# Autoencoders explained

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# 1 Autoencoders

Autoencoders are simple learning circuits which aim to transform inputs into outputs with the least possible amount of distortion. To derive a fairly general framework, an n/p/n autoencoder is defined by a t-uple  $n, p, m, \mathbb{F}, \mathbb{G}, \mathcal{A}, \mathcal{B}, \mathcal{X}, \mathcal{Y}, \Delta$ , where:

- $\bullet$   $\mathbb{F}$  and  $\mathbb{G}$  are sets
- $\bullet$  n and p are positive integers
- $\mathcal{A}$  is a class of functions from  $\mathbb{G}^p$  to  $\mathbb{F}^n$
- $\mathcal{B}$  is a class of functions from  $\mathbb{F}^n$  to  $\mathbb{G}^p$
- $\mathcal{X} = x_1, \dots, x_m$  is a set of m (training) vectors in  $\mathbb{F}^n$ . When the external targets are present, we let  $\mathcal{Y} = y_1, \dots, y_m$  denote the corresponding set of m target vectors in  $\mathbb{F}^n$
- $\Delta$  is a dissimilarity or distortion function defined over  $\mathbb{F}^n$

For any  $A \in \mathcal{A}$  and  $B \in \mathcal{B}$ , the autoencoder transforms an input vector  $x \in \mathbb{F}^n$  into an output vector  $A \circ B(x) \in \mathbb{F}^n$ . The corresponding **autoencoder problem** is to find  $A \in \mathcal{A}$  and  $B \in \mathcal{B}$  that minimize the overall distortion function:

$$\min E(A, B) = \min_{A, B} \sum_{t=1}^{m} E(A, B) = \min_{A, B} \sum_{t=1}^{m} \Delta(x_t, A \circ B(x_t))$$
 (1)

In the non auto-associative case, when external targets  $y_t$  are provided, the minimization problem becomes:

$$\min E(A, B) = \min_{A, B} \sum_{t=1}^{m} E(A, B) = \min_{A, B} \sum_{t=1}^{m} \Delta(y_t, A \circ B(x_t))$$
 (2)

It is important to notice that if p < n corresponds to a compression or feature extraction, while p > n corresponds to a decompression.

# 2 Linear Autoencoders

We consider the problem of learning from examples in layered linear feed-forward neural networks using optimization methods, such as back propagation, with respect to the usual quadratic error function E of the connection weights.

We assume to have N samples and N lables so for each  $x_n$  input vector corresponds the  $y_n$  label. The classical quadratic error function is defined as:

$$E = \sum_{n} ||y_n - F(x_n)||^2$$

where F is the current function implemented by the network. We defined also the **covariance matrices**:

$$\Sigma_{XX} = \sum_{n} x_{n} x_{n}^{\mathsf{T}}$$

$$\Sigma_{XY} = \sum_{n} x_{n} y_{n}^{\mathsf{T}}$$

$$\Sigma_{YY} = \sum_{n} y_{n} y_{n}^{\mathsf{T}}$$

$$\Sigma_{YX} = \sum_{n} y_{n} x_{n}^{\mathsf{T}}$$

Where these quantities are defined.

#### 2.1 Useful mathematical concepts

For any matrices P, Q, R we have tr(PQR) = tr(RPQ) = tr(QRP) provided that these quantities are defined. Thus in particular if P is **idempotent**, that is,  $P^2 = P$ , then:

$$tr(PQP) = tr(PPQ) = tr(P^2Q) = tr(PQ)$$
 (a)

If U is orthogonal, that is  $U^{\intercal}U = I$ , then:

$$tr(UQU^{\mathsf{T}}) = tr(U^{\mathsf{T}}UQ) = tr(Q)$$
 (b)

The **Kronecker product**  $P \otimes Q$  of any two matrices P and Q is the matrix obtained from the matrix P by replacing each entry  $p_{ij}$  of P with the matrix  $p_{ij}Q$ . Which means that:

$$P: m \times n \text{ and } Q: r \times q \implies P \otimes Q = \begin{bmatrix} p_{11}Q & \dots & a_{1n}Q \\ \vdots & \ddots & \vdots \\ p_{m1}Q & \dots & p_{mn}Q \end{bmatrix} \text{ of shape } rm \times qn$$

The **vec operation** transforms a matrix into a column vector by stacking the columns of the matrix one underneath the other. Indeed, if P is any  $m \times n$  matrix and  $p_j$  is the j-th column, then vec(P) is the  $mn \times 1$  vector  $vec(P) = [p_1^{\mathsf{T}}, \ldots, p_n^{\mathsf{T}}]^{\mathsf{T}}$ .

We have that:

$$tr(PQ^{\mathsf{T}}) = (vec(P))^{\mathsf{T}} vec(Q)$$
 (c)

$$vec(PQR^{\mathsf{T}}) = (R \otimes P)vec(Q)$$
 (d)

$$(P \otimes Q)(R \otimes S) = PR \otimes QS \tag{e}$$

$$(P \otimes Q)^{-1} = P^{-1} \otimes Q^{-1} \tag{f}$$

$$(P \otimes Q)^{\mathsf{T}} = P^{\mathsf{T}} \otimes Q^{\mathsf{T}} \tag{g}$$

whenever these quantities are defined. Also: if P and Q are symmetric and positive semidefinite (resp. definite) then  $P \otimes Q$  is symmetric and positive semidefinite (resp. positive definite) (h).

Finally, let us introduce the input data matrix  $X = [x_1, \ldots, x_N]$  and the output data matrix  $Y = [y_1, \ldots, y_N]$ . It is easily seen that  $XX^{\mathsf{T}} = \Sigma_{XX}$ ,  $XY^{\mathsf{T}} = \Sigma_{XY}$ ,  $YY^{\mathsf{T}} = \Sigma_{YY}$ ,  $YX^{\mathsf{T}} = \Sigma_{YX}$  and  $E(A, B) = \|vec(Y - ABX)\|^2$ . In the proof of facts 1 and 2, we shall use the following well known lemma.

**Lemma**: the quadratic function:

$$F(z) = \|c - Mz\|^2 = c^{\mathsf{T}}c - 2c^{\mathsf{T}}Mz + z^{\mathsf{T}}M^{\mathsf{T}}Mz$$

is convex. A point z corresponds to a global minimum of F if and only if it satisfies the equation  $\nabla F = 0$ , or equivalently  $M^{\mathsf{T}}Mz = M^{\mathsf{T}}c$ . If in addition  $M^{\mathsf{T}}M$  is positive definite, then F is strictly convex and the unique minimum of F is attained for  $z = (M^{\mathsf{T}}M)^{-1}M^{\mathsf{T}}c$ .

#### 2.2 Fact 1

For any fixed  $n \times p$  matrix A the function E(A, B) is convex in the coefficients of B and attains its minimum for any B satisfying the equation

$$A^{\mathsf{T}}AB\Sigma_{XX} = A^{\mathsf{T}}\Sigma_{YX} \tag{3}$$

If  $\Sigma_{XX}$  is invertible and A is full rank p, then E is strictly convex and has unique minimum reached when:

$$B = \hat{B}(A) = (A^{\mathsf{T}}A)^{-1}A^{\mathsf{T}}\Sigma_{YX}\Sigma_{XX}^{-1} \tag{3}$$

In the auto-associative case, (3) becomes

$$B = \hat{B}(A) = (A^{\mathsf{T}}A)^{-1}A^{\mathsf{T}} \tag{3'}$$

Since Y = X so  $\Sigma_{YX}\Sigma_{XX}^{-1} = I$ .

#### 2.2.1 Proof of fact 1

*Proof.* For fixed A, use (d) to write:

$$vec(Y - ABX) = vec(Y) - vec(ABX) = vec(Y) - (X^{\mathsf{T}} \otimes A)vec(B)$$

and thus:

$$E(A,B) = \|vec(Y) - (X^{\mathsf{T}} \otimes A)vec(B)\|^2$$

By the above lemma, E is convex in the coefficients of B and B corresponds to a global minimum if and only if

$$(X^{\mathsf{T}} \otimes A)^{\mathsf{T}} (X^{\mathsf{T}} \otimes A) vec(B) = (X^{\mathsf{T}} \otimes A) vec(Y)$$

Now on one hand:

$$(X^{\intercal} \otimes A)^{\intercal}(X^{\intercal} \otimes A)vec(B) = (X^{\intercal} \otimes A)vec(B)$$
$$= (XX^{\intercal} \otimes A^{\intercal}A)vec(B)$$
$$= (\Sigma_{XX} \otimes A^{\intercal}A)vec(B)$$
$$= vec(A^{\intercal}AB\Sigma_{XX})$$

On the other hand:

$$(X^{\mathsf{T}} \otimes A)^{\mathsf{T}} vec(Y) = (X \otimes A^{\mathsf{T}}) vec(Y)$$
$$= vec(A^{\mathsf{T}} Y X^{\mathsf{T}})$$
$$= vec(A^{\mathsf{T}} \Sigma_{YX})$$

Therefore:

$$A^{\mathsf{T}}AB\Sigma_{XX} = A^{\mathsf{T}}\Sigma_{YX}$$

which is (2). If A is full rank,  $A^{\mathsf{T}}A$  is symmetric and positive definite. As a covariance matrix,  $\Sigma_{XX}$  is symmetric and positive semidefinite; if, in addition,

 $\Sigma_{XX}$  is invertible, then  $\Sigma_{XX}$  is also positive definite. Because of (h),  $(X^{\mathsf{T}} \otimes A)^{\mathsf{T}}(X^{\mathsf{T}} \otimes A) = \Sigma_{XX} \otimes A^{\mathsf{T}}A$  is also symmetric and positive definite. Applying the above lemma, we conclude that if  $\Sigma_{XX}$  is invertible and A is a fixed full rank matrix, then E is strictly convex in the coefficients of B and attains its unique minimum at the unique solution  $B = \hat{B}(A) = (A^{\mathsf{T}}A)^{-1}A^{\mathsf{T}}\Sigma_{YX}\Sigma_{XX}^{-1}$  of (2), which is (3). In the auto-associative case,  $x_n = y_n$ . Therefore  $\Sigma_{XX} = \Sigma_{YX} = \Sigma_{YY} = \Sigma_{XY}$  and the above expression simplifies to (3').

# 2.3 Fact 3

Assume that  $\Sigma_{XX}$  is invertible. If two matrices A and B define a critical point of E (i.e. a point where  $\frac{\partial E}{\partial a_{ij}} = \frac{\partial E}{\partial b_{ij}} = 0$ ) then the global map W = AB is of the form:

$$W = P_A \Sigma_{YX} \Sigma_{XX}^{-1} \tag{6}$$

with A satisfying

$$P_A \Sigma = P_A \Sigma P_A = \Sigma P_A \tag{7}$$

Where  $\Sigma = \Sigma_{YX} = \Sigma_{XX}^{-1} = \Sigma_{XY}$ . Recall also, that the matrix  $P_A$  is the matrix of the orthogonal projection onto the subspace spanned by the columns of A. In the auto-associative case,  $\Sigma = \Sigma_{XX}$  and (6) and (7) become:

$$W = AB = P_A \tag{6'}$$

$$P_A \Sigma_{XX} = P_A \Sigma_{XX} P_A = \Sigma_{XX} P_A \tag{7'}$$

If A is full rank p, then A and B define a critical point of E if and only if A satisfies (7) and  $B = \hat{B}(A)$ , or equivalently if and only if A and W satisfy (6) and (7).

### 2.3.1 Proof of fact 3

*Proof.* Assume first that A and B define a critical point of E, with A full rank. Then from fact 1 we get  $B = \hat{B}(A)$  and thus

$$W = AB = A(A^{\mathsf{T}}A)^{-1}A\Sigma_{YX}\Sigma_{XX}^{-1} = P_A\Sigma_{YX}\Sigma_{XX}^{-1}$$

Which is (6). Multiplication of (4) by  $A^{\mathsf{T}}$  on the right yields

$$W\Sigma_{XX}W^{\mathsf{T}} = AB\Sigma_{XX}B^{\mathsf{T}}A^{\mathsf{T}} = \Sigma_{YX}B^{\mathsf{T}}A^{\mathsf{T}} = \Sigma_{YX}W^{\mathsf{T}}$$

Or

$$P_{A}\Sigma_{YX}\Sigma_{XX}^{-1}\Sigma_{XX}\Sigma_{XX}^{-1}\Sigma_{XY}P_{A} = \Sigma_{YX}\Sigma_{XX}^{-1}\Sigma_{XY}P_{A}$$

Or, equivalently  $P_A \Sigma P_A = \Sigma P_A$ . Since both  $\Sigma$  and  $P_A$  are symmetric,  $P_A \Sigma P_A = \Sigma P_A$  is also symmetric and therefore  $\Sigma P_A = (\Sigma P_A)^{\mathsf{T}} = P_A^{\mathsf{T}} \Sigma^{\mathsf{T}} = P_A \Sigma$ , which is (7). Hence if A and B correspond to a critical point and A is full rank then (6) and (7) must hold and  $B = \hat{B}(A)$ .

Conversely, assume that A and W satisfy (6) and (7), with A full rank. Multiplying (6) by  $(A^{\dagger}A)^{-1}A^{\dagger}$  on the left yields

$$B = (A^{\mathsf{T}}A)^{-1}A\Sigma_{YX}\Sigma_{XX}^{-1} = \hat{B}(A)$$

and (2) is satisfied. From  $P_A \Sigma P_A = \Sigma P_A$  and using (6) we immediately get

$$AB\Sigma_{XX}B^{\mathsf{T}}A^{\mathsf{T}} = \Sigma_{YX}B^{\mathsf{T}}A^{\mathsf{T}}$$

and multiplication of both sides by  $A(A^{\dagger}A)^{-1}$  on the right yields

$$AB\Sigma_{XX}B^{\mathsf{T}} = \Sigma_{YX}B^{\mathsf{T}}$$

which is (4). Thus A and B satisfy (2) and (4) and therefore they define a critical point of E.

#### 2.4 Fact 4

Assume that  $\Sigma$  is full-rank with n distinct eigenvalues  $\lambda_1 > \dots > \lambda_n$ . If  $\mathcal{I} = i_1, \dots, i_p \ (1 \leq i_1 < \dots < i_p \leq n)$  is any ordered p-index set, let  $U_{\mathcal{I}} = [u_{i_1}, \dots, u_{i_p}]$  denote the matrix formed by the orthonormal eigenvectors of  $\Sigma$  associated with the eigenvalues  $\lambda_{i_1}, \dots, \lambda_{i_p}$ . Then two full rank matrices A and B define a critical point of E if and only if there exist an ordered p-index set  $\mathcal{I}$  and an invertible  $p \times p$  matrix C such that:

$$A = U_{\mathcal{I}}C \tag{8}$$

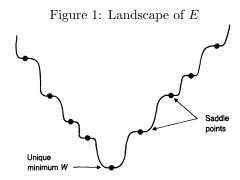
$$B = C^{-1}U_{\mathcal{I}}^{\mathsf{T}}\Sigma_{YX}\Sigma_{XX}^{-1} \tag{9}$$

For such a critical point we have:

$$W = P_{U_{\mathcal{I}}} \Sigma_{YX} \Sigma_{XX}^{-1} \tag{10}$$

$$E(A,B) = tr(\Sigma_{YY}) - \sum_{i \in \mathcal{I}} \lambda_i$$
(11)

Therefore a critical W of rank p is always the product of the ordinary least squares regression matrix followed by an orthogonal projection onto the subspace spanned by p eigenvectors of  $\Sigma$ . The critical map W associated with the index set  $1,2,\ldots,p$  is the unique local and global minimum of E. The remaining  $\binom{n}{p}-1$  p-index sets correspond to saddle points. All additional critical points defined by matrices A and B which are not full rank are also saddle points and can be characterized in terms of orthogonal projections onto subspaces spanned by q eigenvectors of  $\Sigma$  with q < p (see Figure 1).



In the auto-associative case,  $\Sigma = \Sigma_{XX}$  and (8), (9) and (10) become:

$$A = U_{\mathcal{I}}C \tag{8'}$$

$$B = C^{-1}U_{\mathcal{I}}^{\mathsf{T}} \tag{9'}$$

$$W = P_{U_{\mathcal{I}}} \tag{10'}$$

and therefore the unique locally and globally optimal map W is the orthogonal projection onto the subspace spanned by the first p eigenvectors of  $\Sigma_{XX}$  associated with the p largest eigenvalues.

*Remark*: at the global minimum, if C is the identity  $I_p$  then the activities of the units in the hidden layer are given by:

$$u_1^{\mathsf{T}} \hat{y}_n, \dots, u_p^{\mathsf{T}} \hat{y}_n$$

the so called **principal components** of the output data  $\hat{y}$ . In the auto-associative case, these activities are given by  $u_1^{\mathsf{T}}x_n, \ldots, u_p^{\mathsf{T}}x_n$ , the principal components of the input data x. They are the coordinates of the vector  $x_n$  along the first p eigenvectors of  $\Sigma_{XX}$ .

#### 2.4.1 Proof of fact 4

First notice that since  $\Sigma$  is a real symmetric covariance matrix, it can always be written as  $\Sigma = U\Lambda U^{\mathsf{T}}$  where U is an orthogonal column matrix of eigenvectors of  $\Sigma$  and  $\Lambda$  is the diagonal matrix with non-increasing eigenvalues on its diagonal. Also if  $\Sigma$  is full-rank, then  $\Sigma_{XX}, \Sigma_{XY}, \Sigma_{YX}$  are full rank too. Now clearly if A and B satisfy (8) and (9) for some C and some  $\mathcal{I}$ , then A and B are full rank P and satisfy (3) and (5). Therefore they define a critical point of E.

For the converse, we have:

$$P_{U^{\mathsf{T}}A} = U^{\mathsf{T}}A(A^{\mathsf{T}}UU^{\mathsf{T}}A)^{-1}A^{\mathsf{T}}U = U^{\mathsf{T}}A(A^{\mathsf{T}}A)^{-1}A^{\mathsf{T}}U = U^{\mathsf{T}}P_AU$$

or, equivalently,  $P_A = U P_{U^{\dagger} A} U^{\dagger}$ . Hence (7) yields:

$$UP_{U^{\intercal}A}U^{\intercal}U\Lambda U^{\intercal} = P_{A}\Sigma = \Sigma P_{A} = U\Lambda U^{\intercal}UP_{U^{\intercal}A}U^{\intercal}$$

and so  $P_{U^{\intercal}A}\Lambda = \Lambda P_{U^{\intercal}A}$ . Since  $\lambda_1 > \cdots > \lambda_n > 0$ , it is readily seen that  $P_{U^{\intercal}A}$  is an orthogonal projector of rank p and its eigenvalues are 1 (p times) and 0 (n-p times). Therefore there exists a unique index set  $\mathcal{I}=i_1,\ldots,i_p$  with  $1 \leq i_1 < \cdots < i_p \leq n$  such that  $P_{U^{\intercal}A} = I_{\mathcal{I}}$ , where  $I_{\mathcal{I}}$  is the diagonal matrix with entry i=1 if  $i \in \mathcal{I}$  and 0 otherwise. It follows that

$$P_A = U P_{U^{\mathsf{T}} A} U^{\mathsf{T}} = U I_{\mathcal{T}} U^{\mathsf{T}} = U_{\mathcal{T}} U^{\mathsf{T}}_{\mathcal{T}}$$

where  $U_{\mathcal{I}} = [u_{i_1}, \dots, u_{i_p}]$ . Thus  $P_A$  is the orthogonal projection onto the subspace spanned by the columns of  $U_{\mathcal{I}}$ . Since the column space of A coincides with the column space of  $U_{\mathcal{I}}$ , there exists an invertible  $p \times p$  matrix C such that  $A = U_{\mathcal{I}}C$ . Moreover,  $B = \hat{B}(A) = C^{-1}U_{\mathcal{I}}\Sigma_{YX}\Sigma_{XX}^{-1}$  and (8) and (9) are satisfied. There are  $\binom{n}{p}$  possible choices for  $\mathcal{I}$  and therefore  $\binom{n}{p}$  possible critical points with full rank. From (8), (9) and (10) results immediately.

To prove (11), use (c) to write:

$$\begin{split} E(A,B) &= (vec(Y-ABX))^\intercal (vec(Y-ABX)) \\ &= vec(Y)^\intercal vec(Y) - 2(vec(ABX))^\intercal vec(Y) + vec(ABX)^\intercal vec(ABX) \\ &= tr(YY^\intercal) - 2tr(ABXY^\intercal) + tr(ABXX^\intercal B^\intercal A^\intercal) \\ &= tr(\Sigma_{YY}) - 2tr(W\Sigma_{XY}) + tr(W\Sigma_{XX}W^\intercal) \end{split}$$

If A is full rank and  $B = \hat{B}(A)$ , then  $W = AB(A) = P_A \Sigma_{YX} \Sigma X X^{-1}$  and therefore:

$$tr(W\Sigma_{XX}W^{\mathsf{T}}) = tr(P_{A}\Sigma P_{A}) = tr(P_{A}\Sigma) = tr(UP_{U^{\mathsf{T}}A}U^{\mathsf{T}}U\Lambda U^{\mathsf{T}}) =$$
$$= tr(P_{U^{\mathsf{T}}A}U^{\mathsf{T}}U\Lambda) = tr(P_{U^{\mathsf{T}}A}\Lambda)$$

and

$$tr(W\Sigma_{YX}) = tr(P_A\Sigma) = tr(P_{U^{\mathsf{T}}A}\Lambda)$$

So, for an arbitrary A of rank p:

$$E(A, \hat{B}(A)) = tr(\Sigma_{YY}) - tr(P_{U^{\intercal}A}\Lambda)$$

If A is of the form  $U_{\mathcal{I}}C$ , then  $P_{U^{\mathsf{T}}A}=I_{\mathcal{I}}$ , therefore:

$$E(A, \hat{B}(A)) = tr(\Sigma_{YY}) - tr(I_{\mathcal{I}}\Lambda) = tr(\Sigma_{YY}) - \sum_{i \in \mathcal{I}} \lambda_i$$

which is (11).

We shall now establish that whenever A and B satisfy (8) and (9) with  $\mathcal{I}=1,2,\ldots,p$  there exist matrices  $\bar{A}$ ,  $\bar{B}$  arbitrarily close to A,B such that  $E(\bar{A},\bar{B}) < E(A,B)$ . For this purpose it is enough to slightly perturb the column space of A in the direction of an eigenvector associated with one of the first p eigenvalues of  $\Sigma$  which is not contained in  $\{\lambda_i, i \in \mathcal{I}\}$ . More precisely, fix two indeces j and k with  $j \in \mathcal{I}, k \notin \mathcal{I}$ . For any  $\epsilon$ , put:

$$\tilde{u}_j = (1 + \epsilon^2)^{-\frac{1}{2}} (u_j + \epsilon u_k) = \frac{1}{\sqrt{1 + \epsilon^2}} (u_j + \epsilon u_k)$$

and construct  $\tilde{U}_{\mathcal{I}}$  from  $U_{\mathcal{I}}$  by replacing  $u_i$  with  $\tilde{u}_j$ . Since  $k \notin \mathcal{I}$ , we still have  $\tilde{U}_{\mathcal{I}}^{\mathsf{T}} \tilde{U}_{\mathcal{I}} = I_p$ . Now let  $\tilde{A} = \tilde{U}_{\mathcal{I}} C$  and

$$\tilde{B} = \hat{B}(\tilde{A}) = C^{-1} \tilde{U}_{\mathcal{I}}^{\mathsf{T}} \Sigma_{YX} \Sigma_{XX}^{-1}$$

A simple calculation shows that the diagonal elements of  $P_{U^{\intercal}A}$  are:

$$\tilde{\delta}_{i} = \begin{cases} 0 & \text{if } i \notin \mathcal{I} \cup \{k\} \\ 1 & \text{if } i \in \mathcal{I} \text{ and } i \neq j \text{ and } i \neq k \\ \frac{1}{1 + \epsilon^{2}} & \text{if } i = j \\ \frac{\epsilon^{2}}{1 + \epsilon^{2}} & \text{if } i = k \end{cases}$$

Therefore:

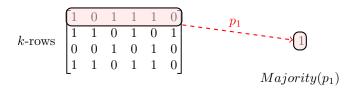
$$\begin{split} E(\tilde{A}, \tilde{B}) &= tr(\Sigma_{YY}) - tr(P_{U^{\intercal}\tilde{A}}\Lambda) \\ &= tr \end{split}$$

# 3 Boolean Autoencoders

Boolean autoencoders correspond to the case where  $\mathbb{F} = \mathbb{G} = \{0,1\}$ , A and B are classes of Boolean functions, and  $\Delta$  is the Hamming distance. Traditionally, a Boolean function is defined as a mapping from  $\{0,1\}^n$  to  $\{0,1\}$ . but here we use the same term more generally to refer to Boolean vector functions, that is functions from  $\{0,1\}^n$  to  $\{0,1\}^m$  which of course can be seen as m Boolean functions.

In the general framework, the sets  $\mathcal{A}, \mathcal{B}$  contain all possible Boolean functions of the right dimensions. Given k binary column vectors  $p_1, \ldots, p_k$  in the n-dimensional hypercube  $\mathbb{H}^n$ , we define the corresponding binary majority vector Majority(p) in  $\mathbb{H}^n$  by taking in each row j the majority of the corresponding components  $p_{ij}$ . When n is even, there can be ties in which case one can flip a fair coin to assign the corresponding value.

#### n-element rows



**Lemma 3.1.** The vector Majority(p) is a vector in  $\mathbb{H}^n$  closest to the center of gravity of the vectors  $p_1, \ldots, p_k$  and it minimizes the function  $E(q) = \sum_{i=1}^k \Delta(p_i, q)$ .

*Proof.* The center of gravity is the vector c in  $\mathbb{R}^n$  with coordinates

$$c_j = \frac{\left(\sum_{i=1}^k p_{ji}\right)}{k}$$

For any j,  $(p)_j$  is the closest binary value to  $c_j$ . Furthermore:

$$\sum_{i=1}^{k} \Delta(\text{Majority}(p), p_i) = \sum_{i=1}^{k} \sum_{j=1}^{n} \Delta(\text{Majority}(p)_j, p_{ij}) = \sum_{j=1}^{n} \left(\sum_{i=1}^{k} \Delta(\text{Majority}(p)_j, p_{ij})\right)$$

and each term in the last sum is minimized by the majority vector.

A **Voronoi partition** of  $\mathbb{H}^n$  generated by the vectors  $p_1, \ldots, p_k$  is a partition of  $\mathbb{H}^n$  into k regions  $\mathcal{C}^{Vor}(p_1), \ldots, \mathcal{C}^{Vor}(p_k)$  such that for each x in  $\mathbb{H}^n$ :

$$x \in \mathcal{C}^{Vor}(p_i) \iff \Delta(x, p_i) \le \Delta(x, p_j) \text{ for all } j \ne i$$

And this can be visualized as:



Figure 2: Voronoi diagram with Euclidean distance metric

Figure 3: Voronoi diagram with Manhattan distance metric

**Theorem 3.2.** Fixed layer solution: if the A mapping is fixed, then the optimal mapping  $B^*$  is given by  $B^*(x) = h_i$  for any x in  $C_i = C^{Vor}(A(h_i))$ . Conversely, if B is fixed, then the optimal mapping  $A^*$  is given by  $A^*(h_i) = Majority [\mathcal{X} \cap B^{-1}(h_i)]$ 

*Proof.* Assume first that A is fixed. Then for each of the  $2^p$  possible Boolean vectors  $h_1, \ldots, h_{2^p}$  of the hidden layer,  $A(h_1), \ldots, A(h_{2^p})$  provide  $2^p$  points (centroids) in the hypercube  $\mathbb{H}^n$ . One can build the corresponding Voronoi partition by assigning each point of  $\mathbb{H}^n$  to its closest centroid, breaking ties arbitrarily, thus forming a partition of  $\mathbb{H}^n$  into  $2^p$  corresponding clusters  $\mathcal{C}_1, \ldots, \mathcal{C}_{2^p}$ , with  $\mathcal{C}_i = \mathcal{C}^{Vor}(A(h_i))$ . The optimal mapping  $B^*$  is then given by  $B^*(x) = h_i$  for any x in  $\mathcal{C}_i$ .

Conversely, assume that B is fixed. Then for each of the  $2^p$  possible Boolean vectors  $h_1, \ldots, h_{2^p}$  of the hidden layer, let  $B^{-1}(h_i) = \{x \in \mathbb{H}^n : B(x) = h_i\}$ . To minimize the reconstruction error,  $A^*$  must map  $h_i$  onto a point y of  $\mathbb{H}^n$  minimizing the sum of Hamming distances to points in  $\mathcal{X} \cap B^{-1}(h_i)$ . By Lemma 3.1m the minimum is realized by the component-wise majority vector  $A^*(h_i) = \text{Majority}[\mathcal{X} \cap B^{-1}(h_i)]$ , breaking ties arbitrarily. Note that this solution minimizes the distortion on the training set. The generalization or total distortion however, is minimized by  $A^*(h_i) = \text{Majority}[B^{-1}(h_i)]$ . In some situations, one may have the additional constraint that the output vector must belong to the training. With this additional constraint the optimal solution is  $A^*(h_i)$  should be the vector  $\mathcal{X}$  that is closest to the vector Majority[ $\mathcal{X} \cap B^{-1}(h_i)$ ].  $\square$