

# Graph Convolutional Network

Convolution on graph structure and applications

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# Fundamental concepts

## Definition

A graph is a pair  $G = (V, E)$  where:

- $V$  is a set of elements called vertices or nodes,
- and  $E$  is a set of couples  $(x, y)$  called edges,  $x, y \in V$ .

## Adjacency

- Two nodes  $x$  and  $y$  are adjacent if  $(x, y) \in E$ .
- Also, two edges  $a, b$  are adjacent if  $\exists x, y, z \in V$  such as  $(x, y), (y, z) \in E$  with  $a = (x, y), b = (y, z)$ .

## Incidence

Let  $x \in V$  and  $a \in E$ .

$x$  and  $a$  are incident if  $x$  is a vertex of  $a$ .

# Fundamental concepts

## Degree of nodes

The degree of a node represents the number of edges it is incident to.

## Types of graph

A graph can be directed or undirected.

In a directed graph, two types of degrees are considered:

- in-degree representing the number of edges ending by the vertex,
- out-degrees representing the number of edges starting with the vertex.

# Fundamental concepts

## Examples of graphs

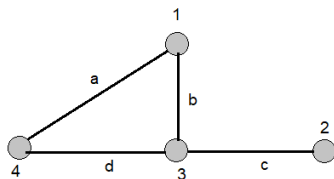


Figure 1: Undirected graph

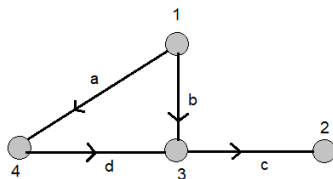


Figure 2: Directed graph

# Adjacency matrix

## Definition

Let a graph  $G = (V, E)$  with  $\text{card}(V) = N$ . The order of the graph is then  $n$ . The adjacency matrix of  $G$  is define by  $U = (u_{ij})$  of shape  $N \times N$  such as:

$$u_{ij} = \begin{cases} 1 & \text{if } (i, j) \in E \\ 0 & \text{otherwise} \end{cases}$$

## Example

Let's consider the previous undirected graph. The adjacency matrix is:

$$A = \begin{bmatrix} 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 \\ 1 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 \end{bmatrix}$$

# Degree matrix

## Definition

The degree matrix of a graph is a diagonal matrix of nodes' degrees. Given a graph  $G = (V, E)$  with  $\text{card}(V) = N$ , the degree matrix of  $G$  is a  $N \times N$  matrix defined by:

$$d_{ij} = \begin{cases} \text{degree}(v_i) & \text{if } i = j \\ 0 & \text{otherwise} \end{cases}$$

## Example

Considering the previous undirected graph. The degree matrix is:

$$D = \begin{bmatrix} 2 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 3 & 0 \\ 0 & 0 & 0 & 2 \end{bmatrix}$$



# Laplacian matrix

## Definition

Using the degree and the adjacent matrix of a graph, we can compute the Laplacian matrix.

The Laplacian matrix  $L_{N \times N}$  is a the matrix defined by:

$$L = D - A$$

For an undirected graph, this matrix is symmetric.

## Example

Considering the previous undirected graph. The degree matrix is:

$$L = \begin{bmatrix} 2 & 0 & -1 & -1 \\ 0 & 1 & -1 & 0 \\ -1 & -1 & 3 & -1 \\ -1 & 0 & -1 & 2 \end{bmatrix}$$

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# Why graph structure ?

## Usefulness of graph

Connections are everywhere in the real world. Graphs are useful when representing real-world data where connections are important because, with graphs, the data and their relationships are of equal importance. The connections between things provide us with additional information, for example, a connection between two bank accounts.

# Examples of graph applications



Figure 3: GlobeFlight

Source:

<https://studentwork.prattsi.org/infovis/labs/visualizations-of-the-global-flights-network/>

# Examples of graph applications

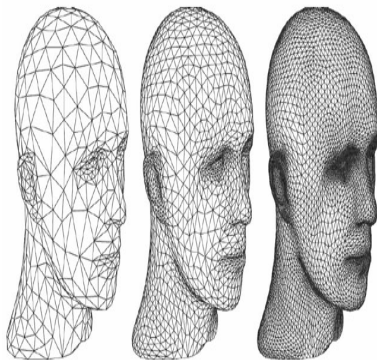


Figure 4: Computer-graphics

Source:

<http://www-ljk.imag.fr/membres/Nicolas.Szafran/ENSEIGNEMENT/MASTER2/CS/cs-subdivision.pdf>

# Examples of graph applications

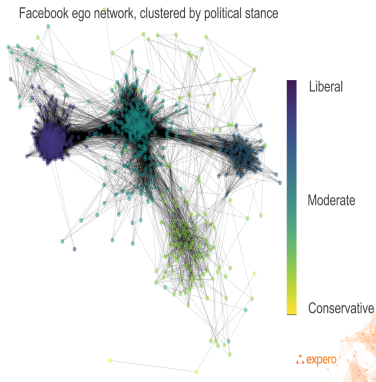


Figure 5: FacebookExemple2

Source: <https://medium.com/expero/node-classification-by-graph-convolutional-network-5057faa10574>

# Examples of graph applications

Chad's Facebook network October 2012

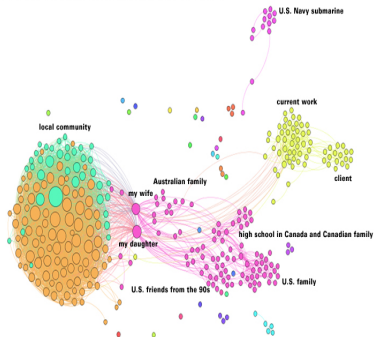


Figure 6: FacebookExemple

Source: <https://www.sidewaysthoughts.com/blog/2012/10/facebook-social-network-analysis-with-gephi-mooc-musings-on-the-value-of-relationships/>

# Examples of graph applications

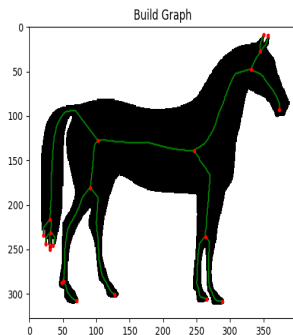


Figure 7: Graphic-Horse

Source: <https://github.com/Image-Py/sknw>



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# Standard convolution

1x1	1x0	1x1	0	0
0x0	1x1	1x0	1	0
0x1	0x0	1x1	1	1
0	0	1	1	0
0	1	1	0	0

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- 3x3 filter convolve the neighbourhood of a pixel
- each pixel is convolved

# Computations

- each pixel has 9 neighbours
- structure in image

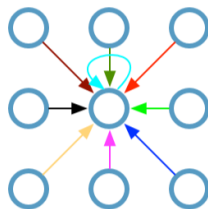
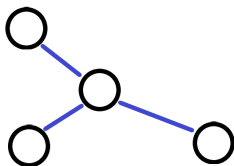


Figure 8: kernel in CNN

$$h_k^{(l+1)} = \sigma \left( \sum_{i=1}^N h_i^{(l)} \cdot W_i^{(l)} \right)$$

(Kipf, CompBio Seminar, University of Cambridge, 2018)

# Graph convolution



- each node has  $k$  neighbours
- weights are shared between nodes every iteration

Figure 9: kernel in GNN

$$h_k^{(l+1)} = \sigma \left( h_k^{(l)} \cdot W^{(l)} + \sum_{j \in N_j} \frac{1}{c_{kj}} \cdot h_j^{(l)} \cdot W_1^{(l)} \right)$$

(Kipf, CompBio Seminar, University of Cambridge, 2018)

# Graph convolution

Is it better or worst ?

## Pros

- notion of distance between nodes
- each node is linked to his true neighbours
- learn from a structure

## Cons

- must have the adjacency matrix
- in practice, small graphs

# Graph convolution

## Loss function

The loss of a graph:

$$L = L_0 + \lambda L_{reg}$$

$$L_0 = - \sum_{l \in v_L} \sum_{f=1}^F Y_{lf} \cdot \ln(Z_{lf})$$

$$L_{reg} = \sum_{i,j} \left( A_{ij} \cdot \|f(X_i) - f(X_j)\|^2 \right)$$

- $v_L$ , a set of labelled nodes
- $Z$ , the output of GCN
- $f(X_i)$ , the prediction of GCN
- $A_{ij} = 1$  if  $i$  and  $j$  are connected

(Kipf and Welling, 2017)

# Graph convolution

## Update step

$$H^{(l+1)} = \sigma \left( \tilde{D}^{-1/2} \tilde{A} \tilde{D}^{-1/2} H^{(l)} W^{(l)} \right) = \sigma \left( \hat{A} H^{(l)} W^{(l)} \right)$$

- $\hat{A} = \tilde{D}^{-1/2} \tilde{A} \tilde{D}^{-1/2}$
- $\tilde{A} = A + I_N$ , the adjacency matrix
- $\tilde{D}_{ii} = \sum_j \tilde{A}_{ij}$ , the number of connections
- $W^{(l)}$ , the weights at step  $l$
- $H^{(0)} = X$ , the dataset

(Kipf and Welling, 2017)

# Spectral graph convolution

In our example, we have a graph with some features over each node. Those features can be defined as a signal  $x$ . Considering this, we want to do a spectral graph convolution. We defined spectral convolution on graph by a multiplication of a signal  $x \in \mathbb{R}^N$  and a filter  $g_\theta = \text{diag}(\theta)$  with  $\theta \in \mathbb{R}^N$ .

$$g_\theta * x = U g_\theta U^T x \quad (1)$$

Where  $U$  is the matrix of eigenvector of the normalized Laplacian  $L = I_N - D^{-1/2} A D^{-1/2} = U \Lambda U^T$  ( $\Lambda$  is the diagonal matrix of eigenvalues), and  $U^T x$  is the graph Fourier transform of  $x$ .



# Chebyshev polynomials approximation

Calculate the previous expression can be computationally expensive, so we can approximate this expression with the Chebyshev polynomials. We can now define the new filter  $g'_\theta$  by a function of Chebyshev polynomials as follow :

$$g'_\theta(\Lambda) = \sum_{k=0}^K \theta'_k T_k(\tilde{\Lambda}) \quad (2)$$

Where  $\tilde{\Lambda} = \frac{1}{\lambda_{max}}\Lambda - I_N$ ,  $\lambda_{max}$  is the largest element of  $\Lambda$ . And where  $\theta' \in \mathbb{R}^K$  is the vector of Chebyshev coefficients.

# Chebyshev polynomials

The Chebyshev polynomials are a sequence of orthogonal polynomials. There are defined by the following recursive equation :

$$T_k(x) = 2xT_{k-1}(x) - T_{k-2}(x) \quad (3)$$

With  $T_0(x) = 1$  and  $T_1(x) = x$ .

# Spectral graph convolution approximation

Using the Chebyshev polynomials approximation, we can define the spectral convolution with the following expression :

$$g'_\theta * x = \sum_{k=0}^K \theta'_k T_k(\tilde{\Lambda})x \quad (4)$$

This approximation represent the K-th order convolution of the graph. To compute the convolution, we use up to the K-th step neighbor to compute the convolution of a node.

# Examples of graph convolutional network

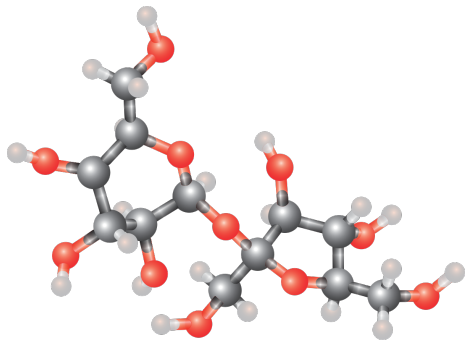
We've seen the theory for GCN on a semi-supervised example but it can also be used to recognize patterns into the graph to categorize it entirely. In an image for example. Graph convolutional network are used in a lot of applications using graph.

## Graph convolutional network real applications :

- text classification
- semantic role labelling
- neural machine translation
- image classification

# Examples of graph convolutional network

- molecular fingerprints
- protein interface prediction
- side effect prediction
- disease classification



# Practical exercises presentation

In the practical exercises, you will work on the CORA dataset. CORA is composed of 2708 documents to classify. The graph is composed of 5429 edges representing the citations and each node has 1433 features corresponding in the presence or the absence of 1433 words.

Due to the data structure and the fact that it can be computationnally extensive to compute a full matrix filled by many 0, you may use scipy sparse matrix to complete the exercises.

The aim is to preprocess data first with local pooling and then with Chebyshev polynomials. You will also have to create a graph convolutional layer in Keras in order to do a semi-supervised classification on this dataset.

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David K. Hammond, Pierre Vandergheynst, and Rémi Gribonval. Wavelets on graphs via spectral graph theory. *Applied and Computational Harmonic Analysis*, 30(2):129–150, 2011.

Thomas N. Kipf, Max Welling, SEMI-SUPERVISED CLASSIFICATION WITH GRAPH CONVOLUTIONAL NETWORKS, September 2016

Jie Zhou, et al. Graph Neural Networks: A Review of Methods and Applications