CeTZ Plot

Johannes Wolf fenjalien

Version 0.1.0

1	Introduction 3		
2	Usage 3		
3	Plot 3		
		3.0.1	plot 3
		3.0.2	add-anchor 7
		3.0.3	add7
		3.0.4	add-hline 10
		3.0.5	add-vline 10
		3.0.6	add-fill-between11
		3.0.7	add-bar 12
		3.0.8	add-boxwhisker 14
		3.0.9	add-contour 15
		3.0.10	add-errorbar 16
		3.0.11	annotate
		3.0.12	fraction
		3.0.13	multiple-of
		3.0.14	sci 20
		3.0.15	decimal 20
		3.0.16	add-violin 21
		3.0.17	item 22
		3.0.18	legend 23
		3.0.19	add-legend
	3.1 Styling		g 23
		3.1.1	default-style
		3.1.2	Example
4	Cha	Chart	
		4.0.1	barchart 25
		4.0.2	boxwhisker 27
		4.0.3	columnchart 28
		4.0.4	piechart 29
		4.0.5	pyramid 32
5	Sma	artArt .	34
		5.0.1	CHEVRON-CAPS 34
	5.1	1 Process 34	
		5.1.1	basic 34
		5.1.2	chevron 37
		5.1.3	bending 38
	5.2	-	41
		E 0 1	hagia 41

1 Introduction

CeTZ-Plot is a simple plotting library for use with CeTZ.

2 Usage

This is the minimal starting point:

```
#import "@preview/cetz:0.3.1"
#import "@preview/cetz-plot:0.1.0"
#cetz.canvas({
   import cetz.draw: *
   import cetz-plot: *
   ...
})
```

Note that plot functions are imported inside the scope of the canvas block. All following example code is expected to be inside a canvas block, with the plot module imported into the namespace.

3 Plot

3.0.1 plot

Create a plot environment. Data to be plotted is given by passing it to the plot.add or other plotting functions. The plot environment supports different axis styles to draw, see its parameter axis-style:.

```
plot.plot(size: (2,2), x-tick-step: none, y-tick-step: none, {
    plot.add(((0,0), (1,1), (2,.5), (4,3)))
    })
```

To draw elements insides a plot, using the plots coordinate system, use the plot.annotate(...) function.

Parameters

```
plot(
  body: body,
  size: array,
  axis-style: none string,
  name: string,
  plot-style: style function,
  mark-style: style function,
  fill-below: bool,
  legend: none auto coordinate,
  legend-anchor: auto string,
  legend-style: style,
   ..options: any
)
```

body: body

Calls of plot.add or plot.add-* commands. Note that normal drawing commands like line or rect are not allowed inside the plots body, instead wrap them in plot.annotate, which lets you select the axes used for drawing.

```
Default: (1, 1)
```

Plot size tuple of (<width>, <height>) in canvas units. This is the plots inner plotting size without axes and labels.

axis-style: none or string Default: "scientific"

How the axes should be styled:

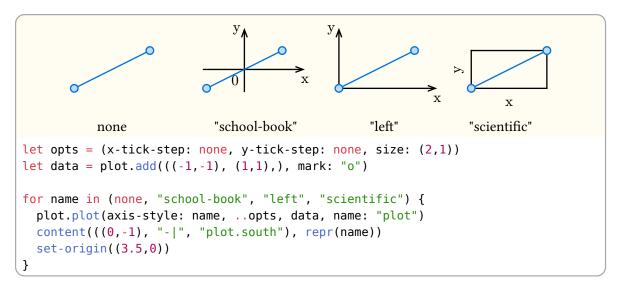
scientific Frames plot area using a rectangle and draw axes x (bottom), y (left), x2 (top), and y2 (right) around it. If x2 or y2 are unset, they mirror their opposing axis.

scientific-auto Draw set (used) axes x (bottom), y (left), x2 (top) and y2 (right) around the plotting area, forming a rect if all axes are in use or a L-shape if only x and y are in use.

school-book Draw axes x (horizontal) and y (vertical) as arrows pointing to the right/top with both crossing at (0,0)

left Draw axes x and y as arrows, while the y axis stays on the left (at x.min) and the x axis at the bottom (at y.min)

none Draw no axes (and no ticks).



name: string

Default: none

The plots element name to be used when referring to anchors

```
plot-style: style or function Default: default-plot-style
```

Styling to use for drawing plot graphs. This style gets inherited by all plots and supports palette functions. The following style keys are supported:

stroke: none or stroke Default: 1pt

Stroke style to use for stroking the graph.

fill: none or paint Default: none

Paint to use for filled graphs. Note that not all graphs may support filling and that you may have to enable filling per graph, see plot.add(fill: ..).

mark-style: style or function Default: default-mark-style

Styling to use for drawing plot marks. This style gets inherited by all plots and supports palette functions. The following style keys are supported:

stroke: none or stroke Default: 1pt

Stroke style to use for stroking the mark.

fill: none or paint Default: none

Default: auto

Default: auto

Paint to use for filling marks.

fill-below: bool Default: true

If true, the filled shape of plots is drawn below axes.

legend: none or auto or coordinate

The position the legend will be drawn at. See plot-legends for information about legends. If set to <auto>, the legend's "default-placement" styling will be used. If set to a <coordinate>, it will be taken as relative to the plot's origin.

legend-anchor: auto or string

Anchor of the legend group to use as its origin. If set to auto and lengend is one of the predefined legend anchors, the opposite anchor to legend gets used.

legend-style: style Default: (:)

Style key-value overwrites for the legend style with style root legend.

..options: any

Axis options, see options below.

Options

You can use the following options to customize each axis of the plot. You must pass them as named arguments prefixed by the axis name followed by a dash (-) they should target. Example: x-min: 0, y-ticks: (...) or x2-label: [...].

label: none or content

Default: "none"

The axis' label. If and where the label is drawn depends on the axis-style.

min: auto or float Default: "auto"

Axis lower domain value. If this is set greater than than max, the axis' direction is swapped

max: auto or float Default: "auto"

Axis upper domain value. If this is set to a lower value than min, the axis' direction is swapped

equal: string Default: "none"

Set the axis domain to keep a fixed aspect ratio by multiplying the other axis domain by the plots aspect ratio, depending on the other axis orientation (see horizontal). This can be useful to force one axis to grow or shrink with another one. You can only "lock" two axes of different orientations.

horizontal: bool Default: "axis name dependant"

If true, the axis is considered an axis that gets drawn horizontally, vertically otherwise. The default value depends on the axis name on axis creation. Axes which name start with x have this set to true, all others have it set to false. Each plot has to use one horizontal and one vertical axis for plotting, a combination of two y-axes will panic: ("y", "y2").

tick-step: none or auto or float Default: "auto"

The increment between tick marks on the axis. If set to auto, an increment is determined. When set to none, incrementing tick marks are disabled.

```
minor-tick-step: none or float
```

Default: "none"

Like tick-step, but for minor tick marks. In contrast to ticks, minor ticks do not have labels.

```
ticks: none or array
```

Default: "none"

A List of custom tick marks to additionally draw along the axis. They can be passed as an array of <float> values or an array of (<float>, <content>) tuples for setting custom tick mark labels per mark.

```
Two One 123
X plot.plot(x-tick-step: none, y-tick-step: none, x-min: 0, x-max: 4, x-ticks: (1, 2, 3), y-min: 1, y-max: 2, y-ticks: ((1, [One]), (2, [Two])), {
    plot.add(((0,0),))
}
```

Examples: (1, 2, 3) or ((1, [0ne]), (2, [Two]), (3, [Three]))

format: none or string or function

Default: "float"

How to format the tick label: You can give a function that takes a <float> and return <content> to use as the tick label. You can also give one of the predefined options:

float Floating point formatting rounded to two digits after the point (see decimals) sci Scientific formatting with $\times 10^n$ used as exponet syntax

decimals: int Default: "2"

Number of decimals digits to display for tick labels, if the format is set to "float".

```
mode: none or string Default: "none"
```

The scaling function of the axis. Takes lin (default) for linear scaling, and log for logarithmic scaling.

base: none or number Default: "none"

The base to be used when labeling axis ticks in logarithmic scaling

```
grid: bool or string
Default: "false"
```

If true or "major", show grid lines for all major ticks. If set to "minor", show grid lines for minor ticks only. The value "both" enables grid lines for both, major- and minor ticks.

break: bool Default: "false"

If true, add a "sawtooth" at the start or end of the axis line, depending on the axis bounds. If the axis min. value is > 0, a sawtooth is added to the start of the axes, if the axis max. value is < 0, a sawtooth is added to its end.

3.0.2 add-anchor

Add an anchor to a plot environment

This function is similar to draw.anchor but it takes an additional axis tuple to specify which axis coordinate system to use.

Parameters

```
add-anchor(
  name: string,
  position: tuple,
  axes: tuple
)
```

name: string

Anchor name

position: tuple

Tuple of x and y values. Both values can have the special values "min" and "max", which resolve to the axis min/max value. Position is in axis space defined by the axes passed to axes.

```
axes: tuple Default: ("x", "y")
```

Name of the axes to use ("x", "y") as coordinate system for position. Note that both axes must be used, as add-anchors does not create them on demand.

3.0.3 add

Add data to a plot environment.

Note: You can use this for scatter plots by setting the stroke style to none: add(..., style: (stroke: none)).

Must be called from the body of a plot(...) command.

```
add(
    domain: domain,
    hypograph: bool,
    epigraph: bool,
    fill: bool,
    fill-type: string,
    style: style,
    mark: string,
    mark-size: float,
    mark-style,
    samples: int,
    sample-at: array,
    line: string dictionary,
    axes: axes,
    label: none content,
    data: array function
  )
                                                                                    Default: auto
domain: domain
  Domain of data, if data is a function. Has no effect if data is not a function.
hypograph: bool
                                                                                   Default: false
  Fill hypograph; uses the hypograph style key for drawing
epigraph: bool
                                                                                   Default: false
  Fill epigraph; uses the epigraph style key for drawing
fill: bool
                                                                                   Default: false
  Fill the shape of the plot
fill-type: string
                                                                                  Default: "axis"
  Fill type:
     "axis" Fill the shape to y = 0
     "shape" Fill the complete shape
                                                                                     Default: (:)
style: style
  Style to use, can be used with a palette function
mark: string
                                                                                    Default: none
  Mark symbol to place at each distinct value of the graph. Uses the mark style key of style for
  drawing.
mark-size: float
                                                                                      Default: .2
  Mark size in cavas units
                                                                                     Default: (:)
mark-style:
samples: int
                                                                                      Default: 50
  Number of times the data function gets called for sampling y-values. Only used if data is of type
  function. This parameter gets passed onto sample-fn.
                                                                                      Default: ()
sample-at: array
```

Array of x-values the function gets sampled at in addition to the default sampling. This parameter gets passed to sample-fn.

```
line: string or dictionary
```

Default: "raw"

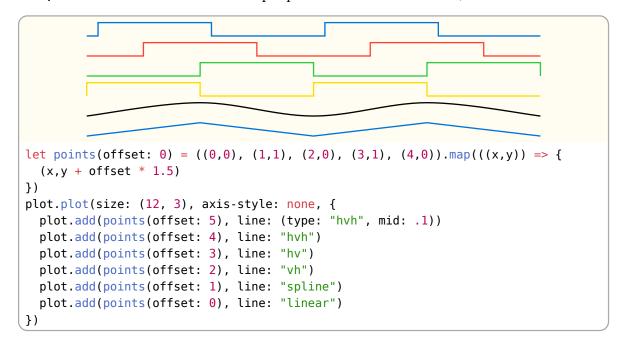
Line type to use. The following types are supported:

```
"raw" Plot raw data
```

If the value is a dictionary, the type must be supplied via the type key. The following extra attributes are supported:

```
"samples" <int> Samples of splines
```

[&]quot;epsilon" <float> Linearization slope epsilon for use with "linear", defaults to 0.



axes: axes Default: ("x", "y")

Name of the axes to use for plotting. Reversing the axes means rotating the plot by 90 degrees.

label: none or content

Default: none

Legend label to show for this plot.

data: array or function

Array of 2D data points (numeric) or a function of the form $x \Rightarrow y$, where x is a value in domain and y must be numeric or a 2D vector (for parametric functions).

[&]quot;linear" Linearize data

[&]quot;spline" Calculate a Catmull-Rom curve through all points

[&]quot;vh" Move vertical and then horizontal

[&]quot;hv" Move horizontal and then vertical

[&]quot;hvh" Add a vertical step in the middle

[&]quot;tension" <float> Tension of splines

[&]quot;mid" <float> Mid-Point of hvh lines (0 to 1)

3.0.4 add-hline

Add horizontal lines at one or more y-values. Every lines start and end points are at their axis bounds.

```
plot.plot(size: (2,2), x-tick-step: none, y-tick-step: none, {
   plot.add(domain: (0, 4*calc.pi), calc.sin)
   // Add 3 horizontal lines
   plot.add-hline(-.5, 0, .5)
})
```

Parameters

```
add-hline(
    ..y: float,
    min: auto float,
    max: auto float,
    axes: array,
    style: style,
    label: none content
)
..y: float
```

Y axis value(s) to add a line at

min: auto or float Default: auto

X axis minimum value or auto to take the axis minimum

max: auto or float Default: auto

X axis maximum value or auto to take the axis maximum

axes: array Default: ("x", "y")

Name of the axes to use for plotting

style: style Default: (:)

Style to use, can be used with a palette function

label: none or content

Default: none

Legend label to show for this plot.

3.0.5 add-vline

Add vertical lines at one or more x-values. Every lines start and end points are at their axis bounds.

```
plot.plot(size: (2,2), x-tick-step: none, y-tick-step: none, {
   plot.add(domain: (0, 2*calc.pi), calc.sin)
   // Add 3 vertical lines
   plot.add-vline(calc.pi/2, calc.pi, 3*calc.pi/2)
})
```

```
add-vline(
    ..x: float,
    min: auto float,
    max: auto float,
    axes: array,
    style: style,
    label: none content
)
```

..x: float

X axis values to add a line at

min: auto or float Default: auto

Y axis minimum value or auto to take the axis minimum

max: auto or float Default: auto

Y axis maximum value or auto to take the axis maximum

axes: array Default: ("x", "y")

Name of the axes to use for plotting, note that not all plot styles are able to display a custom axis!

style: style Default: (:)

Style to use, can be used with a palette function

label: none or content

Default: none

Legend label to show for this plot.

3.0.6 add-fill-between

Fill the area between two graphs. This behaves same as add but takes a pair of data instead of a single data array/function. The area between both function plots gets filled. For a more detailed explanation of the arguments, see add().

This can be used to display an error-band of a function.

```
plot.plot(size: (2,2), x-tick-step: none, y-tick-step: none, {
   plot.add-fill-between(domain: (0, 2*calc.pi),
      calc.sin, // First function/data
   calc.cos) // Second function/data
})
```

```
add-fill-between(
  data-a: array function,
  data-b: array function,
  domain: domain,
  samples: int,
  sample-at: array,
  line: string dictionary,
  axes: array,
  label: none content,
  style: style
)

data-a: array or function
  Data of the first plot, see add().

data-b: array or function
  Data of the second plot, see add().
```

domain: domain Default: auto

Domain of both data-a and data-b. The domain is used for sampling functions only and has no effect on data arrays.

samples: int Default: 50

Number of times the data-a and data-b function gets called for sampling y-values. Only used if data-a or data-b is of type function.

sample-at: array Default: ()

Array of x-values the function(s) get sampled at in addition to the default sampling.

line: string or dictionary Default: "raw"

Line type to use, see add().

axes: array Default: ("x", "y")

Name of the axes to use for plotting.

label: none or content

Default: none

Legend label to show for this plot.

style: style Default: (:)

Style to use, can be used with a palette function.

3.0.7 add-bar

Add a bar- or column-chart to the plot

A bar- or column-chart is a chart where values are drawn as rectangular boxes.

```
add-bar(
  data: array,
  x-key,
  y-key,
  error-key,
  mode: string,
  labels: none content array,
  bar-width: float,
  bar-position: string,
  cluster-gap: float,
  whisker-size,
  error-style,
  style: dictionary,
  axes: axes
)
```

data: array

Array of data items. An item is an array containing a x an one or more y values. For example (0, 1) or (0, 10, 5, 30). Depending on the mode, the data items get drawn as either clustered or stacked rects.

- x-key: (int,string): Key to use for retrieving a bars x-value from a single data entry. This value gets passed to the .at(...) function of a data item.
- y-key: (auto,int,string,array): Key to use for retrieving a bars y-value. For clustered/stacked data, this must be set to a list of keys (e.g. range(1, 4)). If set to auto, att but the first array-values of a data item are used as y-values.
- error-key: (none,int,string,array): Key(s) to use for retrieving a bars y-error.

x-key: Default: 0

y-key:

Default: auto

error-key: Default: none

mode: string Default: "basic"

The mode on how to group data items into bars:

basic Add one bar per data value. If the data contains multiple values, group those bars next to each other.

clustered Like "basic", but take into account the maximum number of values of all items and group each cluster of bars together having the width of the widest cluster.

stacked Stack bars of subsequent item values onto the previous bar, generating bars with the height of the sume of all an items values.

stacked100 Like "stacked", but scale each bar to height 100, making the different bars percentages of the sum of an items values.

labels: none or content or array

Default: none

A single legend label for "basic" bar-charts, or a a list of legend labels per bar category, if the mode is one of "clustered", "stacked" or "stacked100".

bar-width: float Default: 1

Width of one data item on the y axis

bar-position: string Default: "center"

Positioning of data items relative to their x value.

- "start": The lower edge of the data item is on the x value (left aligned)
- "center": The data item is centered on the x value
- "end": The upper edge of the data item is on the x value (right aligned)

cluster-gap: float Default: 0

Spacing between bars insides a cluster.

whisker-size: Default: .25

error-style: Default: (:)

style: dictionary Default: (:)

Plot style

axes: axes Default: ("x", "y")

Plot axes. To draw a horizontal growing bar chart, you can swap the x and y axes.

3.0.8 add-boxwhisker

Add one or more box or whisker plots

```
plot.plot(size: (2,2), x-tick-step: none, y-tick-step: none, {
    plot.add-boxwhisker((x: 1, // Location on x-axis
        outliers: (7, 65, 69), // Optional outlier values
        min: 15, max: 60, // Minimum and maximum
        q1: 25, // Quartiles: Lower
        q2: 35, // Median
        q3: 50)) // Upper
})
```

Parameters

```
add-boxwhisker(
  data: array dictionary,
  label: none content,
  axes: array,
  style: style,
  box-width: float,
  whisker-width: float,
  mark: string,
  mark-size: float
)
```

data: array or dictionary

dictionary or array of dictionaries containing the needed entries to plot box and whisker plot.

The following fields are supported:

- x (number) X-axis value
- min (number) Minimum value
- max (number) Maximum value

- q1, q2, q3 (number) Quartiles from lower to to upper
- outliers (array of number) Optional outliers

label: none or content Default: none

Legend label to show for this plot.

axes: array Default: ("x", "y")

Name of the axes to use ("x", "y"), note that not all plot styles are able to display a custom axis!

style: style Default: (:)

Style to use, can be used with a palette function

box-width: float Default: 0.75

Width from edge-to-edge of the box of the box and whisker in plot units. Defaults to 0.75

whisker-width: float Default: 0.5

Width from edge-to-edge of the whisker of the box and whisker in plot units. Defaults to 0.5

mark: string

Default: "*"

Mark to use for plotting outliers. Set none to disable. Defaults to "x"

mark-size: float Default: 0.15

Size of marks for plotting outliers. Defaults to 0.15

3.0.9 add-contour

Add a contour plot of a sampled function or a matrix.

Parameters

```
add-contour(
  data: array function,
  label: none content,
  z: float array,
  x-domain: domain,
  y-domain: domain,
  x-samples: int,
  y-samples: int,
  interpolate: bool,
  op: auto string function,
  axes: axes,
  style: style,
  fill: bool,
  limit: int
)
```

data: array or function

Default: auto

A function of the signature $(x, y) \Rightarrow z$ or an array of arrays of floats (a matrix) where the first index is the row and the second index is the column.

label: none or content Default: none

Plot legend label to show. The legend preview for contour plots is a little rectangle drawn with the contours style.

z: float or array

Default: (1,)

Z values to plot. Contours containing values above z ($z \ge 0$) or below z (z < 0) get plotted. If you specify multiple z values, they get plotted in the order of specification.

x-domain: domain Default: (0, 1)

X axis domain used if data is a function, that is the domain inside the function gets sampled.

y-domain: domain Default: (0, 1)

Y axis domain used if data is a function, see x-domain.

x-samples: int

Default: 25

X axis domain samples (2 < n). Note that contour finding can be quite slow. Using a big sample count can improve accuracy but can also lead to bad compilation performance.

y-samples: int

Default: 25

Y axis domain samples (2 < n)

interpolate: bool Default: true

Use linear interpolation between sample values which can improve the resulting plot, especially if the contours are curved.

op: auto or string or function

Z value comparison oparator:

">", ">=", "<", "<=", "!=", "==" Use the operator for comparison of z to the values from data.

auto Use ">=" for positive z values, "<=" for negative z values.

<function> Call comparison function of the format (plot-z, data-z) => boolean, where
plot-z is the z-value from the plots z argument and data-z is the z-value of the data getting
plotted. The function must return true if at the combinations of arguments a contour is
detected.

axes: axes Default: ("x", "y")

Name of the axes to use for plotting.

style: style Default: (:)

Style to use for plotting, can be used with a palette function. Note that all z-levels use the same style!

fill: bool Default: false

Fill each contour

limit: int

Default: 50

Limit of contours to create per z value before the function panics

3.0.10 add-errorbar

Add x- and/or y-error bars

Default: ("x", "y")

```
Parameters
  add-errorbar(
    pt: tuple,
    x-error,
    y-error,
    label,
    mark,
    mark-size,
    mark-style,
    whisker-size: float,
    style: dictionary,
    axes: axes
  )
pt: tuple
  Error-bar center coordinate tuple: (x, y)
  • x-error: (float,tuple): Single error or tuple of errors along the x-axis
  • y-error: (float,tuple): Single error or tuple of errors along the y-axis
  • mark: (none, string): Mark symbol to show at the error position (pt).
  • mark-size: (number): Size of the mark symbol.
  • mark-style: (style): Extra style to apply to the mark symbol.
                                                                                          Default: 0
x-error:
                                                                                          Default: 0
y-error:
label:
                                                                                       Default: none
                                                                                        Default: "o"
mark:
                                                                                         Default: .2
mark-size:
mark-style:
                                                                                        Default: (:)
whisker-size: float
                                                                                         Default: .5
  Width of the error bar whiskers in canvas units.
style: dictionary
                                                                                        Default: (:)
  Style for the error bars
  • label: (none,content): Label to tsh
```

Plot axes. To draw a horizontal growing bar chart, you can swap the x and y axes.

3.0.11 annotate

axes: axes

Add an annotation to the plot

An annotation is a sub-canvas that uses the plots coordinates specified by its x and y axis.

```
plot.plot(size: (2,2), x-tick-step: none, y-tick-step: none, {
    plot.add(domain: (0, 2*calc.pi), calc.sin)
    plot.annotate({
        rect((0, -1), (calc.pi, 1), fill: rgb(50,50,200,50))
        content((calc.pi, 0), [Here])
    })
})
```

Bounds calculation is done naively, therefore fixed size content *can* grow out of the plot. You can adjust the padding manually to adjust for that. The feature of solving the correct bounds for fixed size elements might be added in the future.

Parameters

```
annotate(
  body: drawable,
  axes: axes,
  resize: bool,
  padding: none number dictionary,
  background: bool
)
```

body: drawable

Elements to draw

axes: axes Default: ("x", "y")

X and Y axis names

resize: bool Default: true

If true, the plots axes get adjusted to contain the annotation

padding: none or number or dictionary Default: none

Annotation padding that is used for axis adjustment

background: bool Default: false

If true, the annotation is drawn behind all plots, in the background. If false, the annotation is drawn above all plots.

3.0.12 fraction

Fraction tick formatter

Parameters

```
fraction(
  value: number,
  denom: auto int,
  eps: number
) -> Content if a matching fraction could be found or none
```

value: number

Value to format

denom: auto or int Default: auto

Denominator for result fractions. If set to auto, a hardcoded fraction table is used for finding fractions with a denominator <= 11.

eps: number

Default: 1e-6

Epsilon used for comparison

3.0.13 multiple-of

Multiple of tick formatter

Parameters

```
multiple-of(
  value: number,
  factor: number,
  symbol: content,
  fraction: none true int,
  digits: int,
  eps: number,
  prefix: content,
  suffix: content
) -> Content if a matching fraction could be found or none
```

value: number

Value to format

factor: number Default: calc.pi

Factor value is expected to be a multiple of.

symbol: content Default: \$pi\$

Suffix symbol. For value = 0, the symbol is not appended.

fraction: none or true or int

Default: true

If not none, try finding matching fractions using the same mechanism as fraction. If set to an integer, that integer is used as denominator. If set to none or false, or if no fraction could be found, a real number with digits digits is used.

digits: int Default: 2

Number of digits to use for rounding

eps: number

Default: 1e-6

Epsilon used for comparison

prefix: content

Default: []

Content to prefix

suffix: content Default: []

Content to append

3.0.14 sci

Scientific notation tick formatter

Parameters

```
sci(
  value: number,
  digits: int,
  prefix: content,
  suffix: content
) -> Content
```

value: number

Value to format

digits: int

Default: 2

Number of digits for rounding the factor

prefix: content

Default: []

Content to prefix

suffix: content Default: []

Content to append

3.0.15 decimal

Rounded decimal number formatter

Parameters

```
decimal(
  value: number,
  digits: int,
  prefix: content,
  suffix: content
) -> Content
```

value: number

Value to format

CeTZ-Plot

digits: int

Default: 2

Number of digits to round to

prefix: content Default: []

Content to prefix

suffix: content

Default: []

Content to append

3.0.16 add-violin

Add a violin plot

A violin plot is a chart that can be used to compare the distribution of continuous data between categories.

Parameters

```
add-violin(
  data: array,
  x-key: int string,
  y-key: int string,
  side: string,
  kernel: function,
  bandwidth: float,
  extents: float,
  samples: int,
  style: dictionary,
  mark-style: dictionary,
  axes: axes,
  label: none content
)
```

data: array

Array of data items. An item is an array containing an x and one or more y values.

x-key: int or string

Default: 0

Key to use for retrieving the x position of the violin.

y-key: int or string

Default: 1

Key to use for retrieving values of points within the category.

side: string

Default: "right"

The sides of the violin to be rendered:

left Plot only the left side of the violin.

right Plot only the right side of the violin.

both Plot both sides of the violin.

kernel: function Default: kernel-normal.with(stdev: 1.5)

The kernel density estimator function, which takes a single x value relative to the center of a distribution (0) and normalized by the bandwidth

bandwidth: float Default: 1

The smoothing parameter of the kernel.

extents: float Default: 0.25

The extension of the domain, expressed as a fraction of spread.

samples: int

Default: 50

The number of samples of the kernel to render.

style: dictionary Default: (:)

Style override dictionary.

mark-style: dictionary Default: (:)

(unused, will eventually be used to render interquartile ranges).

axes: axes Default: ("x", "y")

(unstable, documentation to follow once completed).

label: none or content Default: none

The name of the category to be shown in the legend.

3.0.17 item

Construct a legend item for use with the legend function

Parameters

```
item(
  label: none auto content,
  preview: auto function,
  mark,
  mark-style,
  mark-size,
  ..style: styles
)
```

label: none or auto or content

Legend label or auto to use the enumerated default label

preview: auto or function

Legend preview icon function of the format item \Rightarrow elements. Note that the canvas bounds for drawing the preview are (0,0) to (1,1).

- mark: (none,string): Legend mark symbol
- mark-style: (none,dictionary): Mark style
- mark-size: (number): Mark size

mark:

Default: none

mark-style: Default: (:)

mark-size: Default: 1

..style: styles

Style keys for the single item

3.0.18 legend

Draw a legend

Parameters

```
legend(
  position,
  items,
  name,
  ..style
```

position:

items:

name: Default: "legend"

..style:

3.0.19 add-legend

Function for manually adding a legend item from within a plot environment

Parameters

```
add-legend(
  label: content,
  preview: auto function
)
```

label: content

Legend label

preview: auto or function

Default: auto

Legend preview function of the format () \Rightarrow elements. The preview canvas bounds are between (0,0) and (1,1). If set to auto, a straight line is drawn.

3.1 Styling

You can use style root axes with the following keys:

3.1.1 default-style

Default axis style

CeTZ-Plot

tick-limit: int Default: 100

Upper major tick limit.

minor-tick-limit: int Default: 1000

Upper minor tick limit.

auto-tick-factors: array Default: none

List of tick factors used for automatic tick step determination.

auto-tick-count: int Default: none

Number of ticks to generate by default.

stroke: stroke Default: none

Axis stroke style.

label.offset: number Default: none

Distance to move axis labels away from the axis.

label.anchor: anchor Default: none

Anchor of the axis label to use for it's placement.

label.angle: angle Default: none

Angle of the axis label.

axis-layer: float Default: none

Layer to draw axes on (see cetz' on-layer)

grid-layer: float Default: none

Layer to draw the grid on (see cetz' on-layer)

background-layer: float Default: none

Layer to draw the background on (see cetz' on-layer)

padding: number Default: none

Extra distance between axes and plotting area. For schoolbook axes, this is the length of how much

axes grow out of the plotting area.

overshoot: number Default: none

School-book style axes only: Extra length to add to the end (right, top) of axes.

tick.stroke: stroke Default: none

Major tick stroke style.

tick.minor-stroke: stroke Default: none

Minor tick stroke style.

tick.offset: number or ratio

Default: none

Major tick offset along the tick's direction, can be relative to the length.

tick.minor-offset: number or ratio Default: none

Minor tick offset along the tick's direction, can be relative to the length.

tick.length: number

Default: none

Major tick length.

tick.minor-length: number or ratio

Default: none

Minor tick length, can be relative to the major tick length.

tick.label.offset: number

Default: none

Major tick label offset away from the tick.

tick.label.angle: angle

Default: none

Major tick label angle.

tick.label.anchor: anchor

Default: none

Anchor of major tick labels used for positioning.

tick.label.show: auto or bool

Default: auto

Set visibility of tick labels. A value of auto shows tick labels for all but mirrored axes.

grid.stroke: stroke

Default: none

Major grid line stroke style.

break-point.width: number

Default: none

Axis break width along the axis.

break-point.length: number

Default: none

Axis break length.

minor-grid.stroke: stroke

Default: none

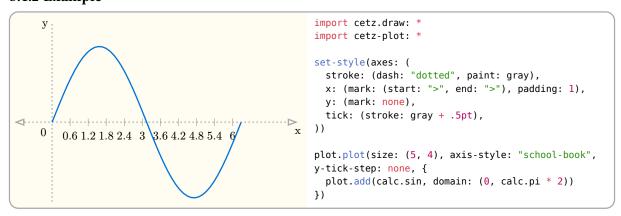
Minor grid line stroke style.

shared-zero: bool or content

Default: "\$0\$"

School-book style axes only: Content to display at the plots origin (0,0). If set to false, nothing is shown. Having this set, suppresses auto-generated ticks for 0!

3.1.2 Example



4 Chart

4.0.1 barchart

Draw a bar chart. A bar chart is a chart that represents data with rectangular bars that grow from left to right, proportional to the values they represent.

Styling

Root: barchart.

bar-width: float Default: 0.8

Width of a single bar (basic) or a cluster of bars (clustered) in the plot.

y-inset: float Default: 1

Distance of the plot data to the plot's edges on the y-axis of the plot.

You can use any plot or axes related style keys, too.

The barchart function is a wrapper of the plot API. Arguments passed to ..plot-args are passed to the plot.plot function.

Parameters

```
barchart(
  data: array,
  label-key: int string,
  value-key: int string,
  error-key: none int string array,
  mode: string,
  size: array,
  bar-style: style function,
  x-label: content none,
  x-format,
  y-label: content none,
  labels: none content,
  ..plot-args: any
)
```

data: array

Array of data rows. A row can be of type array or dictionary, with label-key and value-key being the keys to access a rows label and value(s).

Example

```
(([A], 1), ([B], 2), ([C], 3),)
```

```
label-key: int or string
```

Default: 0

Key to access the label of a data row. This key is used as argument to the rows .at(..) function.

```
value-key: int or string
```

Default: 1

Key(s) to access values of a data row. These keys are used as argument to the rows .at(...) function.

```
error-key: none or int or string or array
```

Default: none

Key(s) to access error values of a data row. These keys are used as argument to the rows .at(..) function.

mode: string Default: "basic"

Chart mode:

basic Single bar per data row

clustered Group of bars per data row

stacked Stacked bars per data row

stacked100 Stacked bars per data row relative to the sum of the row

size: array Default: (auto, 1)

Chart size as width and height tuple in canvas unist; width can be set to auto.

bar-style: style or function
Default: palette.red

Style or function (idx => style) to use for each bar, accepts a palette function.

```
x-label: content or none Default: none
```

x axis label

x-format: Default: auto

```
y-label: content or none

Default: none
```

Y axis label

labels: none or content Default: none

Legend labels per x value group

```
..plot-args: any
```

Arguments to pass to plot.plot

4.0.2 boxwhisker

Add one or more box or whisker plots.

```
chart.boxwhisker(size: (2,2), label-key: none,
y-min: 0, y-max: 70, y-tick-step: 20,
(x: 1, min: 15, max: 60,
q1: 25, q2: 35, q3: 50))
```

Styling

Root boxwhisker

box-width: float Default: 0.75

The width of the box. Since boxes are placed 1 unit next to each other, a width of 1 would make neighbouring boxes touch.

```
whisker-width: float Default: 0.5
```

The width of the whisker, that is the horizontal bar on the top and bottom of the box.

mark-size: float Default: 0.15

The scaling of the mark for the boxes outlier values in canvas units.

You can use any plot or axes related style keys, too.

Parameters

```
boxwhisker(
  data: array dictionary,
  size,
  label-key: integer string,
  mark: string,
   ..plot-args: any
)
```

data: array or dictionary

Dictionary or array of dictionaries containing the needed entries to plot box and whisker plot.

See plot.add-boxwhisker for more details.

Examples:

• size (array) : Size of chart. If the second entry is auto, it automatically scales to accommodate the number of entries plotted

size: Default: (1, auto)

label-key: integer or string

Default: 0

Index in the array where labels of each entry is stored

mark: string

Default: "*"

Mark to use for plotting outliers. Set none to disable. Defaults to "x"

..plot-args: any

Additional arguments are passed to plot.plot

4.0.3 columnchart

Draw a column chart. A column chart is a chart that represents data with rectangular bars that grow from bottom to top, proportional to the values they represent.

Styling

Root: columnchart.

bar-width: float Default: 0.8

Width of a single bar (basic) or a cluster of bars (clustered) in the plot.

x-inset: float Default: 1

Distance of the plot data to the plot's edges on the x-axis of the plot.

You can use any plot or axes related style keys, too.

The columnchart function is a wrapper of the plot API. Arguments passed to ..plot-args are passed to the plot.plot function.

Parameters

```
columnchart(
  data: array,
  label-key: int string,
  value-key: int string,
  error-key: none int string array,
  mode: string,
  size: array,
  bar-style: style function,
  x-label: content none,
  y-format,
  y-label: content none,
  labels: none content,
  ..plot-args: any
)
```

data: array

Array of data rows. A row can be of type array or dictionary, with label-key and value-key being the keys to access a rows label and value(s).

Example

(([A], 1), ([B], 2), ([C], 3),)

label-key: int or string

Default: 0

Key to access the label of a data row. This key is used as argument to the rows .at(..) function.

value-key: int or string

Default: 1

Key(s) to access value(s) of data row. These keys are used as argument to the rows .at(..) function.

error-key: none or int or string or array

Default: none

Key(s) to access error values of a data row. These keys are used as argument to the rows .at(..) function.

mode: string

Default: "basic"

Chart mode:

basic Single bar per data row

clustered Group of bars per data row

stacked Stacked bars per data row

stacked100 Stacked bars per data row relative to the sum of the row

size: array Default: (auto, 1)

Chart size as width and height tuple in canvas unist; width can be set to auto.

bar-style: style or function

Default: palette.red

Style or function (idx => style) to use for each bar, accepts a palette function.

x-label: content or none

Default: none

x axis label

y-format:

Default: auto

y-label: content or none

Default: none

Y axis label

labels: none or content

Default: none

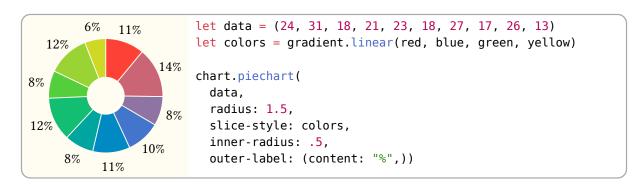
Legend labels per y value group

..plot-args: any

Arguments to pass to plot.plot

4.0.4 piechart

Draw a pie- or donut-chart



Styling

Root piechart

radius: number Default: 1

Outer radius of the chart.

inner-radius: number Default: 0

Inner radius of the chart slices. If greater than zero, the chart becomes a "donut-chart".

gap: number or angle Default: 0.5deg

Gap between chart slices to leave empty. This does not increase the charts radius by pushing slices outwards, but instead shrinks the slice. Big values can result in slices becoming invisible if no space is left.

outset-offset: number or ratio Default: 10%

Absolute, or radius relative distance to push slices marked for "outsetting" outwards from the center of the chart.

outset-offset: string Default: "OFFSET"

The mode of how to perform "outsetting" of slices:

- "OFFSET": Offset slice position by outset-offset, increasing their gap to their siblings
- "RADIUS": Offset slice radius by outset-offset, which scales the slice and leaves the gap unchanged

start: angle Default: 90deg

The pie-charts start angle (ccw). You can use this to draw charts not forming a full circle.

stop: angle Default: 450deg

The pie-charts stop angle (ccw).

clockwise: bool Default: true

The pie-charts rotation direction.

outer-label.content: none or string or function
Default: "LABEL"

Content to display outsides the charts slices. There are the following predefined values:

LABEL Display the slices label (see label-key)

% Display the percentage of the items value in relation to the sum of all values, rounded to the next integer

VALUE Display the slices value

If passed a <function> of the format (value, label) => content, that function gets called with each slices value and label and must return content, that gets displayed.

outer-label.radius: number or ratio

Default: 125%

Absolute, or radius relative distance from the charts center to position outer labels at.

outer-label.angle: angle or auto

Default: Odeq

The angle of the outer label. If passed auto, the label gets rotated, so that the baseline is parallel to the slices secant.

outer-label.anchor: string

Default: "center"

The anchor of the outer label to use for positioning.

```
inner-label.content: none or string or function
```

function Default: none

Content to display insides the charts slices. See outer-label.content for the possible values.

inner-label.radius: number or ratio

Default: 150%

Distance of the inner label to the charts center. If passed a <ratio>, that ratio is relative to the mid between the inner and outer radius (inner-radius and radius) of the chart

inner-label.angle: angle or auto

Default: Odeg

See outer-label.angle.

inner-label.anchor: string

Default: "center"

See outer-label.anchor.

legend.label: none or string or function

Default: "LABEL"

See outer-label.content. The legend gets shown if this key is set != none.

Anchors

The chart places one anchor per item at the radius of it's slice that gets named "item-<index>" (outer radius) and "item-<index>-inner" (inner radius), where index is the index of the sclice data in data.

Parameters

```
piechart(
  data: array,
  value-key: none int string,
  label-key: none int string,
  outset-key: none int string,
  outset: none int array,
  slice-style: function array gradient,
  name,
  ..style
)
```

data: array

Array of data items. A data item can be:

- A number: A number that is used as the fraction of the slice
- · An array: An array which is read depending on value-key, label-key and outset-key
- A dictionary: A dictionary which is read depending on value-key, label-key and outset-key

value-key: none or int or string

Default: none

Key of the "value" of a data item. If for example data items are passed as dictionaries, the value-key is the key of the dictionary to access the items chart value.

```
label-key: none or int or string
```

Default: none

Same as the value-key but for getting an items label content.

outset-key: none or int or string

Default: none

Same as the value-key but for getting if an item should get outset (highlighted). The outset can be a bool, float or ratio. If of type bool, the outset distance from the style gets used.

```
outset: none or int or array
```

Default: none

A single or multiple indices of items that should get offset from the center to the outsides of the chart. Only used if outset-key is none!

slice-style: function or array or gradient

Default: palette.red

Slice style of the following types:

- function: A function of the form index => style that must return a style dictionary. This can be a palette function.
- array: An array of style dictionaries or fill colors of at least one item. For each slice the style at the slices index modulo the arrays length gets used.
- gradient: A gradient that gets sampled for each data item using the the slices index divided by the number of slices as position on the gradient.

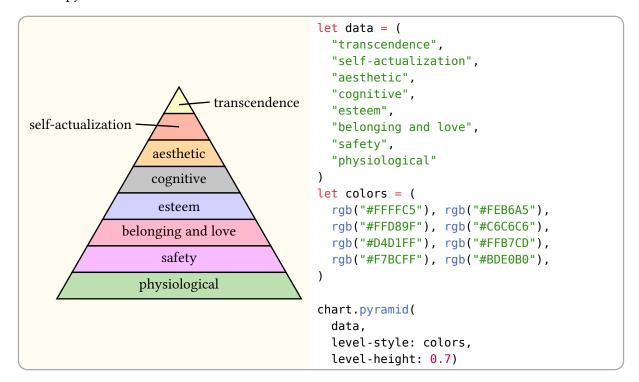
If one of stroke or fill is not in the style dictionary, it is taken from the charts style.

name: Default: none

..style:

4.0.5 pyramid

Draw a pyramid chart



Styling

Root pyramid

level-height: number Default: 1

Minimum level height.

```
gap: number or ratio
```

Default: 0

Gap between levels to leave empty. If mode is "AREA-HEIGHT", the value must be a ratio and will be proportional to the height of the first level.

mode: string Default: "REGULAR"

The mode of how to shape each level:

- "REGULAR": All levels have the same height and make a perfectly triangular pyramid
- "AREA-HEIGHT": The area of each level is proportional to its value. Only the height is adapted, keeping the pyramid triangular
- "HEIGHT": The height of each level is proportional to its value. The pyramid is kept as a perfect triangle
- "WIDTH": The height of each level is fixed, but its width is proportional to the value. The pyramid might not be perfectly triangular

```
side-label.content: none or string or function
```

Default: none

Content to display outsides the charts levels, on the side. There are the following predefined values: **LABEL** Display the levels label (see label-key)

% Display the percentage of the items value in relation to the sum of all values, rounded to the next integer

VALUE Display the levels value

If passed a <function> of the format (value, label) => content, that function gets called with each levels value and label and must return content, that gets displayed.

```
side-label.side: string
```

Default: "west"

The side of the chart on which to place side labels, either "west" or "east"

```
inner-label.content: none or string or function
```

Default: "LABEL"

Content to display insides the charts levels. See side-label.content for the possible values.

inner-label.force-inside: boolean

Default: false

If false, labels are automatically placed outside their correspoding levels if they don't fit inside. If true, they are always placed inside.

Anchors

The chart places one anchor per item at the center of its level that gets named "levels.<index>", one on the middle of its left side named "levels.<index>.west", and one on the right side named "levels.<index>.east", where index is the index of the level data in data.

Parameters

```
pyramid(
  data: array,
  value-key: none int string,
  label-key: none int string,
  level-style: function array gradient,
  name,
   ..style
)
```

data: array

Array of data items. A data item can be:

- A number: A number that is used as the fraction of the level
- · An array: An array which is read depending on value-key and label-key
- A dictionary: A dictionary which is read depending on value-key and label-key

```
value-key: none or int or string
```

Default: none

Key of the "value" of a data item. If for example data items are passed as dictionaries, the value-key is the key of the dictionary to access the items chart value.

```
label-key: none or int or string
```

Default: none

Same as the value-key but for getting an items label content.

level-style: function or array or gradient

Default: palette.red

Level style of the following types:

- function: A function of the form index => style that must return a style dictionary. This can be a palette function.
- array: An array of style dictionaries or fill colors of at least one item. For each level the style at the levels index modulo the arrays length gets used.
- gradient: A gradient that gets sampled for each data item using the the levels index divided by the number of levels as position on the gradient.

If one of stroke or fill is not in the style dictionary, it is taken from the charts style.

name: Default: none

..style:

5 SmartArt

5.0.1 CHEVRON-CAPS

Possible chevron caps: ("(", "<", "|", ">", ")")

```
for cap in smartart.process.CHEVRON-CAPS {
Step 1
          Step 2
                        smartart.process.chevron(
                          ([Step 1], [Step 2]), spacing: 0,
          Step 2
Step 1
                          start-cap: cap, middle-cap: cap, end-cap: cap)
                        translate(y: -1)
                     }
Step 1
        Step 2
Step 1
          Step 2
Step 1
          Step 2
```

5.1 Process

5.1.1 basic

Draw a basic process chart, describing sequencial steps

```
let steps = ([Improvise], [Adapt], [Overcome])
let colors = (red, orange, green).map(c => c.lighten(40%))

smartart.process.basic(
    steps,
    step-style: colors,
    equal-width: true,
    steps: (max-width: 8em),
    dir: ttb
)
```

Styling

Root process-basic

spacing: number or length Default: 0.2em

Gap between steps and arrows.

steps.radius: number or length Default: 0.2em

Corner radius of the steps boxes.

steps.padding: number or length Default: 0.6em

Inner padding of the steps boxes.

steps.max-width: number or length Default: 5em

Maximum width of the steps boxes.

steps.shape: str or none Default: "rect"

Shape of the steps boxes. One of "rect", "circle" or none

steps.fill: color or gradient or pattern or none

Default: none

Fill color of the steps boxes.

steps.stroke: stroke or none Default: none

Stroke color of the steps boxes.

arrows.width: number or length Default: 1.2em

Width / length of arrows.

arrows.height: number or length Default: 1em

Height of arrows.

arrows.double: boolean Default: false

Whether arrows are uni- or bi-directional.

arrows.fill: string or color or gradient or pattern or none Default: "steps"

Fill color of the arrows. If set to "steps", the arrows will be filled with a color in between those of the neighboring steps.

arrows.stroke: stroke or none Default: none

Stroke used for the arrows.

Default: auto

Parameters

```
basic(
   steps: array,
   arrow-style: function array gradient,
   step-style: function array gradient,
   equal-width: boolean,
   equal-height: boolean,
   dir: direction,
   name,
   ..style
)

steps: array
Array of steps (<content> or <str>)
```

arrow-style: function or array or gradient

Arrow style of the following types:

- function: A function of the form index => style that must return a style dictionary. This can be a palette function.
- array: An array of style dictionaries or fill colors of at least one item. For each arrow the style at the arrows index modulo the arrays length gets used.
- gradient: A gradient that gets sampled for each data item using the arrows index divided by the number of steps as position on the gradient.

If one of stroke or fill is not in the style dictionary, it is taken from the smartarts style.

step-style: function or array or gradient

Default: palette.red

Step style of the following types:

- function: A function of the form index => style that must return a style dictionary. This can be a palette function.
- array: An array of style dictionaries or fill colors of at least one item. For each step the style at the steps index modulo the arrays length gets used.
- gradient: A gradient that gets sampled for each data item using the steps index divided by the number of steps as position on the gradient.

If one of stroke or fill is not in the style dictionary, it is taken from the smartarts style.

equal-width: boolean Default: false

If true, all steps will be sized to have the same width

equal-height: boolean Default: false

If true, all steps will be sized to have the same height

dir: direction Default: ltr

Direction in which the steps are laid out. The first step is always placed at (0, 0)

name: Default: none

..style:

5.1.2 chevron

Draw a chevron process chart, describing sequencial steps

```
let steps = ([Improvise], [Adapt], [Overcome])
let colors = (red, orange, green).map(c => c.lighten(40%))

smartart.process.chevron(
    steps,
    step-style: colors,
    equal-width: true,
    steps: (max-width: 8em, cap-ratio: 25%),
    dir: btt
)
```

Styling

Root process-chevron

spacing: number or length Default: 0.2em

Gap between steps.

start-cap: string

Default: ">"

Cap at the start of the process (first step). See CHEVRON-CAPS for possible values.

mid-cap: string

Default: ">"

Cap between steps. See CHEVRON-CAPS for possible values.

end-cap: string
Default: ">"

Cap at the end of the process (last step). See CHEVRON-CAPS for possible values.

start-in-cap: boolean Default: false

If true, the content of the first step is shifted inside the start cap (useful with "(" or "<").

end-in-cap: boolean Default: false

If true, the content of the last step is shifted inside the end cap (useful with ")" or ">").

steps.padding: number or length Default: 0.6em

Inner padding of the steps boxes.

steps.max-width: number or length Default: 5em

Maximum width of the steps boxes.

steps.cap-ratio: ratio Default: 50%

Ratio of the caps width relative to the steps heights (or the opposite if laid out vertically).

steps.fill: color or gradient or pattern or none

Default: none

Fill color of the steps boxes.

steps.stroke: stroke or none Default: none

Stroke color of the steps boxes.

Default: palette.red

Default: false

Parameters

```
chevron(
   steps: array,
   step-style: function array gradient,
   equal-length: boolean,
   dir: direction,
   name,
    ..style
)
steps: array
Array of steps (<content> or <str>)
```

Array of steps (<content> of <str>)

step-style: function or array or gradient

Step style of the following types:

- function: A function of the form index => style that must return a style dictionary. This can be a palette function.
- array: An array of style dictionaries or fill colors of at least one item. For each step the style at the steps index modulo the arrays length gets used.
- gradient: A gradient that gets sampled for each data item using the steps index divided by the number of steps as position on the gradient.

If one of stroke or fill is not in the style dictionary, it is taken from the smartarts style.

equal-length: boolean

If true, all steps will be sized to have the same length (in the layout's direction, the other dimensions always being equal)

dir: direction Default: ltr

Direction in which the steps are laid out. The first step is always placed at (0, 0)

name: Default: none

..style:

5.1.3 bending

Draw a bending process chart, describing sequencial steps in a zigzag layout

Default: 3

```
let steps = ([A], [B], [C], [D], [E], [F])
               let colors = (
                 red, orange, yellow.mix(green), green, green.mix(blue), blue
               ).map(c \Rightarrow c.lighten(40\%))
               smartart.process.bending(
                 step-style: colors,
                 equal-width: true,
                 layout: (
                   flow: (ltr, btt), max-stride: 2
               )
Styling
Root process-bending
spacing: number or length
                                                                                Default: 0.2em
  Gap between steps and arrows.
steps.radius: number or length
                                                                                Default: 0.2em
  Corner radius of the steps boxes.
                                                                                Default: 0.6em
steps.padding: number or length
  Inner padding of the steps boxes.
                                                                                   Default: 5em
steps.max-width: number or length
  Maximum width of the steps boxes.
steps.shape: str or none
                                                                               Default: "rect"
  Shape of the steps boxes. One of "rect", "circle" or none
steps.fill: color or gradient or pattern or none
                                                                                  Default: none
  Fill color of the steps boxes.
                                                                                  Default: none
steps.stroke: stroke or none
  Stroke color of the steps boxes.
arrows.width: number or length
                                                                                Default: 1.2em
  Width / length of arrows.
arrows.height: number or length
                                                                                   Default: 1em
  Height of arrows.
arrows.double: boolean
                                                                                Default: false
```

Whether arrows are uni- or bi-directional.

layout.max-stride: number

Maximum number of steps before turning, i.e. making a zigzag.

layout.flow: array Default: (ltr, ttb)

Pair of directions on different axes indicating the primary and secondary layout directions.

arrows.fill: string or color or gradient or pattern or none
Default: "steps"

Fill color of the arrows. If set to "steps", the arrows will be filled with a color in between those of the neighboring steps.

```
arrows.stroke: stroke or none
```

Default: none

Stroke used for the arrows.

```
Parameters
```

```
bending(
   steps: array,
   arrow-style: function array gradient,
   step-style: function array gradient,
   equal-width: boolean,
   equal-height: boolean,
   name,
   ..style
)
steps: array
```

Array of steps (<content> or <str>)

arrow-style: function or array or gradient

Default: auto

Arrow style of the following types:

- function: A function of the form index => style that must return a style dictionary. This can be a palette function.
- array: An array of style dictionaries or fill colors of at least one item. For each arrow the style at the arrows index modulo the arrays length gets used.
- gradient: A gradient that gets sampled for each data item using the arrows index divided by the number of steps as position on the gradient.

If one of stroke or fill is not in the style dictionary, it is taken from the smartarts style.

step-style: function or array or gradient

Default: palette.red

Step style of the following types:

- function: A function of the form index => style that must return a style dictionary. This can be a palette function.
- array: An array of style dictionaries or fill colors of at least one item. For each step the style at the steps index modulo the arrays length gets used.
- gradient: A gradient that gets sampled for each data item using the steps index divided by the number of steps as position on the gradient.

If one of stroke or fill is not in the style dictionary, it is taken from the smartarts style.

equal-width: boolean Default: false

If true, all steps will be sized to have the same width

equal-height: boolean Default: false

If true, all steps will be sized to have the same height

name: Default: none

..style:

5.2 Cycle

5.2.1 basic

Draw a basic cycle chart, describing cyclic steps

```
let steps = ([Improvise], [Adapt], [Overcome])
let colors = (red, orange, green).map(c => c.lighten(40%))

smartart.cycle.basic(
    steps,
    step-style: colors
)
Over-come
```

Styling

Root cycle-basic

steps.radius: number or length Default: 0.2em

Corner radius of the steps boxes.

steps.padding: number or length Default: 0.6em

Inner padding of the steps boxes.

steps.max-width: number or length Default: 5em

Maximum width of the steps boxes.

steps.shape: str or none Default: "rect"

Shape of the steps boxes. One of "rect", "circle" or none

steps.fill: color or gradient or pattern or none

Default: none

Fill color of the steps boxes.

steps.stroke: stroke or none Default: none

Stroke color of the steps boxes.

arrows.thickness: number or length Default: 1em

Thickness of arrows.

arrows.double: boolean Default: false

Whether arrows are uni- or bi-directional.

arrows.curved: boolean Default: false

Whether arrows are curved or straight.

arrows.fill: string or color or gradient or pattern or none Default: "steps"

Fill color of the arrows. If set to "steps", the arrows will be filled with a color in between those of the neighboring steps.

arrows.stroke: stroke or none Default: none

Stroke used for the arrows.

```
basic(
   steps: array,
   arrow-style: function array gradient,
   step-style: function array gradient,
   equal-width: boolean,
   equal-height: boolean,
   ccw: boolean,
   radius: number length,
   offset-angle: angle,
   name,
   ...style
)

steps: array
Array of steps (<content> or <str>)
```

arrow-style: function or array or gradient

Arrow style of the following types:

- function: A function of the form index => style that must return a style dictionary. This can be a palette function.
- array: An array of style dictionaries or fill colors of at least one item. For each arrow the style at the arrows index modulo the arrays length gets used.
- gradient: A gradient that gets sampled for each data item using the arrows index divided by the number of steps as position on the gradient.

If one of stroke or fill is not in the style dictionary, it is taken from the smartarts style.

step-style: function or array or gradient

Default: palette.red

Default: auto

Step style of the following types:

- function: A function of the form index => style that must return a style dictionary. This can be a palette function.
- array: An array of style dictionaries or fill colors of at least one item. For each step the style at the steps index modulo the arrays length gets used.
- gradient: A gradient that gets sampled for each data item using the steps index divided by the number of steps as position on the gradient.

If one of stroke or fill is not in the style dictionary, it is taken from the smartarts style.

equal-width: boolean Default: false

If true, all steps will be sized to have the same width

equal-height: boolean Default: false

If true, all steps will be sized to have the same height

ccw: boolean Default: false

If true, steps are laid out counter-clockwise. If false, they're placed clockwise. The center of the cycle is always placed at (0, 0)

radius: number or length Default: 2

The radius of the cycle

offset-angle: angle Default: 0deg

Offset of the starting angle

CeTZ-Plot

name: Default: none

..style: