

```
std::vector< Marker3DInfo >
```



```
graph BT; A[aruco::MarkerMap] --> B[std::vector< Marker3DInfo >]
```

A diagram illustrating a relationship between two C++ types. At the bottom, a gray rectangular box with a black border contains the text `aruco::MarkerMap`. A blue arrow points vertically upwards from the top center of this box to the bottom center of a white rectangular box with a gray border above it. The white box contains the text `std::vector< Marker3DInfo >`. This visualizes `aruco::MarkerMap` as a specialization or inheritance of `std::vector< Marker3DInfo >`.

```
aruco::MarkerMap
```