

## **article called the many faces of facebook**

This was an investigation on topics related to the HCI subject of scientific articles where the teacher provided us with a tool to facilitate the comprehension and recognition of the important parts of the reading. I focused on this article which talked about how people leave traces of his personal life in social networks and emphasized what the people who owned that information did with it, that is, how they managed their old information and also how the users owners and non-owners of that information perceived their existence for example they felt invaded if someone looks for old photos of them in their profile but they did nothing to remove them from there.

## **special class of the video Human Centered Design | Fantasy Interactive Head of Product Peter Smart**

a video about a real case in which the basic concepts and ideas of human-centered design are explained, a very interesting story about a project for a mobile application which its main objective was to help cruise passengers familiarize themselves and have a more fluid experience in all the activities that should be carried out. The teacher showed us the key ideas of a talk as explained in the video for example if it was desired that users could make quick decisions explains that key aspects to achieve that goal can be the number of options and the way in which They are ordered on the screen.

## **exposure of all problems found by the teams**

This was an exhibition in which both classes got together to share the problematic main themes for the projects that each team plans to carry out in the semester, each team went through and explaining their ideas and information while others wrote down the ideas that were better understood, these should be brief but well structured in the end the teachers emphasized the importance that they would have later for all those teams that focused on a problem related to a vulnerable population

## **visit to FabLab Yucatán**

The FabLab Yucatán is part of a center for social innovation and sustainability, therefore, it is dedicated to encouraging people to use and develop technology. The staff that day gave us a tour of the local headquarters of this organization. In particular, they showed us the progress and results of a project of local environmental importance.

## **Information gathering tool for projects - "persona"**

We create a "persona" base through the tool provided by the teacher in this we look for the most important points related to the information required by a home automation system in which each point is explained its advantages and benefits by including them as part of the project. It would be useful to use this tool in complicated situations related to the project by the end of the semester. Our team plans to use this tool.

