::-1] # defaults end of array to beginning
Out [2]: [5, 4, 3, 2, 1]
In \lceil 3 \rceil: \lfloor \lceil 1 \rceil \rceil # first two items reversed
Out [3]: [2, 1]
In [4]: L[:-3:-1] # last two items reversed
Out [4]: [5, 4]
In \lceil 5 \rceil: \lfloor \Gamma - 3 : : -1 \rceil
                          # everything except last two items reversed
Out [5]: [3, 2, 1]
```

Both indexing and slicing can be used to set elements as well as access them.

```
In [1]: L[0] = 100
In [2]: print(L)
[100, 3, 5, 7, 11]

In[3]: L[1:3] = [99, 99]
In [4]: print(L)
[100, 99, 99, 7, 11]
```



#### Lists: Concatenation

List Concatenation: + operator will concatenate two lists.

```
In[1]:L = [2, 3, 5, 7, 11]
In [2]: L + [13, 17, 19]
Out [1]: [2, 3, 5, 7, 11, 13, 17, 19]
```

#### List Methods

The following is a short list of useful list methods.

append(value)	appends value to the end of the list
insert(index, value)	inserts value at position given by index, shifts elements to the right.
pop(index)	removes object at index from list, shifts elements left and returns removed object. Returns last element if index is omitted.
remove(value)	removes object from list by value.
index(value)	returns index of first occurrence of value if exists, otherwise throws a ValueError.
count(value)	returns the number times value appear in list.

#### List Methods

```
In [1]: L = [3, "hi", -4, 6]
In [2]: L.append(2) # [3, "hi", -4, 6, 2]
In [3]: L.insert(1, "hello") # [3, "hello", "hi", -4, 6, 2]
In [4]: a = L.pop(3) # [3, "hello", "hi", 6, 2]
In [5]: print(a)
-4
In [6]: L.pop() # [3, "hello", "hi", 6]
In [7]: L.remove("hi") # [3, "hello", 6]
In [8]: ind = L.index(6) # 2
In [9]: L.count("hello") # 1
```

### list()

Converting between a string and a list can be done using the list() constructor.

### list()

A useful operation is to use list() with range() to create new lists easily.

```
In [1]: lst = list(range(1,7))
In [2]: lst
Out [2]: [1, 2, 3, 4, 5, 6]
In [3]: lst2 = list(range(1,1000))
```

List comprehension(or listcomp) is a concise and readable way of creating a new list from another iterable(list, tuple, string).

Suppose we want to square all numbers from a list.

We can use list comprehension to do this much simpler and more Pythonic.

We can use list comprehension to do the previous problem much simpler and more Pythonic.

```
In[2]: lst = [2, 3, 5, 7]
          new_lst = [x**2 for x in lst]
          print(new_lst)
4 9 25 49
```

For loops are used to do many things: scan through a list, pick out items, compute sums, counts and averages, etc... Listcomp is a one trick pony: create new lists.

List comprehension can also contain conditions.

```
In[3]: lst = [x**2 for x in range(7) if x % 2 == 0]
    print(lst)
0 4 16 36
```

List comprehension can also contain nested loops. A list of lists can be created in this way.

```
In[1]: colors = ["red", "black"]
In[2]: sizes = ["S, "M", "L"]
In[3]: shirts = [[color, size] for color in colors
                                for size in sizes]
In[4]: shirts
Out[4]:
[['red', 'S'],['red', 'M'],['red', 'L'],['black', 'S'],
 ['black', 'M'],['black', 'L']]
```

#### **Iterables**

An iterable is an object from which we can loop over. Lists and strings are iterables.

```
In[1]: lst = [2, 3, 5, 7]
       for x in 1st:
          print(x, end=' ')
2 3 5 7
In[2]: message = "python"
      for x in message:
           print(x, end=' ')
python
```

### split()

split() method splits a string into a list. A separator can be specified. The default separator is any whitespace.

### split()

When using split() to split a string of integers into a list of integers, remember to use the int() constructor to convert the list elements into integers.

```
s = input("Enter a list of integers separated by spaces: ")
list_nums = [int(x) for x in s.split()]
print(list_nums) # list of integers instead of strings
```

## Membership and Operations

Operator	Description
a is b	True if a and b are identical objects
a is not b	True if a and b are not identical objects
a in b	True if a is a member of b
a not in b	True if a is not a member of b

### Identity Operations

The comparison operator == checks for *object equality*. It checks to see if two objects have the same content.

### Identity Operations

The identity operators, is and is not, check for *object identity*. They check whether two variable references the same object.

```
In[3]: a is b
Out [3]: False
In[4]: a is not b
Out [4]: True
In [5]: a = [1,2,3]
          b = a
          a is b
```

Out [5]: True

#### Membership Operations

Membership operators check for membership within compound objects like lists.

```
In [1]: 1 in [1, 2, 3]
Out [1]: True
In[2]: 2 not in [1,2,3]
Out [2]: False
In[3]: 'a' in "python"
Out [3]: False
```

#### Variables Are Pointers

Out [4]: True

Variables are pointers, that is, they don't store the actual object just the address or reference to the object.

```
In [1]: x = 3
        y = x
In [2]: x is y
Out [2]: True
In [3]: a = [1, 2, 3]
        b = a
In [4]: a is b
```

#### Mutable vs Immutable

The class int, float, bool and str are all immutable. This means that these objects cannot be modified or changed.

```
In [1]: x = 3
        y = x
In [2]: x is y
Out [2]: True
In [3]: y = 4
In [4]: print(x, y)
3 4
In [5]: x is y
Out [5]: False
```

Since y can't modify the immutable integer 3, this creates a new integer object 4 and y now points to it.

Thus x and y are now different objects.

#### Mutable vs Immutable

The list class is mutable. Compare and contrast this example to the previous slide.

```
In [1]: x = [1, 2, 3]
         y = x
In [2]: x is y
                        Since y can modify the mutable
Out [2]: True
                        list, changing y will also change x since they both
                        point to the same object!
In [3]: y[0] = 4
In [4]: print(y)
[4, 1, 2]
In [5]: print(x)
[4, 1, 2]
```

#### List items hold references

Items in lists and tuples hold references or addresses to objects they contain.

```
In [1]: x = [1, 2, [3, 4, 5]]
In [2]: y = x[2] # y and x[2] both references [3,4,5]
In [3]: y[1] = 44 # modifying y will modify x[2] also!
In [3]: y
[3, 44, 5]
In [5]: x
[1, 2, [3, 44, 5]]
```

Both x[2] and y reference(points to the address) to the same list object. Modifying one will affect the other!

#### Lab

Create a new repl on repl.it Use list comprehensions to create the following lists.

- 1) [2,4,6,8,10,...,20]
- 2) [1,8,27,64,125]
- 3) [0.5,1.0,1.5,2.0,2.5,3.0]
- 4) ['1','2','3','4','5']
- 5) [1,3,5,7,9,...,99]. Must use condition in the list comprehension.
- 6) The nested 2D list: [1,2,3,4,5] repeated 10 times.
- 7) The nested 2D list: [0,0,0,0,0] repeated 20 times.

#### References

- 1) Vanderplas, Jake, A Whirlwind Tour of Python, O'reilly Media.
- 2) Luciano, Ramalho, Fluent Python, O'reilly Media.