

GasInput

Configuration for this transaction's gas price and the coins used to pay for gas.

```
type GasInput {  
  gasSponsor: Address  
  gasPayment(  
    first: Int  
    after: String  
    last: Int  
    before: String  
  ): ObjectConnection!  
  gasPrice: BigInt  
  gasBudget: BigInt  
}
```

Fields

[GasInput.gasSponsor](#) • [Address](#) **object**

Address of the owner of the gas object(s) used

[GasInput.gasPayment](#) • [ObjectConnection!](#) **non-null** **object**

Objects used to pay for a transaction's execution and storage

[GasInput.gasPayment.first](#) • [Int](#) **scalar**

[GasInput.gasPayment.after](#) • [String](#) **scalar**

[GasInput.gasPayment.last](#) • [Int](#) **scalar**

[GasInput.gasPayment.before](#) • [String](#) **scalar**

[GasInput.gasPrice](#) • [BigInt](#) **scalar**

An unsigned integer specifying the number of native tokens per gas unit this transaction will pay (in MIST).

[GasInput.gasBudget](#) • [BigInt](#) **scalar**

The maximum number of gas units that can be expended by executing this transaction

