

# Assignment: Haskell and Java 8 Features

## Instructions

This assignment is made of three parts, the third one (proposing additional exercises in Haskell) is optional.

## Part 1 - Functional programming in Haskell

This assignment requires you to implement a type constructor providing the functionalities of [Multisets](#). Your implementation must be based on the following *concrete* Haskell definition of the `ListBag` type constructor:

```
data ListBag a = LB [(a, Int)]
    deriving (Show, Eq)
```

Therefore a `ListBag` contains a list of pairs whose first component is the actual element of the multiset, and the second component is its *multiplicity*, that is the number of occurrences of such element in the multiset. A `ListBag` is **well-formed** if it does not contain two pairs  $(v, k)$  and  $(v', k')$  with  $v = v'$ .

## Exercise 1: Constructors and operations

The goal of this exercise is to write an implementation of multisets represented concretely as elements of the type constructor `ListBag`. As described below, the proposed implementation must be well documented and must pass the provided tests.

- Using the type constructor `ListBag` described above, implement the predicate `wf` that applied to a `ListBag` returns `True` if and only if the argument is well-formed. Check that the inferred type is `wf :: Eq a => ListBag a -> Bool`.

**Important:** All the operations of the present exercise that return a `ListBag bag` must ensure that the result is well-formed, i.e., that `wf bag == True`.

- Implement the following constructors:
  - `empty`, that returns an empty `ListBag`
  - `singleton v`, returning a `ListBag` containing just one occurrence of element `v`
  - `fromList lst`, returning a `ListBag` containing all and only the elements of `lst`, each with the right multiplicity
- Implement the following operations:
  - `isEmpty bag`, returning `True` if and only if `bag` is empty
  - `mul v bag`, returning the multiplicity of `v` in the `ListBag bag` if `v` is an element of `bag`, and `0` otherwise
  - `toList bag`, that returns a list containing all the elements of the `ListBag bag`, each one repeated a number of times equal to its multiplicity
  - `sumBag bag bag'`, returning the `ListBag` obtained by adding all the elements of `bag'` to `bag`

**Testing:** The attached file `testEx1.hs` contains some tests that can be used to check the correctness of the implemented functions. To run the test, it is probably necessary to install the **Test.HUnit** Haskell module. Next it is sufficient to load `testEx1.hs` in the interpreter, and execute `main`. Some more tests will be released in the following days. **Note that solutions that do not pass such tests will not be evaluated, and a revision will be requested.**

**Expected output:** A Haskell source file called `Ex1.hs` containing a [Module \(see Section "Making our own modules"\)](#) called `Ex1`, defining the data type `ListBag` (copy it from above) and *at least* all the functions described above. The module can include other functions as well, if convenient. **Note:** The file has to be adequately commented, and each function definition must be preceded by its type, as inferred by the Haskell compiler.

## Exercise 2: Mapping and folding

The goal of this exercise is to experiment with class constructors by adding some functions to the module developed for [Exercise 1](#).

1. Define an instance of the constructor class `Foldable` for the constructor `ListBag` defined in [Exercise 1](#). To this aim, choose a minimal set of functions to be implemented, as described in the documentation of `Foldable`. Intuitively, folding a `ListBag` with a binary function should apply the function to the elements of the multiset, ignoring the multiplicities.
2. Define a function `mapLB` that takes a function `f :: a -> b` and a `ListBag` of type `a` as an argument, and returns the `ListBag` of type `b` obtained by applying `f` to all the elements of its second argument.
3. Explain (in a comment in the same file) why it is not possible to define an instance of `Functor` for `ListBag` by providing `mapLB` as the implementation of `fmap`.

**Testing:** Also for this exercise a test file will be provided, to be used for checking the code.

**Expected output:** A Haskell source file `Ex2.hs` containing a module called `Ex2`, which imports module `Ex1` and includes **only** the new functions defined for this exercise. **Note:** The file has to be adequately commented, and each function definition has to be preceded by its type, as inferred by the Haskell compiler.

## Part 2: Programming in Java 8 with the Stream API

The following exercises require using the files `oscar_age_female.csv` and `oscar_age_male.csv` that store information about the winners of the Oscar prize. These are text files where each line is a record storing the following fields in csv format:

```
Index, Year, Age, Name, Movie
```

where the field *Year* denotes the year when the Oscar was won, and *Age* the age the winners had when they were awarded. The other fields are self-explanatory.

## Exercise 3: Basic structures

Write a class `WinnerImpl` that

1. implements the simple interface `Winner` (attached) that represents a record of the winner database
2. contains the static method `loadData` that given a `String[]` containing the paths of some winner databases returns a `Collection<Winner>` representing the content of the databases. Note that the first line of each file describes the format of the fields and that the values of fields `Name` and `Movie` are enclosed in double quotes, e.g., "Coquette". Your solution must suitably deal with these cases.

**Expected output:** A Java source file `WinnerImpl.java` providing the required functionalities.

**Note:** The file has to be adequately commented.

## Exercise 4: Methods using the Stream API

Write a class `WinnerOperations` that contains the following **static** methods, which should make extensive use of the Stream API:

1. method `oldWinners` that given a `Stream<Winner>` returns a new `Stream<String>` containing the names of the winners that are *older* than 35 *sorted alphabetically*.
2. method `extremeWinners` that given a `Stream<Winner>` returns a `Stream<String>` containing the names of all the youngest and of all the oldest winners, *sorted in inverse alphabetical ordering*.
3. method `multiAwardedFilm` that given a `Stream<Winner>` returns a `Stream<String>` containing the title of films who won two prizes. The elements of the stream must be in *chronological order*, i.e. in increasing order of year of the corresponding records in the database.
4. method `runJobs` that given a `Stream<Function<Stream<T>, Stream<U>>>` of jobs and a `Collection<T> coll` returns a `Stream<U>` obtained by concatenating the results of the execution of all the jobs on the data contained in `coll`.
5. method `main`, that reads the databases of Winners `oscar_age_female.csv` and `oscar_age_male.csv` using method `loadData` of `WinnerImpl`, and prints the result of invoking methods `oldWinners`, `extremeWinners` and `multiAwardedFilm` on the databases by exploiting `runJobs`.

**Expected output:** A Java source file `WinnerOperations` providing the required functionalities.

The execution of the program should print the expected result assuming that the two `csv` files are in the same directory of the `class` file. **Note:** The file has to be adequately commented.

## Part 3 - Functional programming in Haskell [Optional]

The next exercises build over those presented in [Part 1](#).

### Exercise 5: Multisets as Monad [Optional]

The goal of this exercise is to understand how multisets can be equipped with a monadic structure. The resulting monad represents conceptually both a container (a bag of distinct elements, each one with its multiplicity), and a computational effect (a function `a -> ListBag b` is a non-deterministic function returning the multiset of possible results).

1. Define the operations `returnLB` and `bindLB`, taking inspiration from the operations of the `Monad` type constructor.
2. Try to define an instance of `Monad` for `ListBag` using the functions just defined. Discuss whether this is possible or not, and if not what conditions have to be released in order to obtain an instance of `Monad`.
3. Write some tests for the functions just implemented.

**Expected output:** A Haskell source file `Ex5.hs` containing a module called `Ex5`, which imports modules `Ex1` and `Ex2`, and includes **only** the new functions defined for this exercise, the requested comments, and the tests. **Note:** The file has to be adequately commented, and each function definition has to be preceded by its type, as inferred by the Haskell compiler.

## Exercise 6: Abstract Data Type [Optional]

Consider abstract data types as defined [here](#), and in particular in Section 3.1. The goal of this exercise is to re-engineer the definition of `ListBag` of [Exercise 1](#) and [Exercise 2](#) as specific instances of an Abstract Data Type Constructor called `MultiSet`.

1. Define a new constructor class `MultiSet` defining an abstract data type with the same constructors and operations as `ListBag`.
2. Make `ListBag` an instance of `MultiSet`.
3. Provide a second, different instance of `MultiSet`, by either exploiting a new concrete representation of multisets or by reusing some data structure provided by the Haskell API.
4. Write a simple function manipulating `MultiSet`, and show that it can be applied to both implementations.

**Expected output:** A Haskell source file `Ex6.hs` containing a module called `Ex6`, which imports modules `Ex1` and `Ex2`, and includes **only** the new definitions developed for this exercise. **Note:** The file has to be adequately commented, and each function definition has to be preceded by its type, as inferred by the Haskell compiler.

Author: Andrea Corradini & Matteo Busi

Created: 2018-12-02 Sun 17:51

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