Balance

The total balance for a particular coin type.

```
type Balance {
  coinType: MoveType!
  coinObjectCount: UInt53
  totalBalance: BigInt
}
```

Fields

```
Balance.coinType MoveType! non-null object
```

Coin type for the balance, such as 0x2::sui::SUI

```
Balance.coinObjectCount UInt53 scalar
```

How many coins of this type constitute the balance

```
Balance.totalBalance BigInt scalar
```

Total balance across all coin objects of the coin type

Member Of

```
Address object BalanceConnection object BalanceEdge object Coin object

CoinMetadata object IOwner interface MoveObject object MovePackage object

Object object Owner object StakedSui object SuinsRegistration object
```

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