Week03: Functions, Part II (Ch. 5)

CSC110: INTRO TO COMPUTER PROGRAMMING WITH PYTHON

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This Week: More on Functions

Parameters and Returns,
Turtle Practice

Creating and Using Your Own Module

Hackathon Intro

Hackathon

	→ More Functions	
R	Selection	
_0	Iteration	
a	Midterm Exam	
d	Strings	
<u> </u>	File I/O, Exceptions	
m	Lists	
а	List Algorithms	
р	Dictionaries & Sets	
	Final Exam	

Parameters and Returns, Applied in Turtle

Pause & Play

LET'S REVIEW PARAMETERS AND USE THEM IN TURTLE WORLD

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Turtle Window Program with Parameters

```
Start with the code from last week's Turtle program. Change it so that users can specify the color, pen size, and pane size. Add a main()
                                                             def drawWindow():
                                                                  drawSquare()
                                                                  left(90)
def drawSquare():
                                                                  drawSquare()
     forward(100)
                                                                  left(90)
     right(90)
                                                                  drawSquare()
     forward(100)
                                                                  left(90)
     right(90)
                                                                  drawSquare()
     forward(100)
                                                                  left(90)
     right(90)
     forward(100)
                                                             def main():
     right(90)
                                                                  from turtle import *
                                                                  color('blue')
                                                                  pensize(5)
                                                                  drawWindow()
                                                                  done()
                                                             main()
```

TIME FOR

Turtle Program w/Params: Code

```
def drawSquare(size):
                                 def main():
    forward(size)
                                     windowColor = input("What color window? ")
                                     penSize = int(input("What pen size would you like? "))
    right(90)
    forward(size)
                                     paneSize = int(input("What size panes would you like? "))
    right(90)
                                     color(windowColor)
                                     pensize(penSize)
    forward(size)
    right(90)
                                     drawWindow(paneSize)
    forward(size)
                                     done()
    right(90)
                                 from turtle import *
def drawWindow(squareSize):
                                 main()
    drawSquare(squareSize)
    left(90)
    drawSquare(squareSize)
    left(90)
    drawSquare(squareSize)
    left(90)
    drawSquare(squareSize)
    left(90)
```

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Parameters and Return Values

```
Functions can have "inputs" (parameters) and can have "outputs" (returns)

These take the form:

def fnName(param1, param2):
    # calculations
    return returnvalue

Example:

def dogYears(humanYears):
    dYears = humanYears / 7
    return dYears
```

When there is a return value, you can use the function wherever that value is needed:

Note that the name of the parameter (receiving end) and the name of the argument (sending end) don't need to match; the function is isolated and stands alone. If there are multiple arguments, the order of the arguments does need to match the order of the parameters, however

Pause & Play

LET'S REVISIT OUR TURTLE PROGRAM AND ADD SOME RETURN VALUES TO OUR CODE

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"Return" to Turtle Window Program

Start with our recent Turtle code. Move each user input into its own function. Make main call that function and use its returns. Use no globals!

```
def drawSquare(size):
                                     def main():
    forward(size)
                                         windowColor = input("What color would you like the window to be? ")
    right(90)
                                         penSize = int(input("What pen size would you like? "))
                                         paneSize = int(input("What size panes would you like? "))
    forward(size)
                                         color(windowColor)
    right(90)
    forward(size)
                                         pensize(penSize)
    right(90)
                                         drawWindow(paneSize)
    forward(size)
                                         done()
    right(90)
                                     from turtle import *
def drawWindow(squareSize):
                                     main()
    drawSquare(squareSize)
    left(90)
    drawSquare(squareSize)
    left(90)
    drawSquare(squareSize)
    left(90)
    drawSquare(squareSize)
    left(90)
```

```
"Return" Turtle Window Program Code
```

```
def getPenSizeChoice():
def drawSquare(size):
                                          penSize = int(input("What pen size would you like? "))
    forward(size)
    right(90)
                                           return penSize
    forward(size)
    right(90)
                                      def getPaneSizeChoice():
    forward(size)
                                          paneSize = int(input("What size panes would you like? "))
    right(90)
    forward(size)
                                          return paneSize
    right(90)
                                      def main():
def drawWindow(squareSize):
    drawSquare(squareSize)
                                          whatColor = getColorChoice()
    left(90)
                                          whatPenSize = getPenSizeChoice()
    drawSquare(squareSize)
                                          whatPaneSize = getPaneSizeChoice()
    left(90)
    drawSquare(squareSize)
    left(90)
                                          color(whatColor)
    drawSquare(squareSize)
                                          pensize(whatPenSize)
    left(90)
                                          drawWindow(whatPaneSize)
def getColorChoice():
                                          done()
    windowColor = \
         input("What color? ")
                                      from turtle import *
    \texttt{return} \ \textbf{windowColor}
                                      main()
```

Python and Multiple Return Values

In Python, it's easy to return more than one value from a function

Within the function, just list one or more values to return, separated by commas

On the calling side, just list one or more variables before the equal sign, separate by commas

Python packs up the returned values into a bundle (a *tuple*), then unpacks them and stores them into the specified variables

Note: don't expect this to work in other languages; it doesn't! It's much more work elsewhere, e.g., you must do the packaging and unpackaging yourself, which isn't trivial

"Return" Turtle Window Program Code

```
def drawSquare(size):
                                 def getOptions():
    forward(size)
                                     windowColor = input("What color would you like the window to be? ")
                                     penSize = int(input("What pen size would you like? "))
    right(90)
    forward(size)
                                     paneSize = int(input("What size panes would you like? "))
    right(90)
                                     return windowColor, penSize, paneSize
    forward(size)
    right(90)
                                 def main():
    forward(size)
                                     whatColor, whatPenSize, whatPaneSize = getOptions()
    right(90)
                                     color(whatColor)
                                     pensize(whatPenSize)
def drawWindow(squareSize):
                                     drawWindow(whatPaneSize)
    drawSquare(squareSize)
                                     done()
    left(90)
    drawSquare(squareSize)
                                 from turtle import *
    left(90)
                                 main()
    drawSquare(squareSize)
    left(90)
    drawSquare(squareSize)
    left(90)
```

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Creating and Using Your Own Module

Using Built-in Modules

Modules are files containing multiple related functions

Python provides several useful ones, including the random and math modules

To enable the use of the module's functions, import it in your program:

```
import math
```

You can then use its functions using the module name, a dot, and the function name:

```
print math.sqrt(4)
```

Here's a page with a brief listing of what math contains: https://www.programiz.com/python-programming/modules/math

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Ways to Use a Module

1. Import the module, use *module.function* notation:

```
import math
print math.sqrt(81)
```

2. Import individual functions/constants you need:

```
from math import sqrt
from math import pi
print(sqrt(81) * pi)
```

3. Import all functions:

```
from math import *
print(sqrt(81) * pi)
# be aware that conflicts can arise, if you name functions with
# the same name as any imported ones
```

Pause & Play

LET'S USE CREATE AND USE A MODULE

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Creating Your Own Module

You can create your own module. For example, put several related functions in a separate .py file, e.g., **payroll.py**

You can then import the module the same way as built-in ones:

import payroll

You can access the functions with the *module-dot-function* notation you saw with the math module:

netPay = grossPay - payroll.withholding(grossPay)

Create and Use a Module

Write a module called taxFunctions (in a file named taxFunctions.py)

In it, define a "constant" for tax rate; set it to 9.5% (.095)

Write a function called calcTax

- It should accept one parameter representing the amount on which to calculate tax
- It should return the tax calculated, rounded to the nearest penny

Create a file called order.py

- In it, write a main program that asks for an order subtotal
- Use the calcTax function from the module to calculate the tax
- · Display, in an attractive form, the subtotal, tax, and total

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Code Solution #1

taxFunctions.py order.py $TAX_RATE = 0.095$ import taxFunctions def calcTax(amount): def main(): tax = round(amount * TAX_RATE, 2) orderSubtotal = float(input('Enter order subtotal: ')) orderTax = taxFunctions.calcTax(orderSubtotal) return tax orderTotal = orderSubtotal + orderTax print('Subtotal \$', format(orderSubtotal, '8,.2f')) \$', format(orderTax, print('Tax '8,.2f')) ', format('-' * 7, print('-----'>8s')) \$', format(orderTotal, print('Subtotal '8,.2f')) main()



Code Solution #2

```
taxFunctions.py
                                       order.py
TAX_RATE = 0.095
                                       from taxFunctions import calcTax
def calcTax(amount):
                                       def main():
   tax = round(amount * TAX_RATE, 2)
                                           orderSubtotal = float(input('Enter order subtotal: '))
   return tax
                                           orderTax = calcTax(orderSubtotal)
                                           orderTotal = orderSubtotal + orderTax
                                                              $', format(orderSubtotal, '8,.2f'))
                                           print('Subtotal
                                                              $', format(orderTax,
                                                                                        '8,.2f'))
                                           print('Tax
                                                               ', format('-' * 7,
                                           print('-----
                                                                                        '>8s'))
                                           print('Subtotal
                                                              $', format(orderTotal,
                                                                                        '8,.2f'))
                                       main()
```

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Code Solution #3



taxFunctions.py

```
TAX_RATE = 0.095

def calcTax(amount):
    tax = round(amount * TAX_RATE, 2)
    return tax
```

order.py

from taxFunctions import *

```
def main():
    orderSubtotal = float(input('Enter order subtotal: '))
    orderTax = calcTax(orderSubtotal)
    orderTotal = orderSubtotal + orderTax
    print('Subtotal $', format(orderSubtotal, '8,.2f'))
    print('Tax $', format(orderTax, '8,.2f'))
    print('------', format('-' * 7, '>8s'))
    print('Subtotal $', format(orderTotal, '8,.2f'))
```

main()

Mini Hackathon Project Intro

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Mini Hackathon Overview

Today

- We'll work in groups of about four students
- · Groups should plan together
- No one should code any of this work before tomorrow; we want this to be coded only during the class period tomorrow

Tomorrow

- Groups work to get this coded, tested, and tidied up
- · Success is measured by the ability to complete work during the class period, with full understanding
- $^{\circ}\,$ No grades will be assigned, nor work submitted; this is just a fun way to practice

Notes

- No one should control or overpower; every student's input must be heard and considered. Think "we all rise together"
- $\circ\,$ There's no need for each student to type on their own

Payroll Project Overview

The code lets the user enter payroll information including employee name, hours worked, hourly wage, and the number of deductions claimed

It does calculations including gross pay (no overtime), social security tax (6.2% of gross pay), Medicare tax (1.45% of gross pay), and withholding tax (subtract \$80.8 for each deduction claimed, multiply result by 20%), and net pay. Where fractional penny amounts might be generated, rounds to the nearest penny in each individual calculation

Finally, it prints a payroll check stub as shown

Employee name: Joe Schmoe Hours worked: 45.25 Hourly wage: 53.67 # deductions: 2

Check for Joe Schmoe

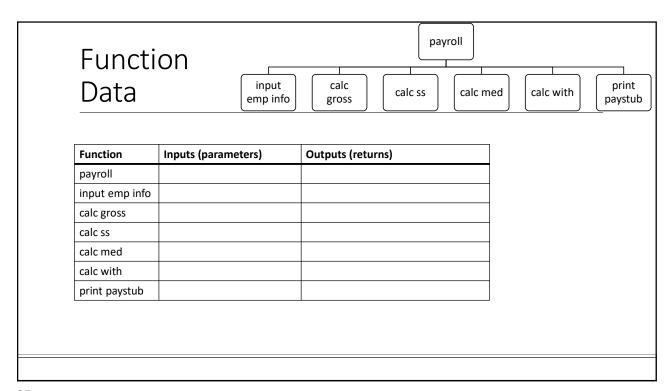
Net pay

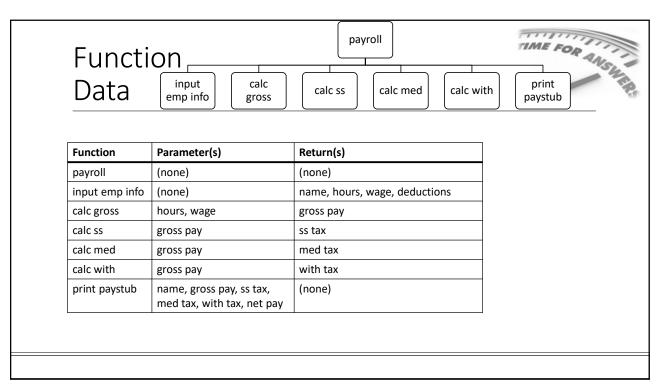
Gross pay \$ 2,428.57 SS tax \$ 150.57 Medicare tax \$ 35.21 Withholding \$ 453.39

\$ 1,789.40

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Call Hierarchy payroll input calc gross calc ss calc med calc with print paystub





Mini Hackathon

READY, SET, GO!

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SS_TAX_RATE = 0.062 MED_TAX_RATE = 0.0145 WITH_TAX_RATE = 0.2 WITH_ALLOWANCE_PER_DEDUCT = 80.80 CHECK_MONEY_FMT = '8,.2f' Payroll Challenge: Bill's Solution #1



```
def main():
    payroll()
def payroll():
    name, hours, wage, deductions = inputEmpInfo()
    grossPay = calcGross(hours, wage)
    ssTax = calcSS(grossPay)
    medTax = calcMed(grossPay)
    withTax = calcWith(grossPay, deductions)
    netPay = grossPay - ssTax - medTax - withTax
    printCheck(name, grossPay, ssTax, medTax, withTax, netPay)
def inputEmpInfo():
                   input('Employee name. ,
float(input('Hours worked: '))
'''----'''Hourly wage: '))
    empName =
    empHours =
                  float(input('Hourly wage:
    empWage =
    empDeductions = int(input('# deductions: '))
    return empName, empHours, empWage, empDeductions
```

```
def calcGross(hours, wage):
    return round(hours * wage, 2)

def calcSS(grossPay):
    return round(grossPay * SS_TAX_RATE, 2)

def calcMed(grossPay):
    return round(grossPay * MED_TAX_RATE, 2)

def calcWith(grossPay, deductions):
    taxable = grossPay - deductions * MITH_ALLOWANCE_PER_DEDUCT
    return round(taxable * WITH_TAX_RATE, 2)

def printPaystub(name, gross, ss, med, withholding, net):
    print()
    print()
    print()'Check for ', name)
    print('Gross pay $', format(gross, CHECK_MONEY_FMT))
    print('SS tax $', format(ss, CHECK_MONEY_FMT))
    print('Withholding $', format(withholding, CHECK_MONEY_FMT))
    print('Withholding $', format(withholding, CHECK_MONEY_FMT))
    print('Net pay $', format(net, CHECK_MONEY_FMT))

main()
```

The End

