Правительство Российской Федерации

Федеральное государственное автономное образовательное учреждение высшего образования «Национальный исследовательский университет «Высшая школа экономики»

Кафедра «Компьютерная безопасность»

ОТЧЕТ К ЛАБОРАТОРНОЙ РАБОТЕ №5

по дисциплине

«Языки программирования»

Работу выполнил студент группы СКБ-201 _		Г.П. Кашкин
· Jriv I'J	подпись, дата	
Работу проверил		М.Ю. Монина
	подпись, дата	

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1 Алгоритм решения задачи

1.1 Текстовый редактор

Ha базе QPlainTextEdit был создан кастомный класс CodeEditor с базовой логикой текстового редактора и полями под указатели на класс подсветки синтаксиса и классы поиска/замены.

1.2 Подсветка синтаксиса

Реализован класс подсветки синтаксиса как наследник QSyntaxHighlighter включающий в себя интерфейс для конфигурации, поля типа подсветки (через enum class с акомпонимирующим массивом строк-названий для каждого значения енама). Правила подсветки хранятся в виде строк-литералов и передаются в QStringList паттернов.

1.3 Поиск и замена

Модуль позволяет делать гибкий поиск и замену строк в тексте через всплывающее модальное окно.

1.4 Окно приложения

Окно приложения реализовано как отдельный класс, создает требуемый интерфейс и соединяет необходимые пары слотов и сигналов.

2 Выполнение задания

2.1 Задание 1

2.2 Текстовый редактор

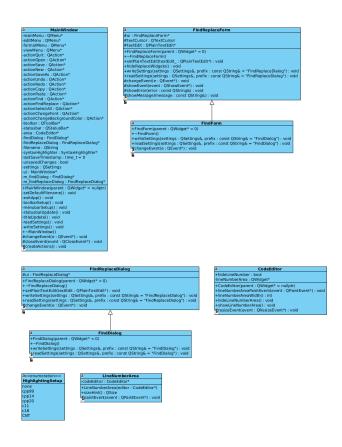


Рис. 1. UML 2.0 diagram for gCodeEditor

Класс текстового редактора был пронаследован от QPlainTextEdit. Из добавочной логики можно отметить отключаемую нумерацию строк, которая реализована как отдельная зона левее зоны текстового редактора, ширина этой зоны вычисляется динамически в зависимости от количества строк.

2.3 Подсветка синтаксиса

Класс подсветки синтаксиса был пронаследован от QSyntaxHighlighter, был добавлен интерфейс конфигурации, позволяющий изменять стиль подсветки и выбирать конкретную версию языка.

2.4 Поиск и замена

Для решения данной задачи был найден модуль диалога поиска замены, который был в свою очередь доработан для совместимости с QPlainTextEdit (https://github.com/Lord-KA/QtFindReplaceDialogGitHub). Модуль подтягивается прямо с github по тегу при помощи СМаке и собирается в статическую библиотеку, которая в свою очередь подключается к основному проекту.

2.5 Окно приложения

Окно приложения реализовано как отдельный класс, создает требуемый интерфейс, создает и конфигурирует вспомогательные объекты такие как SyntaxHighlighter, CodeEditor и FindReplaceDialog.

3 Получение исполняемых модулей

Для всего проекта использовалась система сборки cmake. В конфигурации системы сборки прописаны пять режимов компиляции: basic, sanitizer, release, debug и coverage с разными наборами флагов компиляции (использование посредством флага -DCMAKE_BUILD_TYPE=*), в каждом из них прописано использование требуемого стандарта c++20, а для проверки на покрытие тестов специфицируется компилятор clang++, из-за отсутствия универсального набора флагов у основных компиляторов. Помимо этого cmake автоматически скачивает с github и подключает библиотеку с реализацией FindReplaceDialog.

Приложение А

```
subsectionФайл CMakeLists.txt
1 cmake_minimum_required(VERSION 3.1.0)
3 project(Lab_5)
5 set(CMAKE_AUTOMOC ON)
6 set(CMAKE_AUTORCC ON)
7 set(CMAKE_AUTOUIC ON)
 if(CMAKE_VERSION VERSION_LESS "3.7.0")
      set(CMAKE_INCLUDE_CURRENT_DIR ON)
11 endif()
13 set(CMAKE_CXX_FLAGS "${CMAKE_CXX_FLAGS} -std=c++20 -g -D EXTRA_VERBOSE"
     CACHE STRING "Comment" FORCE)
14 set(CMAKE_CXX_FLAGS_SANITIZER "${CMAKE_CXX_FLAGS} -Wpedantic -Wall -Wextra
     -Wformat=2 -fsanitize=address, undefined -g" CACHE STRING "Comment" FORCE
15
 find_package(Qt5 COMPONENTS Widgets REQUIRED)
 include (FetchContent)
19
20 FetchContent_Declare(
    frdialog
    {\tt GIT\_REPOSITORY} https://github.com/lord-ka/QtFindReplaceDialog.git
23
25 FetchContent_GetProperties(frdialog)
26 if(NOT frdialog_POPULATED)
    FetchContent_Populate(frdialog)
    add_subdirectory(${frdialog_SOURCE_DIR}/dialogs)
29 endif()
30
32 add_executable( run
      main.cpp
      MainWindow.cpp
      TextEditor.cpp
      MainWindow.hpp
36
      TextEditor.hpp
37
      SyntaxHighlighter.hpp
38
      SyntaxHighlighter.cpp
40 )
42 target_link_libraries(run Qt5::Widgets)
43 target_link_libraries(run QtFindReplaceDialog)
```

Приложение Б

subsectionФайл main.cpp #include "MainWindow.hpp" #include <QtWidgets/QApplication> int main(int argc, char *argv[]) { QApplication app(argc, argv); MainWindow window; window.show(); return app.exec();

Приложение В

B.1 Файл MainWindow.hpp

```
1 #pragma once
3 #include <QVector>
4 #include <QPushButton>
5 #include <QMenuBar>
6 #include <QCoreApplication>
7 #include <QContextMenuEvent>
8 #include <QToolBar>
9 #include <QPainter>
10 #include <QMainWindow>
11 #include <QString>
12 #include <QFileDialog>
13 #include <QFile>
14 #include <QMessageBox>
15 #include <QHBoxLayout>
16 #include <QComboBox>
17 #include <QFont>
18 #include <QSpinBox>
19 #include <QCheckBox>
20 #include <QWidgetAction>
21 #include <QColorDialog>
22 #include <QStatusBar>
24 #include <iostream>
25 #include <string>
26 #include <fstream>
27 #include <chrono>
28 #include <ctime>
30 #include "TextEditor.hpp"
31 #include "SyntaxHighlighter.hpp"
33 #include "finddialog.h"
34 #include "findreplacedialog.h"
36 static const char DEFAULT_FILENAME[] = "untitled";
37 static const char DEFAULT_FILETYPE[] = "txt";
  static const QFont::StyleHint DEFAULT_FONT = QFont::Times;
  class MainWindow : public QMainWindow
42 {
    Q_OBJECT
43
45 public:
    MainWindow(QWidget *parent = nullptr);
48 private:
      void setDefaultFilename();
```

```
void exitApp();
50
51
      void toolbarSetup();
52
      void menubarSetup();
53
      void statusbarUpdate();
      void titleUpdate();
56
57
58 public slots:
      void quit();
      void openFile();
      void newFile();
      void saveFile();
62
      void saveAsFile();
63
64
      void changeFont();
      void changeBackgroundColor();
67
69 private:
    QMenu *mainMenu, *editMenu, *formatMenu, *viewMenu;
70
      QAction *actionQuit, *actionOpen, *actionSave, *actionNew, *
71
     actionSaveAs;
      QAction *actionUndo, *actionRedo, *actionCopy, *actionPaste, *
72
     actionFind, *actionFindReplace, *actionSelectAll;
      QAction *actionChangeFont;
73
      QAction *actionChangeBackgroundColor;
74
      QToolBar
                  *toolbar;
      QStatusBar *statusbar;
77
      CodeEditor *area;
78
      FindDialog
                         *findDialog;
79
      FindReplaceDialog *findReplaceDialog;
80
      QString filename;
      SyntaxHighlighter *syntaxHighlighter;
83
84
      std::time_t lastSaveTimestamp = 0;
85
      bool unsavedChanges;
88 };
        Файл MainWindow.cpp
1 #include "MainWindow.hpp"
3 MainWindow::MainWindow(QWidget* parent)
    : QMainWindow(parent)
5 {
      toolbarSetup();
      menubarSetup();
      area = new CodeEditor();
10
```

```
11
      statusbar = new QStatusBar(this);
12
      setStatusBar(statusbar);
13
14
      findDialog = new FindDialog(this);
15
      findDialog ->setModal(false);
      findDialog ->setPlainTextEdit(area);
17
18
      findReplaceDialog = new FindReplaceDialog(this);
19
      findReplaceDialog ->setModal(false);
20
      findReplaceDialog ->setPlainTextEdit(area);
22
      setCentralWidget(area);
23
      setMinimumSize(1280, 720);
24
25
      setDefaultFilename();
26
27
      syntaxHighlighter = new SyntaxHighlighter(area->document(),
     HighlightingSetup::none, "tomorrow");
29
      unsavedChanges = false;
30
      titleUpdate();
31
      statusbarUpdate();
32
      connect(area, &QPlainTextEdit::textChanged, this, [this](){
     statusbarUpdate(); unsavedChanges = true; titleUpdate();});
34
35
36 void MainWindow::toolbarSetup()
37 {
      toolbar = addToolBar("ToolBar");
38
      toolbar -> addAction ("New",
                                    this, SLOT(newFile()));
39
      toolbar ->addAction("Open",
                                    this, SLOT(openFile()));
40
                                    this, [&, this](){area->undo();});
      toolbar -> addAction ("Undo",
41
      toolbar -> addAction("Redo",
                                    this, [&, this](){area->redo();});
      toolbar -> addAction("Copy",
                                    this, [&, this](){area->copy();});
      toolbar->addAction("Paste", this, [&, this](){area->paste();});
44
      toolbar -> addAction ("Find",
                                                   this, [&, this](){findDialog->
45
     show();});
      toolbar -> addAction ("Find and Replace",
                                                  this, [&, this](){
46
     findReplaceDialog ->show();});
47 }
49 void MainWindow::menubarSetup()
50
 {
      /* Main Menu setup */
51
    mainMenu = menuBar()->addMenu("File");
                  = mainMenu -> addAction("Quit",
                                                      this, SLOT(quit()));
    actionQuit
53
    actionOpen
                  = mainMenu -> addAction("Open",
                                                      this, SLOT(openFile()));
54
    actionNew
                  = mainMenu -> addAction("New",
                                                      this, SLOT(newFile()));
55
                  = mainMenu -> addAction("Save",
                                                      this, SLOT(saveFile()));
    actionSave
56
    actionSaveAs = mainMenu->addAction("Save as", this, SLOT(saveAsFile()));
57
      /* Edit Menu setup */
```

```
editMenu = menuBar()->addMenu("Edit");
60
      actionUndo = editMenu->addAction("Undo",
                                                   this, [&, this](){area->undo
61
     ();});
      actionRedo = editMenu->addAction("Redo", this, [&, this](){area->redo
62
     (); \});
      actionCopy = editMenu->addAction("Copy", this, [&, this](){area->copy
63
     ();});
      actionPaste = editMenu -> addAction("Paste", this, [&, this]() {area ->
64
     paste();});
      actionFind
                         = editMenu -> addAction("Find",
                                                                       this, [&,
      this](){findDialog->show();});
      actionFindReplace = editMenu->addAction("Find and Replace",
                                                                       this, [&,
66
      this](){findReplaceDialog->show();});
      actionSelectAll
                         = editMenu->addAction("Select All",
                                                                  this, [&,
67
      this](){area->selectAll();});
68
      /* Format Menu setup */
      formatMenu = menuBar()->addMenu("Format");
70
      actionChangeFont = formatMenu->addAction("Change font", this, SLOT(
71
     changeFont());
      QWidgetAction *actionWrapperBox = new QWidgetAction(formatMenu);
72
      QCheckBox *wrapperBox = new QCheckBox(formatMenu);
73
      wrapperBox ->setText("Enable wrapping");
      actionWrapperBox ->setDefaultWidget(wrapperBox);
75
      connect(wrapperBox, &QCheckBox::stateChanged, this, [this, wrapperBox
76
     ]()
77
                   area->setLineWrapMode((QPlainTextEdit::LineWrapMode)!
     wrapperBox -> checkState());
               });
79
      formatMenu ->addAction(actionWrapperBox);
80
81
      /* View Menu setup */
      viewMenu = menuBar()->addMenu("View");
      actionChangeBackgroundColor = viewMenu->addAction("Change background
     color", this, SLOT(changeBackgroundColor()));
      QWidgetAction *actionHideLineNumBox = new QWidgetAction(formatMenu);
85
      QCheckBox *hideLineNumBox = new QCheckBox(formatMenu);
86
      hideLineNumBox -> setText("Hide line numbers");
87
      actionHideLineNumBox ->setDefaultWidget(hideLineNumBox);
      connect(hideLineNumBox, &QCheckBox::stateChanged, this, [this,
89
     hideLineNumBox]()
               {
90
                   if (hideLineNumBox -> checkState())
91
                       area->hideLineNumberArea();
92
                   else
                       area->showLineNumberArea();
                   area->updateLineNumberAreaWidth();
95
               });
96
      viewMenu -> addAction(actionHideLineNumBox);
97
      viewMenu ->addAction(toolbar ->toggleViewAction());
      /* Highlighting setup */
                                            //TODO
      QActionGroup *highlightingGroup = new QActionGroup(viewMenu);
100
```

```
for (int i = 0; i < static_cast < int > (HighlightingSetup::CNT); ++i) {
101
           QAction *action = new QAction(HighlightingSetups[i],
102
      highlightingGroup);
           connect(action, &QAction::triggered, this, [this, i](){this->
103
      syntaxHighlighter ->setSyntax(static_cast < HighlightingSetup > (i));});
           action = highlightingGroup->addAction(viewMenu->addAction(
104
     HighlightingSetups[i], this, [this, i](){syntaxHighlighter->setSyntax(
      static_cast < HighlightingSetup > (i)); }));
           highlightingGroup -> addAction(action);
105
           if (i == 0)
106
               action -> setChecked(true);
107
108
       highlightingGroup -> setVisible(true);
109
110 }
111
112
  void MainWindow::statusbarUpdate()
113
       QTextCursor cursor = area->textCursor();
114
       size_t line = cursor.blockNumber() + 1;
115
       size_t pos = cursor.positionInBlock() + 1;
116
       cursor.movePosition(QTextCursor::End);
117
                         = cursor.blockNumber() + 1;
       size_t lineCount
118
       size_t charsCount = cursor.position() + 1;
       size_t wordCount = area->toPlainText().split(QRegExp("(\\s|\\n|\\r)+")
120
                                                         QString::SkipEmptyParts).
121
      count();
122
123
       #ifdef EXTRA_VERBOSE
124
           fprintf(stderr, "line = %lu, pos = %lu\n", line, pos);
125
       #endif
126
       std::tm *now = std::localtime(&lastSaveTimestamp);
                                                                        ":" +
                                    QString::number(line) +
       QString message =
      QString::number(pos) +
                                  + QString::number(now->tm_hour) +
130
                                         ":" + QString::number(now->tm_sec) +
      QString::number(now->tm_min) +
                         " | 1:" + QString::number(lineCount) + " | w:" +
131
      QString::number(wordCount) + " | c:" + QString::number(charsCount) +
                         " |Kb:" + QString::number(charsCount / 1024);
132
       statusbar ->showMessage(message);
133
134
135
  void MainWindow::titleUpdate()
136
137
       QString title = filename;
138
       if (unsavedChanges)
139
           title += "*";
140
       setWindowTitle(title);
141
142 }
144 void MainWindow::changeBackgroundColor()
```

```
145 {
       QColorDialog *dialog = new QColorDialog(QColor("white"), this);
146
       dialog -> exec();
147
148
       QPalette p = area->palette();
149
       p.setColor(QPalette::Active, QPalette::Base, dialog->selectedColor());
       area->setPalette(p);
151
       area->setBackgroundVisible(false);
152
153
  void MainWindow::changeFont()
       #ifdef EXTRA_VERBOSE
157
           std::cerr << "Changing font to ";
158
       #endif
159
       QFont currentFont = area->document()->defaultFont();
160
       int fontSize = currentFont.pointSize();
162
       QDialog *askFont = new QDialog(this);
163
       askFont->setLayout(new QHBoxLayout());
164
165
       QComboBox *fontBox = new QComboBox(askFont);
166
       fontBox ->addItem("Helvetica");
167
       fontBox ->addItem("Times");
168
       fontBox ->addItem("Courier");
169
       fontBox ->addItem("OldEnglish");
170
       fontBox ->addItem("System");
171
       fontBox ->addItem("Any");
173
       fontBox ->setCurrentIndex((int)currentFont.styleHint());
174
       QPushButton *buttonOk
                                   = new QPushButton("Ok");
175
       QPushButton *buttonCancel = new QPushButton("Cancel");
176
177
       QSpinBox *sizeBox = new QSpinBox(askFont);
       sizeBox ->setMinimum(1);
       sizeBox ->setValue(currentFont.pointSize());
180
181
       askFont ->layout() ->addWidget(fontBox);
182
       askFont -> layout() -> addWidget(sizeBox);
183
       askFont ->layout() ->addWidget(buttonOk);
       askFont ->layout() ->addWidget(buttonCancel);
185
       connect(buttonOk, &QPushButton::clicked, this, [&currentFont, &fontBox,
186
       &sizeBox, askFont]()
187
                    currentFont.setStyleHint((QFont::StyleHint)fontBox->
188
      currentIndex());
                    askFont->accept();
189
                    currentFont.setPointSize(sizeBox->value());
190
               });
191
       connect(buttonCancel, &QPushButton::clicked, this, [askFont]()
192
                    askFont->reject();
                });
195
```

```
196
       askFont->exec();
197
198
       area->document()->setDefaultFont(currentFont);
199
200
       #ifdef EXTRA_VERBOSE
            std::cerr << currentFont.styleHint() << "!\n";</pre>
202
       #endif
203
204 }
  void MainWindow::exitApp()
207
       #ifdef EXTRA_VERBOSE
208
            std::cerr << "Exiting the application!\n";</pre>
209
       #endif
210
       exit(0);
212
213 }
214
215 void MainWindow::quit()
216
       #ifdef EXTRA_VERBOSE
            std::cerr << "Quit Dialog!\n";</pre>
       #endif
219
220
       QMessageBox::StandardButton reply = QMessageBox::question(this, "Exit",
221
       "Close without saving?",
                                                                            QMessageBox
      ::Save
                                                                            QMessageBox
223
      ::Cancel |
                                                                            QMessageBox
224
      ::Close
       if (reply == QMessageBox::Save) {
            saveFile();
            exitApp();
227
       } else if (reply == QMessageBox::Close) {
228
            exitApp();
229
       }
230
231
232
  void MainWindow::setDefaultFilename()
233
234
       int num = 1;
235
       std::ifstream file;
236
       do {
            file.close();
238
            filename = DEFAULT_FILENAME + QString::number(num) + "." +
239
      DEFAULT_FILETYPE;
            file.open(filename.toStdString(), std::ifstream::in);
240
            ++num;
       } while (file.good());
243 }
```

```
244
  void MainWindow::saveFile()
245
246
       QString text = area->toPlainText();
247
248
       if (filename.isEmpty()) {
           setDefaultFilename();
250
       }
251
       lastSaveTimestamp = std::time(0);
252
       statusbarUpdate();
253
       unsavedChanges = false;
       titleUpdate();
255
256
       #ifdef EXTRA_VERBOSE
257
           std::cerr << "Saving File to " << filename.toStdString() << "!\n";
258
       #endif
       QFile fout(filename);
261
       fout.open(QIODevice::ReadWrite | QIODevice::Text);
262
       fout.write(text.toUtf8());
263
       fout.write("\n");
264
       fout.close();
266 }
267
  void MainWindow::saveAsFile()
268
269
       filename = QFileDialog::getSaveFileName(this, "Save file as", ".");
270
       lastSaveTimestamp = std::time(0);
       statusbarUpdate();
272
       unsavedChanges = false;
273
       titleUpdate();
274
275
       #ifdef EXTRA_VERBOSE
276
           std::cerr << "Saving File As to " << filename.toStdString() << "!\n
       #endif
278
279
       saveFile();
280
  }
281
  void MainWindow::openFile()
283
  {
284
       filename = QFileDialog::getOpenFileName(this, "Open", ".");
285
       lastSaveTimestamp = std::time(0);
286
       statusbarUpdate();
287
       unsavedChanges = false;
       titleUpdate();
289
290
       #ifdef EXTRA_VERBOSE
291
           std::cerr << "Opening File " << filename.toStdString() << "!\n";</pre>
292
       #endif
293
       QFile file(filename);
295
```

```
if (file.open(QIODevice::ReadWrite | QIODevice::Text)) {
^{296}
         area->setPlainText(file.readAll());
297
         file.close();
298
      }
299
300 }
302 void MainWindow::newFile()
303 {
304
      setDefaultFilename();
305
      lastSaveTimestamp = std::time(0);
306
      statusbarUpdate();
307
      unsavedChanges = false;
308
      titleUpdate();
309
310
      #ifdef EXTRA_VERBOSE
311
         n";
      #endif
313
314 }
```

Приложение Г

Г.1 Файл SyntaxHighlighter.hpp

```
1 #pragma once
3 #include <QSyntaxHighlighter>
4 #include <QString>
5 #include <QTextDocument>
6 #include <QRegularExpression>
8 #include <iostream>
10 static const size_t MAX_FILETYPE_LEN = 100;
11 static const char SUPPORTED_THEMES[][MAX_FILETYPE_LEN] = {"monokai", "
     tomorrow", "tomorrowNight", "solarized"};
13 enum class HighlightingSetup {
      none = 0,
14
      cpp99,
15
      cpp14,
16
      cpp20,
17
      c11,
      c18,
19
      CNT,
20
21 };
23 static const char HighlightingSetups[][MAX_FILETYPE_LEN] = {
          "none",
          "C++99",
25
          "C++14",
26
          "C++20",
27
          "C11",
28
          "C18",
      };
32 class SyntaxHighlighter : QSyntaxHighlighter {
33
      SyntaxHighlighter(QTextDocument *parent, HighlightingSetup setup,
     QString theme);
      void setupSyntaxHighlighter(HighlightingSetup setup, QString theme);
36
37
      void setSyntax(HighlightingSetup setup);
38
      void setTheme (HighlightingSetup setup, QString theme);
39
      void setLangRules();
41
42
      void setupKeywordPatterns();
43
44
      void setColorValues(QString theme);
      void highlightBlock(const QString &text);
47
```

```
48
49
50 private:
      HighlightingSetup setup;
51
      QString theme;
      QRegularExpression commentStartExpression, commentEndExpression;
54
      bool commonTextColorIsWhite = 1;
55
56
      QStringList difKeywordPatterns;
57
      struct HighlightingRule
59
      ₹
60
           QRegularExpression pattern;
61
           QTextCharFormat format;
62
      };
63
      QVector < Highlighting Rule > highlighting Rules;
66
      QTextCharFormat keywordFormat;
67
      QTextCharFormat classFormat;
68
      QTextCharFormat singleLineCommentFormat;
      QTextCharFormat multiLineCommentFormat;
      QTextCharFormat quotationFormat;
71
      QTextCharFormat functionFormat;
72
      QTextCharFormat keywordPatterns;
73
      QTextCharFormat keywordPatterns_C;
74
      QTextCharFormat keywordPatterns_Python;
      QTextCharFormat headerFileFormat;
76
      QTextCharFormat numberFormat;
77
      QTextCharFormat formatStringFormat;
78
      QTextCharFormat operatorFormat;
79
      QTextCharFormat phpVarFormat;
80
      QTextCharFormat rubyVarFormat;
      QTextCharFormat tagFormat;
      QTextCharFormat valueFormat;
83
      QTextCharFormat attributeFormat;
84
      QTextCharFormat idFormat;
85
86
      QColor keywordColor;
      QColor keyword2Color;
88
      QColor functionsColor;
89
      QColor valueColor;
90
      QColor numColor;
91
      QColor operatorColor;
92
      QColor formatStringColor;
      QColor commentColor;
      QColor varColor;
95
      QColor tagColor;
96
      QColor htmlAttributesColor;
      QColor cssClassesIDsColor;
      QColor cssAttributesColor;
100 };
```

Γ .2 Файл SyntaxHighlighter.cpp

```
1 #include "SyntaxHighlighter.hpp"
3 SyntaxHighlighter::SyntaxHighlighter(QTextDocument *parent,
     HighlightingSetup setup, QString theme)
      : QSyntaxHighlighter(parent), setup(setup)
5 {
      commentStartExpression = QRegularExpression("");
6
      commentEndExpression = QRegularExpression("");
      setupSyntaxHighlighter(setup, theme);
9
 }
10
void SyntaxHighlighter::setupSyntaxHighlighter(HighlightingSetup setup,
     QString theme)
12 {
      setColorValues(theme);
13
14
      setSyntax(setup);
16 }
 void SyntaxHighlighter::setSyntax(HighlightingSetup newSetup)
18
19
      setup = newSetup;
      setupKeywordPatterns();
      setLangRules();
22
23
24
 void SyntaxHighlighter::setTheme(HighlightingSetup newSetup, QString theme)
      setupSyntaxHighlighter(newSetup, theme);
      rehighlight();
28
29 }
31 void SyntaxHighlighter::setLangRules()
32
      if (setup == HighlightingSetup::none) {
33
         highlightingRules = {};
34
         return;
35
     }
36
37
      HighlightingRule rule;
38
      /* Functions highlighting rules */
      functionFormat.setForeground(functionsColor);
41
      rule.pattern = QRegularExpression("\\b[A-Za-z0-9_]+(?=\\()");
42
      rule.format = functionFormat;
43
     highlightingRules.append(rule);
     keywordFormat.setForeground(keywordColor);
46
      keywordFormat.setFontWeight(QFont::Bold);
47
48
      QStringList keywordPatterns;
49
```

```
bdouble \\b"
                       << "\\bstruct\\b" << "\\benum\\b" << "\\bvoid\\b" << "
51
     \\bshort\\b"
                       << "\\blong\\b" << "\\btrue\\b" << "\\bfalse\\b" << "\\
52
     bboolean \\b"
                       << "\\bnull\\b" << "\\bthis\\b" << "\\bfinal\\b"
                       << "\\band\\b" << "\\bor\\b" << "\\bxor\\b"
54
                       << "\\bconst\\b" << "\\bstatic\\b" << "\\bsigned\\b" <<
55
      "\\bunsigned\\b"
                       << "\\bimport\\b" << "\\bnamespace\\b" << "\\breturn\\b</pre>
56
     " << "\\busing\\b"
                       << "\\bfor\\b" << "\\bwhile\\b" << "\\bif\\b" << "\\
57
     belse\\b"
                       << "\\bcase\\b" << "\\bswitch\\b" << "\\bdo\\b" << "\\
58
     bunion \\b"
                       << "\\bnew\\b" << "\\bclass\\b" << "\\bprivate\\b" << "
59
     \\bprotected\\b"
                       << "\\bpublic\\b" << "\\bvirtual\\b" << "\\bslots\\b"
     << "\\bvolatile\\b"
                       << "\\babstract\\b" << "\\bextends\\b" << "\\
61
     bimplements\\b" << "\\bsuper\\b"</pre>
                       << "\\btemplate\\b" << "\\btypedef\\b" << "\\btypename</pre>
62
     \\b"
                       << "\\btry\\b" << "\\bcatch\\b" << "\\bthrow\\b" << "\\
63
     bbreak \\b";
      for (const QString &pattern : keywordPatterns) {
64
          rule.pattern = QRegularExpression(pattern);
65
          rule.format = keywordFormat;
66
          highlightingRules.append(rule);
      }
69
      numberFormat.setForeground(numColor);
70
      rule.pattern = QRegularExpression("\\b[0-9\\.]+\\b");
71
      rule.format = numberFormat;
      highlightingRules.append(rule);
74
      quotationFormat.setForeground(valueColor);
75
      rule.pattern = QRegularExpression("\".*\"");
76
      rule.format = quotationFormat;
77
      highlightingRules.append(rule);
78
79
      quotationFormat.setForeground(valueColor);
80
      rule.pattern = QRegularExpression("'.*'");
81
      rule.format = quotationFormat;
82
      highlightingRules.append(rule);
83
      formatStringFormat.setForeground(formatStringColor);
      rule.pattern = QRegularExpression("%[sdifFuoxXeEgGaAcpn]+\\b");
86
      rule.format = formatStringFormat;
87
      highlightingRules.append(rule);
88
89
      headerFileFormat.setForeground(QColor("#ff6d6d"));
90
      rule.pattern = QRegularExpression("#include.?[<\"].*[>\"]");
91
```

```
rule.format = headerFileFormat;
92
       highlightingRules.append(rule);
93
94
       singleLineCommentFormat.setFontItalic(true);
95
       singleLineCommentFormat.setForeground(commentColor);
       rule.pattern = QRegularExpression("//[^\n]*");
       rule.format = singleLineCommentFormat;
98
       highlightingRules.append(rule);
99
100
       multiLineCommentFormat.setFontItalic(true);
101
       multiLineCommentFormat.setForeground(commentColor);
102
       commentStartExpression = QRegularExpression("/\\*");
104
       commentEndExpression = QRegularExpression("\\*/");
105
106
107
  void SyntaxHighlighter::setupKeywordPatterns()
  {
109
       #ifdef EXTRA_VERBOSE
110
           std::cerr << "setup = " << static_cast<size_t>(setup) << " (" <<
111
      HighlightingSetups[static_cast<size_t>(setup)] << ")\n";</pre>
       #endif
112
114
       switch (setup) {
115
       case (HighlightingSetup::cpp99):
116
                                << "\\bchar\\b" << "\\bint\\b" << "\\bfloat\\b"
           difKeywordPatterns
117
       << "\\bdouble\\b"
                                 << "\\bstruct\\b" << "\\benum\\b" << "\\bvoid\\
     b" << "\\bshort\\b"
                                 << "\\blong\\b" << "\\btrue\\b" << "\\bfalse\\b
119
      " << "\\bboolean\\b"
                                 << "\\bthis\\b" << "\\bfriend\\b" <<"\\
120
      bconstexpr\\b"
121
                                 << "\\bconst\\b" << "\\bstatic\\b" << "\\
122
     bsigned\\b" << "\\bunsigned\\b"</pre>
                                 << "\\bnamespace\\b" << "\\breturn\\b" << "\\
123
      busing \\b"
                                 << "\\bfor\\b" << "\\bwhile\\b" << "\\bif\\b"
124
      << "\\belse\\b"
                                 << "\\bcase\\b" << "\\bswitch\\b" << "\\bdo\\b"
125
       << "\\bunion\\b"
126
                                 << "\\bnew\\b" << "\\bclass\\b" << "\\bprivate
127
      \\b" << "\\bprotected\\b"</pre>
                                 << "\\bpublic\\b" << "\\bvirtual\\b" << "\\
      bextern\\b" << "\\bvolatile\\b"
                                 << "\\btemplate\\b" << "\\btypedef\\b" << "\\
129
      btypename \\b"
                                 << "\\btry\\b" << "\\bcatch\\b" << "\\bthrow\\b
130
      " << "\\bbreak\\b"
                                 << "\\bgoto\\b" << "\\bregister\\b" << "\\
131
```

```
binline \\b"
132
                                                                          << "\\band\\b" << "\\bbitor\\b" << "\\bor\\b"
133
             << "\\bxor\\b"
                                                                          << "\\bor_eq\\b" << "\\band_eq\\b" << "\\
134
             bbitand\\b" << "\\bcompl\\b"</pre>
                                                                          << "\\bxor_eq\\b" << "\\bnot\\b" << "\\bnot_eq
135
             \\b"
136
                                                                         << "\\basm\\b" << "\\bauto\\b"
137
                                                                          << "\\bbool\\b" << "\\bcontinue\\b"
138
                                                                          << "\\bdefault\\b" << "\\bdelete\\b" << "\\
             bdynamic_cast\\b"
                                                                          << "\\bexplicit\\b" << "\\bexport\\b" << "\\
140
             bmutable \\b"
                                                                          << "\\boperator\\b" << "\\breinterpret_cast\\b"
141
               << "\\btypeid\\b"
                                                                          << "\\bstatic_cast\\b" << "\\bwchar_t\\b" << "
             \\bfinal\\b" << "\\boverride\\b";</pre>
                         break;
143
144
                case (HighlightingSetup::cpp14):
145
                            difKeywordPatterns << "\\bchar\\b" << "\\bint\\b" << "\\bfloat\\b"
                << "\\bdouble\\b"
                                                                          << "\\bstruct\\b" << "\\benum\\b" << "\\bvoid\\
147
             b" << "\\bshort\\b"</pre>
                                                                         << "\\blong\\b" << "\\btrue\\b" << "\\bfalse\\b
148
             " << "\\bboolean\\b"
                                                                          << "\\bnullptr\\b" << "\\bthis\\b" << "\\
             bfriend\\b" <<"\\bconstexpr\\b"
150
                                                                          << "\\bconst\\b" << "\\bstatic\\b" << "\\
151
             bsigned\\b" << "\\bunsigned\\b"</pre>
                                                                          << "\\bnamespace\\b" << "\\breturn\\b" << "\\
152
             busing \\b"
                                                                          << "\\bfor\\b" << "\\bwhile\\b" << "\\bif\\b"
153
             << "\\belse\\b"
                                                                          << "\\bcase\\b" << "\\bswitch\\b" << "\\bdo\\b"
154
               << "\\bunion\\b"
155
                                                                          << "\\bnew\\b" << "\\bclass\\b" << "\\bprivate
             \begin{tabular}{ll} \beg
                                                                          << "\\bpublic\\b" << "\\bvirtual\\b" << "\\
157
             bextern\\b" << "\\bvolatile\\b"</pre>
                                                                          << "\\btemplate\\b" << "\\btypedef\\b" << "\\
158
             btypename \\b"
                                                                          << "\\btry\\b" << "\\bcatch\\b" << "\\bthrow\\b
             " << "\\bbreak\\b"
                                                                          << "\\bgoto\\b" << "\\binline\\b" << "\\
160
             bthread_local\\b"
161
                                                                          << "\\band\\b" << "\\bbitor\\b" << "\\bor\\b"
162
             << "\\bxor\\b"
```

```
<< "\\bor_eq\\b" << "\\band_eq\\b" << "\\
163
            bbitand\\b" << "\\bcompl\\b"</pre>
                                                                   << "\\bxor_eq\\b" << "\\bnot\\b" << "\\bnot_eq
164
            \\b"
165
                                                                   << "\\balignas\\b" << "\\balignof\\b" << "\\
           basm \buildrel << "\buildre \buildre \buildre "
                                                                  << "\\bbool\\b" << "\\bchar16_t\\b" << "\\
167
            bchar32_t\\b" << "\\bcontinue\\b"</pre>
                                                                   << "\\bdecltype\\b" << "\\bdefault\\b" << "\\
168
            bdelete\\b" << "\\bdynamic_cast\\b"</pre>
                                                                   << "\\bexplicit\\b" << "\\bexport\\b" << "\\
            bmutable \\b" << "\\bnoexcept \\b"</pre>
                                                                   << "\\boperator\\b" << "\\breinterpret_cast\\b"</pre>
170
              << "\\btypeid\\b" << "\\bstatic_assert\\b"
                                                                  << "\\bstatic_cast\\b" << "\\bwchar_t\\b" << "
171
            \\bfinal\\b" << "\\boverride\\b"</pre>
                                                                   << "\\bint8_t\\b" << "\\bint16_t\\b" << "\\
            bint32_t\\b" << "\\bint64_t\\b"
                                                                  << "\\bint_fast8_t\\b" << "\\bint_fast16_t\\b"
173
            << "\\bint_fast32_t\\b" << "\\bint_fast64_t\\b"
                                                                  << "\\bint_least8_t\\b" << "\\bint_least16_t\\b
174
            " << "\\bint_least32_t\\b" << "\\bint_least64_t\\b"
                                                                   << "\\buint8_t\\b" << "\\buint16_t\\b" << "\\
175
            buint32_t\\b" << "\\buint64_t\\b"</pre>
                                                                   << "\\buint_fast8_t\\b" << "\\buint_fast16_t\\b
176
            " << "\\buint_fast32_t\\b" << "\\buint_fast64_t\\b"
                                                                   << "\\buint_least8_t\\b" << "\\buint_least16_t</pre>
177
           \begin{subarray}{lll} $\begin{subarray}{lll} $\begin{subarray}{lll} & & & & \\ \begin{subarray}{lll} $\begin{subarray}{lll} & & & \\ \begin{subarray}{lll} & & \\ \begin{subarray}{lll} & & \\ \begin{subarray}{lll} & & & \\ \begin{subarray}{lll} & & & \\ \begin{subarray}{lll} &
                                                                  << "\\bintmax_t\\b" << "\\bwintptr_t\\b" << "\\
178
            buintmax_t\\b" << "\\buintptr_t\\b";</pre>
                       break;
179
180
              case (HighlightingSetup::cpp20):
181
                         difKeywordPatterns << "\\bchar\\b" << "\\bint\\b" << "\\bfloat\\b"</pre>
              << "\\bdouble\\b"
                                                                   << "\\bstruct\\b" << "\\benum\\b" << "\\bvoid\\
183
           b" << "\\bshort\\b"</pre>
                                                                  << "\\blong\\b" << "\\btrue\\b" << "\\bfalse\\b
184
            " << "\\bboolean\\b"
                                                                   << "\\bnullptr\\b" << "\\bthis\\b" << "\\
            bfriend\\b" <<"\\bconstexpr\\b"</pre>
186
                                                                   << "\\bconst\\b" << "\\bstatic\\b" << "\\
187
            bsigned\\b" << "\\bunsigned\\b"</pre>
                                                                  << "\\bnamespace\\b" << "\\breturn\\b" << "\\
188
           busing \\b"
                                                                  << "\\bfor\\b" << "\\bwhile\\b" << "\\bif\\b"
189
            << "\\belse\\b"
                                                                  << "\\bcase\\b" << "\\bswitch\\b" << "\\bdo\\b"
190
              << "\\bunion\\b"
191
                                                                  << "\\bnew\\b" << "\\bclass\\b" << "\\bprivate
```

```
\\b" << "\\bprotected\\b"</pre>
                                 << "\\bpublic\\b" << "\\bvirtual\\b" << "\\
193
      bextern\\b" << "\\bvolatile\\b"</pre>
                                 << "\\btemplate\\b" << "\\btypedef\\b" << "\\
194
      btypename \\b"
                                 << "\\btry\\b" << "\\bcatch\\b" << "\\bthrow\\b
195
      " << "\\bbreak\\b"
                                 << "\\bgoto\\b"<< "\\binline\\b"<< "\\
196
      bthread_local\\b"
197
                                 << "\\balignas\\b" << "\\balignof\\b" << "\\
198
      basm\\b" << "\\bauto\\b"</pre>
                                 << "\\bbool\\b" << "\\bchar16_t\\b" << "\\
199
      bchar32_t\\b" << "\\bcontinue\\b"</pre>
                                 << "\\bdecltype\\b" << "\\bdefault\\b" << "\\
200
      bdelete\\b" << "\\bdynamic_cast\\b"</pre>
                                 << "\\bexplicit\\b" << "\\bexport\\b" << "\\
      bmutable\\b" << "\\bnoexcept\\b"</pre>
                                 << "\\boperator\\b" << "\\breinterpret_cast\\b"</pre>
202
       << "\\btypeid\\b" << "\\bstatic_assert\\b"
                                 << "\\bstatic_cast\\b" << "\\bwchar_t\\b" << "
203
      \\bfinal\\b" << "\\boverride\\b"</pre>
                                 << "\\band\\b" << "\\bbitor\\b" << "\\bor\\b"
      << "\\bxor\\b"
                                 << "\\bor_eq\\b" << "\\band_eq\\b" << "\\
206
      bbitand\\b" << "\\bcompl\\b"</pre>
                                 << "\\bxor_eq\\b" << "\\bnot\\b" << "\\bnot_eq
207
      \\b"
208
                                 // C++20:
209
                                 << "\\bchar8_t \\b" << "\\bconcept\\b" << "\\
210
      bconsteval\\b" << "\\bconstinit\\b"</pre>
                                 << "\\bco_await\\b" << "\\bco_return \\b" << "
211
      \\bco_yield\\b" << "\\brequires\\b"</pre>
                                 << "\\bstatic_cast\\b" << "\\bwchar_t\\b" << "
212
      \\bfinal\\b" << "\\boverride\\b"</pre>
                                 << "\\bstatic_cast\\b" << "\\bwchar_t\\b" << "
213
      \\bfinal\\b" << "\\boverride\\b";</pre>
           break;
214
215
       case (HighlightingSetup::c11):
216
                                << "\\bchar\\b" << "\\bint\\b" << "\\bfloat\\b"
           difKeywordPatterns
217
       << "\\bdouble\\b"
                                 << "\\bstruct\\b" << "\\benum\\b" << "\\bvoid\\
218
      b" << "\\bshort\\b"
                                 << "\\blong\\b"
219
                                 << "\\bconst\\b" << "\\bstatic\\b" << "\\
220
      bsigned\\b" << "\\bunsigned\\b"</pre>
                                 << "\\breturn\\b"
221
                                 << "\\bfor\\b" << "\\bwhile\\b" << "\\bif\\b"
      << "\\belse\\b"
                                 << "\\bcase\\b" << "\\bswitch\\b" << "\\bdo\\b"
223
```

```
<< "\\bunion\\b"
                                << "\\bvolatile\\b" <<"\\bextern\\b" << "\\
224
     bgoto\\b" << "\\bregister\\b"</pre>
                                 << "\\btypedef\\b" <<"\\bsizeof\\b" << "\\
225
     brestrict\\b" << "\\binline\\b"</pre>
                                 << "\\band\\b" << "\\bbitor\\b" << "\\bor\\b"
     << "\\bxor\\b"
                                 << "\\bor_eq\\b" << "\\band_eq\\b" << "\\
227
     bbitand\\b" << "\\bcompl\\b"</pre>
                                 << "\\bxor_eq\\b" << "\\bnot\\b" << "\\bnot_eq
228
     \\b"
                                 // from C99:
229
                                 << "\\brestrict\\b" << "\\binline\\b"
230
                                 << "\\b_Complex\\b" << "\\b_Bool\\b" << "\\
231
     b_Imaginary\\b"
232
                                << "\\bint8_t\\b" << "\\bint16_t\\b" << "\\
     bint32_t\\b" << "\\bint64_t\\b"
                                << "\\bint_fast8_t\\b" << "\\bint_fast16_t\\b"
234
     << "\\bint_fast32_t\\b" << "\\bint_fast64_t\\b"
                                 << "\\bint_least8_t\\b" << "\\bint_least16_t\\b
235
     " << "\\bint_least32_t\\b" << "\\bint_least64_t\\b"
                                 << "\\buint8_t\\b" << "\\buint16_t\\b" << "\\
     buint32_t\b" << "\buint64_t\b"
                                 << "\\buint_fast8_t\\b" << "\\buint_fast16_t\\b
237
     " << "\\buint_fast32_t\\b" << "\\buint_fast64_t\\b"
                                << "\\buint_least8_t\\b" << "\\buint_least16_t</pre>
238
     \\b" << "\\buint_least32_t\\b" << "\\buint_least64_t\\b"
                                 << "\\bintmax_t\\b" << "\\bwintptr_t\\b" << "\\
     buintmax_t\\b" << "\\buintptr_t\\b";</pre>
           break;
240
241
       case (HighlightingSetup::c18):
242
            difKeywordPatterns << "\\bchar\\b" << "\\bint\\b" << "\\bfloat\\b"
       << "\\bdouble\\b"
                                << "\\bstruct\\b" << "\\benum\\b" << "\\bvoid\\
244
     b" << "\\bshort\\b"
                                 << "\\blong\\b"
245
                                 << "\\bconst\\b" << "\\bstatic\\b" << "\\
246
     bsigned\\b" << "\\bunsigned\\b"</pre>
                                << "\\breturn\\b"
247
248
                                 << "\\band\\b" << "\\bbitor\\b" << "\\bor\\b"
249
     << "\\bxor\\b"
                                 << "\\bor_eq\\b" << "\\band_eq\\b" << "\\
250
     bbitand\\b" << "\\bcompl\\b"</pre>
                                 << "\\bxor_eq\\b" << "\\bnot\\b" << "\\bnot_eq
251
     \\b"
252
                                << "\\bfor\\b" << "\\bwhile\\b" << "\\bif\\b"
253
     << "\\belse\\b"
                                 << "\\bcase\\b" << "\\bswitch\\b" << "\\bdo\\b"
254
      << "\\bunion\\b"
```

```
<< "\\bvolatile\\b" <<"\\bextern\\b" << "\\
255
     bgoto\\b" << "\\binline\\b"
                                 << "\\btypedef\\b" <<"\\bsizeof\\b" << "\\
256
      brestrict\\b" << "\\bregister\\b"</pre>
                                 // from C18:
257
                                 << "\\b_Alignas\\b" << "\\b_Alignof\\b" << "\\
      b_Atomic \b'' << "\b_Bool \b''
                                 << "\\b_Complex\\b" << "\\b_Generic\\b" << "\\
259
     b_Imaginary\\b" << "\\b_Noreturn\\b"</pre>
                                 << "\\b_Static_assert\\b" << "\\b_Thread_local
260
      \\b";
           break;
261
262
       case (HighlightingSetup::none):
263
           break;
264
      }
265
  }
266
268
  void SyntaxHighlighter::setColorValues(QString theme)
269
       if (theme == "monokai") {
270
           // monokai
271
           commonTextColorIsWhite = 1;
           keywordColor = QColor(102, 217, 239);
273
           keyword2Color = QColor(249, 38, 114);
           functionsColor = QColor(166, 226, 46);
275
           valueColor = QColor(230, 218, 117);
276
           numColor = QColor(174, 130, 255);
           operatorColor = QColor(249, 38, 114);
           formatStringColor = QColor(174, 130, 255);
           commentColor = QColor(178, 179, 191);
280
           varColor = QColor(102, 217, 239);
281
           tagColor = QColor(249, 38, 114);
282
           htmlAttributesColor = QColor(166, 226, 46);
           cssClassesIDsColor = QColor(166, 226, 46);
           cssAttributesColor = QColor(102, 217, 239);
285
286
       } else if (theme == "tomorrow"){
287
           // tomorrow
288
           commonTextColorIsWhite = 0;
289
           keywordColor = QColor(135, 88, 166);
           keyword2Color = QColor(135, 88, 166);
291
           functionsColor = QColor(66, 114, 173);
292
           valueColor = QColor(112, 138, 0);
293
           numColor = QColor(245, 135, 32);
294
           operatorColor = QColor(77, 77, 76);
           formatStringColor = QColor(199, 40, 40);
           commentColor = QColor(144, 143, 140);
297
           varColor = QColor(199, 40, 40);
298
           tagColor = QColor(199, 40, 40);
299
           htmlAttributesColor = QColor(245, 135, 32);
300
           cssClassesIDsColor = QColor(62, 153, 158);
           cssAttributesColor = QColor(77, 77, 76);
```

```
303
      } else if (theme == "tomorrowNight"){
304
           // tomorrow night
305
           commonTextColorIsWhite = 1;
306
           keywordColor = QColor(177, 149, 186);
307
           keyword2Color = QColor(177, 149, 186);
           functionsColor = QColor(128, 162, 189);
309
           valueColor = QColor(182, 189, 106);
310
           numColor = QColor(222, 146, 95);
311
           operatorColor = QColor(197, 199, 198);
312
           formatStringColor = QColor(222, 146, 95);
           commentColor = QColor(149, 150, 149);
           varColor = QColor(204, 102, 102);
315
           tagColor = QColor(204, 102, 102);
316
           htmlAttributesColor = QColor(222, 146, 95);
317
           cssClassesIDsColor = QColor(138, 189, 181);
318
           cssAttributesColor = QColor(197, 199, 198);
      } else if (theme == "solarized") {
321
           // Solarized
322
           commonTextColorIsWhite = 0;
323
           keywordColor = QColor(181, 137, 0);
324
           keyword2Color = QColor(133, 153, 0);
           functionsColor = QColor(88, 110, 117);
326
           valueColor = QColor(42, 161, 152);
           numColor = QColor(42, 161, 152);
328
           operatorColor = QColor(181, 137, 0);
329
           formatStringColor = QColor(220, 50, 47);
330
           commentColor = QColor(178, 179, 191);
331
           varColor = QColor(38, 139, 210);
332
           tagColor = QColor(38, 139, 210);
333
           htmlAttributesColor = QColor(181, 137, 0);
334
           cssClassesIDsColor = QColor(133, 153, 0);
335
           cssAttributesColor = QColor(77,171,171);
      } else {
337
           std::cerr << "ERROR: unknown theme provided to SyntaxHighlighter!\n
338
      }
339
340
  }
  void SyntaxHighlighter::highlightBlock(const QString &text)
343
      for (const HighlightingRule &rule : qAsConst(highlightingRules)) {
344
           QRegularExpressionMatchIterator matchIterator = rule.pattern.
345
     globalMatch(text);
           while (matchIterator.hasNext()) {
346
               QRegularExpressionMatch match = matchIterator.next();
347
               setFormat(match.capturedStart(), match.capturedLength(), rule.
348
     format);
349
      }
350
       setCurrentBlockState(0);
352
```

```
353
       if (commentStartExpression != QRegularExpression("") &&
354
      commentEndExpression != QRegularExpression("")) {
           int startIndex = 0;
355
           if (previousBlockState() != 1)
356
                startIndex = text.indexOf(commentStartExpression);
358
           while (startIndex >= 0) {
359
                \mathtt{QRegularExpressionMatch} match = commentEndExpression.match(text
360
      , startIndex);
                int endIndex = match.capturedStart();
361
                int commentLength = 0;
362
                if (endIndex == -1) {
363
                    setCurrentBlockState(1);
364
                    commentLength = text.length() - startIndex;
365
               }
366
                else
                {
                    commentLength = endIndex - startIndex
369
                                      + match.capturedLength();
370
               }
371
                setFormat(startIndex, commentLength, multiLineCommentFormat);
                startIndex = text.indexOf(commentStartExpression, startIndex +
      commentLength);
           }
374
      }
375
376 }
```

Приложение Д

Д.1 Файл TextEditor.hpp

```
1 #pragma once
2 #include <QPlainTextEdit>
3 #include <QPainter>
4 #include <QTextBlock>
6 class CodeEditor : public QPlainTextEdit
7 {
      Q_OBJECT
10 public:
      CodeEditor(QWidget *parent = nullptr);
12
      void lineNumberAreaPaintEvent(QPaintEvent *event);
           lineNumberAreaWidth();
14
      int
15
      bool hideLineNumber;
16
      void hideLineNumberArea()
17
18
          hideLineNumber = true;
      }
21
      void showLineNumberArea()
22
         hideLineNumber = false;
      }
27 protected:
      void resizeEvent(QResizeEvent *event) override;
  private slots:
      void updateLineNumberAreaWidth();
      void highlightCurrentLine();
      void updateLineNumberArea(const QRect &rect, int dy);
35 private:
      QWidget *lineNumberArea;
38 friend class MainWindow;
<sub>39</sub> };
41 class LineNumberArea : public QWidget
42 {
43 public:
      LineNumberArea(CodeEditor *editor) : QWidget(editor), codeEditor(editor
      {}
45
      QSize sizeHint() const override
47
      {
```

```
return QSize(codeEditor->lineNumberAreaWidth(), 0);
      }
50
51
52 protected:
      void paintEvent(QPaintEvent *event) override
          codeEditor ->lineNumberAreaPaintEvent(event);
      }
56
58 private:
      CodeEditor *codeEditor;
60 };
 \Pi.2
        Файл TextEditor.cpp
1 #include "TextEditor.hpp"
3 CodeEditor::CodeEditor(QWidget *parent) : QPlainTextEdit(parent)
4 {
      hideLineNumber = false;
      lineNumberArea = new LineNumberArea(this);
      connect(this, &CodeEditor::blockCountChanged,
                                                          this, &CodeEditor::
     updateLineNumberAreaWidth);
      connect(this, &CodeEditor::updateRequest,
                                                           this, &CodeEditor::
     updateLineNumberArea);
      \verb|connect(this, \& CodeEditor:: cursorPositionChanged, this, \& CodeEditor:: \\
10
     highlightCurrentLine);
11
      updateLineNumberAreaWidth();
      highlightCurrentLine();
13
14 }
int CodeEditor::lineNumberAreaWidth()
      if (hideLineNumber)
18
          return 0;
19
20
      int digits = 1;
      int max = qMax(1, blockCount());
      while (max >= 10) {
          max /= 10;
24
          ++digits;
25
      int space = 3 + fontMetrics().horizontalAdvance(QLatin1Char('9')) *
     digits;
29
      return space;
30
31 }
33 void CodeEditor::updateLineNumberAreaWidth()
34 {
      setViewportMargins(lineNumberAreaWidth(), 0, 0, 0);
```

```
36 }
37
 void CodeEditor::updateLineNumberArea(const QRect &rect, int dy)
38
39
      if (dy)
          lineNumberArea ->scroll(0, dy);
      else
42
          lineNumberArea ->update(0, rect.y(), lineNumberArea ->width(), rect.
43
     height());
44
      if (rect.contains(viewport()->rect()))
          updateLineNumberAreaWidth();
46
47 }
 void CodeEditor::resizeEvent(QResizeEvent *e)
49
      QPlainTextEdit::resizeEvent(e);
51
      QRect cr = contentsRect();
53
      lineNumberArea -> setGeometry(QRect(cr.left(), cr.top(),
54
     lineNumberAreaWidth(), cr.height()));
 }
55
 void CodeEditor::highlightCurrentLine()
58
      QList < QTextEdit::ExtraSelection > extraSelections;
59
60
      if (!isReadOnly()) {
61
          QTextEdit::ExtraSelection selection;
          QColor lineColor = QColor(Qt::yellow).lighter(160);
64
65
          selection.format.setBackground(lineColor);
66
          selection.format.setProperty(QTextFormat::FullWidthSelection, true)
          selection.cursor = textCursor();
68
          selection.cursor.clearSelection();
69
          extraSelections.append(selection);
70
      }
71
      setExtraSelections(extraSelections);
73
74 }
  void CodeEditor::lineNumberAreaPaintEvent(QPaintEvent *event)
76
      QPainter painter(lineNumberArea);
      painter.fillRect(event->rect(), Qt::lightGray);
      QTextBlock block = firstVisibleBlock();
80
      int blockNumber = block.blockNumber();
81
                 = qRound(blockBoundingGeometry(block).translated(
      int top
82
     contentOffset()).top());
      int bottom = qRound(blockBoundingRect(block).height()) + top;
      while (block.isValid() && top <= event->rect().bottom()) {
```

```
if (block.isVisible() && bottom >= event->rect().top()) {
85
               QString number = QString::number(blockNumber + 1);
86
              painter.setPen(Qt::black);
87
               painter.drawText(0, top, lineNumberArea->width(), fontMetrics()
88
     .height(),
                                 Qt::AlignRight, number);
89
          }
90
91
                 = block.next();
92
                 = bottom;
93
          bottom = qRound(blockBoundingRect(block).height()) + top;
          ++blockNumber;
95
      }
96
97 }
```