ASSIGNMENT 04
LOCATIVE GAME
25/10/17

Undercovers is a game about hunting and being hunted in the EV building. You hunt for a hidden target while being hunted by another anonymous hunter.

The goal of the game is to make the players make creative use of the public spaces inside the EV building by using the crowd to hide and or / attack.

MECHANICS
When you opt-in to the game, you only need to choose a pseudonym. You then get your first contract : "hack" someone without getting caught. The only information you have is that other person's pseudonym and the direction of that person (shown below).

When the target and prey get close enough (i.e. on the same floor), the two phone will start vibrating. Like a sonar, the vibration will get more insistant as they get closer.
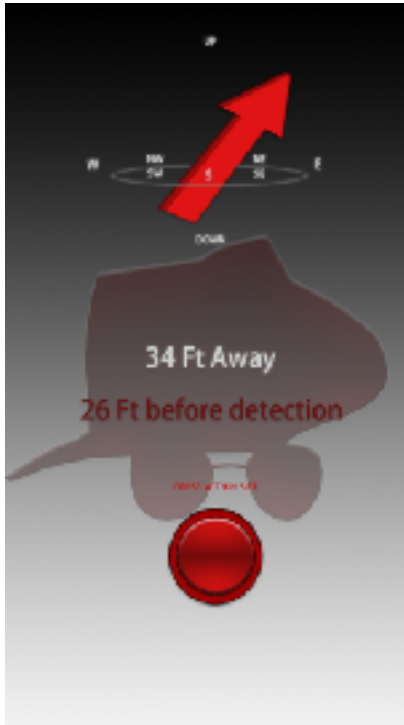
The game unfolds within a week in a Battle Royale format. During that week, once you get hacked, you are eliminated from the game. The game lasts until there is only one player left.

DYNAMIC
In practice, the goal of the game is to make the players act like undercover agents.

Hunting your prey while he or she is alone will give out your position too easily. This means that the game really unfolds in public spaces. By blending in the crowd, you can approach your target more easily, and use other people to find the best time to strike.

On the flip side, putting yourself in the crowd also means you're putting yourself in danger, because you are also someone else's target.

HUNTER SCREEN

If you are hunting your target, your screen shows you an arrow poiting you to your target, alongside the distance between you two.

As you get closer, the arrow will fade out, leaving you only with the distance between you and your target.

You need to get within 5 feet of your target. Once you do, you press the "kill" button and you win.

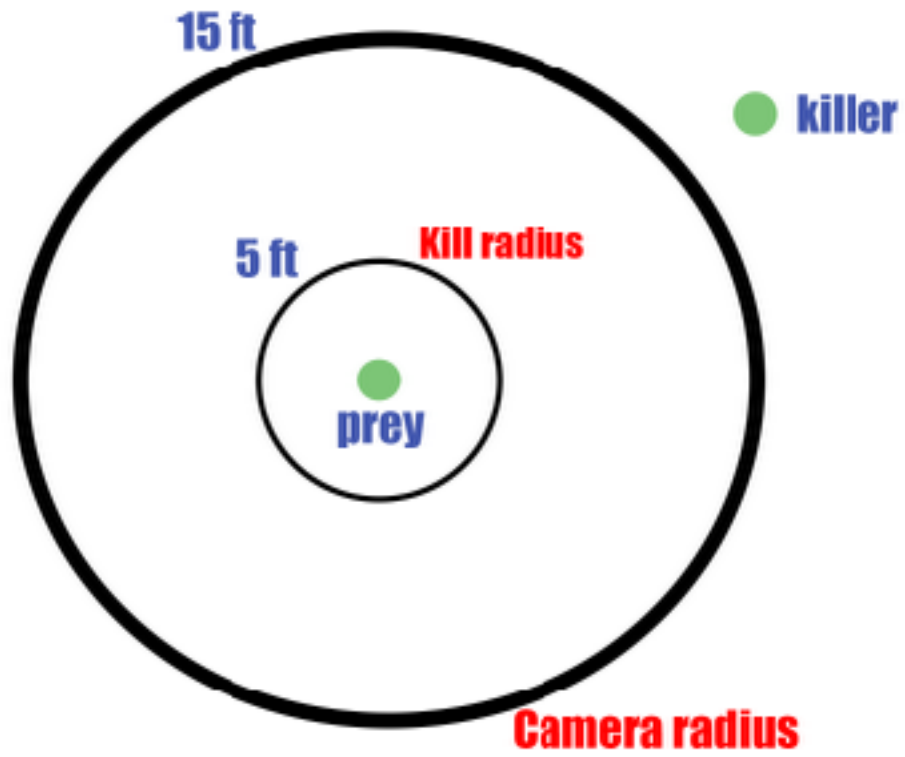After a few minutes you then get a new target.

HUNTED SCREEN

While you are being hunted, you can choose to take out your camera to scan your surroundings.

If you keep the camera long enough in the direction (2-3 seconds) of your hunter's phone, it will be revealed through a white ping.

You can touch that ping and that will counter-hack your hunter.

Doing so will reward you by not being anyone's target for a few hours. After that, another player will receive a contract to hack you.

APPENDIX

15 ft

killer

5 ft

Kill radius

prey

Camera radius

Log In to Undercovers

pseudonym: