

# Pairing Systems

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Models of Computation

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It consists of a tuple  $\mathcal{S} = (\Sigma, \Gamma, \mathcal{R}, \mathcal{A})$ .

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- $\mathcal{A} \subseteq \Gamma \cup \{\varepsilon\}$  is the set of **accepting symbols**, where  $\varepsilon$  is the empty string.

# Configuration and Transition

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But which occurrence exactly? And, if there is more than one rule applicable, which rule should be applied first?

# Transition

$$\mathcal{S} = (\Sigma, \Gamma, \mathcal{R}, \mathcal{A})$$

We define a **transition relation** between configurations  $\vdash_{\mathcal{R}}$ .

We say that the machine passes from a configuration  $c \in \Gamma^*$  to another configuration  $c' \in \Gamma^*$ , if and only if:

$$c \vdash_{\mathcal{R}} c'$$

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$$\mathcal{S} = (\Sigma, \Gamma, \mathcal{R}, \mathcal{A})$$

The following is true for  $w_1, w_2 \in \Gamma^*$  and  $X, Y, Z \in \Gamma$ :

$$w_1 \cdot XY \cdot w_2 \vdash_{\mathcal{R}} w_1 \cdot Z \cdot w_2$$

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**if and only if:**

- $[X, Y \rightarrow Z]$  is the **first** applicable rule of  $\mathcal{R}$  (remember, it is ordered!);
- $w_1$  does not contain the substring  $XY$ , meaning that the occurrence we are replacing is the **leftmost** one.

## Example of Computation

$$\mathcal{S} = (\Sigma, \Gamma, \mathcal{R}, \mathcal{A})$$

Consider the following pairing system:

- $\Sigma = \{a, b, c, d\}$
- $\Gamma = \{a, b, c, d, X, Z\}$
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# Accepting a String

An input  $w \in \Sigma^*$  is **reduced** to a single symbol  $x \in \Gamma \cup \{\varepsilon\}$ , i.e.:

$$w \vdash_{\mathcal{R}}^* x$$

where  $\vdash_{\mathcal{R}}^*$  denotes the reflexive and transitive closure of  $\vdash_{\mathcal{R}}$ .

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- We say that  $x$  is the **representative** of  $w$ .
- An input  $w \in \Sigma^*$  is **accepted** by  $\mathcal{S} = (\Sigma, \Gamma, \mathcal{R}, \mathcal{A})$  if and only if the representative of  $w$  is in  $\mathcal{A}$ , i.e.:

$$w \vdash_{\mathcal{R}}^* a \quad \text{for some } a \in \mathcal{A}$$

## Observations on the model

- There may be strings without a representative (which are rejected)
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- But, if a representative exists, then it is **unique**.
- $\varepsilon$  and symbols represent and are represented only by themselves.
  - No further rules are applicable to them.
- The computation on an input  $w$  stops after **at most**  $|w| - 1$  steps.
  - As each rule decreases the length of the string by exactly 1.

# Examples

We see three different languages:

- Regular language for emails
- Dyck language (well-formed parenthesis)
- A not-so-trivial regular language

# Email Recognition

We want to recognize the following regular language:

$$\mathcal{L}_1 \equiv A^+ @ A^+ . A^+$$

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$[D, A \rightarrow E]$

$[E, A \rightarrow E]$       We set  $\mathcal{A} = \{E\}$

# Dyck Language

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- In this case, the last three rules are equivalent to  $(D^*) \rightarrow D$ .
- Remember that  $D$  cannot represent  $\varepsilon$ !

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- We would like to reduce to three different symbols...
- ...**but** reducing one of them inevitably "ruins" the others!



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**Workaround:** we do the following rewriting

$$(ccca)^* \equiv cc(cacc)^* ca \cup \{\varepsilon\}$$

$$(ccac)^* \equiv c(cacc)^* cac \cup \{\varepsilon\}$$

And if we replace:

$$\mathcal{L}_3 \equiv (cc(cacc)^* ca \cup \{\varepsilon\}) \cdot cacc \cdot (c(cacc)^* cac \cup \{\varepsilon\})$$

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we obtain:

$$\begin{aligned}\mathcal{L}_3 &\equiv (ccG^*E \cup \{\varepsilon\}) \cdot G \cdot (cG^*F \cup \{\varepsilon\}) \\ &\equiv \{ccG^*EGcG^*F\} \cup \\ &\quad \{ccG^*EG\} \cup \\ &\quad \{GcG^*F\} \cup \\ &\quad \{G\}\end{aligned}$$

# Notes on Practicalities

- In most cases, modularity is easy and comes **natural**:
  - Reduce sub-languages to its representatives and then combine them.
- But sometimes it is not so easy...
  - Reducing a sub-language **may** erroneously touch other parts of the string.

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## Theorem

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## Corollary

*There are recursively enumerable languages not recognizable by Pairing Systems.*

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## Theorem

*For any regular language  $\mathcal{L} \subseteq (\Sigma \setminus \{\mu\})^*$ , the language  $\mu\mathcal{L} \equiv \{\mu\ell \mid \ell \in \mathcal{L}\} \subseteq \Sigma^*$  is recognizable by pairing systems.*

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*Proof.* Take a Finite State Automaton  $\mathcal{F}$  for  $\mathcal{L}$ , with state space  $Q$  and accepting states set  $F \subseteq Q$ . We construct  $\mathcal{S} = (\Sigma, \Gamma, \mathcal{R}, \mathcal{A})$ :

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- $\Gamma = \Sigma \cup Q$ , i.e. we use the states of  $\mathcal{F}$  as symbols;
- $\mathcal{A} \equiv F$ , i.e. only accepting states of  $\mathcal{F}$  are accepting symbols of  $\mathcal{S}$ .

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- The configuration will always be  $q \cdot w$ , where  $q$  is the current state of the FSA and  $w$  are the letters to read;
- The representative of  $\mu w$  is exactly the final state of  $\mathcal{F}$  after reading  $w$ .



# Expressiveness of Pairing Systems

## Conjecture

*There are context-free languages that cannot be recognized by Pairing Systems.*

The following language does not seem to be recognizable:

$$\mathcal{L} \equiv \{ww^R \mid w \in \Sigma^*\}$$

where  $w^R$  denotes the reverse of  $w$ .

# Notes on Expressiveness

- The model seems to be able to recognize all the context-free languages that have some **fixed structure** where we can start "eating symbols"
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- The model seems to be able to recognize all the context-free languages that have some **fixed structure** where we can start "eating symbols"
  - Emails have @, non-empty Dyck words have at least one ()
- **Conjecture:** all regular languages are recognizable
  - Maybe we can generalize the idea of the third example and apply an induction on regular expressions...

## Pairing Systems

Thank you for your attention!