

# ADMM algorithm

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## 1 Imaging

We know that imaging (F) by an optical imaging system equals the ideal image (X) convolved with the point spread function (K):

$$F = K * X + n \quad (1)$$

where  $n$  denotes random noise.

### 1.1 Why ADMM?

Why Direct Inverse Filtering Fails in Practical Non-Blind Image Restoration?

Theoretical Perfect Restoration: In theory, for a Linear Space-Invariant (LSI) system without noise, the perfect restoration formula is:

Fourier Transform  $\rightarrow$  Divide by OTF  $\rightarrow$  Inverse Fourier Transform

However, inverse filtering nearly always fails in practical non-blind image restoration due to:

### 1.2 OTF Zero Points:

1. The Optical Transfer Function (OTF, Fourier transform of PSF) contains frequency components where  $OTF(\omega) = 0$ .
2. Division by OTF at these points becomes infinite ( $1/0$ ).
3. Even near-zero OTF values cause extreme amplification of corresponding frequency components.

### 1.3 Noise Amplification:

1. Real images always contain noise.

2. Noise predominantly resides in high-frequency regions.
3. OTF values are typically very small at high frequencies.
4. Division by small OTF values amplifies noise catastrophically.

### 1.4 PSF Truncation and Modeling Errors:

1. Measured PSFs are finite-sized, truncated approximations.
2. Truncation introduces artifacts in the OTF representation.
3. Accurate PSF modeling is challenging and error-prone.

### 1.5 Ill-Posed Nature:

1. Due to OTF zeros or near-zeros, restoration becomes ill-posed.
2. Small perturbations lead to massive variations in output.

## 2 Theory

### 2.1 Problem Formulation

**Objective function:**

$$\min_X \sum_i \|D_i X\|_2 + \frac{\mu}{2} \|K * X - F\|_F^2 \quad (2)$$

where  $D_i X$  denotes the gradient of image  $X$  at pixel  $i$ ,  $\|\cdot\|_2$  is the vector 2-norm, and  $\|\cdot\|_F$  is the Frobenius norm.

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\*Computational optical imaging; Picture processing

## 2.2 ADMM Formulation

**Introduce auxiliary variables:** Let  $Y = (Y_1, Y_2)$  replace  $DX = (D_x X, D_y X)$ :

$$\min_{X, Y} \|Y\|_{2,1} + \frac{\mu}{2} \|K * X - F\|_F^2 \quad (3)$$

$$\text{s.t. } Y = DX \quad (4)$$

where  $\|Y\|_{2,1} = \sum_{i,j} \sqrt{(Y_1)_{i,j}^2 + (Y_2)_{i,j}^2}$  is the isotropic TV norm.

**Augmented Lagrangian:** Introduce Lagrange multiplier  $\Lambda = (\Lambda_1, \Lambda_2)$ :

$$\begin{aligned} \mathcal{L}(X, Y, \Lambda) = & \|Y\|_{2,1} + \frac{\mu}{2} \|K * X - F\|_F^2 \\ & + \langle \Lambda, DX - Y \rangle \\ & + \frac{\beta}{2} \|DX - Y\|_F^2 \end{aligned} \quad (5)$$

where  $\beta > 0$  is the penalty parameter.

## 2.3 ADMM Algorithm

**(a) Update Y (Shrinkage step):** Fix  $X$  and  $\Lambda$ , solve:

$$\min_Y \|Y\|_{2,1} + \frac{\beta}{2} \|DX - Y + \beta^{-1} \Lambda\|_F^2 \quad (6)$$

Let  $Z = DX + \beta^{-1} \Lambda$ . The problem becomes:

$$\min_Y \|Y\|_{2,1} + \frac{\beta}{2} \|Y - Z\|_F^2 \quad (7)$$

**Derivation of the Shrinkage Solution:**

The optimization problem can be decomposed per pixel since both terms are separable. For each pixel  $(i, j)$ , we solve:

$$\min_{v \in \mathbb{R}^2} \|v\|_2 + \frac{\beta}{2} \|v - z\|_2^2 \quad (8)$$

where  $v = Y_{i,j}$ ,  $z = Z_{i,j}$ .

This is a proximal operator for the  $\ell_2$ -norm. To solve it, we consider the subdifferential of the objective function  $f(v) = \|v\|_2 + \frac{\beta}{2} \|v - z\|_2^2$ :

- **Case 1:**  $\|z\|_2 > \frac{1}{\beta}$

The solution occurs when the gradient is zero:

$$\begin{aligned} \frac{v}{\|v\|_2} + \beta(v - z) &= 0 \\ v &= \left(1 - \frac{1}{\beta\|z\|_2}\right) z \end{aligned}$$

- **Case 2:**  $\|z\|_2 \leq \frac{1}{\beta}$

The optimal solution is  $v = 0$ , as verified by the subdifferential condition:

$$\begin{aligned} 0 \in \partial f(0) &= \{g - \beta z \mid \|g\|_2 \leq 1\} \\ \|\beta z\|_2 &\leq 1 \end{aligned}$$

Combining both cases, we obtain the vector shrinkage operator:

$$v = \frac{z}{\|z\|_2} \max\left(\|z\|_2 - \frac{1}{\beta}, 0\right) \quad (9)$$

Therefore, the solution for the entire image is:

$$Y_{i,j} = \frac{Z_{i,j}}{\|Z_{i,j}\|_2} \max\left(\|Z_{i,j}\|_2 - \frac{1}{\beta}, 0\right) \quad (10)$$

where  $Z_{i,j} = ((Z_1)_{i,j}, (Z_2)_{i,j}) \in \mathbb{R}^2$ .

**(b) Update X (Linear subproblem):** Fix  $Y$  and  $\Lambda$ , solve:

$$\min_X \frac{\mu}{2} \|K * X - F\|_F^2 + \frac{\beta}{2} \|DX - Y + \beta^{-1} \Lambda\|_F^2 \quad (11)$$

Optimality condition:

$$\mu K^*(K * X - F) + \beta D^*(DX - Y + \beta^{-1} \Lambda) = 0 \quad (12)$$

Rearranged form:

$$(\mu K^* K + \beta D^* D)X = \mu K^* F + \beta D^*(Y - \beta^{-1} \Lambda) \quad (13)$$

Frequency domain solution:

$$X = \mathcal{F}^{-1} \left( \frac{\mathcal{F}(\mu K^* F + \beta D^*(Y - \beta^{-1} \Lambda))}{\mu |\mathcal{F}(K)|^2 + \beta (|\mathcal{F}(D_x)|^2 + |\mathcal{F}(D_y)|^2)} \right) \quad (14)$$

Numerator implementation:

$$\text{Numerator} = \mu K^\top F - D^*(\Lambda) + \beta D^*(Y) \quad (15)$$

**(c) Update multiplier:**

$$\Lambda \leftarrow \Lambda - \gamma \beta (DX - Y) \quad (16)$$

where  $\gamma \in (0, 1.618]$  is a relaxation parameter.

## 2.4 Precomputed Frequency Domain Constants

$$\mathbf{H} = \mathcal{F}(H, \text{size}(F))$$

$$\mathbf{K} * \mathbf{F} = \mathcal{F}^{-1}(\bar{\mathbf{H}} \cdot \mathcal{F}(F))$$

$$|\mathcal{F}(D)|^2 = |\mathcal{F}([1, -1], \text{sizeF})|^2 + |\mathcal{F}([1; -1], \text{sizeF})|^2$$

## 2.5 Finite Difference Operators

**Forward difference:**

$$(D_x U)_{i,j} = \begin{cases} U_{i,j+1} - U_{i,j} & j < n \\ U_{i,1} - U_{i,n} & j = n \end{cases}$$

$$(D_y U)_{i,j} = \begin{cases} U_{i+1,j} - U_{i,j} & i < m \\ U_{1,j} - U_{m,j} & i = m \end{cases}$$

**Negative divergence ( $D^* = -\text{div}$ ):**

$$(D^*(V))_{i,j} = (V_{i,j}^x - V_{i,j-1}^x) + (V_{i,j}^y - V_{i-1,j}^y) \quad (17)$$

with circular boundary conditions:

$$V_{i,0}^x = V_{i,n}^x, \quad V_{i,n+1}^x = V_{i,1}^x$$

$$V_{0,j}^y = V_{m,j}^y, \quad V_{m+1,j}^y = V_{1,j}^y$$

## 2.6 Algorithm

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**Algorithm 1** ADMM for Image Restoration

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**Input:** Blurred image  $F$ , kernel  $K$ , parameters

$\mu, \beta, \gamma$

**Initialize:** Restored image  $X$

1: Initialize  $X^0 = F$ ,  $\Lambda^0 = 0$

2: **for**  $k = 0, 1, 2, \dots$  **do**

3:   Update  $Y^{k+1}$  via shrinkage: Eq.(12)

4:   Update  $X^{k+1}$  via frequency domain: Eq.(16)

5:   **if**  $\|X^{k+1} - X^k\|/\|X^k\| < \epsilon$  **then**

6:     **break**

7:   **end if**

8:   Update multiplier:  $\Lambda^{k+1} = \Lambda^k - \gamma\beta(DX^{k+1} - Y^{k+1})$

9: **end for**

10: **Output:** Restored image  $X$

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## 2.7 TV/L1 Model: Robust Restoration with Impulse Noise

**Problem Formulation:** The TV/L1 model addresses impulse noise (salt-and-pepper, random-valued) by replacing the L2 fidelity term with an L1 norm:

$$\min_X \sum_i \|D_i X\|_2 + \mu \|K * X - F\|_1 \quad (18)$$

where  $\|\cdot\|_1$  denotes the element-wise L1 norm. This formulation is robust to outliers in the observed image  $F$ .

**Key Differences from TV/L2:**

1. **Fidelity Term:** L1 norm ( $\|\cdot\|_1$ ) replaces L2 norm ( $\|\cdot\|_F^2$ )
2. **Regularization Parameter:**  $\mu$  scales the fidelity term directly (no 1/2 factor)
3. **Noise Assumption:** Designed for impulse noise instead of Gaussian noise

## 2.8 ADMM Formulation with Three Splits

To handle the non-differentiable L1 term, we introduce **three auxiliary variables**:

$$Y_1 = D_x X \quad (\text{horizontal gradients}) \quad (19)$$

$$Y_2 = D_y X \quad (\text{vertical gradients}) \quad (20)$$

$$Z = K * X - F \quad (\text{residuals}) \quad (21)$$

The constrained problem becomes:

$$\min_{X, Y_1, Y_2, Z} \|Y_1\|_2 + \|Y_2\|_2 + \mu \|Z\|_1 \quad (22)$$

$$\text{s.t. } Y_1 = D_x X, \quad Y_2 = D_y X, \quad Z = K * X - F \quad (23)$$

where  $\|Y_1\|_2 = \sum_{i,j} \sqrt{(Y_1)_{i,j}^2}$ , similarly for  $Y_2$ .

## 2.9 Augmented Lagrangian

We introduce Lagrange multipliers  $\Lambda_1, \Lambda_2, \Lambda_3$  and penalty parameters  $\beta_1, \beta_2$ :

$$\begin{aligned} \mathcal{L}(X, Y_1, Y_2, Z, \Lambda_1, \Lambda_2, \Lambda_3) = & \|Y_1\|_2 + \|Y_2\|_2 + \mu \|Z\|_1 \\ & + \langle \Lambda_1, D_x X - Y_1 \rangle + \frac{\beta_1}{2} \|D_x X - Y_1\|_F^2 \\ & + \langle \Lambda_2, D_y X - Y_2 \rangle + \frac{\beta_1}{2} \|D_y X - Y_2\|_F^2 \\ & + \langle \Lambda_3, (K * X - F) - Z \rangle + \frac{\beta_2}{2} \|K * X - F - Z\|_F^2 \end{aligned} \quad (24)$$

## 2.10 ADMM Updates

The algorithm alternates between updating variables:

**(a) Update  $Y_1$  and  $Y_2$  (Group Shrinkage):**

For each gradient direction  $k \in \{1, 2\}$ :

$$Y_k^{t+1} = \arg \min_{Y_k} \|Y_k\|_2 + \frac{\beta_1}{2} \|D_k X^t - Y_k + \beta_1^{-1} \Lambda_k^t\|_F^2 \quad (25)$$

Let  $V_k = D_k X^t + \beta_1^{-1} \Lambda_k^t$ . The closed-form solution is:

$$Y_k^{t+1} = \max \left( \|V_k\|_2 - \frac{1}{\beta_1}, 0 \right) \frac{V_k}{\|V_k\|_2} \quad (26)$$

with  $Y_k^{t+1} = 0$  when  $\|V_k\|_2 = 0$ .

**(b) Update  $Z$  (Element-wise Soft Thresholding):**

$$Z^{t+1} = \arg \min_Z \mu \|Z\|_1 + \frac{\beta_2}{2} \|K * X^t - F - Z + \beta_2^{-1} \Lambda_3^t\|_F^2 \quad (27)$$

Let  $R = K * X^t - F + \beta_2^{-1} \Lambda_3^t$ . The solution is:

$$Z^{t+1} = \text{sign}(R) \odot \max \left( |R| - \frac{\mu}{\beta_2}, 0 \right) \quad (28)$$

where  $\odot$  denotes element-wise multiplication.

**(c) Update  $X$  (Quadratic Subproblem):**

$$\begin{aligned} X^{t+1} = \arg \min_X & \frac{\beta_1}{2} \|D_x X - Y_1^{t+1} + \beta_1^{-1} \Lambda_1^t\|_F^2 \\ & + \frac{\beta_1}{2} \|D_y X - Y_2^{t+1} + \beta_1^{-1} \Lambda_2^t\|_F^2 \\ & + \frac{\beta_2}{2} \|K * X - F - Z^{t+1} + \beta_2^{-1} \Lambda_3^t\|_F^2 \end{aligned} \quad (29)$$

Define:

$$W_1 = Y_1^{t+1} - \beta_1^{-1} \Lambda_1^t \quad (30)$$

$$W_2 = Y_2^{t+1} - \beta_1^{-1} \Lambda_2^t \quad (31)$$

$$W_3 = F + Z^{t+1} - \beta_2^{-1} \Lambda_3^t \quad (32)$$

The optimality condition is:

$$\beta_1 (D_x^T D_x + D_y^T D_y) X + \beta_2 K^T K * X = \beta_1 (D_x^T W_1 + D_y^T W_2) + \beta_2 K^T * W_3 \quad (33)$$

In the frequency domain (assuming periodic boundaries):

$$X^{t+1} = \mathcal{F}^{-1} \left( \frac{\mathcal{F} (\beta_1 (D_x^T W_1 + D_y^T W_2) + \beta_2 K^T * W_3)}{\beta_1 \mathcal{F}(L) + \beta_2 |\mathcal{F}(K)|^2} \right) \quad (34)$$

where  $L = D_x^T D_x + D_y^T D_y$  is the discrete Laplacian operator.

**(d) Update Multipliers:**

$$\Lambda_1^{t+1} = \Lambda_1^t - \gamma \beta_1 (D_x X^{t+1} - Y_1^{t+1}) \quad (35)$$

$$\Lambda_2^{t+1} = \Lambda_2^t - \gamma \beta_1 (D_y X^{t+1} - Y_2^{t+1}) \quad (36)$$

$$\Lambda_3^{t+1} = \Lambda_3^t - \gamma \beta_2 ((K X^{t+1} - F) - Z^{t+1}) \quad (37)$$

with  $\gamma \in (0, (1 + \sqrt{5})/2]$  typically set to 1.618 for acceleration.

**2.11 Implementation Notes**

- **Variable Initialization:**  $X^0 = F$ ,  $Y_1^0 = D_x F$ ,  $Y_2^0 = D_y F$ ,  $Z^0 = K * F - F$ ,  $\Lambda_i^0 = 0$
- **Parameter Selection:**  $\beta_1 \approx 0.1\mu$ ,  $\beta_2 \approx \mu$ ,  $\mu$  depends on noise level
- **Convergence:** Stop when  $\|X^{t+1} - X^t\|_F / \|X^{t+1}\|_F < \epsilon$  ( $\epsilon \sim 10^{-4}$ )

**2.12 Comparison with TV/L2 ADMM**

Table 1: TV/L1 vs TV/L2 ADMM Comparison

Characteristic	TV/L1	TV/L2
Fidelity Term	$\mu \ KX - F\ _1$	$\frac{\mu}{2} \ KX - F\ _F^2$
Auxiliary Variables	3 ( $Y_1, Y_2, Z$ )	1 ( $Y$ )
Z-update	Soft thresholding	Not needed
Gradient Update	Group shrinkage	Group shrinkage
X-update Complexity	Higher (3 terms)	Lower (2 terms)
Noise Robustness	Impulse noise	Gaussian noise