

# Virtual Reality Project 1 – Report

## Dhruv Hooda

1. Description - This is a project for Virtual Reality course. The VR environment was completely developed with HTML, JavaScript, and CSS by implementing the A-Frame library.
2. Demo Link - <https://housevr.glitch.me/>
3. You tube link - [https://www.youtube.com/embed/kn\\_7SVec5H0](https://www.youtube.com/embed/kn_7SVec5H0)
4. Models -
  - a. Sofa - <https://sketchfab.com/3d-models/couch-f7654b3f336249d8bb6ae12503e6b543>
  - b. Curtains - <https://sketchfab.com/3d-models/hand-painted-curtains-c5480385018644d2a938a2beb8f596a7>
  - c. Theatre Video - <https://www.pexels.com/videos/>
  - d. dog - <https://sketchfab.com/3d-models/dog-run-cycle-496fcd675d214b5d82a6d37bf18d2374>
  - e. fox - <https://sketchfab.com/3d-models/fox-robin-17c9108a19884b7c9a5f0e65130b4af1>
5. Textures -
  - a. Couch - <https://www.textures.com/download/pbr0208/133245?q=sofa>
  - b. fox - <https://www.textures.com/category/modern/75>
6. Demo pictures -









