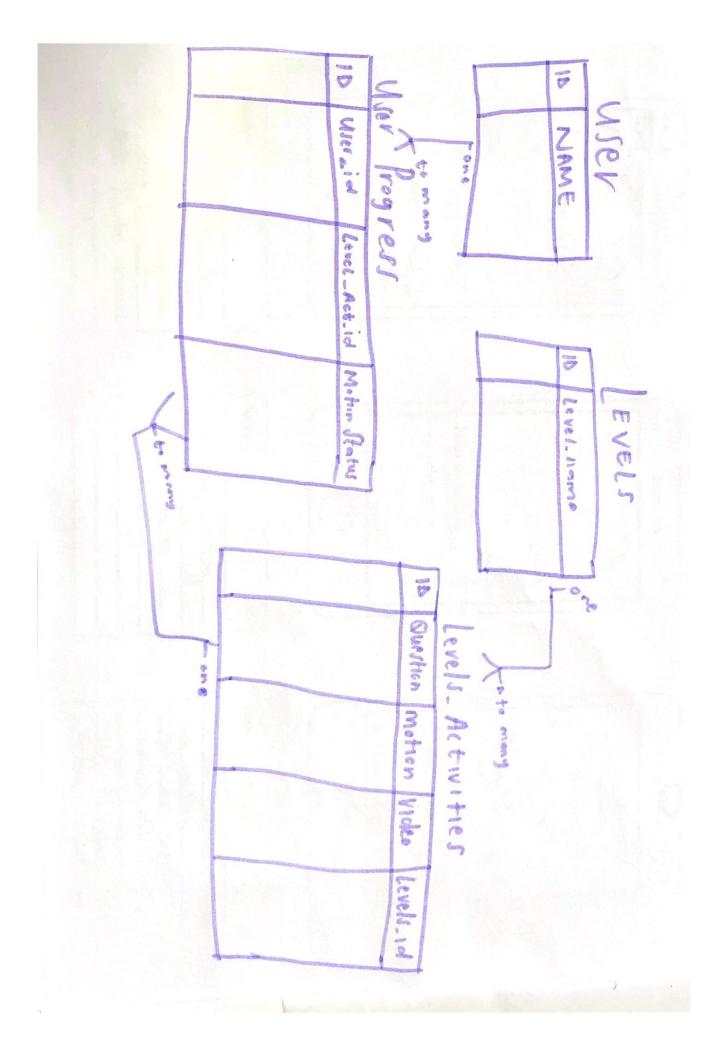
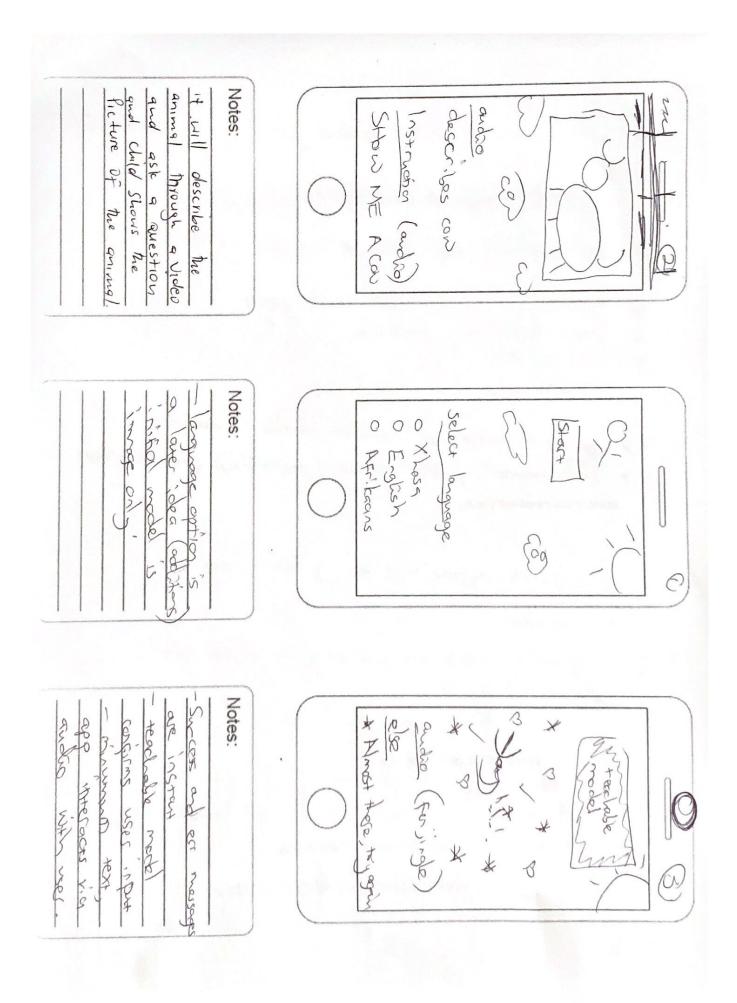
0=70 DOING DONE

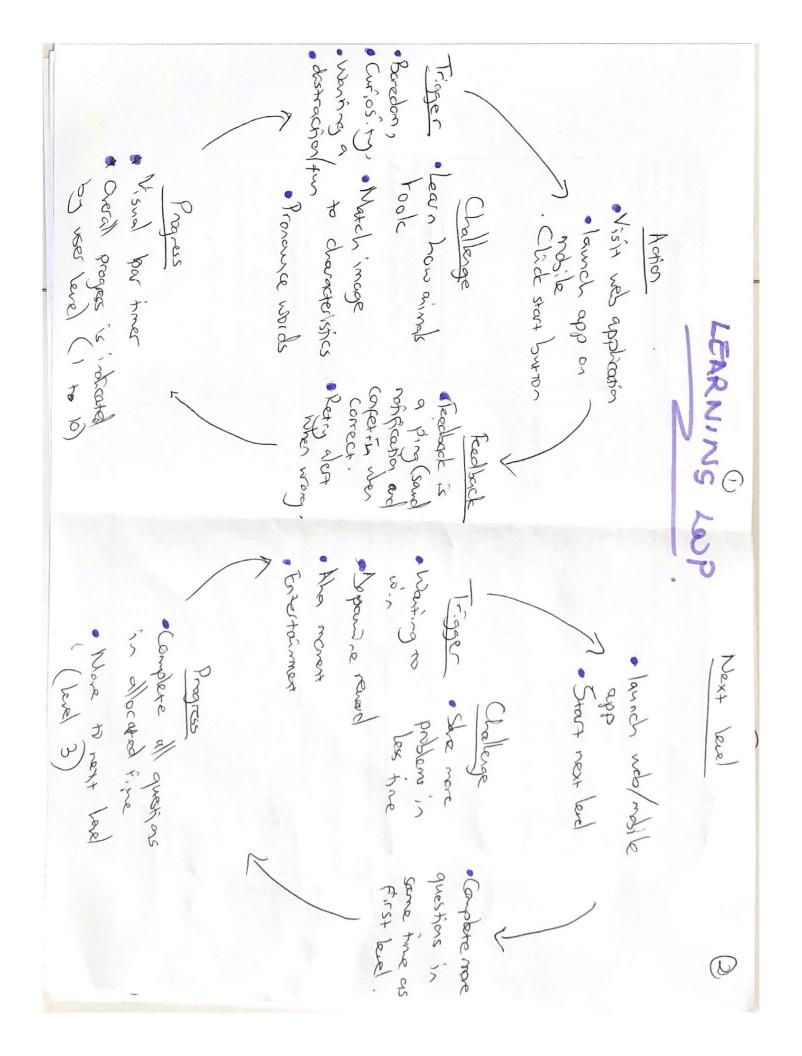


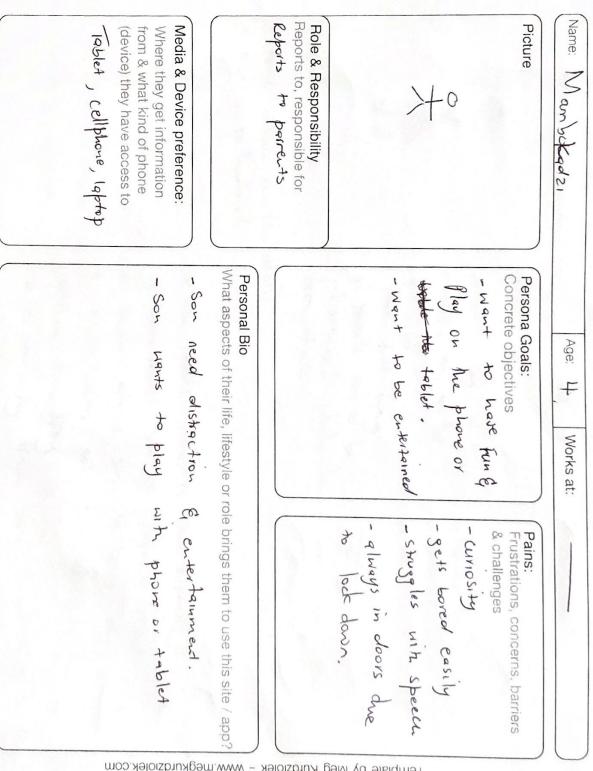


codeX HACKATHON - VISION STATEMENT

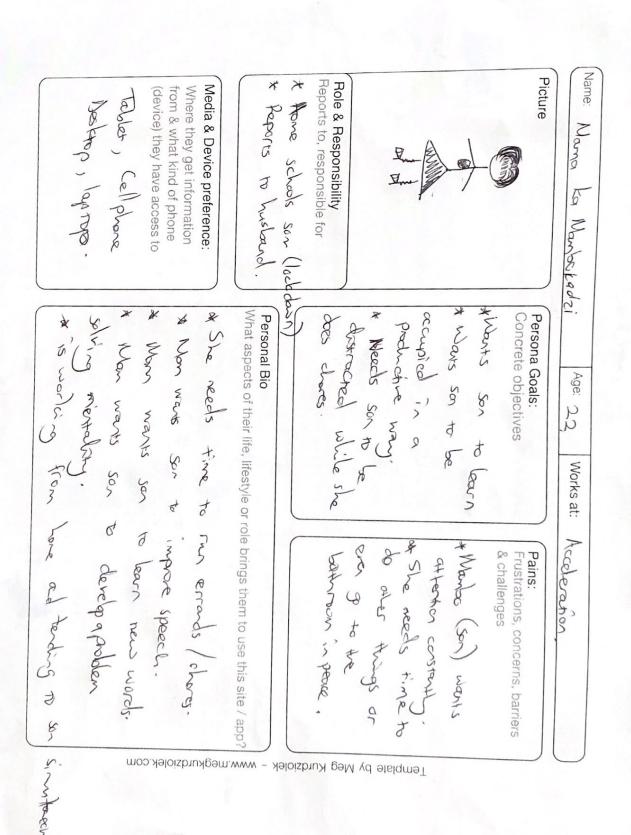
What do players learn? What does that enable them to do?
* Players born about different animal (identification) * learn new words / language.
WHAT CHALLENGE DOES THAT SOLVE?
* Remos language bourter
· * reaches memory
* Teaches Stimulates the mind in a Fun way.
Who are the players?
· Children/toddlers, 3 to 7 years old.
What is the Learning Loop?
* See inages, hear words / decariptions promuse new Solve problems, match images, andre
How do Players START?
· * Click button
* Select preferred language.
. It worth vickes, aswer questions.
How do Players PROGRESS?
· or play answer more questions in less time.
How do Players END?
· * Win carrest level, progress to next (more delleging
luel,

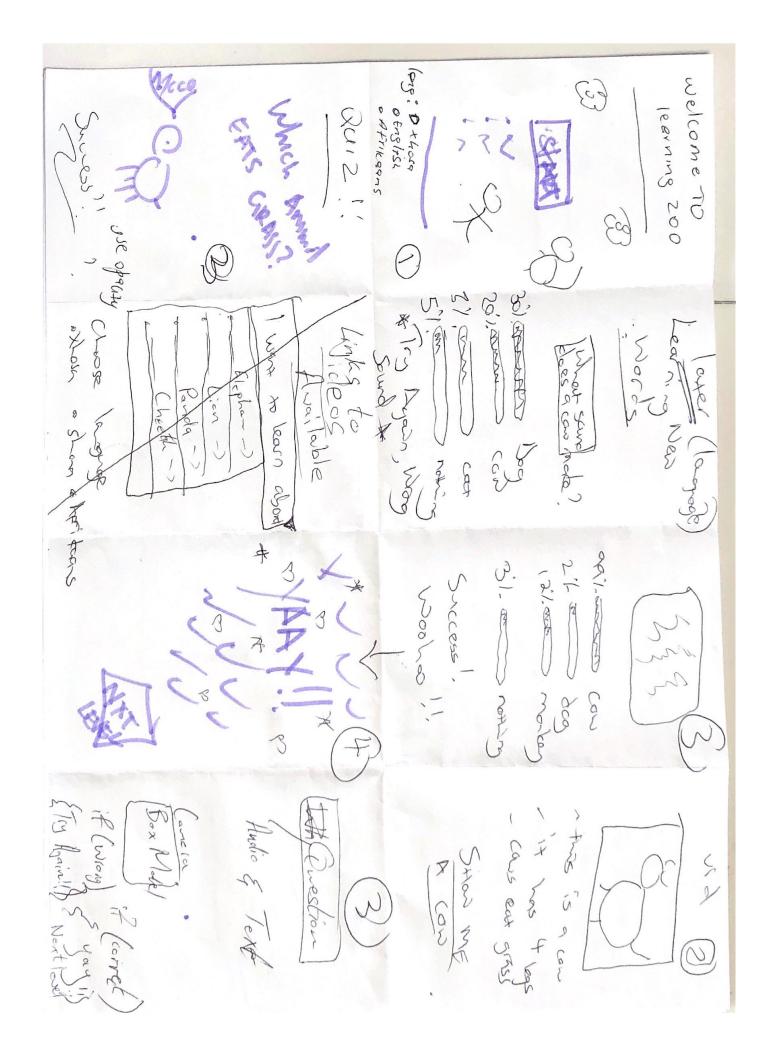
The second of th Start next lead Next leve questions, Ga popoto

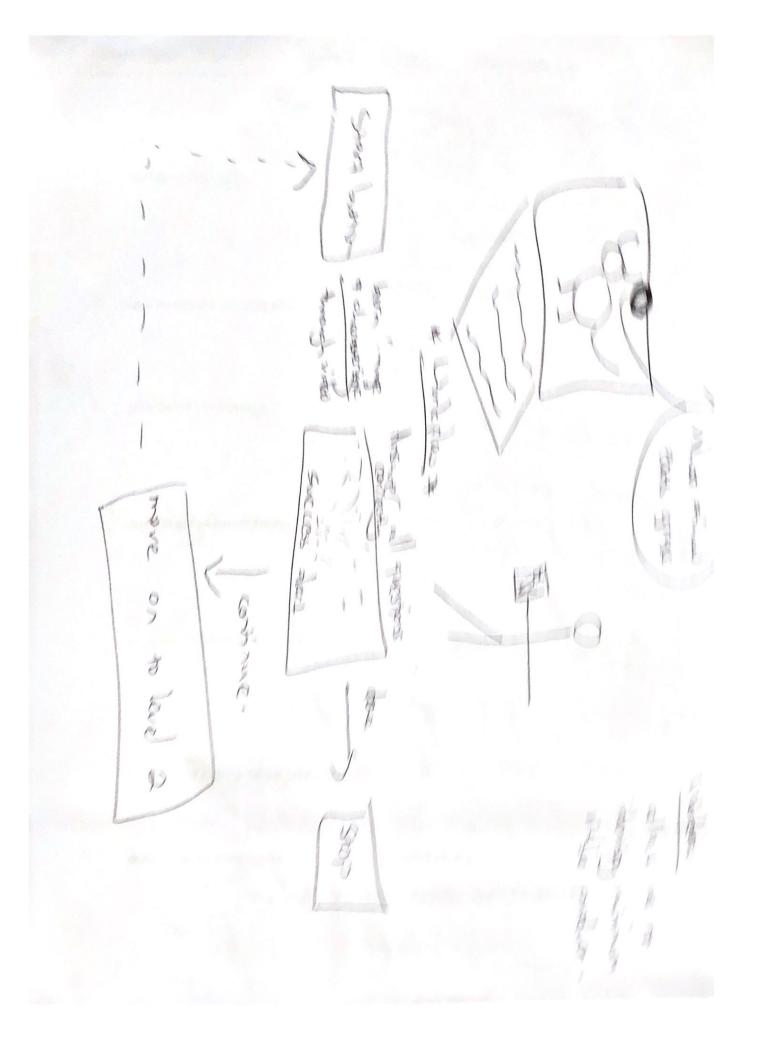




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kids loving App Zoo App Hayer. * What is this and real Where close it stay When does in teat. Arender Antido Choice dannal Levels correct picture to answer question. More questions. I more annels, Model needs to lown. Picpures quinds. How do I start Clade star but ton Model Progress Stars pics & info Appp Men renember players previous stage. 1) End Confetti when a win,

otervise start again (error whossage)