## ProgrammableTransactionEdge

An edge in a connection.

```
type ProgrammableTransactionEdge {
  node: ProgrammableTransaction!
  cursor: String!
}
```

## **Fields**

```
ProgrammableTransactionEdge.node ProgrammableTransaction! non-null union
```

The item at the end of the edge

```
ProgrammableTransactionEdge.cursor • String! non-null scalar
```

A cursor for use in pagination

## Member Of

ProgrammableTransactionConnection object









