



The next generation 3D
Structural Geological and
Geophysical Modelling
Platform

Interpolation methods for 3D geological modelling

Lachlan Grose, Laurent Ailleres, Gautier Laurent, Fernanda Alvarado.

What is a geological model

LOOP

Numerical representation of the geometry and distribution of geological objects

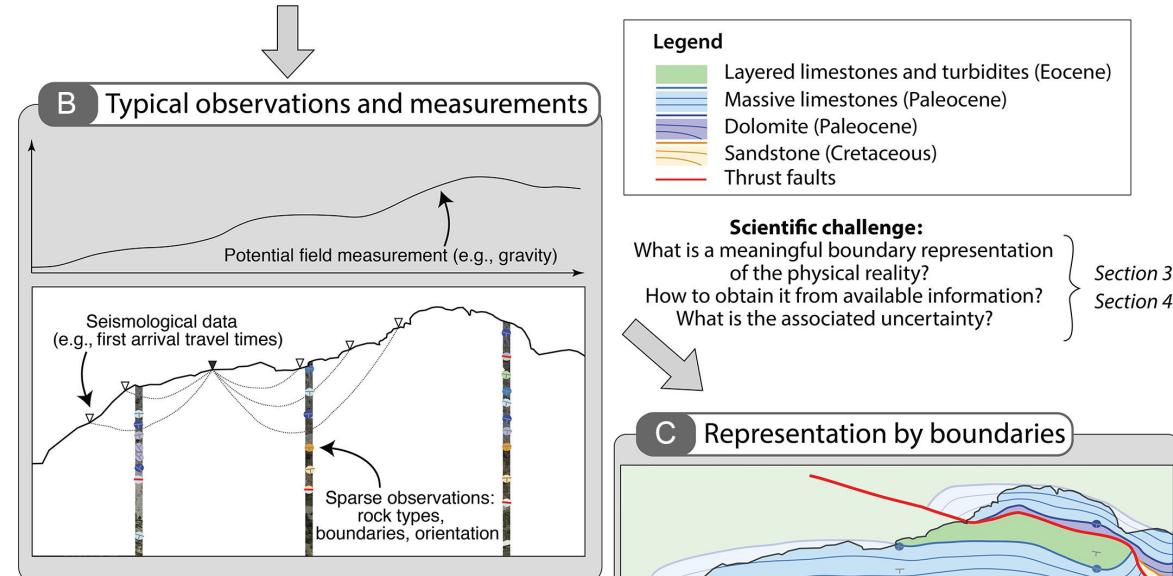
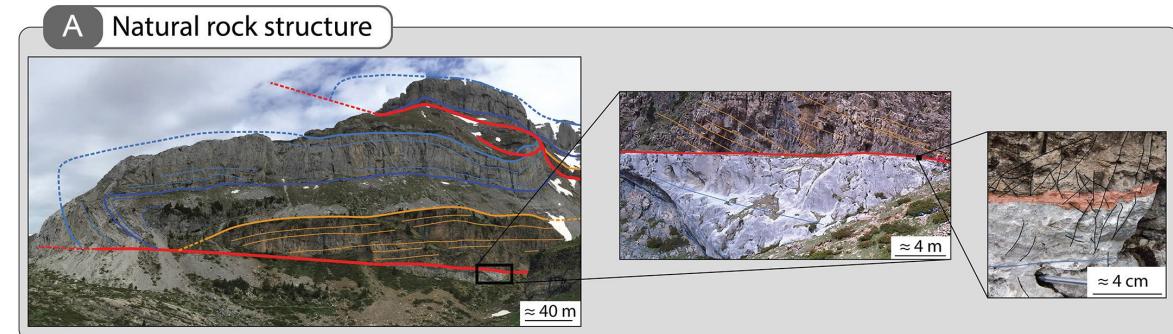
Topology of geological objects

Geological units

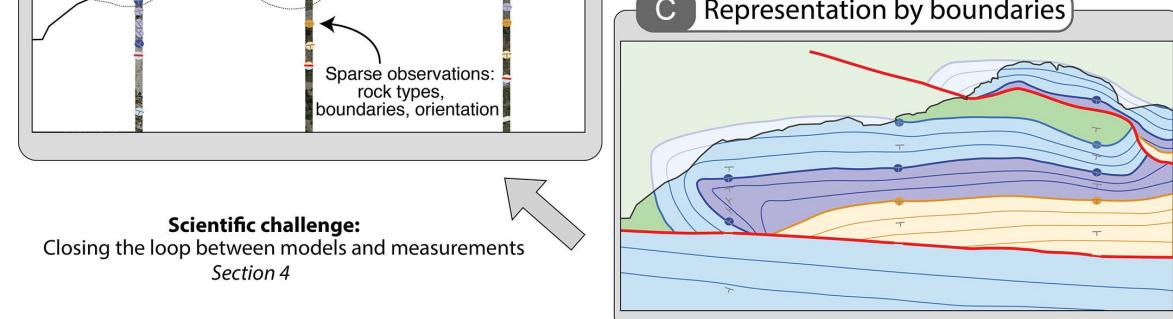
- Boundary representation (surfaces)
- Volumetric representation

Discontinuities

- Representation of geometry (surface)
- Effect on other features
 - Faults
 - Unconformities



Scientific challenge:
Closing the loop between models and measurements
Section 4



Legend

- Layered limestones and turbidites (Eocene)
- Massive limestones (Paleocene)
- Dolomite (Paleocene)
- Sandstone (Cretaceous)
- Thrust faults

Scientific challenge:
What is a meaningful boundary representation of the physical reality?
How to obtain it from available information?
What is the associated uncertainty?

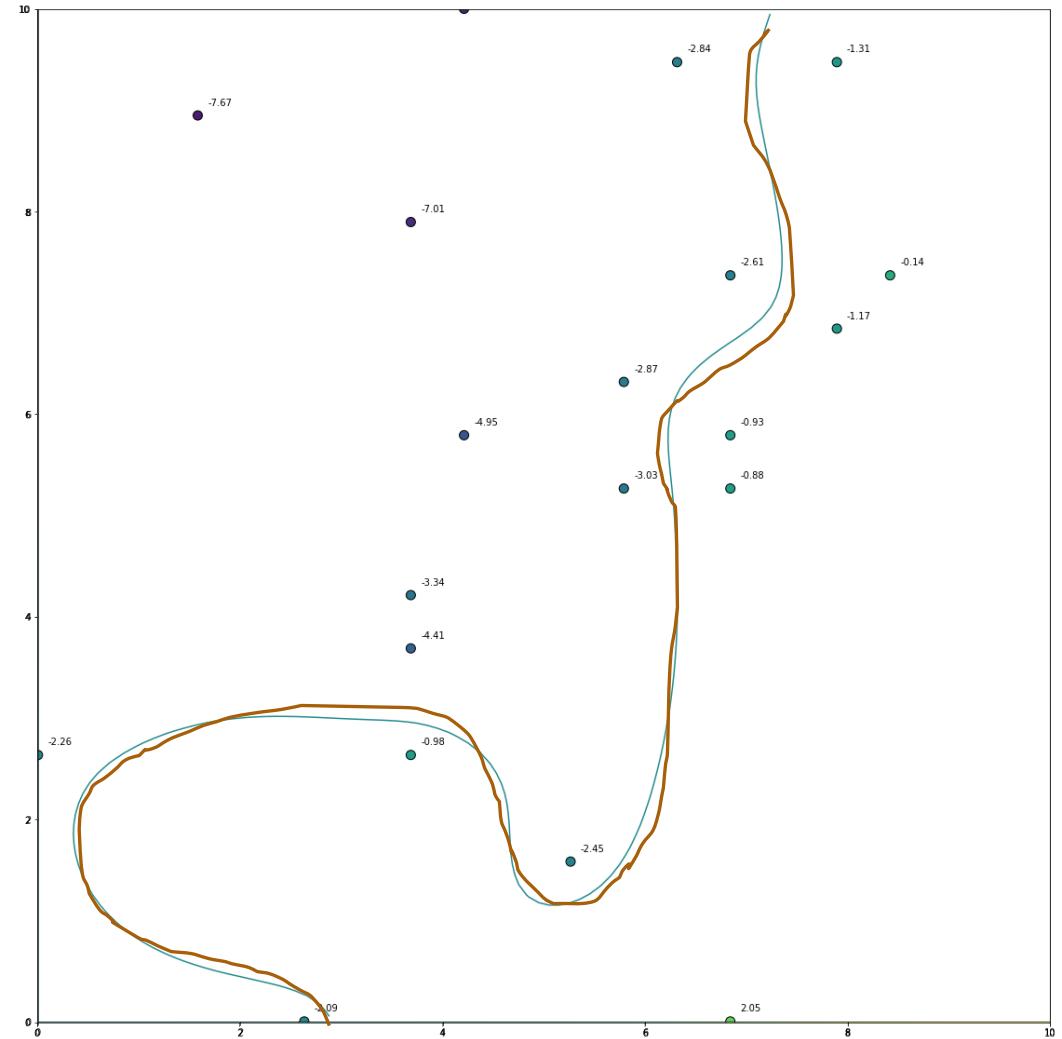
Section 3
Section 4

How to build surfaces?

Loop

2D equivalent is contouring value data

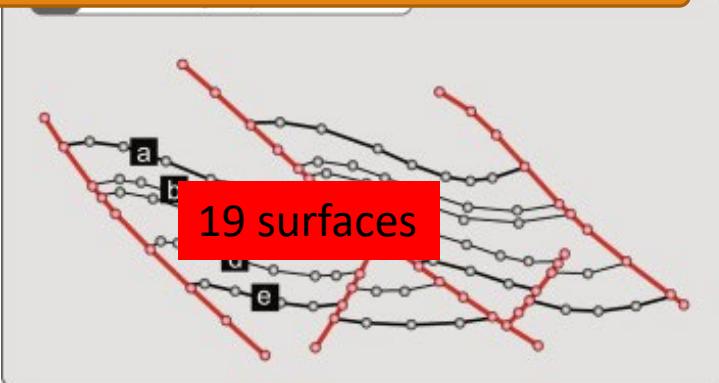
- manually contour
- interpolate value onto grid
- contour using marching squares



Methods for representing geology



Explicit representation



Explicit

Surface geometry collocated with the representation of the surface

Topology is defined by the geometry of the surfaces

Update of surface geometry is difficult

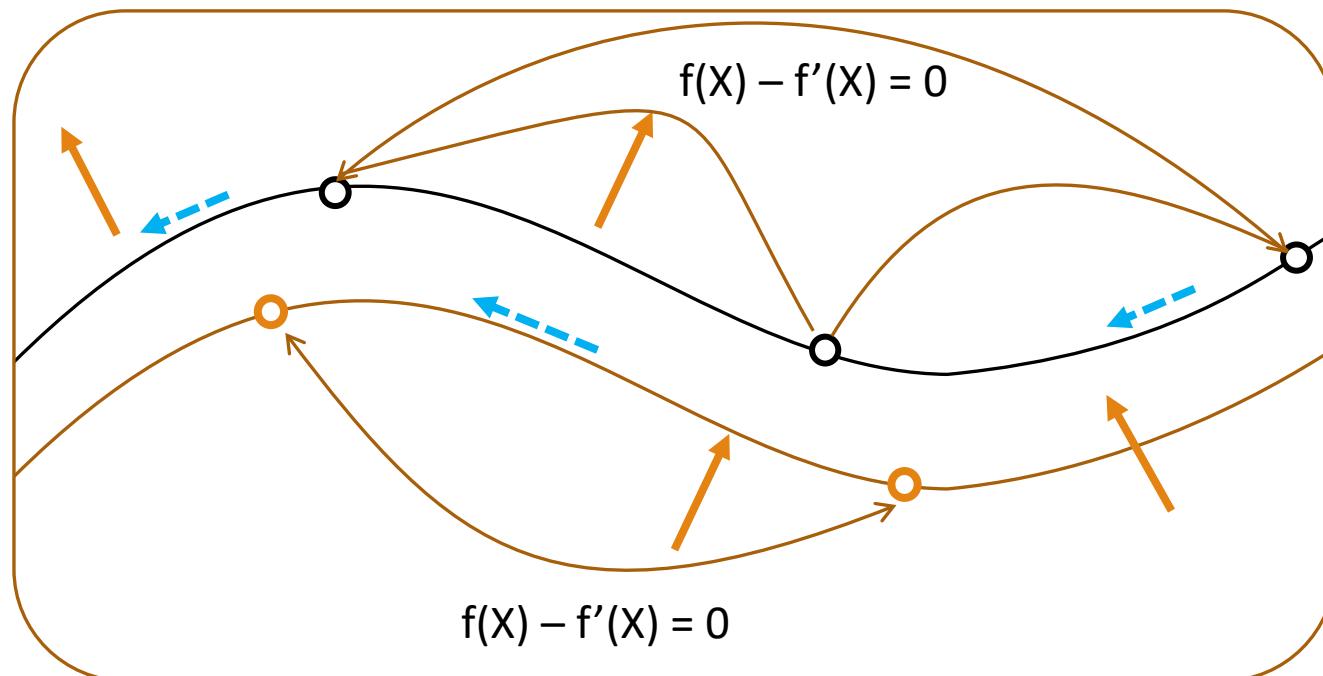
Surface geometry is controlled by geologists knowledge

Subjective and time consuming

One support per surface

Implicit modelling constraints

Loop



Gradient normal constraints

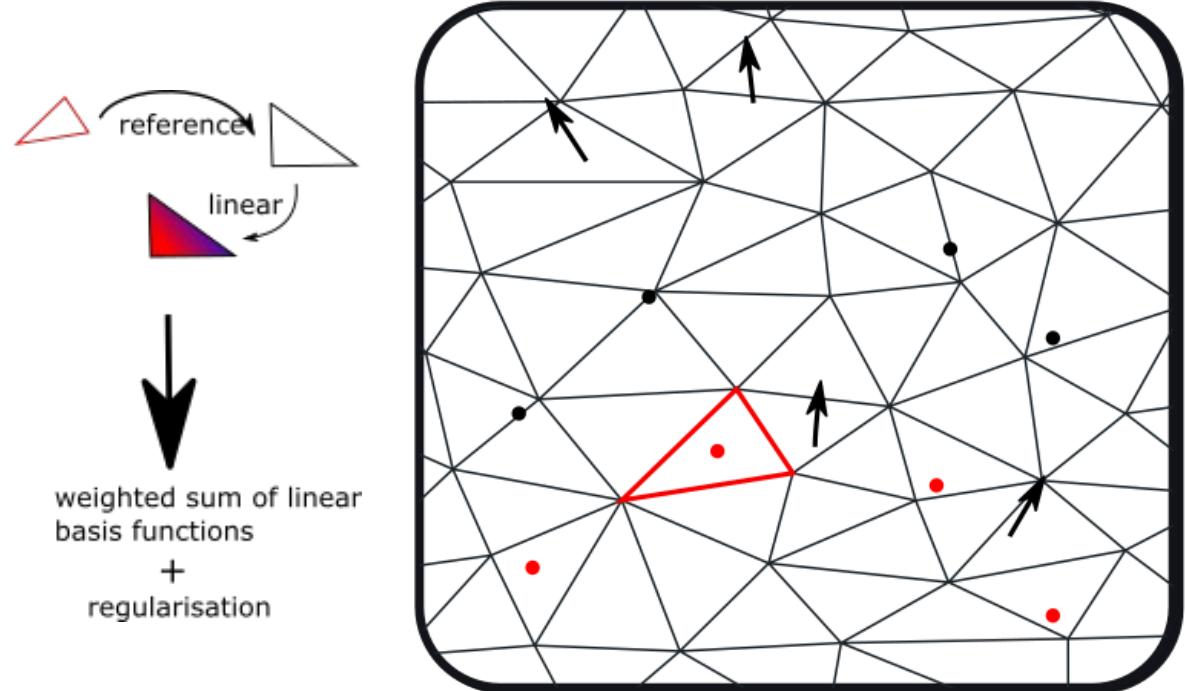
Gradient tangent constraints

End of value gradient constraint

How implicit modelling works

Loop

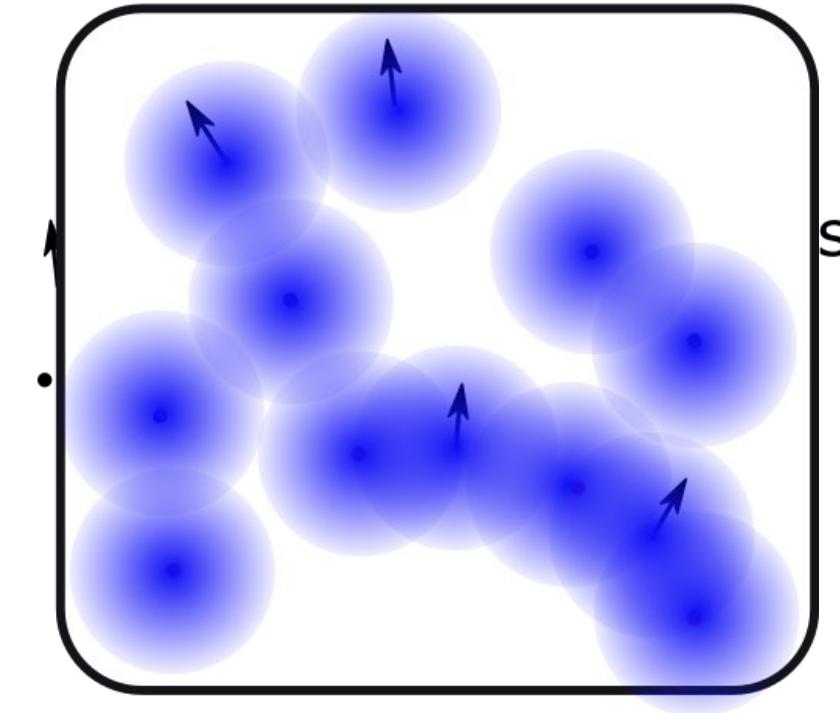
Discrete support



Least squares minimisation

Balance regularisation and observation constraints

Data supported



Solve linear system of equations

Exact fit of function and observations

Implicit surface modelling

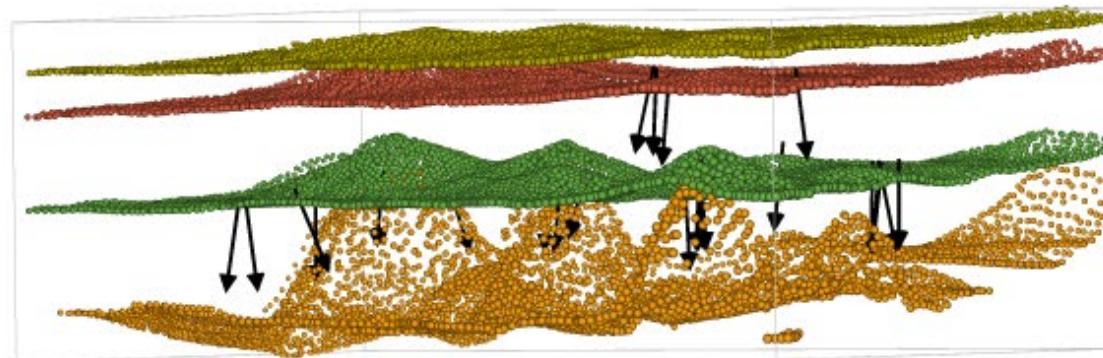


Approximate implicit function from geological observations (contacts, strike and dip) using weighted combination of basis functions

- Data supported
- Discrete approach

Implicit function can be evaluated anywhere in the model volume defining stratigraphic thicknesses

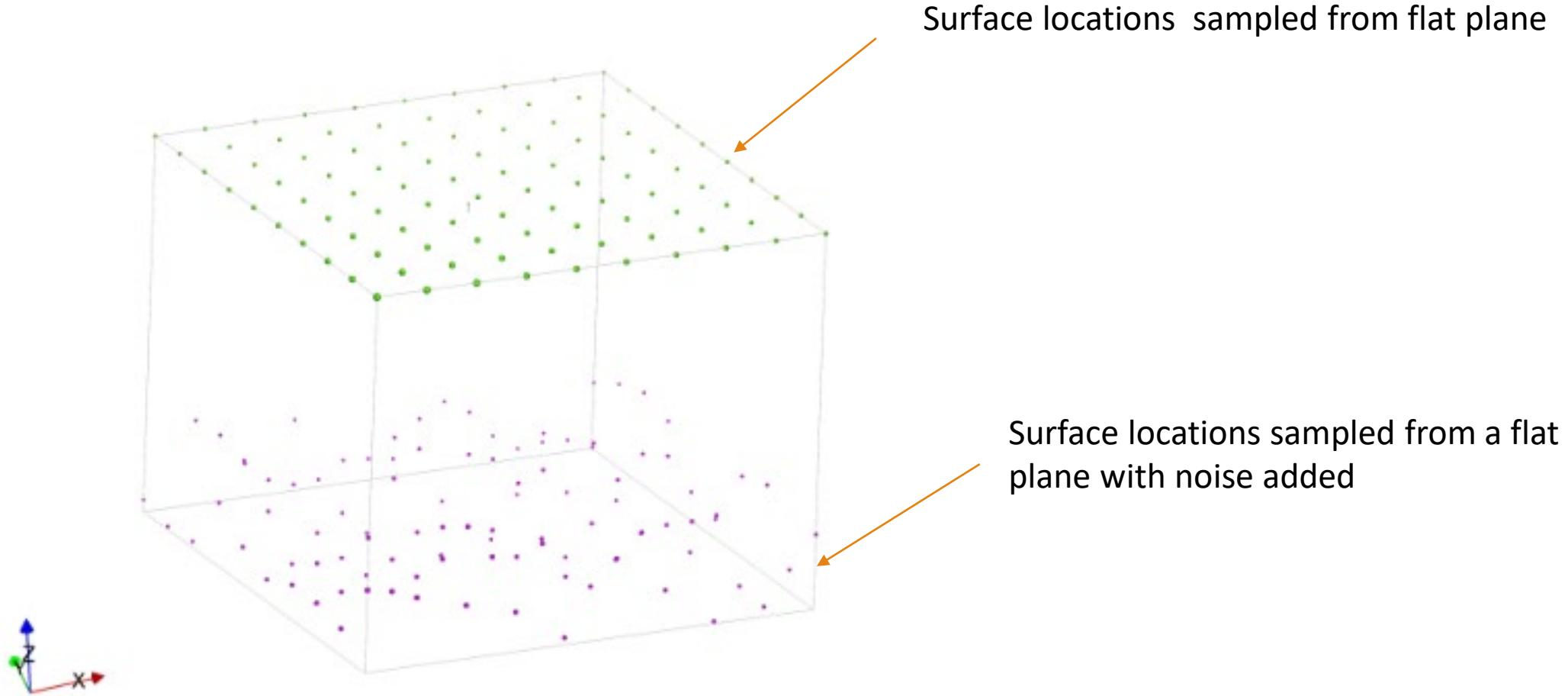
Surfaces are extracted by tracing isovalue (3D contours) of the implicit function



Calgagno et al., 2008; Chiles et al., 2004; Cowan et al., 2003; Frank et al., 2007; Hillier et al., 2014; La-junie et al., 1997; Mallet 1992,14

A case study

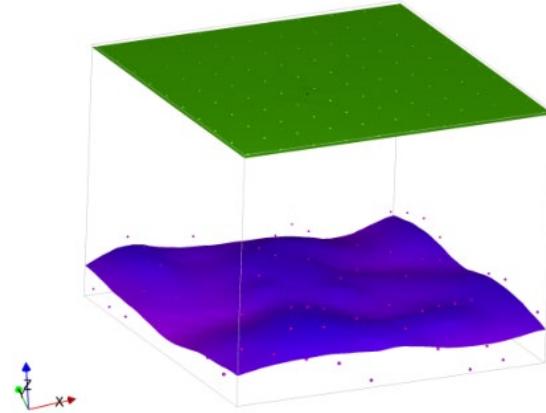
Loop



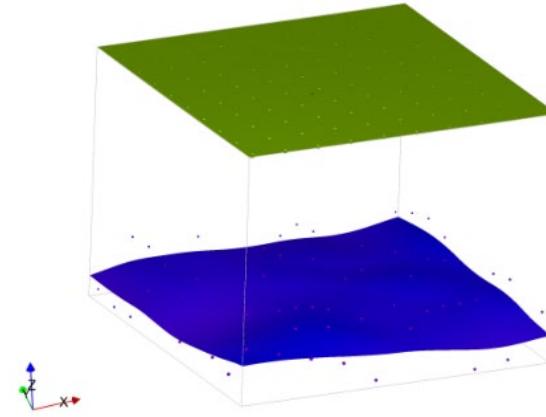
Comparing interpolators

Loop

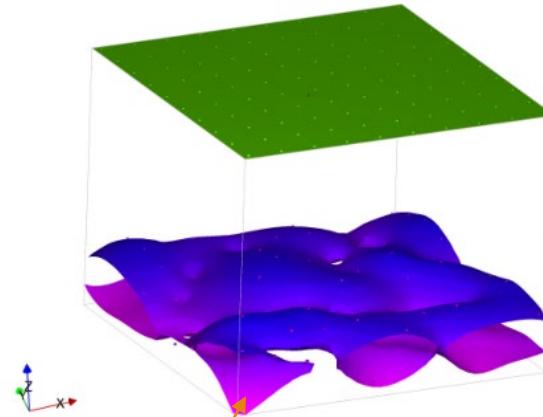
Discrete:
Piecewise Linear interpolator



Discrete:
Finite difference interpolator



Data supported:
Surfse Radial Basis Interpolation



Single isosurface has
topology suggesting
multiple surfaces

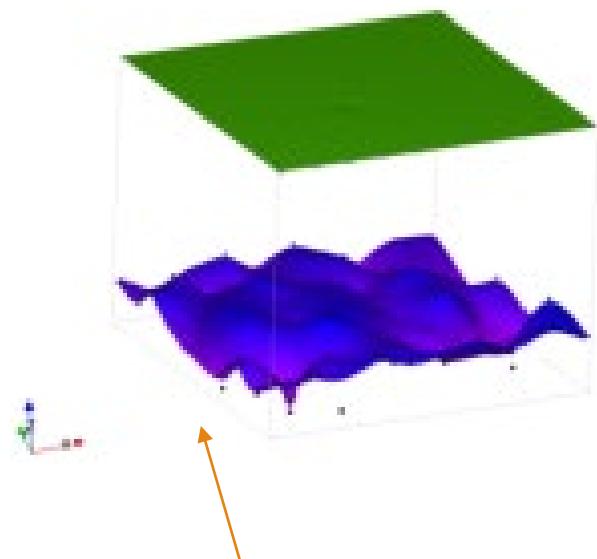
Adding smoothing to RBF

Loop

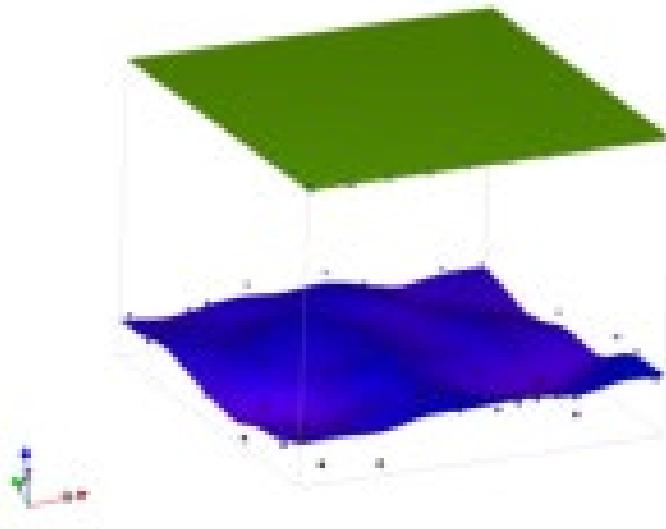


Varying regularisation

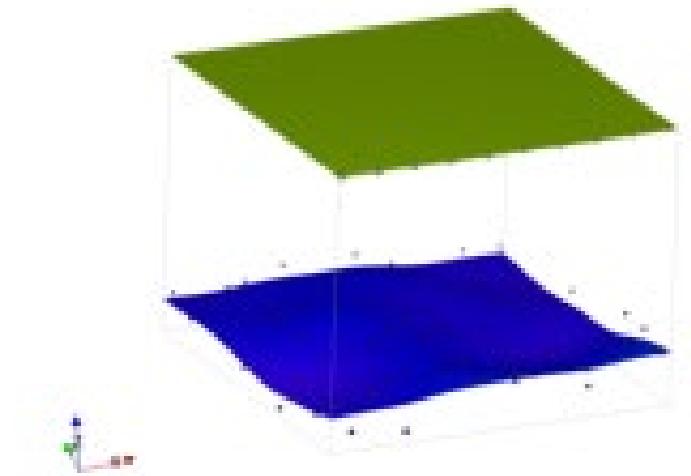
Loop



Low regularisation
fits data points
better



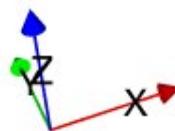
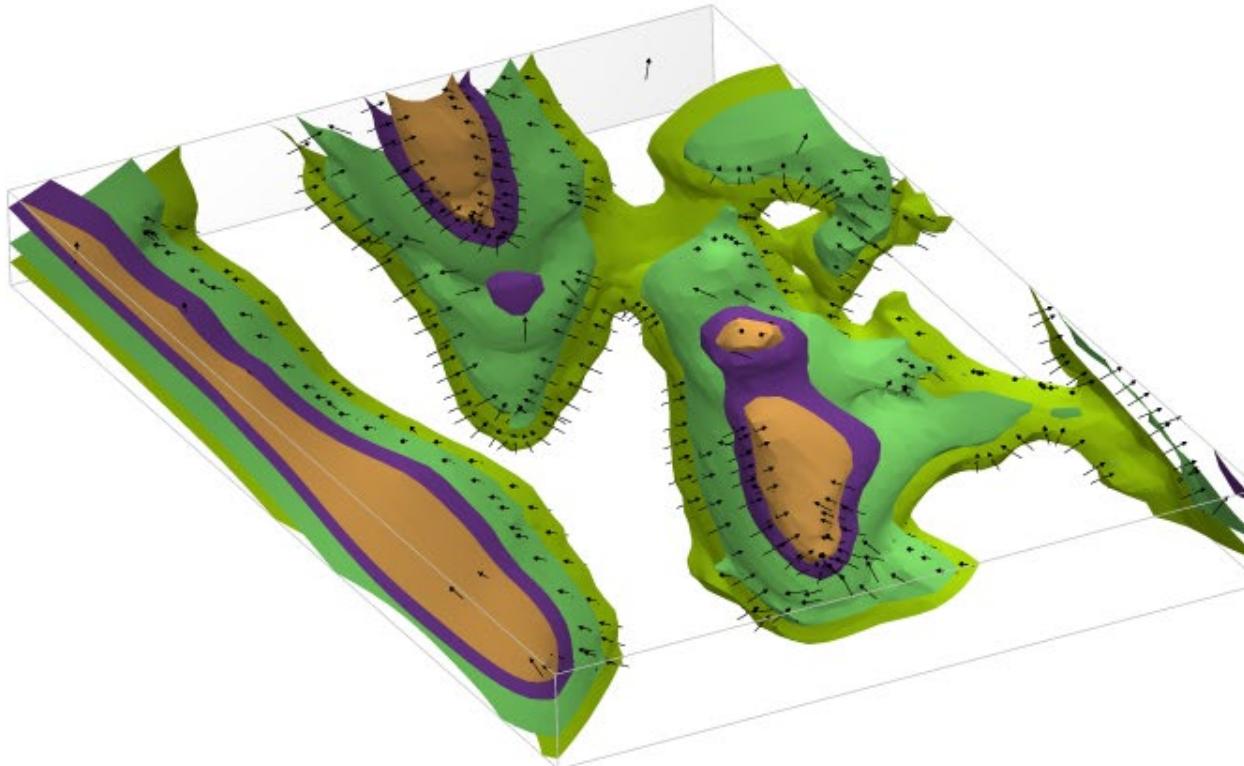
Increasing smoothing



Comparing interpolators

Loop

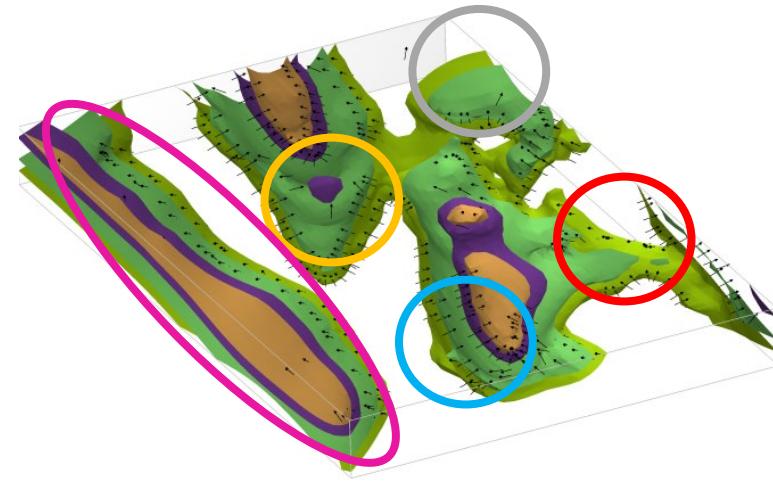
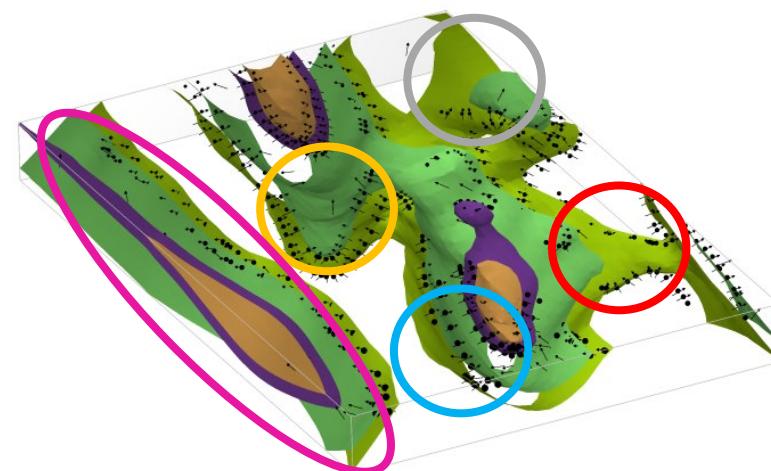
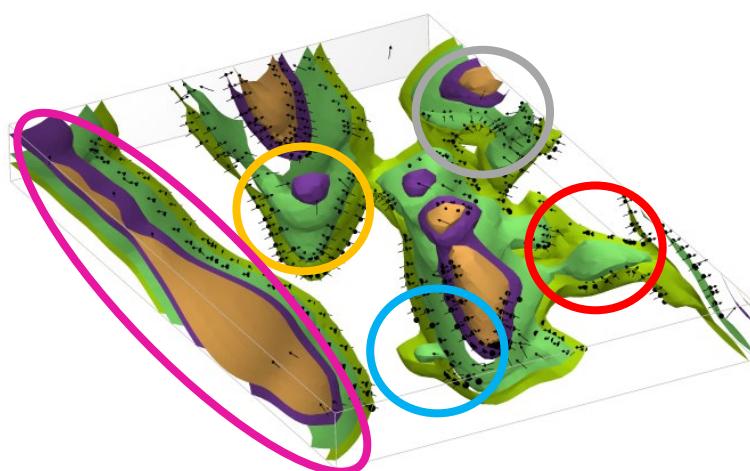
Review different interpolators for surface constraints



Understanding the differences

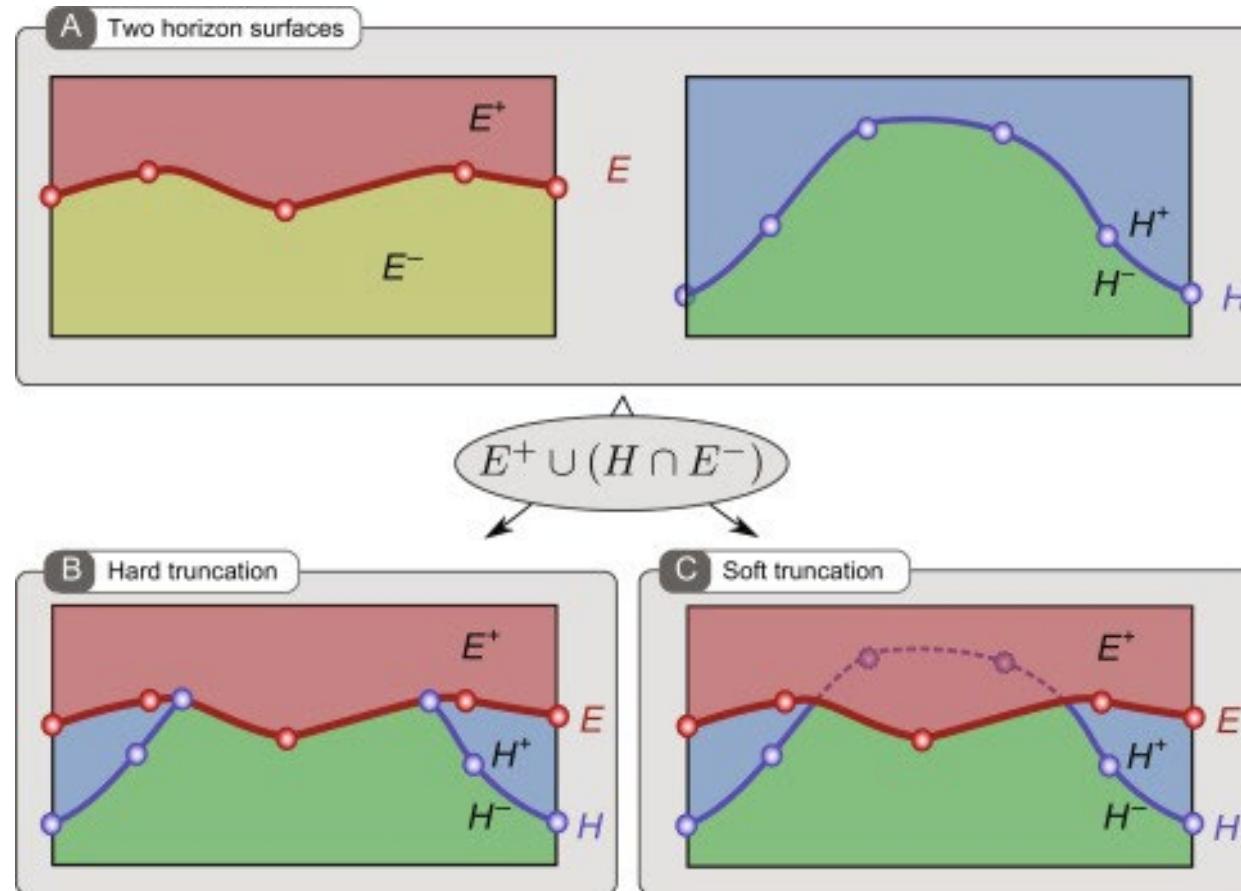
Loop

Outcrop	RBF interface	PLI value	FDI interface
	Circular blob, resulting from flipped polarity vectors	Smooth fold limb	Small artefact but smoothed
	Fold hinge with outcropping purple blob	Fold hinge	Fold hinge with outcropping purple blob
	Circular feature outcropping orange and purple	Antiform hinge with green surfaces	Circular feature with green surfaces
	Basin	Saddle	Saddle with part of basin
	Slightly folded limb	Smooth fold limb	Slightly folded limb



Adding unconformities

Loop

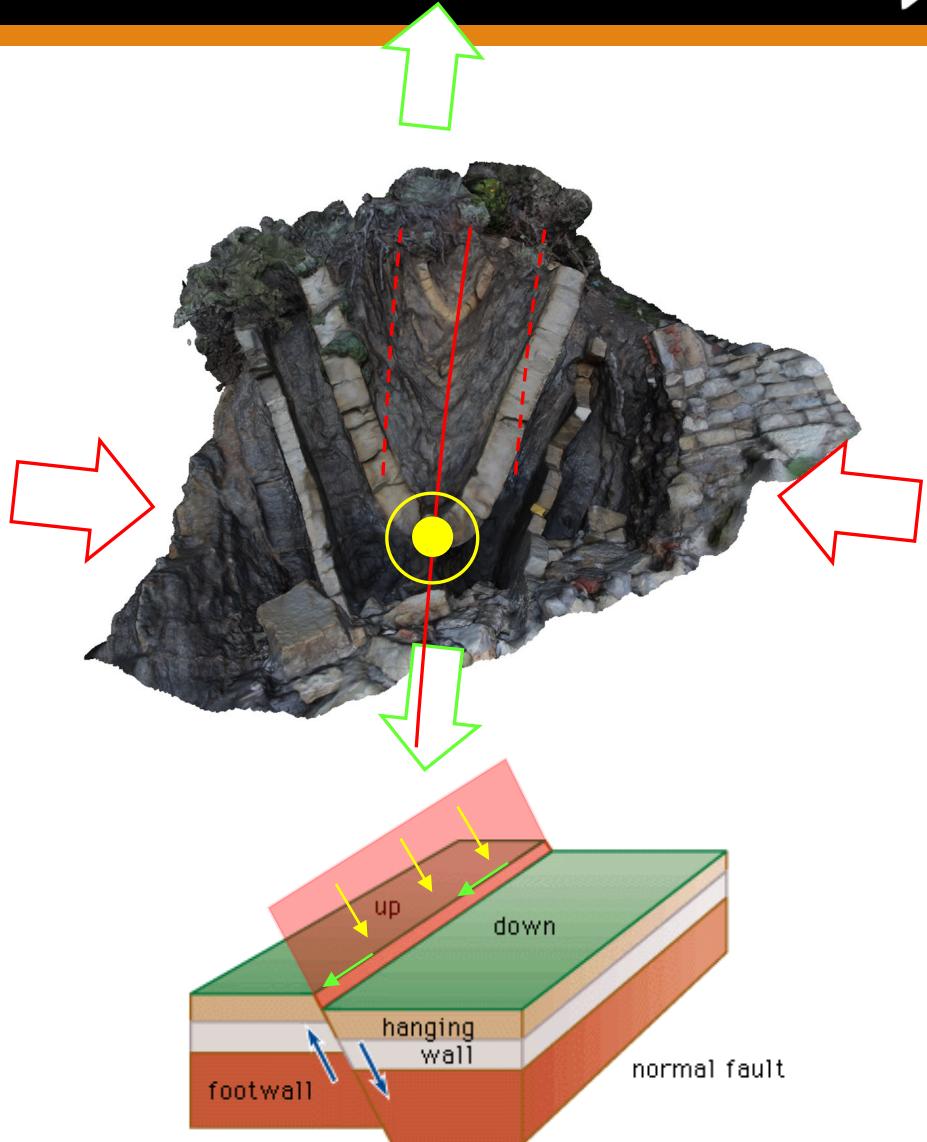


The Structural Frame concept

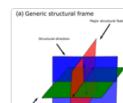
Loop

Three coordinates – three scalar fields

1. Major structural feature
 - fault surface
 - fold axial surface
 - intrusion major axis
2. Structural direction
 - fault slip direction
 - fold axis
 - intrusion flow direction
3. Additional direction (if required)
 - Fault , e.g. fault extent



LoopStructural 1.0: time-aware geological modelling



Lachlan Grose¹, Laurent Ailleres¹, Gautier Laurent², and Mark Jessell³

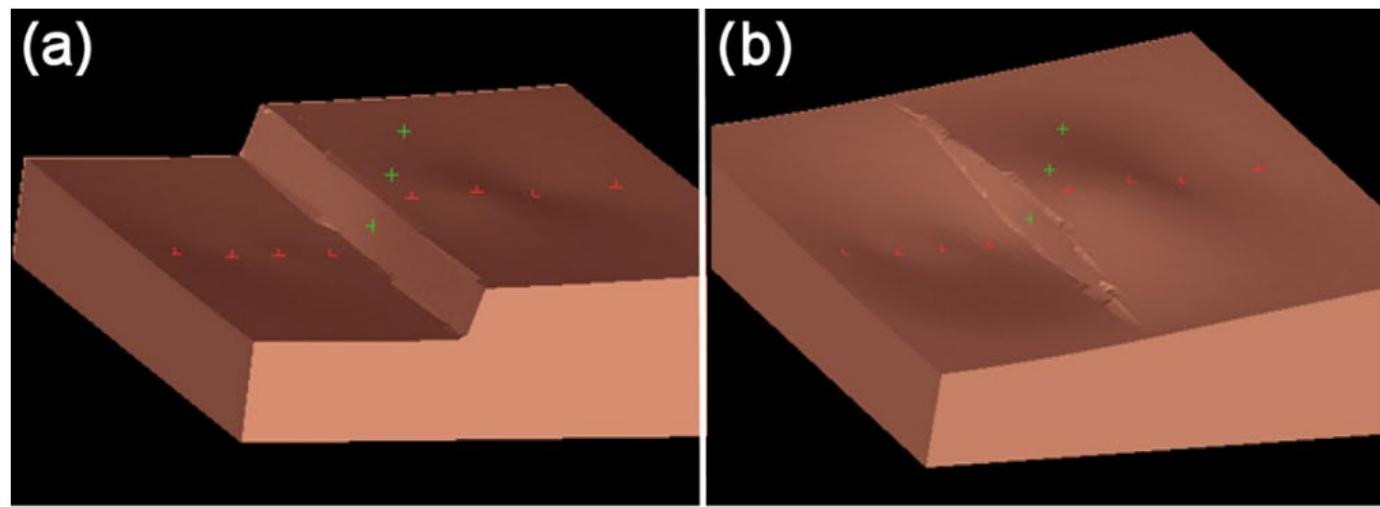
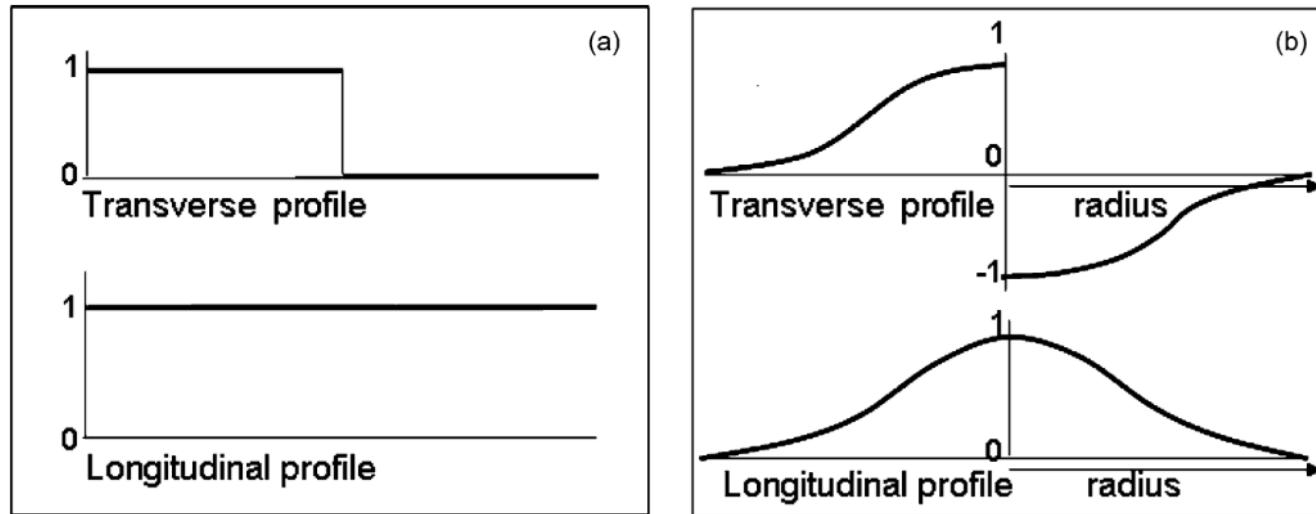
Geosci. Model Dev., 14, 3915–3937, 2021

<https://doi.org/10.5194/gmd-14-3915-2021>

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Faults using step functions

Loop

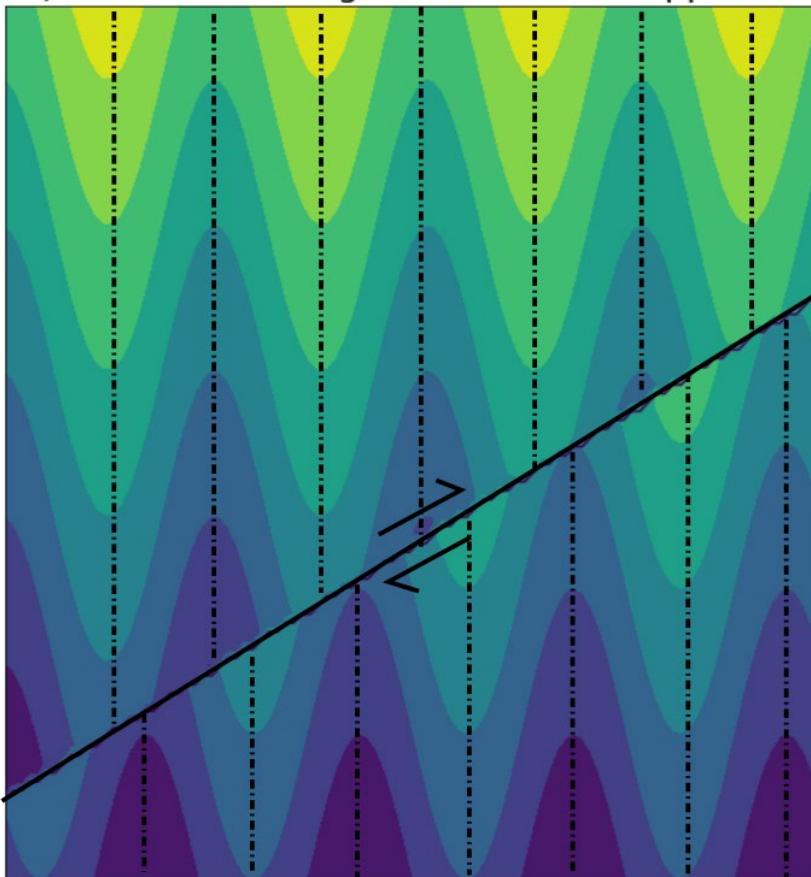


Calcagno et al 2008

Problem with step functions



Pure dextral strike slip fault in map view

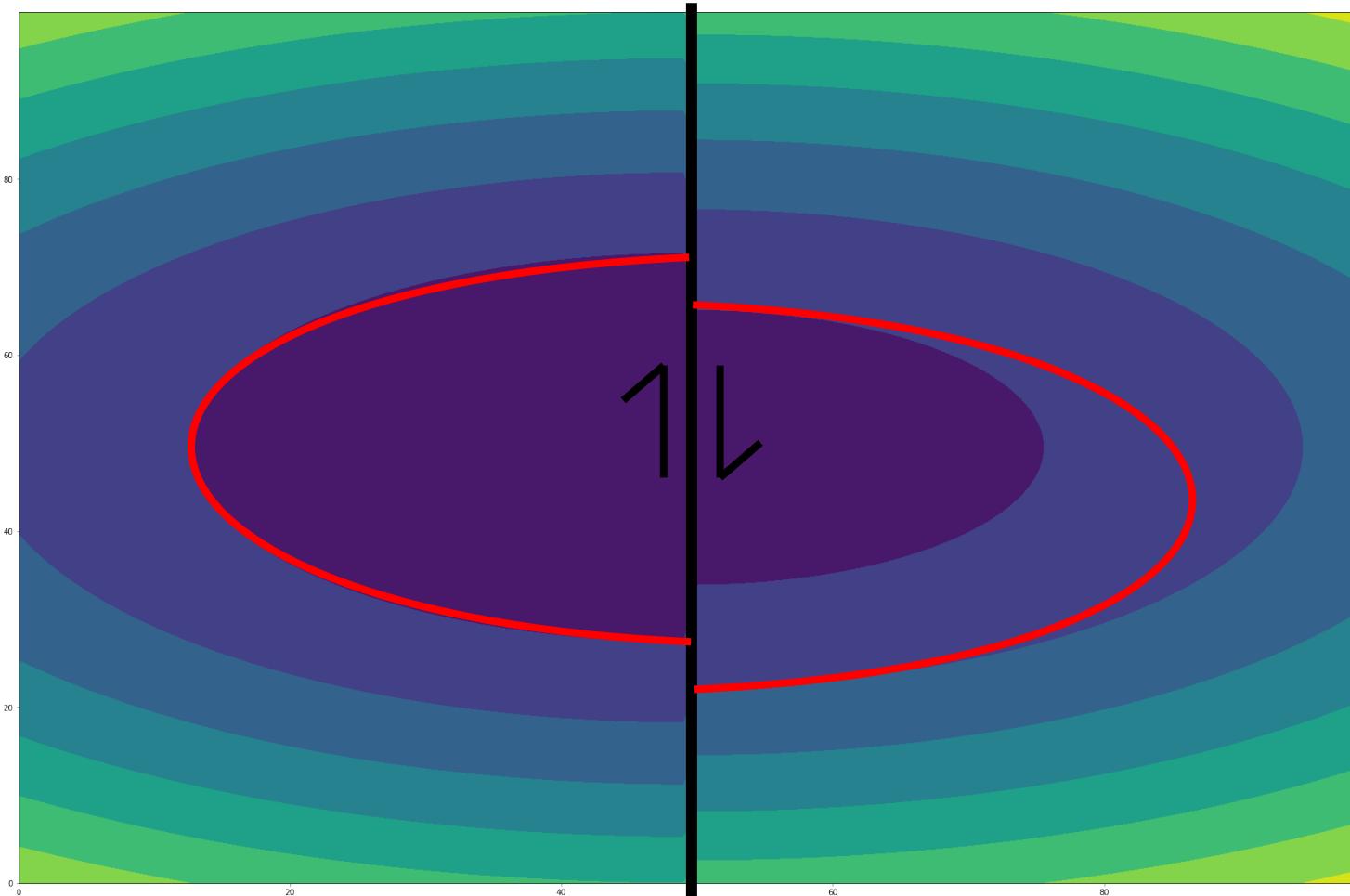


Fold hinges are not faulted...
only scalar field value
changed!

Shrinking intrusions?

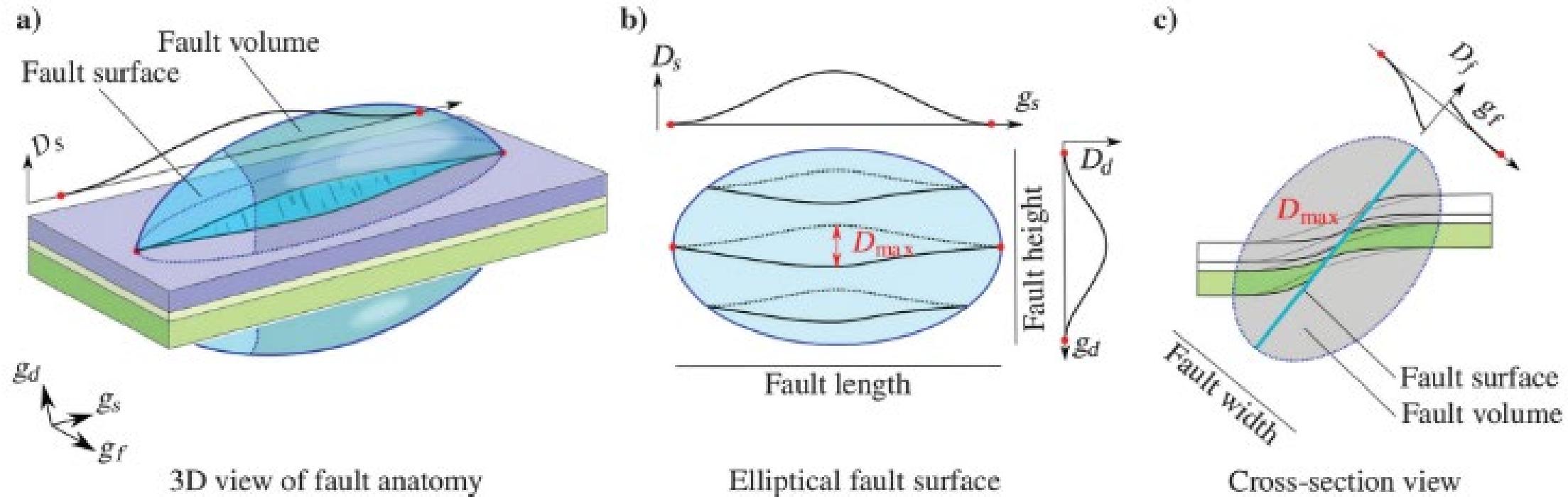
Loop

Map view of an implicit function of a pure strike slip faulted scalar field using step functions



Apply fault to an existing surface

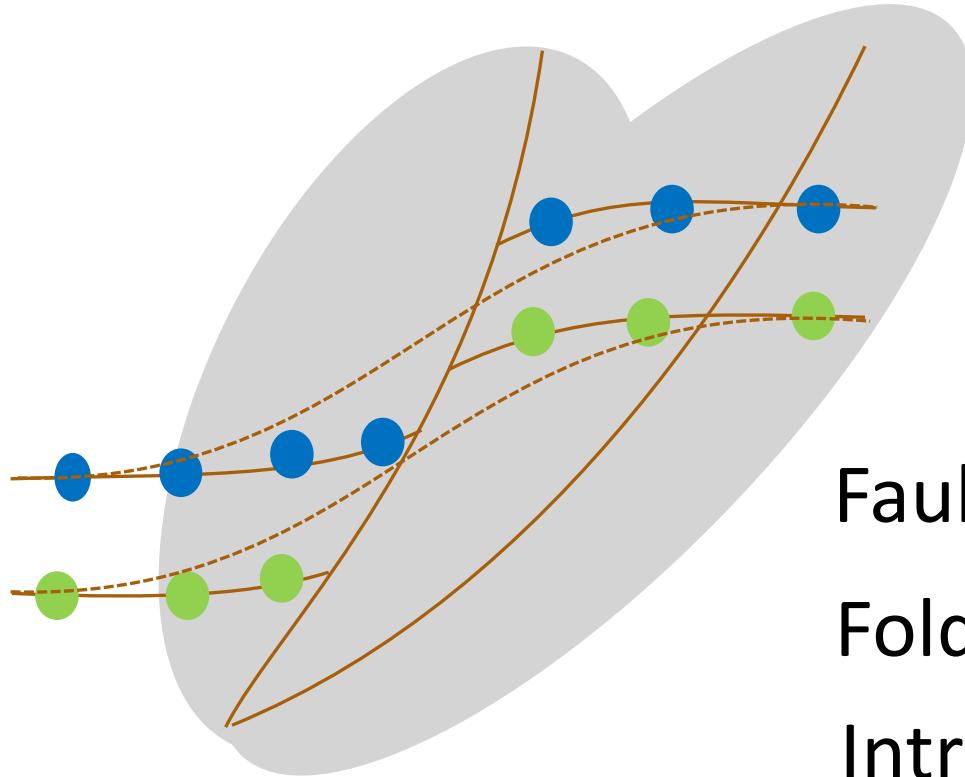
Loop



Godefroy et al 2018

Problems

Loop



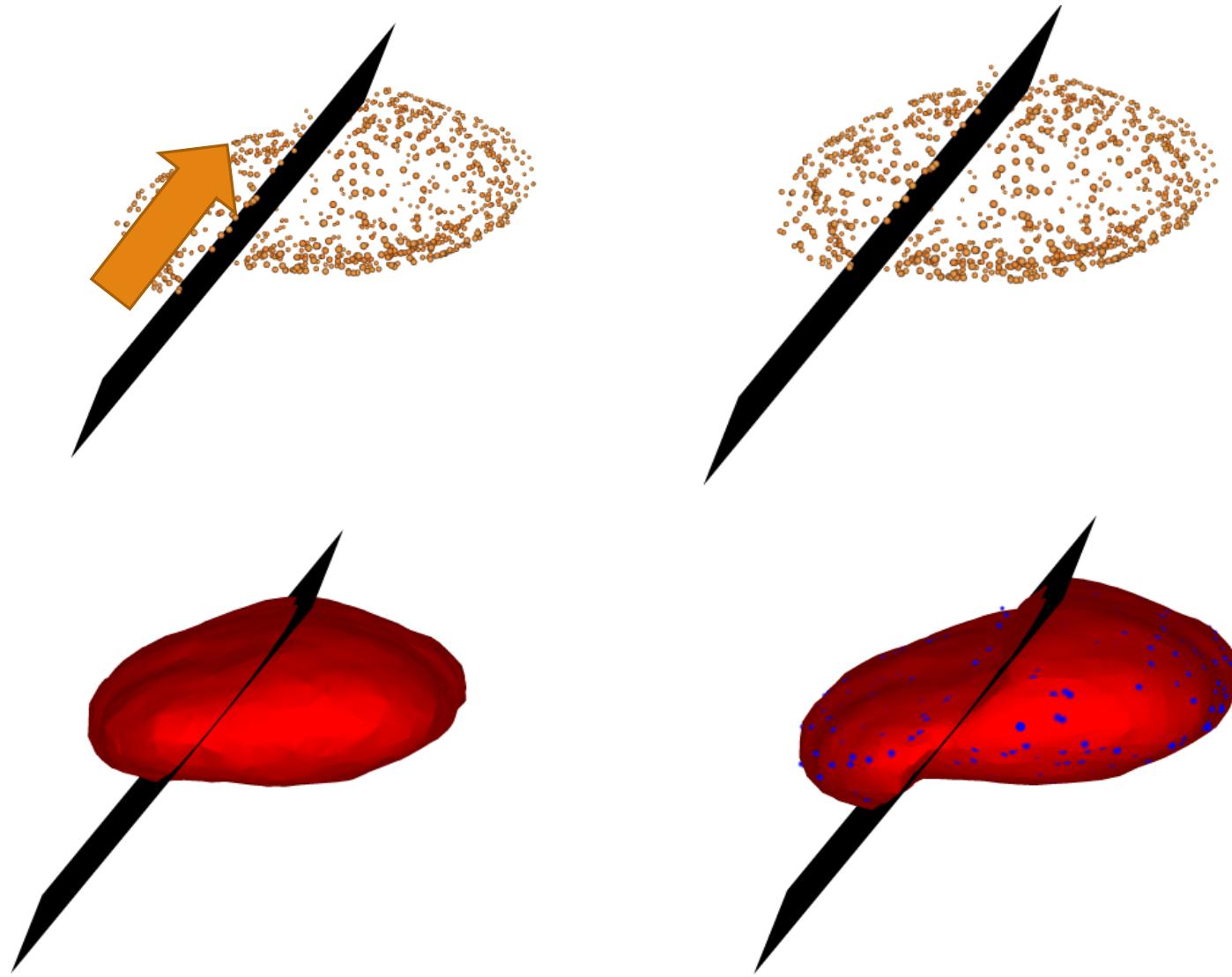
Fault splays?

Folded stratigraphy?

Intrusions?

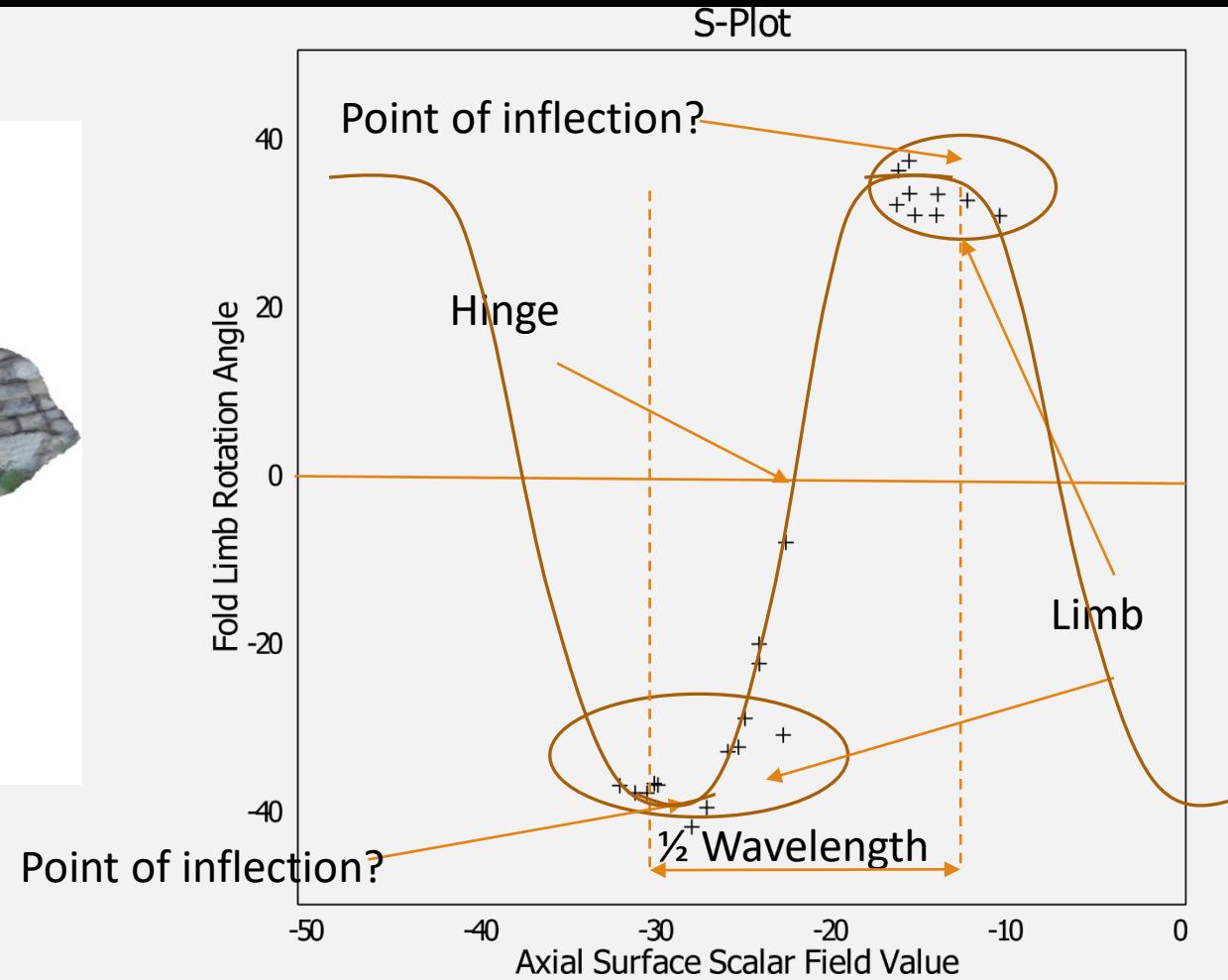
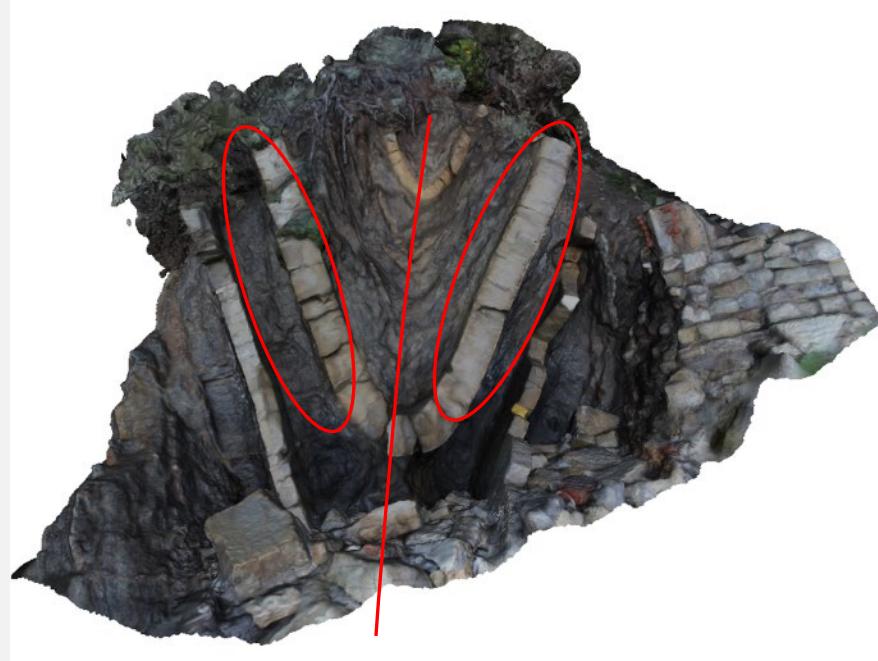
Direct kinematic integration

Loop



Fold structural frame

Loop



Implicit Fold Modeling: fold frame

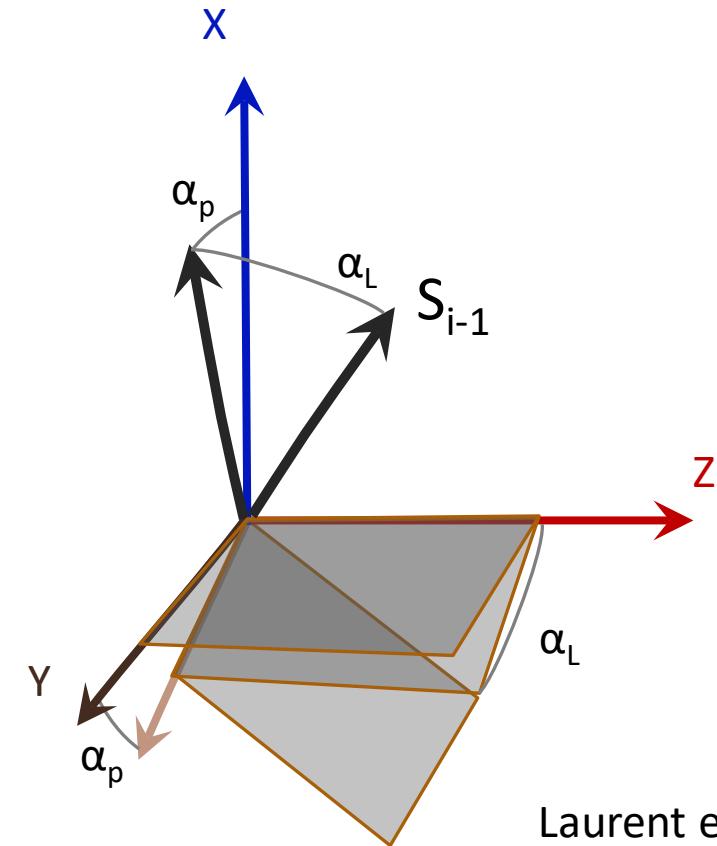
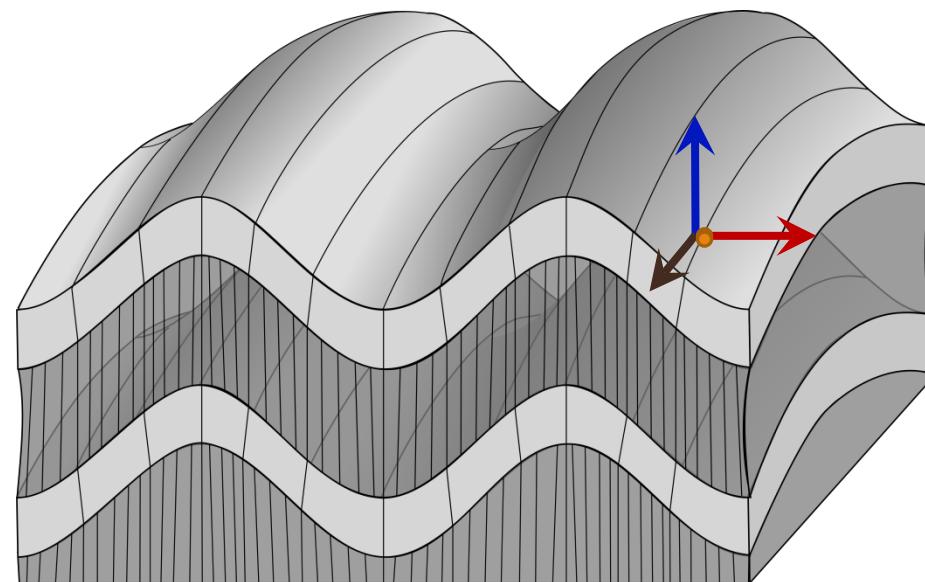
Loop

Fold Frame $F = (X, Y, Z)$

- Based on the finite strain ellipsoid

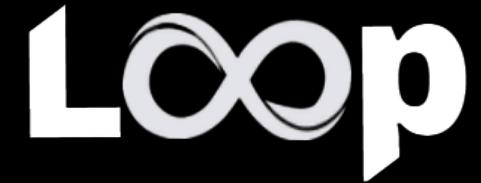
Relative orientation of deformed foliation.

- Local rotation within the fold frame.
 - Fold axis rotation angle (α_p)
 - Fold limb rotation angle (α_L)



Laurent et al., 2016, EPSL

Time-aware Geometrical modelling – combining structural frames



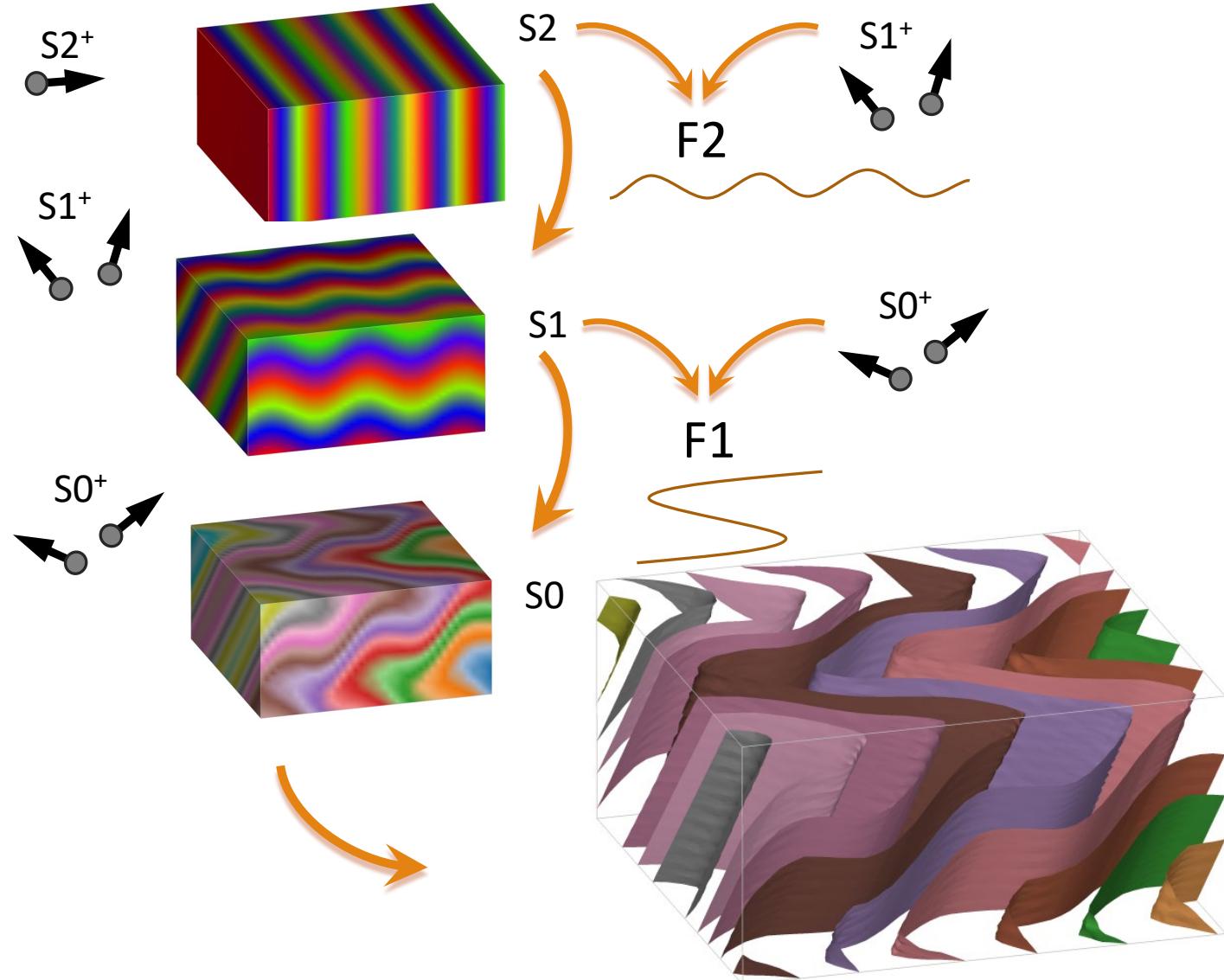
Poly-deformation:

- Modelling events step by step
- Time-aware process: youngest event is modelled first, then the second youngest, etc... until the primary foliation (most often bedding) is modelled

Modelling is geometry based (not mechanical)

Event types:

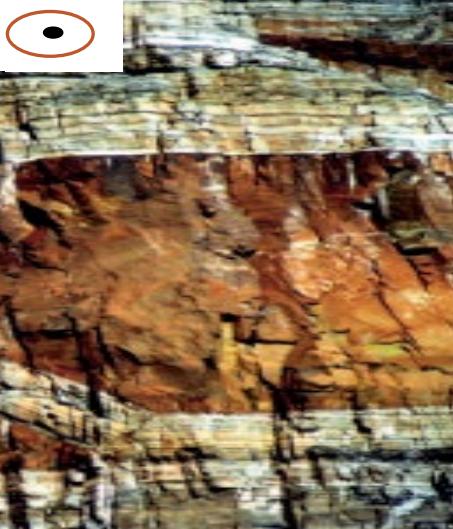
- each fault or family of faults
- Folding event
- Unconformity
- Intrusions



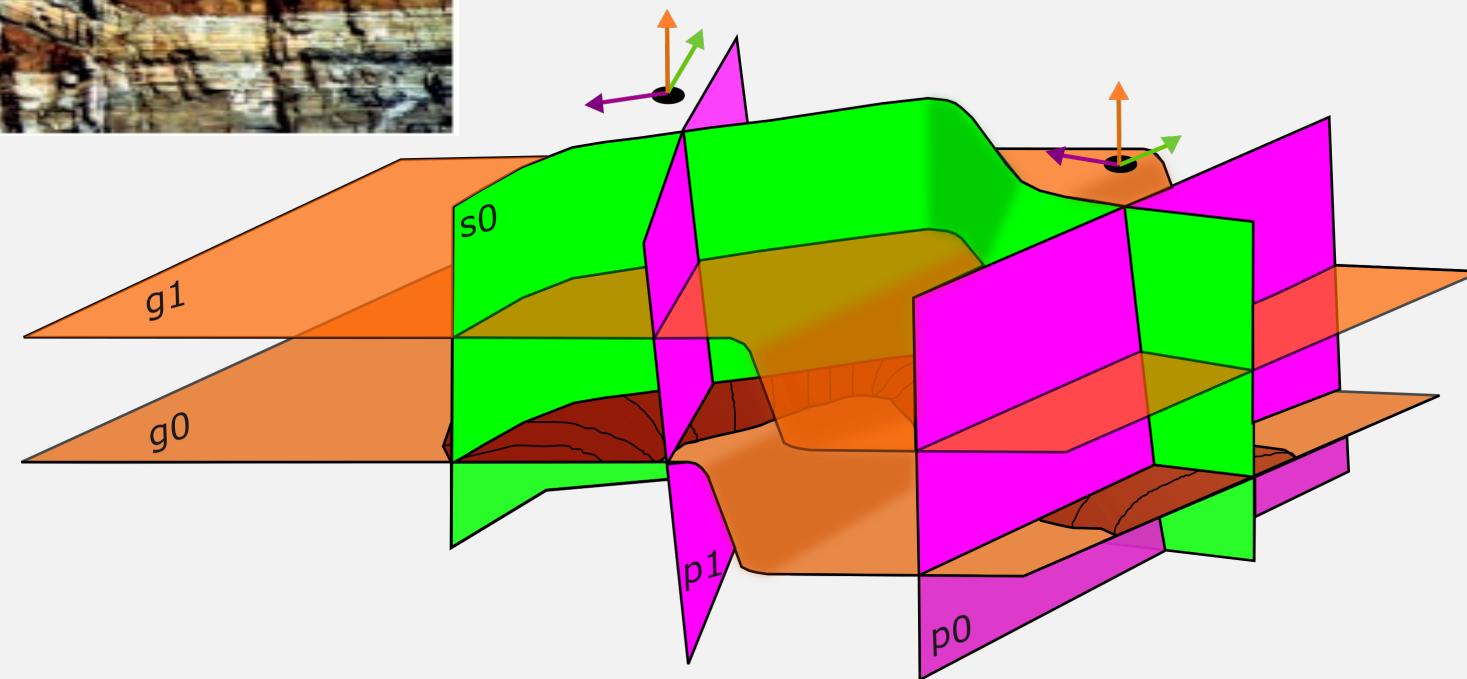
Intrusion Structural Frame

Loop

Magma flow



Step geometry, sill
(Hutton, 2009)

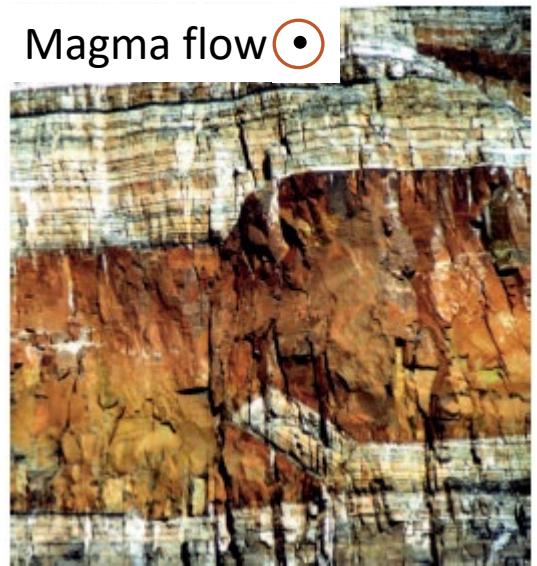


- █ Intrusion
- █ Structural frame isosurfaces
- █ Structural frame axes

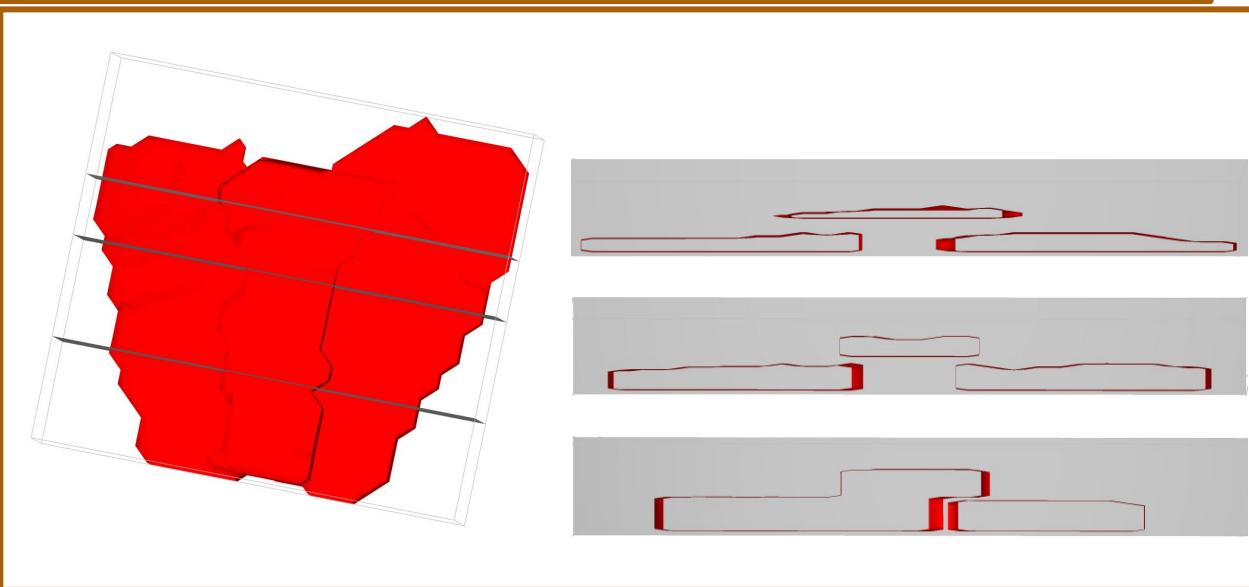
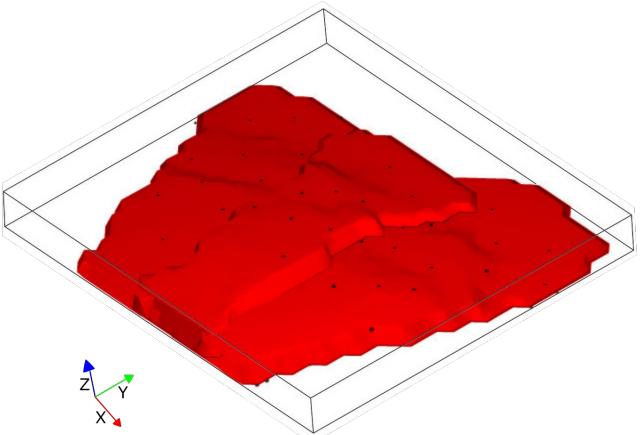
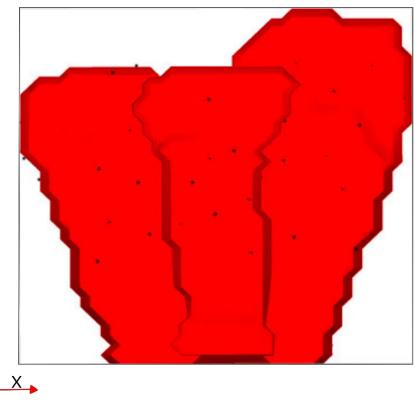
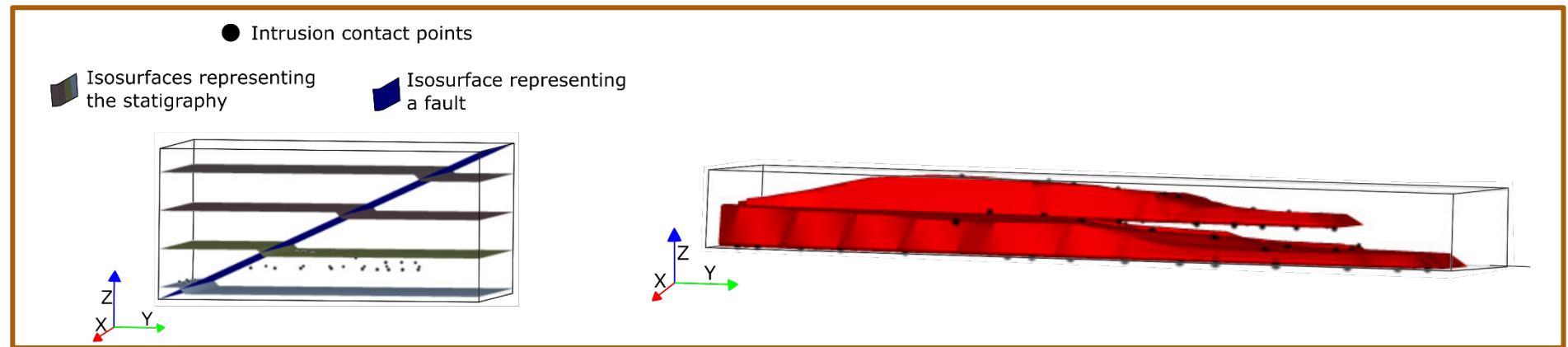
Fernanda Alvarado-
Neves (PhD candidate,
Monash University)

Intrusion Structural Frame

Loop



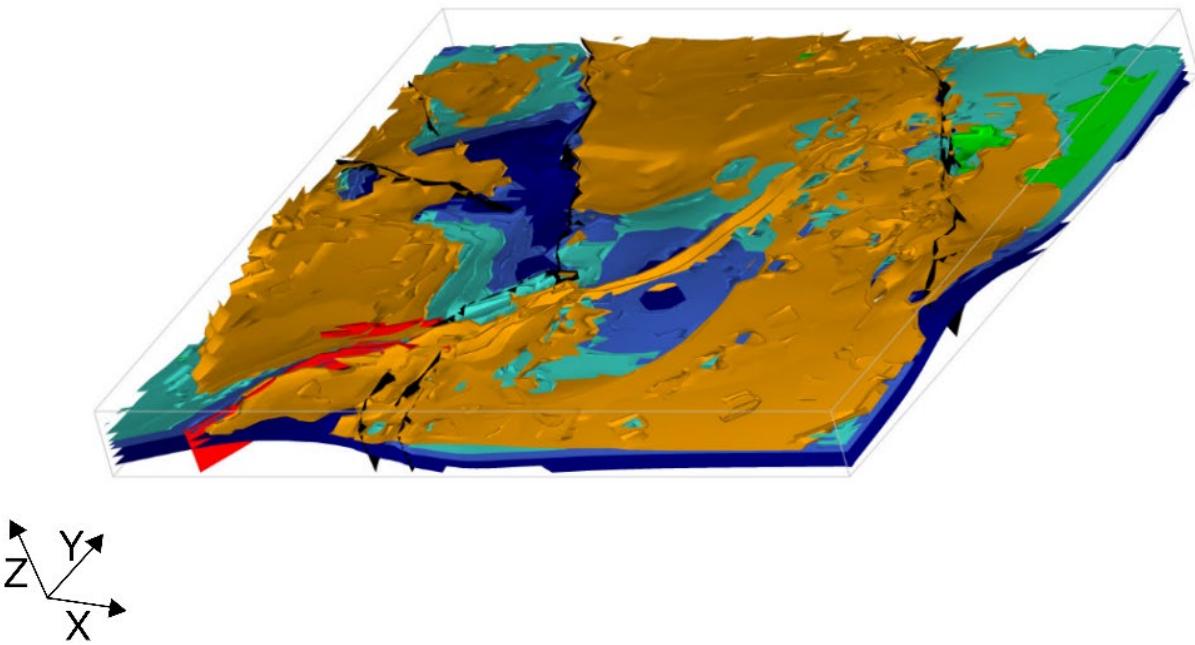
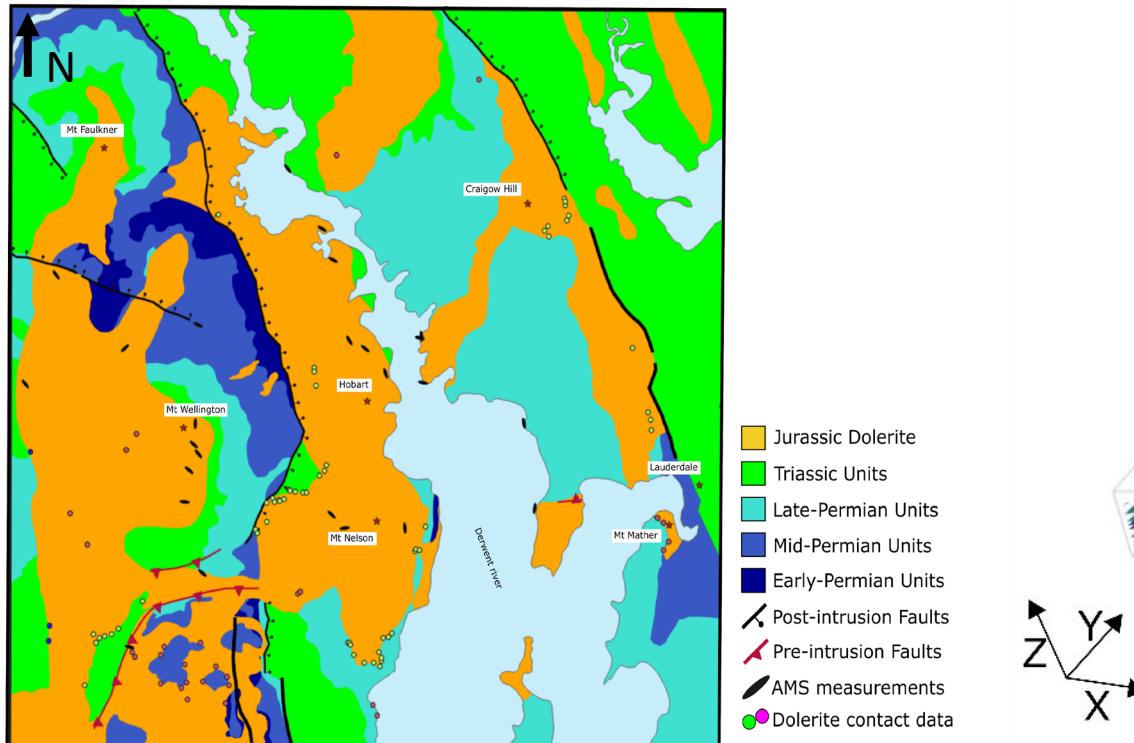
Step geometry, sill
(Hutton, 2009)



Fernanda Alvarado-
Neves (PhD candidate,
Monash University)

Intrusion Structural Frame

Loop



Fernanda Alvarado-
Neves (PhD candidate,
Monash University)

Summary



Implicit modelling is approximating a signed distance function representing the “stratigraphic” distance

Can include:

- Contact locations, or location within a stratigraphic series
- Orientation data
- Form surfaces
- Fault geometry/kinematics
- Fold overprinting relationships/foliations
- Intrusion anisotropy

Assumes:

- Constant(ish) stratigraphic thickness

Can’t use:

- Lithology
- Inequalities

LoopStructural



Core 3D modelling algorithms behind Loop

Python library for 3D geological modelling

- Discrete interpolation using finite difference method and piecewise linear method
- Fold interpolator (Laurent et al., 2016)
- Implicit fault kinematics (Grose et al., in prep)

Open source (MIT license)

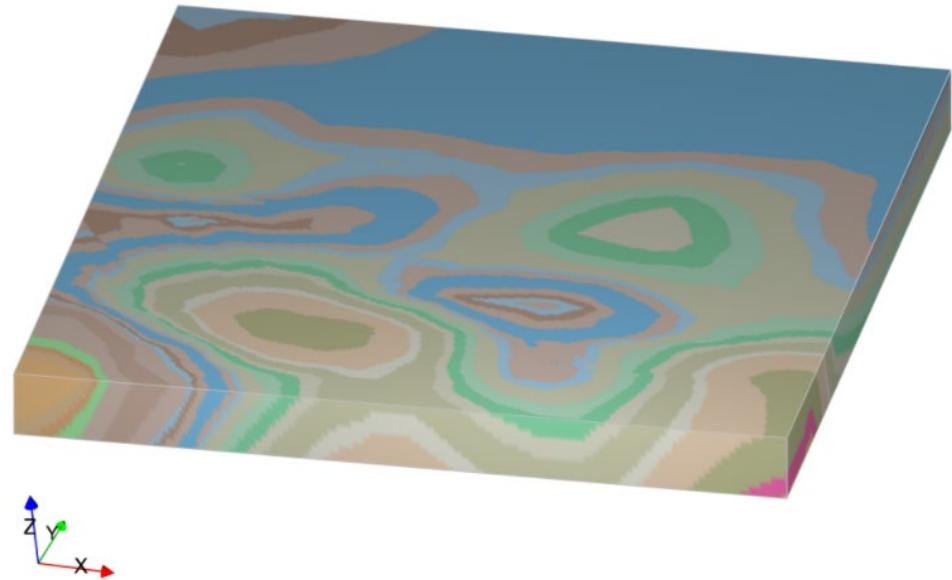
Available on PyPI and Github (pip install LoopStructural)

Linked with map2loop for automatic model generation

Export surface meshes as vtk, obj

Preprint in Geoscientific Model Development

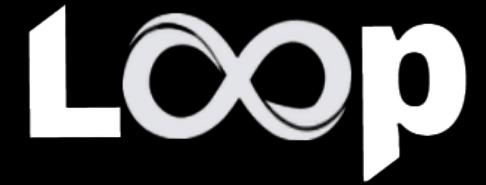
LoopStructural: Loop3D Geological Forward Modeling Engine.



Continuous integration and deployment passing Publish Docker Hub passing pypi package 1.0.89 license MIT docs githubio

www.github.com/Loop3d/LoopStructural

Recent research



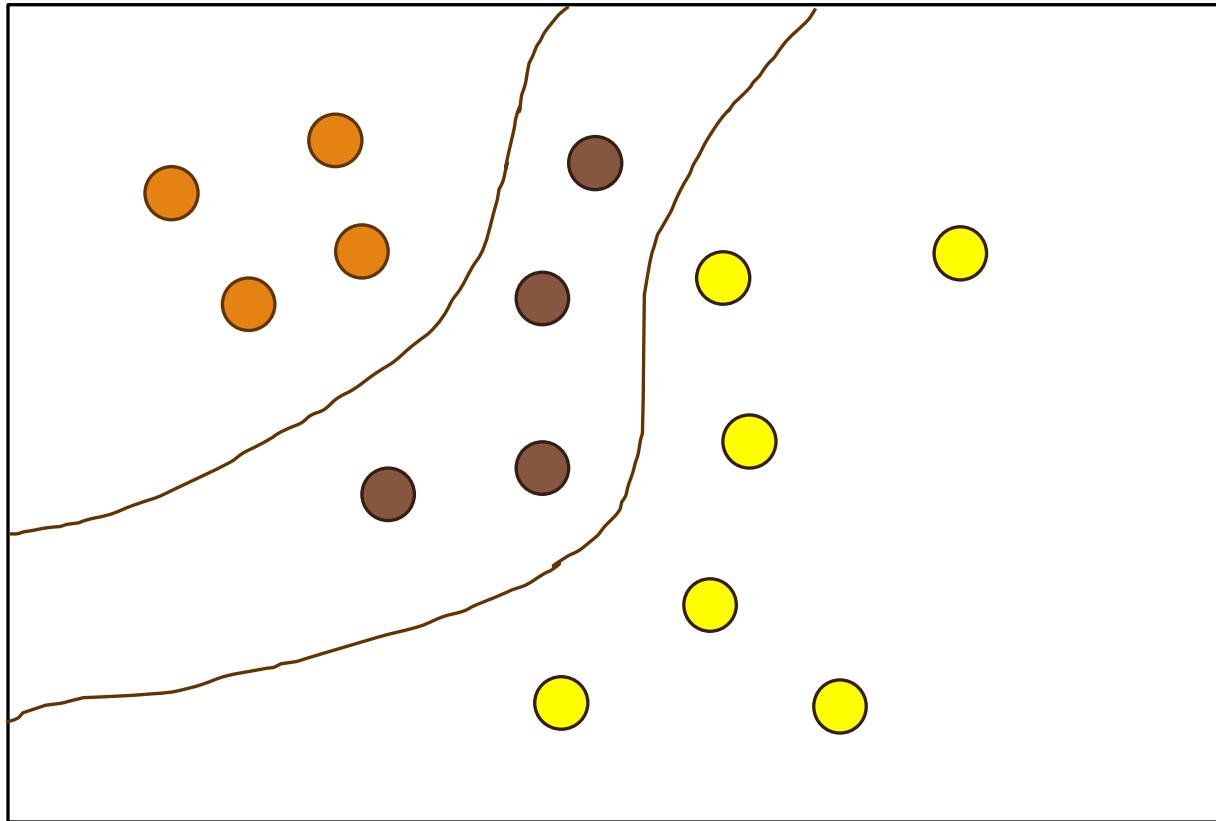
Use structural frames for characterising geometry of different geological objects

- Lithologies?
- Resource models?

Build lithology models

- Relax/remove thickness constraints
- **Use only inequality constraints**
- **Adapt mathematical techniques from geophysics/machine learning to improve data types used for implicit modelling**

Modelling using inequalities

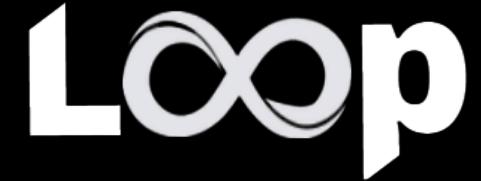


$$\text{Orange} > \text{Brown} > \text{Yellow}$$

Constraints

- Orange > brown and yellow
- Brown < orange and > yellow
- Yellow < brown and orange
- Function should be as smooth as possible

Adding inequality constraints



$L_{reg} = \|Ax - b\|_2^2$ where A is the regularisation matrix from discrete implicit modelling

- Minimise second derivative of the objective function

Inequality constraints $f(X) > l$

- $v = f(X)$
- For each iteration $v[i] = \min(v[i], l)$
- $L_{lower} = \|v - l\|_2^2$

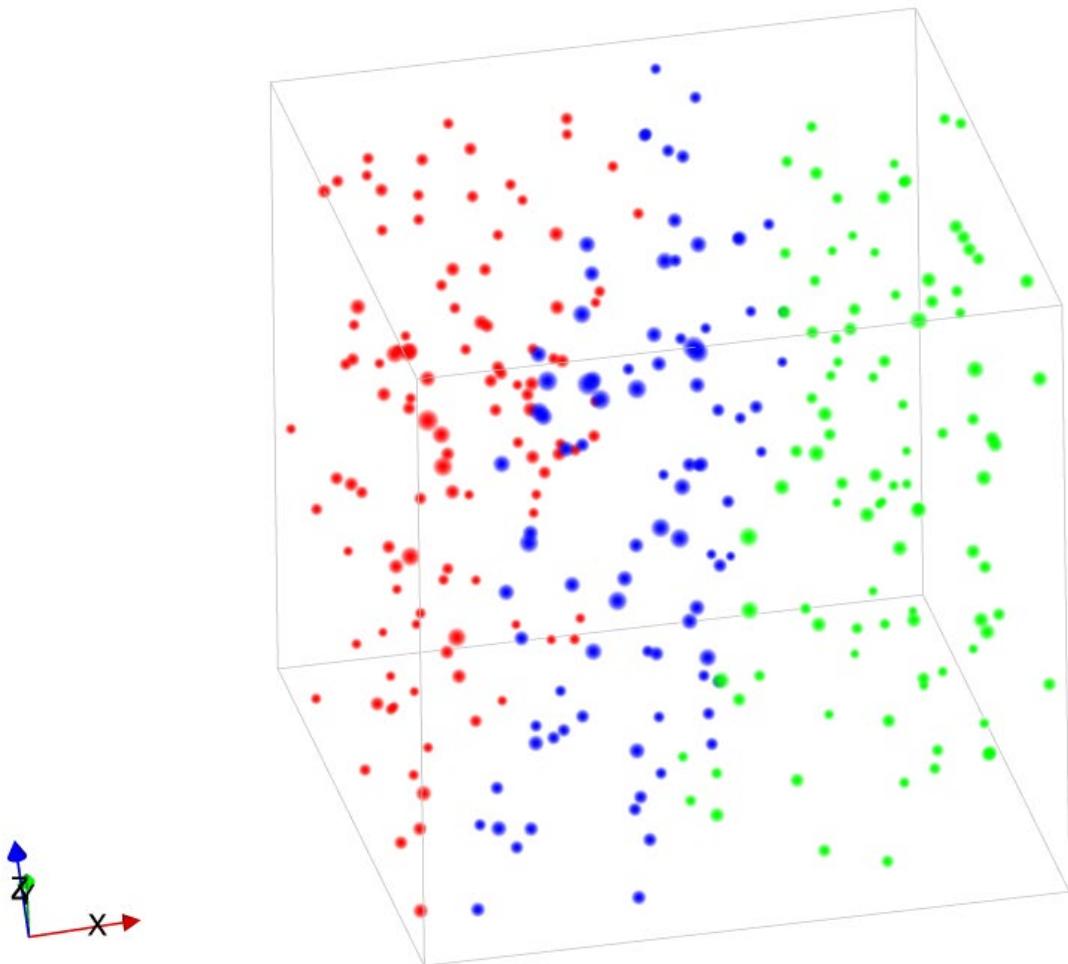
Upper constraints are applied by updating v using the $\max(v, l)$

Objective function to minimise is $L_{reg} + L_{lower} + L_{upper}$

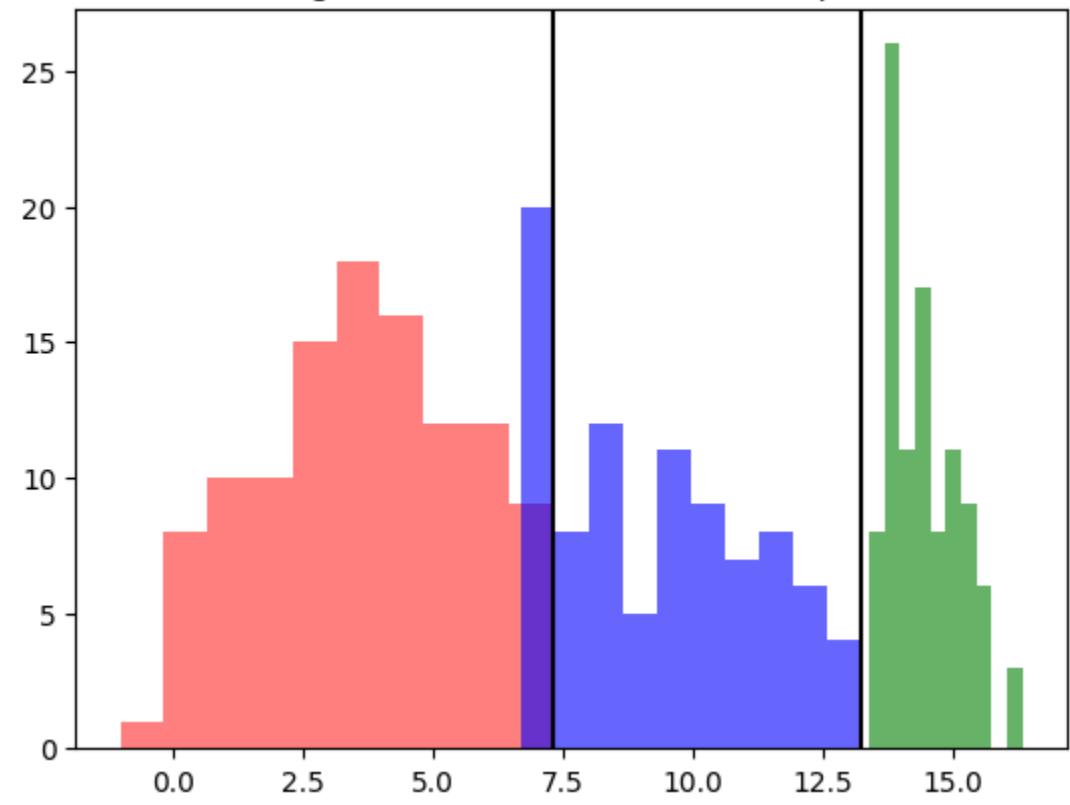
Use stochastic gradient descent method for optimising objective function, here we will use ADAM optimiser.

An example

Loop

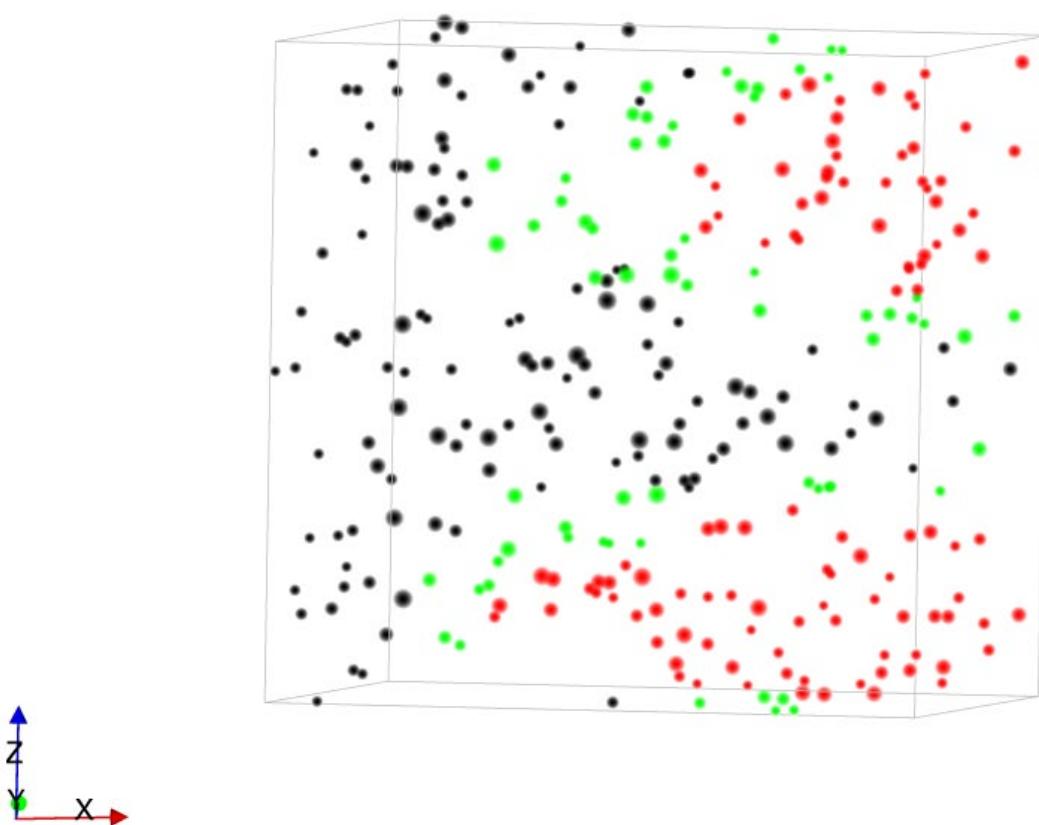


Histogram of scalar field values for points

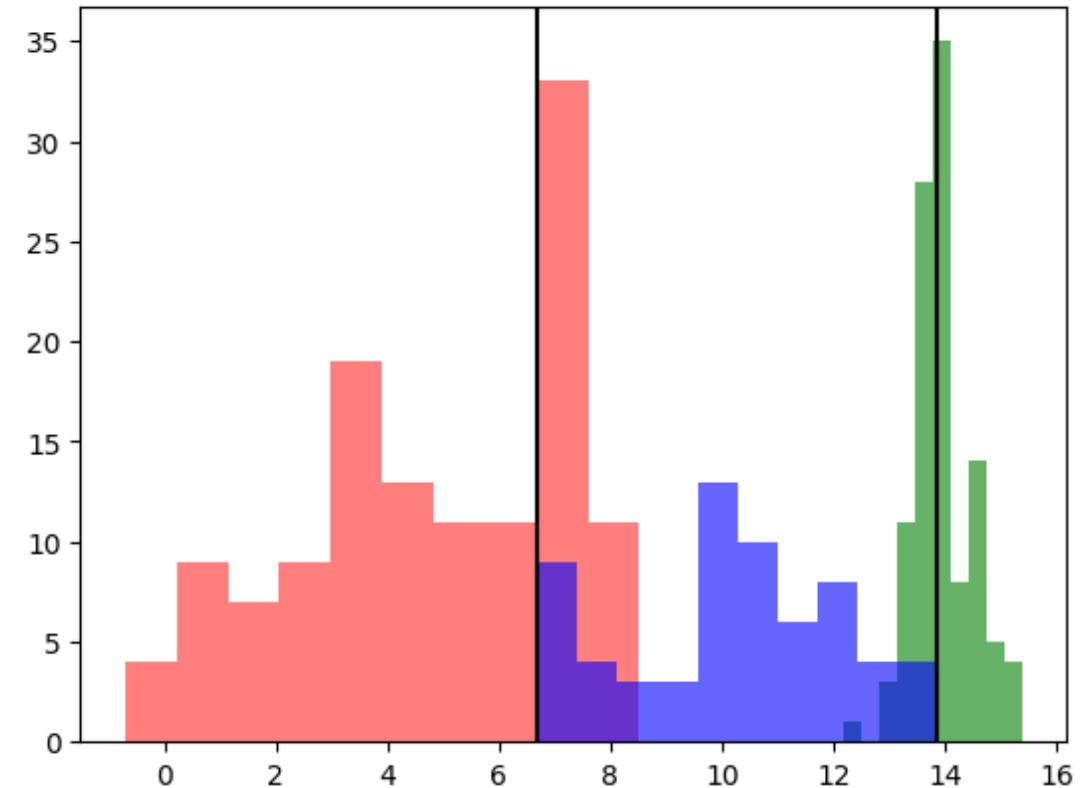


Another example

Loop



Histogram of scalar field values for points



Summary



Using existing interpolation framework from LoopStructural inequalities are incorporated using fast optimisation algorithms

ADAM optimiser in optax the model can be solved in 6 seconds compared with 5 seconds for linear least squares using scipy. Negligible time increase!

Challenge to balance both regularisation and inequality constraints-> model is not satisfactory near boundary between data values

Modelling using inequality constraints focused on high data density environments e.g. mine scale models where thickness is more variable and may not be known.

Optimisation frameworks can allow for different types of constraints to be included at minimal cost.

Hillier et al 2022 have used a similar approach but have represented the implicit function using a neural network