

10 Usability Heuristics for User Interface Design

Why are we seeing this in the sixth semester? If you have not been programming the last 2 years for machines you should already know most of them and I am not talking about that we already know it so we should not see it but that we have not seen it until now and I am sure that this caused problems for some the last 2 years. Returning to heuristics, I consider that the most important point and that many people overlook is "4 # Consistency and standards". I have lost count of the times I have come across sites that are too "unique" and therefore become A headache.