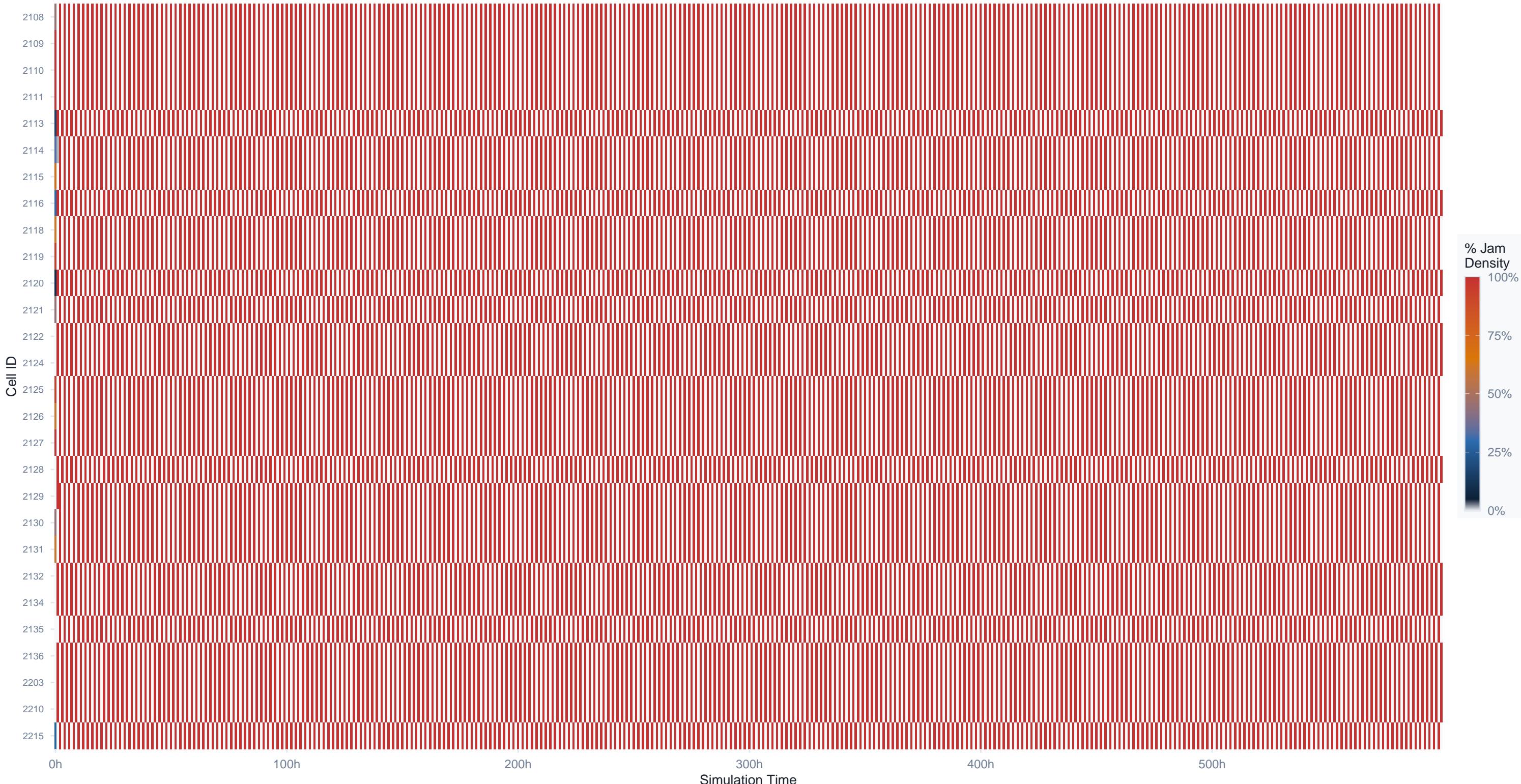


Space–Time Congestion Map

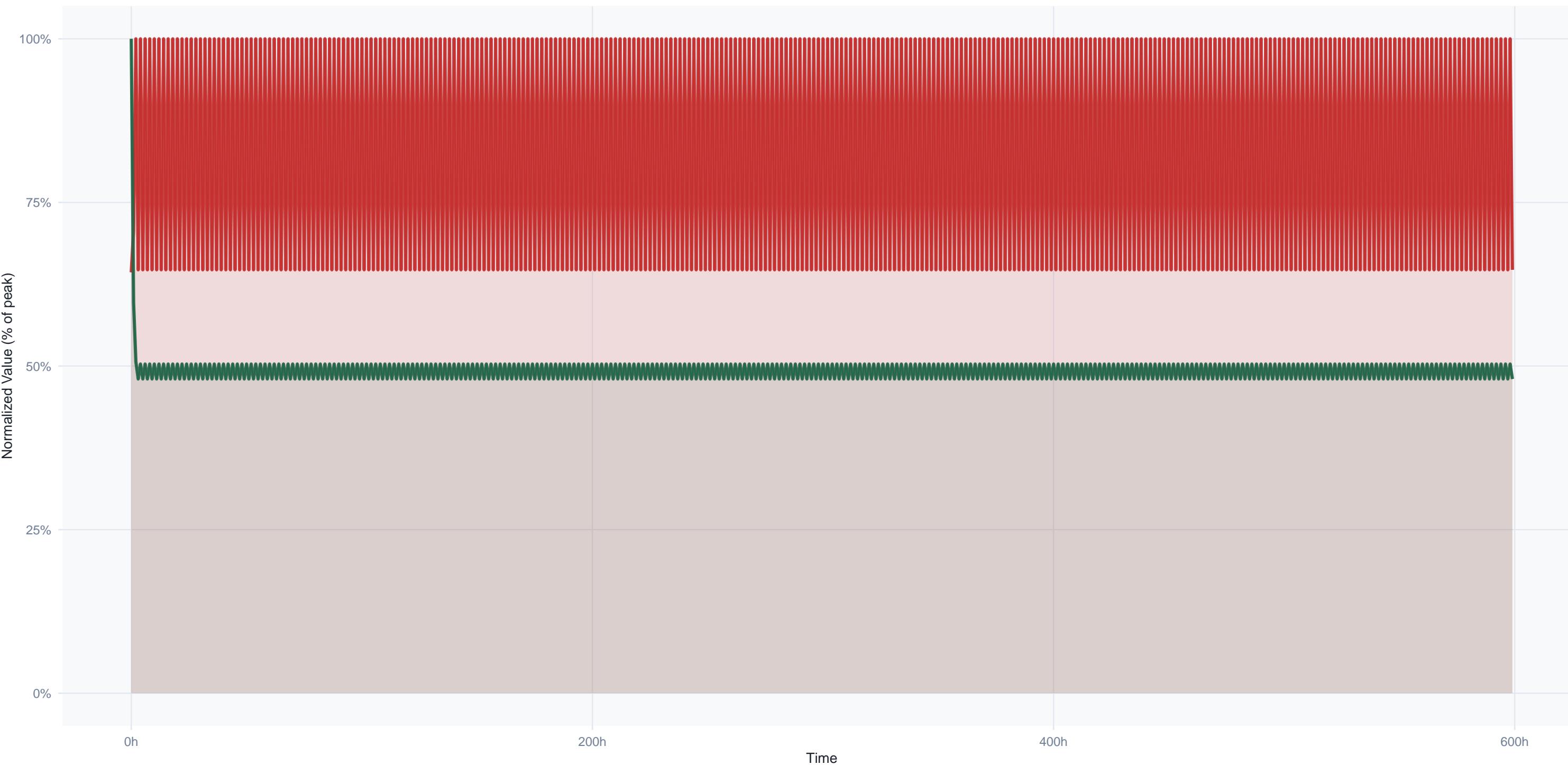
Each row = one cell · color = % of jam density · dark = free-flow · red = gridlock



Network Pulse

Normalized occupancy vs. flow — divergence signals bottleneck formation

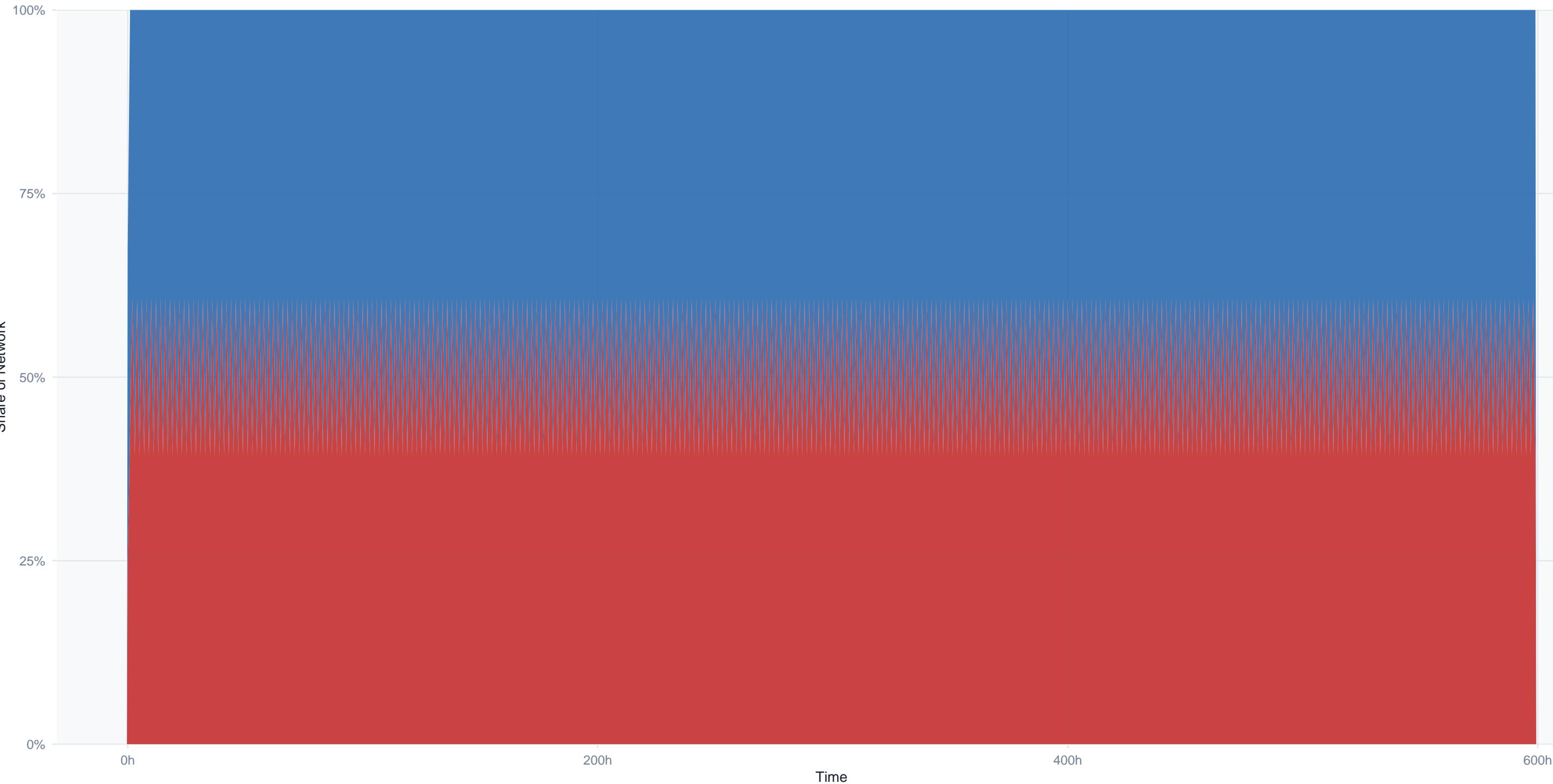
metric — Network Occupancy — Total Flow



Network State Composition Over Time

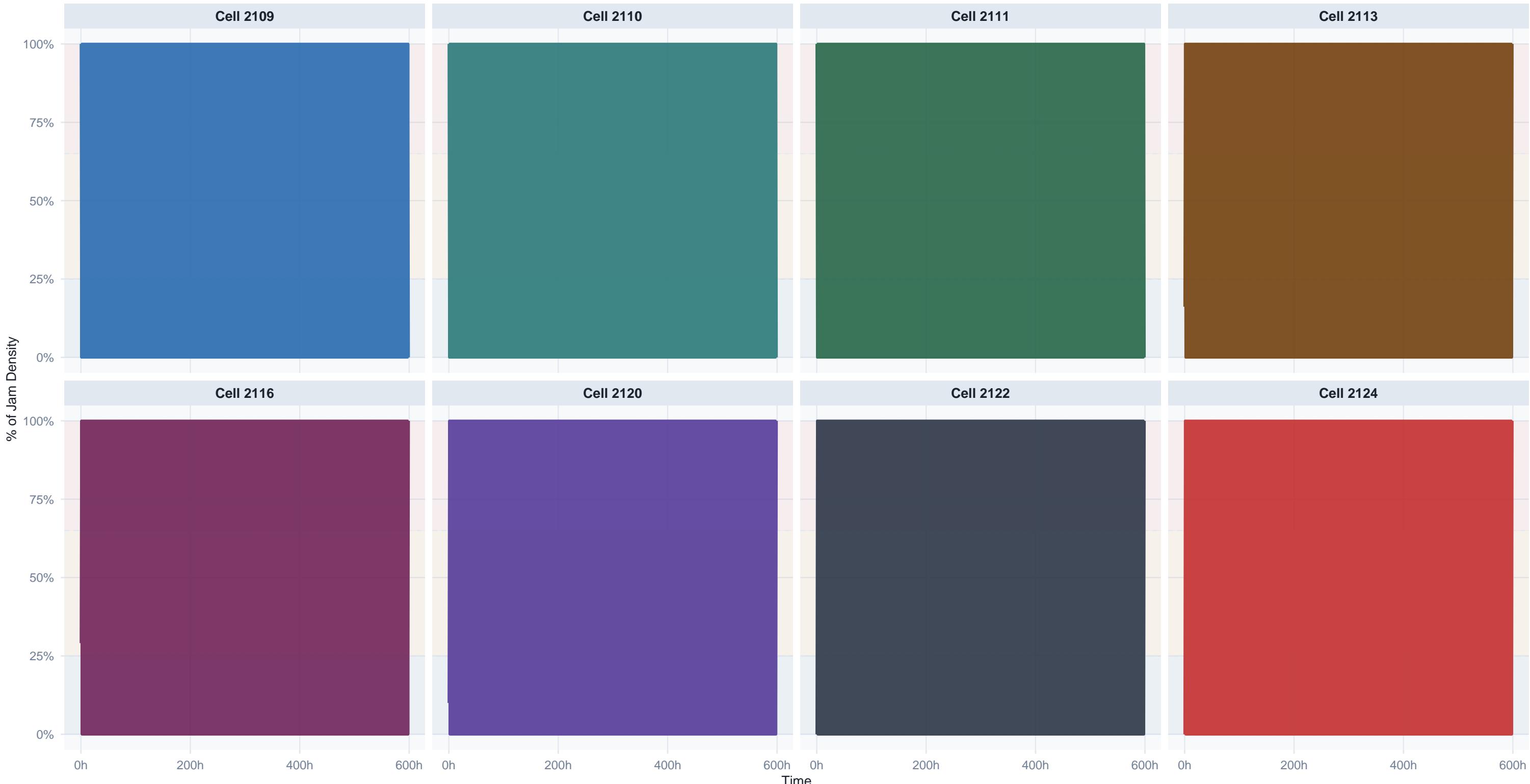
Share of cells in each congestion regime at each timestep

Free Flow Congested



Congestion Trajectory — Top Busiest Cells

% of jam density over time · shaded bands = free/transitional/congested regimes



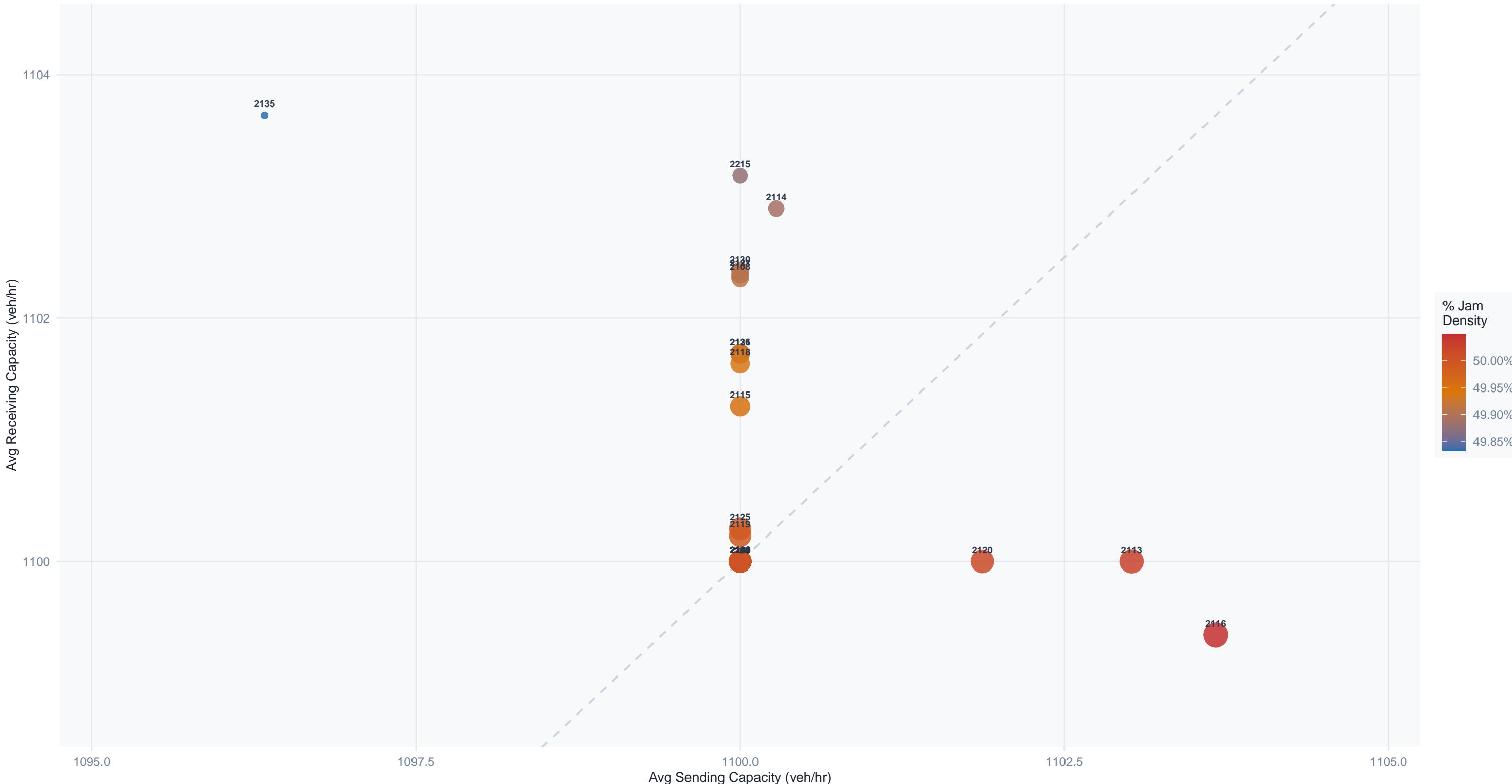
Density Distribution by Cell

Spread of occupancy states across simulation — color = chronic congestion level



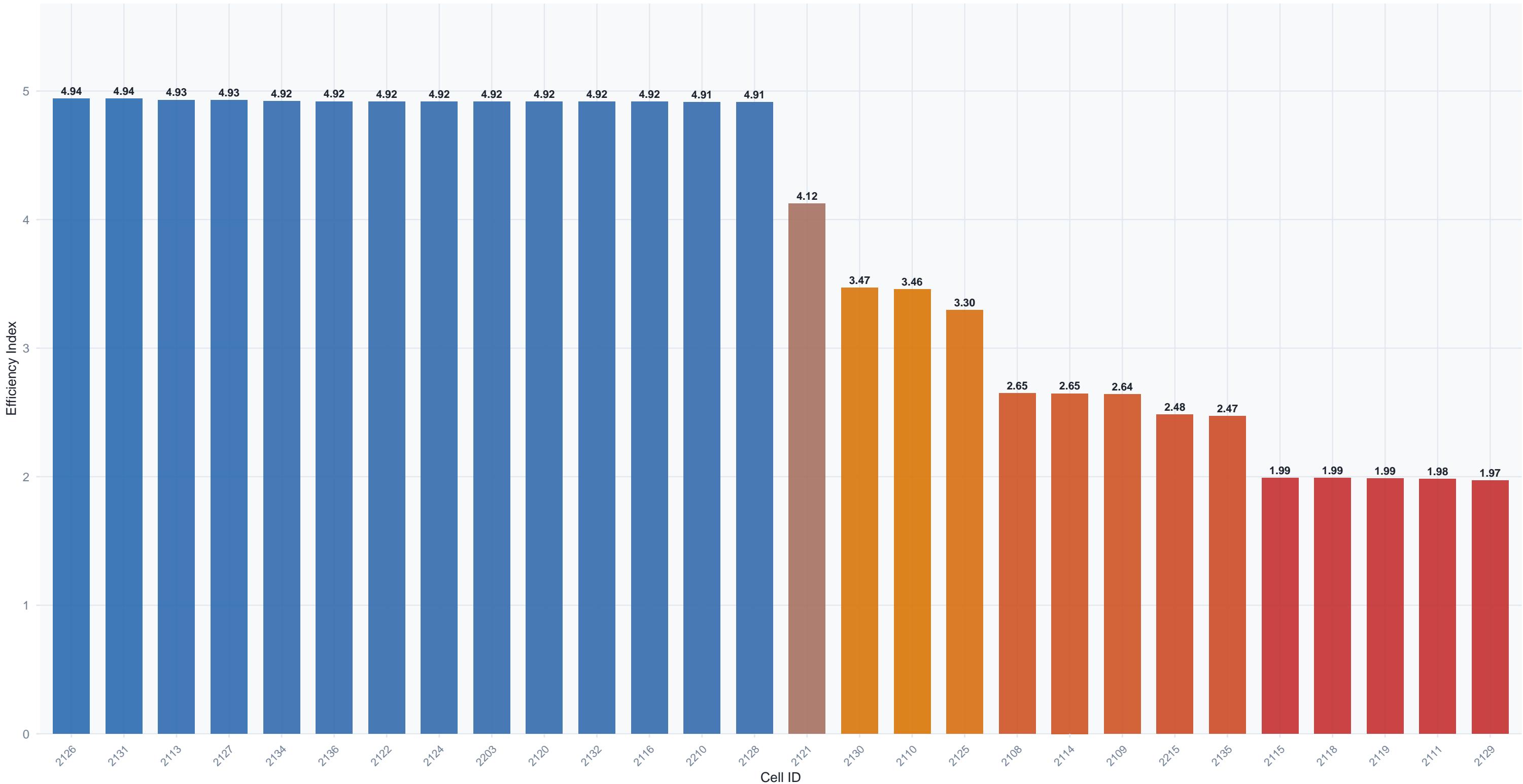
Sending vs. Receiving Capacity

Points below diagonal = bottlenecks · color = congestion · zoomed to data range



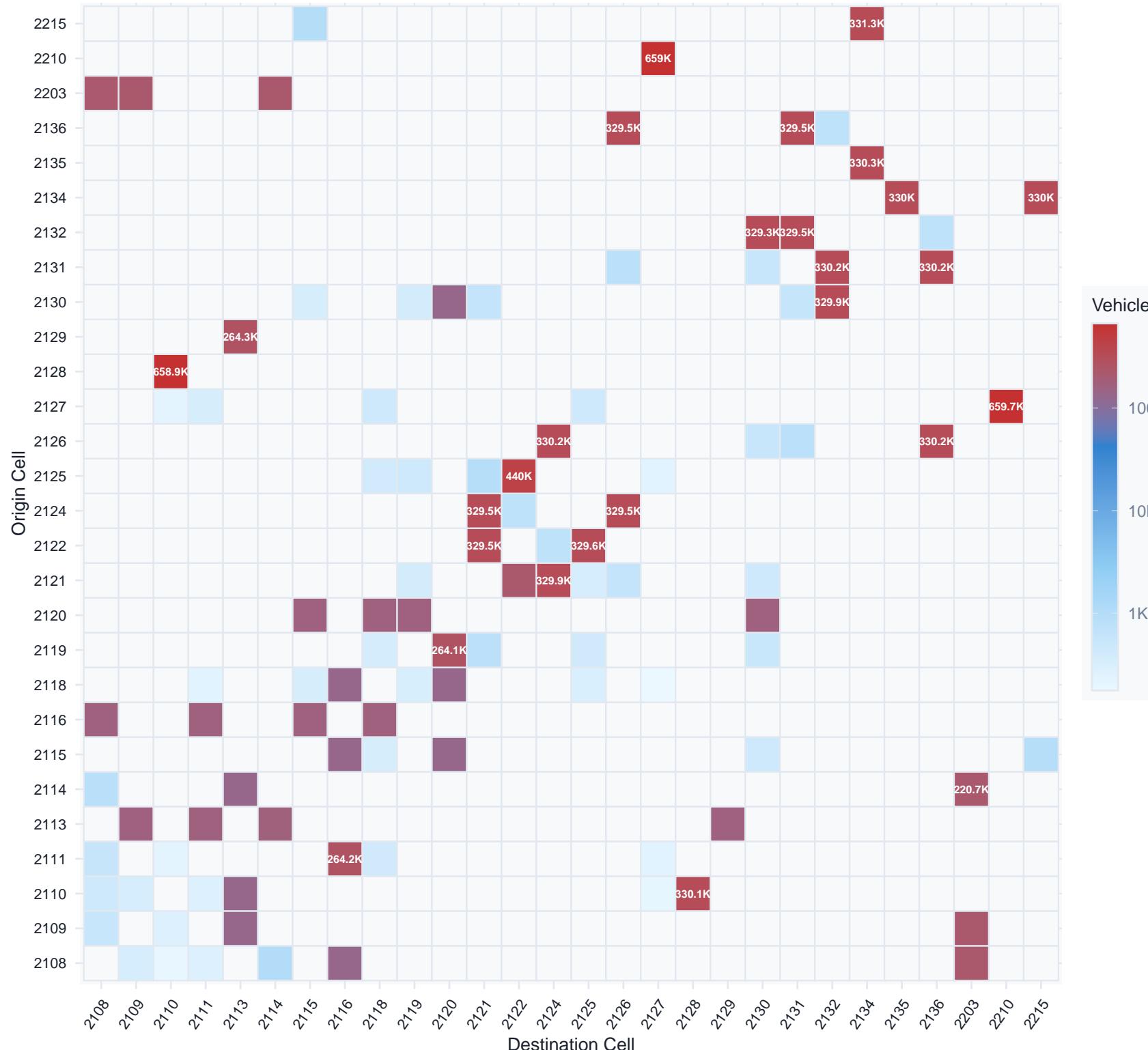
Cell Throughput Efficiency

Total outflow / (avg vehicles × timesteps) — higher = more efficient throughput



Cumulative Origin–Destination Flow Matrix

Total vehicles exchanged between cell pairs · empty cells = no direct connection · labels on top 25% flows

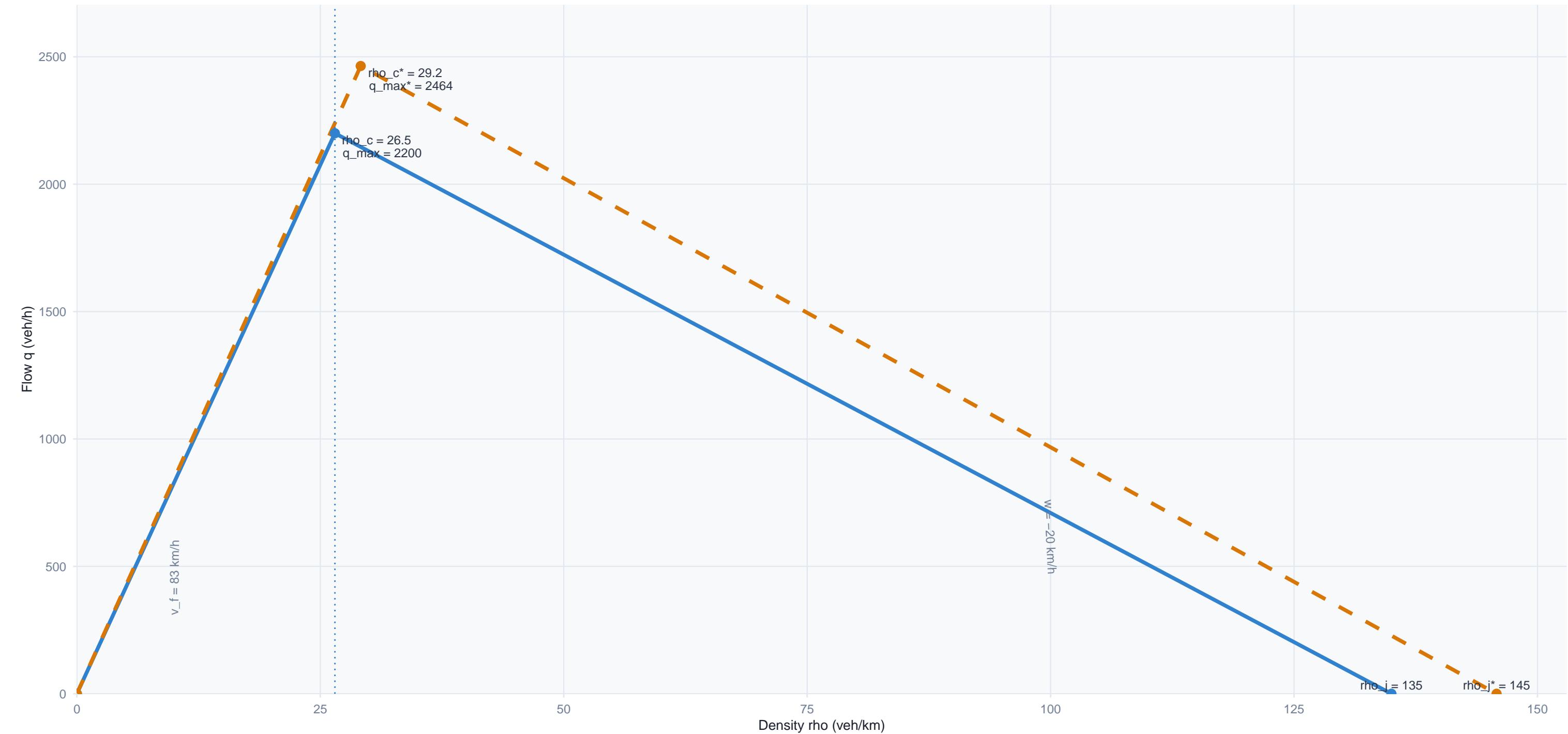


Triangular Fundamental Diagram

Baseline: $v_f = 83 \text{ km/h}$, $w = -20 \text{ km/h}$, $\rho_c = 26.5 \text{ veh/km}$, $q_{\max} = 2200 \text{ veh/h}$, $\rho_j = 135 \text{ veh/km}$

Dashed = AV-modified curve at $p = 70\%$ penetration (shifted apex)

Baseline 70% AV penetration



Congestion Heatmap – Boston ZIP Network

Mean density (ρ/ρ_j) per cell across simulation · $\rho_j = 135 \text{ veh/km}$ · bottleneck = cell 2116 (0.50 x jam density)

