Namespace ASE_Assignment

Classes

<u>AppCanvas</u>

Class that implements the ICanvas interface to draw on a canvas

<u>AppCommandFactory</u>

Class that creates commands for app

<u>AppTri</u>

The command used to draw a triangle on the canvas

Form1

Creates the form for the program

Class AppCanvas

Namespace: <u>ASE Assignment</u>
Assembly: ASE Assignment.dll

Class that implements the ICanvas interface to draw on a canvas

```
public class AppCanvas : ICanvas
```

Inheritance

<u>object</u>

✓ AppCanvas

Implements

ICanvas

Inherited Members

 $\underline{object.Equals(object)} \ \ \ \ \ \underline{object.Equals(object, object)} \ \ \ \ \ \underline{object.MemberwiseClone()} \ \ \ \ \ \underline{object.ReferenceEquals(object, object)} \ \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \underline{object.T$

Constructors

AppCanvas()

constructor that sets the size of the Canvas

```
public AppCanvas()
```

Fields

xPos

Defines the current position of the pen

```
public int xPos
```

Field Value

yPos

Defines the current position of the pen

```
public int yPos
```

Field Value

<u>int</u>♂

Properties

PenColour

Returns the pen colour

```
public object PenColour { get; set; }
```

Property Value

<u>object</u> ♂

Xpos

Sets the X position variable

```
public int Xpos { get; set; }
```

Property Value

<u>int</u>♂

Ypos

```
Sets the Y position variable
  public int Ypos { get; set; }
Property Value
<u>int</u>♂
radius
Sets the radius variable
  public int radius { get; set; }
Property Value
\underline{\mathsf{int}} \, {\mathbin{\square}}
Methods
Circle(int, bool)
Draws a circle on the canvas
  public void Circle(int radius, bool filled)
Parameters
radius <u>int</u>♂
filled bool♂
```

Exceptions

CanvasException

Clear()

Clears the canvas

```
public void Clear()
```

DrawTo(int, int)

Draws a line on the canvas from the current position to the specified position

```
public void DrawTo(int toX, int toY)
```

Parameters

toX int♂

toY int♂

Exceptions

CanvasException

MoveTo(int, int)

Moves the pen to the specified position on the canvas

```
public void MoveTo(int x, int y)
```

Parameters

x <u>int</u>♂

y <u>int</u>♂

Exceptions

CanvasException

Rect(int, int, bool)

```
Draws a rectangle on the canvas
```

```
public void Rect(int width, int height, bool filled)
```

Parameters

width <u>int</u>♂

height <u>int</u>♂

filled <u>bool</u>♂

Exceptions

Reset()

Resets the pen position to 0,0

```
public void Reset()
```

Set(int, int)

Sets the size of the canvas

```
public void Set(int xsize, int ysize)
```

Parameters

xsize <u>int</u>♂

ysize <u>int</u>♂

SetColour(int, int, int)

```
Sets the colour of the pen
```

```
public void SetColour(int red, int green, int blue)
```

Parameters

red <u>int</u>♂

green <u>int</u>♂

blue <u>int</u>♂

Exceptions

CanvasException

Tri(int, int)

Draws a triangle on the canvas

```
public void Tri(int width, int height)
```

Parameters

width <u>int</u>♂

height <u>int</u>♂

Exceptions

<u>NotImplementedException</u> ☑

WriteText(string)

Writes text on the canvas using the current pen colour

```
public void WriteText(string text)
```

Parameters

text <u>string</u>♂

Exceptions

getBitmap()

Returns the bitmap of the canvas

public object getBitmap()

Returns

<u>object</u> ♂

Returns the bitmap "bm"

Class AppCommandFactory

Namespace: <u>ASE Assignment</u>
Assembly: ASE Assignment.dll

Class that creates commands for app

public class AppCommandFactory : CommandFactory, ICommandFactory

Inheritance

<u>object</u> ✓ ← CommandFactory ← AppCommandFactory

Implements

ICommandFactory

Inherited Members

 $\underline{object.Equals(object)} \ \ \ \ \ \underline{object.Equals(object, object)} \ \ \ \ \ \underline{object.MemberwiseClone()} \ \ \ \ \ \underline{object.ReferenceEquals(object, object)} \ \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \underline{object.T$

Constructors

AppCommandFactory(ICanvas)

Creates a command based on the command type

public AppCommandFactory(ICanvas canvas)

Parameters

canvas ICanvas

Methods

MakeCommand(string)

A Command is 'Made' based on the command type

public override ICommand MakeCommand(string commandType)

Parameters

commandType <u>string</u> ♂

Returns

ICommand

Class AppTri

```
Namespace: <u>ASE Assignment</u>
Assembly: ASE Assignment.dll
```

The command used to draw a triangle on the canvas

```
public class AppTri : ICommand
```

Inheritance

Implements

ICommand

Inherited Members

 $\underline{object.Equals(object)} \ \ \ \ \ \underline{object.Equals(object, object)} \ \ \ \ \ \underline{object.MemberwiseClone()} \ \ \ \ \ \underline{object.ReferenceEquals(object, object)} \ \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \underline{object.T$

Constructors

AppTri(ICanvas, int, int)

Creates a new instance of the AppTriangle class

```
public AppTri(ICanvas canvas, int width, int height)
```

Parameters

canvas ICanvas

width int♂

height <u>int</u>♂

Fields

height

Defines the height of the triangle

```
public int height
```

Field Value

<u>int</u>♂

width

Defines the width of the triangle

```
public int width
```

Field Value

<u>int</u>♂

Methods

CheckParameters(string[])

Checks the parameters for the Tri command

```
public void CheckParameters(string[] parameters)
```

Parameters

parameters <u>string</u>♂[]

Exceptions

<u>ArgumentException</u>

☑

Compile()

Compiles the 'Tri' command

```
public void Compile()
```

Execute()

Executes the 'Tri' command

```
public void Execute()
```

Set(StoredProgram, string)

Sets parameters for the 'Tri' command

```
public void Set(StoredProgram Program, string Params)
```

Parameters

Program StoredProgram

Params <u>string</u> ♂

Class Form1

Namespace: <u>ASE Assignment</u>
Assembly: ASE Assignment.dll

Creates the form for the program

```
public class Form1 : Form, IDropTarget, ISynchronizeInvoke, IWin32Window,
IBindableComponent, IComponent, IDisposable, IContainerControl
```

Inheritance

```
<u>object</u> ♂ ← <u>MarshalByRefObject</u> ♂ ← <u>Component</u> ♂ ← <u>Control</u> ♂ ← <u>ScrollableControl</u> ♂ ← 
ContainerControl ♂ ← Form ♂ ← Form 1
```

Implements

<u>IDropTarget</u> ☑, <u>ISynchronizeInvoke</u> ☑, <u>IWin32Window</u> ☑, <u>IBindableComponent</u> ☑, <u>IComponent</u> ☑, IDisposable ☑, IContainerControl ☑

Inherited Members

```
Form.SetVisibleCore(bool) ♂, Form.Activate() ♂, Form.ActivateMdiChild(Form) ♂,
Form.AddOwnedForm(Form) . Form.AdjustFormScrollbars(bool) . Form.Close() . ,
Form.CreateAccessibilityInstance() ☑ , Form.CreateControlsInstance() ☑ , Form.CreateHandle() ☑ ,
Form.DefWndProc(ref Message) ☑ , Form.ProcessMnemonic(char) ☑ , Form.CenterToParent() ☑ ,
Form.CenterToScreen() , Form.LayoutMdi(MdiLayout) , Form.OnActivated(EventArgs) ,
Form.OnBackgroundImageLayoutChanged(EventArgs) d, Form.OnClosing(CancelEventArgs) d,
Form.OnClosed(EventArgs) ☑, Form.OnFormClosing(FormClosingEventArgs) ☑,
Form.OnFormClosed(FormClosedEventArgs) ☑ , Form.OnCreateControl() ☑ ,
Form.OnDeactivate(EventArgs) ♂, Form.OnEnabledChanged(EventArgs) ♂, Form.OnEnter(EventArgs) ♂,
Form.OnFontChanged(EventArgs) d, Form.OnGotFocus(EventArgs) d,
Form.OnHandleCreated(EventArgs) ☑, Form.OnHandleDestroyed(EventArgs) ☑,
Form.OnHelpButtonClicked(CancelEventArgs) , Form.OnLayout(LayoutEventArgs) ,
Form.OnLoad(EventArgs) ☑, Form.OnMaximizedBoundsChanged(EventArgs) ☑,
Form.OnMaximumSizeChanged(EventArgs) , Form.OnMinimumSizeChanged(EventArgs) ,
\underline{Form.OnInputLanguageChanged(InputLanguageChangedEventArgs)} \, \square \ ,
Form.OnInputLanguageChanging(InputLanguageChangingEventArgs) ,
Form.OnVisibleChanged(EventArgs) d, Form.OnMdiChildActivate(EventArgs) d,
Form.OnMenuStart(EventArgs) , Form.OnMenuComplete(EventArgs) ,
Form.OnPaint(PaintEventArgs) <a>□</a> , Form.OnResize(EventArgs) <a>□</a> ,
```

Form.OnDpiChanged(DpiChangedEventArgs) , Form.OnGetDpiScaledSize(int, int, ref Size) ,

```
Form.OnRightToLeftLayoutChanged(EventArgs) □ , Form.OnShown(EventArgs) □ ,
Form.OnTextChanged(EventArgs) ☑, Form.ProcessCmdKey(ref Message, Keys) ☑,
Form.ProcessDialogKey(Keys) , Form.ProcessDialogChar(char) ,
Form.ProcessKeyPreview(ref Message)  

☐ , Form.ProcessTabKey(bool)  

☐ ,
Form.RemoveOwnedForm(Form) ♂, Form.Select(bool, bool) ♂,
Form.ScaleMinMaxSize(float, float, bool) ≥,
Form.ScaleControl(SizeF, BoundsSpecified) , Form.SetBoundsCore(int, int, int, int, BoundsSpecified) ,
Form.SetClientSizeCore(int, int) , Form.SetDesktopBounds(int, int, int, int), ,
Form.SetDesktopLocation(int, int) , Form.Show(IWin32Window), , Form.ShowDialog(), ,
Form.ShowDialog(IWin32Window) , Form.ToString() , Form.UpdateDefaultButton() ,
Form.OnResizeBegin(EventArgs) d, Form.OnResizeEnd(EventArgs) d,
Form.OnStyleChanged(EventArgs) , Form.ValidateChildren() ,
Form.ValidateChildren(ValidationConstraints) ☑, Form.WndProc(ref Message) ☑, Form.AcceptButton ☑,
Form.ActiveForm , Form.ActiveMdiChild , Form.AllowTransparency , Form.AutoScroll ,
Form.AutoSize

♂ , Form.AutoSizeMode

♂ , Form.AutoValidate

♂ , Form.BackColor

♂ ,
Form.FormBorderStyled, Form.CancelButtond, Form.ClientSized, Form.ControlBoxd,
Form.CreateParams ☑, Form.DefaultImeMode ☑, Form.DefaultSize ☑, Form.DesktopBounds ☑,
Form.DesktopLocation , Form.DialogResult , Form.HelpButton , Form.Icon , Form.IsMdiChild ,
Form.IsMdiContainer , Form.IsRestrictedWindow, Form.KeyPreview, Form.Location,
Form.MaximizedBounds , Form.MaximumSize , Form.MainMenuStrip , Form.MinimumSize ,
Form.MaximizeBox ☑, Form.MdiChildren ☑, Form.MdiChildrenMinimizedAnchorBottom ☑,
Form.MdiParent , Form.MinimizeBox , Form.Modal , Form.Opacity , Form.OwnedForms ,
Form.Owner ☑ , Form.RestoreBounds ☑ , Form.RightToLeftLayout ☑ , Form.ShowInTaskbar ☑ ,
Form.Showlcon do , Form.ShowWithoutActivation do , Form.Size do , Form.Size GripStyle do ,
Form.StartPosition ☑, Form.Text ☑, Form.TopLevel ☑, Form.TopMost ☑, Form.TransparencyKey ☑,
Form.WindowState 2, Form.AutoSizeChanged 2, Form.AutoValidateChanged 2,
Form.HelpButtonClicked, Form.MaximizedBoundsChanged, Form.MaximumSizeChanged,
Form.MinimumSizeChanged ☑, Form.Activated ☑, Form.Deactivate ☑, Form.FormClosing ☑,
Form.FormClosed, Form.Load, Form.MdiChildActivate, Form.MenuComplete,
Form.MenuStart d, Form.InputLanguageChanged d, Form.InputLanguageChanging d,
Form.RightToLeftLayoutChanged ☑, Form.Shown ☑, Form.DpiChanged ☑, Form.ResizeBegin ☑,
Form.ResizeEnd , ContainerControl.OnAutoValidateChanged(EventArgs) ,
ContainerControl.OnMove(EventArgs) □ , ContainerControl.OnParentChanged(EventArgs) □ ,
ContainerControl.PerformAutoScale() ☑, ContainerControl.RescaleConstantsForDpi(int, int) ☑,
ContainerControl.Validate() ☑ , ContainerControl.Validate(bool) ☑ ,
ContainerControl.AutoScaleDimensions ☑, ContainerControl.AutoScaleFactor ☑,
ContainerControl.AutoScaleModed, ContainerControl.BindingContextd,
ContainerControl.CanEnableImed, ContainerControl.ActiveControld,
```

```
<u>ScrollableControl.ScrollStateAutoScrolling</u> , <u>ScrollableControl.ScrollStateHScrollVisible</u> ,
\underline{ScrollableControl.ScrollStateVScrollVisible} \, \underline{\square} \, \, , \, \underline{ScrollableControl.ScrollStateUserHasScrolled} \, \underline{\square} \, \, , \, \underline{\square} \, 
ScrollableControl.ScrollStateFullDrag , ScrollableControl.GetScrollState(int) ,
<u>ScrollableControl.OnMouseWheel(MouseEventArgs)</u>

☑ ,
ScrollableControl.OnPaintBackground(PaintEventArgs) d,
ScrollableControl.OnPaddingChanged(EventArgs) , ScrollableControl.SetDisplayRectLocation(int, int) ,
<u>ScrollableControl.OnScroll(ScrollEventArgs)</u> , <u>ScrollableControl.SetAutoScrollMargin(int, int)</u> ,
ScrollableControl.SetScrollState(int, bool) , ScrollableControl.AutoScrollMargin ,
ScrollableControl.AutoScrollPosition , ScrollableControl.AutoScrollMinSize ,
<u>ScrollableControl.DisplayRectangle</u> , <u>ScrollableControl.HScroll</u> , <u>ScrollableControl.HorizontalScroll</u> ,
<u>ScrollableControl.VScroll</u> do , <u>ScrollableControl.Scroll</u> do , <u>ScrollableControl.Scroll</u> do ,
Control.GetAccessibilityObjectById(int) , Control.SetAutoSizeMode(AutoSizeMode) ,
Control.GetAutoSizeMode() ☑ , Control.GetPreferredSize(Size) ☑ ,
Control.AccessibilityNotifyClients(AccessibleEvents, int) ☑,
Control.AccessibilityNotifyClients(AccessibleEvents, int, int) ☐, Control.BeginInvoke(Delegate) ☐,
Control.BeginInvoke(Action) ♂, Control.BeginInvoke(Delegate, params object[]) ♂,
Control.BringToFront() ☑ , Control.Contains(Control) ☑ , Control.CreateGraphics() ☑ ,
Control.CreateControl() ☑, Control.DestroyHandle() ☑, Control.DoDragDrop(object, DragDropEffects) ☑,
Control.DoDragDrop(object, DragDropEffects, Bitmap, Point, bool) ,
Control.DrawToBitmap(Bitmap, Rectangle) ♂, Control.EndInvoke(IAsyncResult) ♂, Control.FindForm() ♂,
Control.GetTopLevel() ≥ , Control.RaiseKeyEvent(object, KeyEventArgs) ≥ ,
Control.RaiseMouseEvent(object, MouseEventArgs) de , Control.Focus() de ,
Control.FromChildHandle(nint) ☑, Control.FromHandle(nint) ☑,
Control.GetChildAtPoint(Point, GetChildAtPointSkip) 7, Control.GetChildAtPoint(Point) 7,
Control.GetContainerControl() degree , Control.GetNextControl(Control, bool) degree ,
Control.GetStyle(ControlStyles) ☑, Control.Hide() ☑, Control.InitLayout() ☑, Control.Invalidate(Region) ☑,
Control.Invalidate(Region, bool) ☑, Control.Invalidate() ☑, Control.Invalidate(bool) ☑,
Control.Invalidate(Rectangle) ☑ , Control.Invalidate(Rectangle, bool) ☑ , Control.Invoke(Action) ☑ ,
Control.Invoke(Delegate) ☑, Control.Invoke(Delegate, params object[]) ☑,
Control.Invoke<T>(Func<T>)♂, Control.InvokePaint(Control, PaintEventArgs)♂,
Control.InvokePaintBackground(Control, PaintEventArgs) 
☐ , Control.IsKeyLocked(Keys) ☐ ,
Control.lsInputChar(char) ♂, Control.lsInputKey(Keys) ♂, Control.lsMnemonic(char, string) ♂,
Control.LogicalToDeviceUnits(int) □ , Control.LogicalToDeviceUnits(Size) □ ,
Control.ScaleBitmapLogicalToDevice(ref Bitmap) ☑, Control.NotifyInvalidate(Rectangle) ☑,
Control.InvokeOnClick(Control, EventArgs) degree , Control.OnAutoSizeChanged(EventArgs) degree ,
Control.OnBackColorChanged(EventArgs) ☑, Control.OnBindingContextChanged(EventArgs) ☑,
Control.OnCausesValidationChanged(EventArgs) , Control.OnContextMenuStripChanged(EventArgs) ,
Control.OnCursorChanged(EventArgs) derived the Control.OnDataContextChanged(EventArgs) derived the Control.OnDataContextC
```

```
Control.OnDockChanged(EventArgs) ☑, Control.OnForeColorChanged(EventArgs) ☑,
Control.OnNotifyMessage(Message) ☑, Control.OnParentBackColorChanged(EventArgs) ☑,
Control.OnParentBackgroundImageChanged(EventArgs) ♂,
Control.OnParentBindingContextChanged(EventArgs) ☑, Control.OnParentCursorChanged(EventArgs) ☑,
Control.OnParentDataContextChanged(EventArgs) ☑, Control.OnParentEnabledChanged(EventArgs) ☑,
Control.OnParentFontChanged(EventArgs) ☑, Control.OnParentForeColorChanged(EventArgs) ☑,
Control.OnParentRightToLeftChanged(EventArgs) ☑, Control.OnParentVisibleChanged(EventArgs) ☑,
Control.OnPrint(PaintEventArgs) ♂, Control.OnTabIndexChanged(EventArgs) ♂,
Control.OnTabStopChanged(EventArgs) degree , Control.OnClick(EventArgs) degree ,
Control.OnClientSizeChanged(EventArgs) ♂, Control.OnControlAdded(ControlEventArgs) ♂,
Control.OnControlRemoved(ControlEventArgs) ☑, Control.OnLocationChanged(EventArgs) ☑,
Control.OnDoubleClick(EventArgs) ☑ , Control.OnDragEnter(DragEventArgs) ☑ ,
Control.OnDragOver(DragEventArgs) ☑, Control.OnDragLeave(EventArgs) ☑,
Control.OnDragDrop(DragEventArgs) , Control.OnGiveFeedback(GiveFeedbackEventArgs) ,
Control.InvokeGotFocus(Control, EventArgs) down, Control.OnHelpRequested(HelpEventArgs) down,
Control.OnInvalidated(InvalidateEventArgs) □, Control.OnKeyDown(KeyEventArgs) □,
Control.OnKeyPress(KeyPressEventArgs) ♂, Control.OnKeyUp(KeyEventArgs) ♂,
Control.OnLeave(EventArgs) ☑, Control.InvokeLostFocus(Control, EventArgs) ☑,
Control.OnLostFocus(EventArgs) ☑, Control.OnMarginChanged(EventArgs) ☑,
Control.OnMouseDoubleClick(MouseEventArgs) ☑, Control.OnMouseClick(MouseEventArgs) ☑,
Control.OnMouseCaptureChanged(EventArgs) □, Control.OnMouseDown(MouseEventArgs) □,
Control.OnMouseEnter(EventArgs) ☑, Control.OnMouseLeave(EventArgs) ☑,
Control.OnDpiChangedBeforeParent(EventArgs) ♂, Control.OnDpiChangedAfterParent(EventArgs) ♂,
Control.OnMouseHover(EventArgs) ☑, Control.OnMouseMove(MouseEventArgs) ☑,
Control.OnMouseUp(MouseEventArgs) ♂,
Control.OnQueryContinueDrag(QueryContinueDragEventArgs) □,
Control.OnRegionChanged(EventArgs) ☑, Control.OnPreviewKeyDown(PreviewKeyDownEventArgs) ☑,
Control.OnSizeChanged(EventArgs) ☑, Control.OnChangeUlCues(UlCuesEventArgs) ☑,
Control.OnSystemColorsChanged(EventArgs) □, Control.OnValidating(CancelEventArgs) □,
Control.OnValidated(EventArgs) ☑, Control.PerformLayout() ☑, Control.PerformLayout(Control, string) ☑,
Control.PointToClient(Point) □ , Control.PointToScreen(Point) □ ,
Control.PreProcessMessage(ref Message) ☑, Control.PreProcessControlMessage(ref Message) ☑,
Control.ProcessKeyEventArgs(ref Message) ☑, Control.ProcessKeyMessage(ref Message) ☑,
Control.RaiseDragEvent(object, DragEventArgs) de , Control.RaisePaintEvent(object, PaintEventArgs) de ,
Control.RecreateHandle() □ , Control.RectangleToClient(Rectangle) □ ,
Control.RectangleToScreen(Rectangle)  , Control.ReflectMessage(nint, ref Message)  , ,
Control.Refresh() ☑ , Control.ResetMouseEventArgs() ☑ , Control.ResetText() ☑ , Control.ResumeLayout() ☑ ,
Control.ResumeLayout(bool) ☑, Control.Scale(SizeF) ☑, Control.Select() ☑,
Control.SelectNextControl(Control, bool, bool, bool, bool) 
☐, Control.SendToBack() ☐,
Control.SetBounds(int, int, int, int)  , Control.SetBounds(int, int, int, BoundsSpecified)  , ,
```

```
Control.SizeFromClientSize(Size) ☑, Control.SetStyle(ControlStyles, bool) ☑, Control.SetTopLevel(bool) ☑,
Control.RtlTranslateAlignment(HorizontalAlignment) ,
Control.RtlTranslateAlignment(LeftRightAlignment) d ,
Control.RtlTranslateHorizontal(HorizontalAlignment) ,
\underline{Control.RtlTranslateLeftRight(LeftRightAlignment)} \square \ , \ \underline{Control.RtlTranslateContent(ContentAlignment)} \square \ , \ \underline{Control.RtlTranslateContent(ContentAlignmen
Control.Show() ☑ , Control.SuspendLayout() ☑ , Control.Update() ☑ , Control.UpdateBounds() ☑ ,
Control.UpdateBounds(int, int, int, int, int) ☑, Control.UpdateBounds(int, int, int, int, int, int) ☑,
Control.UpdateZOrder() ☑ , Control.UpdateStyles() ☑ , Control.OnlmeModeChanged(EventArgs) ☑ ,
Control.AccessibilityObject ☑, Control.AccessibleDefaultActionDescription ☑,
Control.AccessibleDescription ☑, Control.AccessibleName ☑, Control.AccessibleRole ☑,
Control.AllowDrop d, Control.Anchor d, Control.AutoScrollOffset d, Control.LayoutEngine d,
Control.DataContext☑, Control.BackgroundImage☑, Control.BackgroundImageLayout☑,
Control.Bottom do , Control.Bounds do , Control.CanFocus do , Control.CanRaiseEvents do ,
Control.CanSelect dotd, Control.Capture dotd, Control.Causes Validation dotd,
Control.CheckForIllegalCrossThreadCalls declaration, Control.ClientRectangle declaration, Control.CompanyName declaration, Control.CheckForIllegalCrossThreadCalls declaration, Control.ClientRectangle declaration, Control.CheckForIllegalCrossThreadCalls declaration, Control.ClientRectangle declaration, Control.CheckForIllegalCrossThreadCalls declaration, Control.ClientRectangle declaration, Control.CheckForIllegalCrossThreadCalls declaration, CheckForIllegalCrossThreadCalls declaration, Check
Control.ContainsFocus dark , Control.ContextMenuStrip dark , Control.Controls dark , Control.Created dark , Control.Controls dar
Control.Cursor description, Control.DataBindings description, Control.DefaultBackColor description, Control.DefaultCursor description, Control.DefaultCurso
Control.DefaultFont defaultForeColor defaultForeColor defaultMargin defaultMargin defaultMargin defaultForeColor defaultFore
Control.DefaultMaximumSize ♂, Control.DefaultMinimumSize ♂, Control.DefaultPadding ♂,
Control.DeviceDpi d , Control.IsDisposed d , Control.Disposing d , Control.Dock d ,
Control.DoubleBuffered ☑, Control.Enabled ☑, Control.Focused ☑, Control.Font ☑,
Control.FontHeight☑, Control.ForeColor☑, Control.Handle☑, Control.HasChildren☑, Control.Height☑,
Control.IsHandleCreated ☑, Control.InvokeRequired ☑, Control.IsAccessible ☑,
Control.IsAncestorSiteInDesignMode day, Control.IsMirrored day, Control.Left day, Control.Margin day,
Control.ModifierKeys ♂, Control.MouseButtons ♂, Control.MousePosition ♂, Control.Name ♂,
Control.Parent ☑, Control.ProductName ☑, Control.ProductVersion ☑, Control.RecreatingHandle ☑,
Control.Region ♂, Control.RenderRightToLeft ♂, Control.ResizeRedraw ♂, Control.Right ♂,
Control.RightToLeft , Control.ScaleChildren , Control.Site , Control.TabIndex , Control.TabStop ,
Control.Tag ☑ , Control.Top ☑ , Control.TopLevelControl ☑ , Control.ShowKeyboardCues ☑ ,
Control.ShowFocusCues ☑, Control.UseWaitCursor ☑, Control.Visible ☑, Control.Width ☑,
Control.PreferredSize☑, Control.Padding☑, Control.ImeMode☑, Control.ImeModeBase☑,
Control.PropagatingImeMode ☑, Control.BackColorChanged ☑, Control.BackgroundImageChanged ☑,
Control.BackgroundImageLayoutChanged ☑, Control.BindingContextChanged ☑,
Control.CausesValidationChanged ☑, Control.ClientSizeChanged ☑,
Control.ContextMenuStripChanged domain , Control.CursorChanged domain , Control.DockChanged domain , Control.CursorChanged domain , Control.DockChanged domain , Control.CursorChanged do
Control.LocationChanged ☑, Control.MarginChanged ☑, Control.RegionChanged ☑,
Control.RightToLeftChanged ☑, Control.SizeChanged ☑, Control.TabIndexChanged ☑,
Control.TabStopChanged ♂, Control.TextChanged ♂, Control.VisibleChanged ♂, Control.Click ♂,
```

```
Control.ControlAdded do , Control.ControlRemoved do , Control.DataContextChanged do ,
Control.DragDrop d , Control.DragEnter d , Control.DragOver d , Control.DragLeave d ,
Control.GiveFeedback do , Control.HandleCreated do , Control.HandleDestroyed do ,
Control.HelpRequested ♂, Control.Invalidated ♂, Control.PaddingChanged ♂, Control.Paint ♂,
Control.QueryContinueDrag ☑, Control.QueryAccessibilityHelp ☑, Control.DoubleClick ☑,
Control.Enter day, Control.GotFocus day, Control.KeyDown day, Control.KeyPress day, Control.KeyUp day,
Control.Layout do , Control.Leave do , Control.LostFocus do , Control.MouseClick do ,
Control.MouseDoubleClick day, Control.MouseCaptureChanged day, Control.MouseDown day,
Control.MouseEnter ☑, Control.MouseLeave ☑, Control.DpiChangedBeforeParent ☑,
Control.DpiChangedAfterParent ☑, Control.MouseHover ☑, Control.MouseMove ☑, Control.MouseUp ☑,
Control.MouseWheel ☑, Control.Move ☑, Control.PreviewKeyDown ☑, Control.Resize ☑,
Control. Validating ☑, Control. Validated ☑, Control. Parent Changed ☑, Control. Ime Mode Changed ☑,
<u>Component.Dispose()</u> domponent.GetService(Type) domponent.Container domponent.Contai
Component.DesignMode derivation , Component.Events derivation , Component.Disposed derivation
MarshalByRefObject.GetLifetimeService() □ , MarshalByRefObject.InitializeLifetimeService() □ ,
MarshalByRefObject.MemberwiseClone(bool) ♂, object.Equals(object) ♂, object.Equals(object, object) ♂,
object.GetHashCode() ☑ , object.GetType() ☑ , object.MemberwiseClone() ☑ ,
object.ReferenceEquals(object, object) ☑
```

Constructors

Form1()

The form constructor

public Form1()

Methods

Dispose(bool)

Clean up any resources being used.

protected override void Dispose(bool disposing)

Parameters

disposing <u>bool</u>♂

true if managed resources should be disposed; otherwise, false.