

Gravitational wave modelling with Machine Learning

Stefano Schmidt,¹ Alessandro Nagar,² and Walter Del Pozzo³

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³ *Dipartimento di Fisica “Enrico Fermi”, Università di Pisa, and INFN Sezione di Pisa, Pisa I-56127, Italy*

We apply Machine Learning methods to build a model designed to generate a gravitational waveform in the time domain as produced by a binary black hole coalescence. Our model matches the accuracy of the state-of-the-art EOB models and has a tiny generation cost, equivalent to those of a fast Reduced Order Model. As the generation time does not depend on the length of the signal, the model is particularly suitable for long observation surveys, such as ET. Furthermore, it provides a closed form expression for the waveform and its gradient with respect to the orbital parameters. This could lead to a further improvement of the sampling algorithms employed for the parameter estimation.

We train our model on a number of waveforms computed by `TEOBResumS` and we infer a relation between the waveform and the masses m_1 , m_2 and (aligned) spins s_1 , s_2 of the two BHs. Our implementation is publicly available as a Python package `mlgw` as <https://pypi.org/project/mlgw/>. `mlgw` has all the features required for performing a full parameter estimation (including the waveform dependence on geometrical parameters). We employ `mlgw` to analyse the public data from GWTC-1, the first GW transient catalog. Our results are largely compatible with those published by the LIGO-Virgo collaboration.

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I. INTRODUCTION

The detection of Gravitational Waves (GW) from compact binary coalescences (CBC) has been possible thanks to the joint effort of a number of different fields of expertise, all joining together to achieve the sophisticated

detection process. GW data analysis concerns the detection of a GW signal hidden in the raw detector output (*matched filtering*) and subsequently the inference of its physical properties (*parameter estimation*). In order to accomplish its goal, GW data analysis relies on the availability of waveform (WF) templates to compare with the detector output. To accurately explore the posterior distribution for the parameters defining a CBC, state-of-the-art parameter estimation (PE) algorithms [1] [2] can require the generation of as many as 10^7 waveform templates. It is therefore paramount for the waveform generation to be as fast as possible. At the same time, because of the extreme sensitivity to phase differences in the likelihood function, the templates must retain a high degree of accuracy to avoid biases in the posterior exploration. Many efforts have been devoted to solve Einstein equations for two coalescing objects and to predict the gravitational radiation emitted []. As solving the full equations is still extremely computationally challenging, the LIGO-Virgo Collaboration relies on approximate analytical models. These can be broadly categorized in two families; (i) the effective-one-body(EOB) waveform models [3] [4]; (ii) the phenomenological models []. EOB models are the most complete family of analytical models available. They compute the GW signal by solving Hamilton’s equations and accurately predict the GW signal up to late plunge. The merger and ringdown parts of the signal are then joint to the inspiral signal using information obtained from numerical relativity. Because of the numerical integrations involved, they tend to be accurate, but slow to generate, see however [] for a much faster approach **SS: There is a missing citation here: Is this about ROMs?? Or other??**.

The phenomenological waveform are based on the post-Newtonian formalism and then calibrated on EOB waveforms and numerical relativity. They tend to be faster

* stefanoschmidt1995@gmail.com

than EOB models, but not as accurate. Many efforts have been devoted to the task of speeding up the generation of GW signals from EOB families. For example, one lead to the development of *surrogate models*. Surrogate models are constructed starting from some decomposition in the waveform space followed by efficient interpolation to avoid any numerical integration. Being fast to generate, they are routinely employed in GW data analysis.

A Machine Learning model is a promising alternative to the state-of-the-art waveforms generators. Machine Learning (ML) is a branch of statistics that is devoted to reproduce patterns read from data. A ML algorithm needs very little human input and, by automatically solving an optimization problem, it is able to choose the best performing element among a large class of parametric models for the solution. This is the so-called training procedure. The ML flexibility in modeling data and reproducing trends is appealing: with a proper model choice and with an appropriate training procedure, we can hope to have a reliable, fast to execute generator of GW waveforms, while retaining the accuracy necessary for robust parameter estimation. ML procedures have been applied so far to Numerical Relativity waveform data [? ? ? ? ?]. The construction of a NR-trained ML waveform model is currently missing except for a very restricted region of the parameter space (nonspinning etc.). The main problem behind this is because of the need of a large set of NR simulations that would be needed to train such an algorithm.

By contrast, an EOB model, informed by NR simulations, does not have such drawback as it can generate waveforms all over the BBH parameter space. However, since the dynamics and waveforms are analytically incomplete, one has to rely on a certain amount of NR simulations to improve/complete the purely analytical waveform through merger and ringdown. This is the case of the most recent avatar of the `TEOBResumS` [?] model, `TEOBResumS.SM` [?]. This model used several hundreds (though many are redundant) of available SXS simulations to compute a highly accurate description of the postmerger-ringdown phase and just around 40 datasets to improve the behavior of the dynamics. Thus we use `TEOBResumS.SM` to train our machine learning model for BBH coalescence. Although higher modes are available in `TEOBResumS.SM`, we focus here only on the dominant $\ell = m = 2$ quadrupole waveform. We demonstrate that it can generate GW signals significantly faster than the training model, matching the performances of a Reduced Order Modelling (ROM) [5–7]. At the same time it keeps the same accuracy of the underlying training model. Of course the ML framework is completely general and it works for every EOB model; indeed a successful ML model was trained using also `SEOBNRv2` model [8].

As a relevant physical application, we use the our Machine learning model `mlgw` to provide a completely new, and independent analysis, of the 10 BBHs coalescence events collected in the O1/O2 LIGO-Virgo observing

runs [?]. The physical parameters we find are compatible with previous analyses obtained with radically different models [?], though with some distinction: (i) the chirp masses obtained with our model are systematically *larger* than LVC published results, the mass ratios being systematically *smaller*; (ii) similarly, the individual spins of the objects, when measurable, are systematically larger than published results. This is consistent with previously published analysis of GW150914 data using a slightly different version of `TEOBResumS` [?].

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On top of the specific application discussed here, our ML waveform model could also be used directly to speed up GW searches. Furthermore, since the time required to generate a WF does not depend on the signal time length but only on the number of grid points which the WF is evaluated at, the applicability of our approach goes far beyond the LIGO/Virgo physics scenario. In particular, we think about the forthcoming Einstein Telescope, that will be sensitive to very long stellar-mass inspirals from 5Hz, or to extreme mass ratio inspiral as LISA sources. In these context the problem of WF fast generation will be more pressing and our approach, provided a suitable waveform model for training, might be essential for detection and parameter estimation.

The paper is organized as follows: in section II we briefly set the notation and the core of the ML problem we solve; in section III we describe our model in details; section IV we validate the model and assess its accuracy and speed of execution; section V holds our analysis of the GWTC-1 transient catalog; finally in VI we will report some final remarks and future prospects of our work.

II. CONVENTIONS SETUP

A binary black hole is parametrized by a vector $\boldsymbol{\vartheta} = (m_1, m_2, \mathbf{s}_1, \mathbf{s}_2)$, where m_i are the BHs masses and $\mathbf{s}_i = \frac{\mathbf{S}_i}{m_i^2} < 1$ are the *dimensionless* spin. We call them the *orbital parameters*. Let the wave direction of propagation be identified with the spherical coordinates (d_L, ι, φ_0) , where d_L is the luminosity distance, ι the polar angle and φ_0 the azimuthal angle. The polar angle ι is also called inclination and it is measured with respect to the normal to the orbital plane. A GW is parametrized as:

$$h(t, d_L, \iota, \varphi_0; \boldsymbol{\vartheta}) = h_+ + ih_\times \\ = \frac{1 \text{ Mpc}}{d_L} \sum_{l=2}^{\infty} \sum_{m=-l}^l -2Y_{lm}(\iota, \varphi_0) \cdot H_{lm}(t; \boldsymbol{\vartheta}) \quad (1)$$

where $-2Y_{lm}(\iota, \varphi_0)$ are the spin-2 spherical harmonics. We call $(m_1, m_2, \mathbf{s}_1, \mathbf{s}_2, d_L, \iota, \varphi_0)$ *physical parameters* and they fully express the source proprieties as well as its orientation and position. In what follows, we will focus on the case in which spins \mathbf{s}_1 and \mathbf{s}_2 are *aligned*.

For this reason, we approximate the full multipolar waveform with just the single complex quantity H_{22} and we define

$$\tilde{h}(t; \boldsymbol{\vartheta}) \equiv {}^{-2}Y_{22}(0, 0) \cdot H_{22}(t; \boldsymbol{\vartheta}) = 4 \cdot \sqrt{\frac{5}{64\pi}} H_{22}(t; \boldsymbol{\vartheta}) \quad (2)$$

and we express \tilde{h} in terms of its amplitude and phase:

$$\tilde{h}(t; \boldsymbol{\vartheta}) = A(t; \boldsymbol{\vartheta}) e^{i\phi(t; \boldsymbol{\vartheta})} \quad (3)$$

We may also write $f_{\boldsymbol{\vartheta}}(t)$ to denote a function $f(t; \boldsymbol{\vartheta})$ of time with parametric dependence on $\boldsymbol{\vartheta}$. In what follows, f stands for any of the functions $A_{\tilde{\boldsymbol{\vartheta}}}(t)$ and $\phi_{\tilde{\boldsymbol{\vartheta}}}(t)$.

With this definition, the full waveform can be expressed as:

$$\begin{aligned} h(t, d_L, \iota, \varphi_0; \boldsymbol{\vartheta}) &= \\ &= \frac{1 \text{ Mpc}}{d_L} \cdot \left\{ \frac{1 + \cos^2 \iota}{2} \cdot A_{\boldsymbol{\vartheta}}(t) \cos[\phi_{\boldsymbol{\vartheta}}(t) + 2\varphi_0] \right. \\ &\quad \left. + i \cdot \cos \iota \cdot A_{\boldsymbol{\vartheta}}(t) \sin[\phi_{\boldsymbol{\vartheta}}(t) + 2\varphi_0] \right\} \end{aligned} \quad (4)$$

where we split the real and the imaginary part of h and we used the relation ${}^{-2}Y_{2\pm 2}(\iota, \varphi_0) = (1 \pm \cos \iota)^2 e^{\pm i 2\varphi_0}$. We choose the convention that $\phi_{\boldsymbol{\vartheta}} = 0$ when the amplitude $A_{\boldsymbol{\vartheta}}$ has a maximum¹.

AN: All text above should be simplified!!

III. THE MODEL

The goal of the present work is to provide an accurate Machine Learning model which outputs the functions $A(t; \boldsymbol{\vartheta})$ and $\phi(t; \boldsymbol{\vartheta})$ (eq. (3)), as generated by the state-of-the-art time domain WF models. Because of scale invariance of GR, the dependence on total mass $M = m_1 + m_2$ can be inserted analytically [9] and we only need to consider the variables $\tilde{\boldsymbol{\vartheta}} = (q, s_1, s_2)$, where $q = m_1/m_2 \geq 1$. More formally, we seek a ML model that reliably reproduces the following map:

$$(q, s_1, s_2) \mapsto A_{(q, s_1, s_2)}(t) \quad (5)$$

$$(q, s_1, s_2) \mapsto \phi_{(q, s_1, s_2)}(t) \quad (6)$$

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In the context of ML, our task reduces to performing two regressions² from the orbital parameters to the am-

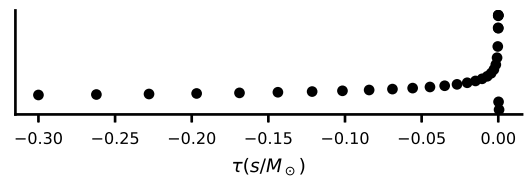


FIG. 1. Amplitude (arbitrary units) of a GW wave represented on a grid with 30 points. It is set $\alpha = 0.3$ and $\tau_{min} = 0.3 \text{ s}/M_{\odot}$. The τ grid is finer around the merger. SS: Do we really need this??

plitude and phase of WF. In order to be able to perform each regression, several steps are required.

- (A) *Setting a time grid.* Each WF must be represented on a discrete time grid, which allows for efficient and reliable reconstruction on an arbitrary, user-given, grid. After this operation, the functions $A(t)$ and $\phi(t)$ are represented as vectors³.
- (B) *Creating a dataset of WFs.* A large number of WFs must be generated on the chosen time grid for a different number of orbital parameter (q, s_1, s_2) . This will be the training set for the ML model.
- (C) *Reducing the dimensionality of a WF.* In order to make the regression feasible, we need to reduce the dimensionality of a WF: we must be able to represent a single WF with very few real numbers; that is, we build a low dimensional representation of the WF. This operation must be invertible: once a low dimensional representation is given, one should be able to reconstruct the higher dimensional WF.
- (D) *Learning a regression.* Eventually, we train a model to perform the regression from (q, s_1, s_2) to the low dimensional representation of the WF.

A. The time grid

Each function $f(t)$ to fit (i.e. amplitude and phase) must be represented by its values $\mathbf{f} \in \mathbb{R}^D$ on a discrete grid of D points $\mathbf{t} \in \mathbb{R}^D$. It is convenient to work in a grid of (dimensionless) reduced time $\tau = \frac{t}{M}$. The time grid is chosen with the convention that at $\tau = 0$ the function $A(t; \boldsymbol{\vartheta})$ (i.e. the amplitude of the 22 mode) has a peak. Once a time grid is set, the vector \mathbf{f} is defined as follows:

$$\mathbf{f}(\tilde{\boldsymbol{\vartheta}})_i = f_{\tilde{\boldsymbol{\vartheta}}}(\tau_i) \quad i = 1, \dots, D \quad (7)$$

¹ Indeed, a constant translation of $\phi_{\boldsymbol{\vartheta}}$ can be absorbed in the definition of φ_0 and does not affect the physics.

² A regression is a statistical method to infer the relationship between a set of “independent variables” and a set of “dependent variable”. A model consist in a functional form for such relation, usually with many free parameters to be specified. By looking at the data, one should be able to make a proper choice for their value.

³ In ML jargon, this procedure is called preprocessing and aims to create a standard representation for all the data available (in our case the WFs).

The value of f at an arbitrary time must be found by interpolation and this introduces an error in the reconstructed value. To make the interpolation effective, we want a finer grid when the function changes much. Clearly an equally spaced grid over times is not the best choice since the amplitude has a very narrow peak at $\tau = 0^4$. A good solution is to build the τ grid $\boldsymbol{\tau}$ as:

$$\tau_i = \text{sign } \tilde{\tau}_i \cdot (|\tilde{\tau}_i|)^{\frac{1}{\alpha}} \quad i = 1, \dots, D \quad (8)$$

where $\tilde{\tau}_i$ are D equally spaced points in the range of interest. We call α *distortion parameter*. As can be seen in fig. 1, this choice ensures that more points are accumulated around the peak of amplitude.

The length of the time grid determines the maximum length of the WFs that the model can generate. Let us define $\tau_{min} = -\tau_0 > 0$ the starting point of the grid; thus each WF start at a time $\tau_{min} \cdot M$ before the merger. Note that τ_{min} is an important hyperparameter, set by the user, which strongly impacts on the model applicability.

The minimum frequency in the signal as a function of M, q and τ_{min} is given approximately⁵ by:

$$f_{min} = 151 \text{ Hz} \left(\frac{(1+q)^2}{q} \right)^{\frac{3}{8}} \left(\frac{M_\odot}{M} \right) \left(\frac{1}{\tau_{min}} \right)^{\frac{3}{8}} \quad (9)$$

B. Dataset creation

As in any ML method, we must create a dataset before training any model. In our case, the dataset consist in a matrix $X \in \text{Mat}(N, 3 + 2D)$ of N waveform, which has the following form:

$$X_{i:} = [q, s_1, s_2, A_{\tilde{\theta}}^T, \phi_{\tilde{\theta}}^T] \quad (10)$$

where $X_{i:}$ denotes the i -th row of the dataset matrix.

The dataset is filled with random values of parameters $\tilde{\theta}_i \sim \text{Unif}(\mathcal{P})$ ⁶. To generate the training waves the **TEOBResumS** model is used. Waves in eq. (2) are generated with a standard total mass $M = 20 M_\odot$. The output of the training model must be interpolated to the chosen time grid.

It is important to ensure that all waves have zero phase at a constant time point \bar{t} : this is crucial to obtain a continuous dependence of the phase components on the orbital parameters. Model performances are not seen to depend on the choice of \bar{t} .

C. Dimensionality reduction

Once we are able to represent waveforms, a regressions $\tilde{\theta} \mapsto \mathbf{A}_{\tilde{\theta}}, \phi_{\tilde{\theta}}$ is unfeasible, as the dimension of the target space is too large. Luckily, the elements of \mathbf{A}, ϕ are strongly correlated with each other: the independent amount of information, required to fully reconstruct the wave, can be stored in a low dimensional vector. A number of ML techniques to perform such a task are available. Among them, Principal Component Analysis (PCA) [10, ch. 12] was found to be particularly effective.

The basic idea behind PCA is to seek a *linear relation* between high dimensional and low dimensional data: high dimensional data ($\in \mathbb{R}^D$) are projected onto a K dimensional subspace, by means of an orthogonal projection. A theorem guarantees that, for zero mean data, the generators of subspace are the (orthonormal) first K eigenvectors of the empirical covariance matrix $\Sigma \in \text{Mat}(D, D)$. The eigenvectors are also called Principal Components (PCs) of the data. Thus, the projection matrix $H \in \text{Mat}(K, D)$ holds in each row the PCs and each high-dimensional point can be effectively expressed as a linear combination of the K PCs⁷.

A PCA model is trained with the dataset eq. (10): it represents an (approximate) bijective map between the high dimensional WF $\mathbf{f} = \mathbf{A}_{\tilde{\theta}}, \phi_{\tilde{\theta}} \in \mathbb{R}^D$ and the low-dimensional representation $\mathbf{g} = \mathbf{g}_A, \mathbf{g}_\phi \in \mathbb{R}^K$. The relation takes the following form:

$$\mathbf{g} = H(\mathbf{f} - \boldsymbol{\mu}) \quad (11)$$

$$\mathbf{f} = H^T \mathbf{g} + \boldsymbol{\mu} \quad (12)$$

where $\boldsymbol{\mu}$ is the empirical mean vector $\boldsymbol{\mu} = \frac{1}{N} \sum_{i=1}^N \mathbf{f}_i \in \mathbb{R}^D$ and the matrix H is computed from the empirical covariance $\Sigma = \frac{1}{N} \sum_{i=1}^N (\mathbf{f}_i - \boldsymbol{\mu})(\mathbf{f}_i - \boldsymbol{\mu})^T$.

D. Regression

Once a dimensional reduction (and reconstruction) scheme is available, we want to perform the regression

$$\tilde{\theta} \mapsto \mathbf{g}(\tilde{\theta}) \quad (13)$$

A number of ML models are available for this purpose. The model Mixture of Experts (MoE) [11] [10, ch. 11] is found to be a good compromise between simplicity and flexibility.

MoE performs the following 1D regression:

$$y(\mathbf{x}) = \sum_{l=1}^L (W^T \mathbf{x})_l \cdot \mathcal{S}(V^T \mathbf{x})_l \quad (14)$$

⁷ For this reason, PCA can also be seen as a perturbative expansion of a high dimensional observation. A more reliable reconstruction can be achieved by adding more and more PCs, each of which is less important than its previous.

⁴ As the phase has a rather regular behavior, it is not important to choose the right grid. For this reason a single grid for amplitude and phase, tuned on the behavior of amplitude, is used.

⁵ The expression is approximate because it is obtained within a Newtonian framework and does not consider spin effects. Nevertheless, it gives an useful estimation of the range of the applicability of the model.

⁶ We denote by $\text{Unif}(\mathcal{P})$ a uniform probability distribution on the set \mathcal{P} .

where \mathcal{S} is the *softmax function*:

$$\mathcal{S}(V^T \mathbf{x})_l = \frac{e^{(V^T \mathbf{x})_l}}{\sum_{l'=1}^L e^{(V^T \mathbf{x})_{l'}}} \quad (15)$$

and $\mathbf{x} \in \mathbb{R}^{\tilde{M}}$ and $V, W \in \mathbf{Mat}(\tilde{M}, L)$. The meaning of eq. (14) is clear: the output is a weighted combination of L linear regressions $(W^T \mathbf{x})_l$ (called *experts*); each expert performs a reliable regression in a small region of the space. The softmax function (in this context also called *gating function*) switches on the expert contributions whenever this is required. MoE is usually fitted with the Expectation Maximization (EM) algorithm, which iteratively sets the W and V by refining a lower bound to the log-likelihood of the model.

Linear regression is a very simple model, often inadequate to model a complex relation. A simple trick to improve its performance is called *basis functions expansion*. It consist in the replacement:

$$\mathbf{x} \longrightarrow \boldsymbol{\xi}(\mathbf{x}) = [\xi_1(\mathbf{x}), \dots, \xi_M(\mathbf{x})]^T \quad (16)$$

Thus, each expert becomes a non linear regression of the input \mathbf{x} . A careful choice of basis functions can really make a difference in fit performances and it must be done at validation time, by comparing performances of different models.

The user must choose the number L of experts and the basis functions features $\boldsymbol{\xi}(\tilde{\boldsymbol{\theta}}) \in \mathbb{R}^M$ to use. Including in the ξ_i every monomial up to 3/4th order in the three variables ($\log q, s_1, s_2$) seems a good working choice for our model⁸.

As MoE model deals with single dimensional outputs, a single independent regression must be performed for each component g_k of $\mathbf{g} \in \mathbb{R}^K$ ⁹. In general, a regression will be a collection of MoE weights $\{W^{(k)}, V^{(k)} \in \mathbf{Mat}(M, L_k)\}_{k=0}^K$, where index k labels different regressions for each PC.

E. Summary

The model has the following explicit form:

$$\begin{aligned} \text{model} : \mathcal{P} \subset \mathbb{R}^3 &\rightarrow \mathbb{R}^K \rightarrow \mathbb{R}^D \\ \tilde{\boldsymbol{\theta}} &\mapsto \mathbf{g}(\tilde{\boldsymbol{\theta}}) = \begin{pmatrix} \sum_{l=1}^{L_1} (W^{(1)})^T \boldsymbol{\xi}_l \cdot \mathcal{S}(V^{(1)})^T \boldsymbol{\xi}_l \\ \vdots \\ \sum_{l=1}^{L_K} (W^{(K)})^T \boldsymbol{\xi}_l \cdot \mathcal{S}(V^{(K)})^T \boldsymbol{\xi}_l \end{pmatrix} \\ &\mapsto \mathbf{f}(\tilde{\boldsymbol{\theta}}) = H^T \mathbf{g}(\tilde{\boldsymbol{\theta}}) + \boldsymbol{\mu} \end{aligned} \quad (17)$$

⁸ The choice of working with variable $\log q$ rather than q gives much better validation results. Heuristically, using $\log q$ prevents the values of the data features to vary too much within the range of interest, yielding more stable numerical performance.

⁹ This is not a great limitation, because, due to orthogonality of PCs, each g_j is independent from the other: we do not miss correlation among different regressions.

where $\boldsymbol{\xi}(\tilde{\boldsymbol{\theta}}) \in \mathbb{R}^M$ are the chosen basis function for the regression and $\mathcal{S}(\cdot)_k$ is the *softmax function* eq (15). Two relations of the same type must be fitted, one for the amplitude, the other for the phase.

Once weights are set properly, the expression provides an estimation for the waveform \tilde{h} in (2). The fitted expression for \tilde{h} is evaluated at constant mass $M = 20 M_\odot$; the dependence on total mass is inserted analytically and the dependence on (d_L, ι, φ_0) is computed with eq. (4). We are thus able to obtain a complex waveform $h(t; m_1, m_2, s_1, s_2, d_L, \iota, \varphi_0)$ which reproduces closely a waveform from the training model. The model can extrapolate outside the range of orbital parameters, without guarantee of reliable results.

A Python implementation of the model is released in the package `mlgw`, publicly available at pypi.org/project/mlgw/. The user might install it with the command `pip install mlgw`. The package provides also the gradients $\frac{\partial h}{\partial \tilde{\theta}_i}$ of the waveform.

IV. MODEL PERFORMANCE

We now discuss some tests on our model. We first study how its performance depends on the choice of hyperparameters. Furthermore, we assess the model accuracy and its limitations. Finally, we measure the speed up provided by our model as compared with training `TEOBResumS` model. As it is common, we measure the similarity between two waves by means of the *optimal mismatch*:

$$\bar{\mathcal{F}}[h_1, h_2] \equiv 1 - \frac{\langle h_1, h_2 \rangle}{\sqrt{\langle h_1, h_1 \rangle \langle h_2, h_2 \rangle}} \quad (18)$$

We always use a flat noise curve (i.e. constant power spectral density for the detector noise).

A. Validation

Wherever relevant, we will employ a dataset with 5800 waveforms generated in the domain $\mathcal{P} = [1, 20] \times [-0.8, 0.95] \times [-0.8, 0.95]$, with $\tau_{min} = 1.0 \text{ s}/M_\odot$. The dataset was generated with `TEOBResumS` model [1].

a. Dataset generation parameters We first evaluate the impact of number of grid points N_{grid} and distortion parameter α . Let $\mathbf{f}_{N_{grid}, \alpha}$ the wave stored in a dataset where τ_{min} and \mathcal{P} are fixed as above. We compare it with the output of the EOB model \mathbf{f}_{EOB} . We then vary N_{grid} and α and report the resulting mismatch $\mathcal{F}[\mathbf{f}_{EOB}, \mathbf{f}_{N_{grid}, \alpha}]$ in figure 2.

As expected, we note that, by increasing the number of grid points, the mismatch decreases. Furthermore, using more than $\sim 10^3$ grid points, does not bring any improvement to mismatch. In this case, the result is dominated by numerical errors in the interpolations and it provides a lower-bound for the performances of the

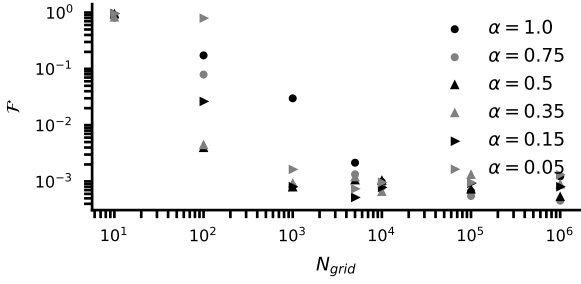


FIG. 2. Mismatch between waves $\mathbf{f}_{N_{grid}, \alpha}$ and raw waves from EOB model, as a function of time grid size N_{grid} . Each series refers to a different values of α . Mismatch is computed on 10 test waves. textwidth: 3.40457in

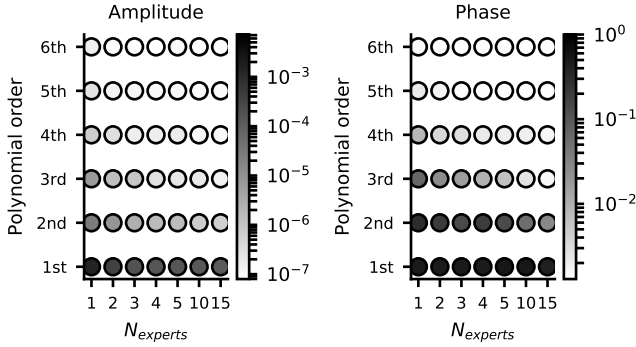


FIG. 3. Validation results for fit of MoE model. Each point corresponds to a MoE regressions for the amplitude (left) and phase (right), with a different values of expert number N_{exp} and order of polynomial basis function. The amplitude and phase are represented with 5 and 4 PCs respectively. In the colorbar, we represent the mismatch on test waves: it is obtained by reconstructing test waves with fitted amplitude (phase) and test phase (amplitude).

fit. A careful choice of α provides a remarkable improvement when N_{grid} is small. For a high number of grid points, different values of α yield almost equivalent results. A good setting for dataset hyperparameters might be: $N_{grid} \simeq 2/3 \cdot 10^3$ and $\alpha \simeq 0.3/0.5$.

b. MoE parameters We only focus on setting the number of experts N_{exp} for each component model and the basis functions $\xi_i(\mathcal{V})$ to use in the regression. Other parameters, related to the details of the training procedure, will not be considered here.

In figure 3 we present our results. We fitted a model for amplitude (or phase) for different configurations of expert number N_{exp} and polynomial basis function. By label “n-th order”, we mean that in the basis function expansion, every monomial up to n-th order is used. We report with a colorbar the value of the mismatch F between test and reconstructed WFs. The MoE models for each component share the same number of experts N_{exp} . The test mismatch for the fitted amplitude (phase) is computed by using the test phase (amplitude) in the re-

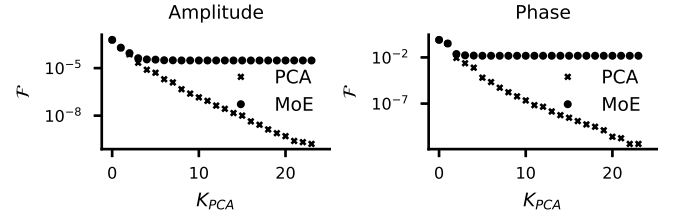


FIG. 4. Test mismatch as a function of the number of PCs used in the low dimensional representation. Label “PCA” refers to waves reconstructed with PCA only; points with label “MoE” are reconstructed after a MoE regression. Data refers to amplitude (left panel) and phase (right panel). MoE model is chosen to be the optimal one with 4 experts and a fourth order polynomial.

constructed wave.

As a general trend, fit performance improves whenever the model complexity (i.e. number of fittable parameters) increases. In general, we note that adding more features is more effective than employing the number of experts. However, the model performance does not improve indefinitely: as we see in figure 3, many “complex” models show similar performance, regardless their complexity. A model with 4 experts and 4th order polynomial regression is the “simpler” of such models and thus it should be deemed as the best choice.

c. Choosing the number of PCs Of course, the accuracy of the reconstruction of the low dimensional representation depends on the number K of principal components considered: the more PCs are used, the best accuracy can be achieved. However in practice, due to error in the MoE regression, one cannot reduce the reconstruction mismatch arbitrarily¹⁰ and they should choose the number of PCs, while checking MoE performance.

In figure 4 we report a numerical study of this. We plot the reconstruction mismatch as a function of the number of PCs considered. We consider separately the amplitude and the phase. In one series, we reconstruct the wave using true values of PCs: the mismatch is a measure of PCA accuracy. In the other, we reconstruct a wave using values for PCs as guessed by MoE regression: this is a measure of accuracy of both PCA and regression. For the first two PCs, the regression is accurate enough for reproducing the PCA accuracy. On the other hand, any regression beyond the 4th PCA component does not give any improvement to the MoE mismatch: the noise in the relation of high order PCs is too high for a regression to be performed.

In the PCA, we include every PC which yields improvement in MoE mismatch. For our model, $K = 5(4)$ is a good choice for amplitude (phase). Of course, this

¹⁰ Indeed, at high PC order the relations to fit become noisy and the regression becomes less accurate, eventually washing out any improvement brought by a higher number of PCs.

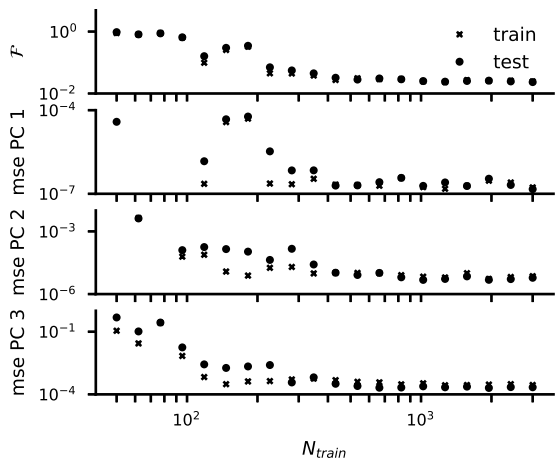


FIG. 5. Train and test error for MoE fit of 4 PCs of phase, as a function of the number of training points. We report train and test reconstruction mismatch (top) and mse for the first 3 PCs (below). MoE model employs 4 experts and a fourth order polynomial for a basis function expansion. Test mismatch are obtained using test amplitude to reconstruct the waveform; this is not a great limitation as any error in phase reconstruction dominates the overall mismatch.

strongly depends on the regression model: the more precise the model is, the more PCs can be included. However, any model cannot increase its accuracy indefinitely. Every training model has an intrinsic noise level, due to numerical error and to the approximations in the physical model.

d. Choosing the number of training points The choice of the number of training points N_{train} must trade between accuracy and speed of execution. Too many training points will make the training slow, while too few training points will yield a poor model, which does not generalize the data (underfitting). In the choice of number of training points, the comparison between train and test error will provide important information on how the model is able to generalize the trend.

In figure 5 we report train and test value of mismatch and mse of first 3 PCs as a function of the number of training points. Data refers to a MoE model fitted for 4 PCs of the phase dataset. The models has $N_{exp} = 4$ and performs basis function expansion with a 4th degree polynomial.

As N_{train} increases, we see a steady decrease of the errors, until a plateau is reached. Since for a reasonably high number of training points ($N_{train} \gtrsim 50$) train and test error are close to each other, we note that overfitting is not a problem. For $N_{train} \gtrsim 800$, the trend stabilises and increasing training points does not affect much model performance. In the present model, setting $N_{train} \simeq 3000$ is a good choice ¹¹.

¹¹ As compared with standard neural networks, which routinely

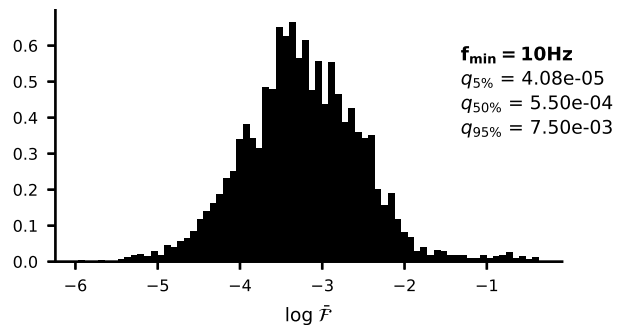


FIG. 6. Histogram for the logarithm of mismatch values, computed on $N = 4000$ test waveforms. Each WF is generated with random orbital parameters ($m_1, m_2, s_1, s_2, d_L, \iota, \phi_0$) and with a starting frequency of 10 Hz. We report the median value $q_{50\%}$ as well as the positions $q_{5\%}$ and $q_{95\%}$ of the 5th and 95th percentile. The 95% of the test waves have a mismatch lower than $7.5 \cdot 10^{-3}$.

B. Accuracy

We compute mismatch value on a number of WFs with random values of the physical parameters (i.e. $m_1, m_2, s_1, s_2, d_L, \iota, \phi_0$) for each wave. We report our results in the histogram in figure 6. We report a median value of the distribution $\mathcal{F}_m = 5.5 \cdot 10^{-4}$. Such results are similar to the discrepancies between state-of-the-art models.

To understand better model performances, it is interesting to display the accuracy as a function of the orbital parameters $\vartheta = (q, M, s_1, s_2)$. We generate waves for randomly chosen values of $\vartheta = (q, M, s_1, s_2)$ and, for each wave, we measure test mismatch \mathcal{F} and mse on the reconstruction of the first PC for the phase. The latter is useful to test the accuracy of the fit before wave reconstruction. The results are reported in the contour plots in figure 7. **SS: Probably the comments below are not really interesting...**

By looking at the top line of 7, we note that the mse does not depend on M . This was to be expected because the total mass dependence is inserted analytically within the model. We note also that both \mathcal{F} and mse depend (quite strongly) on q .

In the center line of 7, we displayed the dependence on spins. As long as the s_1 dependence is considered, the most striking feature is the inverse correlation of mismatch and mse for the first phase PC. This means that, being non-leading, spin contribution are not important for the first PC but become dominant at higher order of PCs. Indeed, the values of the first PC are well correlated with mismatch in the case of q . See [12] for a

employ $O(10^5)$ points datasets, this is an incredibly low amount of data. This is due to the fact that MoE is a simple model with a few number of parameters: few data are enough for learning a reliable relation.

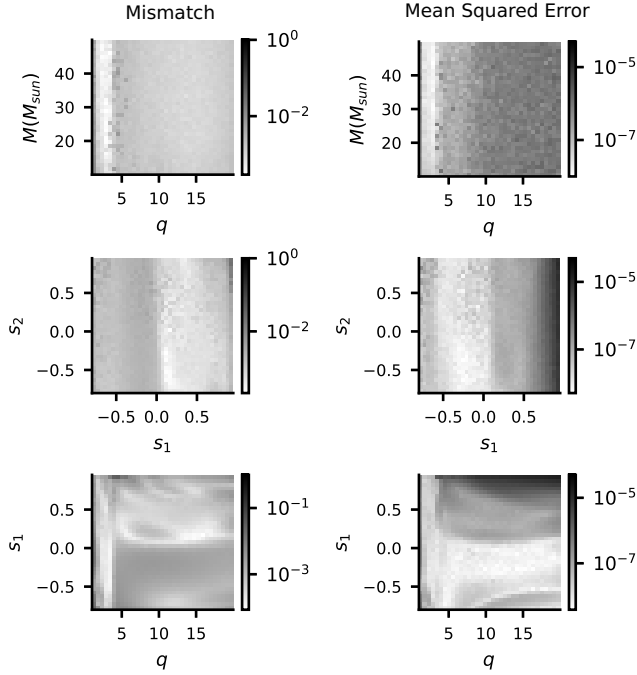


FIG. 7. We report test mismatch and mse for the first PC of the phase, as a function of the orbital parameters $\vartheta = (q, M, s_1, s_2)$. The histograms holds 145061 waveforms, with randomly drawn parameters. In the left column, the color mesh refers to test mismatch; in the right column, we report test mse on the first PC. On the x-y we display values of two physical quantities, each discretized in 35 bins. On top row, we display q vs M dependence. On central row, we present spins dependence s_1 vs s_2 . On bottom row, we show q vs s_1 dependence. Each wave starts 8 s before merger.

closely related discussion on PCA components and its dependence on physical parameter. **SS: Is it fine to cite this? Is it relevant?**

Apart from this feature, we note that the mismatch tends to grow for low values of s_1 : the fit is less reliable in such regions.

In the third row of 7, we displayed the dependence on q and s_1 , the variables on which the error depends more. We note again the inverse correlation between the mismatch and mse, when considering the s_1 dependence.

C. Runtime analysis

We now asses the time performances of our model. We are interested to make a comparison with both `TEOBResumS` (the train model) and `SEOBNRv4_ROM` [] (the state-of-the-art in speed of execution).

a. Comparison with `TEOBResumS` When dealing with a real detection scenario, we are often interested in generating a WF which starts from a given frequency f_{min} , which is usually set by the detector's sensitivity window. Thus, it is crucial to measure the speed up that our model can provide in performing such task. We define the speed up \mathcal{S} as the ratio between the run-

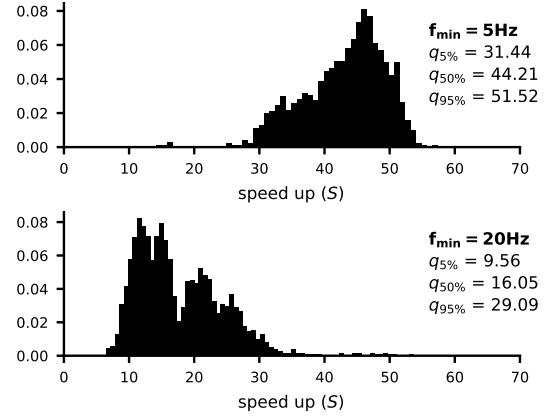


FIG. 8. Histogram for values of the speed up given by `mlgw`, as compared with `TEOBResumS` model, computed on $N = 2000$ test waveforms. Each WF is generated with random physical parameters and has a minimum frequency of 5 Hz (top panel) and 20 Hz (bottom panel). We set a constant total mass $M = 100 M_\odot$ and the sampling rate $f_{sam} = 2048$ Hz. We report the median value $q_{50\%}$ as well as the positions $q_{5\%}$ and $q_{95\%}$ of the 5th and 95th percentile. **SS: Are you really sure that two peaks are fine?? Understand this...**

time of benchmark model and the runtime of `mlgw` to produce the a waveform starting from a given f_{min} . Each waveform is produced with constant total mass $M = 100 M_\odot$ and random parameters; the WF is sampled at $f_{sam} = 2048$ Hz. We consider the two cases with $f_{min} = 5$ Hz and $f_{min} = 20$ Hz; the first choice refers to the hypothetical lower bound for the sentivity of the Einstein telescope (ET), while the second is close to that of Advanced-LIGO/Virgo. In figure 8 we report the histogram of the measured speed up values for model `TEOBResumS`.

We see that in both cases a substantial speed up is achieved. The speed up is higher for longer WFs ¹², making our model particularly convenient for advanced detectors, with a larger sensitivity window.

b. Comparison with `SEOBNRv4_ROM` In figure 9 we report the histogram of the measured speed up values for model `SEOBNRv4_ROM`, which is now the state of the art for the WF generation time. The comparison is made as above only for $f_{min} = 20$ Hz; the ROM has not been built for $f_{min} = 5$ Hz. As the ROM model yields WFs in frequency domain, in the time comparison we included a fast Fourier transform (FFT) of the time domain WF of `mlgw`. This is to ensure that we evaluate the two model at the same conditions. Interestingly, the time taken by the FFT (in the `numpy` implementation) is similar to that required to generate a WF. Thus for a WF in FD our model cannot be substantially faster, due to the limitation imposed by the FFT.

¹² This is clearly understood: a longer WF requires more computation for a EOB model, while roughly the same amount of work is done by `mlgw`

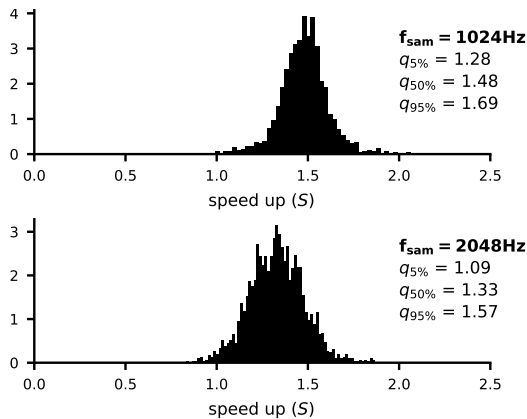


FIG. 9. Histograms for values of the speed up given by `mlgw`, as compared with ROM model `SEOBNRv4_ROM`, computed on $N = 2000$ test waveforms. Each WF is generated with random physical parameters and has a sampling frequency f_{sam} of 1024 Hz (top panel) and 2048 Hz (bottom panel). We set a constant total mass $M = 100 M_{\odot}$ and the same starting frequency $f_{min} = 20$ Hz. We report the median value $q_{50\%}$ as well as the positions $q_{5\%}$ and $q_{95\%}$ of the 5th and 95th percentile.

Task (for 100 WFs)	CPU time (ms)	
	$N_{grid} = 10^3$	$N_{grid} = 10^5$
Generation of raw WF	6.9 (46.9%)	7 (1.6%)
Interpolation to the user grid	4.5 (30.6%)	194 (45.3%)
Post processing	1.7 (11.6%)	206 (48.1%)
Total	14.7 (100%)	428 (100.0%)

TABLE I. Time taken by different stages of the generation of 100 waveforms; data refers to two different values of N_{grid} . Generation of raw WF refers to the computation of the strain \tilde{h} as produced by a ML model. Interpolation to user grid evaluates the WF on the grid chosen by the user. In the post-processing phase, the dependence on d_L , ι and φ_0 is included.

We note the the performances are quite similar to each other. If a lower sampling rate is employed, `mlgw` slightly improves its performances.

It is important to stress that `mlgw` is written in pure Python, while `SEOBNRv4_ROM` is coded in C. Thus, the fact the the two models show similar performances is remarkable: surely, a C implementation of `mlgw` would be faster than `SEOBNRv4_ROM`. Furthermore, `mlgw` is more efficient in reconstructing the waveforms: it requires only $O(5 \cdot 10^3)$ WFs for the training, while in order to build a ROM as many as $O(5 \cdot 10^5)$ WFs are required.

c. Profiling It is interesting to have a knowledge of the time spent by `mlgw` in each stage of the WF generation procedure. We generate 100 waves with random physical parameters and we measure the CPU time spent to execute each basic task. In table I, we compare the results for two values of N_{grid} .

We see that the cost of generating the raw WF does not depend on the number of grid points. On the other hand, the interpolation and the post processing depends on N_{grid} and their cost grows dramatically as the user requires more and more points. It is important to stress that the latter two tasks are slow only because they deal with a large amount of points. Indeed they perform trivial and “quick” operations and their execution relies on well optimized `numpy` routines. If such an amount of datapoints is required, very little space is left for speed up.

V. APPLICATION TO GWTC-1

We test the implementation of our `TEOBResumS` model on the public data from GWTC-1, the first GW catalog [1]. The GWTC-1 catalog consists of 10 BBH systems and a BNS system. Because of the training of the WF model, we do not analyse GW170817, the BNS system, and concentrate exclusively on the BBH signals. Our parameter estimation algorithm is `gwmodel` [2] a publicly available infrastructure written in a mixture of Python and cython that serves as interface for the parallel nested sampling implementation `cpnest` [3]. The analysis of each BBH system is set up as follows; we choose a total of 2000 Live Points, four parallel MCMC chains with a maximum length of 5000 steps to ensure that each successive sample is independent of the previous. These settings yield an average of ~ 15000 posterior samples and evidence calculations that are accurate to the first decimal digit. For each BBH system we choose prior distributions as described in the GWTC-1 release paper [1]. Finally, and critically, to ensure that our results can be compared fairly to published ones, we employ the power spectral densities released as part of GWTC-1. No calibration uncertainty model is assumed for these runs.

Figure 10 and Table II summarise our results. In Table II we report exclusively summary statistic for the intrinsic parameters of the system. All mass parameters quoted are in the source frame. The redshift of each BBH is estimated from its luminosity distance posterior and converted into a redshift by assuming the cosmological parameters given in Ref. [4].

Our results are, in general, extremely similar to what published by the LVK Collaboration. This is reassuring as it validates both the WF model hereby presented as well as the data analysis scheme and sampler implemented¹³. We do note certain interesting aspects that are worth mention; for instance, MLGW tends to recover slightly larger chirp masses and slightly smaller mass ratios compared to GWTC-1. At the same time, the value of χ_{eff} also tends to be slightly larger. These differences are, in general, negligible, but nevertheless indicative of the differences in the physics input in the approximant. The results in Table II have been produced using

¹³ However, a full validation of the algorithm is presented in [5].

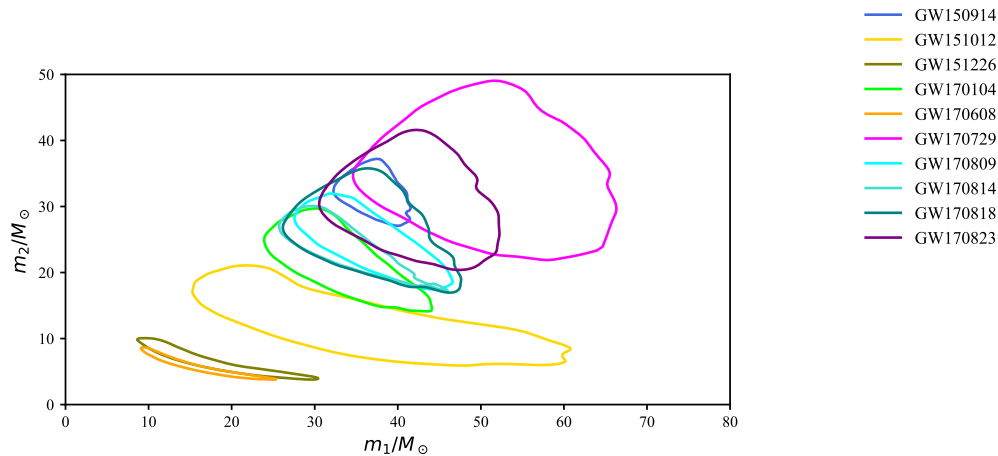


FIG. 10. Two-dimensional posterior distributions for the component masses for all BBH systems in GWTC-1. The contours enclose the 90% credible regions.

TABLE II. Summary table for the inferred intrinsic parameters from MLGW and the released GWTC-1 credible intervals. All mass parameters quoted are computed in the source frame, see the text for details of the calculation. For GWTC-1 we report results from Table III, thus coming from averaging over two waveform models. The uncertainties correspond to the 90% credible intervals. **SS: What about q in GWTC-1?? Is not in GWTC-1 paper...**

Event	MLGW					GWTC-1				
	m_1/M_\odot	m_2/M_\odot	\mathcal{M}/M_\odot	q	χ_{eff}	m_1/M_\odot	m_2/M_\odot	\mathcal{M}/M_\odot	q	χ_{eff}
GW150914	$36.36^{+4.72}_{-2.64}$	$32.64^{+2.93}_{-4.44}$	$29.87^{+1.95}_{-1.50}$	$0.91^{+0.08}_{-0.21}$	$0.14^{+0.10}_{-0.10}$	$35.6^{+4.7}_{-3.1}$	$30.6^{+3.0}_{-4.4}$	$28.6^{+1.7}_{-1.5}$??	$-0.01^{+0.12}_{-0.13}$
GW151012	$34.51^{+21.37}_{-14.46}$	$11.67^{+6.92}_{-4.46}$	$16.86^{+3.01}_{-2.68}$	$0.33^{+0.56}_{-0.19}$	$0.53^{+0.20}_{-0.33}$	$23.2^{+14.9}_{-5.5}$	$13.6^{+4.1}_{-4.8}$	$15.2^{+2.1}_{-1.2}$??	$0.05^{+0.32}_{-0.2}$
GW151226	$16.44^{+12.15}_{-5.52}$	$6.38^{+2.86}_{-2.18}$	$8.72^{+0.45}_{-0.27}$	$0.39^{+0.45}_{-0.24}$	$0.32^{+0.24}_{-0.14}$	$13.7^{+8.8}_{-3.2}$	$7.7^{+2.2}_{-2.5}$	$8.9^{+0.3}_{-0.3}$??	$0.18^{+0.20}_{-0.12}$
GW170104	$31.16^{+10.55}_{-4.77}$	$22.69^{+4.70}_{-6.91}$	$22.83^{+2.64}_{-2.06}$	$0.74^{+0.23}_{-0.35}$	$0.23^{+0.15}_{-0.15}$	$30.8^{+7.3}_{-5.6}$	$20.0^{+4.9}_{-4.6}$	$21.4^{+2.2}_{-1.8}$??	$-0.04^{+0.17}_{-0.21}$
GW170608	$15.45^{+7.60}_{-5.05}$	$5.61^{+2.32}_{-1.50}$	$7.90^{+0.25}_{-0.17}$	$0.36^{+0.40}_{-0.18}$	$0.25^{+0.20}_{-0.17}$	$11.0^{+5.5}_{-1.7}$	$7.6^{+1.4}_{-2.2}$	$7.9^{+0.2}_{-0.2}$??	$0.03^{+0.19}_{-0.07}$
GW170729	$50.04^{+13.97}_{-9.98}$	$34.78^{+9.73}_{-9.73}$	$35.73^{+7.08}_{-5.08}$	$0.71^{+0.26}_{-0.28}$	$0.51^{+0.18}_{-0.23}$	$50.2^{+16.2}_{-10.2}$	$34.0^{+9.1}_{-10.0}$	$35.4^{+6.5}_{-4.8}$??	$0.37^{+0.21}_{-0.22}$
GW170809	$35.35^{+9.88}_{-5.43}$	$25.17^{+4.31}_{-5.91}$	$25.69^{+1.74}_{-1.74}$	$0.72^{+0.27}_{-0.27}$	$0.24^{+0.14}_{-0.14}$	$35.0^{+5.9}_{-5.9}$	$23.8^{+5.1}_{-5.2}$	$24.9^{+2.1}_{-1.7}$??	$0.08^{+0.17}_{-0.17}$
GW170814	$31.35^{+10.70}_{-3.48}$	$25.24^{+3.16}_{-6.40}$	$24.40^{+1.50}_{-1.29}$	$0.81^{+0.17}_{-0.36}$	$0.19^{+0.12}_{-0.11}$	$30.6^{+5.6}_{-3.0}$	$25.2^{+2.8}_{-4.0}$	$24.1^{+1.4}_{-1.1}$??	$0.06^{+0.12}_{-0.12}$
GW170818	$34.62^{+11.61}_{-5.18}$	$27.09^{+5.59}_{-7.80}$	$26.34^{+4.03}_{-2.77}$	$0.80^{+0.18}_{-0.37}$	$0.28^{+0.20}_{-0.19}$	$35.4^{+7.5}_{-4.7}$	$26.7^{+4.3}_{-5.2}$	$26.5^{+2.1}_{-1.7}$??	$-0.09^{+0.18}_{-0.21}$
GW170823	$40.69^{+10.21}_{-6.68}$	$31.17^{+7.13}_{-8.09}$	$30.63^{+5.01}_{-3.75}$	$0.78^{+0.19}_{-0.30}$	$0.31^{+0.18}_{-0.20}$	$39.5^{+11.2}_{-6.7}$	$29.0^{+6.7}_{-7.8}$	$29.2^{+4.6}_{-3.6}$??	$0.09^{+0.22}_{-0.26}$

the TEOBResumS MLGW model. TEOBResumS has a treatment of the angular momenta coupling that is quite different from SEOBNRv4 and hence from the IMRPhenom family of waveforms that, albeit indirectly, is calibrated on SEOBNR. As mentioned, the differences are, at least at the signal-to-noises in GWTC-1, very small, but we find very interesting that a different spin coupling prescription has the potential to impact the inferred spin posteriors, prime example is GW170729, and thus the mass parameters. In light of our findings, we think that the resolution of the spin physics is paramount for an accurate and free from systematics inference of astrophysical properties such as the BBH mass and spin distributions.

VI. FINAL REMARKS AND FUTURE PROSPECTS

We built a ready-to-use Machine Learning model which generates the (dominant quadrupole) gravitational wave

signal from a binary Black Hole coalescence in the non precessing case. The code is released as the package `mlgw` available via the PyPI Python package repository. Our model shows excellent agreement with the underlying training set. At test times the median mismatch is $\bar{\mathcal{F}} \sim 5 \cdot 10^{-4}$. Lastly, the generation time from `mlgw` is smaller than the underlying training model by a factor of ~ 40 , for a waveform starting at a frequency of 5 Hz. `mlgw` performance matches closely those of a ROM, which is currently the state-of-the-art for a quick generation. Moreover, it was successfully employed for the analysis of the GWTC-1 catalog of waveforms.

Remarkably, we discovered that a PCA is able to reproduce a high dimensional wave using a few number of variables. As for the regression model itself, the MoE model, currently it is the “bottleneck” of the model accuracy. For this reason, we explored several alternative regression methods, including neural networks, but none of them showed dramatically better performance. Note that underfitting may be an issue whenever the training model shows intrinsic noise due to mis-modeling, e.g. re-

lations that are supposed to be continuous are not, or even due to poor numerical integration schemes.

Our work opens up interesting opportunities in GW data analysis. As shown in fig. 8, the model is the most useful whenever a long waveform is required. Furthermore, the waveform generation time does not depend on the complexity of the underlying surrogate model. The training WFs can be computed with high accuracy, also at high computational cost, without affecting the performance of the WF generation.

This fact is crucial for detection of low frequency signals, as is the case for ET. The analysis of such signals can be performed in the same time required to deal with shorter signals: it will become feasible, even with a small amount of resources, *without any loss of WF quality*. In [\[SS: plot in email\]](#), it was shown that training model TEOBResumS matches accurately the numerical relativity WFs, even in the case of ET noise curve is used (see plot in the email). Since our model closely reproduces TEOBResumS, it is likely to achieve the target accuracy for the employment in the ET data analysis. [SS: Here I wanted to include the plot sent by Nagar. Is it in a paper? Do we include it here? Or do we just skip it??](#)

The fact that a parameter estimation with `mlgw` is remarkably fast opens up the opportunity for a systematic comparison between different waveform model. By training (and the training procedure is moderately quick) `mlgw` with different waveform models, it will be possible to compare their predictions on several observed events. This could allow to detect systematic biases or to prefer a model over another by means of Bayesian model selection (i.e. by comparing different model evidences). We started this program by analysing GWTC-1 with `mlgw` trained on TEOBResumS and highlighted some differences in the predictions as compared to the published results (see section V). Future work might repeat such an analysis on other models or with more observations.

However, our work is far from being over and several issues still require attention.

First of all, it is quite straightforward to include higher order modes (HMs) in the WF computation. Different regressions, each for each mode, might be done as we already did for the 22 mode. This is the most natural generalization of our work and a future update of `mlgw` is in program.

Second, the potential speed up of parameter estimation can be even higher, if we take advantage of the closed form expression of the waveform provided by our model. Indeed, a closed form expression for the WF allows for prompt computation of the gradients with respect to the orbital parameters $\vartheta = (m_1, m_2, s_1, s_2)$. Hamiltonian Montecarlo [13] [14], a variant of Markov chain Montecarlo, employs gradients of the waveform to perform an effective sampling of the posterior distribution, which is able to “find quickly” the high density regions. It would provide a state-of-the-art accurate parameter estimation and, at the same time, it will offer a substantial speed

up. We believe that this is a promising option and it is among the natural continuations of our work.

Another option, so far never explored, is to use the gradients of the WF for a fast exploration of the likelihood landscape. With any gradient based optimizer, it should be easy to jump to a *local* maximum of the likelihood. Such information might be helpful to reliably locate a *global* maximum of the likelihood. Once a global maximum is found, the sampling from the posterior distribution should be quicker to perform, yielding an improvement to the overall analysis.

In our model we did not consider precessing system. We made this choice to keep the problem simple. The expertise gained for the simple non precessing case can be applied to deal with the complications posed by the precessing case. A good starting point is given in [15], where the whole spin dynamics (dependent on 6 parameters) is mapped to a simpler problem, where the precession is controlled by a single parameter s_P . The waveform dependence on the effective spin parameter s_P can be fitted by a ML model in the same fashion of the other orbital parameters, thus avoid to complicate (much) the regression problem.

All EOB models provides numerical solutions to approximate form of the Einstein equations. They are useful to catch the dominant physics but we expect them to show a degree of inaccuracy, especially close to coalescence. Numerical relativity solves numerically the unapproximated Einstein equations and so far yields the best available solutions. Of course, NR waveforms are much slow to generate and cannot be used in parameter estimation. Our model could be trained on the publicly available NR waveforms catalogs (see e.g. [16] and [17]) and it would provide the best generalization of the numerical waveform. If the model proved to be reliable and effective, we could dispense with the EOB models altogether and use only NR inputs for a parameter estimation. This would ensure that all the relevant physics close to merger is adequately captured. Furthermore, a training set of NR waveforms can be used to address situations where an approximation to Einstein equations (such as the PN expansion) is not available, e.g. in the extreme mass ratio limit. [SS: is it true that in the extreme mass ratio limit we don't have approximation to Einstein equations? Would it be interesting to deal with such case?](#)

Unfortunately, at the moment there are too few NR waveforms ($O(10^2)$) available to perform a reliable training: we need at least $O(10^3)$ waveforms. However, in the future we expect more and more waveforms to be included in the dataset, eventually allowing for a reliable training. Furthermore, NR waveforms are too short as compared to detected signals in interferometers. Probably, some form of hybridization from PN models is required to tackle the inspiral phase.

Our machine learning approach to signal generation is very flexible and provides a general framework for a ML-based WF generator. We expect it to work for ev-

ery source for which a number of training waveforms are available (also those for which no EOB models are available). Machine learning models for various wealth of sources might be crucial in the future, where signals from

a number of different sources are expected to be detected. In that scenario, a parameter estimation must be able to detect among different source and this will require a lot of computational work. Speed up will be more pressing.

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