

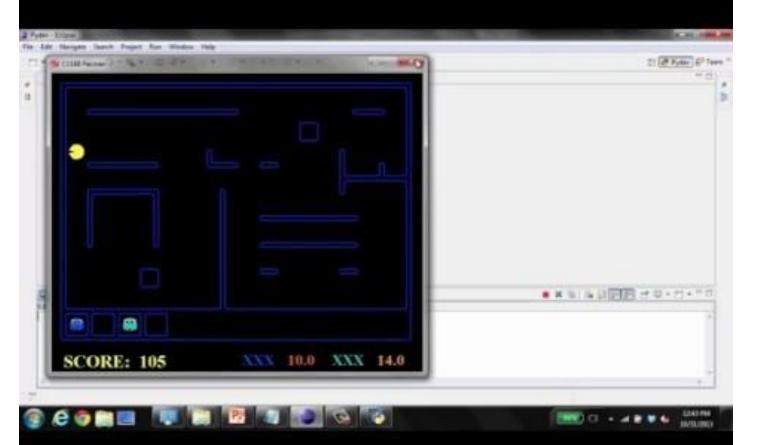
# Chapter 5 Hidden Markov Models

COMP 3270 Artificial Intelligence

Dirk Schnieders

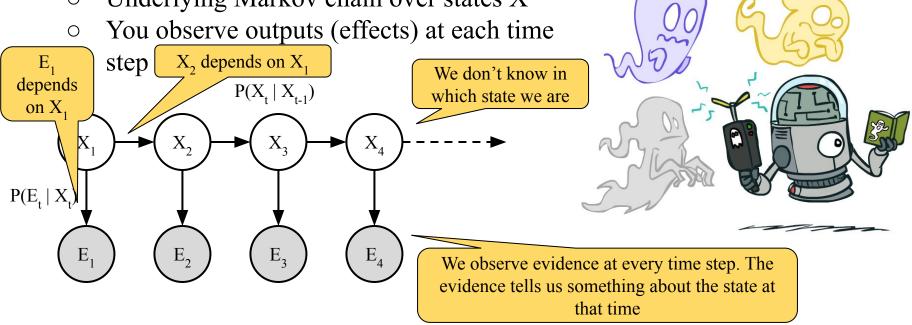
#### Hidden Markov Models



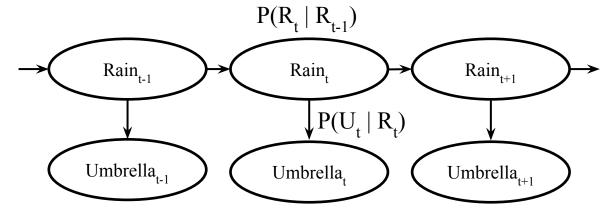


#### Hidden Markov Models

- Markov chains not so useful for most agents
  - Need observations to update your beliefs
- Hidden Markov models (HMMs)
  - Underlying Markov chain over states X



# Example: Weather HMM





- $\circ$  Initial distribution  $P(R_1)$ 
  - $\circ$  Transitions  $P(R_t | R_{t-1})$
  - $\circ$  Emissions  $P(U_t | R_t)$





$R_t$	$R_{t+1}$	$P(R_{t+1} R_t)$
+r	+r	0.7
+r	-r	0.3
-r	+r	0.3
-r	-r	0.7

$R_{t}$	$U_t$	$P(U_t R_t)$
+r	+u	0.9
+r	-u	0.1
-r	+u	0.2
-r	-u	0.8
-r	-u	0.8

Where is the

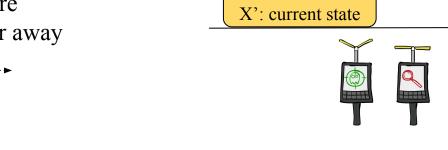
P(X|X') = usually move clockwise, but sometimes move in a random direction or stay in place

 $P(R_{ii}|X)$  = same sensor model as before

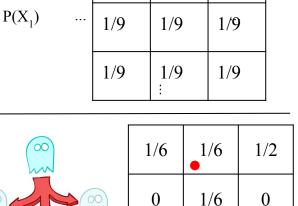
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ghost?

red means close, green means far away



X: next state



0

0

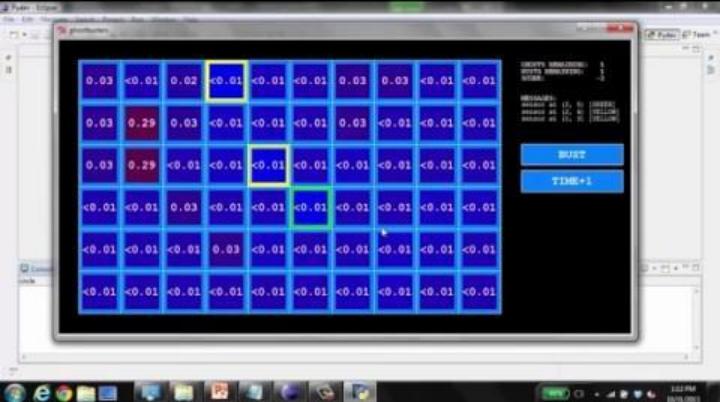
P(X|X'=<1,2>)

0

1/9

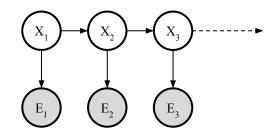
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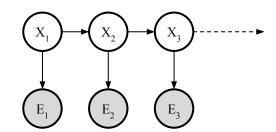


#### Joint Distribution of an HMM



- Joint distribution:
- $P(X_1, E_1, X_2, E_2, X_3, E_3) = ?$

#### Joint Distribution of an HMM

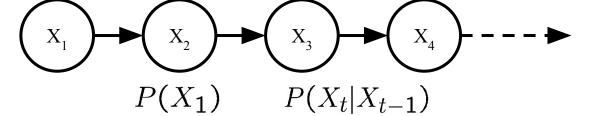


• Joint distribution:

$$P(X_1, E_1, X_2, E_2, X_3, E_3) = P(X_1)P(E_1|X_1)P(X_2|X_1)P(E_2|X_2)P(X_3|X_2)P(E_3|X_3)$$

• More generally:

$$P(X_1, E_1, \dots, X_T, E_T) = P(X_1)P(E_1|X_1)\prod^T P(X_t|X_{t-1})P(E_t|X_t)$$



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• Joint distribution:  

$$D(Y \mid Y \mid Y) = D(Y)D(Y \mid Y)D(Y \mid Y)D($$

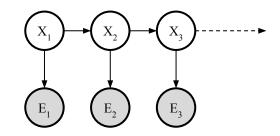
More generally:

ution: 
$$P(X_1, X_2, X_3, X_4) = P(X_1)P(X_2|X_1)P(X_3|X_2)P(X_4|X_3)$$

- $P(X_1, X_2, \dots, X_T) = P(X_1)P(X_2|X_1)P(X_3|X_2)\dots P(X_T|X_{T-1})$  $= P(X_1) \prod P(X_t|X_{t-1})$
- Questions to be resolved:

  - Does this indeed define a joint distribution? Can every joint distribution be factored this way, or are we making some assumptions about the joint distribution by using this factorization?

# Quiz 1: Joint Distribution of an HMM

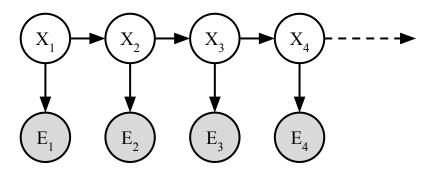


• Joint distribution: Why?

$$P(X_1, E_1, X_2, E_2, X_3, E_3) = P(X_1)P(E_1|X_1)P(X_2|X_1)P(E_2|X_2)P(X_3|X_2)P(E_3|X_3)$$

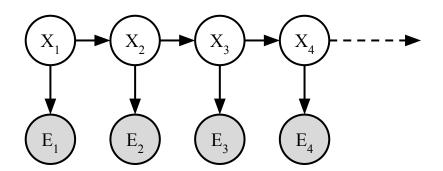
## Conditional Independence

- HMMs have two important independence properties
  - Hidden Markov process: future depends on past via present
  - Current observation independent of all else given current state



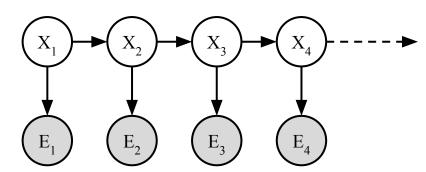
## Quiz 2: Conditional Independence

- HMMs have two important independence properties
  - Hidden Markov process: future depends on past via present
  - Current observation independent of all else given current state



- Quiz
  - Does this mean that evidence variables are guaranteed to be independent?

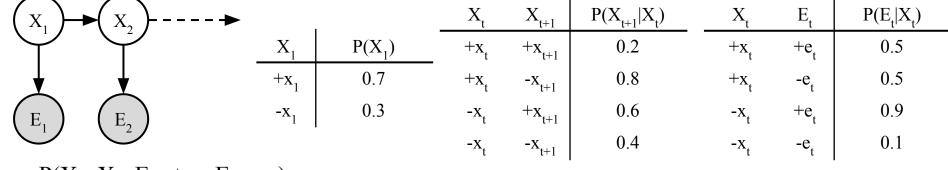
## Implied Conditional Independencies



• Many implied conditional independencies, e.g.,

$$E_1 \perp \!\!\! \perp X_2, E_2, X_3, E_3 \mid X_1$$

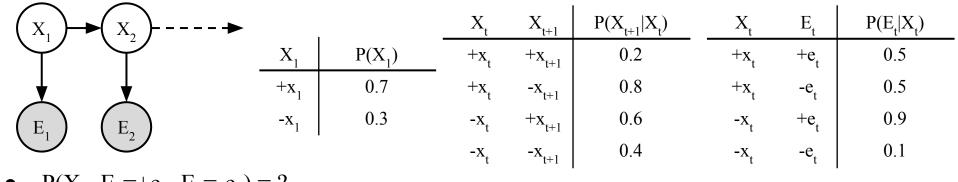
# Quiz 3: Joint Distribution of an HMM



 $P(X_1, X_2, E_1 = +e_1, E_2 = -e_2) =$ 

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# Quiz 4: Joint Distribution of an HMM



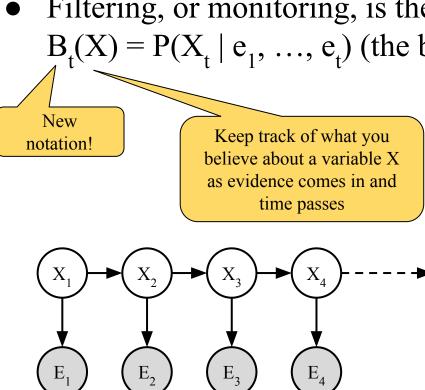
 $P(X_2, E_1 = +e_1, E_2 = -e_2) = ?$ 

## HMM Examples

- Speech recognition
  - Observations are acoustic signals (continuous valued)
  - States are specific positions in specific words (so, tens of thousands)
- Machine translation
  - Observations are words (tens of thousands)
  - States are translation options
- Robot tracking
  - Observations are range readings (continuous)
  - States are positions on a map (continuous)

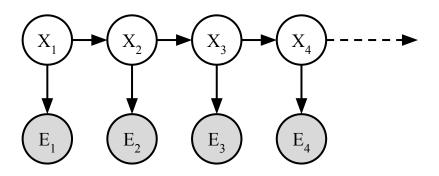
# Filtering / Monitoring

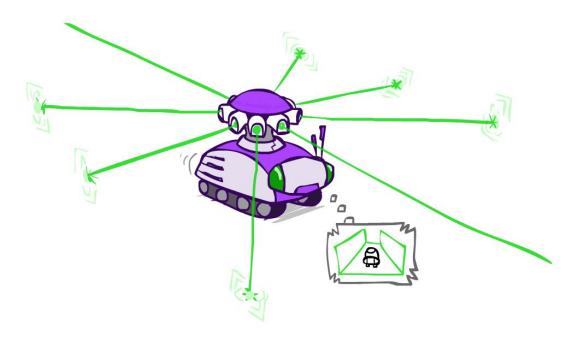
• Filtering, or monitoring, is the task of tracking the distribution  $B_t(X) = P(X_t | e_1, ..., e_t)$  (the belief state) over time



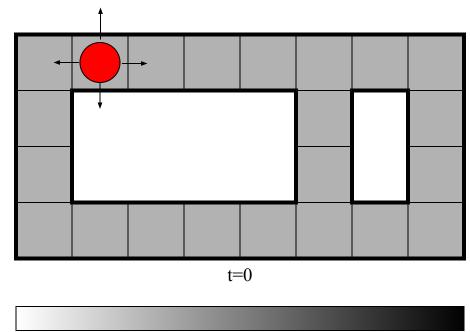
# Filtering / Monitoring

- Filtering, or monitoring, is the task of tracking the distribution  $B_t(X) = P(X_t \mid e_1, ..., e_t)$  (the belief state) over time
- We start with  $B_1(X)$  in an initial setting, usually uniform
- $\bullet$  As time passes, or we get observations, we update B(X)
- The <u>Kalman filter</u> was invented in the 60's and first implemented as a method of trajectory estimation for the Apollo program





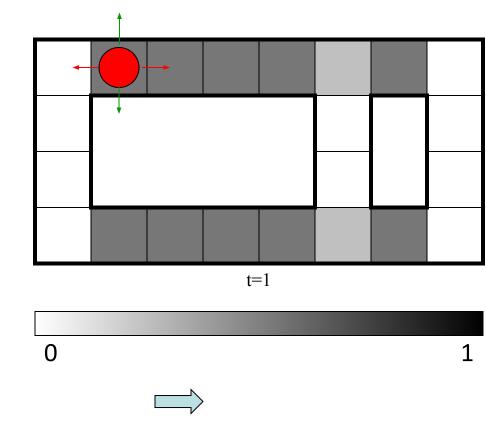
Sensor model: can read in which directions there is a wall, never more than 1 mistake Motion model: may not execute action with small prob.

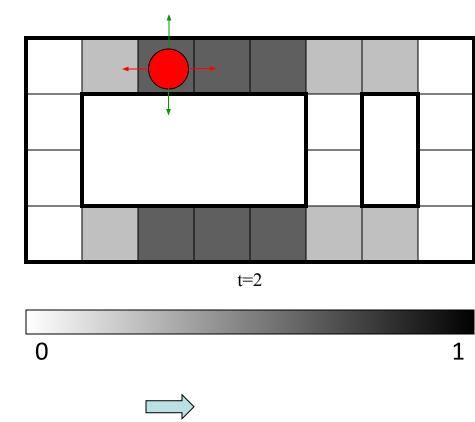


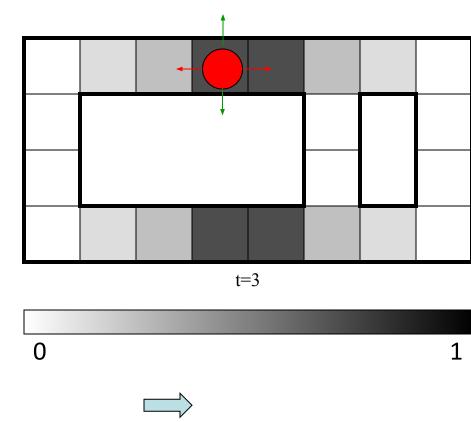
Prob

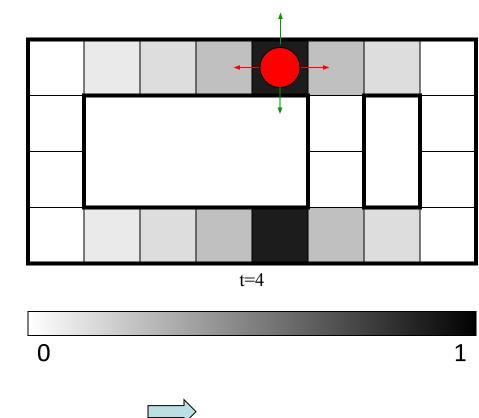
0

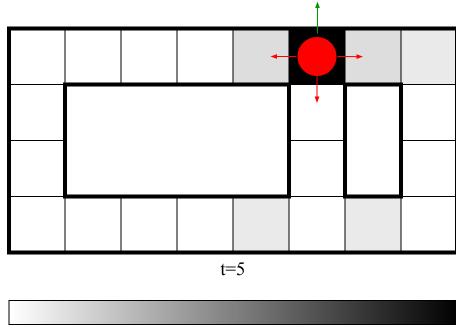
1



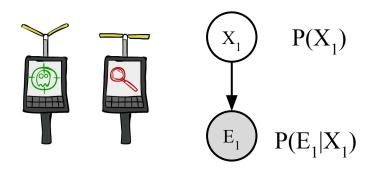






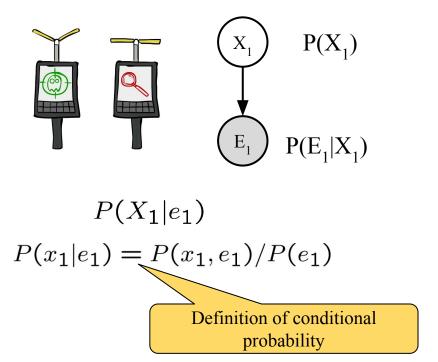


Seeing evidence:

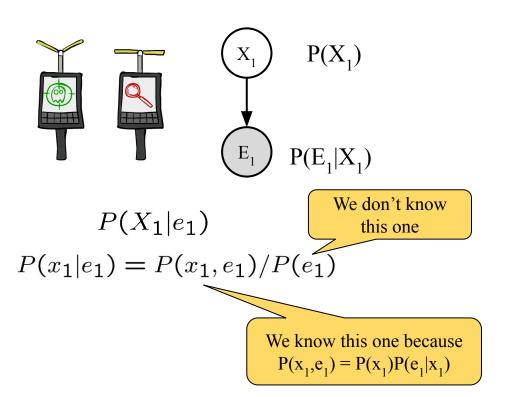


$$P(X_1|e_1) = ?$$

Seeing evidence:



Seeing evidence:



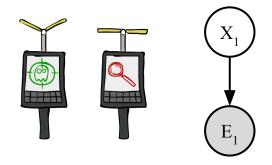
Let's say we have two distributions:

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- Prior distribution over ghost location: P(G)
  - Let this be uniform
  - Sensor reading model: P(R|G)
    - Given: we know what our sensors do
    - R = reading color measured at (1,1)
    - E.g. P(R = yellow | G=(1,1)) = 0.1
- We can calculate the posterior distribution P(G|r) over ghost locations given a reading using Bayes' rule:

$$P(g|r) \propto P(r|g)P(g)$$

Seeing evidence:



$$P(X_1|e_1)$$

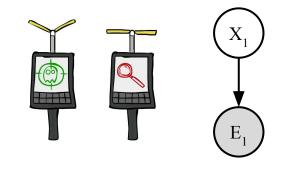
$$P(x_1|e_1) = P(x_1, e_1)/P(e_1)$$

$$\propto_{X_1} P(x_1, e_1)$$

$$= P(x_1)P(e_1|x_1)$$

We take our current propabilities and multiply with the evidence probability. Then renormalize

Seeing evidence:



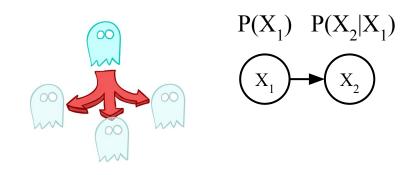
$$P(X_1|e_1)$$

$$P(x_1|e_1) = P(x_1, e_1)/P(e_1)$$

$$\propto_{X_1} P(x_1, e_1)$$

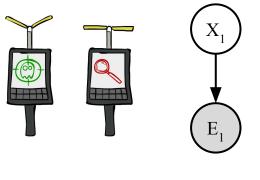
$$= P(x_1)P(e_1|x_1)$$

Time passes:



$$P(X_2)$$

Seeing evidence:



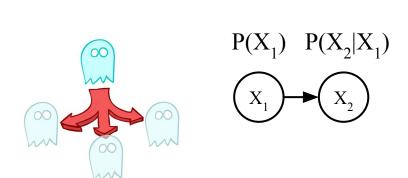
$$P(X_1|e_1)$$

$$P(x_1|e_1) = P(x_1, e_1)/P(e_1)$$

$$\propto_{X_1} P(x_1, e_1)$$

$$\propto_{X_1} P(x_1, e_1)$$

 $= P(x_1)P(e_1|x_1)$ 



 $P(X_2)$ 

 $= \sum P(x_1)P(x_2|x_1)$ 

 $P(x_2) = \sum_{x_1} P(x_1, x_2)$ 

Time passes:

Same as Markov Model

#### Passage of Time

• Assume we have current believe P(X | evidence to date)

$$B(X_t) = P(X_t|e_{1:t})$$

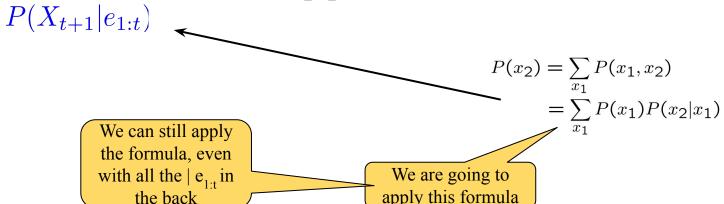
$$e_{1:t} = e_1, e_2, ..., e_t$$

#### Passage of Time

• Assume we have current believe P(X | evidence to date)

$$B(X_t) = P(X_t|e_{1:t})$$

• Then, after one time step passes:



#### Passage of Time

• Assume we have current believe P(X | evidence to date)

$$B(X_t) = P(X_t | e_{1:t})$$

• Then, after one time step passes:

$$P(X_{t+1}|e_{1:t}) = \sum_{x_t} P(X_{t+1}, x_t|e_{1:t})$$

$$= \sum_{x_t} P(X_{t+1}|x_t, e_{1:t}) P(x_t|e_{1:t})$$

$$= \sum_{x_t} P(x_1, x_2)$$

$$= \sum_{x_1} P(x_1) P(x_2|x_1)$$
Use conditional independence assumption to get rid of this

### Passage of Time

• Assume we have current believe P(X | evidence to date)

$$B(X_t) = P(X_t|e_{1:t})$$

• Then, after one time step passes:

$$P(X_{t+1}|e_{1:t}) = \sum_{x_t} P(X_{t+1}, x_t|e_{1:t})$$

$$= \sum_{x_t} P(X_{t+1}|x_t, e_{1:t}) P(x_t|e_{1:t})$$

$$= \sum_{x_t} P(X_{t+1}|x_t) P(x_t|e_{1:t})$$

Or, compactly

$$B'(X_{t+1}) = \sum P(X'|x_t)B(x_t)$$

New notation! Note that  $B'(X_{t+1}) = P(X_{t+1} | e_{1:t})$  is different from

 $B(X_{t+1}) = P(X_{t+1} | e_{1 \cdot t+1})$ 

We have not seen  $e_{t+1}$  yet

### Passage of Time

• Assume we have current believe P(X | evidence to date)

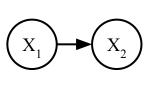
$$B(X_t) = P(X_t|e_{1:t})$$

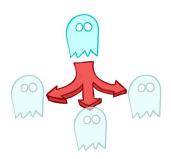
• Then, after one time step passes:

$$P(X_{t+1}|e_{1:t}) = \sum_{x_t} P(X_{t+1}, x_t|e_{1:t})$$

$$= \sum_{x_t} P(X_{t+1}|x_t, e_{1:t}) P(x_t|e_{1:t})$$

$$= \sum_{x_t} P(X_{t+1}|x_t) P(x_t|e_{1:t})$$





Or, compactly

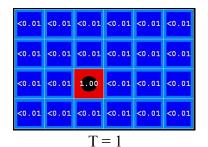
$$B'(X_{t+1}) = \sum_{x} P(X'|x_t)B(x_t)$$

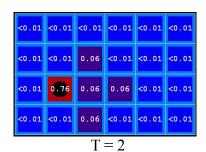
Basic idea

Beliefs get "pushed" through the transitions

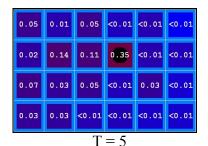
### Example: Passage of Time

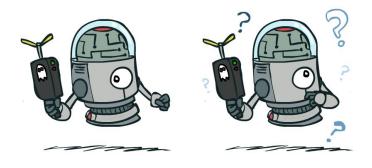
• As time passes, uncertainty "accumulates"





(Transition model: ghosts usually go clockwise)







### Observation

• Assume we have current belief P(X | previous evidence):

$$B'(X_{t+1}) = P(X_{t+1}|e_{1:t})$$

• Then, after evidence comes in

P(
$$X_{t+1}|e_{1:t+1}$$
) =  $P(X_{t+1},e_{t+1}|e_{1:t})/P(e_{t+1}|e_{1:t})$ 

We are going to apply this formula 
$$P(x_1|e_1) = P(x_1,e_1)/P(e_1)$$
 
$$\propto_{X_1} P(x_1,e_1)$$
 
$$= P(x_1)P(e_1|x_1)$$

### Observation

Assume we have current belief  $P(X \mid previous evidence)$ :

$$B'(X_{t+1}) = P(X_{t+1}|e_{1:t})$$

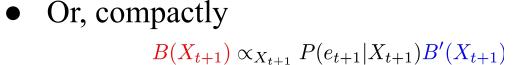
Then, after evidence comes in

Then, after evidence comes in 
$$P(X_{t+1}|e_{1:t+1}) = P(X_{t+1}, e_{t+1}|e_{1:t})/P(e_{t+1}|e_{1:t})$$

$$\propto_{X_{t+1}} P(X_{t+1}, e_{t+1}|e_{1:t})$$

$$= P(e_{t+1}|e_{1:t}, X_{t+1})P(X_{t+1}|e_{1:t})$$

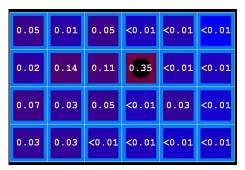
$$= P(e_{t+1}|X_{t+1})P(X_{t+1}|e_{1:t})$$



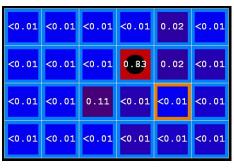
Basic idea: beliefs "reweighted" by likelihood of evidence Unlike passage of time, we have to renormalize

### Example: Observation

• As we get observations, beliefs get reweighted, uncertainty "decreases"



Before observation

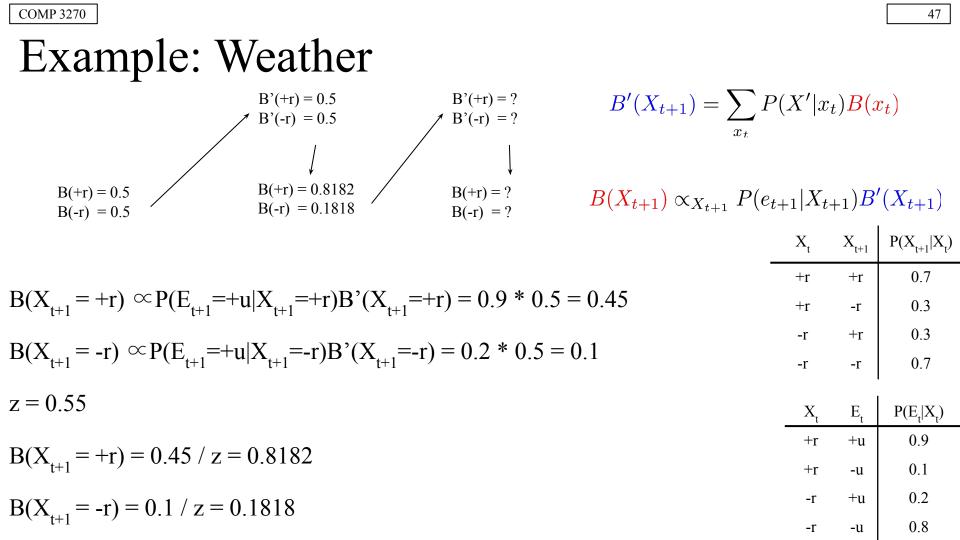


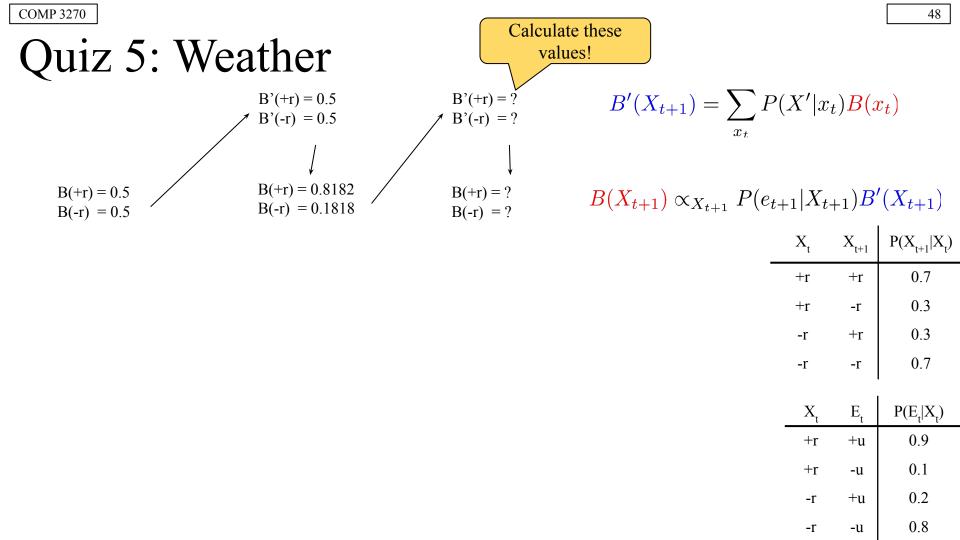
After observation

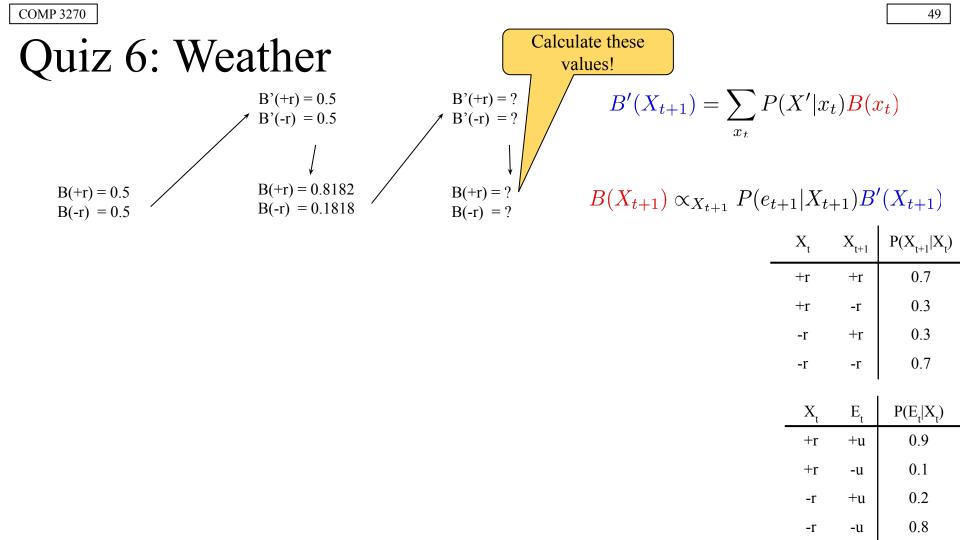


 $B(X) \propto P(e|X)B'(X)$ 









have P(x|e) at each time step, or just once at

the end...

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- Alternatively, we can also just do a single update
- We are given evidence at each time and want to know
- $B_t(X) = P(X_t|e_{1\cdot t})$
- We can derive the following updates We can normalize as we go if we want to

 $=\sum P(x_{t-1},x_t,e_{1:t})$  $x_{t-1}$ 

 $P(x_t|e_{1:t}) \propto_X P(x_t,e_{1:t})$ 

 $x_{t-1}$ 

observation update

$$= \sum_{x_{t-1}} P(x_{t-1}, e_{1:t-1}) P(x_t|x_{t-1}) P(e_t|x_t)$$

$$= P(e_t|x_t) \sum_{x_{t-1}} P(x_t|x_{t-1}) P(x_{t-1}, e_{1:t-1})$$

Time update

### Online Belief Updates

- Every time step, we start with current P(X | evidence)
- We update for time:

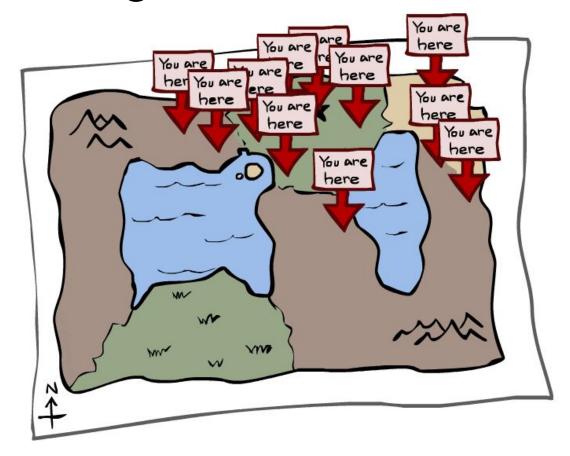
$$P(x_t|e_{1:t-1}) = \sum_{x_{t-1}} P(x_{t-1}|e_{1:t-1}) \cdot P(x_t|x_{t-1})$$

• We update for evidence:

$$P(x_t|e_{1:t}) \propto_X P(x_t|e_{1:t-1}) \cdot P(e_t|x_t)$$

• The forward algorithm does both at once (and doesn't normalize)

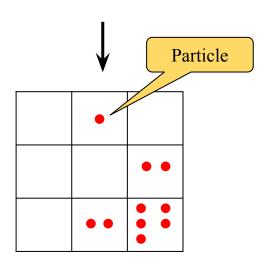
# Particle Filtering



## Particle Filtering

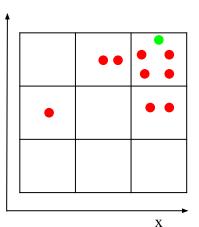
- Filtering: approximate solution
- Sometimes |X| is too big to use exact inference
  - $\circ$  |X| may be too big to even store B(X)
  - E.g. X is continuous
- Solution: approximate inference
  - Track samples of X, not all values
  - Samples are called particles
  - Time per step is linear in the number of samples
  - But: number needed may be large
  - In memory: list of particles, not states
- This is how robot localization works in practice
  - o Particle is just new name for sample

0.0	0.1	0.0
0.0	0.0	0.2
0.0	0.2	0.5



### Representation: Particles

- Our representation of P(X) is now a list of N particles (samples)
  - $\circ$  Generally, N << |X|
  - Storing a map from X to counts would defeat the point
- P(x) approximated by number of particles with value x
  - $\circ$  So, many x may have P(x) = 0
  - More particles, more accuracy
- For now, all particles have a weight of 1



(3,3) (2,3) (3,3) (3,2) (3,3)

Particles (x,y):

(1,2) (3,3)

(3,3) (3,3)

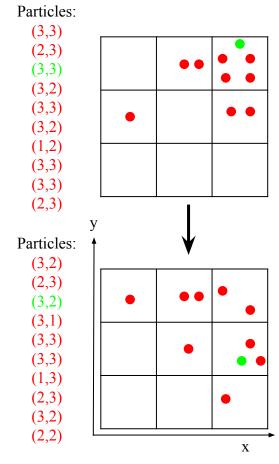
(2,3)

# Particle Filtering: Elapse of Time

Each particle is moved by sampling its next position from the transition model

$$x' = \text{sample}(P(X'|x))$$

- This is like prior sampling samples' frequencies reflect the transition probabilities
- Here, most samples move clockwise, but some move in another direction or stay in place
- This captures the passage of time
  - If enough samples, close to exact values



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# Particle Filtering: Observe

- Slightly trickier:
  - Don't sample observation, fix it
  - Similar to likelihood weighting, downweight samples based on the evidence

$$w(x) = P(e|x)$$

$$B(X) \propto P(e|X)B'(X)$$

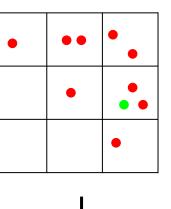
As before, the probabilities don't sum to one, since all have been downweighted (in fact they now sum to (N times) an approximation of P(e)

#### Particles:

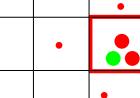
- (3,3)
- (2,3)(3,3)
- (3,2)
- (3,3)
- (3,3)
- (1,2)
- (3,3)
- (3,3)
- (2,3)



- (3,2) w=.9 (2,3) w=.2
- (3.2) w=.9
- (3,1) w=.4
- (3.3) w=.4
- (3.3) w=.4
- (1.3) w=.1
- (2.3) w=.2
- (3.2) w=.9
- (2.2) w=.4





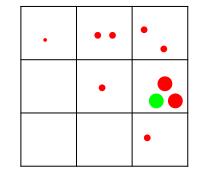


# Particle Filtering: Resample

- Rather than tracking weighted samples, we resample
  - N times, we choose from our weighted sample distribution (i.e. draw with replacement)
  - This is equivalent to renormalizing the distribution
  - Now the update is complete for this time step, continue with the next one

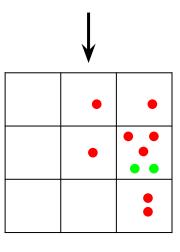
#### Particles:

- (3,2) w=.9
- (2,3) w=.2
- (3,2) w=.9
- (3,1) w=.4
- (3.3) w=.4
- (3,3) w=.4
- (1,3) w=.1
- (2,3) w=.2
- (3.2) w=.9
- (2,2) w=.4

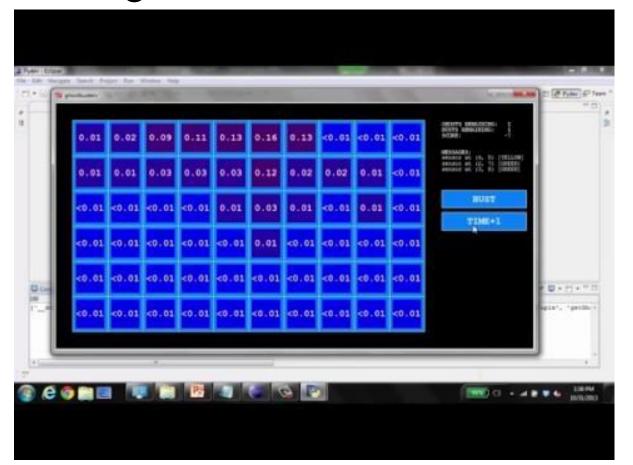


(New) Particles:

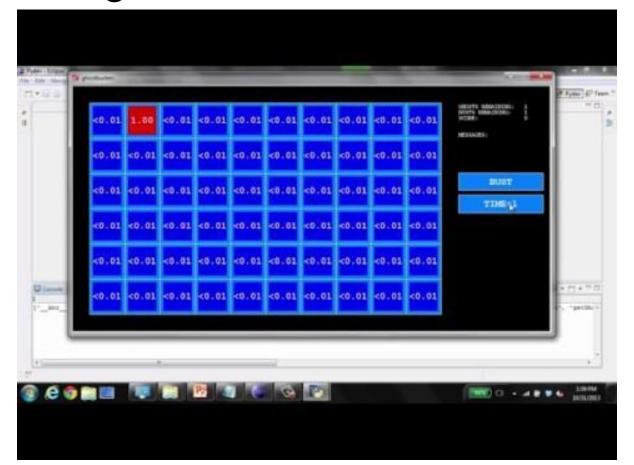
- (3,2)
- (2,2)
- (3,2)
- (3,1)
- (3,3)
- (3,2)
- (3,1)
- (2,3)
- (3,2)
- (3,2)



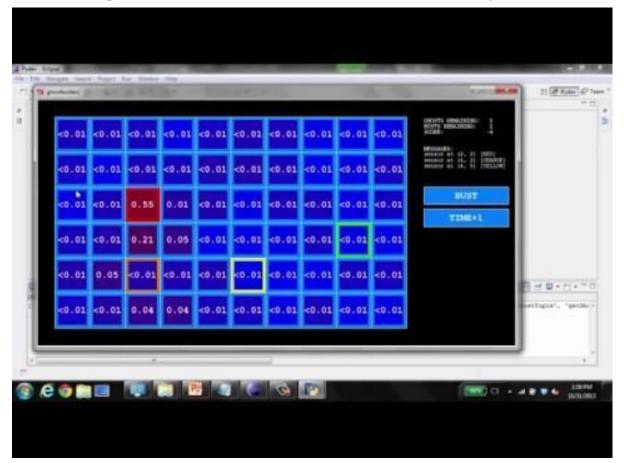
#### Particle Filtering in Ghostbusters - Few Particles



### Particle Filtering in Ghostbusters - One Particle

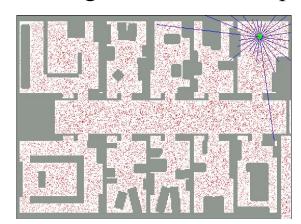


#### Particle Filtering in Ghostbusters - Many Particles

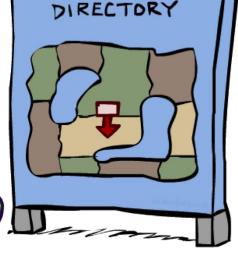


#### **Robot Localization**

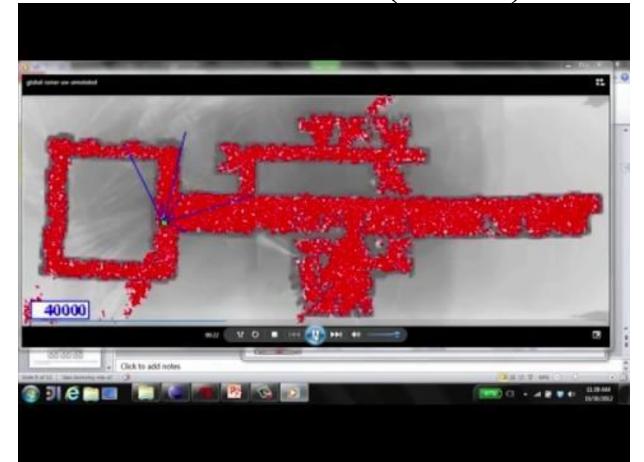
- In robot localization:
  - We know the map, but not the robot's position
  - Observations may be vectors of range finder readings
  - State space and readings are typically continuous (works basically like a very fine grid) and so we cannot store B(X)
  - Particle filtering is a main technique



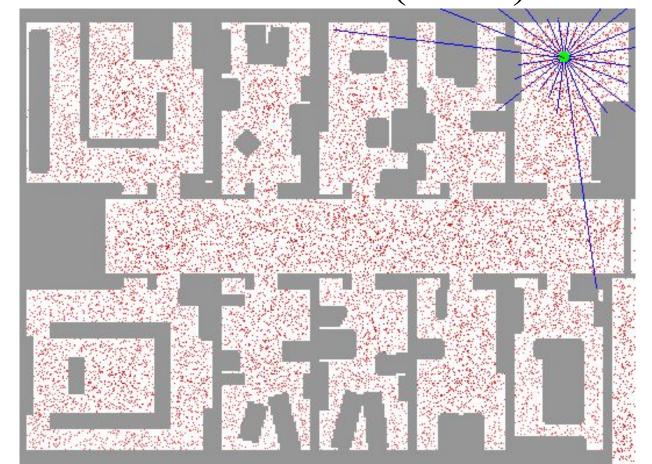




### Particle Filter Localization (Sonar)

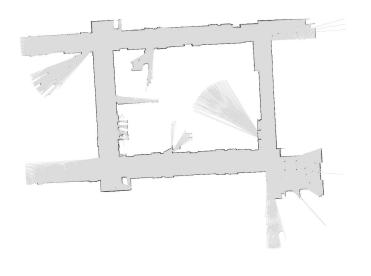


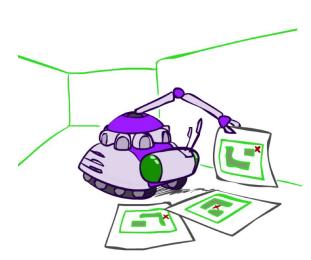
# Particle Filter Localization (Laser)



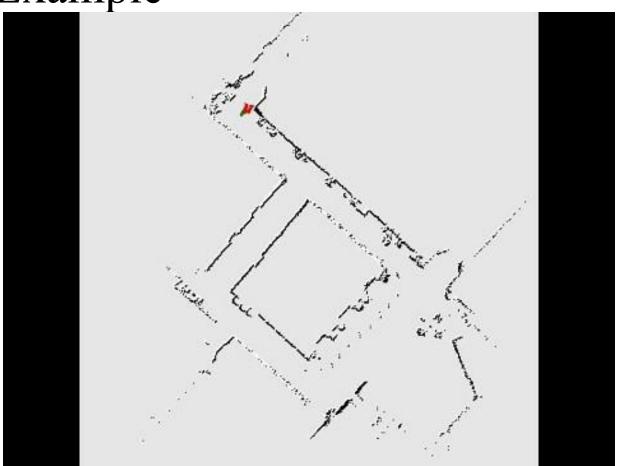
# Robot Mapping

- SLAM: Simultaneous Localization And Mapping
  - We do not know the map or our location
  - State consists of position AND map!
  - Main techniques: Kalman filtering (Gaussian HMMs) and particle methods

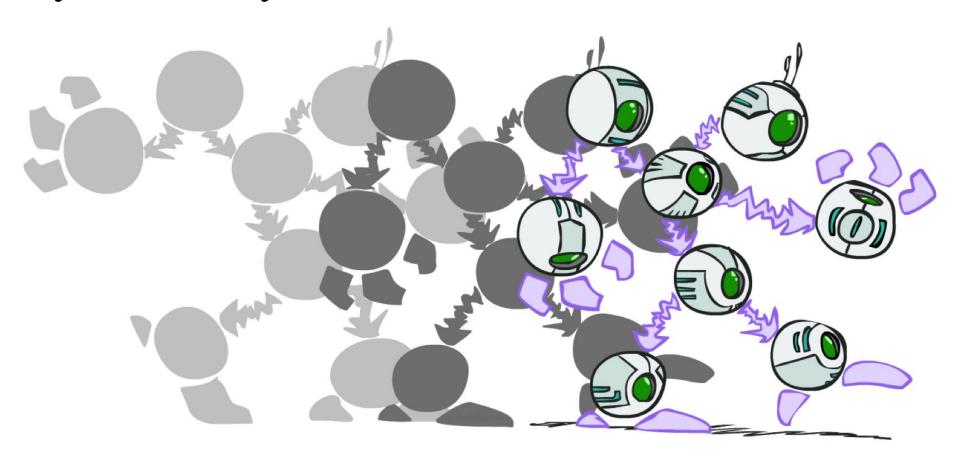




# SLAM Example

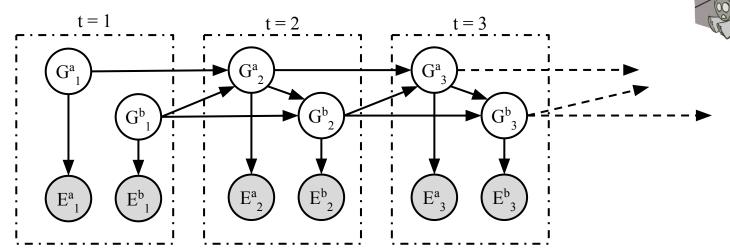


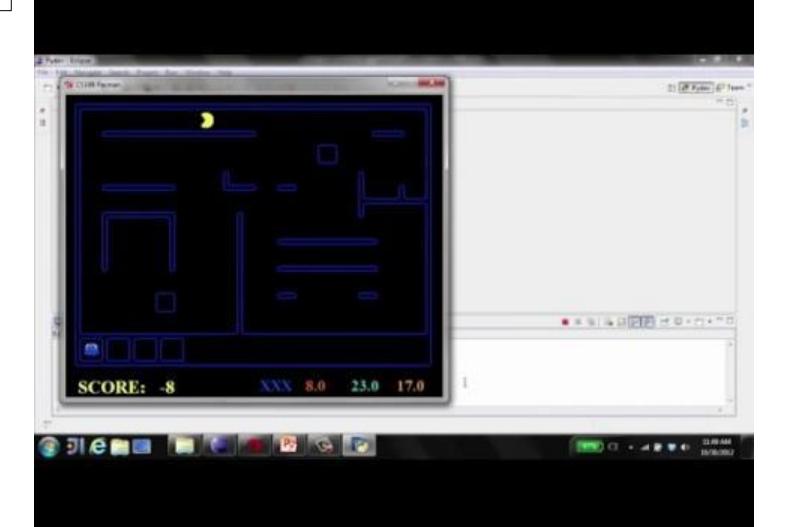
# Dynamic Bayes Nets



## Dynamic Bayes Nets (DBNs)

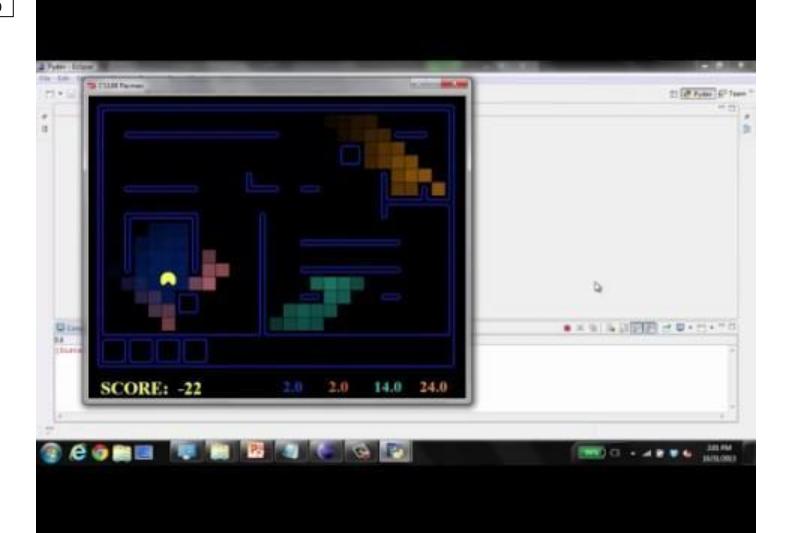
- We want to track multiple variables over time, using multiple sources of evidence
- Idea: Repeat a fixed Bayes net (BN) structure at each time
  - More on BNs later in the course
- Variables from time t can condition on those from t-1
- Dynamic Bayes nets are a generalization of HMMs





#### DBN Particle Filter

- A particle is a complete sample for a time step
- Initialize: Generate prior samples for the t=1 Bayes net
- Example particle:  $G_1^a = (3,3) G_1^b = (5,3)$
- Elapse time: Sample a successor for each particle
  - Example successor:  $G_{2}^{a} = (2,3) G_{2}^{b} = (6,3)$
- Observe: Weight each entire sample by the likelihood of the evidence conditioned on the sample
  - $\circ$  Likelihood:  $P(E_1^a|G_1^a) * P(E_1^b|G_1^b)$
- Resample: Select prior samples (tuples of values) in proportion to their likelihood

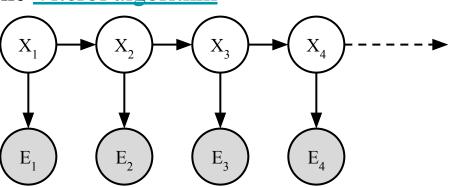


# Most Likely Explanation

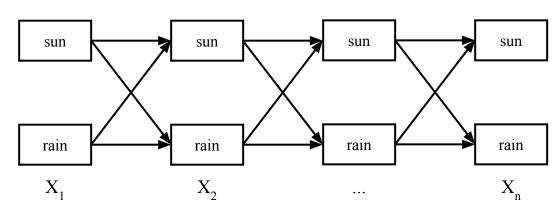


### HMMs: MLE Queries

- HMMs defined by
- States X
  - Observations E
  - $\circ$  Initial distribution:  $P(X_1)$
  - Transitions:  $P(X|X_{-1})$
  - $\circ$  Emissions: P(E|X)
- New query: most likely explanation:  $\underset{x_{1:t}}{\operatorname{arg max}} P(x_{1:t}|e_{1:t})$
- New method: the <u>Viterbi algorithm</u>



### State Trellis



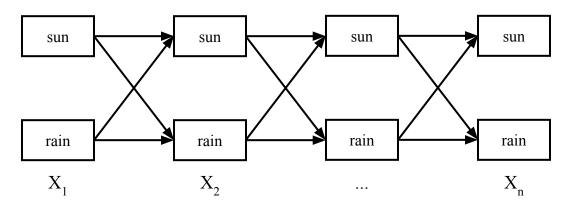
- State trellis: graph of states and transitions over time
- Each arc represents some transition  $x_{t-1} \rightarrow x_t$
- Each arc has weight  $P(x_t|x_{t-1})P(e_t|x_t)$
- Each path is a sequence of states
- The product of weights on a path is that sequence's probability along with the evidence
- Forward algorithm computes sums of paths, Viterbi computes best paths

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# • How many paths are in the trellis? (S states, N time steps)

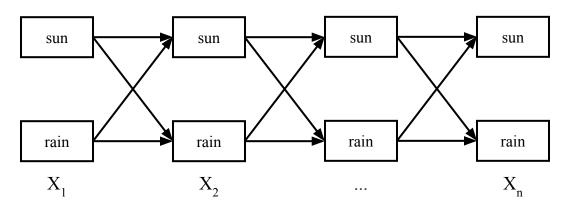
 $f_t[x_t] = P(x_t, e_{1:t})$ 

## Forward Algorithm



$$= P(e_t|x_t) \sum_{x_{t-1}} P(x_t|x_{t-1}) f_{t-1}[x_{t-1}]$$

### Forward / Viterbi Algorithms



Forward Algorithm (Sum)  $f_t[x_t] = P(e_t|x_t) \sum_{x_{t-1}} P(x_t|x_{t-1}) f_{t-1}[x_{t-1}]$ 

Viterbi Algorithm (Max)  $m_t[x_t] = P(e_t|x_t) \max_{x_{t-1}} P(x_t|x_{t-1}) m_{t-1}[x_{t-1}]$ 

# Quiz 7

- Solve the problem on the <u>handout sheet 1</u>
  - Solution is <u>here</u>

# Quiz 8

• Solve the problem on the <u>handout sheet 2</u>