

### Exercise 10.1

Let  $|\psi\rangle = a|0\rangle + b|1\rangle$  and the initial state be  $|\psi_0\rangle = a|000\rangle + b|100\rangle$ .

Applying a CNOT to the first two qubits we get,

$$|\psi_1\rangle = a|000\rangle + b|110\rangle$$

Applying a CNOT to the first and last qubits we get,

$$|\psi_2\rangle = a|000\rangle + b|111\rangle$$

### Exercise 10.2

$$P_{\pm} = \frac{1}{2}(|0\rangle \pm |1\rangle)(\langle 0| \pm \langle 1|) = \frac{1}{2}(|0\rangle\langle 0| + |1\rangle\langle 1| \pm |1\rangle\langle 0| \pm |0\rangle\langle 1|) = \frac{1}{2}(I \pm X)$$

Therefore,

$$\mathcal{E}(\rho) = (1-2p)\rho + 2pP_+\rho P_+ + 2pP_-\rho P_- = (1-2p)\rho + \frac{1}{2}p(I+X)\rho(I+X) + \frac{1}{2}p(I-X)\rho(I-X) = (1-2p)\rho + p\rho + pX\rho X = (1-p)\rho + pX\rho X$$

### Exercise 10.3

$$\begin{aligned} Z_2 Z_3 Z_1 Z_2 &= [I \otimes (|00\rangle\langle 00| + |11\rangle\langle 11|) - I \otimes (|01\rangle\langle 01| + |10\rangle\langle 10|)][(|00\rangle\langle 00| + |11\rangle\langle 11|) \otimes \\ &I - (|01\rangle\langle 01| + |10\rangle\langle 10|) \otimes I] = \underbrace{|000\rangle\langle 000| + |111\rangle\langle 111|}_{P_0} - \underbrace{(|100\rangle\langle 100| + |011\rangle\langle 011|)}_{P_1} \\ &+ \underbrace{|010\rangle\langle 010| + |101\rangle\langle 101|}_{P_2} - \underbrace{(|001\rangle\langle 001| + |110\rangle\langle 110|)}_{P_3} \end{aligned}$$

### Exercise 10.4

$|000\rangle\langle 000|, |111\rangle\langle 111|$ : no bit flip

$|100\rangle\langle 100|, |011\rangle\langle 011|$ : first bit flipped

$|010\rangle\langle 010|, |101\rangle\langle 101|$ : second bit flipped

$|001\rangle\langle 001|, |110\rangle\langle 110|$ : third bit flipped

2) If our state is  $|\psi\rangle = a|000\rangle + b|111\rangle$ , then the measurement will collapse the state into  $|000\rangle$  or  $|111\rangle$  with probabilities  $|a|^2$  or  $|b|^2$ , respectively. Hence, only the computational basis states  $|000\rangle$  and  $|111\rangle$  can be corrected.

3) Assuming the initial state is  $|000\rangle$  the probability that one or fewer bit flips occur is  $(1-p)^3 + p(1-p)^2$ , hence  $F \geq \sqrt{(1-p)^3 + p(1-p)^2}$ .

### Exercise 10.5

Assuming no more than one error has occurred,  $X_1 X_2 X_3 X_4 X_5 X_6$  will be 1 if no phase flip occurred and  $-1$  if one occurred on the first or second block. Identically for  $X_4 X_5 X_6 X_7 X_8 X_9$ . Hence, if both give  $-1$  the error is on the second block, otherwise it's on the first block if  $X_1 X_2 X_3 X_4 X_5 X_6$  gives  $-1$  and on the third block if  $X_4 X_5 X_6 X_7 X_8 X_9$  gives  $-1$ . If both give 1 then no error has occurred.

### Exercise 10.6

The eigenvalues of  $Z$  are  $\pm 1$ , hence

$$Z_1 Z_2 Z_3 (|000\rangle - |111\rangle) = |000\rangle - (-1)^3 |111\rangle = |000\rangle + |111\rangle$$

### Exercise 10.7

Need to prove that  $PE_i^\dagger E_j P = \alpha_{ij} P$ .  $I$  and  $X$  are Hermitian, hence suffices to show for  $IX_1, II, X_1X_1$  and  $X_1X_2$ .

$$\begin{aligned} P\sqrt{(1-p)^3}I\sqrt{p(1-p)^2}X_1P &= (1-p)^2\sqrt{p(1-p)}(|000\rangle\langle 000| + |111\rangle\langle 111|)X_1(|000\rangle\langle 000| + |111\rangle\langle 111|) = (1-p)^2\sqrt{p(1-p)}(|000\rangle\langle 000| + |111\rangle\langle 111|)(|100\rangle\langle 000| + |011\rangle\langle 111|) = 0 \\ P\sqrt{(1-p)^3}I\sqrt{(1-p)^3}IP &= (1-p)^3PP = (1-p)^3P \\ P\sqrt{p(1-p)^2}X_1\sqrt{p(1-p)^2}X_1P &= p(1-p)^2PIP = p(1-p)^2P \\ P\sqrt{p(1-p)^2}X_1\sqrt{p(1-p)^2}X_2 &= p(1-p)^2(|000\rangle\langle 000| + |111\rangle\langle 111|)(|110\rangle\langle 000| + |001\rangle\langle 111|) = 0 \end{aligned}$$

Hence, the quantum error-correction conditions are satisfied.

### Exercise 10.8

$P = |+++\rangle\langle +++| + |--\rangle\langle --|$ , hence like in the previous exercise.

$$PE_i^\dagger E_j P = 0, i \neq j$$

$$PE_i^\dagger E_j P = P, i = j$$

Hence, the quantum error-correction conditions are satisfied.

### Exercise 10.9

$$PIIP = P$$

$$\begin{aligned} PIP_1P &= (|+++\rangle\langle +++| + |--\rangle\langle --|)(|0\rangle\langle 0| \otimes I \otimes I)(|+++\rangle\langle +++| + |--\rangle\langle --|) = \\ &= (|+++\rangle\langle +++| + |--\rangle\langle --|)\frac{1}{\sqrt{2}}(|0++\rangle\langle +++| + |0--\rangle\langle --|) = \frac{1}{2}(|+++\rangle\langle +++| + |--\rangle\langle --|) = \frac{1}{2}P \end{aligned}$$

Identically,

$$PIQ_1P = \frac{1}{2}P$$

$$PP_1Q_1 = 0$$

$$PP_1P_1P = PP_1P = \frac{1}{2}P$$

$$PQ_1Q_1P = PQ_1P = \frac{1}{2}P$$

$$\begin{aligned} PP_1P_2P &= (|+++\rangle\langle +++| + |--\rangle\langle --|)(|0\rangle\langle 0| \otimes |0\rangle\langle 0| \otimes I)(|+++\rangle\langle +++| + |--\rangle\langle --|) = \\ &= (|+++\rangle\langle +++| + |--\rangle\langle --|)\frac{1}{2}(|00+\rangle\langle +++| + |00-\rangle\langle --|) = \frac{1}{4}(|+++\rangle\langle +++| + |--\rangle\langle --|) = \frac{1}{4}P \end{aligned}$$

$$\begin{aligned} PP_1Q_2P &= (|+++\rangle\langle +++| + |--\rangle\langle --|)(|0\rangle\langle 0| \otimes |1\rangle\langle 1| \otimes I)(|+++\rangle\langle +++| + |--\rangle\langle --|) = \\ &= (|+++\rangle\langle +++| + |--\rangle\langle --|)\frac{1}{2}(|01+\rangle\langle +++| + |01-\rangle\langle --|) = \frac{1}{4}(|+++\rangle\langle +++| + |--\rangle\langle --|) = \frac{1}{4}P \end{aligned}$$

Hence, the quantum error-correction conditions are satisfied.

### Exercise 10.10

$$P = |0_L\rangle\langle 0_L| + |1_L\rangle\langle 1_L|$$

Due to phase and bit flips,

$$PIX_iP = PIY_iP = PIZ_iP = 0$$

$$PIIP = PX_iX_iP = PY_iY_iP = PZ_iZ_iP = P$$

The  $X_i$  and  $Y_i$  change the individual qubits, hence if  $i \neq j$   $PX_iY_jP = 0$ , e.g. for  $PX_1Y_2P$  looking at the first triplet, we have

$$(|000\rangle + |111\rangle)(|110\rangle - |001\rangle) = 0$$

$$X_iY_i = iZ_i, \text{ hence } PX_iY_iP = 0$$

For  $Z_iZ_j$  if  $i$  and  $j$  belong to different triplets then we have a phase flip on 2 separate triplets,

hence  $PZ_iZ_jP = 0$ .

However, if  $i$  and  $j$  are in the same triplet, then we apply 2 phase shifts to the triplet which is equivalent to no change, hence  $PZ_iZ_jP = P$ .

For  $X_iZ_j$  and  $Y_iZ_j$  we perform a bit and phase flip, hence for all  $i$  and  $j$   $PX_iZ_jP = PY_iZ_jP = 0$ .

### Exercise 10.11

$$\mathcal{E}(\rho) = \frac{I}{2}$$

Consider the operation elements found for the general depolarizing channel in Exercise 8.19  $\{\sqrt{\frac{p}{d}}|i\rangle\langle j|\}$ . Taking  $p = 1$  and  $d = 2$ , we get  $\{\frac{1}{2}|0\rangle\langle 0|, \frac{1}{2}|1\rangle\langle 1|, \frac{1}{2}|0\rangle\langle 1|, \frac{1}{2}|1\rangle\langle 0|\}$ .

### Exercise 10.12

$$\begin{aligned} F(|0\rangle, \mathcal{E}(|0\rangle\langle 0|)) &= \sqrt{\langle 0| \mathcal{E}(|0\rangle\langle 0|) |0\rangle} \\ &= \sqrt{\langle 0| ((1-p)|0\rangle\langle 0| + \frac{p}{3}(X|0\rangle\langle 0|X + Y|0\rangle\langle 0|Y + Z|0\rangle\langle 0|Z)) |0\rangle} = \sqrt{1-p+\frac{p}{3}} = \sqrt{1-\frac{2p}{3}} \end{aligned}$$

As the depolarizing channel is symmetric, for any pure state  $|\psi\rangle$ ,

$$F(|\psi\rangle, \mathcal{E}(|\psi\rangle\langle\psi|)) = \sqrt{1-\frac{2p}{3}}.$$

As fidelity is jointly concave, for any  $\rho$  and some  $|\psi\rangle$  we have,

$$F(\rho, \mathcal{E}(\rho)) \geq F(|\psi\rangle, \mathcal{E}(|\psi\rangle\langle\psi|)) = \sqrt{1-\frac{2p}{3}}$$

### Exercise 10.13

Let  $|\psi\rangle = a|0\rangle + b|1\rangle$

$$\begin{aligned} F(|\psi\rangle, \mathcal{E}(|\psi\rangle\langle\psi|)) &= \sqrt{\langle\psi| \mathcal{E}(|\psi\rangle\langle\psi|) |\psi\rangle} \\ \sqrt{|\langle\psi| E_0 |\psi\rangle|^2 + |\langle\psi| E_1 |\psi\rangle|^2} &= \sqrt{|a|^2 + |b|^2\sqrt{1-\gamma}|^2 + |a|b|^2\sqrt{\gamma}|^2} \end{aligned}$$

Minimum will occur when  $a = 0$  and  $b = 1$ , hence

$$F_{min}(|\psi\rangle, \mathcal{E}(|\psi\rangle\langle\psi|)) = F(|1\rangle, \mathcal{E}(|1\rangle\langle 1|)) = \sqrt{1-\gamma}$$

### Exercise 10.14

$$G = rk \underbrace{\left\{ \begin{bmatrix} 1 & 0 & \dots & 0 \\ \vdots & \vdots & \vdots & \vdots \\ 1 & 0 & \dots & 0 \\ 0 & 1 & \dots & 0 \\ \vdots & \vdots & \vdots & \vdots \\ 0 & 1 & \dots & 0 \\ \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & \dots & 1 \\ \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & \dots & 1 \end{bmatrix} \right\}}_k$$

### Exercise 10.15

Let  $c_1$  and  $c_2$  be columns of  $G$ . Then

$$G = [c_1 | c_2 | G']$$

$$G'' = [c_1 | c_1 + c_2 | G']$$

Let  $x = (x_1, x_2, \dots, x_n)$ .

$$Gx = c_1x_1 + c_2x_2 + \dots$$

$$G''x = c_1x_1 + (c_1 + c_2)x_2 + \dots$$

$$G''x - Gx = c_1x_2 \in C$$

Therefore, as  $C$  is linear with  $G$  as generator,  $G''$  is a generator for  $C$  as well, as the difference of the two codes is still in  $C$ .

### Exercise 10.16

Let  $r_1$  and  $r_2$  be rows of  $H$ . Then

$$H = \begin{bmatrix} r_1 \\ r_2 \\ H' \end{bmatrix}$$

$$H'' = \begin{bmatrix} r_1 \\ r_1 + r_2 \\ H' \end{bmatrix}$$

Let  $x = (x_1, x_2, \dots, x_n)$ .

$$Hx = \begin{bmatrix} r_1x \\ r_2x \\ \vdots \end{bmatrix} = 0$$

Therefore,  $r_1x = r_2x = 0$ . Hence,

$$H''x = \begin{bmatrix} r_1x \\ r_1x + r_2x \\ \vdots \end{bmatrix} = 0$$

Hence,  $H''$  is a parity check matrix for the same code.

### Exercise 10.17

$y_1 = (1, 1, 1, 0, 0, 0)$ ,  $y_2 = (0, 0, 0, 1, 1, 1)$ , hence we can take  $y_3$  to  $y_6$  as,

$$y_3 = (1, 1, 0, 0, 0, 0)$$

$$y_4 = (1, 0, 1, 0, 0, 0)$$

$$y_5 = (0, 0, 0, 0, 1, 1)$$

$$y_6 = (0, 0, 0, 1, 0, 1)$$

Therefore,

$$H = \begin{bmatrix} 1 & 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 0 & 1 \end{bmatrix}$$

### Exercise 10.18

Let  $x$  be an arbitrary message to be encoded. Then,

$$y = Gx \in C$$

Hence,  $HGx = Hy = 0$  for  $\forall x$

Hence,  $HG = 0$

### Exercise 10.19

Using that  $HG = 0$  we have,

$$HG = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1k} & 1 & \dots & 0 \\ \vdots & \vdots & \vdots & \vdots & & \ddots & \\ a_{(n-k)1} & a_{(n-k)2} & \dots & a_{(n-k)k} & 0 & \dots & 1 \end{bmatrix} \begin{bmatrix} b_{11} & b_{12} & \dots & b_{1k} \\ \vdots & \vdots & \vdots & \vdots \\ b_{n1} & b_{n2} & \dots & b_{nk} \end{bmatrix} = 0$$

Hence,

$$\sum_{i \leq k} a_{1i} b_{i1} + b_{(k+1)1} = 0 \dots \sum_{i \leq k} a_{(n-k)i} b_{i1} + b_{n1} = 0$$

$\vdots$

$$\sum_{i \leq k} a_{1i} b_{ik} + b_{(k+1)k} = 0 \dots \sum_{i \leq k} a_{(n-k)i} b_{ik} + b_{nk} = 0$$

We see that for example, taking for  $2 \leq i \leq k$   $b_{i1} = 0$ ,  $b_{11} = 1$  and  $b_{(k+1)1} = -a_{11}$  gives a solution.

Therefore for  $i, j \leq k$   $b_{ij} = \delta_{ij}$  and for  $i, j > k$   $b_{ij} = -a_{(i-k)j}$ , i.e.

$$G = \begin{bmatrix} I_k \\ -A \end{bmatrix}$$

### Exercise 10.20

Let  $x$  be a codeword such that  $\text{wt}(x) \leq d - 1$ . Let  $H = c_1 | c_2 \dots c_n$  for code  $C$ . Consider  $Hx$ ,

$Hx = \sum_i c_i x_i$  for  $d - 1$  columns. Therefore, as any  $d - 1$  columns are linearly independent,

this sum cannot equal 0. Hence,  $d(C) \geq d$ . However, as any  $d$  columns are linearly dependant there exists a codeword  $y$  with  $\text{wt}(y) = d$  such that  $Hy = 0$ . Therefore,  $d(C) = d$ .

### Exercise 10.21

The parity check matrix is a  $n - k$  by  $n$  matrix, hence the maximum number of linearly independent columns is  $n - k$ . Therefore, from Exercise 10.20  $n - k \geq d - 1$ .

### Exercise 10.22

The Hamming parity check matrix is constructed from columns which are all the possible  $n - k$  bit strings, of which there are  $2^r - 1$  of excluding the 0 string. Hence, any two columns will be linearly independent as all are different, however there always will be 3 linearly dependant columns, e.g.  $(1, 0, 0, \dots)$ ,  $(0, 1, 0, \dots)$  and  $(1, 1, 0, \dots)$ . Therefore, as per exercise 10.20 the code will have distance 3.

### Exercise 10.23

### Exercise 10.24

If  $C^\perp \subseteq C$ ,  $\forall x \ y = Gx \in C^\perp$  and  $G^T = H^\perp$ . Hence,  $\forall x \ G^T Gx = H^\perp y = 0$ , i.e.  $G^T G = 0$ . If  $G^T G = 0$ ,  $\forall x \ G^T Gx = H^\perp y = 0$ , therefore  $y \in C^\perp$ , hence  $C^\perp \subseteq C$ .

### Exercise 10.25

$$x = H^T z_0$$

If  $x \in C^\perp$ ,

$$\sum_{y \in C} (-1)^{x \cdot y} = \sum_z (-1)^{(H^T z_0)^T Gz} = \sum_z (-1)^{z_0^T H G z} = \sum_z (-1)^0 = |C|$$

If  $x \notin C^\perp$ ,

$$\sum_{y \in C} (-1)^{x \cdot y} = \sum_z (-1)^{x^T Gz}$$

Let,  $x^T G = z_1^T$ , then

$$\sum_{y \in C} (-1)^{x \cdot y} = \sum_z (-1)^{z_1 \cdot z}$$

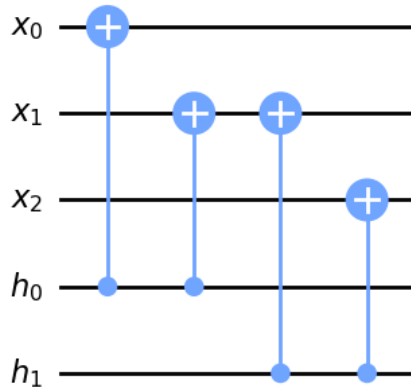
As we're summing over all  $z$ ,  $z_1 \cdot z = 0$  or  $1$  both with probability  $\frac{1}{2}$ . Hence,

$$\sum_{y \in C} (-1)^{x \cdot y} = 0$$

### Exercise 10.26

To perform the transformation  $|x\rangle |0\rangle \rightarrow |x\rangle |Hx\rangle$  we perform the following. Let  $|x\rangle = |x_1, x_2, \dots, x_n\rangle$  and  $|0\rangle = |0_1, 0_2, \dots, 0_m\rangle$ . For each  $0_i$ , consider the  $i^{th}$  row of  $H$  and for each column  $j$  which is 1 apply a CNOT between  $x_j$  and the  $0_i$  with  $x_j$  the control. After, applying this for all the qubits of  $|0\rangle$  we obtain the desired transformation. As an example

here's the circuit for  $H = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix}$ ,



### Exercise 10.27

Consider a bit error  $e_1$  and flip error  $e_2$ . We get,

$$\frac{1}{\sqrt{|C_2|}} \sum_{y \in C_2} (-1)^{u \cdot y} (-1)^{(x+y+v) \cdot e_2} |x + y + v + e_1\rangle$$

Applying the parity matrix  $H_1$  to  $|x + C_2\rangle |0\rangle$  we get,

$$\frac{1}{\sqrt{|C_2|}} \sum_{y \in C_2} (-1)^{u \cdot y} (-1)^{(x+y+v) \cdot e_2} |x + y + v\rangle |H_1(v + e_1)\rangle$$

As  $v$  is known so is  $H_1 v$ , hence we can calculate the syndrome  $H_1 e_1$ . Therefore, removing the bit error we get,

$$\frac{1}{\sqrt{|C_2|}} \sum_{y \in C_2} (-1)^{u \cdot y} (-1)^{(x+y+v) \cdot e_2} |x + y + v\rangle$$

Applying Hadamard gates to each qubit we get,

$$\frac{1}{\sqrt{|C_2|} 2^n} \sum_z \sum_{y \in C_2} (-1)^{u \cdot y} (-1)^{(x+y+v) \cdot (z+e_2)} |z\rangle = \frac{1}{\sqrt{|C_2|} 2^n} \sum_z \sum_{y \in C_2} (-1)^{(u+z+e_2) \cdot y} (-1)^{(x+v) \cdot (z+e_2)} |z\rangle$$

Let  $e_2 + z = z' + u$ , then we have,

$$\frac{1}{\sqrt{|C_2|} 2^n} \sum_{z'} \sum_{y \in C_2} (-1)^{z' \cdot y} (-1)^{(x+v) \cdot (z'+u)} |z' + e_2 + u\rangle$$

Using Exercise 10.25 we get,

$$\frac{1}{\sqrt{2^n / |C_2|}} \sum_{z' \in C_2^\perp} (-1)^{(x+v) \cdot (z'+u)} |z' + e_2 + u\rangle$$

Once again by knowing  $H_2 u$  we calculate the syndrome  $H_2 e_2$ , where  $H_2$  is the parity check matrix for  $C_2^\perp$ , and hence correct the error  $e_2$  to get,

$$\frac{1}{\sqrt{2^n / |C_2|}} \sum_{z' \in C_2^\perp} (-1)^{(x+v) \cdot (z'+u)} |z' + u\rangle$$

Applying the Hadamards again we get,

$$\frac{1}{\sqrt{|C_2|}} \sum_{y \in C_2} (-1)^{u \cdot y} |x + y + v\rangle$$

Hence, this has the same error-correcting properties as the  $CSS(C_1, C_2)$ .

### Exercise 10.28

For the  $[7, 4, 3]$  Hamming code we have,

$$H = \begin{bmatrix} 0 & 0 & 0 & 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 0 & 0 & 1 & 1 \\ 1 & 0 & 1 & 0 & 1 & 0 & 1 \end{bmatrix}$$

$$HH[C_2]^T = \begin{bmatrix} 0 & 0 & 0 & 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 0 & 0 & 1 & 1 \\ 1 & 0 & 1 & 0 & 1 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 1 & 1 & 1 \\ 1 & 0 & 1 & 1 \\ 1 & 1 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

Hence,  $H[C_2]^T = G[C_1]$ .

### Exercise 10.29

Let  $|x\rangle, |y\rangle \in V_S$ , i.e.  $\forall g \in S \ g|x\rangle = |x\rangle$  and  $g|y\rangle = |y\rangle$ . Consider  $a|x\rangle + b|y\rangle$  for some  $a$  and  $b$ . As  $g$  are linear operators we have,

$$g(a|x\rangle + b|y\rangle) = ag|x\rangle + bg|y\rangle = a|x\rangle + b|y\rangle$$

Hence,  $a|x\rangle + b|y\rangle \in V_S$ .

$$\text{Let } |x\rangle \in V_S \implies \forall g \in S \ g|x\rangle = |x\rangle \implies \forall g \in S \ |x\rangle \in V_g \implies |x\rangle \in \bigcap_{g \in S} V_g$$

### Exercise 10.30

Let  $\pm iI \in S$  then as  $S$  is a group  $(\pm iI)(\pm iI) \in S$ , hence  $-I \in S$ , which is a contradiction therefore  $\pm iI \notin S$ .

### Exercise 10.31

If  $g_i$  and  $g_j$  commute then all the elements of  $S$  commute, as  $S$  is generated by the  $g_i$ 's. If all the elements of  $S$  commute then necessarily  $g_i$  and  $g_j$  also commute as they're elements of  $S$ .

### Exercise 10.32

$$g_1|0_L\rangle = \frac{1}{\sqrt{8}}(|0001111\rangle + |1011010\rangle + |0111100\rangle + |1101001\rangle + |0000000\rangle + |1010101\rangle + |0110011\rangle + |1100110\rangle) = |0_L\rangle$$

Similarly, for  $g_2$  and  $g_3$ .

For  $g_3$  to  $g_6$ , each block has an even number of phase flips, hence overall no overall phase flip takes place.

Similarly as above for the  $|1_L\rangle$ .

### Exercise 10.33

Let  $r(g) = [\vec{x}|\vec{z}]$  and  $r(g') = [\vec{x}'|\vec{z}']$ . Then,

$$r(g)\Lambda r(g')^T = \vec{x}.\vec{z}' + \vec{z}.\vec{x}'$$

If  $g$  and  $g'$  commute then in total there are even number of anti-commuting Pauli operators, hence the sum of the 2 scalar products mod 2 will be 0. If  $r(g)\Lambda r(g')^T = 0$  then both scalar products will have to be 0 or 1, hence there are an even number of anti-commuting Pauli operators, hence  $g$  and  $g'$  commute.

### Exercise 10.34

A counterexample is  $S = \langle X, Z \rangle$ .  $XZXZ = (-iY)(-iY) = -I$ .

### Exercise 10.35

Each  $g$  is a tensor product of Pauli operators with prefactors  $\pm i$  or  $\pm 1$ , hence  $g^2 = \pm I$ . However,  $g^2 \in S$ , but  $-I \notin S$ , therefore  $g^2 = I$ .



### Exercise 10.36

$$\begin{aligned}
 UX_2U^\dagger &= \begin{bmatrix} I & 0 \\ 0 & X \end{bmatrix} \begin{bmatrix} X & 0 \\ 0 & X \end{bmatrix} \begin{bmatrix} I & 0 \\ 0 & X \end{bmatrix} = \begin{bmatrix} I & 0 \\ 0 & X \end{bmatrix} \begin{bmatrix} X & 0 \\ 0 & I \end{bmatrix} = \begin{bmatrix} X & 0 \\ 0 & X \end{bmatrix} = X_2 \\
 UZ_1U^\dagger &= \begin{bmatrix} I & 0 \\ 0 & X \end{bmatrix} \begin{bmatrix} I & 0 \\ 0 & -I \end{bmatrix} \begin{bmatrix} I & 0 \\ 0 & X \end{bmatrix} = \begin{bmatrix} I & 0 \\ 0 & X \end{bmatrix} \begin{bmatrix} I & 0 \\ 0 & -X \end{bmatrix} = \begin{bmatrix} I & 0 \\ 0 & -I \end{bmatrix} = Z_1 \\
 UZ_2U^\dagger &= \begin{bmatrix} I & 0 \\ 0 & X \end{bmatrix} \begin{bmatrix} Z & 0 \\ 0 & Z \end{bmatrix} \begin{bmatrix} I & 0 \\ 0 & X \end{bmatrix} = \begin{bmatrix} I & 0 \\ 0 & X \end{bmatrix} \begin{bmatrix} Z & 0 \\ 0 & -iY \end{bmatrix} = \begin{bmatrix} Z & 0 \\ 0 & -Z \end{bmatrix} = Z_1Z_2
 \end{aligned}$$

### Exercise 10.37

$$UY_1U^\dagger = \begin{bmatrix} I & 0 \\ 0 & X \end{bmatrix} \begin{bmatrix} 0 & -iI \\ iI & 0 \end{bmatrix} \begin{bmatrix} I & 0 \\ 0 & X \end{bmatrix} = \begin{bmatrix} I & 0 \\ 0 & X \end{bmatrix} \begin{bmatrix} 0 & -iX \\ iI & 0 \end{bmatrix} = \begin{bmatrix} 0 & -iX \\ iX & 0 \end{bmatrix} = Y_1X_2$$

### Exercise 10.38

### Exercise 10.39

$$\begin{aligned}
 SX_1S^\dagger &= \begin{bmatrix} 1 & 0 \\ 0 & i \end{bmatrix} \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -i \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & i \end{bmatrix} \begin{bmatrix} 0 & -i \\ 1 & 0 \end{bmatrix} = \begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix} = Y \\
 SX_2S^\dagger &= \begin{bmatrix} 1 & 0 \\ 0 & i \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -i \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & i \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & i \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 1 & -1 \end{bmatrix} = Z
 \end{aligned}$$

### Exercise 10.40

1) First, consider  $UZU^\dagger = Z$ , for this to be true we require  $U = \begin{bmatrix} 1 & 0 \\ 0 & e^{i\phi} \end{bmatrix}$ . For this  $U$  we see that,  $UXU^\dagger = \pm X, \pm Y$ , with  $e^{i\phi} = \pm 1, \pm i$ . Therefore, we see that  $U$  can be constructed using only phase gates.

From Chapter 4 we know that for any Pauli operator  $\sigma$  there exists  $R$  constructed from Hadamards and phase gates, such that  $R\sigma R^\dagger = Z$ .

Let's consider a normalizer  $U$  for  $G_1$ . Then,  $\exists g \in G_1$  such that  $UgU^\dagger = Z$ . Let  $U = VR$ , where  $R$  is defined as above. Then,  $UgU^\dagger = VRgR^\dagger V^\dagger = VZV^\dagger = Z$ , hence from above  $V$  consists of only phase gates and  $R$  consists of phase and Hadamard gates, therefore  $U$  consists of only phase and Hadamard gates.

Therefore, phase and Hadamard gates can be used to construct any normalizer one  $G_1$ .

2) Let the process described by the circuit be  $\bar{U}$ . We like to show  $\langle a | \bar{U} | b \rangle | \psi \rangle = \langle a | U | b \rangle | \psi \rangle \forall a, b, \psi$ .

First we get the following from the conditions on  $U$ ,

$$\begin{aligned}
 UZ_1 &= (X_1 \otimes g)U \\
 X_1U &= (I \otimes g)UZ_1 = gUZ_1 \\
 UX_1 &= (Z_1 \otimes g')U \\
 Z_1U &= (I \otimes g')UX_1 = g'UX_1
 \end{aligned}$$

Now consider  $U' | \psi \rangle$

$$U' | \psi \rangle = \sqrt{2} \langle 0 | U(|0\rangle | \psi \rangle) = \sqrt{2} \langle 0 | X_1 g U Z_1(|0\rangle | \psi \rangle) = \sqrt{2} \langle 1 | g U(|0\rangle | \psi \rangle)$$

$$U' | \psi \rangle = \sqrt{2} \langle 0 | Z_1 g' U X_1(|0\rangle | \psi \rangle) = \sqrt{2} \langle 0 | g' U(|1\rangle | \psi \rangle)$$

$$U' | \psi \rangle = \sqrt{2} \langle 1 | Z_1 g g' U X_1(|0\rangle | \psi \rangle) = \sqrt{2} \langle 1 | g g' U(|1\rangle | \psi \rangle)$$

Now consider,  $\langle a | \bar{U} | b \rangle | \psi \rangle$ .

$$\langle 0 | \bar{U} | 0 \rangle | \psi \rangle = \langle 0 | \frac{1}{\sqrt{2}}(|0\rangle \otimes U' | \psi \rangle + |1\rangle \otimes g U' | \psi \rangle) = \frac{1}{\sqrt{2}} U' | \psi \rangle = \langle 0 | U | 0 \rangle | \psi \rangle$$

$$\langle 0 | \bar{U} | 1 \rangle | \psi \rangle = \langle 0 | \frac{1}{\sqrt{2}}(|0\rangle \otimes g' U' | \psi \rangle - |1\rangle \otimes g g' U' | \psi \rangle) = \frac{1}{\sqrt{2}} g' U' | \psi \rangle = \langle 0 | U | 1 \rangle | \psi \rangle$$

$$\langle 1 | \bar{U} | 1 \rangle | \psi \rangle = \langle 1 | \frac{1}{\sqrt{2}}(|0\rangle \otimes g' U' | \psi \rangle - |1\rangle \otimes g g' U' | \psi \rangle) = -\frac{1}{\sqrt{2}} g g' U' | \psi \rangle = -\langle 1 | U | 1 \rangle | \psi \rangle$$

$$\langle 1 | \bar{U} | 0 \rangle | \psi \rangle = \langle 1 | \frac{1}{\sqrt{2}}(|0\rangle \otimes U' | \psi \rangle + |1\rangle \otimes gU' | \psi \rangle) = \frac{1}{\sqrt{2}}gU' | \psi \rangle = \langle 1 | U | 0 \rangle | \psi \rangle$$

Hence,  $\langle a | \bar{U} | b \rangle | \psi \rangle = \langle a | U | b \rangle | \psi \rangle \forall a, b, \psi$ , therefore  $U = \bar{U}$ .

Overall,  $U$  is composed of  $U'$  and  $O(n)$  phase and Hadamard gates. As construction of a gate  $U \in N(G_{n+1})$  requires a gate  $U' \in N(G_n)$ , for gate  $U$  we need  $\sum_{i=1}^n O(i) = O(n^2)$  phase

and Hadamard gates.

3) Consider  $UZ_1U^\dagger = g$  and  $UX_1U^\dagger = g'$ . Then  $\{g, g'\} = 0$  as  $\{Z_1, X_1\} = 0$ . Hence,  $g$  and  $g'$  have at some position  $j$   $\sigma_j \neq \sigma'_j$ . Hence, we use the SWAP operator to turn the situation of that of part (2).

$$\mathbf{SWAP}_{1j} UZ_1U^\dagger \mathbf{SWAP}_{1j}^\dagger = \sigma \otimes g_1$$

$$\mathbf{SWAP}_{1j} UX_1U^\dagger \mathbf{SWAP}_{1j}^\dagger = \sigma' \otimes g'_1$$

As we can construct pauli operators using Hadamard and phase gates, if  $\sigma \neq \sigma'$  then  $R\sigma R^\dagger = Z_1$  and  $R\sigma' R^\dagger = X_1$  for some  $R$  constructed from phase and Hadamard gates.

Then,

$$R\mathbf{SWAP}_{1j} UZ_1U^\dagger \mathbf{SWAP}_{1j}^\dagger R^\dagger = Z_1 \otimes g_1$$

$$R\mathbf{SWAP}_{1j} UX_1U^\dagger \mathbf{SWAP}_{1j}^\dagger R^\dagger = X_1 \otimes g_1$$

which is the situation of part (2).

Therefore, as the **SWAP** is made out of 3 **CNOT**s, we conclude that any normalizer can be written as a composition of  $O(n^2)$  phase, Hadamard and **CNOT** gates.

### Exercise 10.41

$$T = \begin{bmatrix} 1 & 0 \\ 0 & e^{i\pi/4} \end{bmatrix}$$

$$T Z T^\dagger = \begin{bmatrix} 1 & 0 \\ 0 & e^{i\pi/4} \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & e^{-i\pi/4} \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & -e^{i\pi/4} e^{-i\pi/4} \end{bmatrix} = Z$$

$$T X T^\dagger = \begin{bmatrix} 1 & 0 \\ 0 & e^{i\pi/4} \end{bmatrix} \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & e^{-i\pi/4} \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & e^{i\pi/4} \end{bmatrix} \begin{bmatrix} 0 & e^{-i\pi/4} \\ 1 & 0 \end{bmatrix} = \begin{bmatrix} 0 & e^{-i\pi/4} \\ e^{i\pi/4} & 0 \end{bmatrix} = \begin{bmatrix} 0 & \frac{1-i}{\sqrt{2}} \\ \frac{1+i}{\sqrt{2}} & 0 \end{bmatrix} =$$

$$\frac{X+Y}{\sqrt{2}}$$

$$U = \begin{bmatrix} I & 0 & 0 & 0 \\ 0 & I & 0 & 0 \\ 0 & 0 & I & 0 \\ 0 & 0 & 0 & X \end{bmatrix}$$

$$UZ_1U^\dagger = \begin{bmatrix} I & 0 & 0 & 0 \\ 0 & I & 0 & 0 \\ 0 & 0 & I & 0 \\ 0 & 0 & 0 & X \end{bmatrix} \begin{bmatrix} I & 0 & 0 & 0 \\ 0 & I & 0 & 0 \\ 0 & 0 & -I & 0 \\ 0 & 0 & 0 & -I \end{bmatrix} \begin{bmatrix} I & 0 & 0 & 0 \\ 0 & I & 0 & 0 \\ 0 & 0 & I & 0 \\ 0 & 0 & 0 & X \end{bmatrix} = \begin{bmatrix} I & 0 & 0 & 0 \\ 0 & I & 0 & 0 \\ 0 & 0 & -I & 0 \\ 0 & 0 & 0 & -XX \end{bmatrix} = Z_1$$

$$UZ_2U^\dagger = \begin{bmatrix} I & 0 & 0 & 0 \\ 0 & I & 0 & 0 \\ 0 & 0 & I & 0 \\ 0 & 0 & 0 & X \end{bmatrix} \begin{bmatrix} I & 0 & 0 & 0 \\ 0 & -I & 0 & 0 \\ 0 & 0 & I & 0 \\ 0 & 0 & 0 & -I \end{bmatrix} \begin{bmatrix} I & 0 & 0 & 0 \\ 0 & I & 0 & 0 \\ 0 & 0 & I & 0 \\ 0 & 0 & 0 & X \end{bmatrix} = \begin{bmatrix} I & 0 & 0 & 0 \\ 0 & -I & 0 & 0 \\ 0 & 0 & I & 0 \\ 0 & 0 & 0 & -XX \end{bmatrix} = Z_2$$

$$UX_3U^\dagger = \begin{bmatrix} I & 0 & 0 & 0 \\ 0 & I & 0 & 0 \\ 0 & 0 & I & 0 \\ 0 & 0 & 0 & X \end{bmatrix} \begin{bmatrix} X & 0 & 0 & 0 \\ 0 & X & 0 & 0 \\ 0 & 0 & X & 0 \\ 0 & 0 & 0 & X \end{bmatrix} \begin{bmatrix} I & 0 & 0 & 0 \\ 0 & I & 0 & 0 \\ 0 & 0 & I & 0 \\ 0 & 0 & 0 & X \end{bmatrix} = \begin{bmatrix} X & 0 & 0 & 0 \\ 0 & X & 0 & 0 \\ 0 & 0 & X & 0 \\ 0 & 0 & 0 & XXX \end{bmatrix} = X_3$$

$$\begin{aligned}
UX_1U^\dagger &= \begin{bmatrix} I & 0 & 0 & 0 \\ 0 & I & 0 & 0 \\ 0 & 0 & I & 0 \\ 0 & 0 & 0 & X \end{bmatrix} \begin{bmatrix} 0 & 0 & I & 0 \\ 0 & 0 & 0 & I \\ I & 0 & 0 & 0 \\ 0 & I & 0 & 0 \end{bmatrix} \begin{bmatrix} I & 0 & 0 & 0 \\ 0 & I & 0 & 0 \\ 0 & 0 & I & 0 \\ 0 & 0 & 0 & X \end{bmatrix} = \begin{bmatrix} I & 0 & 0 & 0 \\ 0 & I & 0 & 0 \\ 0 & 0 & I & 0 \\ 0 & 0 & 0 & X \end{bmatrix} \begin{bmatrix} 0 & 0 & I & 0 \\ 0 & 0 & 0 & X \\ I & 0 & 0 & 0 \\ 0 & I & 0 & 0 \end{bmatrix} = \\
&= \begin{bmatrix} 0 & 0 & I & 0 \\ 0 & 0 & 0 & X \\ I & 0 & 0 & 0 \\ 0 & X & 0 & 0 \end{bmatrix} = X_1 \otimes \begin{bmatrix} I & 0 \\ 0 & X \end{bmatrix} = X_1 \otimes \frac{\begin{bmatrix} I & 0 \\ 0 & I \end{bmatrix} + \begin{bmatrix} I & 0 \\ 0 & -I \end{bmatrix} + \begin{bmatrix} X & 0 \\ 0 & X \end{bmatrix} + \begin{bmatrix} -X & 0 \\ 0 & X \end{bmatrix}}{2} = \\
&= X_1 \otimes \frac{I + Z_2 + X_3 - Z_2X_3}{2} \\
UX_2U^\dagger &= \begin{bmatrix} I & 0 & 0 & 0 \\ 0 & I & 0 & 0 \\ 0 & 0 & I & 0 \\ 0 & 0 & 0 & X \end{bmatrix} \begin{bmatrix} 0 & I & 0 & 0 \\ I & 0 & 0 & 0 \\ 0 & 0 & 0 & I \\ 0 & 0 & I & 0 \end{bmatrix} \begin{bmatrix} I & 0 & 0 & 0 \\ 0 & I & 0 & 0 \\ 0 & 0 & I & 0 \\ 0 & 0 & 0 & X \end{bmatrix} = \begin{bmatrix} I & 0 & 0 & 0 \\ 0 & I & 0 & 0 \\ 0 & 0 & I & 0 \\ 0 & 0 & 0 & X \end{bmatrix} \begin{bmatrix} 0 & I & 0 & 0 \\ I & 0 & 0 & 0 \\ 0 & 0 & 0 & X \\ 0 & 0 & I & 0 \end{bmatrix} = \\
&= \begin{bmatrix} 0 & I & 0 & 0 \\ I & 0 & 0 & 0 \\ 0 & 0 & 0 & X \\ 0 & 0 & X & 0 \end{bmatrix} = \frac{1}{2} \left\{ \begin{bmatrix} 0 & I & 0 & 0 \\ I & 0 & 0 & 0 \\ 0 & 0 & 0 & I \\ 0 & 0 & I & 0 \end{bmatrix} + \begin{bmatrix} 0 & I & 0 & 0 \\ I & 0 & 0 & 0 \\ 0 & 0 & 0 & -I \\ 0 & 0 & -I & 0 \end{bmatrix} + \begin{bmatrix} 0 & X & 0 & 0 \\ X & 0 & 0 & 0 \\ 0 & 0 & 0 & X \\ 0 & 0 & X & 0 \end{bmatrix} + \begin{bmatrix} 0 & -X & 0 & 0 \\ -X & 0 & 0 & 0 \\ 0 & 0 & 0 & X \\ 0 & 0 & X & 0 \end{bmatrix} \right\} \\
&= X_2 \otimes \frac{I + Z_1 + X_3 - Z_1X_3}{2} \\
UZ_3U^\dagger &= \begin{bmatrix} I & 0 & 0 & 0 \\ 0 & I & 0 & 0 \\ 0 & 0 & I & 0 \\ 0 & 0 & 0 & X \end{bmatrix} \begin{bmatrix} Z & 0 & 0 & 0 \\ 0 & Z & 0 & 0 \\ 0 & 0 & Z & 0 \\ 0 & 0 & 0 & Z \end{bmatrix} \begin{bmatrix} I & 0 & 0 & 0 \\ 0 & I & 0 & 0 \\ 0 & 0 & I & 0 \\ 0 & 0 & 0 & X \end{bmatrix} = \begin{bmatrix} Z & 0 & 0 & 0 \\ 0 & Z & 0 & 0 \\ 0 & 0 & Z & 0 \\ 0 & 0 & 0 & XZX \end{bmatrix} = \begin{bmatrix} Z & 0 & 0 & 0 \\ 0 & Z & 0 & 0 \\ 0 & 0 & Z & 0 \\ 0 & 0 & 0 & -Z \end{bmatrix} = \\
&= \frac{1}{2} \left\{ \begin{bmatrix} Z & 0 & 0 & 0 \\ 0 & Z & 0 & 0 \\ 0 & 0 & Z & 0 \\ 0 & 0 & 0 & Z \end{bmatrix} + \begin{bmatrix} Z & 0 & 0 & 0 \\ 0 & Z & 0 & 0 \\ 0 & 0 & -Z & 0 \\ 0 & 0 & 0 & -Z \end{bmatrix} + \begin{bmatrix} Z & 0 & 0 & 0 \\ 0 & -Z & 0 & 0 \\ 0 & 0 & Z & 0 \\ 0 & 0 & 0 & -Z \end{bmatrix} + \begin{bmatrix} -Z & 0 & 0 & 0 \\ 0 & Z & 0 & 0 \\ 0 & 0 & Z & 0 \\ 0 & 0 & 0 & -Z \end{bmatrix} \right\} \\
&= Z_3 \otimes \frac{I + Z_1 + Z_2 - Z_1Z_2}{2}
\end{aligned}$$

### Exercise 10.42

Initially  $S = \langle IXX, IZZ \rangle$  with  $\bar{Z} = ZII$  and  $\bar{X} = XII$ . Considering the effect of the circuit on the generators we get,

$$\begin{aligned}
IXX &\xrightarrow{CNOT} IXX \xrightarrow{H} IXX \xrightarrow{\text{Mes. } X_1} IXX \xrightarrow{\text{Mes. } Z_2} IZI \\
IZZ &\xrightarrow{CNOT} ZZZ \xrightarrow{H} XZZ \xrightarrow{\text{Mes. } X_1} XZZ \xrightarrow{\text{Mes. } Z_2} XZZ
\end{aligned}$$

For the final  $S_f = \langle IZI, XZZ \rangle$  we have  $\bar{Z} = IIZ$  and  $\bar{X} = IIX$ , hence the circuit does indeed teleport the initial state.

### Exercise 10.43

$\forall g \in S$  we have  $g \in N(S)$  as  $gg'g^\dagger \in S \ \forall g' \in S$  due to  $S$  being a group. Therefore,  $S \subseteq N(S)$ .

### Exercise 10.44