

MCD4710

Introduction to algorithms and programming

Lecture 18Gaussian Elimination



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Overview

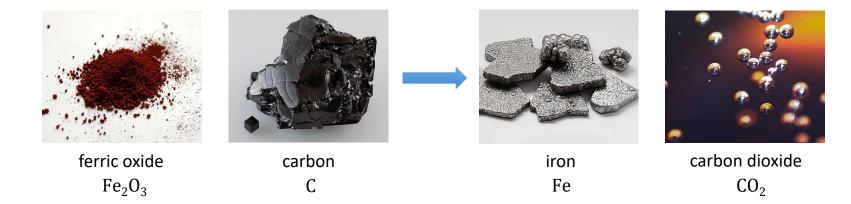
- Represent problem as system of linear equations
- Represent linear system in matrix/vector form
- Apply and implement backward substitution to solve uppertriangular systems
- Apply and implement forward elimination to transform general system into triangular form



Linear systems of equations

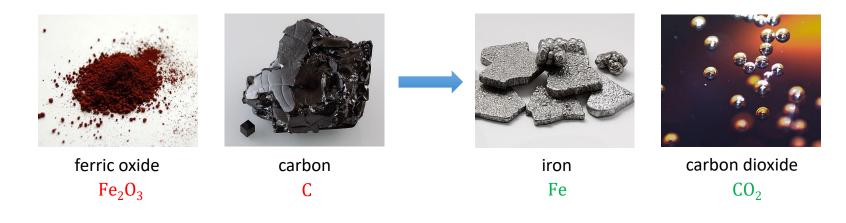


Some Chemistry

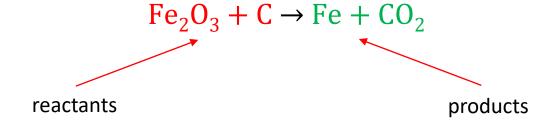




Some Chemistry



Chemical notation





Some Chemistry



Chemical notation

$$Fe_2O_3 + C \rightarrow Fe + CO_2$$

Count atoms

Atom	Reactants	Products
Fe	2	1
0	3	2
С	1	1

Numbers don't add up!



Want to balance chemical equation

Unbalanced equation

$$Fe_2O_3 + C \rightarrow Fe + CO_2$$

Balanced equation

$$2Fe_2O_3 + 3C \rightarrow 4Fe + 3CO_2$$

Count atoms

Atom	Reactants	Products
Fe	4	4
0	6	6
С	3	3



General equation

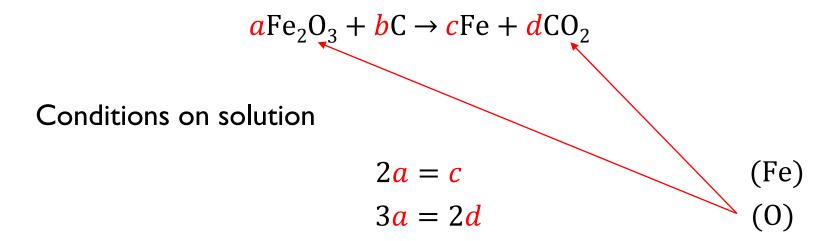
$$a\text{Fe}_2\text{O}_3 + b\text{C} \rightarrow c\text{Fe} + d\text{CO}_2$$

Conditions on solution

$$2a = c (Fe)$$

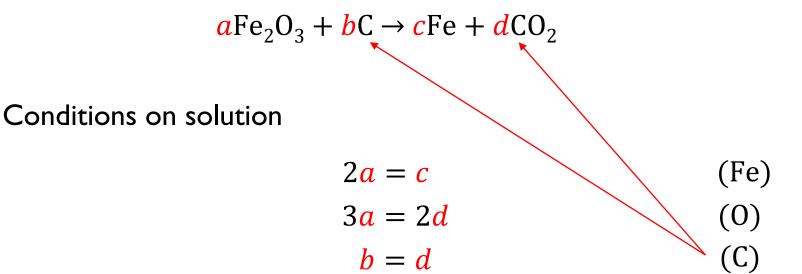


General equation





General equation





General equation

$$a \text{Fe}_2 \text{O}_3 + b \text{C} \rightarrow c \text{Fe} + d \text{CO}_2$$

Conditions on solution

$$2a = c (Fe)$$

$$3a = 2d \tag{0}$$

$$b = d \tag{C}$$

Does that uniquely determine solution?



General equation

$$a \text{Fe}_2 \text{O}_3 + b \text{C} \rightarrow c \text{Fe} + d \text{CO}_2$$

Conditions on solution

$$2a = c (Fe)$$

$$3a = 2d \tag{0}$$

$$b = d \tag{C}$$

$$4\text{Fe}_2\text{O}_3 + 6\text{C} \rightarrow 8\text{Fe} + 6\text{CO}_2$$

Atom	Reactants	Products
Fe	8	8
0	12	12
С	6	6

double quantities

$2Fe_2O_3$	+3C	→ 4 Fe -	+ 3CO ₂

Atom	Reactants	Products
Fe	4	4
0	6	6
С	3	3



General equation

$$a \text{Fe}_2 \text{O}_3 + b \text{C} \rightarrow c \text{Fe} + d \text{CO}_2$$

Conditions on solution

$$2a = c (Fe)$$

$$3a = 2d \tag{0}$$

$$b = d \tag{C}$$

$$a = 4$$

$4\text{Ee}_{2}\text{O}_{3} +$	- 6C –	→ <mark>8</mark> Fe -	- 6CO ₂

Atom	Reactants	Products
Fe	8	8
0	12	12
С	6	6

Fix quantities to fully determine solution



Reached a very general problem

Solve Linear Systems

Input: Set of n linear equations in n variables

Output: Assignment of values to variables satisfying all equations

How to represent this problem in Python?



Finding systematic representation

Solve Linear Systems

Input: Set of n linear equations in n variables

Output: Assignment of values to variables satisfying all equations

$$2a = c
3a = 2d
b = d
a = 4$$

$$2a - c = 0
3a + 0b - 1c + 0d = 0
3a + 0b + 0c - 2d = 0
0a + 1b + 0c - 1d = 0
1a + 0b + 0c + 0d = 4$$

coefficient matrix
$$A$$

$$\begin{bmatrix} 2 & 0 & -1 & 0 \\ 3 & 0 & 0 & -2 \\ 0 & 1 & 0 & -1 \\ 1 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \\ d \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 4 \end{bmatrix}$$
 right hand side b

solution vector \boldsymbol{x}



Finding systematic representation

Solve Linear Systems

Input: $n \times n$ -matrix A of coefficients, n-dim vector b

Output: n-dim vector \mathbf{x} such that $A\mathbf{x} = \mathbf{b}$

Python table

Python list

coefficient matrix
$$A$$

$$\begin{bmatrix}
2 & 0 & -1 & 0 \\
3 & 0 & 0 & -2 \\
0 & 1 & 0 & -1 \\
1 & 0 & 0 & 0
\end{bmatrix}
\begin{bmatrix}
a \\ b \\ c \\ d
\end{bmatrix} = \begin{bmatrix}
0 \\ 0 \\ 0 \\ 4
\end{bmatrix}$$

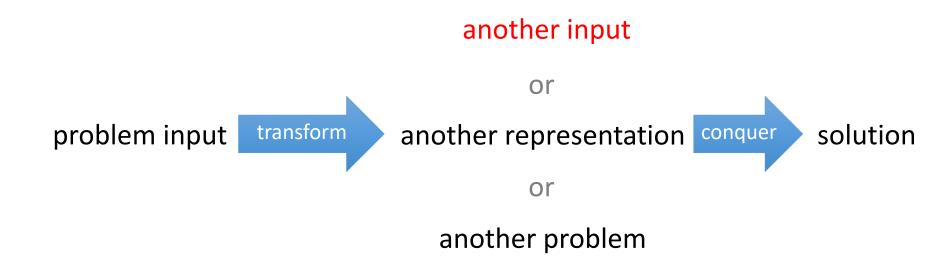
right hand side **b**



Simple case: triangular system



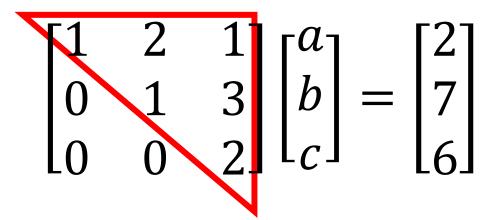
Overall strategy: Transform and Conquer Paradigm



What are easy to solve linear systems?



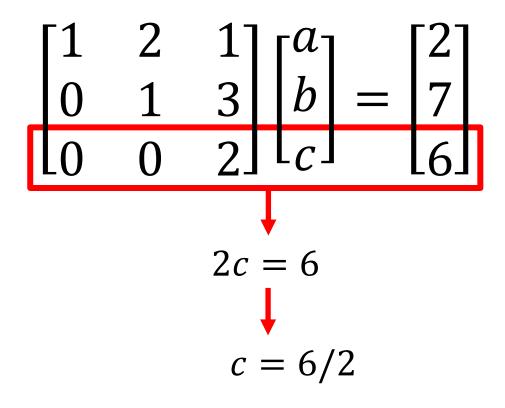
(Upper) triangular systems



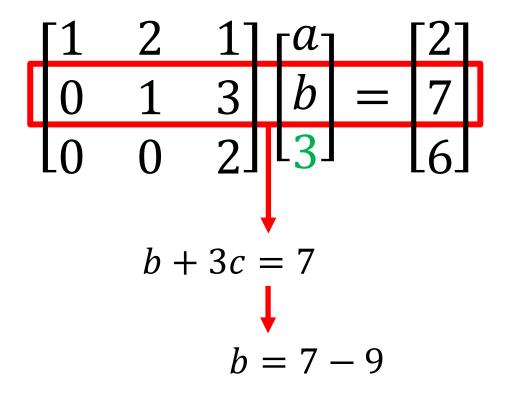
called *upper triangular*, because only coefficients in main diagonal and above are non-zero

How can we solve such a system?

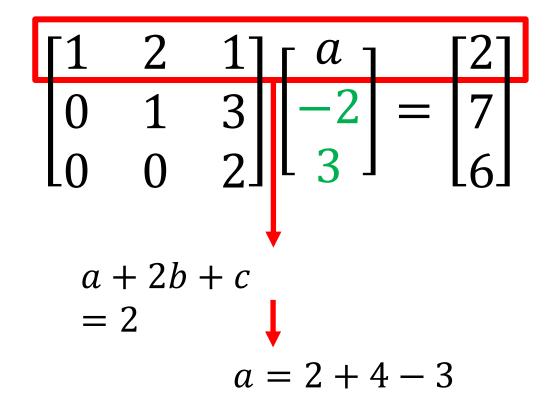














$$\begin{bmatrix} 1 & 2 & 1 \\ 0 & 1 & 3 \\ 0 & 0 & 2 \end{bmatrix} \begin{bmatrix} 3 \\ -2 \\ 3 \end{bmatrix} = \begin{bmatrix} 2 \\ 7 \\ 6 \end{bmatrix}$$

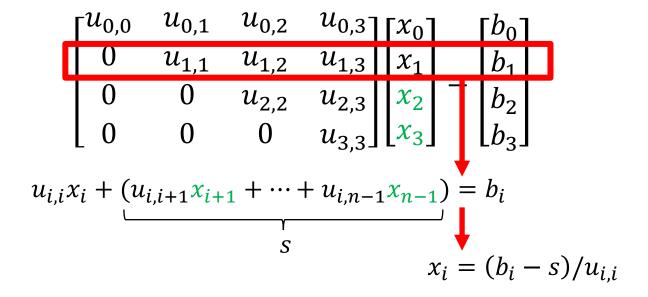


Back-substitution in general

$$\begin{bmatrix} u_{0,0} & u_{0,1} & u_{0,2} & u_{0,3} \\ 0 & u_{1,1} & u_{1,2} & u_{1,3} \\ 0 & 0 & u_{2,2} & u_{2,3} \\ 0 & 0 & 0 & u_{3,3} \end{bmatrix} \begin{bmatrix} x_0 \\ x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} b_0 \\ b_1 \\ b_2 \\ b_3 \end{bmatrix}$$

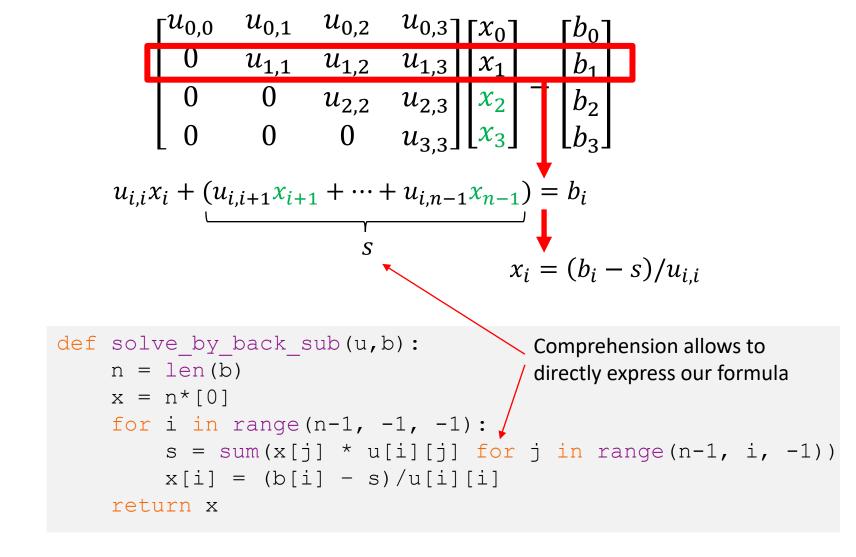
```
def solve_by_back_sub(u,b):
    n = len(b)
    x = n*[0]
    for i in range(n-1, -1, -1):
        # find value x[i]
return x
```





```
def solve_by_back_sub(u,b):
    n = len(b)
    x = n*[0]
    for i in range(n-1, -1, -1):
        # find value x[i]
return x
```







```
def solve by back sub(u,b):
     n = len(b)
     x = n*[0]
     for i in range (n-1, -1, -1):
          s = 0
         for j in range (n-1, i, -1):
              s += u[i][j] * x[j]
          x[i] = (b[i] - s)/u[i][i]
     return x
     u_{i,i}x_i + (u_{i,i+1}x_{i+1} + \dots + u_{i,n-1}x_{n-1}) = b_i
                                                   for-loop versus
                                                   comprehension
def solve by back sub(u,b):
    n = len(b)
    x = n*[0]
    for i in range (n-1, -1, -1):
         s = sum(x[j] * u[i][j] for j in range(n-1, i, -1))
         x[i] = (b[i] - s)/u[i][i]
    return x
```



Gaussian Elimination



Carl Friedrich Gauß 1777- 1855

general system

$$\begin{bmatrix} 1 & 2 & 1 \\ -5 & -9 & -2 \\ 2 & 3 & 1 \end{bmatrix}, \begin{bmatrix} 2 \\ -3 \\ 3 \end{bmatrix} \text{ transform } \begin{bmatrix} 1 & 2 & 1 \\ 0 & 1 & 3 \\ 0 & 0 & 2 \end{bmatrix}, \begin{bmatrix} 2 \\ 7 \\ 6 \end{bmatrix} \text{ conquer}$$

forward elimination

triangular system

$$\begin{bmatrix} 1 & 2 & 1 \\ 0 & 1 & 3 \\ 0 & 0 & 2 \end{bmatrix}, \begin{bmatrix} 2 \\ 7 \\ 6 \end{bmatrix}$$



back substitution



$$a + 2b + c = 2$$

 $-5a - 9b - 2c = -3$

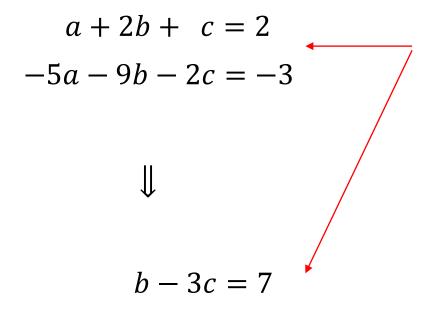


$$-4a - 7b - c = -1$$

Observation:

Given equations imply (infinitely) many other equations





adding 5 times first equation to second yields equations where acoefficient is *eliminated*

Observation:

Given equations imply (infinitely) many other equations



Observation:

Given equations imply (infinitely) many other equations



Observations:

- Solution invariant when adding multiple of row to another
- Exploit to get simpler but equivalent system



Iteratively eliminate below diagonal coefficients

simplify column 1

$$\begin{bmatrix} 1 & 2 & 1 \\ -5 & -9 & -2 \\ 2 & 3 & 1 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} 2 \\ -3 \\ 3 \end{bmatrix}$$

$$\updownarrow$$

$$\begin{bmatrix} 1 & 2 & 1 \\ a & 1 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} \begin{bmatrix} 2 \\ -3 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 2 & 1 \\ \mathbf{0} & 1 & 3 \\ 2 & 3 & 1 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} 2 \\ 7 \\ 3 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 2 & 1 \\ 0 & 1 & 3 \\ 0 & -1 & -1 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} 2 \\ 7 \\ -1 \end{bmatrix}$$

simplify column 2

$$\begin{bmatrix} 1 & 2 & 1 \\ -5 & -9 & -2 \\ 2 & 3 & 1 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} 2 \\ -3 \\ 3 \end{bmatrix} \qquad \begin{bmatrix} 1 & 2 & 1 \\ 0 & 1 & 3 \\ 0 & -1 & -1 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} 2 \\ 7 \\ -1 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 2 & 1 \\ 0 & 1 & 3 \\ 0 & 0 & 2 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} 2 \\ 7 \\ 6 \end{bmatrix}$$



General forward elimination

$$\begin{bmatrix} a_{0,0} & a_{0,1} & a_{0,2} & a_{0,3} \\ 0 & a_{1,1} & a_{1,2} & a_{1,3} \\ 0 & a_{2,1} & a_{2,2} & a_{2,3} \\ 0 & a_{3,1} & a_{3,2} & a_{3,3} \end{bmatrix} \begin{bmatrix} x_0 \\ x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} b_0 \\ b_1 \\ b_2 \\ b_3 \end{bmatrix}$$
 Subtract q times pivot row j from row i

How to choose q such that $a_{i,j}$ will be eliminated?



General forward elimination

```
\begin{bmatrix} a_{0,0} & a_{0,1} & a_{0,2} & a_{0,3} \\ 0 & a_{1,1} & a_{1,2} & a_{1,3} \\ 0 & a_{2,1} & a_{2,2} & a_{2,3} \\ 0 & a_{3,1} & a_{3,2} & a_{3,3} \end{bmatrix} \begin{bmatrix} x_0 \\ x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} b_0 \\ b_1 \\ b_2 \\ b_3 \end{bmatrix}
                                                                                                                             Subtract q times
                                                                                                                            pivot row j from row i
                                                                                                                             q = a_{i,j}/a_{j,j}
  \begin{bmatrix} a_{0,0} & a_{0,1} & a_{0,2} & a_{0,3} \\ 0 & a_{1,1} & a_{1,2} & a_{1,3} \\ 0 & 0 & a_{2,2} - qa_{1,2} & a_{2,3} - qa_{1,3} \\ 0 & a_{3,1} & a_{3,2} & a_{3,3} \end{bmatrix} \begin{bmatrix} x_0 \\ x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} b_0 \\ b_1 \\ b_2 - qb_1 \\ b_3 \end{bmatrix}
def triangular(a, b):
            n = len(a)
            for j in range(n):
                        for i in range (j + 1, n):
                                     # eliminate entry a[i][j]
            return a, b
```



General forward elimination

```
\begin{bmatrix} a_{0,0} & a_{0,1} & a_{0,2} & a_{0,3} \\ 0 & a_{1,1} & a_{1,2} & a_{1,3} \\ 0 & a_{2,1} & a_{2,2} & a_{2,3} \\ 0 & a_{3,1} & a_{3,2} & a_{3,3} \end{bmatrix} \begin{bmatrix} x_0 \\ x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} b_0 \\ b_1 \\ b_2 \\ b_3 \end{bmatrix} \qquad \text{Subtract } q \text{ times} \\ pivot \text{ row } j \text{ from row } i \\ q = a_{i,j}/a_{j,j} \\
```

```
def triangular(a, b):
    n = len(a)
    for j in range(n):
        for i in range(j + 1, n):
            q = a[i][j] / a[j][j]
            # subtract q*a[j] from a[i]
            # subtract q*b[j] from b[j]
    return a, b
```



General forward elimination

```
\begin{bmatrix} a_{0,0} & a_{0,1} & a_{0,2} & a_{0,3} \\ 0 & a_{1,1} & a_{1,2} & a_{1,3} \\ 0 & a_{2,1} & a_{2,2} & a_{2,3} \\ 0 & a_{3,1} & a_{3,2} & a_{3,3} \end{bmatrix} \begin{bmatrix} x_0 \\ x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} b_0 \\ b_1 \\ b_2 \\ b_3 \end{bmatrix} \qquad \text{Subtract } q \text{ times} \\ pivot \text{ row } j \text{ from row } i \\ q = a_{i,j}/a_{j,j} \\ q = a_{i,j}/a_{j,j} \\ q = a_{i,j}/a_{j,j} \\ a_{1,1} & a_{1,2} & a_{1,3} \\ 0 & 0 & a_{2,2} - qa_{1,2} & a_{2,3} - qa_{1,3} \\ 0 & a_{3,1} & a_{3,2} & a_{3,3} \end{bmatrix} \begin{bmatrix} x_0 \\ x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} b_0 \\ b_1 \\ b_2 - qb_1 \\ b_3 \end{bmatrix}
```

```
def triangular(a, b):
    n = len(a)
    for j in range(n):
        for i in range(j + 1, n):
            q = a[i][j] / a[j][j]
            a[i] = [a[i][m] - q*a[j][m] for m in range(n)]
            b[i] = b[i] - q*b[j]
    return a, b
```



One technical problem remains

```
\begin{bmatrix} 1 & 1 & 0 & 1 \\ -1 & -1 & 1 & 0 \\ 2 & 3 & -1 & 1 \\ -1 & 2 & -2 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}
\begin{bmatrix} 1 & 1 & 0 & 1 \\ 0 & 1 & -1 & -1 \\ 0 & 3 & -2 & 2 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 0 \\ 0 & 1 \end{bmatrix}
\begin{bmatrix} 1 & 1 & 0 & 1 \\ 0 & 3 & -2 & 2 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ -2 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 0 & 1 & -1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 0 & 0 & 1 \end{bmatrix}
```



Need to find pivot row

```
\begin{bmatrix} 1 & 1 & 0 & 1 \\ 0 & 0 & 1 & 1 \\ 0 & 1 & -1 & -1 \\ 0 & 3 & -2 & 2 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ -2 \\ 1 \end{bmatrix} \iff \begin{bmatrix} 1 & 1 & 0 & 1 \\ 0 & 1 & -1 & -1 \\ 0 & 0 & 1 & 1 \\ 0 & 3 & -2 & 2 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 1 \end{bmatrix}
```

```
def triangular(a, b):
    n = len(a)
    for j in range(n):
        # find index k of valid pivot row
        # swap row j and k of system

    for i in range(j + 1, n):
        q = a[i][j] / a[j][j]
        a[i] = [a[i][m] - q*a[j][m] for m in range(n)]
        b[i] = b[i] - q*b[j]
    return a, b
```



Need to find pivot row

```
\begin{bmatrix} 1 & 1 & 0 & 1 \\ 0 & 0 & 1 & 1 \\ 0 & 1 & -1 & -1 \\ 0 & 3 & -2 & 2 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ -2 \\ 1 \end{bmatrix} \iff \begin{bmatrix} 1 & 1 & 0 & 1 \\ 0 & 1 & -1 & -1 \\ 0 & 0 & 1 & 1 \\ 0 & 3 & -2 & 2 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \\ 1 \end{bmatrix}
```

Assuming a non-zero pivot exists

def pivot index(a,j):

```
\max abs = abs(a[j][j])
                                        pindex = j
def triangular(a, b):
                                        for i in range(j+1, len(a)):
    n = len(a)
                                           if max abs < abs (a[i][j]):
                                              pindex = i
    for j in range(n):
                                        return pindex
         k = pivot index(a, j)
         a[j], a[k] = a[k], a[j]
         b[\dot{j}], b[k] = b[k], b[\dot{j}]
         for i in range(j + 1, len(a)):
             q = a[i][j] / a[j][j]
             a[i] = [a[i][m] - q*a[j][m] for m in range(n)]
             b[i] = b[i] - q*b[j]
    return a, b
```



Finishing touches

```
def solve_gauss_elim(a, b):
    u, c = triangular(a, b)
    return solve_backsub(u, c)
```

```
def triangular(a, b):
    u, c = deepcopy(a), deepcopy(b)
    n = len(u)
    for j in range(n):
        k = pivot_index(u, j)
        u[j], u[k] = u[k], u[j]
        c[j], c[k] = c[k], c[j]
        for i in range(j + 1, len(a)):
            q = u[i][j] / u[j][j]
            u[i] = [u[i][m] - q*u[j][m] for m in range(n)]
        c[i] = c[i] - q*c[j]
    return u, c
```



Brief analysis

```
def solve_gauss_elim(a, b):
    u, c = triangular(a, b)
    return solve_backsub(u, c)
```

```
def triangular(a, b):
    u, c = deepcopy(a), deepcopy(b)
    n = len(u)
    for j in range(n):
        k = pivot_index(u, j)
        u[j], u[k] = u[k], u[j]
        c[j], c[k] = c[k], c[j]
        for i in range(j + 1, len(a)):
            q = u[i][j] / u[j][j]
            u[i] = [u[i][m] - q*u[j][m] for m in range(n)]
        c[i] = c[i] - q*c[j]
        #INV: u, c has same solution(s) as a, b
    return u, c
```



What is the transform step in Gaussian elimination?

- A. Forward elimination
- B. Backward elimination
- C. Forward substitution
- D. Back substitution

- 1. Visit https://flux.ga
- Log in using your Authcate details (not required if you're already logged in to Monash)
- 3. Touch the + symbol and enter the code: HHYBXU
- 4. Answer questions when they pop up.



What is the conquer step in Gaussian elimination?

- A. Forward elimination
- B. Backward elimination
- C. Forward substitution
- D. Back substitution

- 1. Visit https://flux.qa
- Log in using your Authcate details (not required if you're already logged in to Monash)
- 3. Touch the + symbol and enter the code: HHYBXU
- 4. Answer questions when they pop up.



Summary

- Systems of linear equations can represent realworld problems with linear dependencies between variables
- Triangular systems can be solved by backsubstitution
- General systems (with unique solution) can be transformed into triangular form via forward elimination
- Overall cubic $O(n^3)$ complexity



Important further questions

- What if we can't find a pivot index?
- What if we have more unknowns than equations?
- What if we have more equations than unknowns?
- What if there is more than one solution?
- What if there is no solution?



Recommended reading

- Levitin, 6.2, Gaussian Elimination, p. 208
- Gilbert Strang, Textbook: Linear Algebra and its Applications



Coming Up

- Combinatorial Optimisation
- Greedy, Brute-force, and Backtracking