# Minutes

| COMMITTEE | **RetroGame2018s1** |
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| MEETING NO. | 01 |
| DATE / TIME | 30 Mar 2018, 12:00 – 14:00 |
| VENUE | CSIT |
| ATTENDING | Longfei Zhao, Project Leader<br>Hanshan Zhang, Technical Lead<br>Yexiao Lin, Developer<br>Hao He, Tester |
| APOLOGIES | None |
| OBSERVERS | None |

# Part 1.  Game Selection

### 1. Games for Reference

We have selected several types of games which we will refer to later for our game development. They are tower defence, 2048, mini metro, oden cookery story, battle of balls, biological evolution, dots, etc.

| **Resolution** | Rule out these games until we find an appropriate one. |
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### 2. Rule Out

Tower Defence: rely too much on the images

Mini Metro: routes planning is complex

Oden Cookery Story, Biological Evolution: not enough interaction with plays

Battle of Balls: not easy to implement operation panel

| **Resolution** | New Dots, a combination of 2048 and dots |
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| **Action ID 01** | Action item description: New Dots development<br>Responsible Person: all team members<br>Timeframe: before Friday week 11 |

# Part 2.  Division of Work

## 3. Roles

The work includes the framework and game logic development, GUI design, testing and documenting, etc. After discussion, we take different role according to our interest and ability. Each member will do some coding.

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| **Resolution** | Longfei Zhao - Project Leader, framework development, GUI design<br>Hanshan Zhang - Technical Lead, game logic and framework development<br>Yexiao Lin - Developer<br>Hao He - Tester, documentation |
| **Action ID 02** | Action item description: division of work<br>Responsible Person: all team members<br>Timeframe: before the end of this meeting |

# Part 3.  Next meeting and action items

The next meeting is scheduled for 06 April 2018.

New, ongoing and completed action items are identified in the tables below for review and comment at the next meeting.

## 4. New and ongoing action items

| Action ID | Description | Responsibility | Status | Notes |
|---|---|---|---|---|
| 01 | New Dots | All team members | New | |

## 5. Completed action items

| Action ID | Description | Responsibility | Status | Notes |
|---|---|---|---|---|
| 02 | Division of Work | All team members | Completed | See 3. Roles |