

# Aerial Robots

TP2: Sonar landing

# Preliminary steps

1. Boot into Linux and log in
2. Remove existing repository, if any  
`cd ~ && rm -rf dronecourse-student-*`
3. Clone your personal repository (one command!)  
`git clone`  
`https://github.com/dronecourse-epfl/dronecourse-student-<YOUR\_SCIPER>.git`
4. Build the code and run the simulation  
`make dronecourse_gazebo`

# How to check your functions for correctness

- We implemented unit tests for you as a “sanity check”
- Checks the output of your functions against expected outputs
  - If your function produces the correct output, the unit test **PASSES**, otherwise it **FAILS**
  - Make sure you adhere to the function definition and use class members appropriately!
- To run the unit tests  
`make dronecourse test_all`
- You can find all unit tests in the following directory  
`src/dronecourse/tests/*_test.[hpp/cpp]`

# How to evaluate your code

- The evaluation script is in the `tp_eval/` folder, and it is called `evaluate.py`
  - It will go through the `.log` file created during your last simulation and output your score.
- In order to run it, you should use the form  
`./Tools/dronecourse_docker_run.sh '<YOUR COMMAND>'`
  - This will run the command in the docker container where the dependencies are installed
- Run `help` to display options  
`./Tools/dronecourse_docker_run.sh 'python tp_eval/evaluate.py -h'`
- Evaluate your performance, creating a txt log file and a spreadsheet for the waypoint navigation task (task 1)  
`./Tools/dronecourse_docker_run.sh 'python tp_eval/evaluate.py -l -s -t1'`

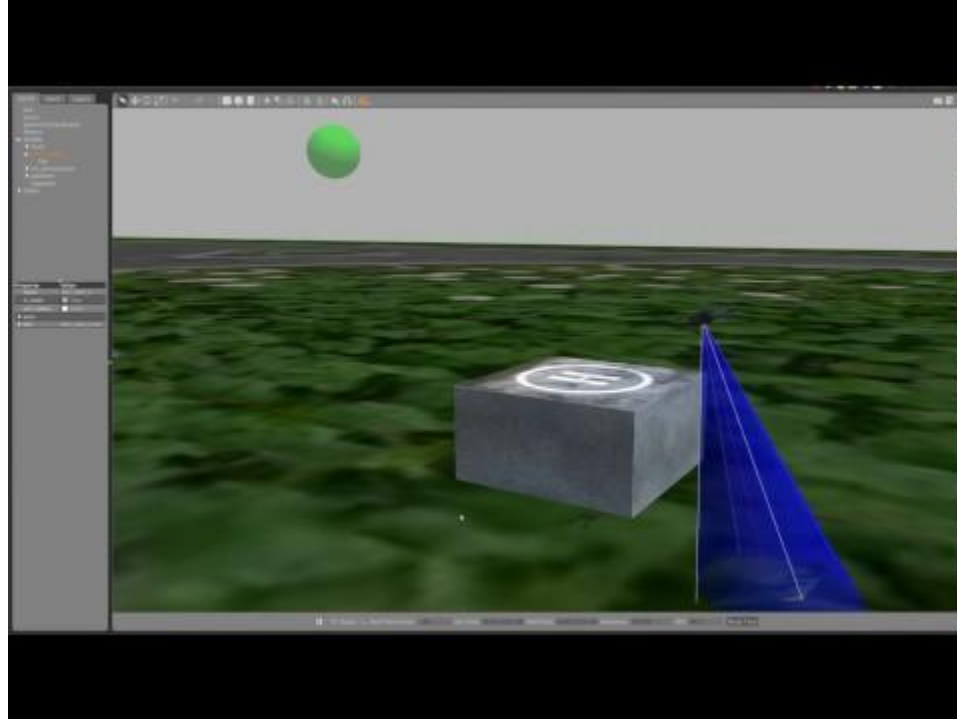
# How to evaluate your code (part II)

- Additionally, a Jupyter Notebook has been created for you to debug your code:
- Run the notebook  
`make dronecourse_notebook`
- Open your browser and go to page  
`localhost:8888`
- Use `SHIFT+ENTER` to run a code block

# Manual

- The [manual](#) will guide you through the exercises step by step
- You will get more freedom in the implementation as the semester progresses
- Use the [forum](#) in case you have questions

## Task 2: Sonar landing



# Remember to save your work to your remote repo

## 1. **git add <file name(s)>**

(ex. `git add src/examples/px4_simple_app/px4_simple_app.c`)

- This will add the file to your next commit

## 2. **git commit -m "<commit message>"**

(ex. `git commit -m 'Implementation of HelloSky tutorial'`)

- This will save your changes locally.

## 3. **git push origin master**

- This will publish your changes to the online repository. Now you can sync from a different machine and access older versions online.

Note: you can repeat 1. and 2. several times and push multiple commits