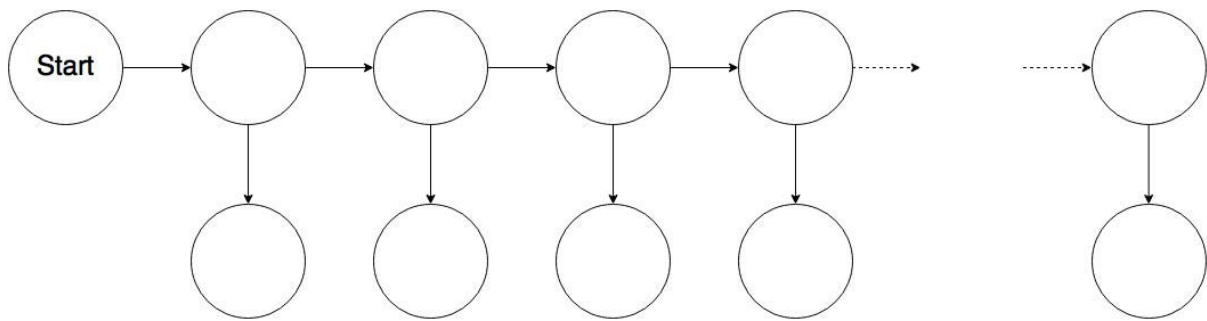


1. Graphical Model:



2. decode.cpp/decode.py:

- a. I first wrote decode.py, but it was really slow. Then I wrote it in C++.
- b. Compile and run decode.cpp:
  - i. `g++ -O2 decode.cpp -o decode`
  - ii. `./decode`
- c. Run decode.py
  - i. `python decode.py`
  - ii. where python is Python2

3. Viterbi Algorithm (Dynamic Programming)

- a. Use DP to restore which node (word) has the maximal probability.
- b. The formula: ( $\alpha$  = {alphabets, digits and space})

$$P(\text{this layer}) = \max(P(\text{previous layer}) * P(\alpha|\text{previous } \alpha) * P(\text{observed } \alpha|\alpha))$$

- c. When implementing, I added log to all the probability since it may be very small for the probability.

4. Result:

- a. Both the results generated by the two codes are same.
- b. See the pred.txt file

5. Time:

- a. decode.py: ~2500s
- b. decode.cpp: ~13s