Unbabel Java Challenge

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1 Project Overview and Objectives

The goal of the challenge was to write a Java Application meeting the requierements specified in the java-coding-challenge.

2 The Application

java --module-path \$PATH_TO_JAVAFX_DIR/javafx-sdk-11.0.2/lib
--add-modules=javafx.controls,javafx.fxml
-jar java-coding-challenge.jar \$USERNAME \$API_KEY

