

## Sprint 1 Report

Pinned

Oct 22, 17

### Actions to Stop Doing

- The team should stop worrying so much about completing tasks and focus more on applying scrum techniques
  - As the purpose of the course is to learn scrum techniques as a team we would like to focus more on regularly implementing them into our workflow.

### Actions to Start Doing

- The team should start doing more group coding sessions.
- The team should coordinate their schedules to decide when the ideal time for meetings is, and when each member should be completing a task assigned to them
- The team should start assigning more specific tasks to individual members, to be able to separate work

### Actions to Keep Doing

- The team should continue holding regular scrum meetings.
  - Regular scrum meeting help to keep the project on track, thus we would like to continue holding at least 3 scrum meetings each week.
- The team should continue to communicate about every decision, and before pushing their changes to the development branch to avoid conflicts.
- The team should continue using Slack for communication purposes, as well as maintaining their progress on the physical Scrum board and on Trello.

### Work Completed/ Not Completed

- As a user, I want to get a basic website running with a map and a simple menu. **(completed)**
- As a user who prefers to create his/her own events, I want to drop a pin where I would like to host my event. **(completed)**
- As a user who prefers to join existing events, I want to view and request to join events around me. **(not completed)**
- As a user who prefers to create his/her own events, I want to add information to my event such as time, gear to bring, and number of people needed. **(not completed)**

### Work Completion Rate

- 2/4 user stories were completed during this sprint.
- 22 estimated work hours were completed during this sprint
- 7 total days were spent on this sprint
- The average number of user stories completed each day was 0.3
- The average number of ideal work hours completed per day was 3.1

### Final Burnup Chart

