Distributed KMeans clustering

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The project



This project aims to adapt the well-known **KMeans clustering algorithm** to MapReduce-like architectures, exploiting the parallelization capabilities offered by distributed systems.

At the state of the art:

- KMeans consists of the initialization and the Llyod iterations. A proper initialization is crucial for obtaining good results.
- The **KMeans**++ algorithm can obtain a set of initial centroids close to the optimal one but it's not easily parallelizable.
- Recently, **KMeans**// has been proposed to overcome this issue.

The dataset



The **KDD Cup 1999** is a wide dataset for evaluating network intrusion detection systems. It contains:

- \bullet ~ 500k records with attributes (x) and labels (y)
- 41 attributes for each record
- The labels correspond to the expected "true" clusters

The hardware



We use **Spark** as the engine to distribute the analysis, exploiting **Cloud Veneto** computational resources.

Our cluster has a master node and two workers. Each machine has 4 CPUs with 1 thread per core and 4 sockets.



Figure: Spark WebUI

Dataset exploration (1)



k-Means // introduction



Naive Initialization



Here we define a naive initialization function, where we uniformly sample centroids from points of the distributed dataset.

```
def naiveInitFromSet(Rdd, k, spark_seed=12345,logNaiveInit=None):
    Uniform sampling of k points from Rdd
    Arguments:
    Rdd': see rdd structure;
    'R': desired number of clusters;
    spark_seed': optional, seed for spark random sampling;
    logNaiveInit': optional, dictionary {'tfotal'} to store time info.
    Return:
    initial array (k, dim) of centroids.

10 = time()
    Sampling. Replacement is set to false to avoid coinciding centroids BUT no guarantees that in g the original dataset all points are distinct
    kSubset=Rdd.takeSample(False, k, seed-spark_seed)
    C_init=np_array([datum[1]['x'] for datum in kSubset])
    tEnd = time()

if logNaiveInit['stotal'] = tEnd - t0
    return C_init
```

Alternatively, another function that uniformly samples from the vector space where the dataset is embedded can be used

Parallel Initialization



The first part of K-Means // distributed initialization is made of: - sampling of an initial centroid calling 'naiveInitFromSet'; - computation of dataset-to-centroid distances by the 'updateDistances' function; - computation of the clusterization cost with given centroid; - calculation of necessary number of K-Means // iterations as the logarithm of such cost.

```
def parallelInit(Rdd, k, l, logParallelInit=None);
   C=naiveInitFromSet(Rdd, 1)
   Rdd=Rdd.map(lambda datum : (0, datum[1]))
   Rdd=updateDistances(Rdd, C).persist() ###
   n iterations=int(np.log(my cost))
   CostInits = [my cost]
```

Figure: Enter Caption

The second part of the initialization consists in iterating over: - the sampling of new points of the dataset to add to the centroids array, with probability proportional to their squared distance from their cluster centroid, calculated directly inside the 'selectCluster' function; - the relabeling of the points according to nearest centroid, by the 'selectCluster' function; - computation of total cost for probability normalization.

```
tSamples.append(tSample)
```

'selectCluster' function



```
def selectCluster(datum, C, updateDistances=True):

Associate datum to its centroid and optionally updates squared distance between them.
Administrate and format;
'C: a rary (k, lendsdatum[1][**]);
'updateDistances: if True, updates 'datum[1][*d2*]' with squared distance between datum point and closest centroid in C.

Return:
Updated datum.

"distances = rp.sum((datum[1][**] - C)**2, axis=1)
published datum.

"distances = rp.sum((datum[1][**] - C)**2, axis=1)
published datum.

"distances | distances |
cluster[d = np.argmin(distances) |
if updateDistances is Tight (distances) |
return (cluster[d, {**:datum[1][**], 'y':datum[1][*y'], 'd2':distances[cluster[d]]) |
else:
return (cluster[d, datum[1])
```

Figure: Enter Caption

For efficiency reason, the point-to-centroid distances can be updated directly by this function, with no need to invoke 'updateDistances'.

'updateDistances' and 'cost' functions



```
def updateDistances(Rdd, C):
   def datumUpdate(datum, C):
       d2=np.sum((datum[1]['x']-C[datum[0]])**2)
       return (datum[0], {"x": datum[1]["x"], "y": datum[1]["y"], "d2":d2})
   Rdd=Rdd.map(lambda datum:datumUpdate(datum, C))
   my cost=Rdd.map(lambda datum : datum[1]['d2'])\
               .reduce(lambda a.b: a+b)
   return my_cost
```

Figure: Enter Caption

Init



```
def localPlusPlusinit(points, k):

Means++ initialization.
Arguments:

Yet (desired number of centroids.

Set (desired number of centroids.)

Set (de
```

Figure: Enter Caption

Local Lloyd



```
def locallloyds(points, k, C init=None, weights=None, n iterations=100, logDict=None):
   mv kMeansCosts = []
   tIterations = []
   df=pd.DataFrame(points)
       weights=np.ones(shape=len(points))
   df['weights']=weights
   df['clusterId']=np.zeros(shape=len(points))
       C=localPlusPlusInit(points, k)
```

Figure: Local Lloyd first

```
clusterId=np.argmin(np.sum((points[:,:,np.newaxis]-C.T[np.newaxis,:,:])**2, axis=1), axis=1)
   df['clusterId']=clusterId
   C df=df.groupby('clusterId')\
       .apply(weightedAverage)\
        .reset index()
   C_array=C_df[C_df.columns.difference(['weights',
                                          'clusterId'])].reset_index(drop=True).to_numpy()
   squared distances=np.sum((points[:,:,np.newaxis]-C array.T[np.newaxis,:,:])**2, axis=1)
    clusterId=np.argmin(squared_distances, axis=1)
   my_cost=sum(squared_distances[np.arange(len(squared_distances)), clusterId])
    my kMeansCosts.append(my cost)
    tIterations.append(tIteration)
   logDict["CostsKmeans"] = my kMeansCosts
    logDict["tTotal"] = tTotal
```

Figure: Enter Caption

LLoyd's Algorithm



We defined a function to perform the LLoyd's parallelization

Figure: Initial Lloyd's Algorithm implementation

```
for t in range(maxIterations);
   RddCached = Rdd.map(lambda datum: selectCluster(datum, C)).persist() ###
    C=updateCentroids(RddCached)
   my cost = cost(RddCached)
    my_kMeansCosts.append(my_cost)
    tIterations.append(tIteration)
    if (len(my kMeansCosts) > 1) and (my kMeansCosts[-1] > 0.999*my kMeansCosts[-2]):
if logParallelKmeans is not None:
    logParallelKmeans["CostsKmeans"] = my_kMeansCosts
    logParallelKmeans["tIterations"] = tIterations
```

Figure: Completion of Lloyd's algorithm implementation

K-means quality 1



We need to evaluate the algorithm's by assessing the typical cluster distance using the true labels and comparing them with the predicted labels performance.

Figure 11 shows the population in each cluster, on the left for the predicted clusters, on the right for the expected ones

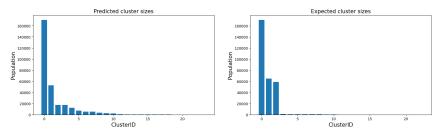


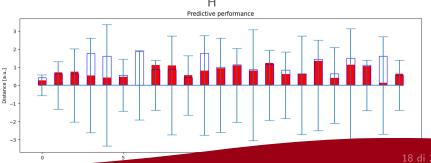
Figure: Predicted cluster sizes versus expected cluster sizes

K-means quality



Figure 12 shows:

- how spread out the points in each cluster are around their respective centroids in the ground truth data (blue error bars)
- how far apart the clusters are from each other in the ground truth data (blue boxes)
- the error in the clustering algorithm's output compared to the ground truth (red bars)



Memory optimization



All of the computation was done using a **subsample** of the data-set: 300k samples. We aren't able to explore bigger data-sets for **memory reasons**:

■ The data processed in the Rdd was too much for the RAM of the virtual machine, causing **swapping**, this slowed the iteractions and make crash the program, due to the overload of the disk memory

Our solution to optimize, was to avoid using persists or using unpersist in strategical points of the functions, but this, as we did, caused the program to slow down a lot (4/5 times).

Assessing K-means Performance



The most critical aspect of our study was evaluating the **performance** of the K-means algorithm initialization, focusing on both **time efficiency** and **cost**. We aimed to understand how initialization affects the algorithm's performance in different scenarios.

■ Time and Cost Analysis:

■ We analyzed the algorithm's performance in terms of time and cost, emphasizing how initialization impacts these factors.

■ Effect of RDD Partitioning:

■ We investigated how the number of RDD partitions influences the initialization time and overall performance.

■ Comparison with Random Initialization:

■ We compared the performance of our initialization method with random initialization from points within the dataset.

Methodology



Methodology:

For each run of the algorithm, including pre-processing, initialization, and Lloyd iterations, we logged detailed information about time efficiency and algorithm performance in a log file.

Structure of the Log File:

Each file, saved as a pickle, contains a dictionary with data from a scan over a predefined set of workers to compare parallel initialization and random initialization performances.

The dictionary has a nested "dictionaries of dictionaries" structure to handle different run contexts in a unified and flexible manner.

Pros and Cons:

This structure allows for comprehensive data organization, though it introduces complexity in usage.

Time Efficiency 1



We unpack the data to compare the **mean total execution time**. Results are shown in Figure 13.

This was done by **grouping** data from multiple runs, **number of partitions**, and the three **steps of each run**: pre-processing, initialization (either parallel or random), and Lloyd iterations.

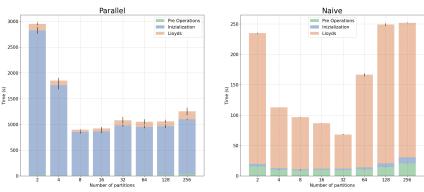


Figure: Bar plot for time off:

Conclusions: Time and Cost Analysis



Parallel initialization

- Shows a significant reduction in total time as the number of partitions increases, particularly noticeable up to 8 partitions. Beyond this, the total time stabilizes but does not decrease significantly.
- The initialization time (blue) is the major time-consuming component initially, but reduces with increased partitions.

Random initialization

- Time for Lloyd's algorithm is considerably higher for smaller partitions, and though it decreases with more partitions, it starts increasing again after a certain point (64 partitions), suggesting inefficiency in large partitions
- Pre-operations and initialization times are minimal compared to Lloyd's time, indicating less influence on overall performance.

Time Efficiency 2



We visually compare, in figure 14 the time spent based on the number of iterations and partitions used for **sampling** and **updating centroids**, specifically focusing on parallel initialization.

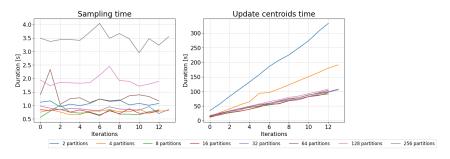


Figure: Plot of the main steps of parallel initialization

Conclusions: Detailed Time Analysis



Sampling time

- Sampling time remains stable across iterations and partitions.
- Higher partition counts (128 and 256) tend to have slightly higher sampling times

Updating centroids time

- Updating centroids time increases linearly with iterations and partitions.
- Higher partitions show better scalability since they grow more gradually.

Cost Analysis



We also analyze the dependency of the **cost function** on the number of iterations and partitions for **parallel** initialization, **Lloyd's**, and **random initialization**.

The cost function is defined as the sum of squared distances between each point and its nearest centroid:

$$Cost = \sum_{x} \min_{i=1,\dots,k} \|x - c_i\|^2$$

where c_i is an element of the set of centroids and x is a point in space.

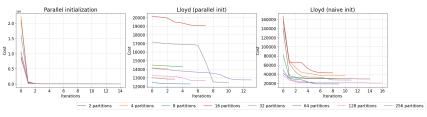


Figure: Plot of the cost for Parallel initialization, Lloyd (parallel init), and Lloyd (random init)

Cost Analysis and Conclusions



Parallel initialization

Quickly reduces and maintains low cost.

Lloyd

- Naive initialization shows a sharp decrease in cost in the first few iterations, stabilizing thereafter, while parallel initialization is at first very low, showing a slow decrease
- Naive initialization generally results in higher costs compared to parallel initialization, indicating less efficiency

Final conclusions



Conclusions

- Parallel initialization outperforms random initialization.
- Proper partitioning enhances performance, the best results are obtained for a number of partition between 1 and 4 times the number of available cores.

Future work

 Since all of the computation was done with a subset of the dataset, improve the memory optimization, to be able to explore bigger datasets