# GasEffects

Effects related to gas (costs incurred and the identity of the smashed gas object returned).

```
type GasEffects {
  gasObject: Object
  gasSummary: GasCostSummary
}
```

## Fields

GasEffects.**gasObject**.Object `object`

GasEffects.**gasSummary**.GasCostSummary `object`

## Member Of

TransactionBlockEffects `object`

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