SharedInput

A Move object that's shared.

```
type SharedInput {
  address: SuiAddress!
  initialSharedVersion: UInt53!
  mutable: Boolean!
}
```

Fields

`SharedInput.address`.`SuiAddress!` **non-null** **scalar**

`SharedInput.initialSharedVersion`.`UInt53!` **non-null** **scalar**

The version that this this object was shared at.

`SharedInput.mutable`.`Boolean!` **non-null** **scalar**

Controls whether the transaction block can reference the shared object as a mutable reference or by value. This has implications for scheduling: Transactions that just read shared objects at a certain version (mutable = false) can be executed concurrently, while transactions that write shared objects (mutable = true) must be executed serially with respect to each other.

Implemented By

`TransactionInput` **union**

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