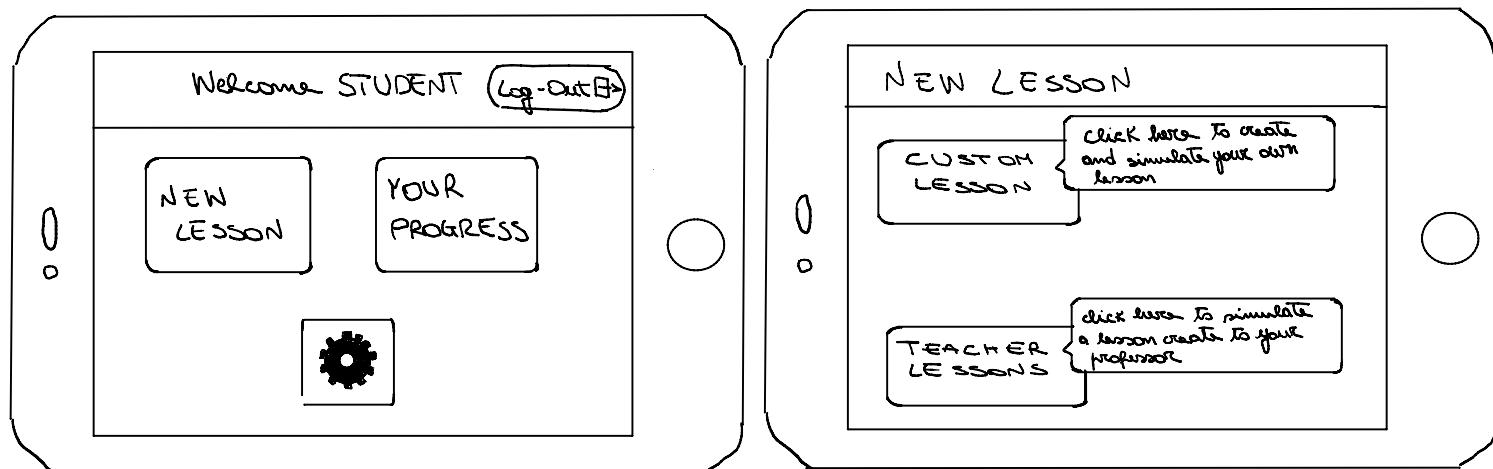
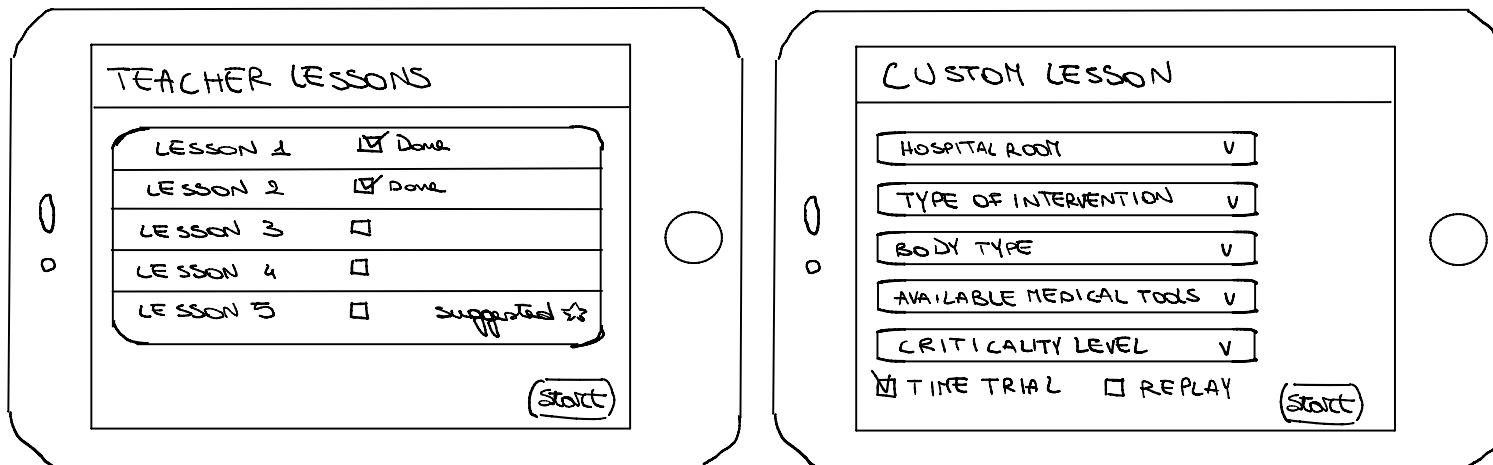


High Level Flow Diagram P1

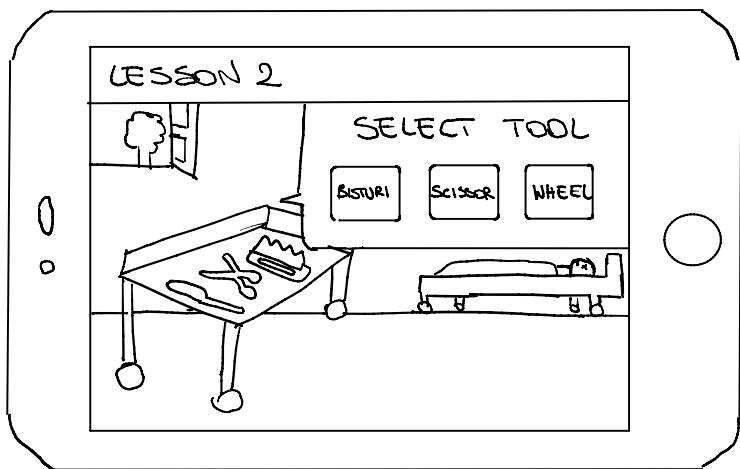
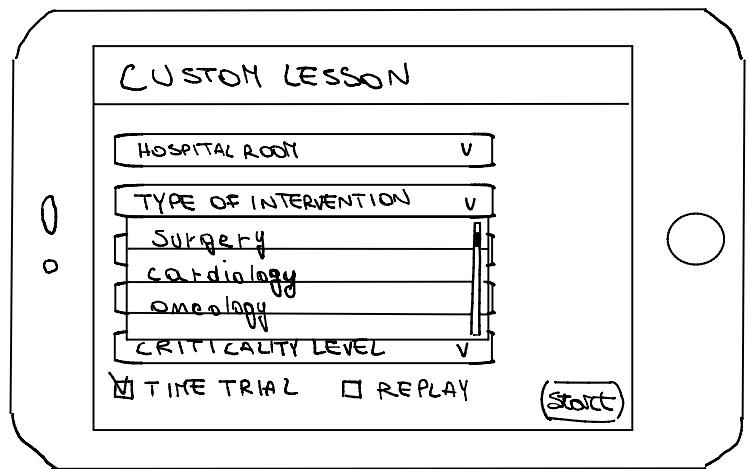
Prototype 1 Tablet



- This is the home page. The user can press different buttons:
 - Logout: will send the user to login page
 - New lesson: will send the user to new lesson menu (2)
 - Your Progress: will send the user to review lessons list (6)
- This is the new lesson page. The user can press the teacher lesson button that will send user to the teacher lessons list (3) or the custom lesson button that will send the user to the custom lesson form (4). Alongside each button there is a description on what the user is searching for

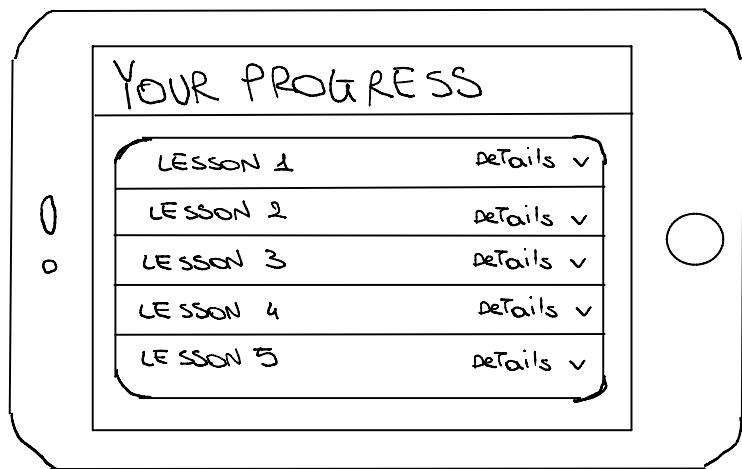
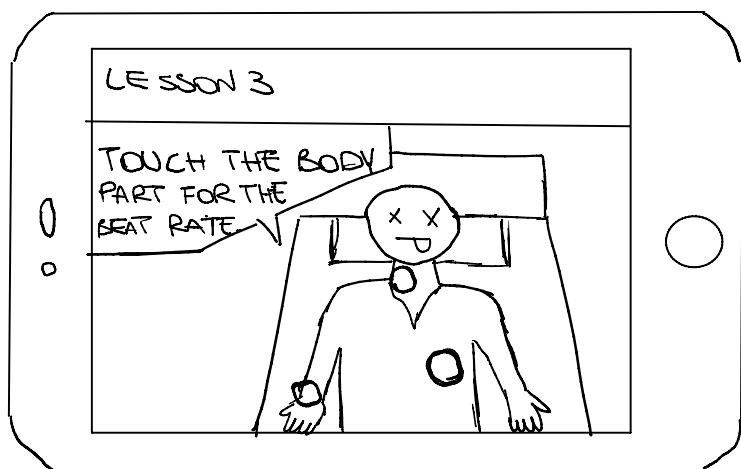


- This is the teacher lessons list. The user cold press a lesson to open it. There are also present two information (not modifiable from the user): the done mark that indicates if the lesson was already seen from the user and the suggested mark that indicate if the lesson is suggested based on the results of the previous lessons
- This is the custom lesson form. The user can customize his lesson with drop-down selection forms (7) and check boxes. The user will be sent to the lesson when press the start button (7-8)



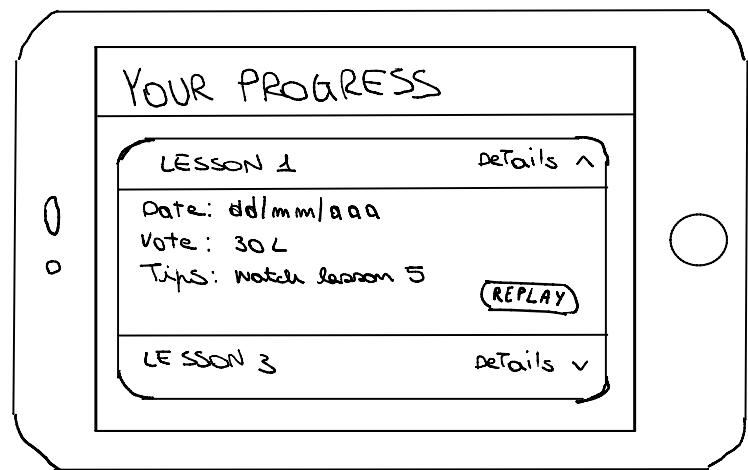
4.1 When the user presses a drop down row the selection curtain opens

5.0. This is the lesson page. The user can make his choices by pressing the various buttons based on what is required of him

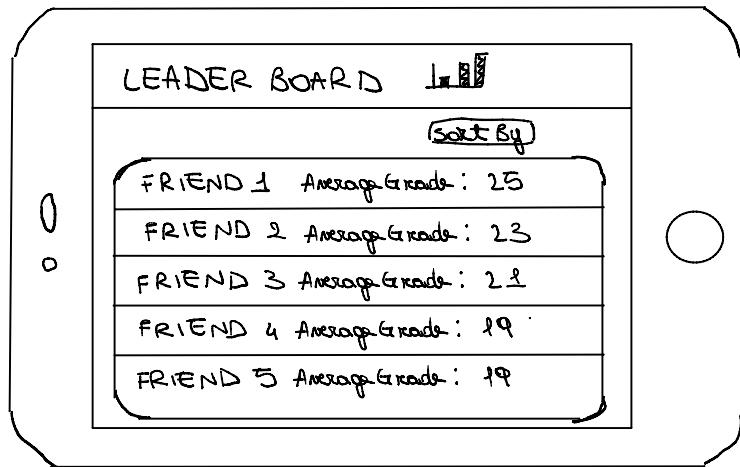
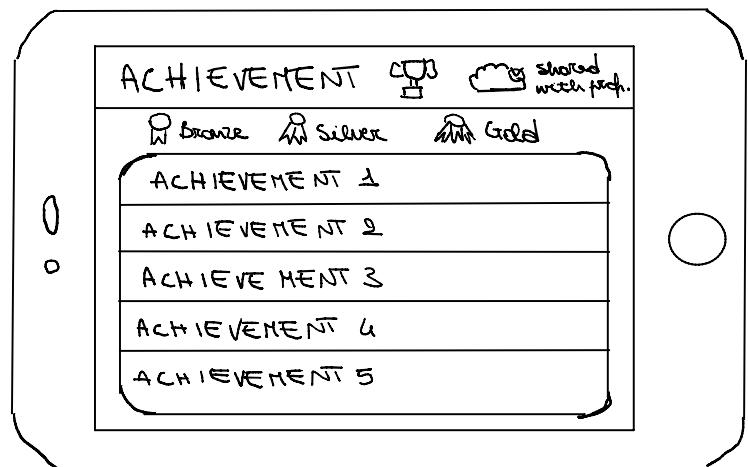


5.1. This is the lesson page. The user can interact with the environment by touching different points when prompted

6. This is the your progress lessons list. A drop down curtain with details (10) will open when the user presses an arrow



6.1 This is the your progress lessons list with a details lesson curtain opened. The user can review the lesson pressing the replay button. There is also an information about the suggested lesson (tips)



7. This is the achievement list. Every row contains one achievement. Is also present an icon that indicate if the achievement are sent to the professor and thtree different grade (bronze, silver and gold) based on the achievement of the user
 8. DA NON UTILIZZARE

8. This is the leader board list. The user can see the results of his friends based on their achievement
 9. DA NON UTILIZZARE