

# Tower Defense

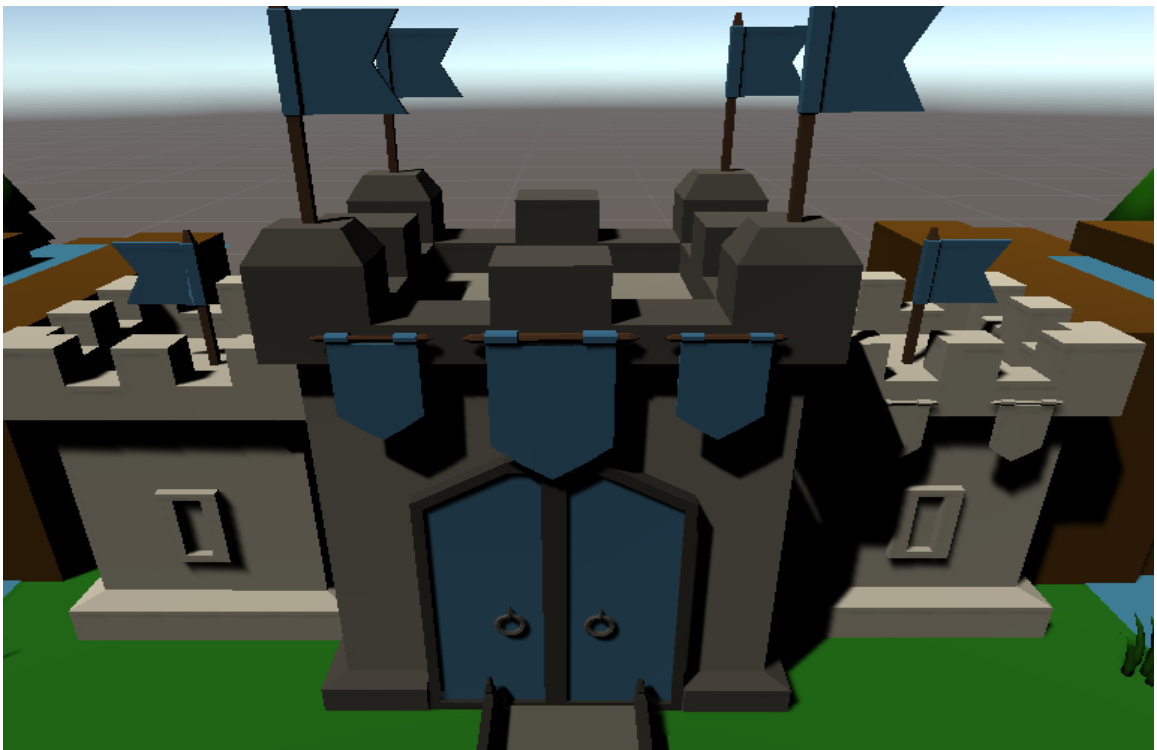


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# Fiche signalétique

- ▶ **Titre :**
- ▶ **Support : PC**
- ▶ **Genre : Tower Defense**
- ▶ **Theme : Fantasy**
- ▶ **Style : Low Poly**
- ▶ **Mode : Solo**
- ▶ **Cible : 8**
- ▶ **Reference :**

# Chateau a defendre



Base	HP	
	500	(-50/enemy)

# Tourelle de defense



Tower			
Type	Slow	AOE	Accurate
Cost( In gold)	20	30	15
Reload Time (sec)	0.1	1	0.5
Range	7	3	5
Damage	0	10	15
Effect	speed -50%	Touch in Area	Touch One Ennemie

# Upgrade des Tourelles

**LEVEL UP!**

Tower			
Type	Slow	AOE	Accurate
Power up (Number)	2	2	2
Cost (In gold)	50	50	50
Damage (Added)	0	5	10
Effect (per Upgrade)	Speed -5%	Touch in More Area	Attack rate +1

# Enemies



Enemies			
Type	Fast	Tank	Normal
Gain (In gold)	5	20	10
Speed	3	1	2
HP	30	70	50



# Level 1



Level 1			
Gold	30		
Wave 1	30 Speed	10 Tank	20 Normal
Wave 2	10 Speed	30 Tank	30 Normal
Wave 3	50 speed	10 Tank	20 Normal
Wave 4	70 Speed	30 Tank	30 Normal
Wave 5	100 Speed	30 Tank	50 Normal

# Level 2



Level 2			
Gold	100		
Wave 1	10 Speed	20 Tank	30 Normal
Wave 2	30 Speed	10 Tank	30 Normal
Wave 3	10 speed	50 Tank	20 Normal
Wave 4	30 Speed	30 Tank	70 Normal
Wave 5	100 Speed	50 Tank	50 Normal



# ScreenShots



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