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02



INTRODUCTION

SYNTAX





03

VALIDATION









## OI. INTRODUCTION







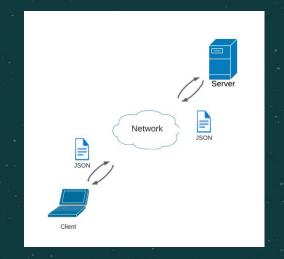


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# INTRODUCTION [JavaScript Object Notation]

- Data-interchange format
  - Does not use tags.
  - Many do not consider it a markup language
- Born in the early 2000s with the goal of replacing XML.
  - Simpler and more efficient data interchange
- Originally designed for data interchange between client and server in web applications











#### INTRODUCTION

### JSON (JavaScript Object Notation)



- Based on the JS object syntax (obviously)
- Compatible with most modern programming languages.
- Currently very popular because:
  - Lighter and simpler than XML.
  - Native JS support.
- De facto standard in applications of all kinds.









#### INTRODUCTION



More detailed, but difficult to read

Tag-based

Heavier (because of tags)

Everything is text; data type settings come with validation

Very extensible, appropriate for structured documents



Simpler and more readable for humans

Uses {braces} and [brackets]

Lighter (lacks tags)

Supports data type natively (numbers, booleans, arrays...)

Less flexible, specifically designed for data interchange













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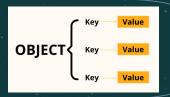




- Simple
- Mimics that of objects in JS



- Information stored in objects
- Objects contain data as key-value pairs (properties)



#### JavaScrip Object Notation (JSON)



key: label for the value

#### value:

- data to be represented and exchanged
- multiple data types: string, number, boolean, array, object...

.json files



- JSON objects are delimited by braces { }
- Properties within an object are separated by commas ,
- Key and value are separated by a colon :
- Keys are delimited by double quotes " " and are case-sensitive
- Value writing follows JS rules:
  - Text strings are written in double quotes " "
  - Numbers, as is; decimal point
  - Booleans, as is
  - Arrays, delimited by Brackets [ ]
    - elements contained are comma-separated ,
  - Key without a value  $\rightarrow$  value is **null**





example

```
"name": "Chris",
"age": 24,
"email": "chris@example.org",
"active": true,
"subjects": [
    "LM",
    "ISO",
    "FHW",
    "PAR",
    "IPE1"
    "GBD"
"address": {
    "streetname": "Darklong",
    "town": "Valencia",
    "zip": 46001
```

objects

**ح**ک

The value can also be

another JSON object (nesting).





- Like XML, JSON does not need spaces, tabs or line breaks
  - But they are recommended to increase readability
- Special characters in strings must be escaped by prefixing \
  - Double quote → \"
  - Backslash → \\
  - Line break  $\rightarrow \n$
  - Tab  $\rightarrow \t$
- Numbers must not carry leading zeroes
- Booleans do not use quotation marks and are lowercase
- Arrays can contain any data types, even mixed

```
"litany": "\t\"I must not fear.\nFear is
the mind-killer.\nFear is the little-death
that brings total obliteration.\nI will face
my fear.\nI will permit it to pass over me and
through me.\nAnd when it has gone past, I will
turn the inner eye to see its path.\nWhere the
fear has gone there will be nothing. Only I
will remain.",
    "book_info": |
        "Dune",
        "Frank Herbert",
        1965,
        false
```



Recommended software for editing, checking syntax and formatting JSON

Plain text editor with JSON support

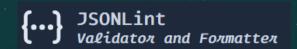
Any free IDE

Online JSON editor



























### JSON Schema

- JSON documents can be validated to ensure well-formedness and appropriate data types.
  - JSON Schema was born with this goal
- Most programming languages have tools to convert data to JSON, so, JSON Schema is not very widespread.
- Its basics can be learnt by following the <u>JSON Schema tour</u>:









### JSON Schema

- JSON Schema validation can be done:
  - with the right plugins for plain text editors and IDEs: Notepad++, VS Code...
  - by programming, using tools and libraries available for many programming languages;
     for example: ajv (Another JSON Schema Validator) library for JavaScript.
  - Using an online tool, such as <u>JSONSchema.dev</u>



The extension of JSON Schema files is .schema.json





#### BASICS

- JSON Schema is written in JSON code
- The primitive data types are:

string	integer	array
boolean	number	object
	null	

- The main object definition starts with "type": "object"
- Then, the key names are declared inside "properties"
- Expected value data "type" must be declared within braces.

#### instance

```
{
    "species": "bull",
    "vertebrate": true
}
```

#### schema

```
"type": "object",
    "properties": {
        "species": {
            "type": "string"
        },
        "vertebrate": {
            "type": "boolean"
        }
    }
}
```



#### BASICS

• To validate **nested objects** (objects within objects), subschemas (schemas within schemas) are required.

```
instance
{
    "name": {
        "scientific": "Olea europea",
        "common": "Olive"
    },
        "max_height": 15,
}
```

#### schema

```
"type": "object",
"properties": {
  "name": {
    "type": "object",
    "properties": {
      "scientific": {
        "type": "string"
      "common": {
        "type": "string"
  "max_height": {
    "type": "integer"
```





- All properties are optional by default.
- To set **obligation**:

```
"required": ["key1", "key2", ...]
```

```
instance
```

```
{
   "name": {
     "scientific": "Olea europea",
     "common": "Olive"
   },
   "max_height": 15,
}
```

After closing the "properties" brace

```
schemo
     "type": "object",
     "properties": {
        "name": {
         "type": "object",
         "properties": {
            "scientific": {
              "type": "string"
            "common": {
              "type": "string"
         "required": ["scientific"]
        "max_height": {
          "type": "integer"
```



When a property has limited possible values → enum

```
"enum": ["value1", "value2", ...]
```

• enum replaces type keyword

```
instance
```

```
{
  "name": "traffic lights",
  "class": "electrical",
  "lit_color": "red"
}
```

MISGI

```
fchema
{
    "type": "object",
    "properties": {
        "name": {
            "type": "string"
        },
        "class": {
            "type": "string"
        },
        "lit_color": {
            "enum": ["red","amber","green"]
```

"required": ["lit\_color"]

#### BASICS

- Arrays allow properties to store multiple values
- When an array is declared, the data types of its items must be declared → items
- The items in an array could be objects

```
i<u>nstance</u>
```

```
"iban": "ES1122223333444455556666",
"holders": ["12345678K", "88887946R"]
```

```
{
    "type": "object",
    "properties": {
        "iban": {
            "type": "string"
        },
        "holders": {
            "type": "array",
            "items": {
                 "type": "string"
        }
     }
}
```

#### RESTRICTIONS

- string values can have a limited length
  - minLength, maxLength
- Rules on string formation can also be set (RegEx pattern)
  - [a-b] → range of values (from a to b)
  - $\{x\} \rightarrow x$  characters from the range

 $+ \rightarrow 1$  or more  $* \rightarrow 0$  or more

#### instance

```
"iban": "ES1122223333444455556666",
"titulares": ["12345678K", "88887946R"]
```

```
schema
                                     Pattern delimiters:
                                     ^ → opening
                                     $\rightarrow ending
      "type": "object",
      "properties": {
        "iban": {
          "type": "string
          "minLength": 2
          "maxLength": 24,
          "pattern": "^ES[0-9]{22}$"
        "titulares": {
          "type": "array",
          "items": {
            "type": "string",
            "maxLength": 9,
            "pattern": "^[0-9]+[A-Z]$"
```

#### RESTRICTIONS

- number and integer values can also be restricted:
  - minimum, maximum
  - exclusiveMinimum, exclusiveMaximum
  - multipleOf

```
instance
     "month": "november",
     "month_number": 11,
     "amount": 365.99
```

```
"type": "object",
"properties": {
  "month": {
    "enum": ["january", "february", //rest
  "month_number": {
    "type": "integer",
    "minimum": 1,
    "exclusiveMaximum": 13
  "amount": {
    "type": "number",
    "multipleOf": 0.01
```

#### RESTRICTIONS

Values can also be fixed (constant) → const

Properties can be set to accept values from different data types:

```
"type": ["datatype1", "datatype2", ...]
```

```
instance
{
    "sender": "myself@email.com",
    "subject": null
}
```

```
"type": "object",
    "properties": {
        "sender": {
            "const": "myself@email.com"
        },
        "subject": {
            "type": ["string","null"]
        }
    }
}
```



# PRACTICA

```
.-=+-...
..==----*+*##**#**++=..-==+=::..
 .-==+#***%#########%===+=-..
 ...*#***#%%%######=----=+=:-..
  .###***%%%%######-=-----
 ..*#****%%%%###**-----.....
  ...#***+000==#::0%-::::--...============
   .-++==$$$---$:.=--:---+*..+++==========+++++=..
    =+=-%-%-*%=:=---:---%#..*+=========++++==..
   .:+==-%%%%%%:#-#-::---=%#..*+======---=====....
    .+==-%%%#===----+###..*+==========-++++;...
   ..+==-====---%#######*-.*===---*#########**+*++:..
   ..-======+%###@***:-*=-====-###*##%%%####**#++*++..
    ...-=====+++*%%%#*+**:*====--:.#%###%%%%%%%%%%##***+*++...
       +++#####++**==-----:--. . .+%%%%##*#+++++..
             .+++*##**##**===----*:+=---.
                                       ..#%%%%#***++++:...
             .===+#**%%#+==--===:-**=---..
                                         .%%%%%#*#+*+++..
            ..=-==*%%%#=====---*:.--.
                                         .%%%%##*#+*+++..
            .+==--+#%#========--:-:-..
                                         .#%%%##*#=*+++=.
            ,==-----,
                                         .%%%%%#*#=*++++.
          .,===---,+++==+:...,+==---..
                                         .%%%%%##*+*++++.
          ..+=----..
                                        ..%%%%###*+++++
          .===---...+==-=... ...+=-:--..
                                       ..%%%%%##**+++#++.
          .===---..
                                        .*#%%%###**+++%++.
                                      ..%%%%###***++*#++.
         ..+==---...
                          .+==-:-..
         ..===---.. .+==--=-.
                           .+==---.
                                     ..%%%%###***+++%+++.
                 .+==--=. .+==---. ...%%%%#####**++:.+-..
                 .=+==--=... ..+==----. ..%%%%####***++....
                  .-+=----. .=+==---.=%%%%######**....
                  .-+==--=+. ..+==----.#%#*#*=.....
                  .=+==--+.. .:+==--:-- .
                  .....-+==--:--.
                     .. ..:==---..
```







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Do you have any questions?



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