checkpoints

The checkpoints that exist in the network.

```
checkpoints(
  first: Int
  after: String
  last: Int
  before: String
): CheckpointConnection!
```

Arguments

`checkpoints.first.Int` **scalar**

`checkpoints.after.String` **scalar**

`checkpoints.last.Int` **scalar**

`checkpoints.before.String` **scalar**

Type

`CheckpointConnection` **object**

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