

EndOfEpochTransaction

System transaction that supersedes `ChangeEpochTransaction` as the new way to run transactions at the end of an epoch. Behaves similarly to `ChangeEpochTransaction` but can accommodate other optional transactions to run at the end of the epoch.

```
type EndOfEpochTransaction {  
  transactions(  
    first: Int  
    before: String  
    last: Int  
    after: String  
  ): EndOfEpochTransactionKindConnection!  
}
```

Fields

`EndOfEpochTransaction.transactions` . `EndOfEpochTransactionKindConnection!` **non-null** **object**

The list of system transactions that are allowed to run at the end of the epoch.

`EndOfEpochTransaction.transactions.first` . `Int` **scalar**

`EndOfEpochTransaction.transactions.before` . `String` **scalar**

`EndOfEpochTransaction.transactions.last` . `Int` **scalar**

`EndOfEpochTransaction.transactions.after` . `String` **scalar**

Implemented By

`TransactionBlockKind` **union**

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