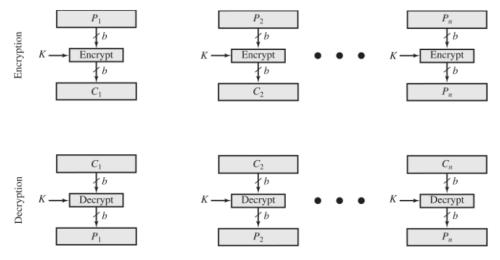
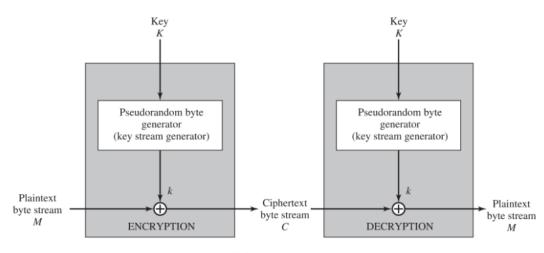
- Confidentiality with symmetric encryption
 - Symmetric encryption
 - strong algorithm that if an opponent who knows the algorithm and has access to one or more ciphertexts would be unable to decipher the ciphertext or figure out the key
 - Sender and receiver must have obtained copies of secret key in a secure fashion and must keep the key secure
 - Two approaches to attacking a symmetric encryption
 - cryptanalysis: relies on the nature of the algorithm plus perhaps
 knowledge of general characteristics of the plaintext, or even some
 sample plaintext-ciphertext pairs
 - brute-force attack: try every possible key on a piece of ciphertext until an intelligible translation into plaintext is obtained
 - Systemic block encryption algorithm:
 - Block cipher processes the plaintext input in fixed-size blocks and produces a block of ciphertext of equal size blocks
 - DES: Data Encryption Standard
 - Takes plaintext block of 64 bits and a key of 56 bits to produces a ciphertext block of 64 bits
 - Triple DES:
 - involves repeating the basic DES algorithm three times, using either two or three unique keys for a size of 112 or 168 bits
 - AES: Advanced Encryption Standard
 - must be a symmetric block cipher with a block length of
 128 bits and support key lengths of 128, 192, and 256 bits
 - Practical safety issues:
 - Email messages, network packets, database records, and other plaintext resources must be broken up into a series of fixed-length block for encryption by a symmetric block cipher



(a) Block cipher encryption (electronic codebook mode)



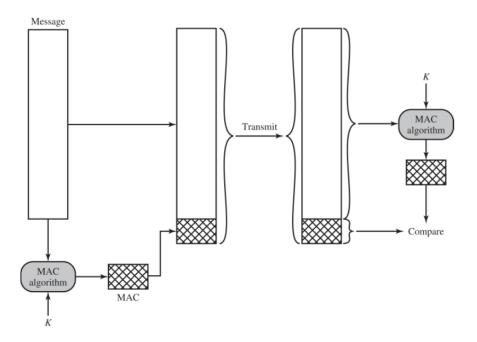
(b) Stream encryption

- ECB may not be best practice for long messages
- Stream Ciphers:
 - processes the input elements continuously, producing output one element at a time
 - key is input into pseudo random bit generator that produces a stream of 8-bit numbers, output, keystream, is combined one byte at a time with the plaintext stream using the bitwise exclusive OR (XOR) operation

2.2 Message Authentication and Hash Functions:

- Authentication Using Symmetric Encryption:
 - In ECB mode an attacker may alter the order of the blocks altering the meaning of the data
- Message Authentication without Message Encryption:

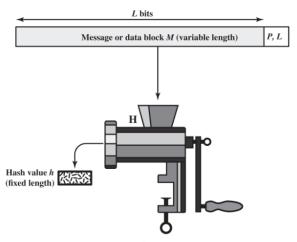
- Authentication tags may be generated and appended to each message in transmission
- Normally authentication and encryption are done separately and not apart of the same process
- 3 instances of when message confidentiality is preferable:
 - when messages are sent using a broadcast there can be an authentication tag provided, the responsible system performs the authentication and if there is a violation other destination systems are alerted
 - Authentication is carried out on a selective basis, with messages being chosen at random for checking. Usually with high volume loads
 - computer programs may also use authentication tags, if one were attached to the program, it could be checked whenever assurance is required of the integrity of the program
- Message Authentication with Code:
 - Small block of data that generates a secret key
 - two communicating parties must share a common secret key KAB
 - calculates message authentication code as complex function: MACM = F(KAB, M)
 - recipients perform the same calculation using the secret key to generate a new message authentication code



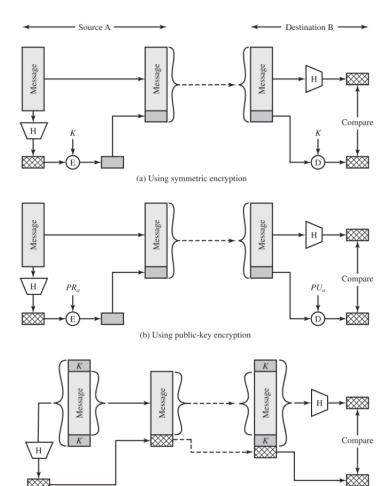
- Receiver
 assures message has
 not been altered, even
 if message was altered
 the code would not be
 and result in a different
 calculation
- Receiver assures that the message is from the alleged sender
- If the message includes a sequence number (like TCP), then the receiver can be

assured of the proper sequence, because an attacker cannot successfully alter the sequence number

- Authentication is less vulnerable to being broken than encryption because of mathematical properties
- One-way Hash Function:
 - Accepts a variable-size message M as input and produces a fixed-size message digest H(M) as output



P, L = padding plus length field
Figure 2.4 Cryptographic Hash Function; h=H(M)



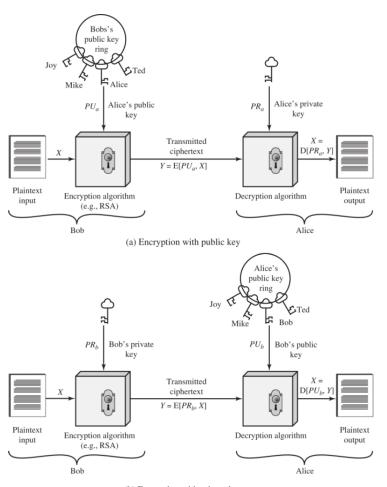
(c) Using secret value
Figure 2.5 Message Authentication Using a One-Way Hash Function

- Hash function does not take a secret key as input
- Can be encrypted using symmetric encryption
- can be encrypted using public-key encryption
- public key
 has two advantages:
 digital signature and
 message authentication.
- Sometimes encryption is not necessarily the best method, for example it is slow software
- encryption hardware is not cheap
- hardware is optimized toward large data sizes
- encryption algorithm may be protected by a patent
- c. assumes that both parties share a secret key, which is incorporated into the process of generating a hash code

- Secure Hash Functions:
 - Hash function requirements:
 - H can be applied to a block of data of any size
 - H produces a fixed-length output
 - H(x) is relatively easy to compute for any given x
 - For any given code h, it is computationally infeasible to find x, such that H(x) = x (one way hash)
 - generates a code given a message, but virtually impossible to generate a massage given a code
 - For any given block x, it is computationally infeasible to find y != x with H(y) = H(x) (weak collision resistant)
 - guarantees that it is impossible to find an alternative message with the same hash value
 - Computationally infeasible to find any pair (x, y) such that H(y) = H(x)
 (collision restraint)
- Security of Hash Functions:
 - Strength of hash depends on length of the hash code produced by the algorithm
 - Preimage resistant: 2n
 - Second preimage resistant: 2n
 - Collision Resistant: 2n/2
- Secure Hash Function Algorithms:
 - SHA (Secure Hash Algorithm)
- Other Applications of Hash Functions:
 - Passwords: when a user enters a password the hash of that password is compared to the stored hash value for verification
 - intrusion detection: store the hash value for a file for each file on a system and secure the hash values

2.3 Public-Key Encryption:

- Public Encryption Structure
 - Public-key algorithms are based on mathematical functions rather than on simple operations on bit patterns
 - asymmetric: involving the use of two separate keys, in contrast to symmetric encryption, which uses only one key
 - security of any encryption depends on two things:
 - length of key
 - computational work involved in breaking the cipher



(b) Encryption with private key Figure 2.6 Public-Key Cryptography

- Plaintext: readable message or data that is fed into the algorithm as input
- Encryption algorithm: performs various transformations on the plaintext
- public and private key: selected keys so that if one is used for encryption, the other is used for decryption
- ciphertext: scrambled message produced as output. depends on the plaintext and key
- Decryption algorithm: accepts the ciphertext and matching key and produces the original plaintext

- Public-key algorithms rely on:
 - Each user generates a pair of keys to be used for encryption and decryption
 - each user places one of the two keys in a public register or another accessible file and the other is kept private
 - if bob wants to send a private message to alice, then bob encrypts the message using alice's public key
 - when alice receives the message, she decrypts it using her private key, no other recipient can decrypt
- Applications For Public Key Cryptosystems:
 - We classify the use of public-key cryptosystems into three categories: digital signature, symmetric key distribution, and encryption of secret keys

Table 2.3 Applications for Public-Key Cryptosystems

Algorithm	Digital Signature	Symmetric Key Distribution	Encryption of Secret Keys
RSA	Yes	Yes	Yes
Diffie-Hellman	No	Yes	No
DSS	Yes	No	No
Elliptic Curve	Yes	Yes	Yes

- Asymmetric Encryption Algorithms

- RSA:
 - most widely accepted and implemented approach to public-key encryption
 - block cipher in which the plaintext and ciphertext are integers between 0 and n-1 for some n
- Diffie-Hellman Key Agreement
 - enables two users to securely reach agreement about a shared secret that can be used as a secret key for subsequent symmetric encryption
- Digital Signature Standard:
 - makes use of the SHA-1 and presents a new digital signature technique,
 the DSA (digital signature algorithm).
 - uses an algorithm that is designed to provide only the digital signature function
 - cannot be used for encryption or key exchange
- Elliptic Curve Cryptography:
 - Appears to offer equal security to RSA for a smaller bit size, reducing processing overhead

2.4 Digital Signatures and Key Management

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