

# Blame Game

Today, I finished the Blame Game challenge. I started by downloading the provided files and unzipping them once. This contained a repository with a `message.py` file with its Git history. It also had a program that was intended to run fine, but did not; I was supposed to find out after which commit it stopped working.

After re-reading the challenge hint, I realized the solution was to look back at the file change history. Thus, I executed a `git blame message.py`, which came up with who modified every line of the file last. Using that, I found which line generated the problem and whose the latest modifier was.

The rest was pretty straightforward once we found the problematic commit. This challenge showed how helpful Git history can be when debugging issues in collaborative projects, considering the number of contributors involved.