

# COSC264 Assignment 2021

Logan Lee - 26029766

August 19, 2021

## Contents

<b>1</b>	<b>Server</b>	<b>2</b>
<b>2</b>	<b>Client</b>	<b>6</b>

# 1 Server

```
import socket
from datetime import datetime

"""Server program for COSC264 Assignment
Author: Logan Lee
Username: lp129
Student Id: 26029766
"""

HOST = '127.0.0.1'
port = None

def is_int(s):
    try:
        int(s)
        return True
    except ValueError as er:
        print('Value_entered_should_be_an_integer')
        return False

def filerresponse(connection, status, dataLen=None,
fileData=None):
    rspnse = bytearray(8)
    rspnse[0] = 0x49
    rspnse[1] = 0x7E
    rspnse[2] = 0x02
    rspnse[3] = status
    if status == 0:
        rspnse[4] = 0x00
        rspnse[5] = 0x00
        rspnse[6] = 0x00
        rspnse[7] = 0x00
    else:
        rspnse[4] = dataLen >> 24
        rspnse[5] = (dataLen & 0x00FF0000) >> 16
        rspnse[6] = (dataLen & 0x0000FF00) >> 8
        rspnse[7] = (dataLen & 0x00000000FF)

        for i in range(dataLen):
            rspnse.append(fileData[i])

    connection.sendall(rspnse)
```

```

port = input("Enter_port:_")
if is_int(port):
    port = int(port)
    if port < 1024 or port > 64000:
        print('Integer_should_be_between_1024_and_64000')
        print('Quitting...')
        quit()

try:
    s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
    s.settimeout(1)
    s.bind((HOST, port))
except socket.error as e:
    print(e)
    print('Quitting...')
    s.close()
    quit()
except socket.timeout:
    print('Socket_creation_or_bind_time_out')
    print('Quitting...')
    s.close()
    quit()

try:
    s.listen()
except socket.error:
    print('Connection_request_error')
    print('Quitting...')
    s.close()
    quit()

while True:
    try:
        conn, addr = s.accept()
        conn.settimeout(1)
        time = datetime.now().strftime("%H:%M:%S")
        print()
        print('Connected_to_{},_port_{}_at_{}'.format(
            addr[0], addr[1], time))
        print()
    except socket.timeout:
        continue

    try:

```

```

data = conn.recv(5)
conn.settimeout(1)
if data[0] != 0x49 or data[1] != 0x7E:
    print('MagicNo_incorrect')
    print('Retrying..')
    print()
    continue
if data[2] != 0x01:
    print('Type_value_incorrect')
    print('Retrying..')
    print()
    continue
filenameLen= data[3]*2**8 + data[4]
if filenameLen > 1024:
    print('File_name_too_long')
    print('Retrying..')
    print()
    continue
elif filenameLen < 1:
    print('File_name_too_short')
    print('Retrying..')
    print()
    continue
except socket.timeout:
    print('Timed_out,_took_too_long_to_recieve_data')
    print('Retrying..')
    print()
    conn.close()
    addr = None
    continue

try:
    data = conn.recv(filenameLen)
    conn.settimeout(1)
    filename = bytearray()
    for i in range(filenameLen):
        filename.append(data[i])
except IndexError:
    filerresponse(conn, 0)
    conn.close()
except socket.timeout:
    filerresponse(conn, 0)
    conn.close()

try:
    data_len = 0

```

```

file = open(filename.decode('ascii'), 'r')
lines = file.readlines()
fileData = bytearray()
for line in lines:
    byte_line = line.encode('utf-8')
    for j in range(len(byte_line)):
        fileData.append(byte_line[j])
        data_len += 1

fileresponse(conn, 1, data_len, fileData)
file.close()
conn.close()
print('Data_from_' + filename.decode('ascii') + '
sent_to_client_in_' + \
    str(data_len) + '_bytes_(excluding_header).
')
print()

except FileNotFoundError as er:
    fileresponse(conn, 0)
    print('File_' + filename.decode('ascii') + '_not_
found')
    print('Retrying... ')
    print()
    conn.close()
    continue

```

## 2 Client

```
import socket

""" Client program for COSC264 Assignment
    Author: Logan Lee
    Username: lpl29
    Student Id: 26029766
    """

port = None

def addr_check(addr):
    try:
        addrinfo = socket.getaddrinfo(addr, port)
        return addrinfo[0][4][0]
    except socket.error:
        print('Address_wrong_or_not_correctly_formatted')
        print('Quitting...')
        quit()

def port_check(port):
    try:
        port = int(port)
        if port < 1024 or port > 64000:
            print('Integer_should_be_between_1024_and_64000')
            print('Quitting...')
            quit()
        else:
            return port
    except ValueError as er:
        print('Value_entered_should_be_an_integer')
        print('Quitting...')
        quit()

def file_check(file):
    try:
        o_file = open(file)
        print('File_with_this_name_already_found_in_directory')
        print('Quitting...')
        o_file.close()
        quit()
    except FileNotFoundError:
```

```

        return file

addr = None
port = None
file = None

try:
    addr, port, file = map(str,input('Enter address, port
        and file separated by spaces:\n').split())
except ValueError as er:
    print(er)
    print('Quitting...')
    quit()

addr = addr_check(addr)
port = port_check(port)
file = file_check(file)

try:
    s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
    s.settimeout(1)
except socket.error:
    print('Failed to create socket')
    print('Quitting...')
    s.close()
    quit()

try:
    s.connect((addr, port))
except socket.error:
    print('Connection to server timed out')
    print('Quitting...')
    s.close()
    quit()

file_request = bytearray(5)
file_request[0] = 0x49
file_request[1] = 0x7E
file_request[2] = 0x01
filenameLen = len(file)
if filenameLen < 1 and filenameLen > 1024:
    print('Filename Length is invlaid')
    print('Quitting...')
    s.close()
    quit()
else:
    file_request[3] = filenameLen >> 8

```

```

file_request[4] = filenameLen & 0x00FF
filename_bytes = bytes(file, 'utf-8')
for i in range(filenameLen):
    file_request.append(filename_bytes[i])
s.sendall(file_request)

try:
    data = s.recv(8)
    s.settimeout(1)
    if data[0] != 0x49 or data[1] != 0x7E:
        print('Incorrect_MagicNo')
        print('Quitting...')
        s.close()
        quit()
    if data[2] != 0x02:
        print('Incorrect_Type')
        print('Quitting...')
        s.close()
        quit()
    filenameLen = data[3]*2**8 + data[4]
    if data[3] == 0:
        print('File_unable_to_be_opened_on_server_side')
        print('Quitting...')
        s.close()
        quit()
    file_data_len = data[4]*2**(24) + data[5]*2**16 +
        data[6]*2**8 + data[7]
    if file_data_len < 1:
        print('File_has_no_data')
        print('Quitting...')
        s.close()
        quit()

except socket.timeout:
    print('Took_to_long_to_gather_response_file_header')
    print('Quitting...')
    s.close()
    quit()

try:
    w_file = open(file, 'w')
    byte_count = 0

    data = s.recv(4096)
    s.settimeout(1)

```



```

while data:
    file_data = bytearray()
    for i in range(len(data)):
        file_data.append(data[i])
        byte_count += 1
    w_file.write(file_data.decode('ascii'))
    data = s.recv(4096)
    s.settimeout(1)

if byte_count < file_data_len:
    print('Error:')
    print('Bytes_written_to_local_file_is_less_than_
          file_length')
    print('Quitting...')
    s.close()
    w_file.close()
    quit()
elif byte_count > file_data_len:
    print('Error:')
    print('Bytes_written_to_local_file_is_more_than_
          file_length')
    print('Quitting...')
    s.close()
    w_file.close()
    quit()

print()
print('Received_data_written_to_local_file_
      sucessfully')
print('Total_bytes_written:_' + str(byte_count))
print('Completed_and_exitting...')
w_file.close()
s.close()
quit()

except socket.timeout:
    print('Took_to_long_to_gather_response_file_data')
    print('Quitting...')
    s.close()
    w_file.close()
    quit()
except FileExistsError:
    print('The_given_file_already_exists')
    print('Quitting...')
    s.close()
    quit()

```