Long Le

12600 SW Crescent St. Beaverton, OR 97005

□ (971) 222-5631 | Image: Iong.luiz96@gmail.com | Acs.pdx.edu/long7 | Image: IongLeonardoLe | Image: Iongntle

Summary .

I am passionate, curious about new technology, and hungry for knowledge. I am particularly interested in work related to Machine Learning and Security.

Skills

Programming Python, Java, Shell, MySQL, C, C++, ŁTĘX

Operating Systems: Linux, Windows

Software Visual Studio, GDB, PyCharm

Languages Vietnamese (native), English (professional), Japanese (beginner)

Projects

SPECtate 2018 - present

• Analyzed source codes given by the sponsor for insight understanding

- Cooperated with the requirement team to refine and complete project documentations
- Designed story boards and contributed for the GUI development of the project in Python
- · Collaborated with Agile team through peer and mentor code review for testable, maintainable, and quality-focused code

Secured Internet Relay Chat

2017

- · Pair-developed IRC client and server using socket and multi-thread programming in Java
- Implemented rooms management, conversations, file transfer, private chat rooms, and secured messages
- Wrote the document for functions of the IRC in RFC-style

XV6 Operating System 2017

- Implemented new system calls, user commands, and file system protection for better usability of the OS using C
- Improved the scheduling process of the OS in term of fairness

Matching Algorithm in Ridesharing Problem

2016

- Researched related works and algorithms regarding path finding and matching problems
- Implemented the graph structure for conducted experiments in C++
- Cooperated with teammates and conducted experiments based on Dijkstras, Floyd-Marshall, and Hungarian algorithms with different input settings
- Collected notes from teammates, refined, and completed the final paper which can be found on: http://web.cecs.pdx.edu/long7/public/malgorithms.pdf

Education _

Portland State University

Portland, OR, USA

B.S. in Computer Science

09/2016 - 06/2018

- GPA: 3.54
- Elective courses: Computer Security, Machine Learning, Malware, Internetworking Protocols, Database Systems

Ho Chi Minh City University of Science

Ho Chi Minh City, Vietnam

B.S in Computer Science

10/2014 - 08/2016

- GPA: 3.62
- Advanced Programs in Computer Science

Experience _

Board Game LeaderHo Chi Minh City, VietnamBoard Game Station01/2016 - 05/2016

• Guided customers whom are new to board games.

Built the swipe list view of products for the mobile version of the website http://www.saigonboardgame.com/

 Tutor
 Ho Chi Minh City, Vietnam

 Self-employ
 02/2015 - 06/2015

• Tutored the student with lesson plans to keep up with the state curriculum in Physics.

Awards & Activities

2016 **Portland State University - Vietnam Scholars Program Award**, Portland State University *Portland, OR, USA*2015 **ITUS DOTA 2 Championship Tournament**, Ho Chi Minh City University of Science *Ho Chi Minh City, Vietnam*2014 - 2016 **Advanced Program in Computer Science**, Vietnam National University *Ho Chi Minh City, Vietnam*