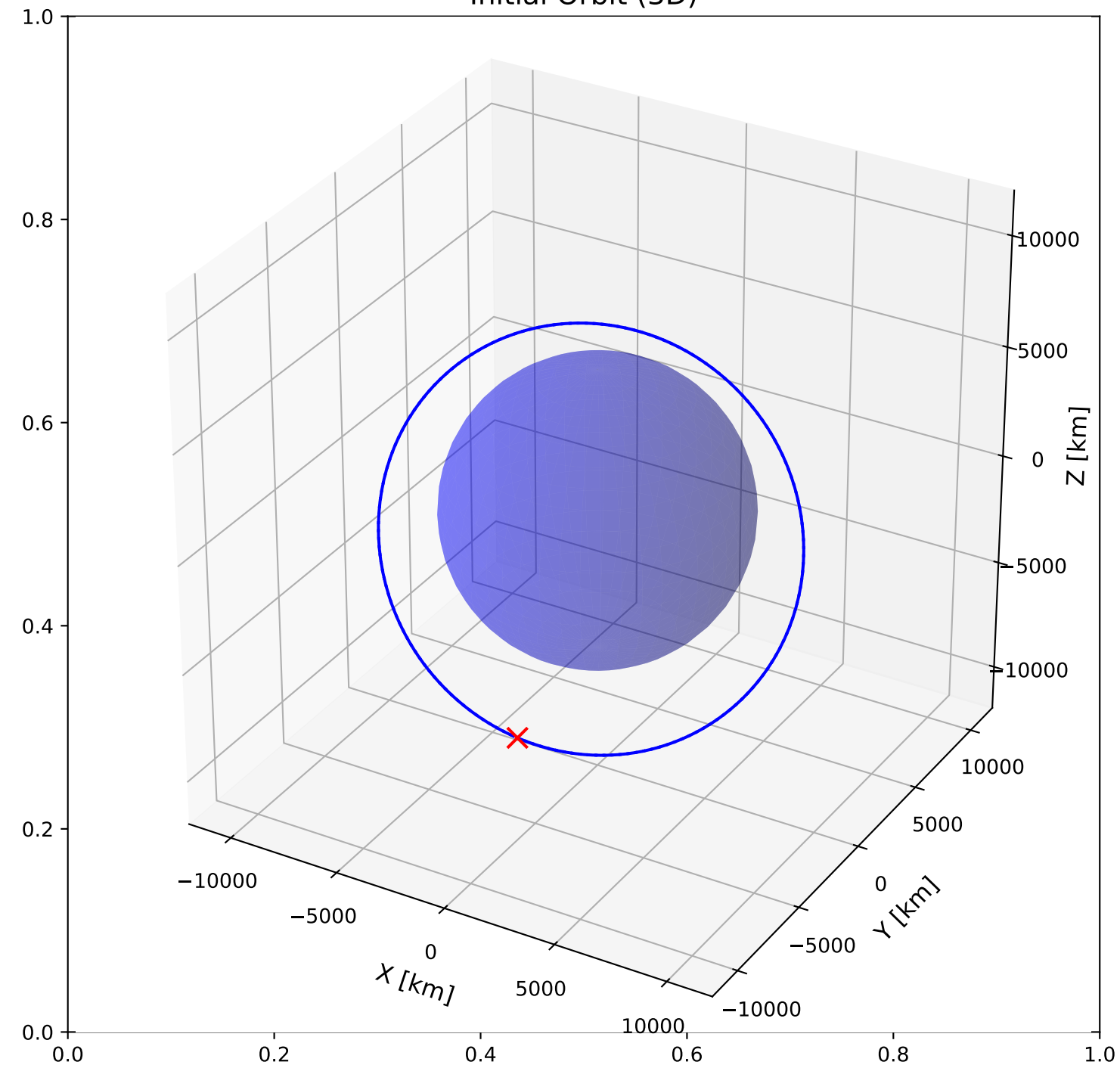


Initial Orbit (3D)



Initial Orbit (2D)

