



CENTRAL
MICHIGAN UNIVERSITY

Department of Computer Science

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Semester	<input type="checkbox"/> Fall <input checked="" type="checkbox"/> Spring <input type="checkbox"/> Summer
Course Code - Name	CPS 240 – Object Oriented Programming, A&D
Instructor	Dr. Razi Iqbal
Assessment	Assignment 2
Deadline	February 23 rd , 2026

Assignment 2

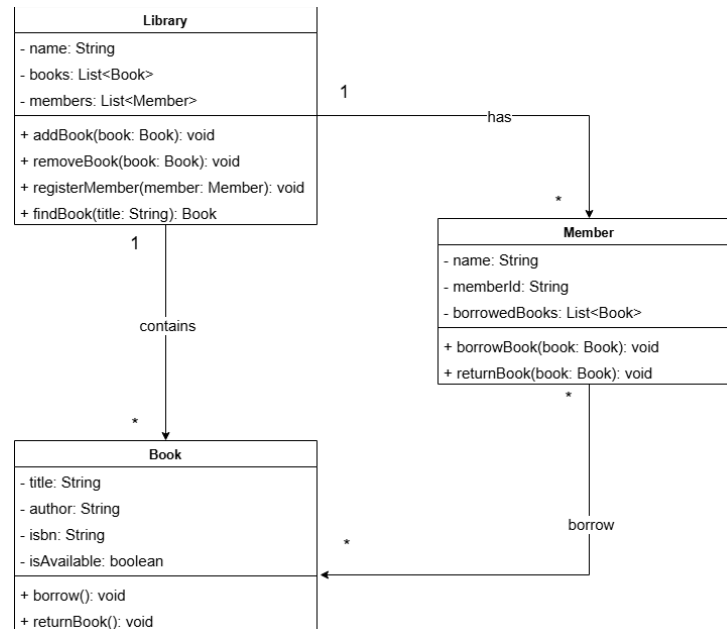
The main purpose of this lab is to test your knowledge of Unified Modeling Language (UML).

Instructions:

- You are required to submit your source (.java) files on Blackboard.
- Students having exactly similar code will get a straight 0.
- Comment on your code appropriately. Failing to do so would result in losing marks.
- The deadline for submission of this assessment is **February 23rd, 2026**.
- A late penalty of 10% per day late will be applied, in the absence of a medical note, to a maximum of 2 days late. After 2 days, the assignment will not be accepted.

Question

In this exercise, you are provided a UML diagram for a Library Management System. Your job is to convert this UML diagram into its corresponding Java code.



You are required to write a Java program that creates 3 Java classes **Library**, **Book** and **Member**. The UML diagram above shows the data members and member functions of each class. As per the above diagram, **Library** class should manage a collection of **Book** and **Member** objects and implements methods to add/remove books and register members. It also implements the borrowing and returning of books through the **Member** class. Please note the following about the classes:

Book Class contains:

- A parameterized constructor to map **title**, **author**, **isbn** and **isAvailable**
 - **isAvailable** should initially be `true`
- Getter and Setter methods
- `borrow()` function:
 - Checks if book is available (`isAvailable == true`), prints a message that book is borrowed and make **isAvailable** `false`
 - Checks if book is not available, prints a message that book is currently unavailable.
- `returnBook()` function:
 - Makes **isAvailable** `true`
 - Prints a message that the book with **title** has been returned

Member Class contains:

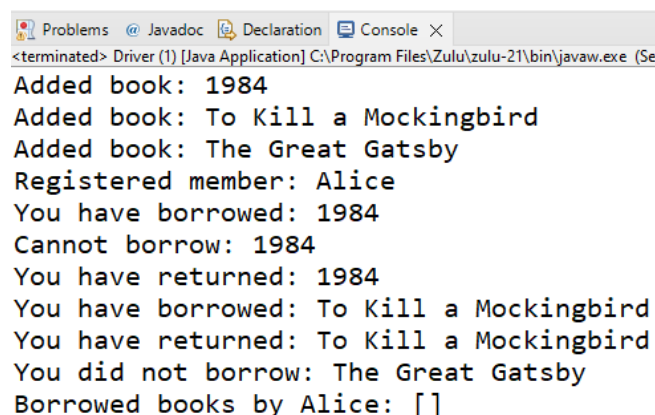
- A parameterized constructor to initialize **name**, **memberId**, and **borrowedBooks**
 - **borrowedBooks** should be initialized to a new `ArrayList`

- Getter and Setter methods
- borrowBook(**Book** book) function:
 - Checks if book is available, calls the borrow() method on **Book** object and adds this book to **borrowedBooks** list.
 - Checks if book is not available, prints a message that book **title** cannot be borrowed.
- returnBook(**Book** book) function:
 - Checks if **borrowedBooks** list contains the book, returnBook() method is called on that book object and the book is removed from **borrowedBooks** list.
 - Prints a message that book **title** was not borrowed

Library Class contains:

- A parameterized constructor to initialize **name**, **books** and **members**.
 - **books** should be initialized to a new ArrayList<>
 - **members** should be initialized to a new ArrayList<>
- Getter and Setter methods
- addBook(**Book** book) function:
 - Adds book to **books**
 - Prints a message that book **title** is added.
- removeBook(**Book** book) function:
 - Removes book from **books**
 - Prints a message that book **title** is removed.
- registerMember(**Member** member) function:
 - Adds member from **members**
 - Prints a message that member **name** is registered.
- findBook(**String** title) function:
 - Searches for **title** in **books** and returns the **book**
 - Returns **null** if no such book is found.

Below is the expected output of the program:



```

<terminated> Driver (1) [Java Application] C:\Program Files\Zulu\zulu-21\bin\javaw.exe (Se
Added book: 1984
Added book: To Kill a Mockingbird
Added book: The Great Gatsby
Registered member: Alice
You have borrowed: 1984
Cannot borrow: 1984
You have returned: 1984
You have borrowed: To Kill a Mockingbird
You have returned: To Kill a Mockingbird
You did not borrow: The Great Gatsby
Borrowed books by Alice: []
  
```

The Code for **Driver** class with **main** method is provided below.

```
import java.util.Arrays;
import java.util.List;

public class Driver {

    public static void main(String[] args) {
        Library library = new Library("Local Library");

        Book book1 = new Book("1984", "George Orwell", "123456789");
        Book book2 = new Book("To Kill a Mockingbird", "Harper Lee", "987654321");
        Book book3 = new Book("The Great Gatsby", "F. Scott Fitzgerald", "543216789");

        library.addBook(book1);
        library.addBook(book2);
        library.addBook(book3);

        Member member = new Member("Alice", "M001");
        library.registerMember(member);

        member.borrowBook(book1); // Should succeed
        member.borrowBook(book1); // Should fail (already borrowed)
        member.returnBook(book1); // Should succeed
        member.borrowBook(book2); // Should succeed
        member.returnBook(book2); // Should succeed
        member.returnBook(book3); // Should fail (not borrowed)

        System.out.println("Borrowed books by " + member.getName() + ": " +
member.getBorrowedBooks());
    }
}
```