

# Overall & Functional Specification

# **Issue Management System**

#### - Hanoi, August 2023 -

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- UG1: Register user account & Manage system settings.(Long)
- **UG2: Manage subjects.(Quang)**

UC3: Manage classes(Hung)

UG4\_Manage projects(Hiếu)

3.Database

# I. Record of Changes

Date	A* M, D	In charge	Change Description
29/9	A	Nguyễn minh Hiếu	Draw use case of teacher , team leader
29/9	A	Nguyễn minh Hiếu	Draw function diagram
29/9	A	Nguyễn Phúc Long	Draw use case of Admin, team Guest
29/9	A	Nguyễn Quang Hưng	Draw use case of Manager, Teacher
29/9	A	Nguyễn Phúc Long	Draw Screens Flow
29/9	A	Nguyễn Quang Hưng	Draw Entity Relationship Diagram
30/9	A	Phùng Khắc Quang	Draw use case of Admin, Manager
30/9	A	Nguyễn Phúc Long	UG1: Register user account & Manage system settings.
30/9	A	Nguyễn Quang Hưng	UC3: Manage classes
30/9	A	Nguyễn Minh Hiếu	UG4_Manage projects

Date	A* M, D	In charge	Change Description
5/10	M`	Quang Hưng	Screen Authorization
5/10	М	Phùng Khắc Quang	Edit Actors' description.
5/10	M	Nguyễn Minh Hiếu	1.1 Context Diagram  1.2.2 Use Cases Manage use case Student Use Case Team Leader use case Teacher use case  1.3.1 Screens Flow  1.3.2 Screen Descriptions  1.3.3 Screen Authorization
5/10	M	Nguyễn Phúc Long	Edit Guest UC and Admin UC Draw ERD  1.2.2 Use Cases Guest use case Admin use case
15/10	А	Nguyễn Phúc Long	Design DataBase

Date	A* M, D	In charge	Change Description
15/10	A	Nguyễn Phúc Long	Draw UI UG1: Register user account & Manage system settings
15/10	A	Nguyễn Minh Hiếu	Draw UI UG4_Manage projects
15/10	A	Nguyễn Quang Hưng	Draw UI Uc3: Manage classes
15/10	A	Phùng Khắc Quang	Draw UI Uc2: Manager subject

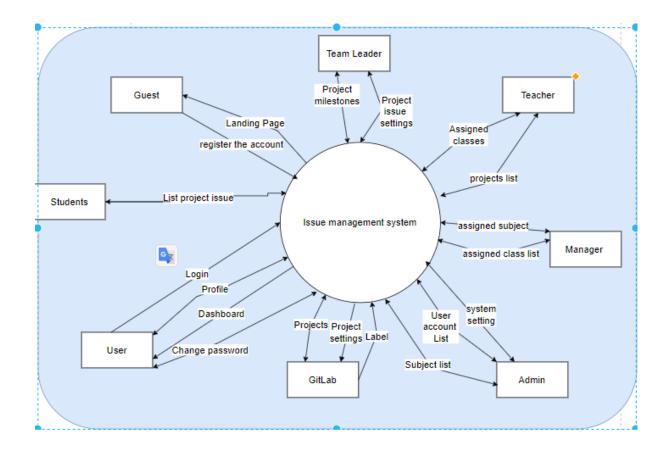
<sup>\*</sup>A - Added M - Modified D - Deleted

# **II. Software Requirement Specification**

# 1. Requirement Overview

#### 1.1 Context Diagram

The "Issue Management System" is a project management system designed for students, aiming to assist them in completing their ISP392, SWP391...coursework projects. It also provides support for educational institutions to manage and track students' learning progress and development.



# 1.2 User Requirements

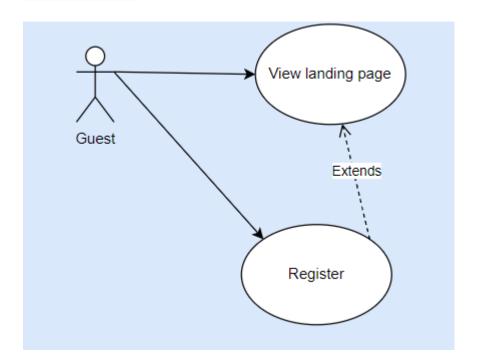
#### **1.2.1 Actors**

#	Actor	Description
1	Guest	View the basic information that the system displays and register to become a user.
2	User	Use and provide information to the system.
3	Manager	Is notified when something occurs within the system.
4	Teacher	Helps the system respond to and complete a task.
5	Admin	Full rights to access and use system functions and settings.
6	Student	Carry out projects and update progress.
7	Team leader	Divide tasks and manage the team's progress.

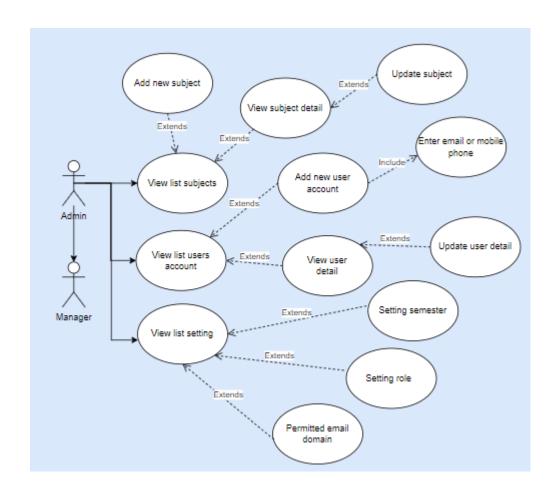
8	Gitlab	Provides information or services to the system.
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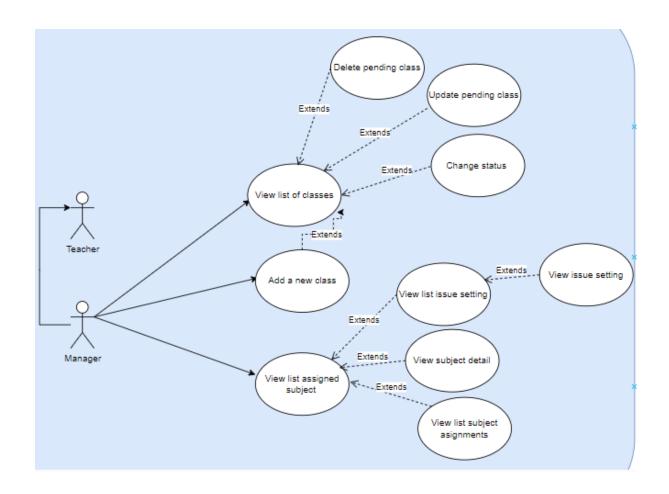
#### 1.2.2 Use Cases

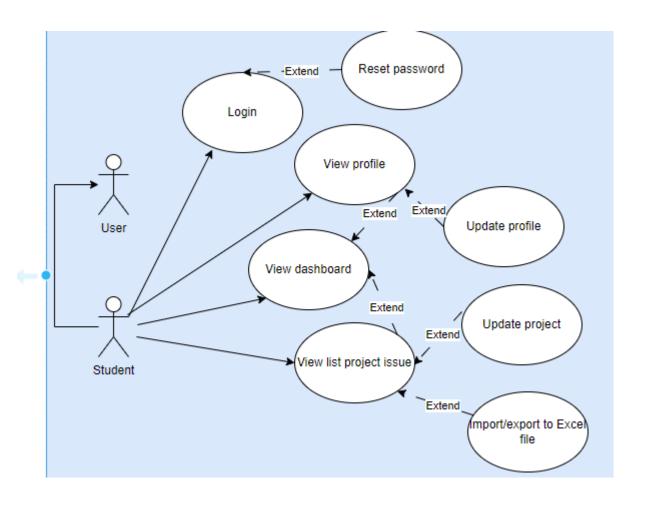
#### **Guest use case**



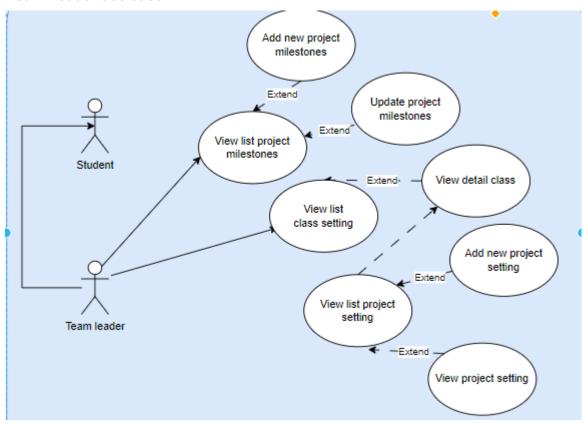
# Admin use case



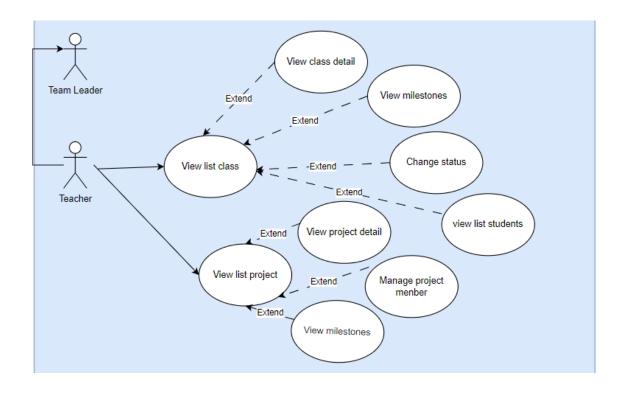




#### Team Leader use case

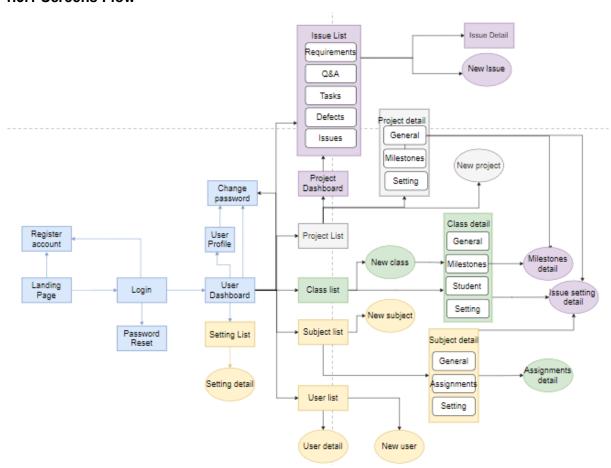


#### Teacher use case



# 1.3 System Functionalities

#### 1.3.1 Screens Flow



#### 1.3.2 Screen Descriptions

#	Feature	Screen	Description
1	Guest	Login	Allows unregistered users to log in.
2	Guest	Register	Enables user registration.
3		Forget	
	User	Password	Password reset for registered users.
4	User	Setting system	User-specific system settings.
	Admin	User list	List of all users for administrators.

Manager	Subject list	Management of subjects for managers.
Teacher	ClassList	List of classes for teachers.
Haar	User	Main user dashboard.
User	DashBoard	Walli usei uasiiboaiu.
User	Profile	User profile management.
Manager	Subject list	Subject management for managers.
Teacher	Class detail	Detailed class information for teachers.
Teacher	Class Setting	Class configuration for teachers.
Student	Project Dashboard	Overview of student projects.
Team leader	Setting Project	Project setup for team leaders.
teamleader	project milestones	Milestones management for team leaders.
Team leader	Milestones	Milestones management for team leaders.
student	Issue setting detail	Issue reporting for students.
teacher	Class milestones	Milestones management for teachers.

#### 1.3.3 Screen Authorization

Screen	Admin	Teacher	Team leader	Student	Guest	Manager
Landing Page	X	X	X	X	X	x
Login	х	х	Х	Х		х
Register	х	х	Х	Х	х	х
Forget Password	х	Х	Х	Х		х
Setting system	х					

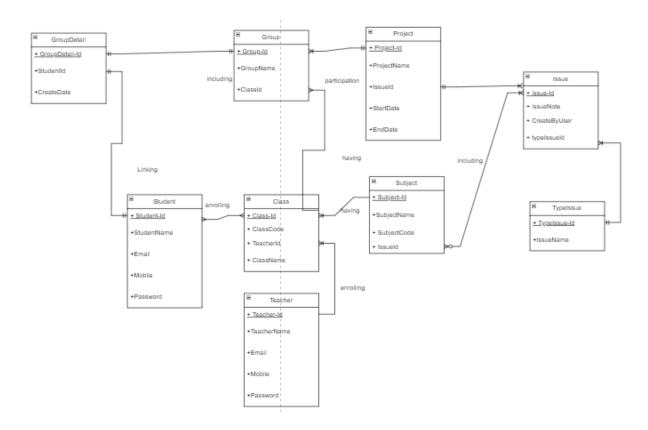
					1	
User list	Х					
Subject list	Х					х
ClassList	X	x				x
User DashBoard	X	X	X	X		x
Profile		х	х	х		х
Subject list	Х					х
Class detail	X	Х				х
Class Setting		Х				х
Project		х	х	х		х
Project Dashboard		х	х			
Setting Project		X	X			
project milestones		X	X			
Milestones						
		X	Х			
Issue setting detail		X	Х			X

#### 1.3.4 Non-UI Functions

#	Feature	System Function	Description
1	Guest	User Registration	Register and validate user data, send verification codes, and store user information.
2	User	User Authentication	Verify login credentials and manage user sessions.
3		Password Reset	Handle password reset requests and update passwords.
4		Password Change	Update user passwords.
5	Student	Issue Management	CRUD operations for project issues, sync

		1	
			with GitLab.
6	Team Leader	Milestone Management	CRUD operations for project milestones, sync with GitLab.
7		Issue Settings Management	Manage project-specific settings, sync with GitLab.
8	Teacher	Class Management	CRUD operations for classes and related data
9		Issue Settings Management	Manage class issue settings.
10		Class Student Management	CRUD operations for class students, import/export files.
11	Manager	Subject Management	CRUD operations for subjects and configurations.
12		Class Management	CRUD operations for classes and data, sync with GitLab.
13	Admin	Subject Management	CRUD operations for subjects and related data.
14		User Management	CRUD operations for users, role management.
15		System Settings Management	Administer system-wide settings.

# 1.3.5 Entity Relationship Diagram



#### **Entities Description**

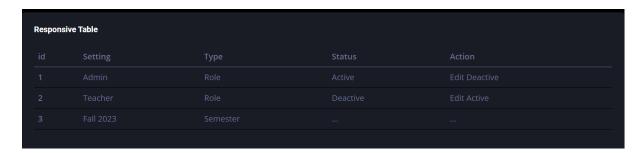
#	Entity	Description
1	Project	Identify project
2	Project Detail	An overview of the project's components and functions.
3	Group	Identify and classify group
4	Teacher	Manage class
5	Class	Identify classes.
7	Subject	Categorizes and identifies subjects.
8	Student	Manage project

# 2. Functional Specifications

UG1: Register user account & Manage system settings.

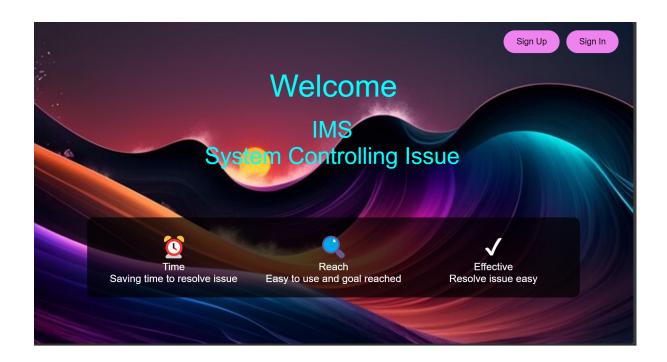
a) UI

#### List setting



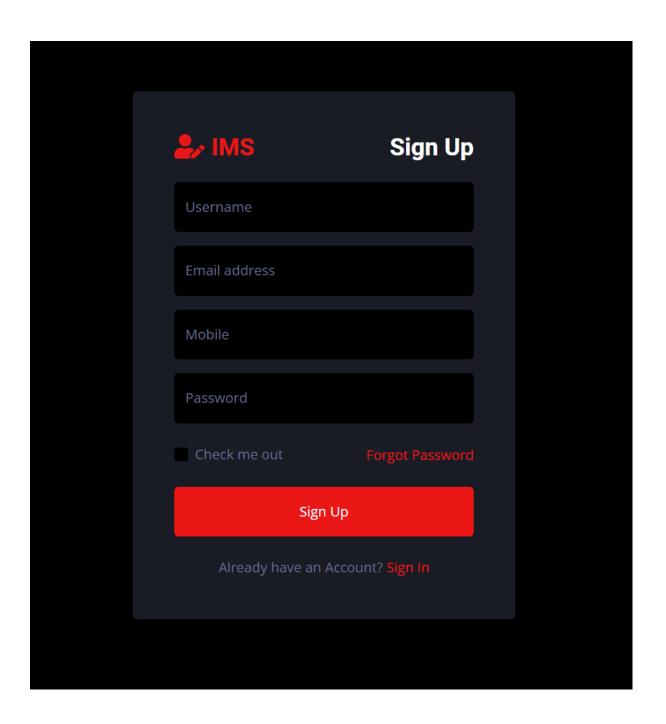
Field Name	Field Type	Description
action	Hyperlink	User clicks to edit setting edit Deactive or edit Active
Status	Hyperlink	User clicks to edit setting Deactive or Active
Туре	Hyperlink	User clicks to edit Role user

# LandingPage



Field Name	Field Type	Description
Login	Button	User clicks to redirect to the Login Page
Sign up	Button	User clicks to redirect to the User Register page for registering new user account to access the system

Sign up



Field Name	Field Type	Description
Email*	Text Box	This is for user to input valid email address for logging in
Mobile*	Text Box	This is for user to input valid mobile address for logging in

UserName*	Text Box	This is for user to input valid User name address for logging in
Password*	Password Box	This is for user to input password for logging in
Sign up	Button	User clicks to redirect to the User Register page for registering new user account to access the system
Forgot Password?	Hyperlink	User clicks to redirect to the Password Reset page for resetting his/her forgot password

# b) UC

UC ID and Name:	UG1: Register user account (Guest's UC); Manage system settings (Admin's UCs)		
Created By:	LongNphuc Date Created: 29/9/2023		
Primary Actor:	Guest Secondary Admin		Admin
Trigger:	User requests to register an account (Guest's UC); Admin accesses system settings (Admin's UCs)		
Description:	The process of registering a user account for guests and managing system settings for administrators.		
Preconditions:	The system is operational.  The guest is not logged in (for UG1).  The actor is logged in as an administrator (for managing system settings).		

Postconditions:	The user account is registered successfully (for UG1).  The system settings are updated as per the administrator's actions (for managing system settings).
Normal Flow:	-Guest: The guest selects the "Register" option. The system displays the user registration form. The guest fills in the required information. The system validates the information. If the information is valid, the system creates a user account. The guest is notified of successful registration.
Alternative Flows:	If the guest provides invalid information during registration, an error message is displayed, and the guest is prompted to correct the information.
Exceptions:	If there is a technical issue during registration or system settings management, an error message is displayed, and the process is aborted.
Priority:	High
Frequency of Use:	Register user account: Moderate to High  Manage system settings: Low to Moderate
Business Rules:	User accounts must have unique usernames and valid email addresses.  Only administrators can access and modify system settings.
Other Information:	This use case handles the essential functionality required for both guest users and administrators.

**Assumptions:** 

The system is designed to accommodate multiple user roles, including guests and administrators.

The system has proper security measures in place to protect user data and system settings.

UG2: Manage subjects.

#### a) UI

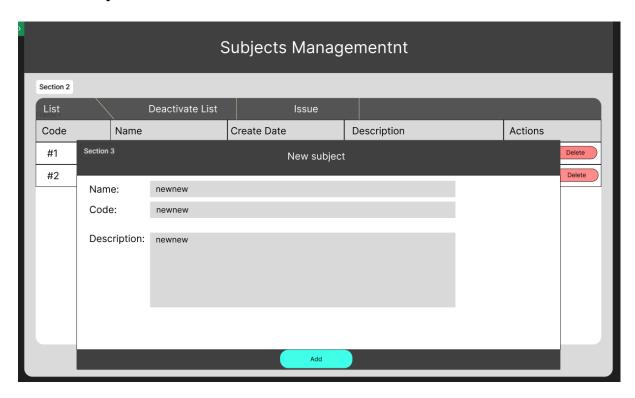
#### Subject List:

Deactivate List			
Deactivate List			
Deactivate List	Issue		
Name	Create Date	Description	Actions
Subject 1	dd/MM/yyyy	Description of subject 1 Details	Deactivate Delete
Subject 2	dd/MM/yyyy	Description of subject 2 Details	Deactivate Delete
	Add		
	Subject 1	Subject 1 dd/MM/yyyy	Subject 1 dd/MM/yyyy Description of subject 1 Details Subject 2 dd/MM/yyyy Description of subject 2 Details

Field Name	Field Type	Description
Add		A pop-up page appears with the necessary information fields to add a new subject.

Details	Button	Open project details setting	
Deactivate	Button User clicks to delete new project		
Delete	Button	User clicks to delete new project	

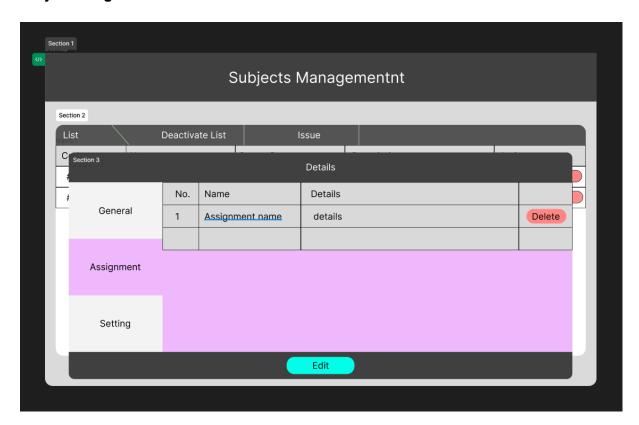
# Add new subject:



# Subject details:

Section	11			
(I)		Sul	bjects Managementnt	
Sec	ction 2			
L	ist	Deactivate List	Issue	
C	Section 3		Details	
4	General	Description:		
ı	Assignment			
ı	Setting			
			Edit	

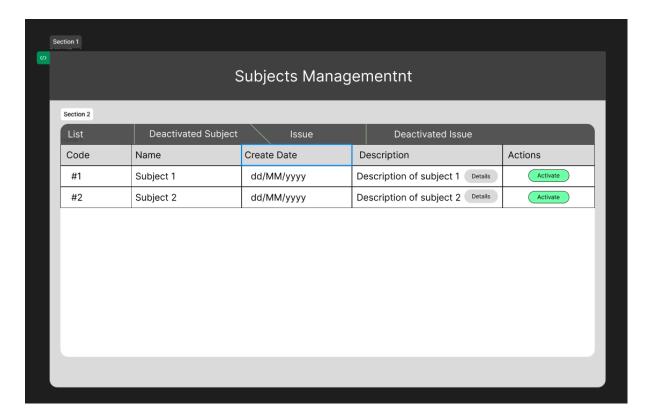
# Subject assignment:



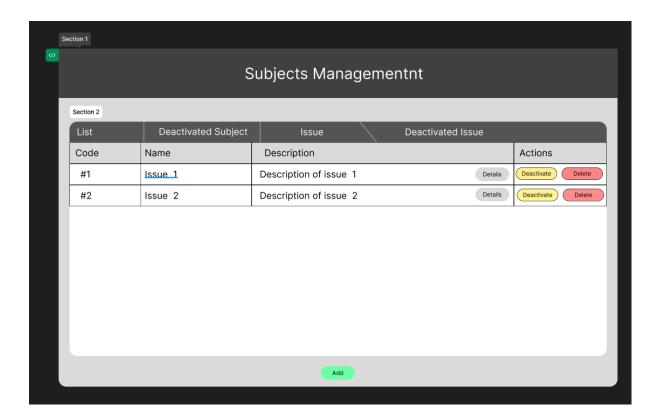
# Update details:



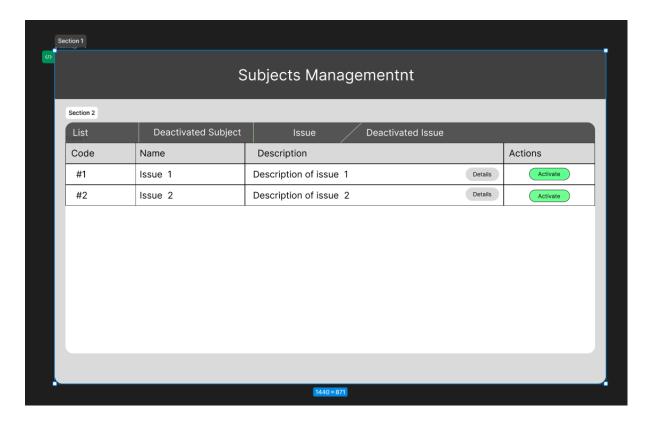
#### **Activate subject:**



#### **Issues list:**



#### **Deactivate issue list:**



UC ID and Name:	Manage subjects (Admin's UCs; Manager also have access to the assigned subject list and view/update some subject details as described)			
Created By:	QuangPK	Date Created:	30/9/2023	
Primary Actor:	Admin	Secondary Actors:	Manager	
Trigger:	Admin click any button (update, activate/deactivate, delete) to perform similar functions.			
Description:	As a Admin, i want to be able view subjects list, subjects details; add, delete, activate/deactivate, update subjects details.			
Preconditions:	Pre1: Allows users to access the subject list screen  Pre2: Confirm access rights as Admin			
Postconditions:	<ul> <li>New subjects have been added to the list</li> <li>The subject has been able, disabled</li> <li>The subject has been deleted from the list</li> <li>Subject details are updated</li> </ul>			

Normal Flow	Admin or Manager access to the system.		
	Admin or Manager click to view Subjects list.		
	System displays a list of subjects and common functions.		
	For Admin:		
	<ul> <li>Add subjects.</li> <li>Delete subjects.</li> <li>Update subject details.</li> <li>Activate/Deactivate subjects.</li> </ul>		
	For Manager:		
	- Edit description - Edit GitLab configs.		
Alternative Flows:	None		
Exceptions:	<ol> <li>If the user logs in under a different account, the admin will report an access error and lack of authorization.</li> <li>If the change is empty, the system will notify that there are no changes and return to the list.</li> </ol>		
Priority:	High		
Frequency of Use:	Expected frequency: Anytime, unlimited.		

Business Rules:	Only Admin or manager can access to add, update, activate/deactivate, delete, upgrade subjects.  Only Manager can access to edit subject's description and GitLab configs.
Other Information:	Unsaved data due to connection errors needs to be backed up.  Data change activities need to be recorded in reports.
Assumptions:	The system has enough database to save all new changes.  Linking with 3rd party Gitlab is stable.  The user is authorized to perform the functions.

# UG4\_Manage projects

a) UI

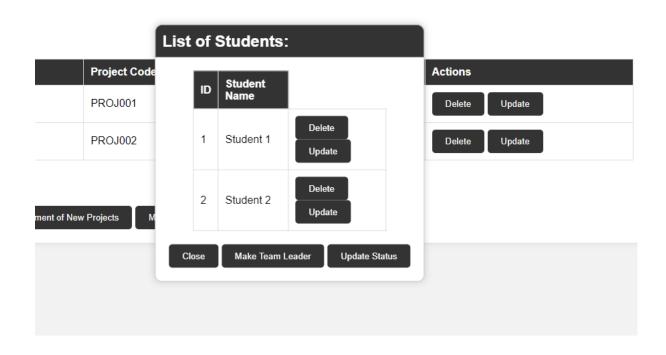
# Project list

List				
Project Na	me Project Code	Description	Actions	
Project 1	PROJ001	Description of Project 1	Delete Update	
Project 2	PROJ002	Description of Project 2	Delete Update	

Field Name	Field Type	Description

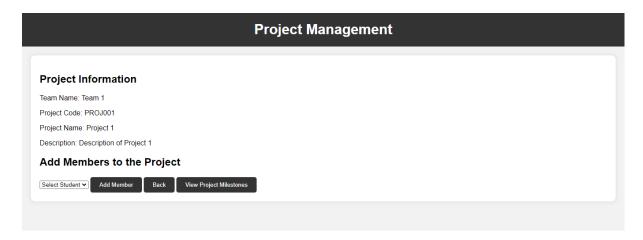
Export Member List	Button	To export Member List to new other file
Import project	Button	Import Assignment of new projects
Delete or Update project	Button	Modify project
Create project	Button	User clicks to add new project

# List member of project



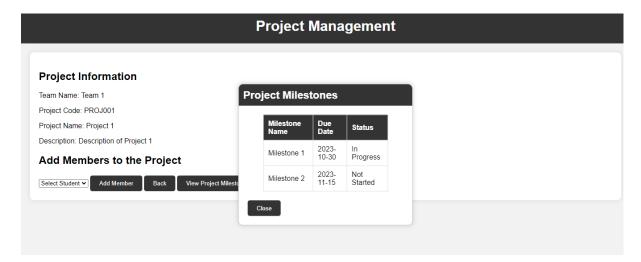
Field Name	Field Type	Description
Update status	Button	Update team member status with note
Make team leader	Button	Modify setting team member
Delete or Update Member	Button	move or remove team member

#### **Project dashboard**



Field Name	Field Type	Description
Add member	Button	To add new member
View Project milestones	Button	Open popup milestones of project

#### Milestones of project



UC ID and Name:	UG4: Manage projects (Teacher's UCs; Team leader also have access to the assigned project list and view/update some project details as described)				
Created By:	Nguyễn Minh Hiếu Date Created: 29/9/2023				
Primary Actor:	Teacher	Secondary Actors:	Team leader		
Trigger:	The teacher or team leader initiates the use case to manage projects.				
Description:	This use case allows teachers and team leaders to manage projects within the system. It involves creating, updating, and organizing project-related information				
Preconditions:	PRE-1: The teacher or team leader is logged into the system.  PRE-2: The teacher or team leader has the appropriate permissions to manage projects.				
Postconditions:	POST-1: Project information is updated in the system.				
Normal Flow	<ul> <li>4.0: The teacher or team leader selects the "Manage Projects" option.</li> <li>4.1: The system displays a list of existing projects.</li> <li>4.2: The teacher or team leader selects a project to manage.</li> <li>4.3: The system displays project details.</li> <li>4.4: The teacher or team leader can update project details.</li> <li>4.5: The teacher or team leader saves the changes.</li> </ul>				

	4.6: The system updates the project information.
Alternative Flows:	4.7: If the teacher or team leader wants to create a new project, they can do so by selecting the "Create New Project" option.  The flow continues from step 4.3.
Exceptions:	4.8.0.E1: If there is an error in updating the project information, the system displays an error message.
	4.8.0.E2: If the teacher or team leader does not have the necessary permissions, the system displays an access denied message.
Priority:	Normal
Frequency of Use:	Estimated frequency: Multiple times a day
Business Rules:	Business rule BR-1: Only authorized teachers and team leaders can manage projects.
Other Information:	Quality Attribute: This use case should ensure data accuracy and security.
	Exception Handling: If the use case execution fails due to an unanticipated error, the system should log the error and notify the administrator.
	Durable State Change: Project information is updated in the database upon successful completion of the use case. If an exception occurs, changes should be rolled back.
Assumptions:	

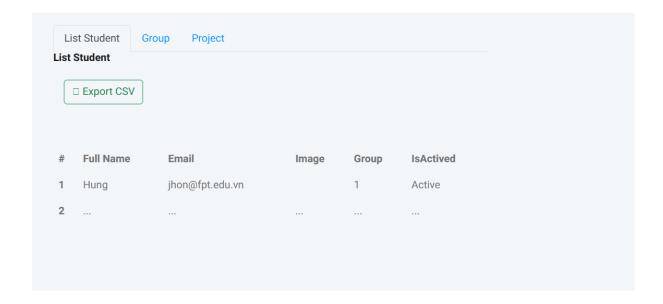
# **UC3: Manage classes**

a) UI

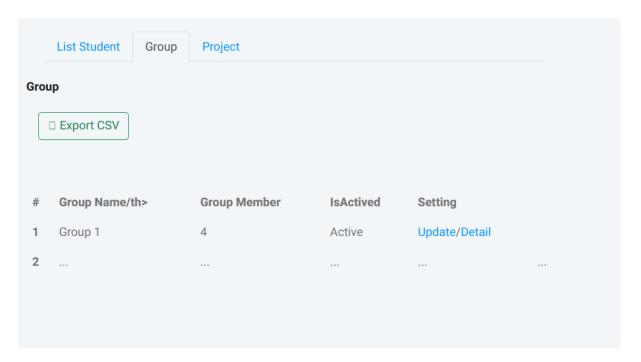
# List Class

ass	List					
ŧ	Class Name	Subject Code	Number Of Sstudent	Project Code	Status Project	
l	ITA302	ITA	30	IMS	On Going	Detail
2	ISP392	ISP	30	EMS	Not Start	Detail
						Detail

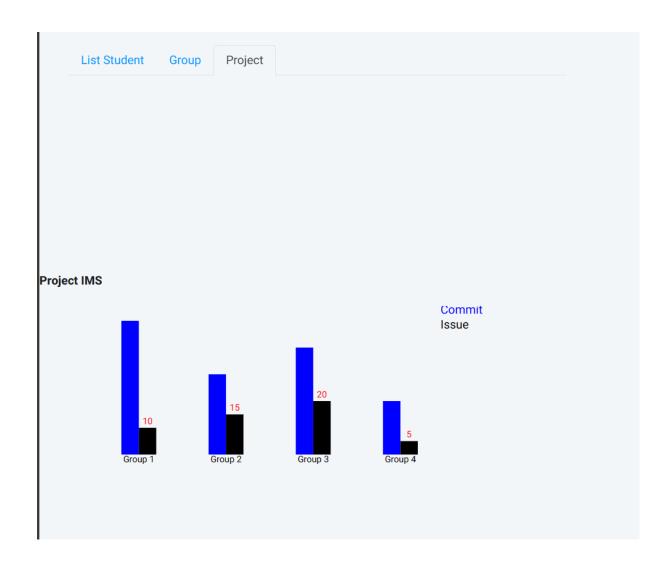
Field Name	Field Type	Description
Detail	Button	Open class's detail in new screen



#### **Group Management**



**Project Management** 



Field Name	Field Type	Description
List Student	Button	Go to List Student's screen
Group	Button	Go to Group's screen
Project	Button	Go to Project's screen
Export CSV	Button	Export file

ID and Name:	UC3: Manage classes (Manager's UCs; Teacher also have access to the assigned class list and view/update some class details as described)		
Created By:	HungNQ	Date Created:	29/9
Primary Actor:	Manager	Secondary Actors:	Teacher
Description:	This use case involves the management of classes within the educational management system, where the Manager has full control, and Teachers have limited access to assigned class lists and specific class details.		
Trigger:	The need to create, modify, or view class information within the system.		
Preconditions:	The Manager and Teachers must be logged into the system.  The classes to be managed must exist in the system.		
Postconditions:	Class information is updated or created as needed, and access rights are maintained.		

Normal Flow:	The Manager logs into the system. The Manager selects the "Manage Classes" option. The Manager chooses to create a new class or modify an existing one. The Manager inputs or updates class details (e.g., name, schedule, location). The Manager saves the changes.
Alternative Flows:	If the Manager chooses to modify an existing class:  The Manager selects the class to be modified.  The Manager updates the class details.  The Manager saves the changes.  If a Teacher accesses the class list:  The Teacher logs into the system.  The Teacher selects the "View Assigned Classes" option.  The system displays the list of classes assigned to that Teacher.  If a Teacher views specific class details:  The Teacher selects a class from the assigned class list.  The system displays limited class details for that Teacher.
Exceptions:	If the Manager or Teacher encounters technical issues while accessing or updating class information.
Priority:	High
Frequency of Use:	Frequently
Business Rules:	Only the Manager can create and fully manage classes.  Teachers can access and view class lists and limited class details for the classes they are assigned to.

Other Information:	N/A
Assumptions:	Users have the necessary permissions and credentials to access the system.
	The system is functional and available for use.
	Teachers are assigned to specific classes for which they have access rights.