CS3723 Python Pgm 5 (20 pts) Python - due date is 11/26

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Business Problem

You have been tasked with executing source code for a simple programming language named BEEP. The business plans to use BEEP to provide simple transformations.

Summary of Program 5 versus Program 6

In program 5, you will read a file that contains many BEEP source code text lines. This program will read the text lines and place them in a homogeneous array (i.e., list). It will populate associative arrays (dictionaries) with information based on the BEEP source code.

In program 6, you will execute the BEEP source code.

Associative arrays

varTypeD Contains the data type for each variablevarValueD Contains the value for each variable

labelD uses a label as the key and stores the subscript of the statement

BEEP statements

VAR dataType variableName initialValue

This declares the specified *variableName* to be of the specified data type. Use the *variableName* as the key in both the varTypeD and varValueD dictionaries. If specified, the *initialValue* is the initial value for the variable *variableName*. Examples:

VAR int count 0 VAR string name VAR string greeting "Hello"

comment

label: statement

The subscript for this line of code is stored in the labelD dictionary.

statement is one of:

ASSIGN variableName expression IF expression label PRINT varLiteral1 varLiteral2 ... GOTO label

expression is one of:

varLiteral

* varLiteral varNumber
+ varNumber1 varNumber2
- varNumber1 varNumber2
> return the difference of the values (varNumber1 minus varNumber2)
return True if varNumber1 > varNumber2; this is a numeric comparison
>= varNumber1 varNumber2
return a string with varLiteral replicated varNumber times
return the sum of the values
(varNumber1 minus varNumber2)
return True if varNumber1 > varNumber2; this is a numeric

& varLiteral1 varLiteral2 return the concatenation of the two strings

comparison

Program Requirements

1. You will be provided an input file. Your program should be passed the name of that file as a command argument:

python3 p5Driver.py p5Input.txt

2. Your Python source code must be separated into multiple functions and source files:

p5Driver.py

This is the main driver for your code. The program is passed the name of the BEEP source code file. It reads and prints all the BEEP source code lines (showing line numbers) and places them in a list.

As you are reading the lines:

- If the line begins with a token that ends with a colon, it is a label. Save labels and their line number (relative to 1) in the labelD dictionary. Labels should be saved as uppercase values.
- if the first non-label token is a VAR command, invoke **declareVar**(tokenM, varTypeD, varValueD). Variable names should be saved as uppercase values.

It also adds labels to the labelD dictionary.

As shown below, after reading the BEEP source code, it should print the variables and their data types (and values if provided). Additionally, it should print the labels and their locations.

In program 6, there will be a separate loop to execute the BEEP code.

p5Dict.py

This code provides the **declareVar**, **printVariables**, and **printLabels** functions. It can have other functions if needed. You should print the variables and labels in ascending order by the names.

To import code from another file, use a Python statement like this:

from fileName import funcName1, funcName2

Note the actual file would be named *fileName*.py. Inotherwords, the filename specified on the **from** would be without the **.py**.

- 3. If the same variable name is encountered in multiple VAR statements, simply re-declare the variable with its new type and possibly value. Variable names in BEEP are **not** case sensitive.
- 4. If the same label is encountered at the beginning of two or more statements, show an error message (see below) and the label. Labels are **not** case sensitive. Print a message showing its first line number and the other one:

```
***Error: label 'LOOP' appears on multiple lines: 9 and 20
```

Do **not** terminate.

- 5. Documentation:
 - p5Driver.py must have documentation describing purpose, input, and output.
 - p5Dict.py must have documentation for each function describing its purpose, parameters, and returns. Please document the purpose of each conditional statement.
- 6. Any use of code from another web site will result in a 0 on this assignment, may result in an F for this course, and may cause you to be expelled from UTSA.
- 7. Execute your code on a fox server using **python3**
- 8. Turn in a zip file named *LastnameFirstname*.zip which contains:

```
p5Driver.py
```

p5Dict.py

p5Out.txt – contains the output generated by your program for p5InputC.txt.

Your zip file must not contain any directories.

9. Your program must work with each of the input files, some of which should cause you to print error messages. You only have to turn in the output for the input file specified above. The TA will also run you code on the other input files.

Sample Input:

```
VAR int count 0
VAR string result
VAR string symbol "ho"
VAR int tick 3
```

```
VAR int limit 10
VAR string greeting "hello..there"
VAR int iter 4
PRINT "begins..."
PRINT "Top:...count=" count "tick=" tick "symbol=" symbol
ASSIGN count + count 1
IF > tick limit pastlimit
    ASSIGN result * symbol tick
    PRINT result
    ASSIGN tick + tick 1
    GOTO afterIf
pastlimit: PRINT "***tick...reached...limit:" tick
afterIf: PRINT "Bot:...count=" count "tick=" tick "symbol=" symbol
PRINT "EndPgm"
BEEP source code in p5InputA.txt:
 1. VAR int count 0
 2. VAR string result
```

Sample Output:

```
3. VAR string symbol "ho"
 4. VAR int tick 3
 5. VAR int limit 10
 6. VAR string greeting "hello..there"
 7. VAR int iter 4
 8. PRINT "begins..."
 9. PRINT "Top:...count=" count "tick=" tick "symbol=" symbol
10. ASSIGN count + count 1
11. IF > tick limit pastlimit
12. ASSIGN result * symbol tick
13.
      PRINT result
14.
      ASSIGN tick + tick 1
15. GOTO afterIf
16. pastlimit: PRINT "***tick...reached...limit:" tick
17. afterIf: PRINT "Bot:...count=" count "tick=" tick "symbol=" symbol
18. PRINT "EndPgm"
Variables:
   Variable
               Type
                        Value
   COUNT
              INT
   GREETING STRING hello..there
   ITER
              INT
                        4
   LIMIT
              INT
                        10
   RESULT STRING SYMBOL STRING ho
   TICK
              INT
                        3
Labels:
   Lauel Statement
AFTERIF 17
   PASTLIMIT 16
```